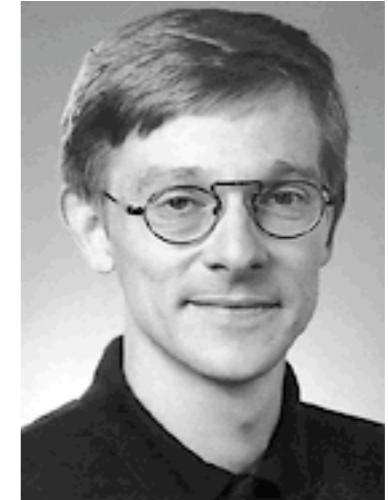


# People-Tracking-by-Detection and People-Detection-by-Tracking



Mykhaylo Andriluka

Stefan Roth

Bernt Schiele

Department of Computer Science  
TU Darmstadt

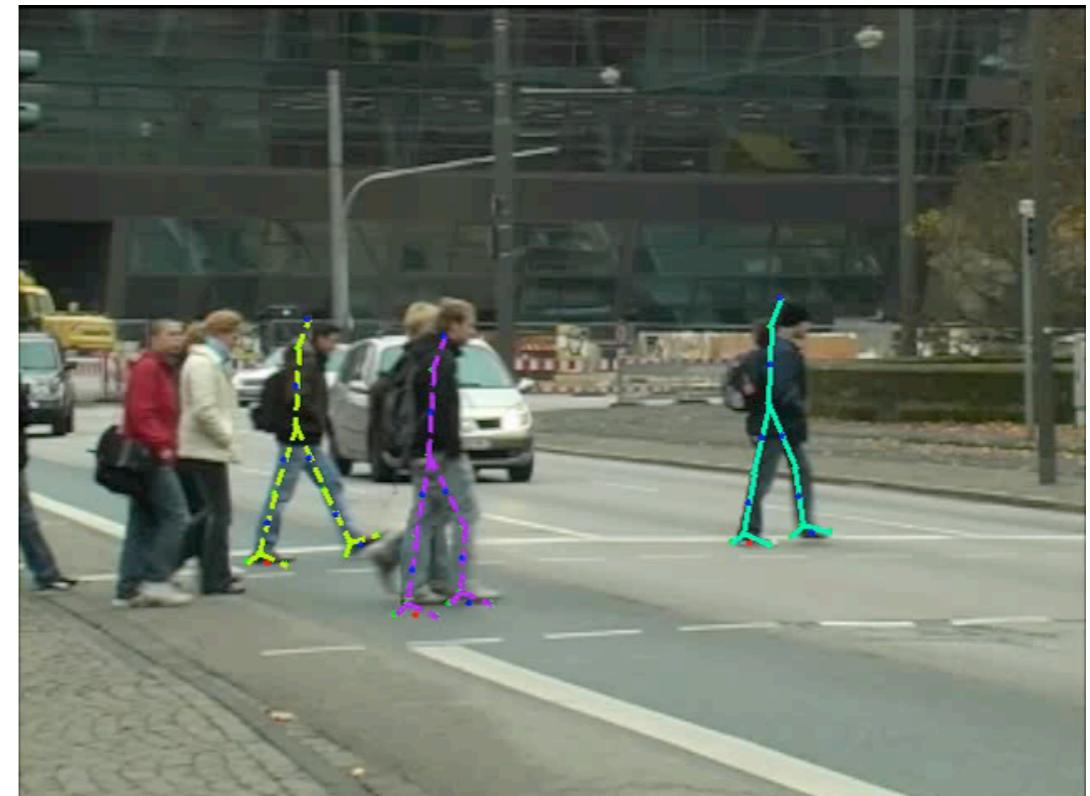
# Motivation

- Goal: Detection and tracking of people in complex scenes
- Challenges for detection:
  - ▶ Partial occlusions
  - ▶ Appearance variation
  - ▶ Data association difficult
- Challenges for tracking:
  - ▶ Dynamic backgrounds
  - ▶ Multiple people
  - ▶ Frequent long term occlusions



# Motivation

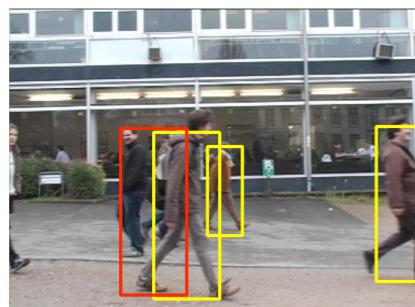
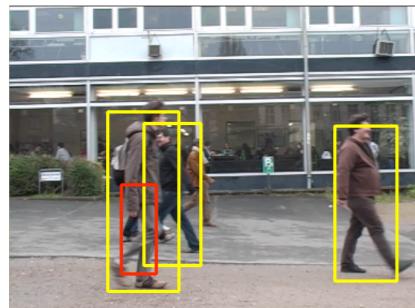
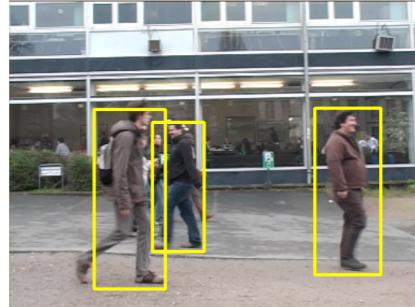
- Goal: Detection and tracking of people in complex scenes
- Challenges for detection:
  - ▶ Partial occlusions
  - ▶ Appearance variation
  - ▶ Data association difficult
- Challenges for tracking:
  - ▶ Dynamic backgrounds
  - ▶ Multiple people
  - ▶ Frequent long term occlusions



# Overview

Three stages of our multi-person detection and tracking system:

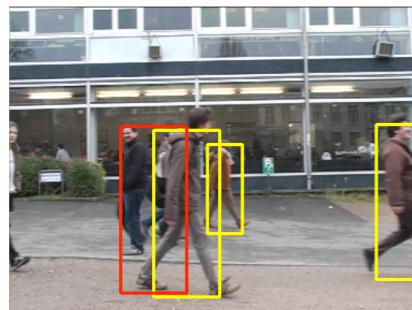
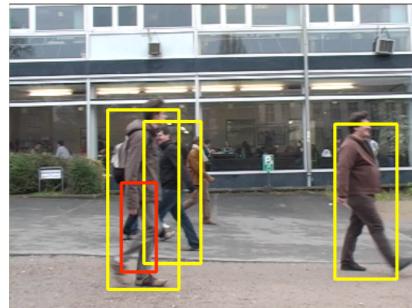
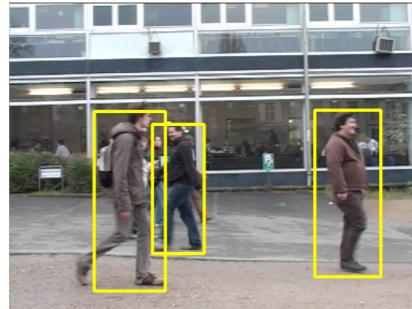
## 1. Single-frame detection



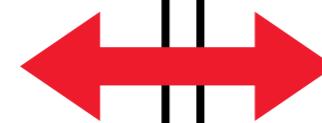
# Overview

Three stages of our multi-person detection and tracking system:

## 1. Single-frame detection



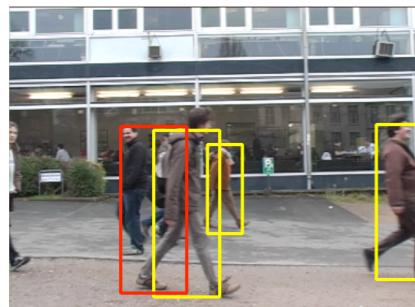
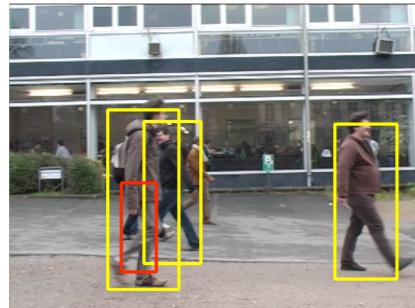
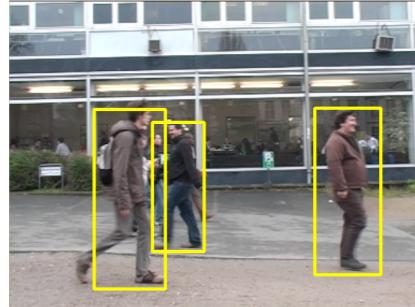
## 2. Tracklet detection



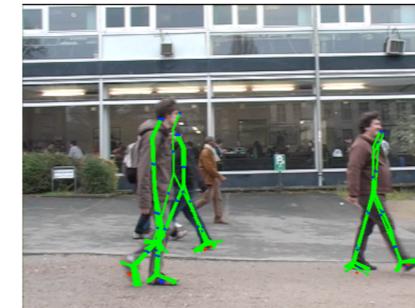
# Overview

Three stages of our multi-person detection and tracking system:

## 1. Single-frame detection



## 2. Tracklet detection



## 3. Tracking through occlusion





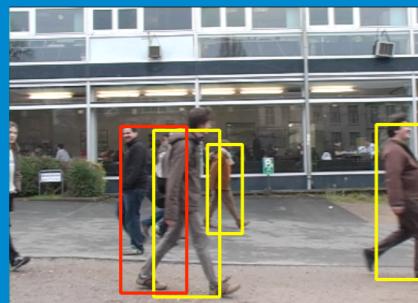
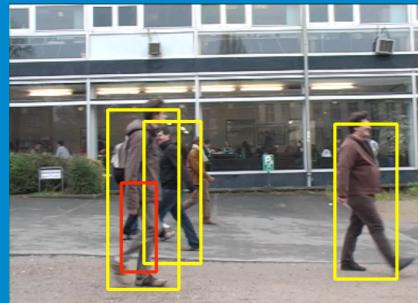
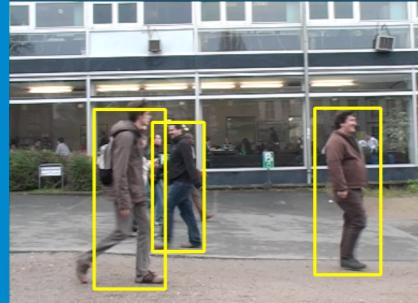
# Previous Work

- **People Detection & Tracking:**
  - ▶ [Fossati et al., CVPR 2007]: 3D articulated tracking aided by detection, single person, ground plane needed.
  - ▶ [Leibe et al., ICCV 2007]: Detection of tracking of multiple people, high viewpoint → no full-body occlusions.
  - ▶ [Ramanan et al., PAMI 2007]: Appearance model learned from people detection, then used for tracking and data association.
  - ▶ [Wu & Nevatia, IJCV 2007]: Use detection for tracking, works for multiple people → no articulations, detector not aided by tracking.
- **Here:**
  - ▶ More people
  - ▶ Significant, long-term full-body occlusions
  - ▶ However: more restricted scenario (2-D, people in side views)

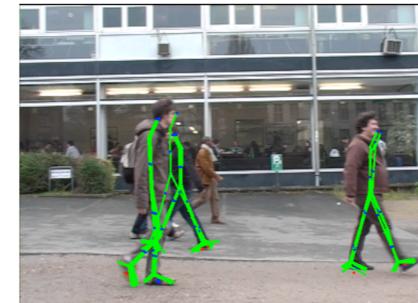
# Overview

Three stages of our multi-person detection and tracking system:

## 1. Single-frame detection



## 2. Tracklet detection



## 3. Tracking through occlusion



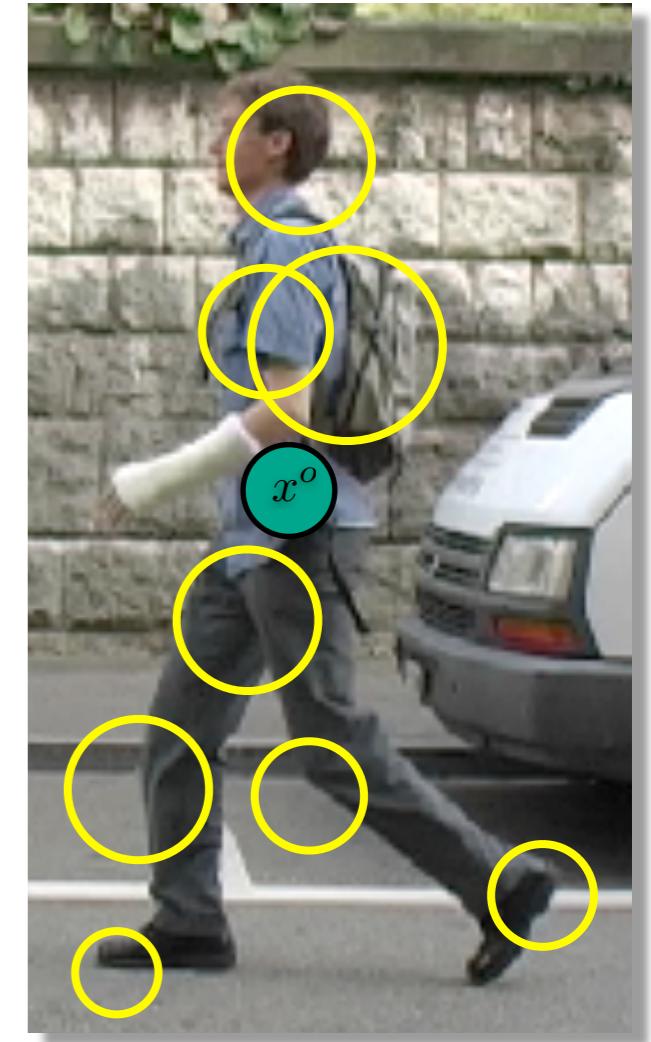
# Single-frame Detector: partISM

- Appearance of parts:  
Implicit Shape Model (ISM)  
[Leibe, Seemann & Schiele, CVPR 2005]



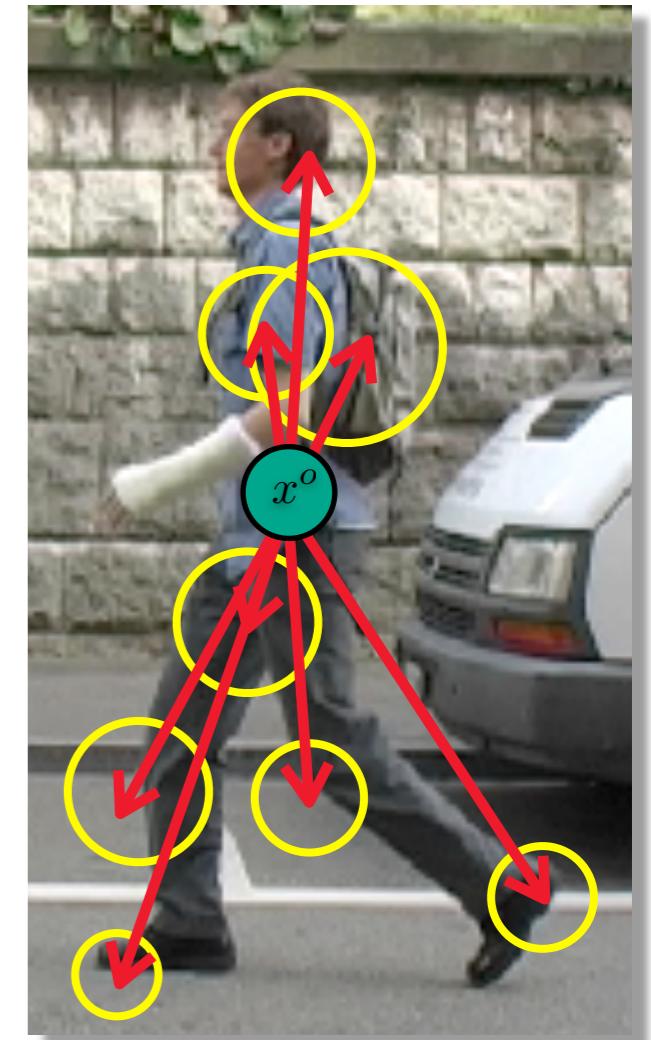
# Single-frame Detector: partISM

- Appearance of parts:  
Implicit Shape Model (ISM)  
[Leibe, Seemann & Schiele, CVPR 2005]



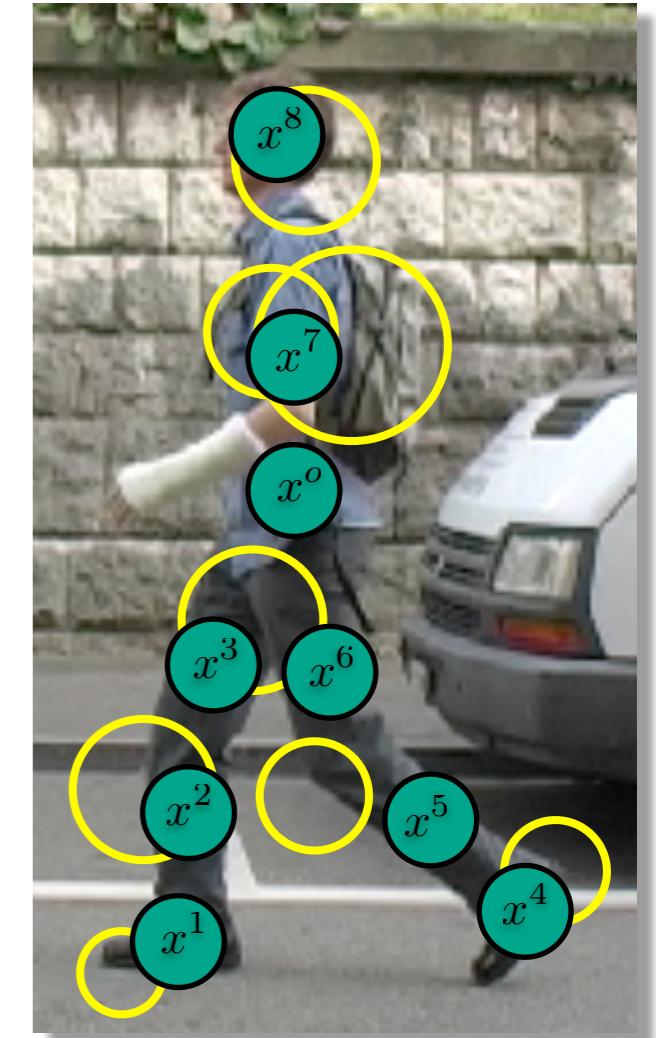
# Single-frame Detector: partISM

- Appearance of parts:  
Implicit Shape Model (ISM)  
[Leibe, Seemann & Schiele, CVPR 2005]



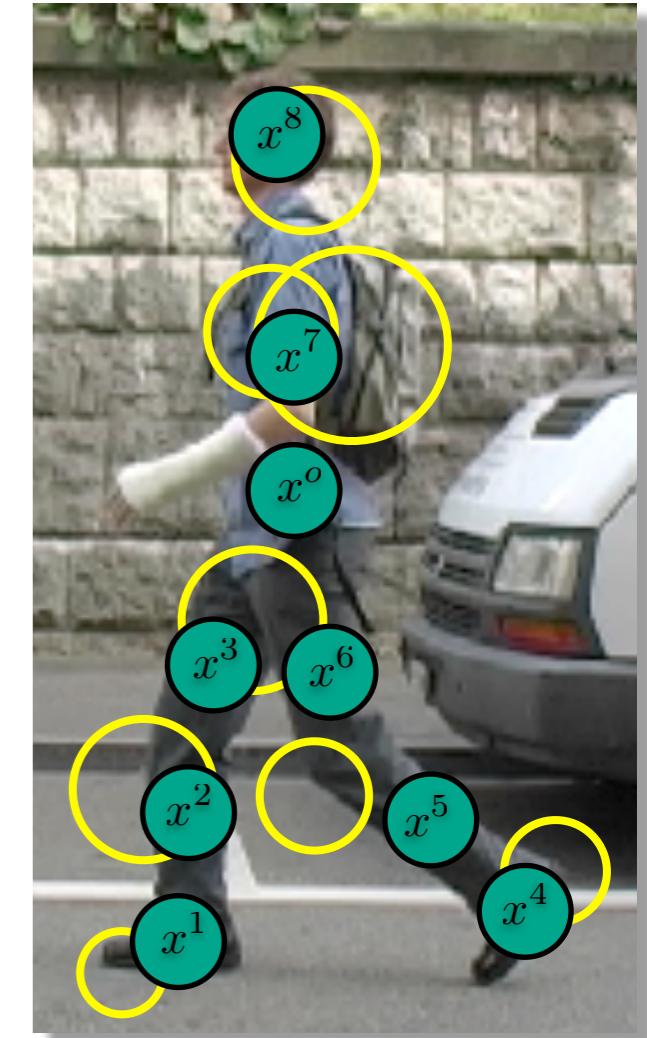
# Single-frame Detector: partISM

- Appearance of parts:  
Implicit Shape Model (ISM)  
[Leibe, Seemann & Schiele, CVPR 2005]



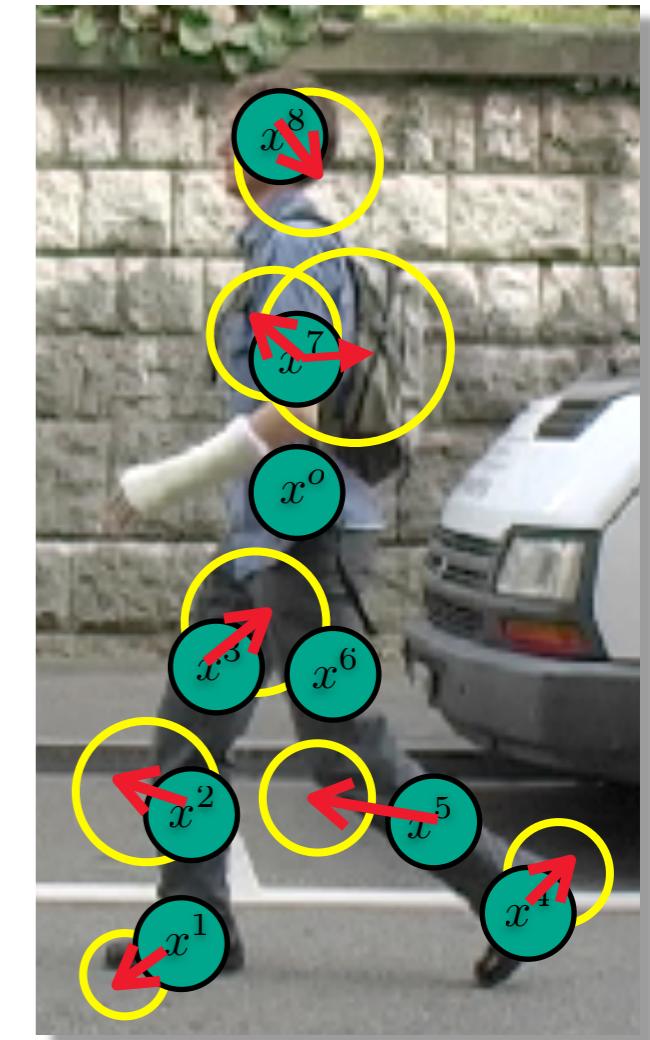
# Single-frame Detector: partISM

- Appearance of parts:  
Implicit Shape Model (ISM)  
[Leibe, Seemann & Schiele, CVPR 2005]
- Part decomposition and inference:  
Pictorial structures model  
[Felzenszwalb & Huttenlocher, IJCV 2005]



# Single-frame Detector: partISM

- Appearance of parts:  
Implicit Shape Model (ISM)  
[Leibe, Seemann & Schiele, CVPR 2005]
- Part decomposition and inference:  
Pictorial structures model  
[Felzenszwalb & Huttenlocher, IJCV 2005]

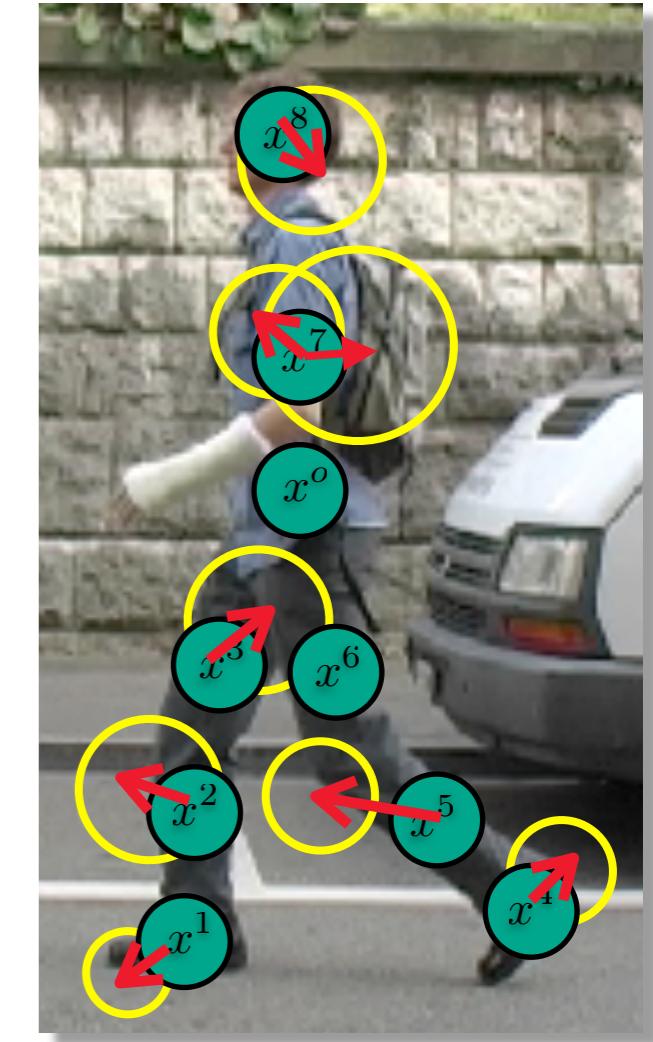


# Single-frame Detector: partISM

- Appearance of parts:  
Implicit Shape Model (ISM)  
[Leibe, Seemann & Schiele, CVPR 2005]
- Part decomposition and inference:  
Pictorial structures model  
[Felzenszwalb & Huttenlocher, IJCV 2005]

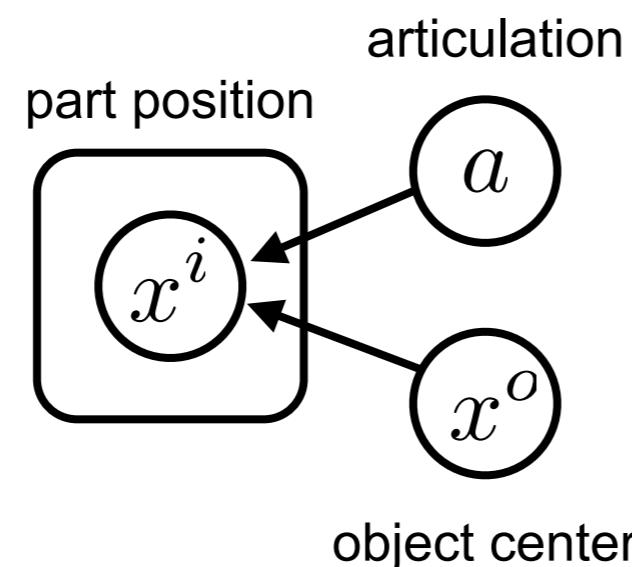
$$p(L|E) \propto p(E|L)p(L)$$

Body-part positions      Image evidence



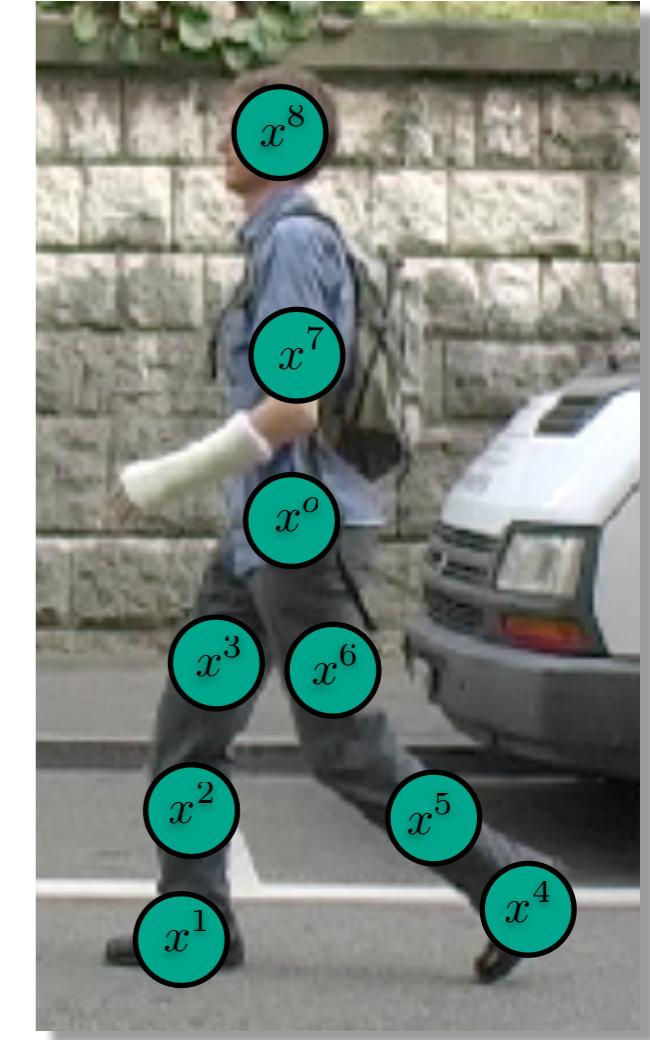
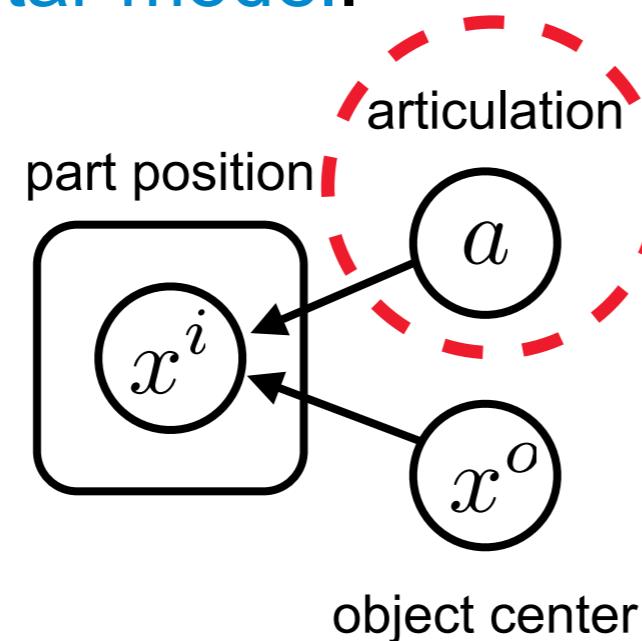
# Part Decomposition

- $L = \{x^o, x^1, \dots, x^8\}$  - configuration of body parts
- Structure of the prior distribution  $p(L)$ :
  - ▶ Articulation variable  $a$  models correlations between part positions.
  - ▶ Given articulation, prior on configuration becomes a star model.



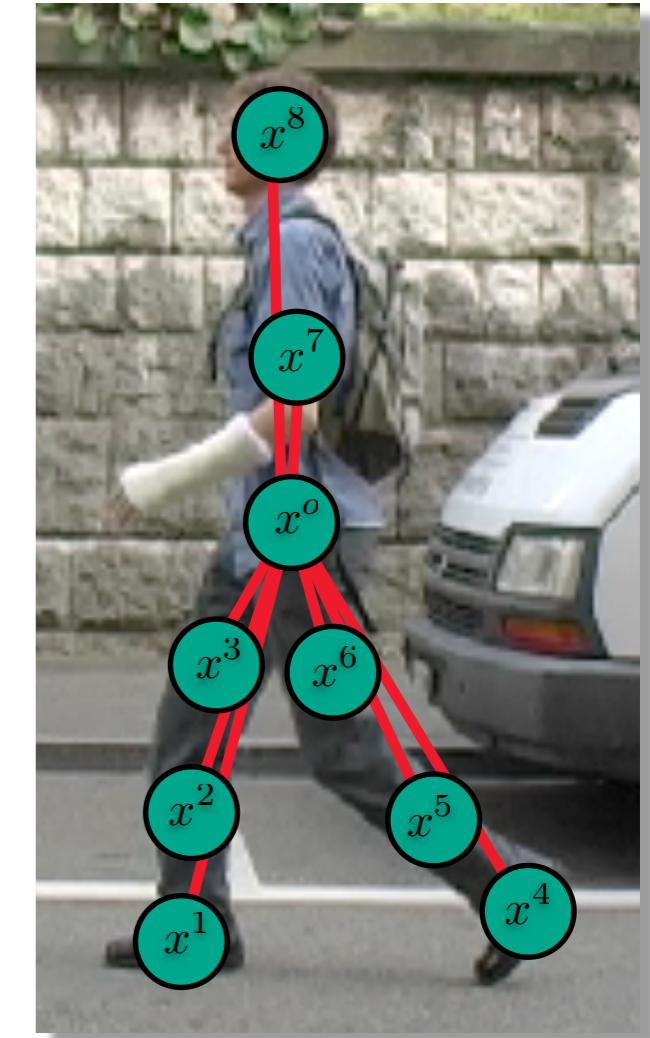
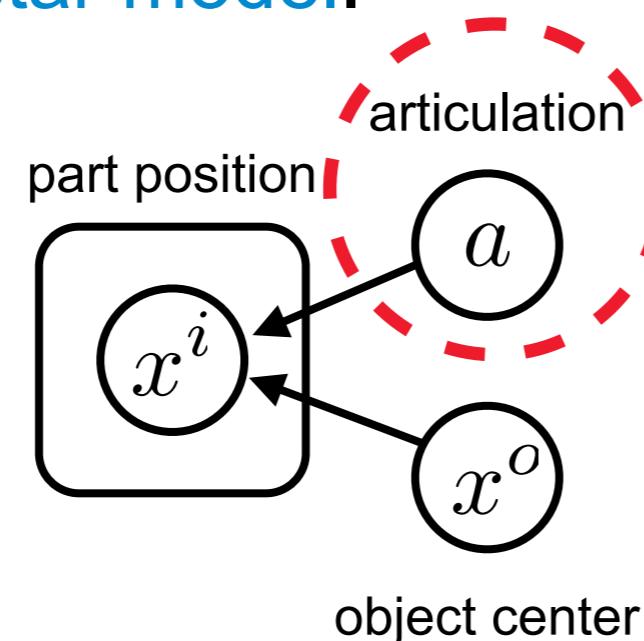
# Part Decomposition

- $L = \{x^o, x^1, \dots, x^8\}$  - configuration of body parts
- Structure of the prior distribution  $p(L)$ :
  - ▶ Articulation variable  $a$  models correlations between part positions.
  - ▶ Given articulation, prior on configuration becomes a star model.



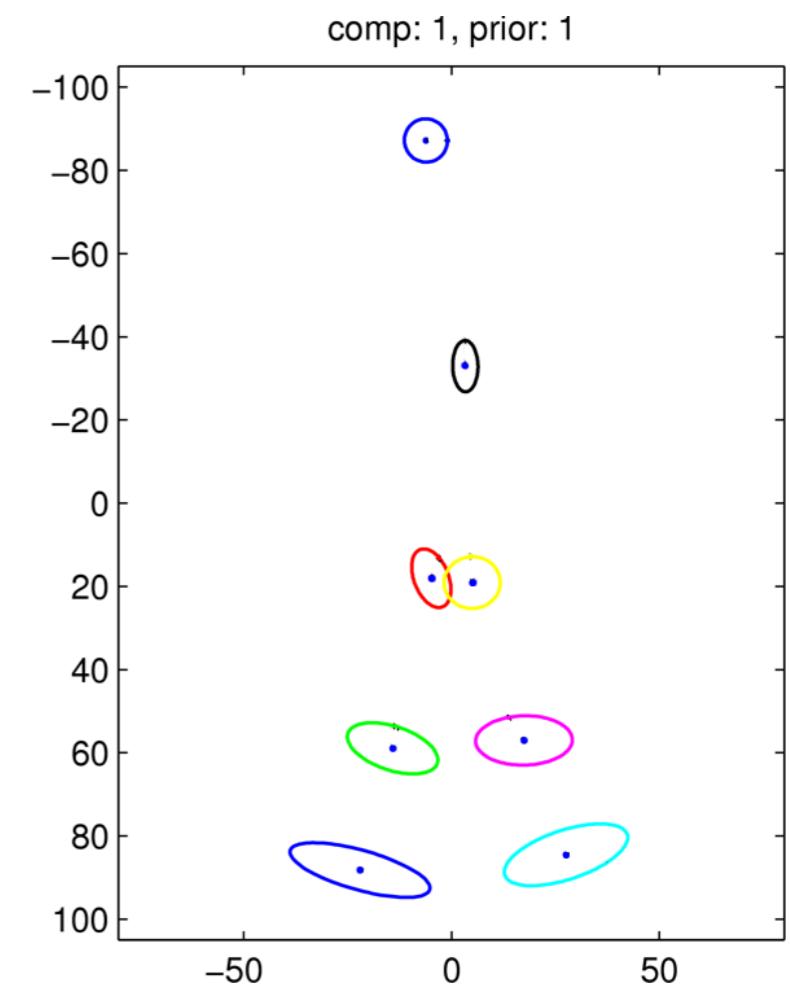
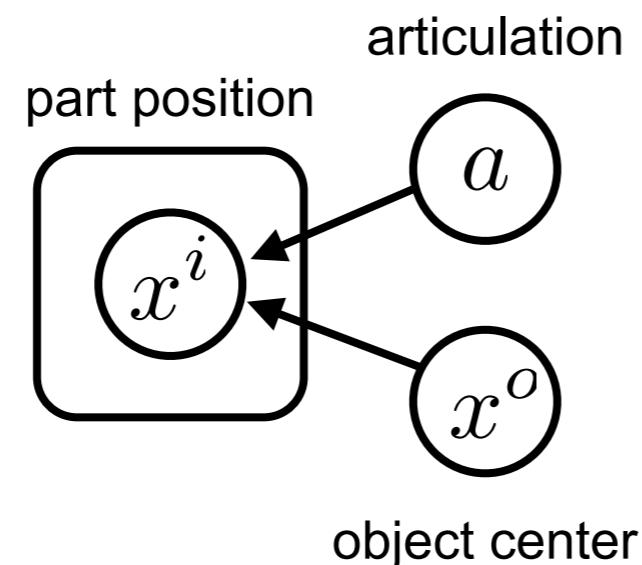
# Part Decomposition

- $L = \{x^o, x^1, \dots, x^8\}$  - configuration of body parts
- Structure of the prior distribution  $p(L)$ :
  - ▶ Articulation variable  $a$  models correlations between part positions.
  - ▶ Given articulation, prior on configuration becomes a star model.



# Part Decomposition

- $L = \{x^o, x^1, \dots, x^8\}$  - configuration of body parts
- Structure of the prior distribution  $p(L)$ :
  - ▶ Articulation variable  $a$  models correlations between part positions.
  - ▶ Given articulation, prior on configuration becomes a star model.



Covariance and mean part positions for  $p(x^i|x^o)$ .

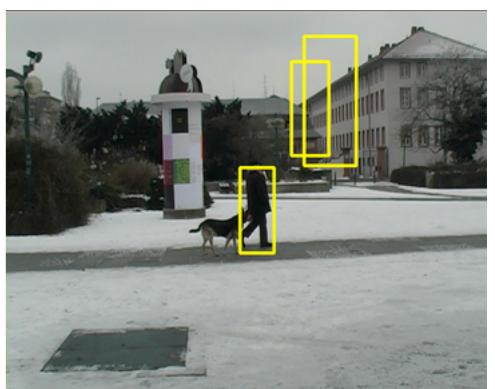
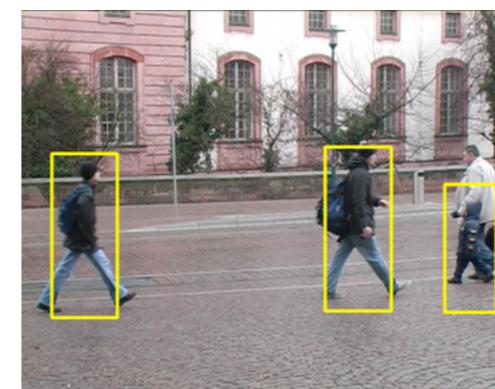
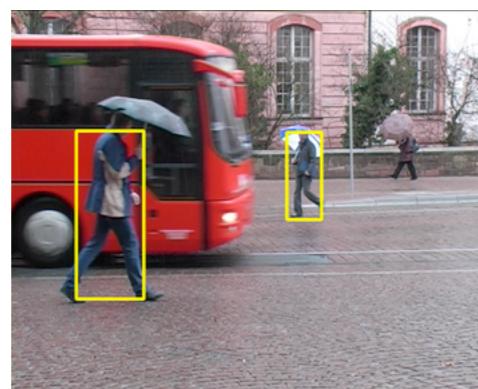
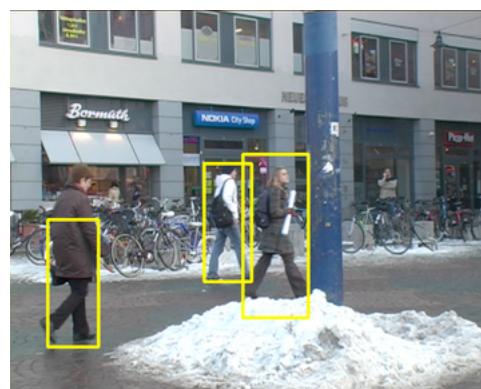
# Single Frame Detection

- Detections at equal error rate:

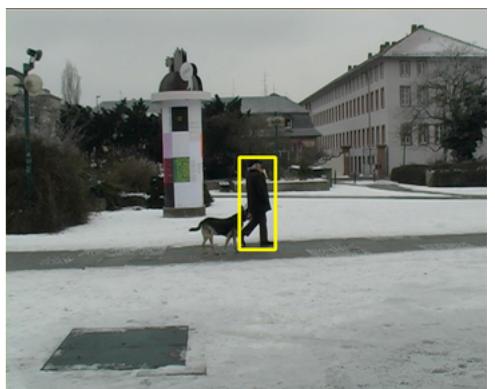
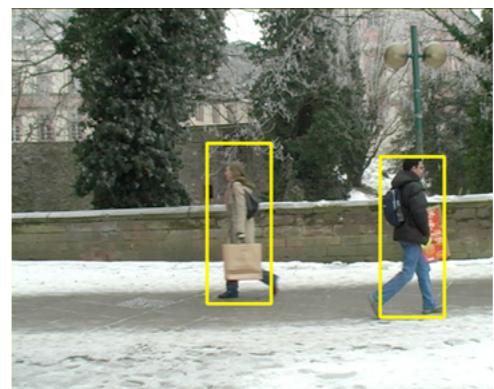
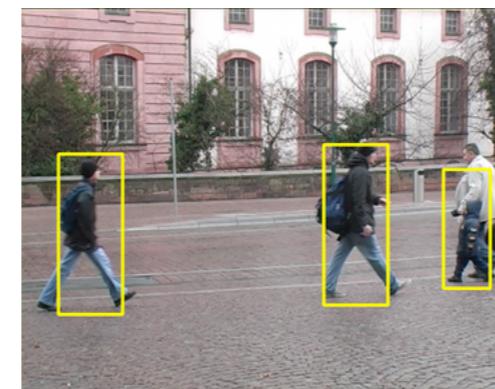
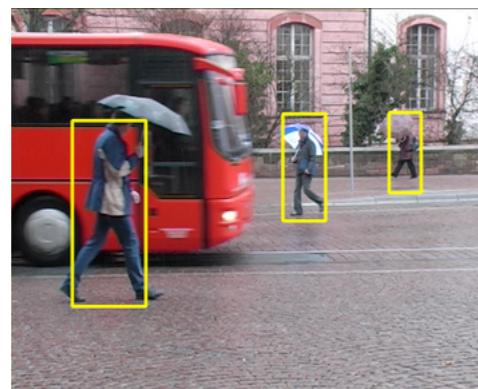
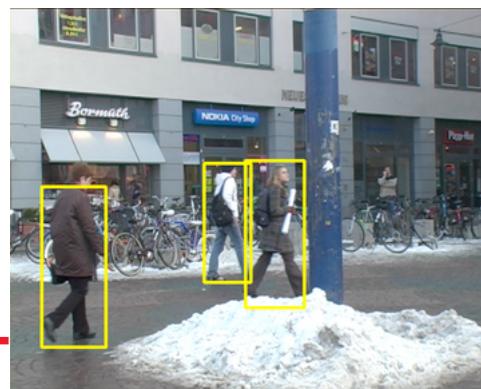
HOG



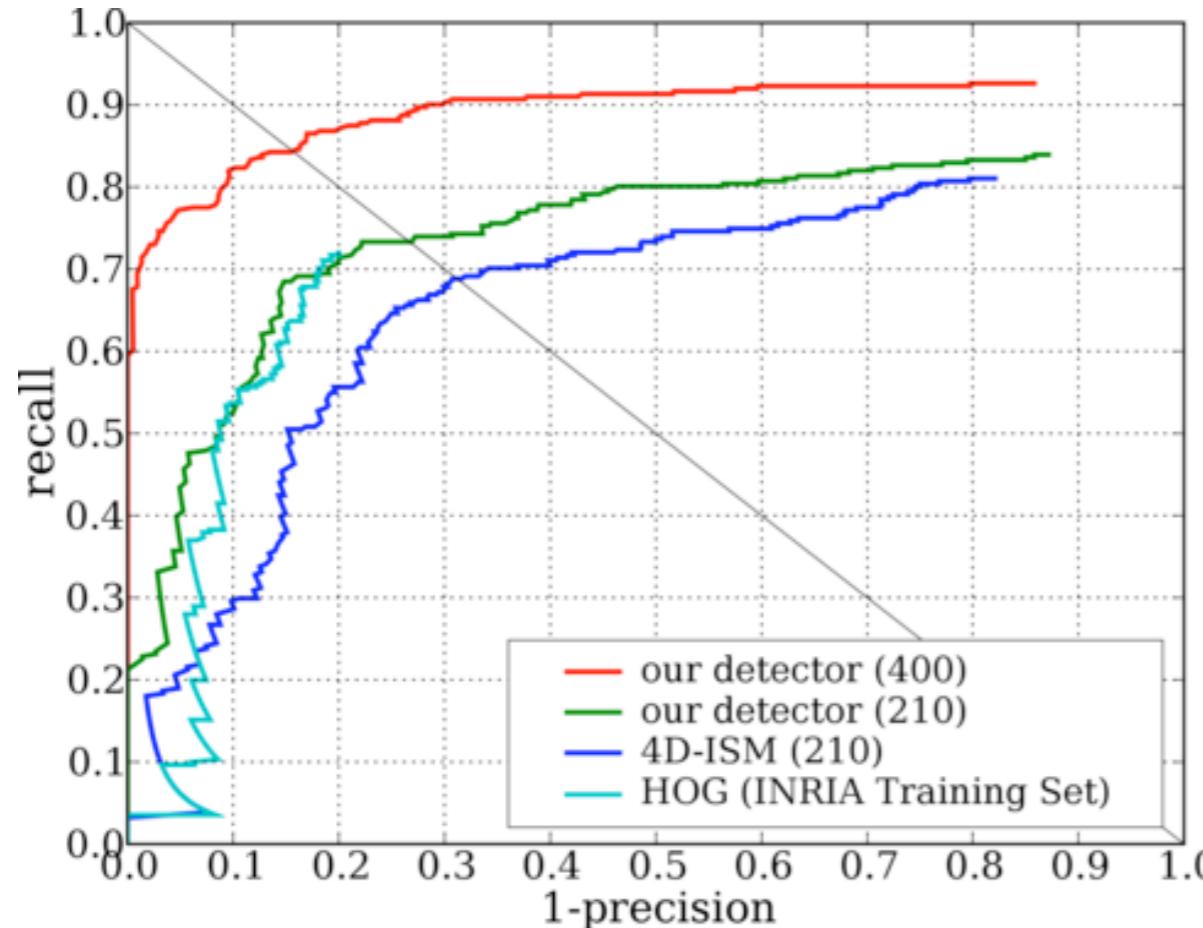
4D-ISM



partISM



# Single-frame Detection Results



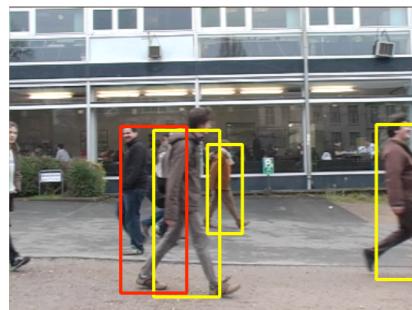
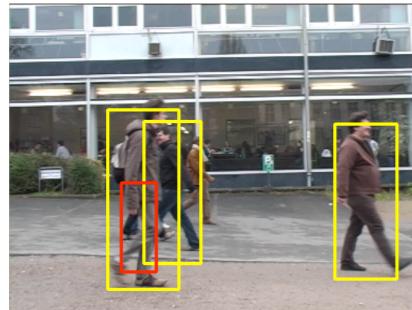
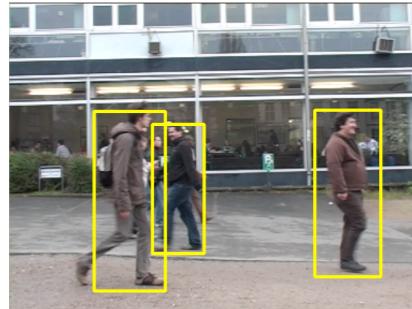
TUD pedestrians data  
No occlusions

- partISM clearly outperforms 4D-ISM [Seemann et al, DAGM'06].
- Outperforms HOG [Dalal&Triggs, CVPR'05] with much less training data (Note: we only use sideviews).

# Overview

Three stages of our multi-person detection and tracking system:

## 1. Single-frame detection



## 2. Tracklet detection

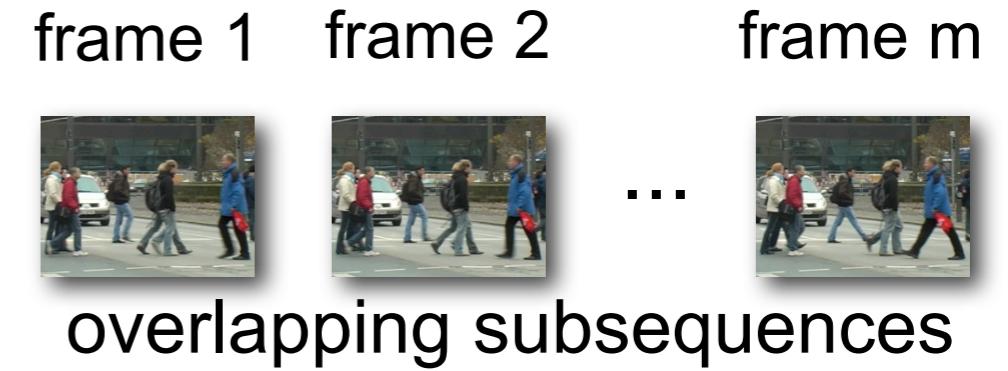


## 3. Tracking through occlusion

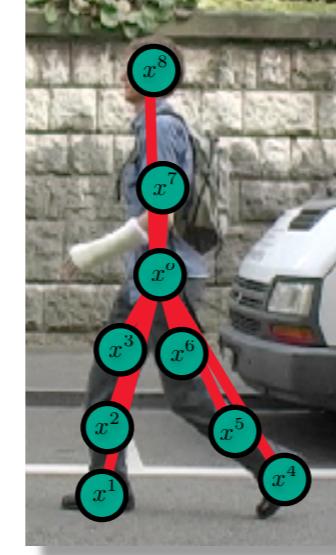


# Tracklet Detection in Short Subsequences

- Given:  $E = [E_1, \dots, E_m]$



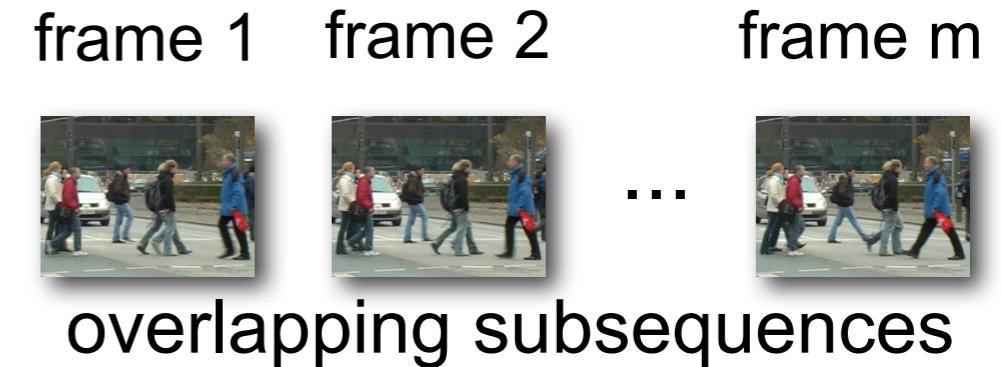
- Want:



- Posterior over positions and configurations:

# Tracklet Detection in Short Subsequences

- Given:  $E = [E_1, \dots, E_m]$



- Want:

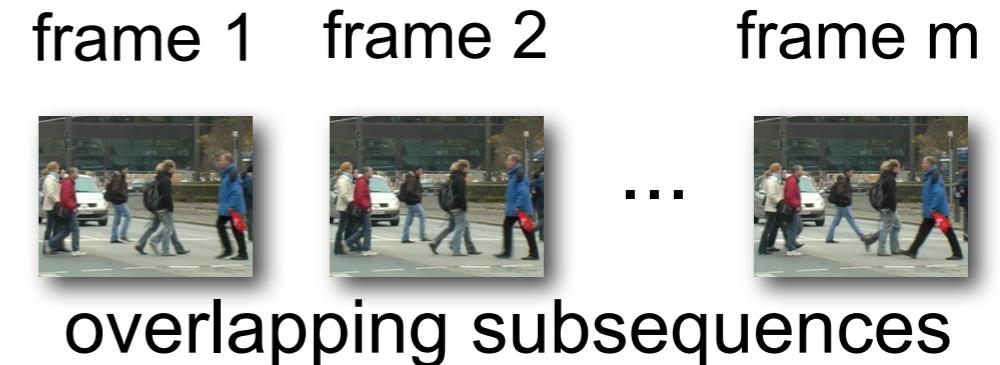
$\mathbf{X}^{o*} = [\mathbf{x}_1^{o*}, \dots, \mathbf{x}_m^{o*}]$   
body positions



- Posterior over positions and configurations:

# Tracklet Detection in Short Subsequences

- Given:  $E = [E_1, \dots, E_m]$

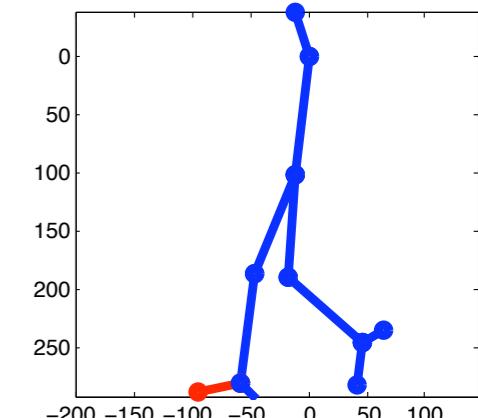


- Want:

$\mathbf{X}^{o*} = [\mathbf{x}_1^{o*}, \dots, \mathbf{x}_m^{o*}]$   
body positions



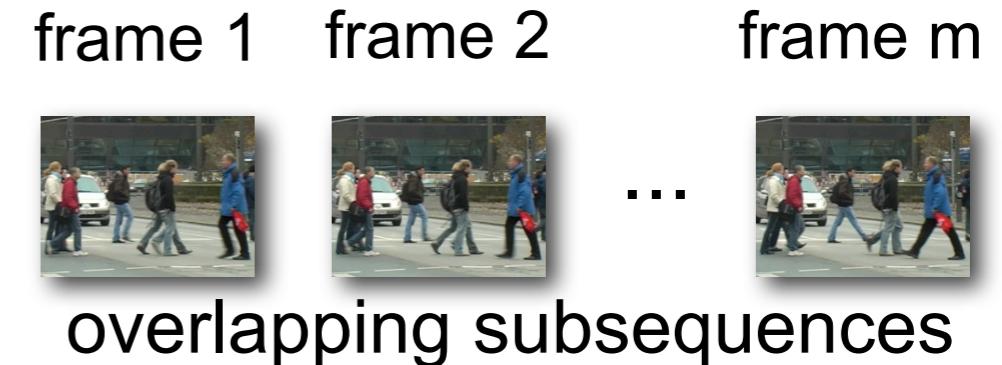
$\mathbf{Y}^* = [\mathbf{y}_1^*, \dots, \mathbf{y}_m^*]$   
body configurations



- Posterior over positions and configurations:

# Tracklet Detection in Short Subsequences

- Given:  $E = [E_1, \dots, E_m]$

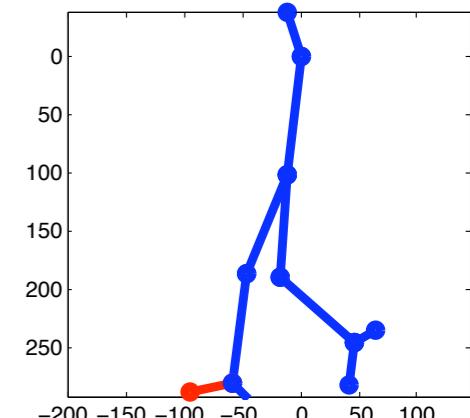


- Want:

$\mathbf{X}^{o*} = [\mathbf{x}_1^{o*}, \dots, \mathbf{x}_m^{o*}]$   
body positions



$\mathbf{Y}^* = [\mathbf{y}_1^*, \dots, \mathbf{y}_m^*]$   
body configurations

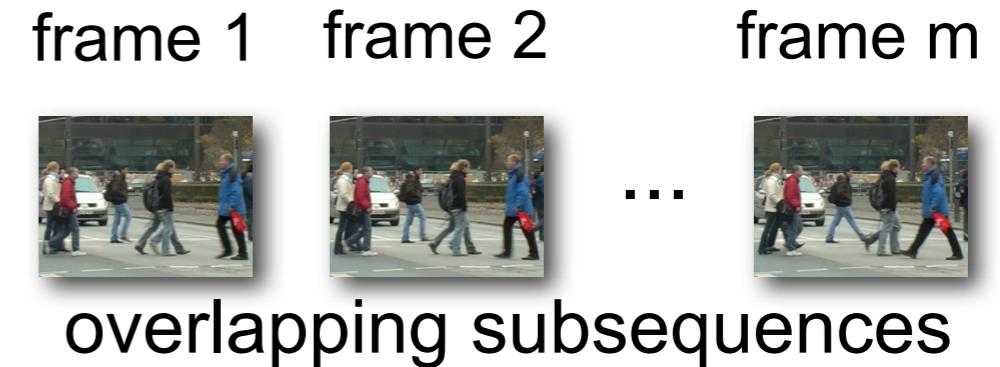


- Posterior over positions and configurations:

$$p(\mathbf{X}^{o*}, \mathbf{Y}^* | E) \propto p(E | \mathbf{X}^{o*}, \mathbf{Y}^*) p(\mathbf{X}^{o*}) p(\mathbf{Y}^*).$$

# Tracklet Detection in Short Subsequences

- Given:  $E = [E_1, \dots, E_m]$

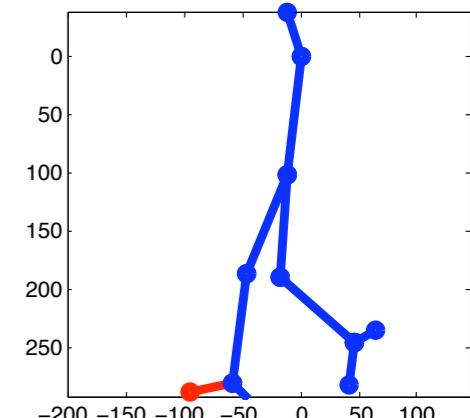


- Want:

$\mathbf{X}^{o*} = [\mathbf{x}_1^{o*}, \dots, \mathbf{x}_m^{o*}]$   
body positions



$\mathbf{Y}^* = [\mathbf{y}_1^*, \dots, \mathbf{y}_m^*]$   
body configurations



- Posterior over positions and configurations:

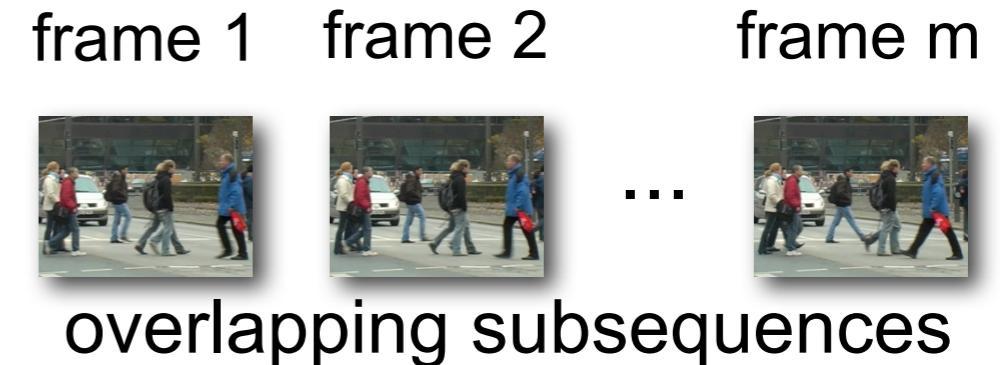
$$p(\mathbf{X}^{o*}, \mathbf{Y}^* | E) \propto p(E | \mathbf{X}^{o*}, \mathbf{Y}^*) p(\mathbf{X}^{o*}) p(\mathbf{Y}^*).$$

Likelihood model  
(partISM)



# Tracklet Detection in Short Subsequences

- Given:  $E = [E_1, \dots, E_m]$



- Want:

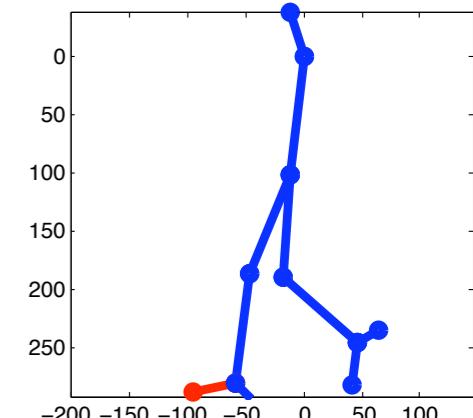
$$\mathbf{X}^{o*} = [\mathbf{x}_1^{o*}, \dots, \mathbf{x}_m^{o*}]$$

body positions



$$\mathbf{Y}^* = [\mathbf{y}_1^*, \dots, \mathbf{y}_m^*]$$

body configurations



- Posterior over positions and configurations:

$$p(\mathbf{X}^{o*}, \mathbf{Y}^* | E) \propto p(E | \mathbf{X}^{o*}, \mathbf{Y}^*) p(\mathbf{X}^{o*}) p(\mathbf{Y}^*).$$

Likelihood model  
(partISM)

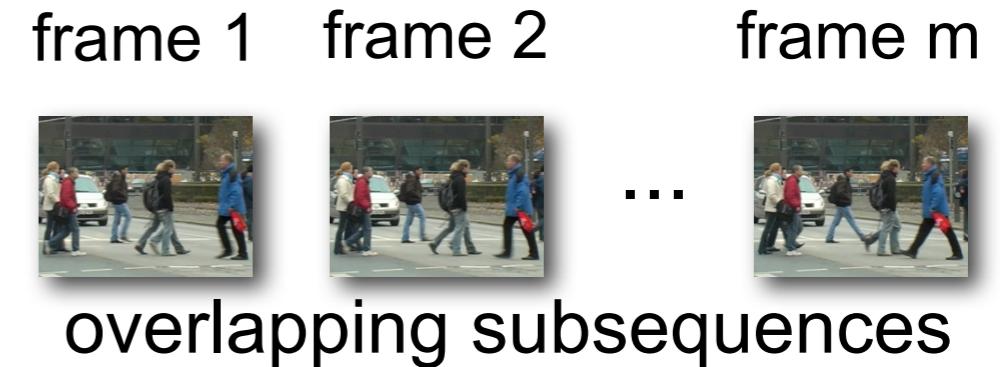


speed prior (Gaussian)



# Tracklet Detection in Short Subsequences

- Given:  $E = [E_1, \dots, E_m]$



- Want:

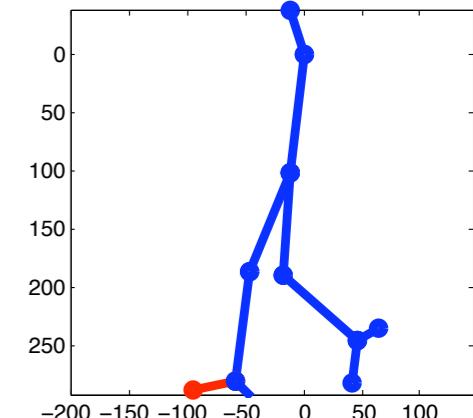
$$\mathbf{X}^{o*} = [\mathbf{x}_1^{o*}, \dots, \mathbf{x}_m^{o*}]$$

body positions



$$\mathbf{Y}^* = [\mathbf{y}_1^*, \dots, \mathbf{y}_m^*]$$

body configurations



- Posterior over positions and configurations:

$$p(\mathbf{X}^{o*}, \mathbf{Y}^* | E) \propto p(E | \mathbf{X}^{o*}, \mathbf{Y}^*) p(\mathbf{X}^{o*}) p(\mathbf{Y}^*).$$

Likelihood model  
(partISM)



speed prior (Gaussian)



dynamical body model  
(hGPLVM)

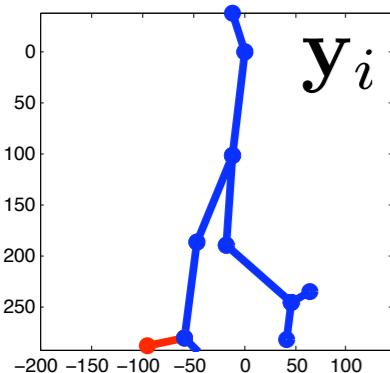


# Modeling Body Dynamics

- $\mathbf{Y}^*$  is very high-dimensional: Full body poses in  $m$  frames.
- Model the body dynamics using **hierarchical Gaussian process latent variable model** (hGPLVM) [Lawrence&Moore, ICML 2007]

# Modeling Body Dynamics

- $\mathbf{Y}^*$  is very high-dimensional: Full body poses in  $m$  frames.
- Model the body dynamics using **hierarchical Gaussian process latent variable model** (hGPLVM) [Lawrence&Moore, ICML 2007]



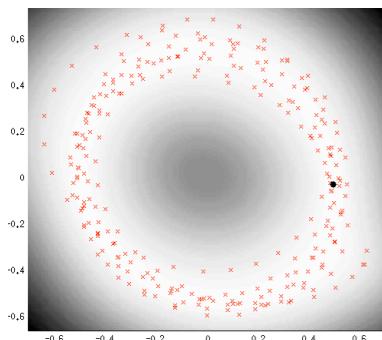
Configuration



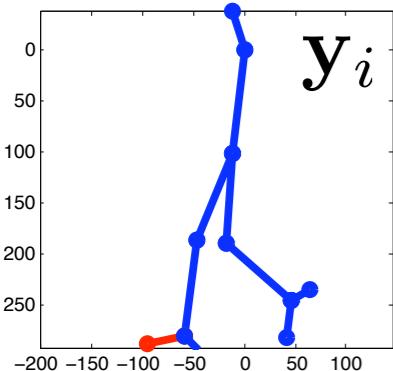
$$\mathbf{Y} = [\mathbf{y}_i \in \mathbb{R}^D]$$

# Modeling Body Dynamics

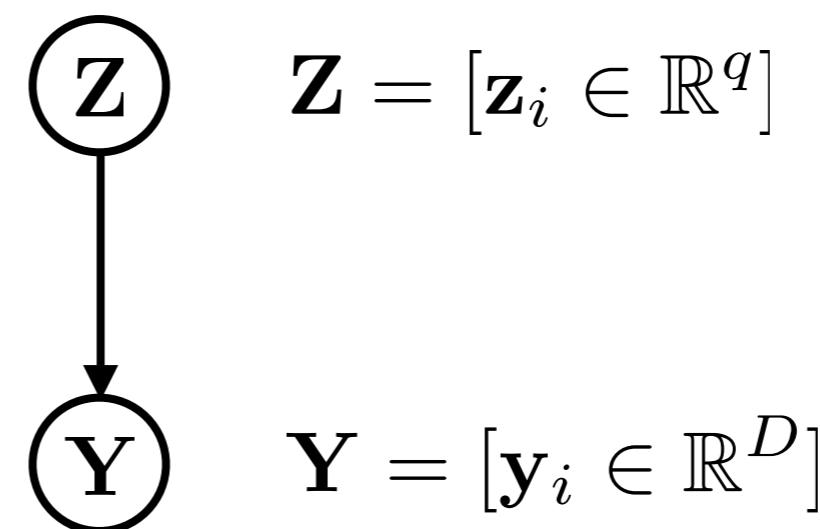
- $\mathbf{Y}^*$  is very high-dimensional: Full body poses in  $m$  frames.
- Model the body dynamics using **hierarchical Gaussian process latent variable model** (hGPLVM) [Lawrence&Moore, ICML 2007]



Latent space

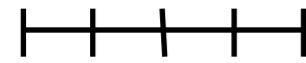


Configuration



# Modeling Body Dynamics

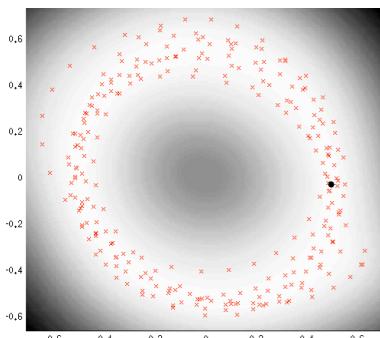
- $\mathbf{Y}^*$  is very high-dimensional: Full body poses in  $m$  frames.
- Model the body dynamics using **hierarchical Gaussian process latent variable model** (hGPLVM) [Lawrence&Moore, ICML 2007]



Time (frame #)

T

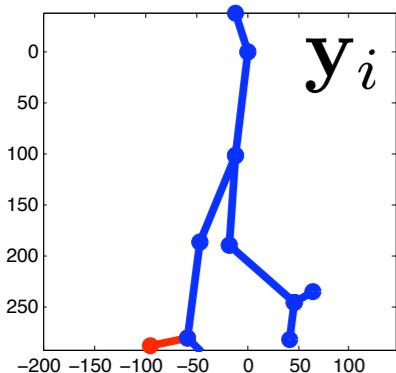
$$\mathbf{T} = [t_i \in \mathbb{R}]$$



Latent space

Z

$$\mathbf{Z} = [\mathbf{z}_i \in \mathbb{R}^q]$$



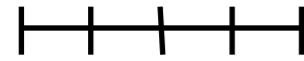
Configuration

Y

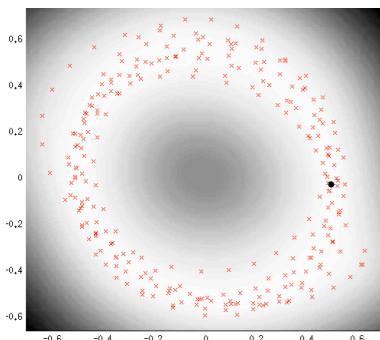
$$\mathbf{Y} = [\mathbf{y}_i \in \mathbb{R}^D]$$

# Modeling Body Dynamics

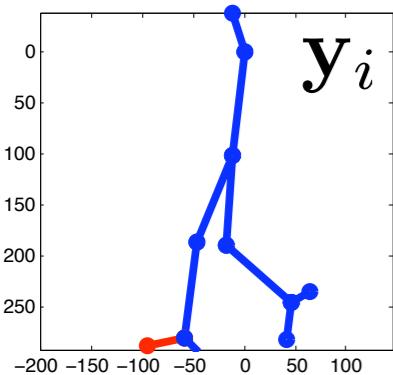
- $\mathbf{Y}^*$  is very high-dimensional: Full body poses in  $m$  frames.
- Model the body dynamics using **hierarchical Gaussian process latent variable model** (hGPLVM) [Lawrence&Moore, ICML 2007]



Time (frame #)



Latent space



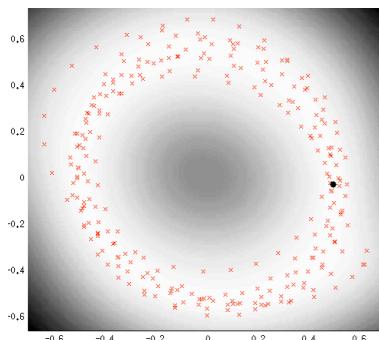
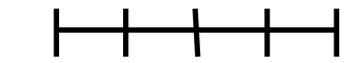
Configuration



$$p(\mathbf{Y}|\mathbf{Z}, \theta) = \prod_{i=1}^D \mathcal{N}(\mathbf{Y}_{:,i} | 0, \mathbf{K}_z)$$

# Modeling Body Dynamics

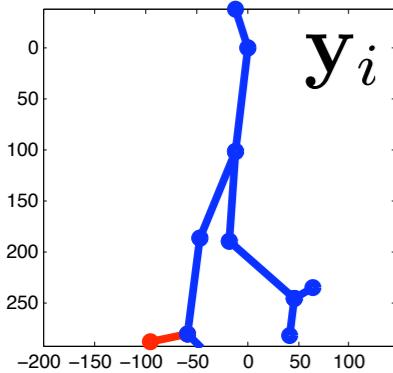
- $\mathbf{Y}^*$  is very high-dimensional: Full body poses in  $m$  frames.
- Model the body dynamics using **hierarchical Gaussian process latent variable model** (hGPLVM) [Lawrence&Moore, ICML 2007]



Time (frame #)

Latent space

Configuration

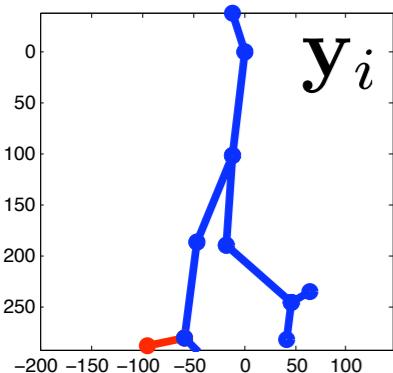
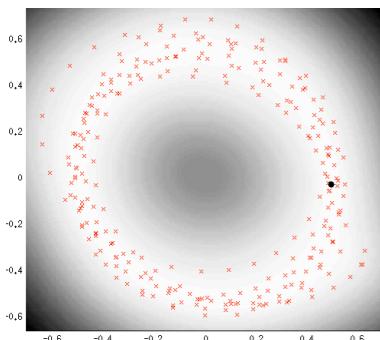
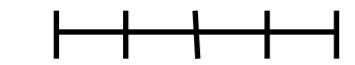


$$p(\mathbf{Z}|\mathbf{T}, \hat{\theta}) = \prod_{i=1}^q \mathcal{N}(\mathbf{Z}_{:,i}|0, \mathbf{K}_\mathbf{T})$$

$$p(\mathbf{Y}|\mathbf{Z}, \theta) = \prod_{i=1}^D \mathcal{N}(\mathbf{Y}_{:,i}|0, \mathbf{K}_\mathbf{z})$$

# Modeling Body Dynamics

- $\mathbf{Y}^*$  is very high-dimensional: Full body poses in  $m$  frames.
- Model the body dynamics using **hierarchical Gaussian process latent variable model** (hGPLVM) [Lawrence&Moore, ICML 2007]



Time (frame #)

Latent space

Configuration



$$p(\mathbf{Z}|\mathbf{T}, \hat{\theta}) = \prod_{i=1}^q \mathcal{N}(\mathbf{Z}_{:,i}|0, \mathbf{K}_T)$$

training

$$p(\mathbf{Y}|\mathbf{Z}, \theta) = \prod_{i=1}^D \mathcal{N}(\mathbf{Y}_{:,i}|0, \mathbf{K}_z)$$

# Tracklet Detection

- Tracklets are local maxima of:

$$p(\mathbf{X}^{o*}, \mathbf{Y}^* | E) \propto p(E | \mathbf{X}^{o*}, \mathbf{Y}^*) p(\mathbf{X}^{o*}) p(\mathbf{Y}^*).$$

- Local maxima can be found using standard non-linear optimization (e.g. conjugate gradients).
- **How can we provide good initial hypotheses for optimization?**

# Tracklet Detection



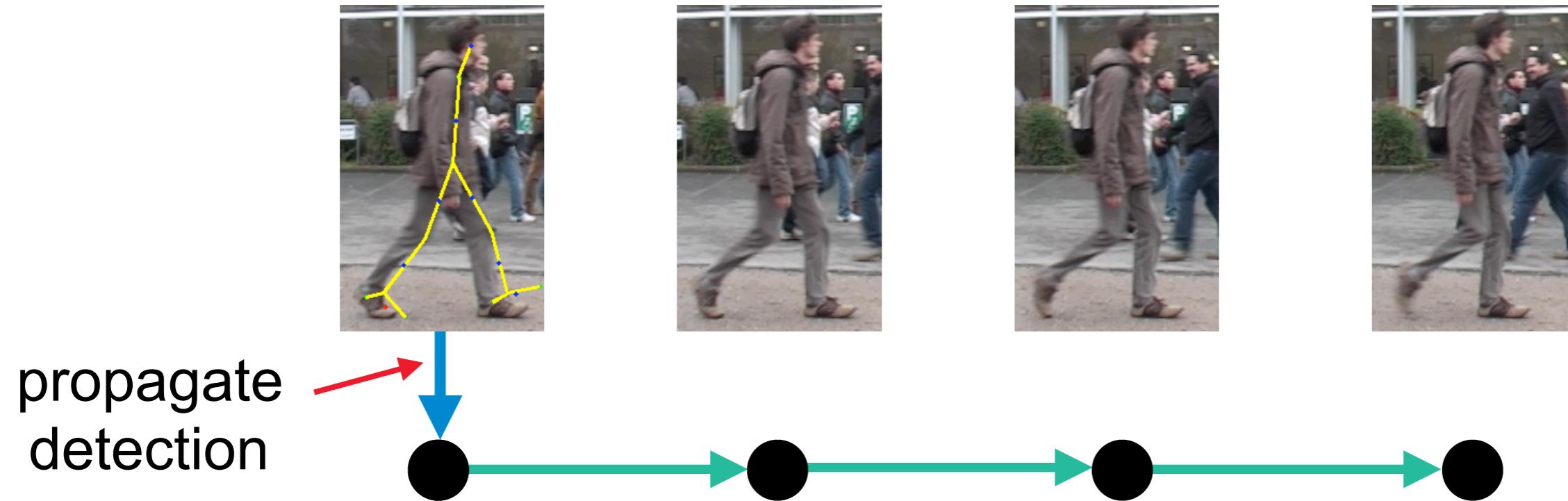
# Tracklet Detection



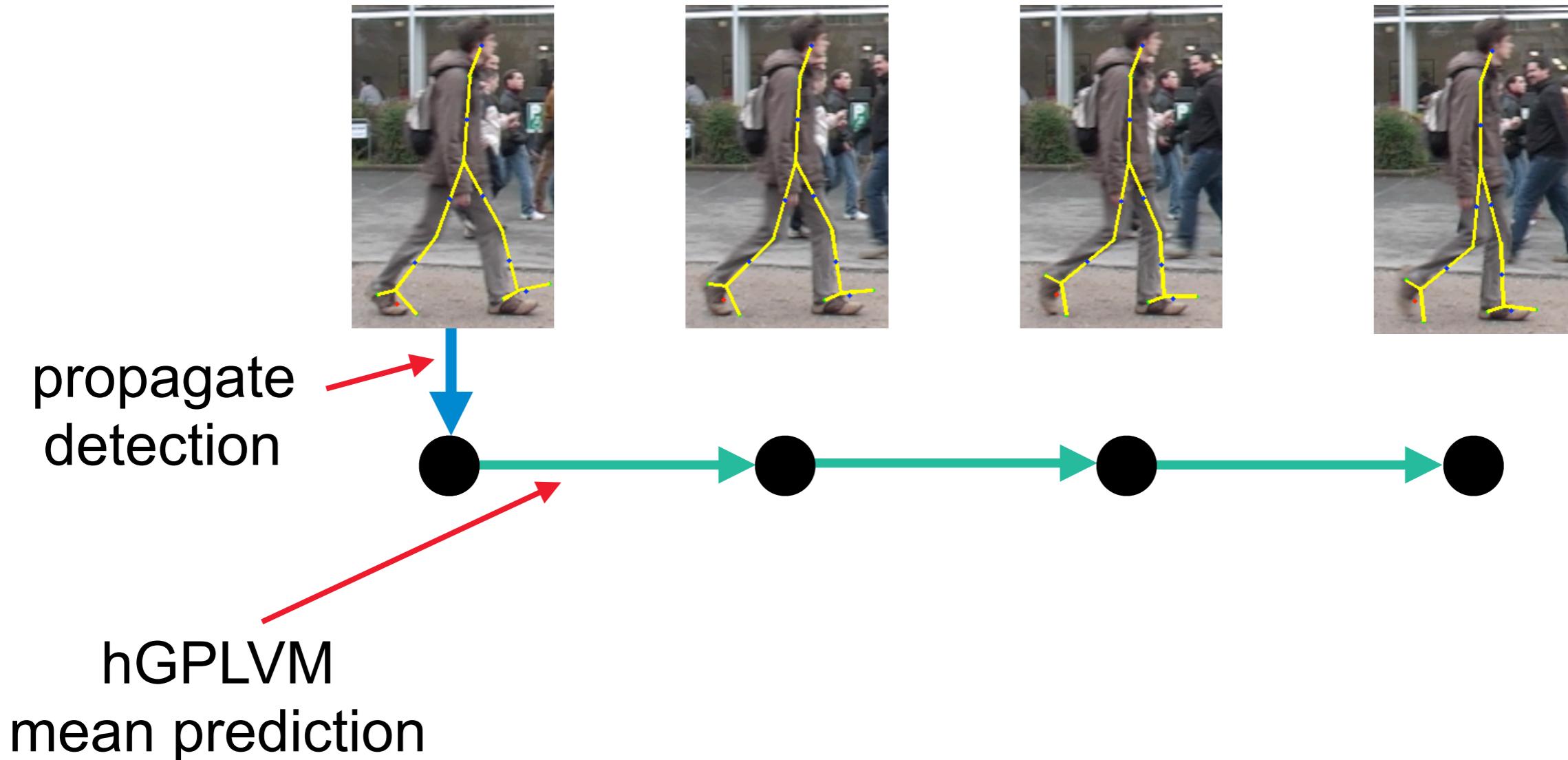
# Tracklet Detection



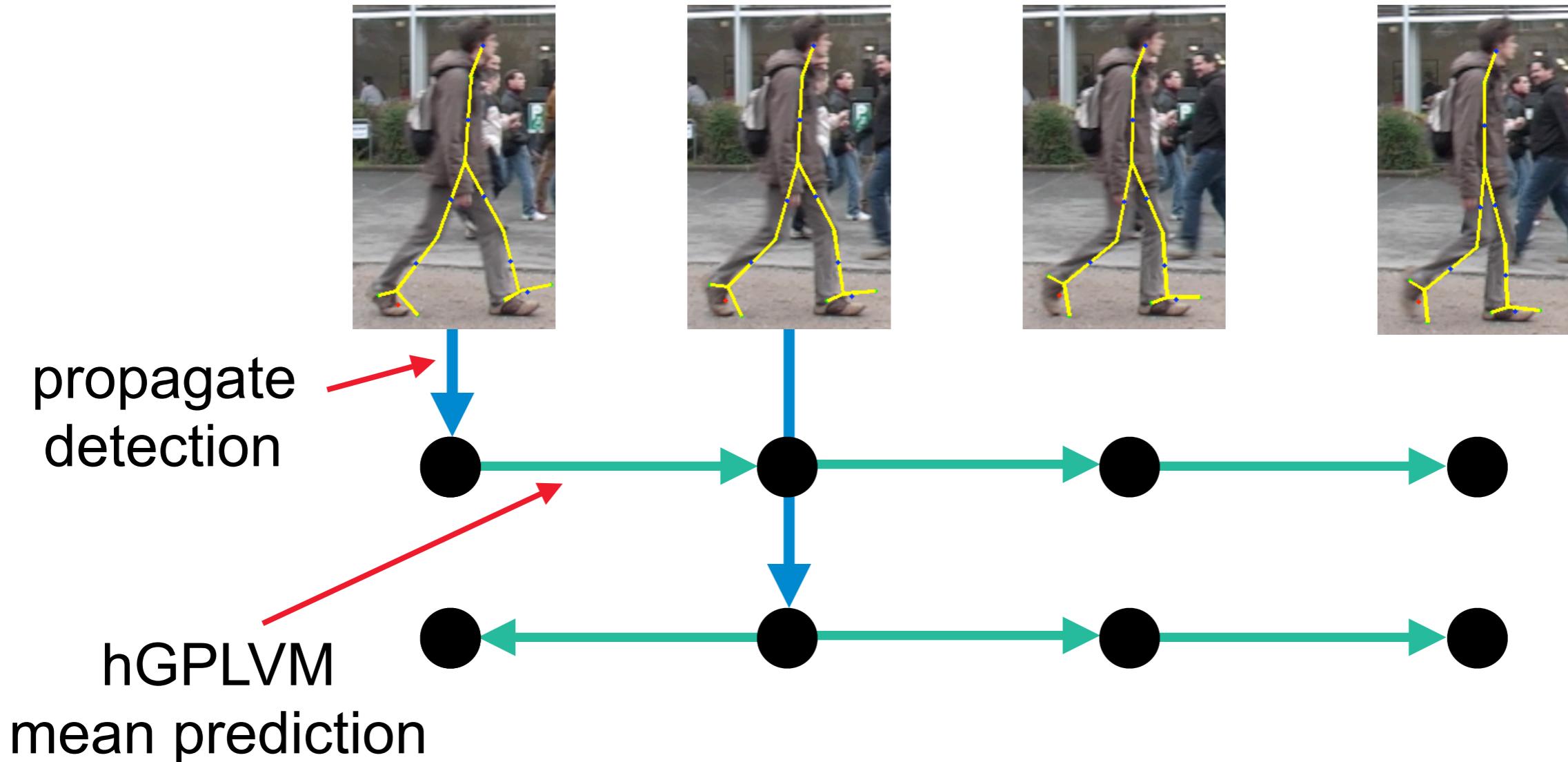
# Tracklet Detection



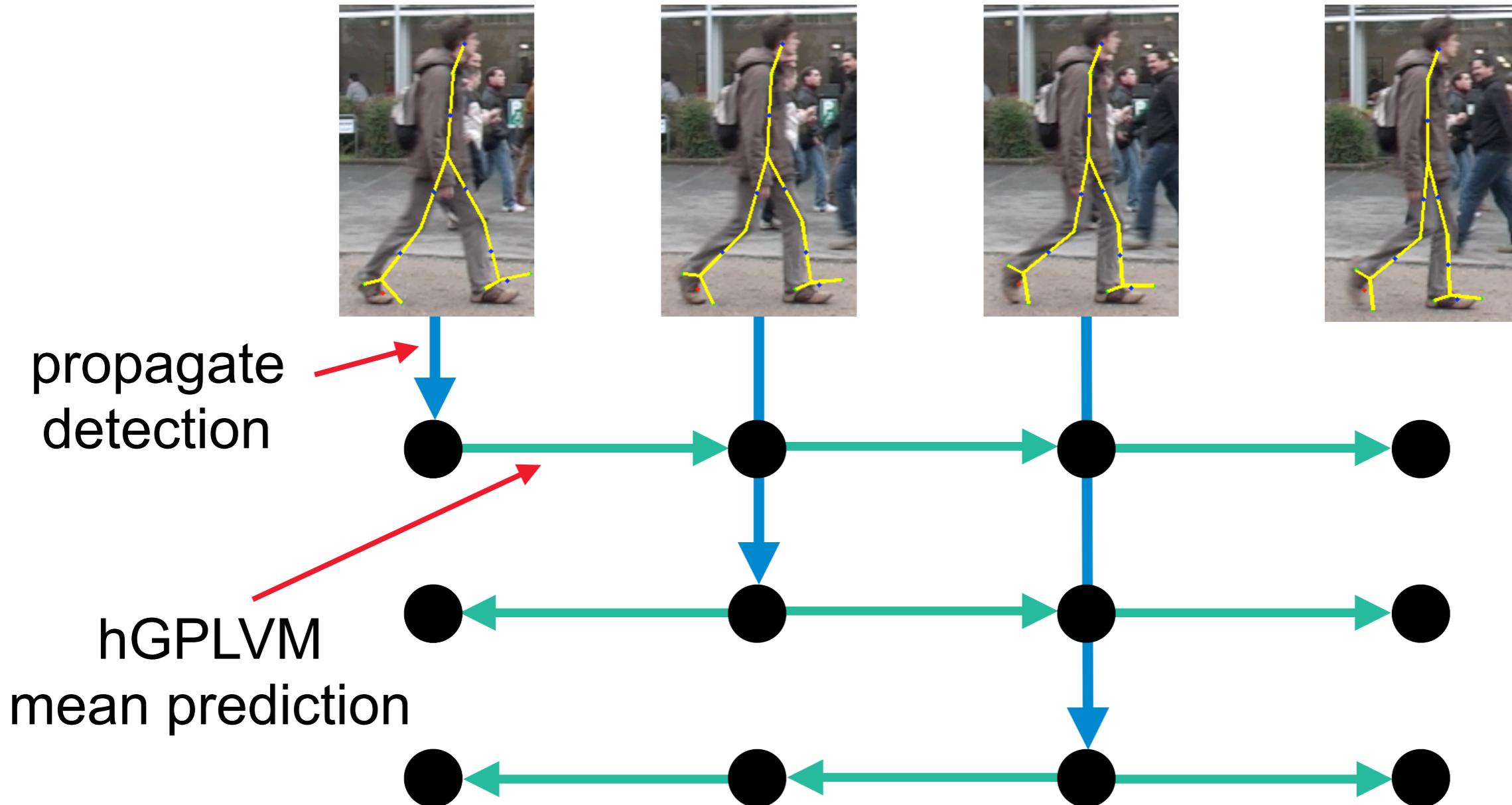
# Tracklet Detection



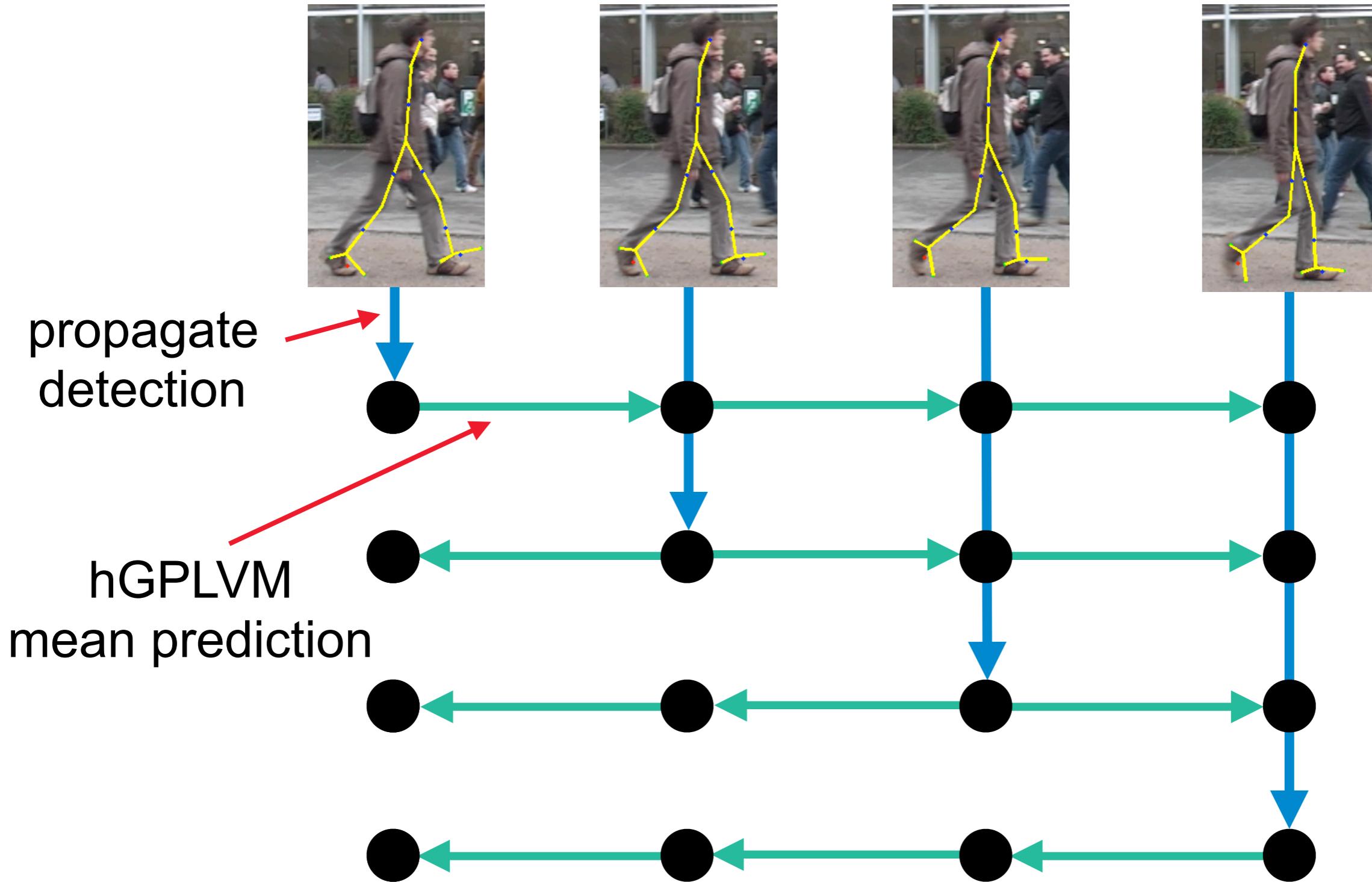
# Tracklet Detection



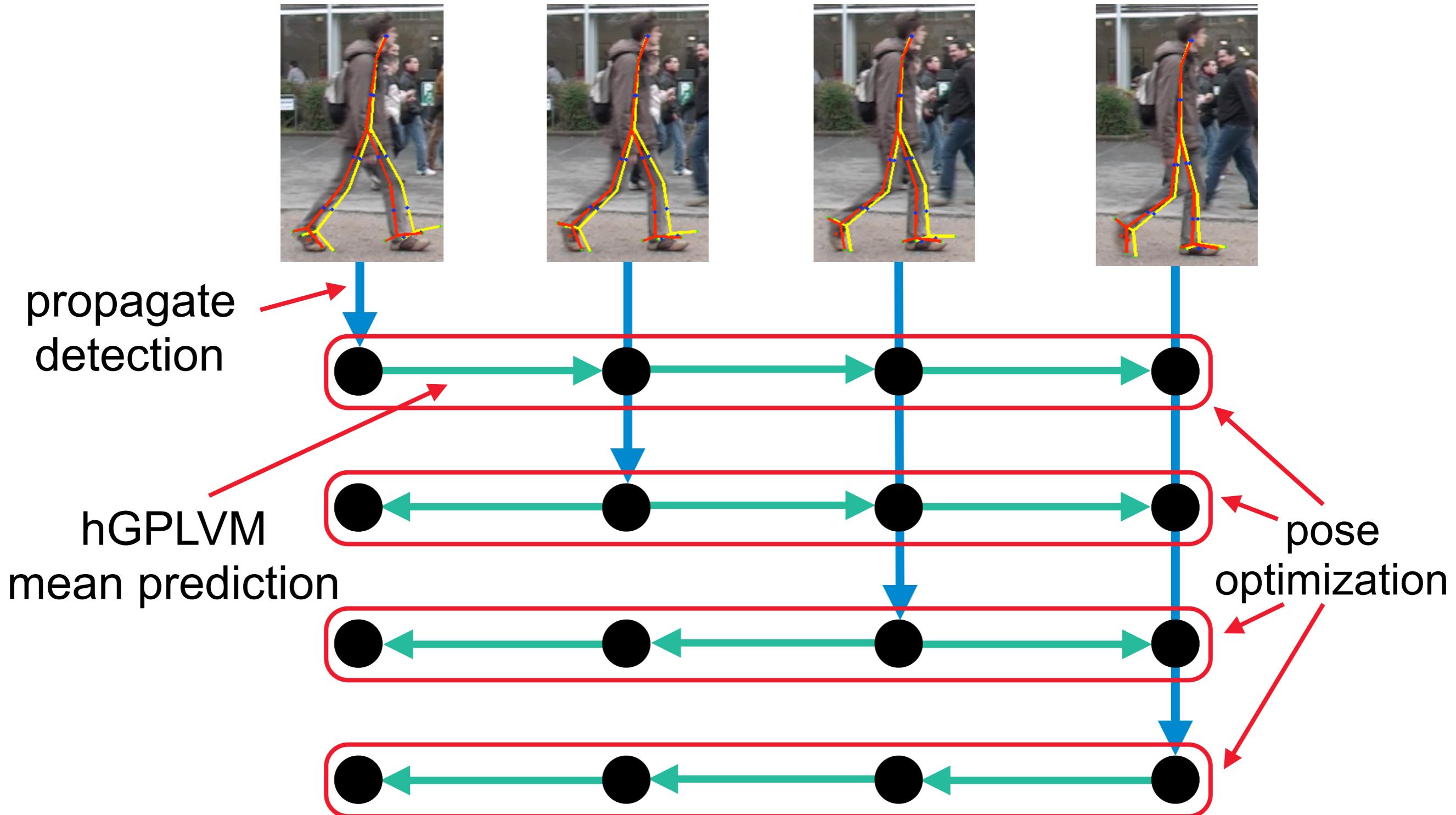
# Tracklet Detection



# Tracklet Detection



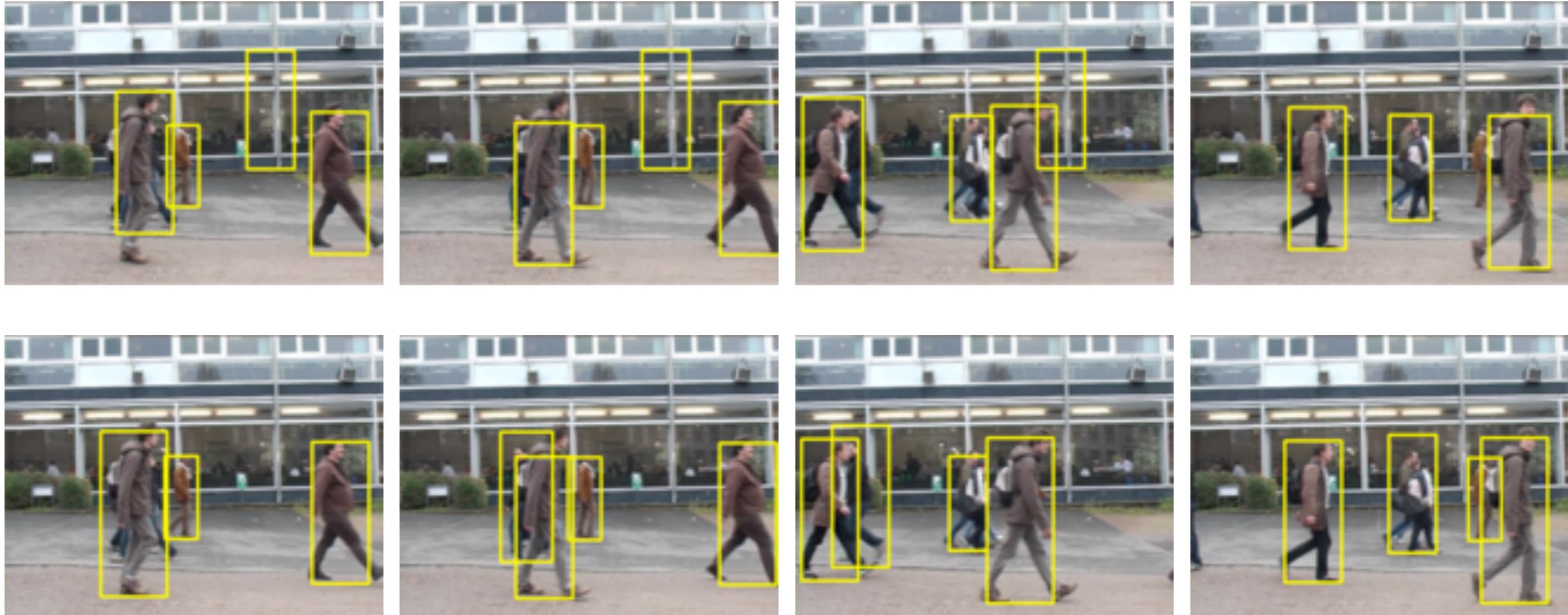
# Tracklet Detection



# Single-Frame Detector vs. Tracklet Detector

- At equal error rate:

partISM  
Tracklet  
detector



- ▶ Fewer false positives.
- ▶ More robust detection of partially occluded people.

# Single-Frame Detector vs. Tracklet Detector



- At equal error rate:

partISM



Tracklet  
detector



- ▶ Fewer false positives.
- ▶ More robust detection of partially occluded people.

# Single-Frame Detector vs. Tracklet Detector



- At equal error rate:

partISM



Tracklet  
detector

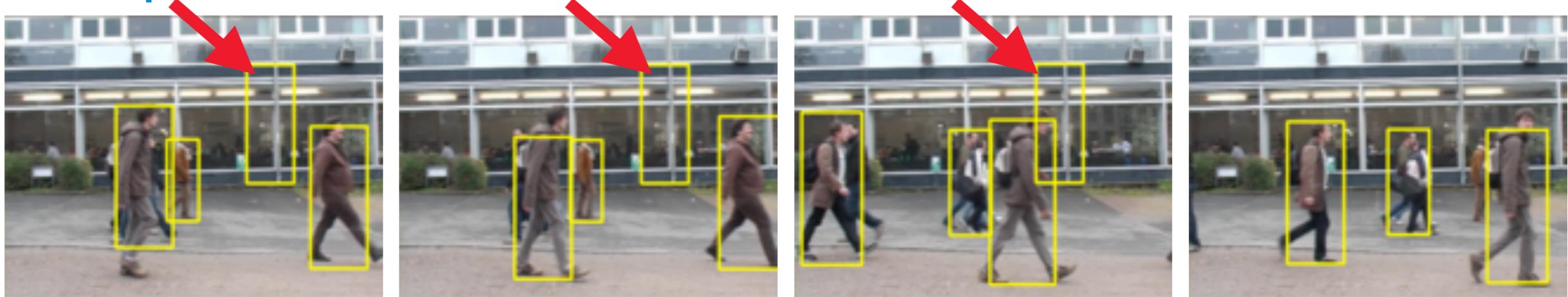


- ▶ Fewer false positives.
- ▶ More robust detection of partially occluded people.

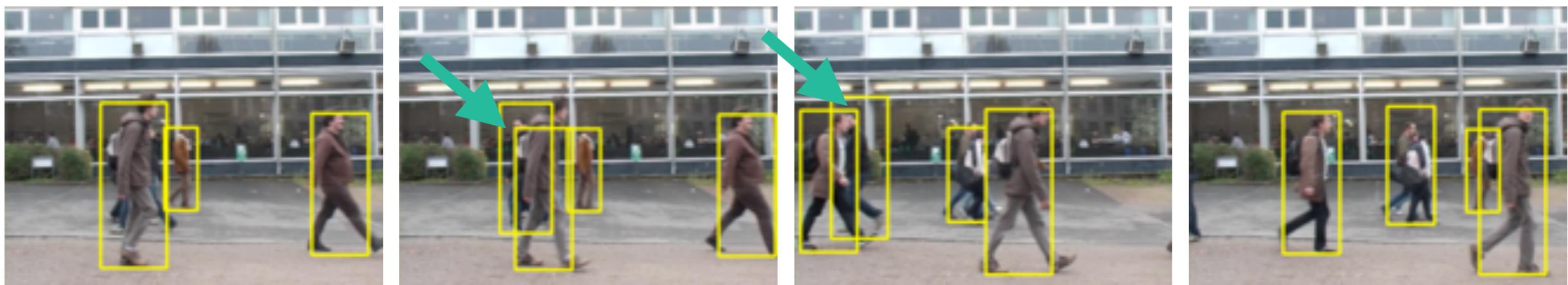
# Single-Frame Detector vs. Tracklet Detector

- At equal error rate:

partISM



Tracklet  
detector



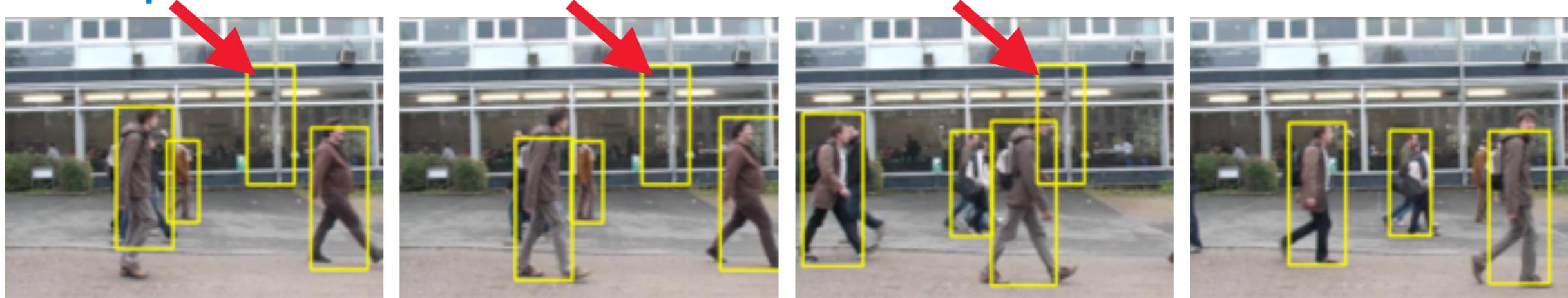
- ▶ Fewer false positives.
- ▶ More robust detection of partially occluded people.

# Single-Frame Detector vs. Tracklet Detector

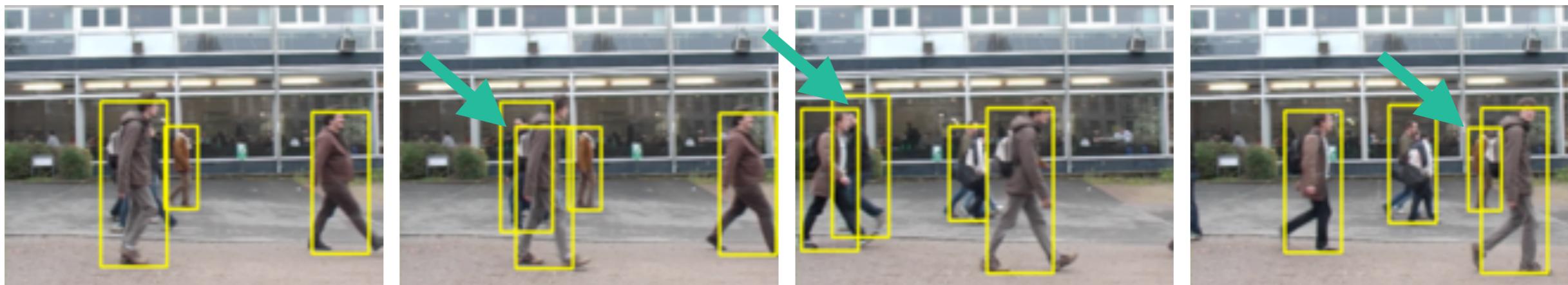


- At equal error rate:

partISM

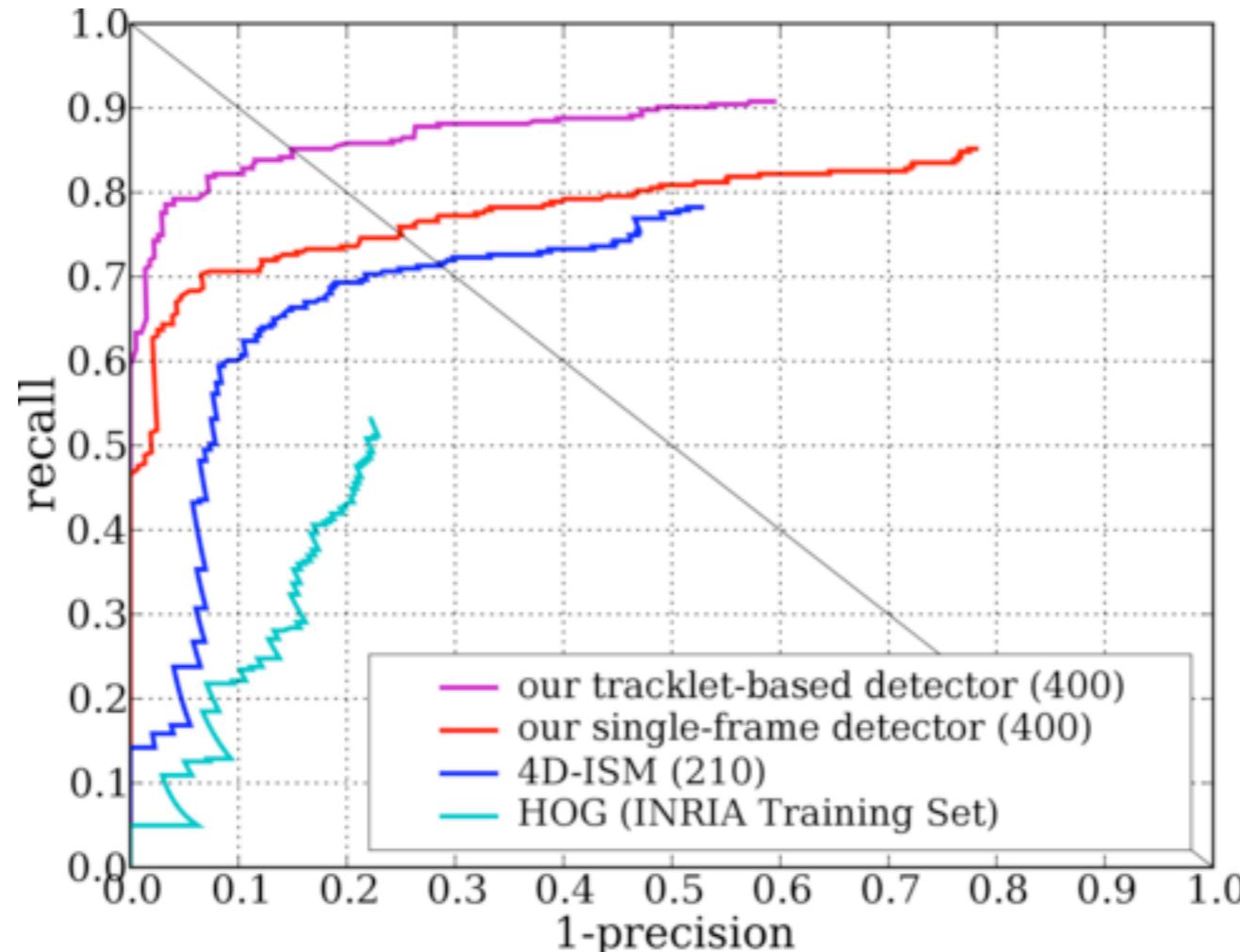


Tracklet  
detector



- ▶ Fewer false positives.
- ▶ More robust detection of partially occluded people.

# Detection Performance



TUD campus data

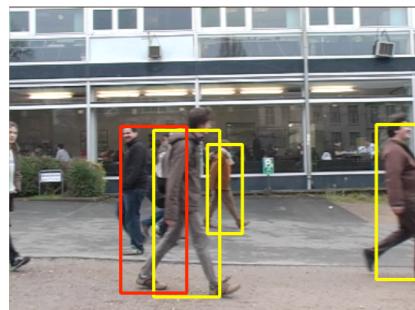
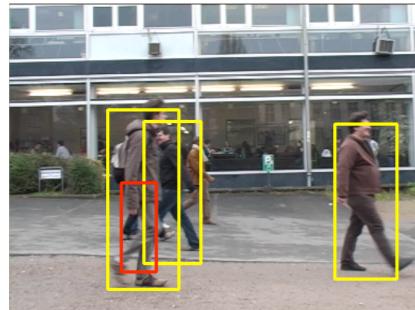
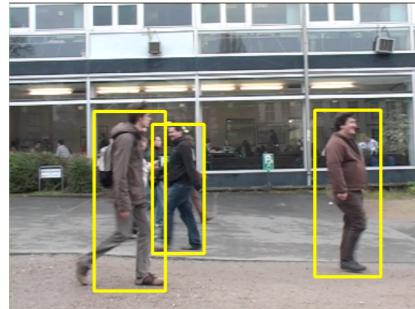
With occlusions  
(up to 50%)

- Significant improvement over single-frame detector.
  - ▶ Also at high precision levels.

# Overview

Three stages of our multi-person detection and tracking system:

## 1. Single-frame detection



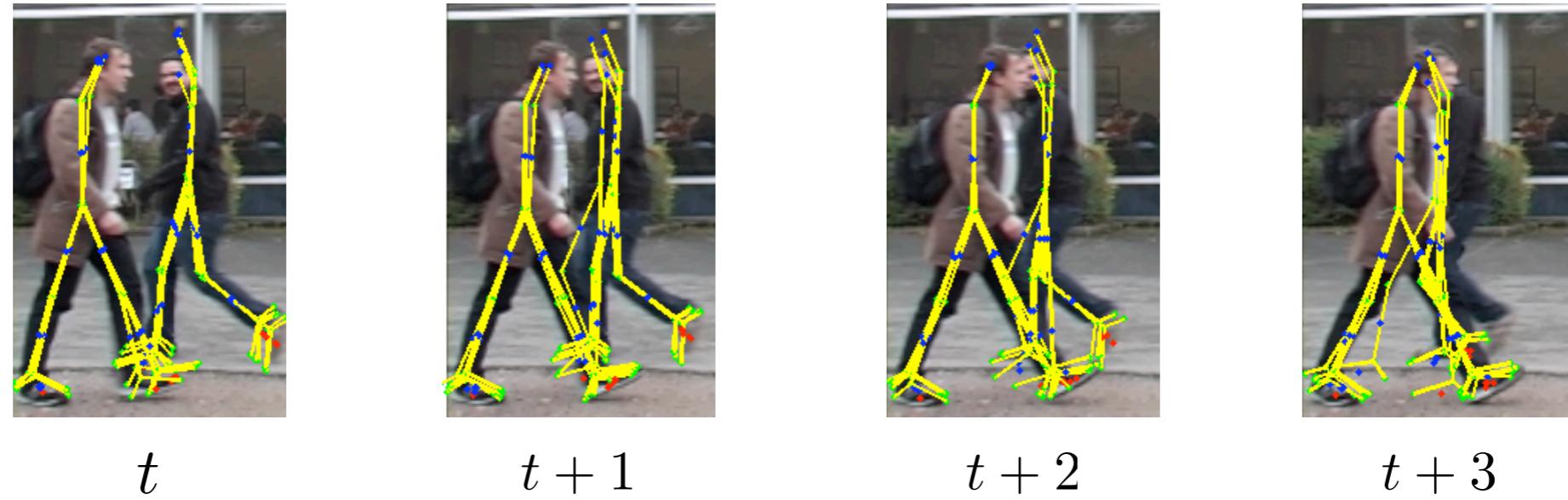
## 2. Tracklet detection



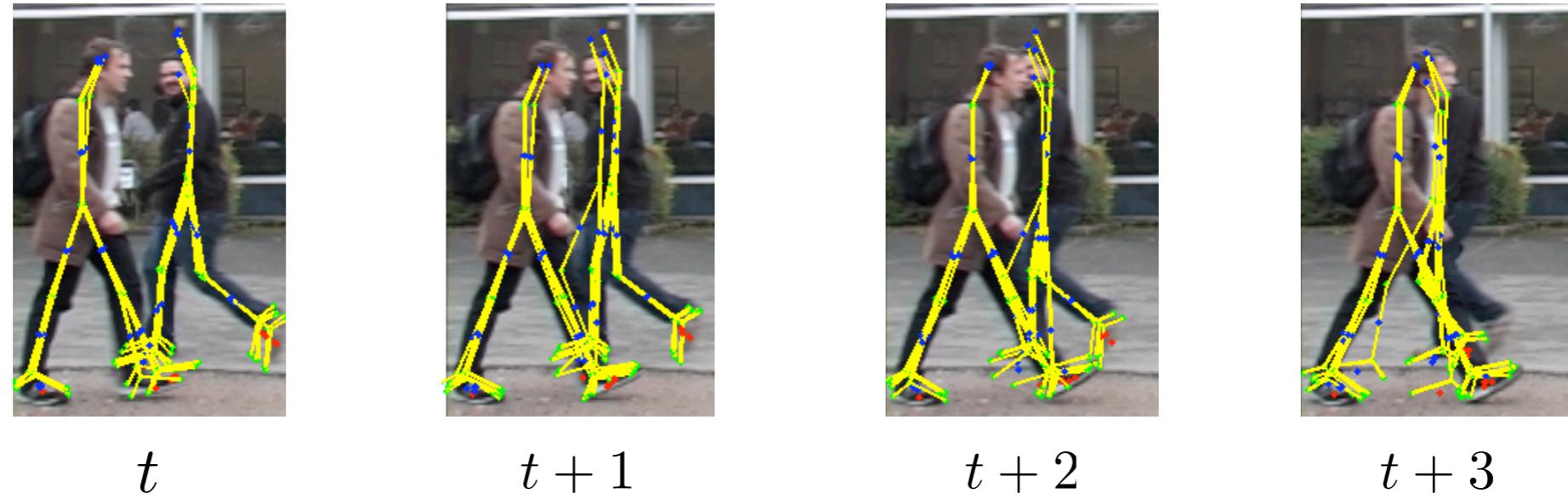
## 3. Tracking through occlusion



# Tracks from Overlapping Tracklets

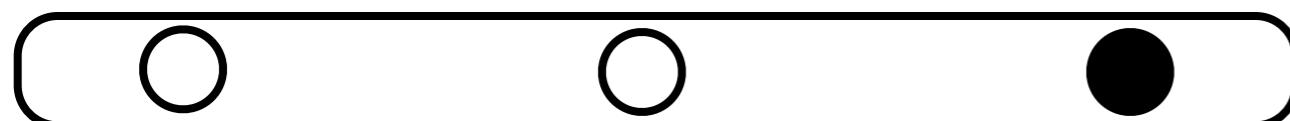


# Tracks from Overlapping Tracklets



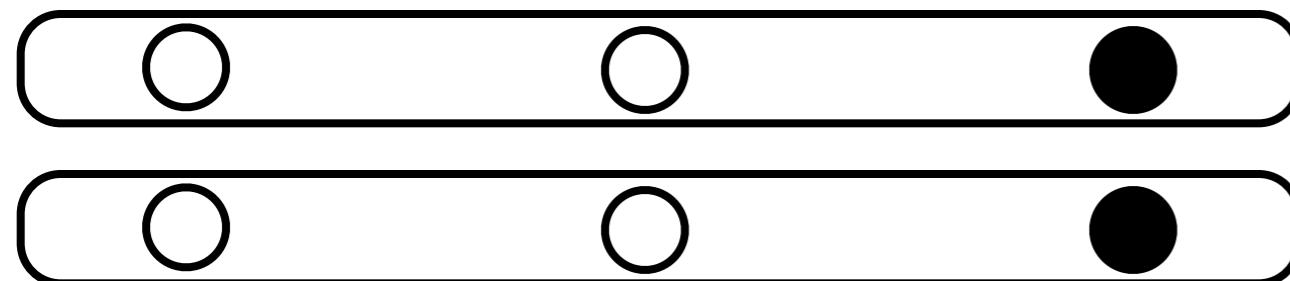
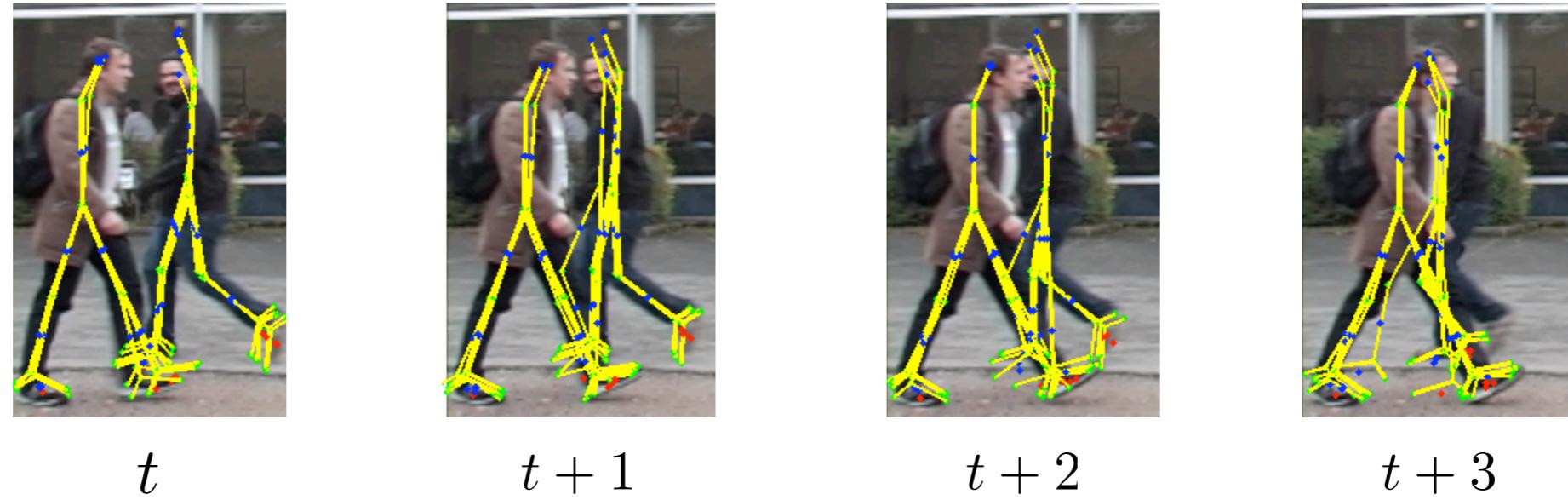
Candidate poses from all  
overlapping tracklets

# Tracks from Overlapping Tracklets



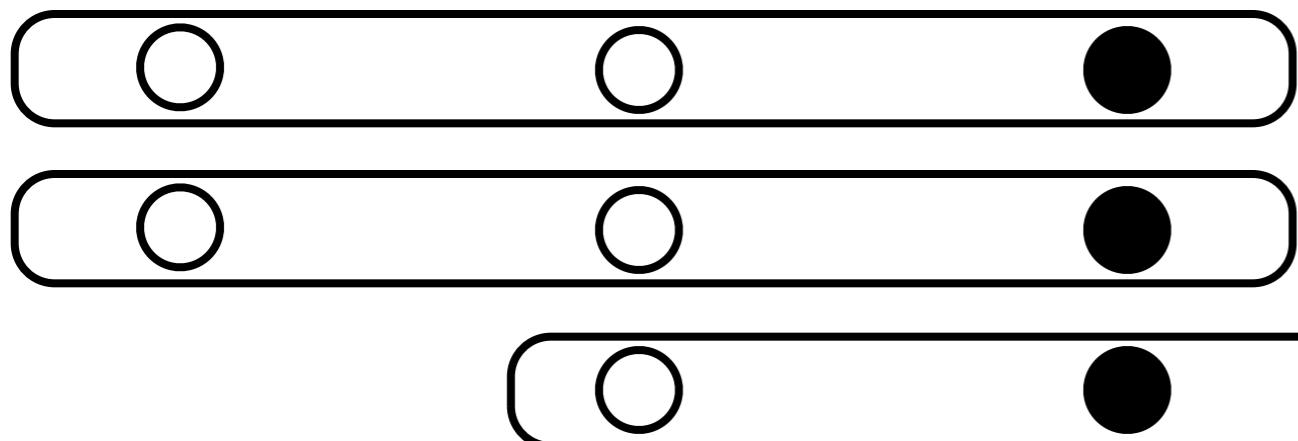
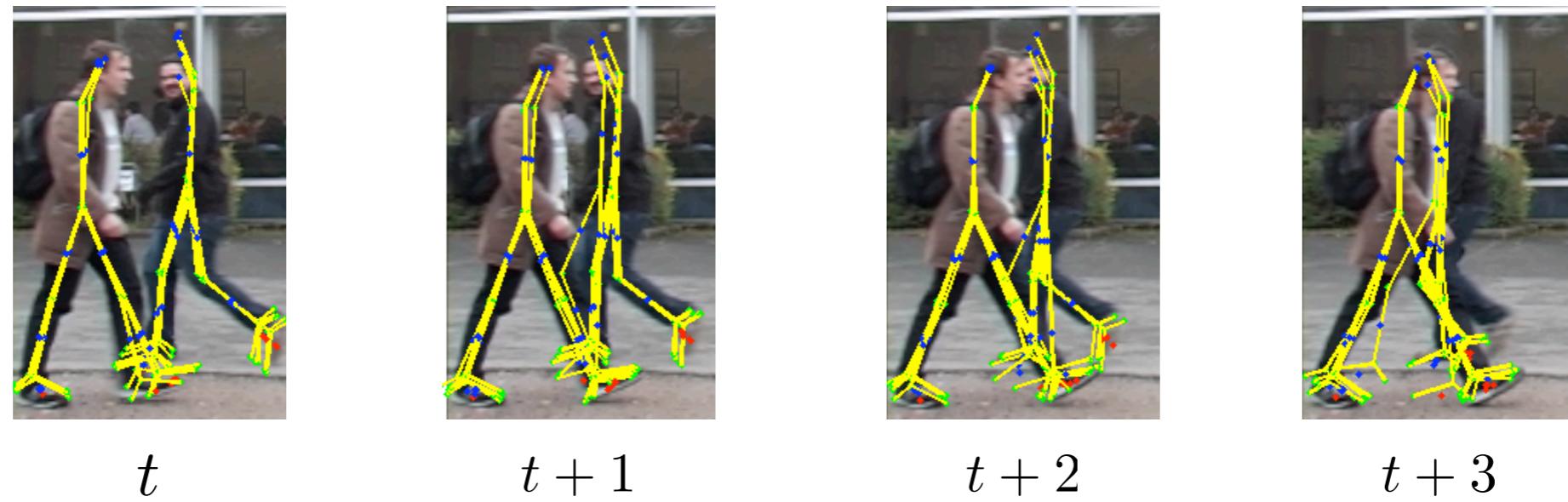
Candidate poses from all  
overlapping tracklets

# Tracks from Overlapping Tracklets



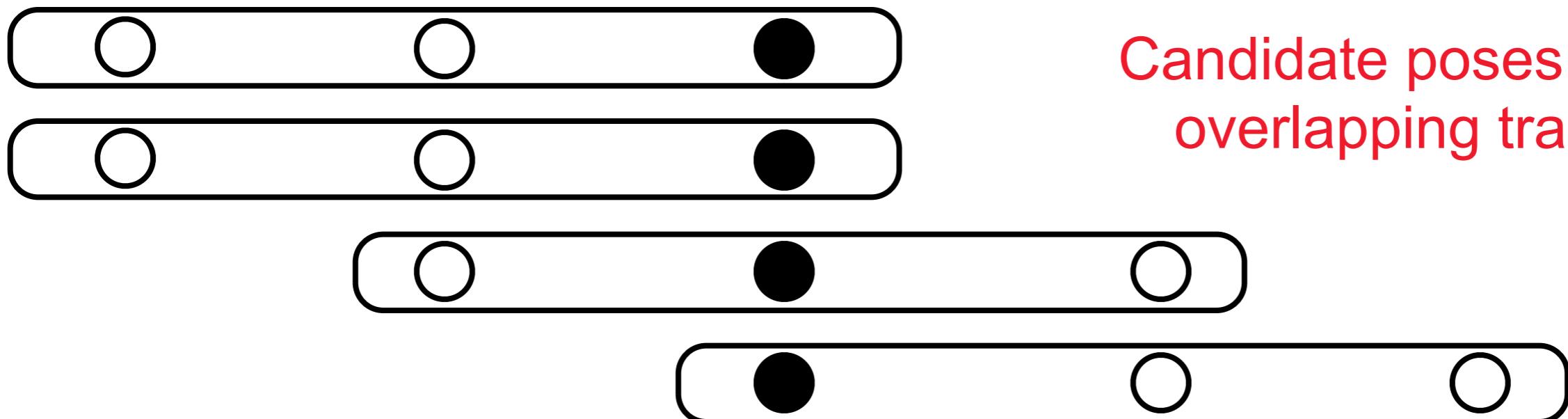
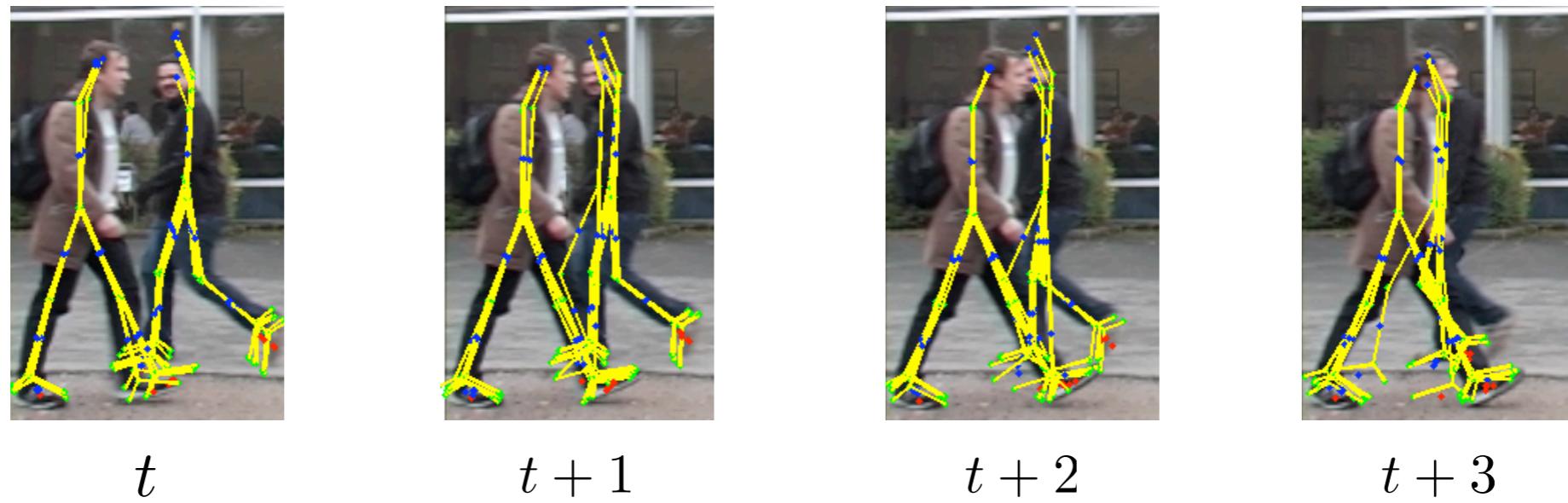
Candidate poses from all  
overlapping tracklets

# Tracks from Overlapping Tracklets



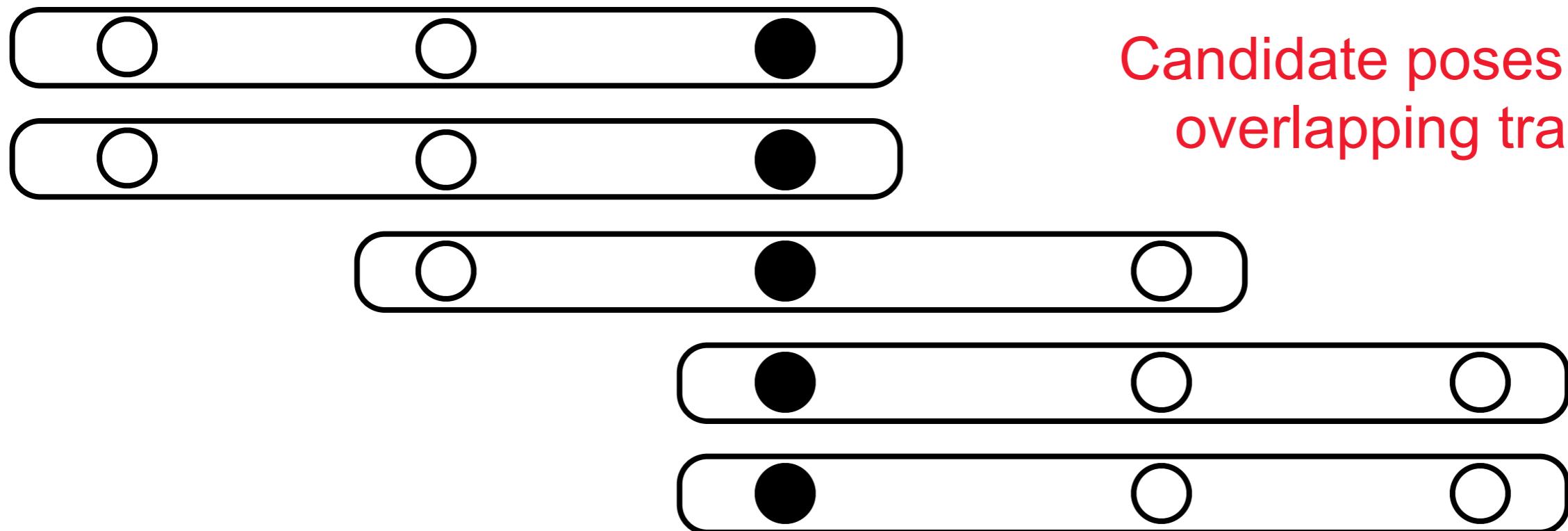
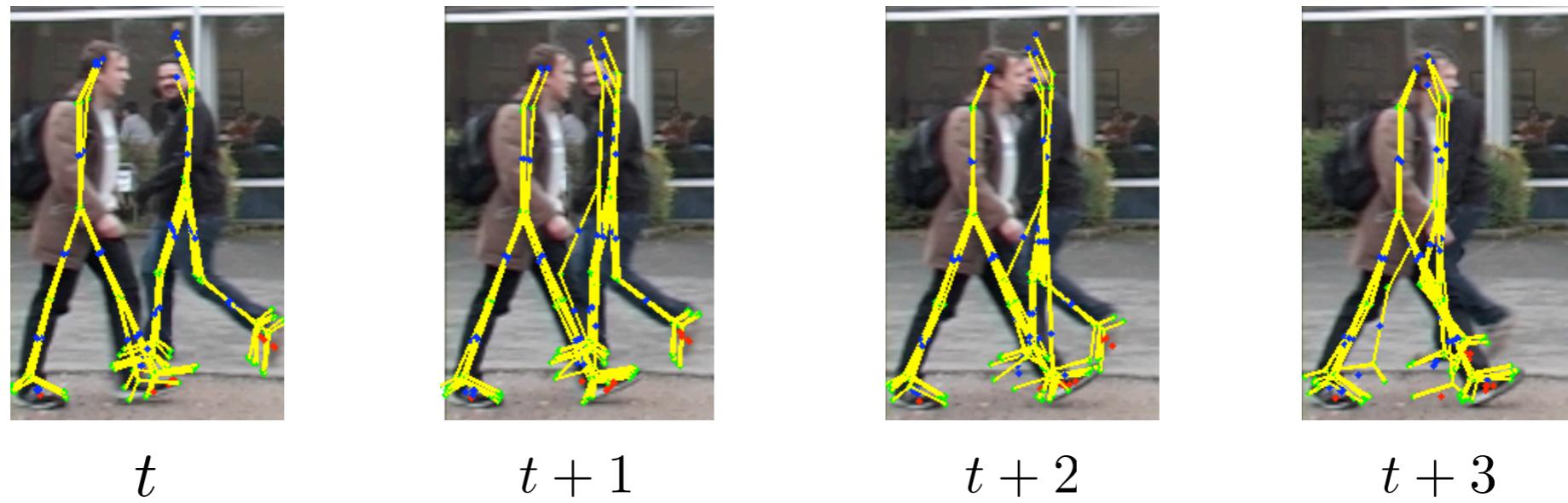
Candidate poses from all  
overlapping tracklets

# Tracks from Overlapping Tracklets

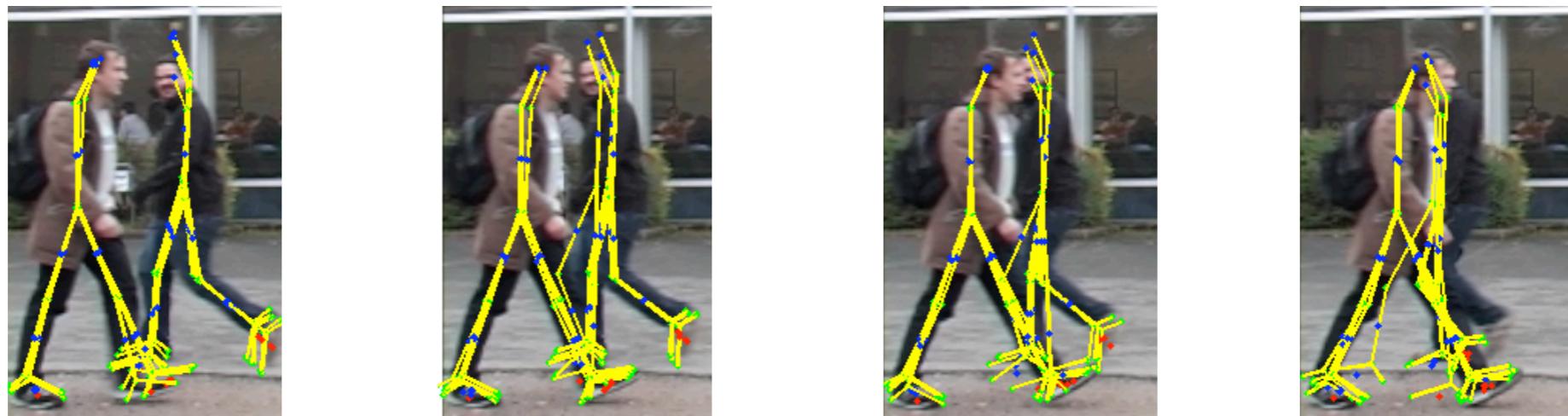


Candidate poses from all  
overlapping tracklets

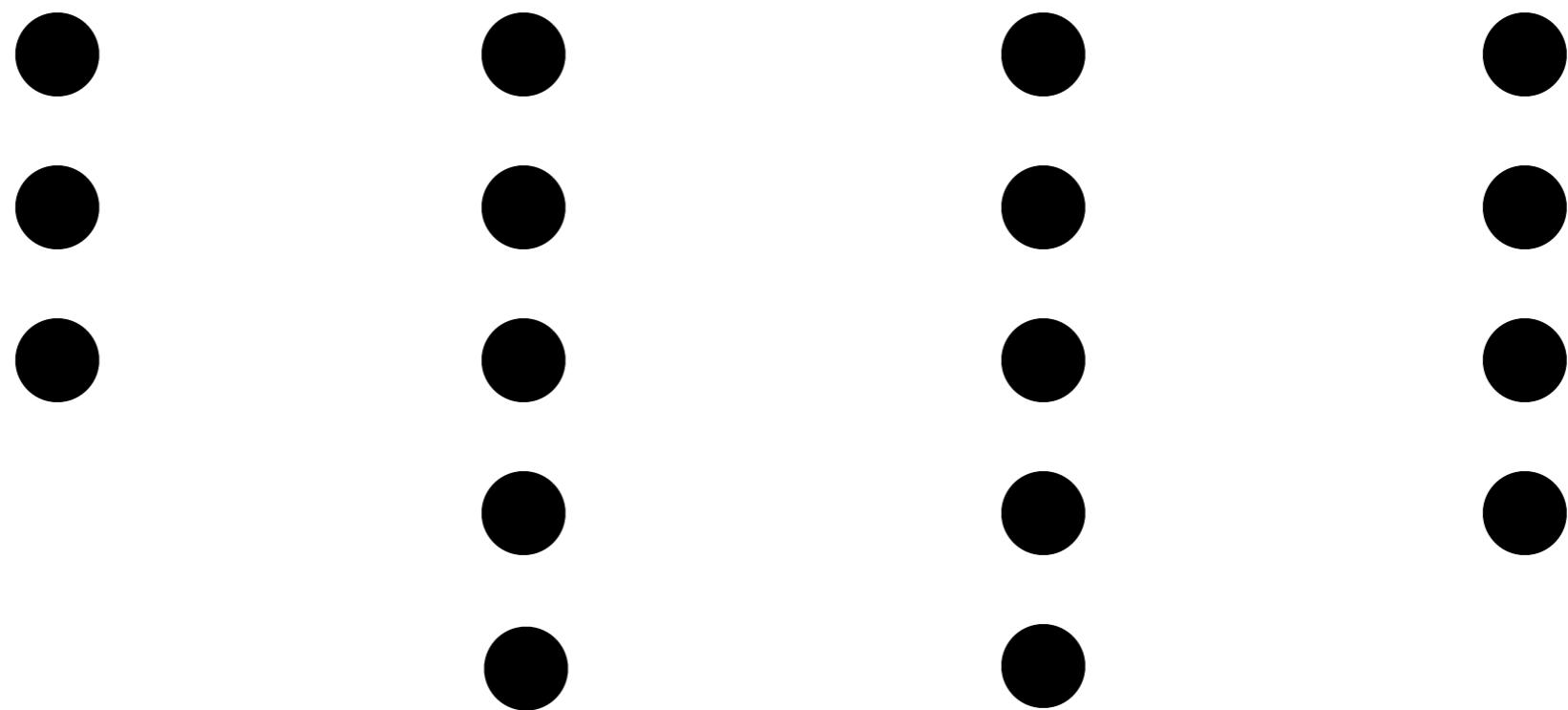
# Tracks from Overlapping Tracklets



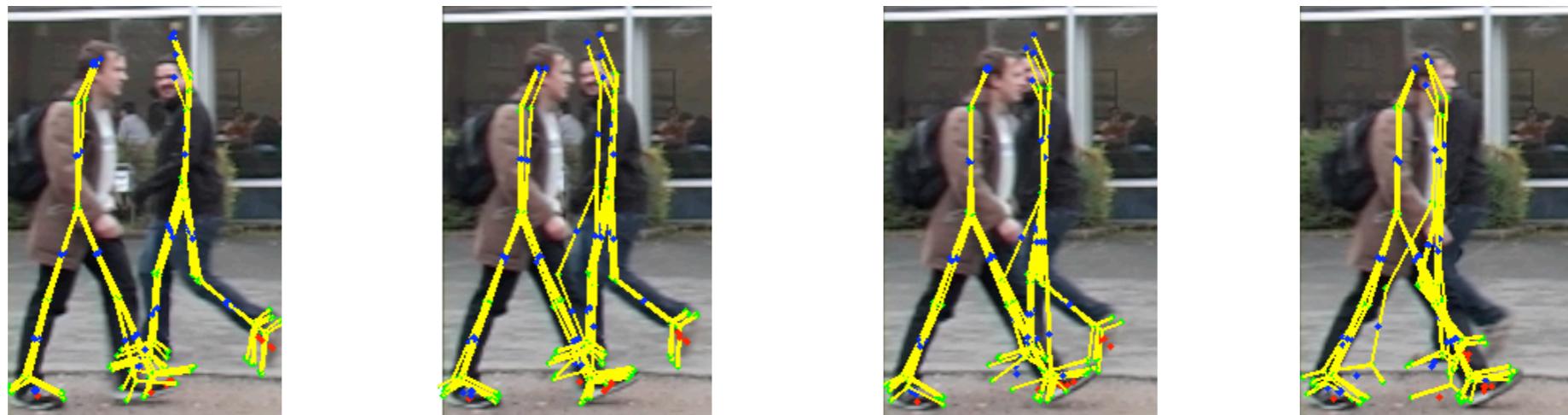
# Tracks from Overlapping Tracklets

 $t$  $t + 1$  $t + 2$  $t + 3$ 

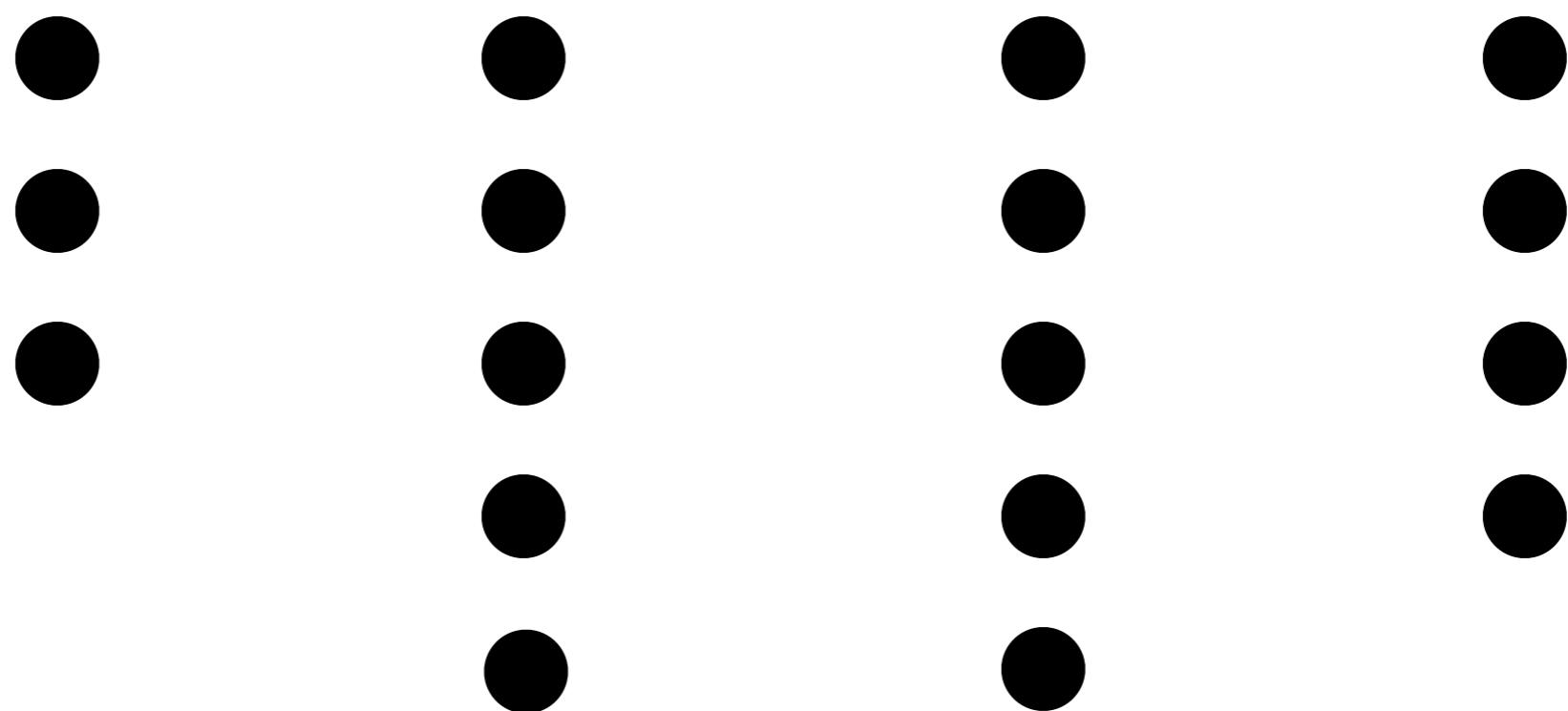
...



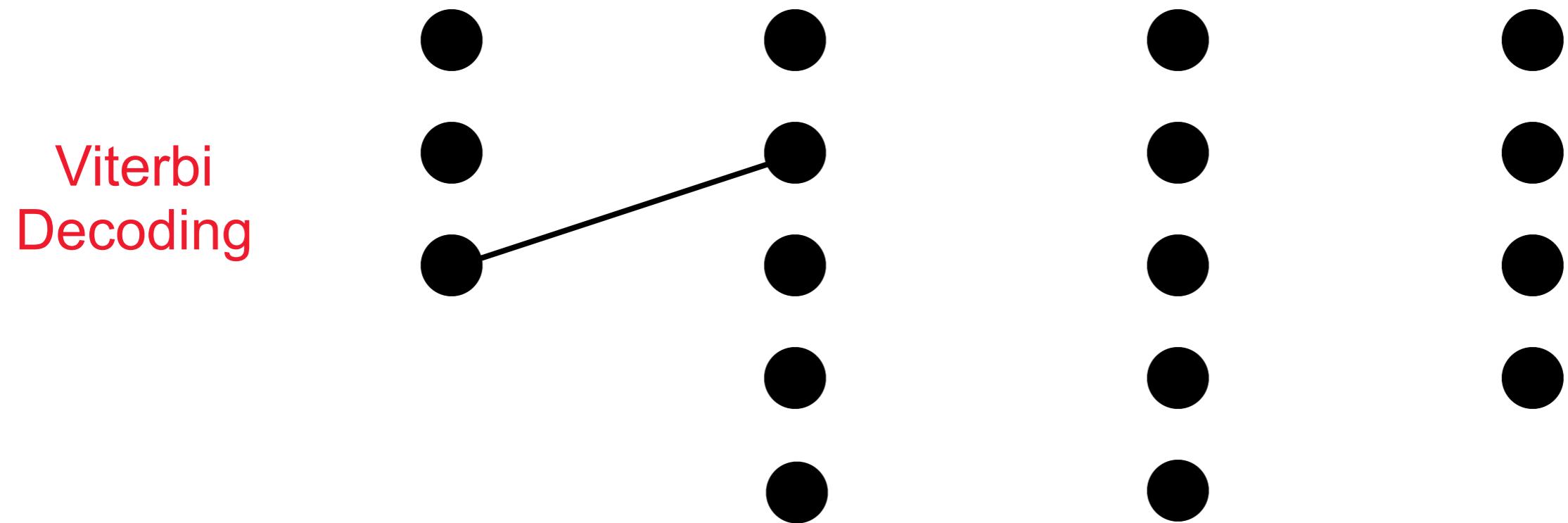
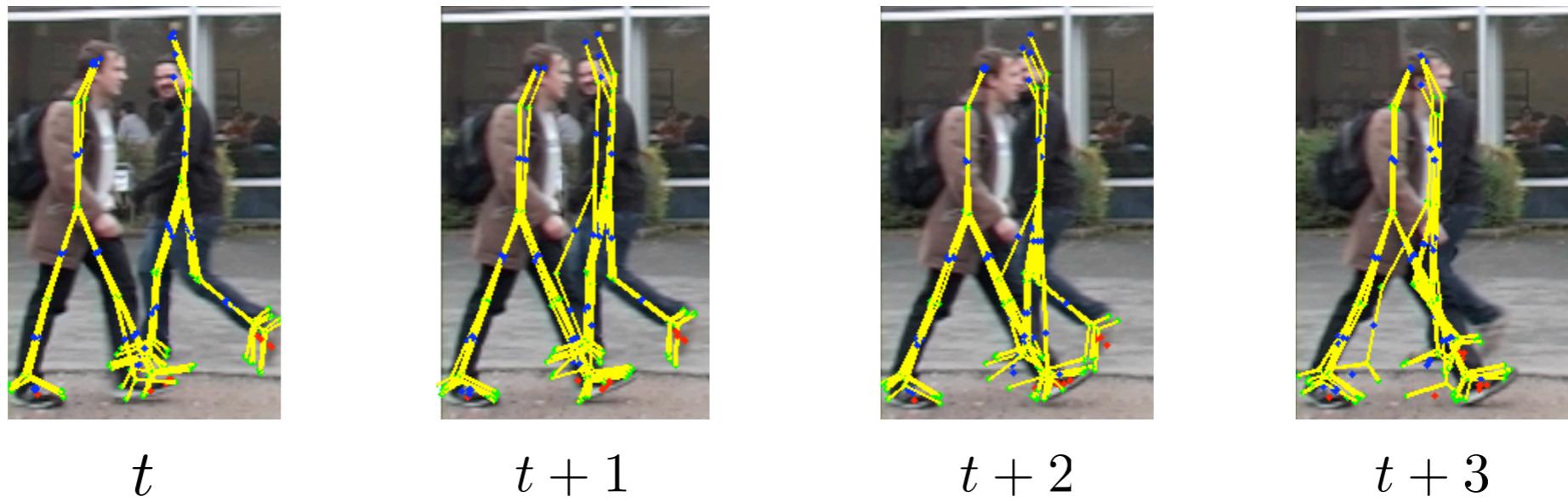
# Tracks from Overlapping Tracklets

 $t$  $t + 1$  $t + 2$  $t + 3$ 

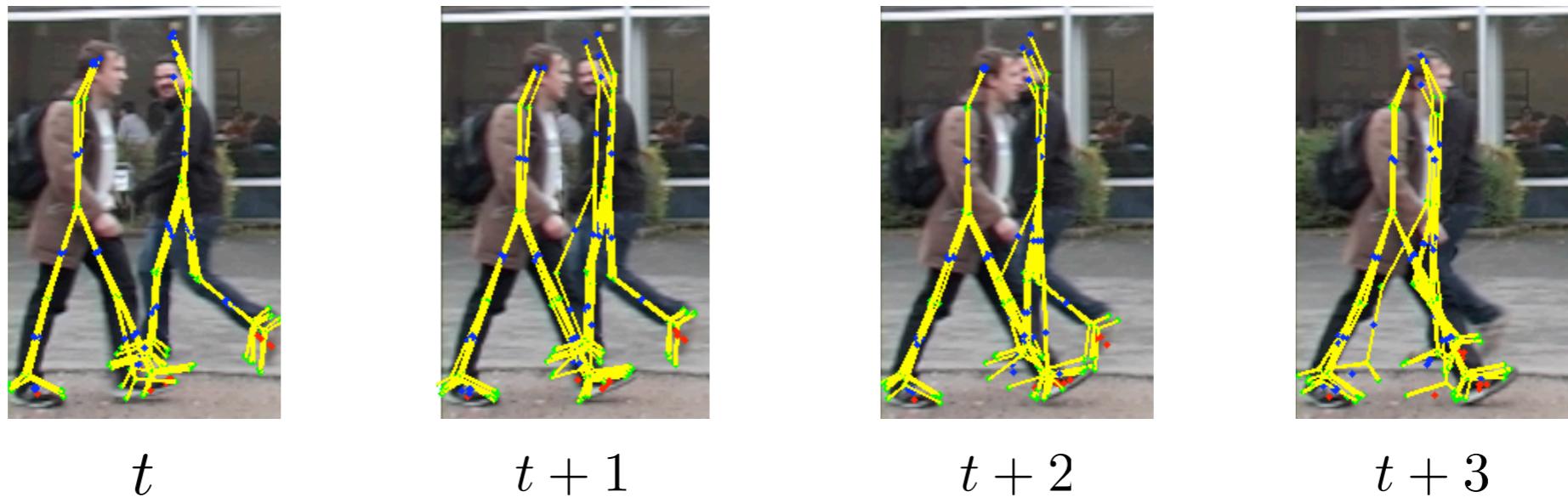
Viterbi  
Decoding



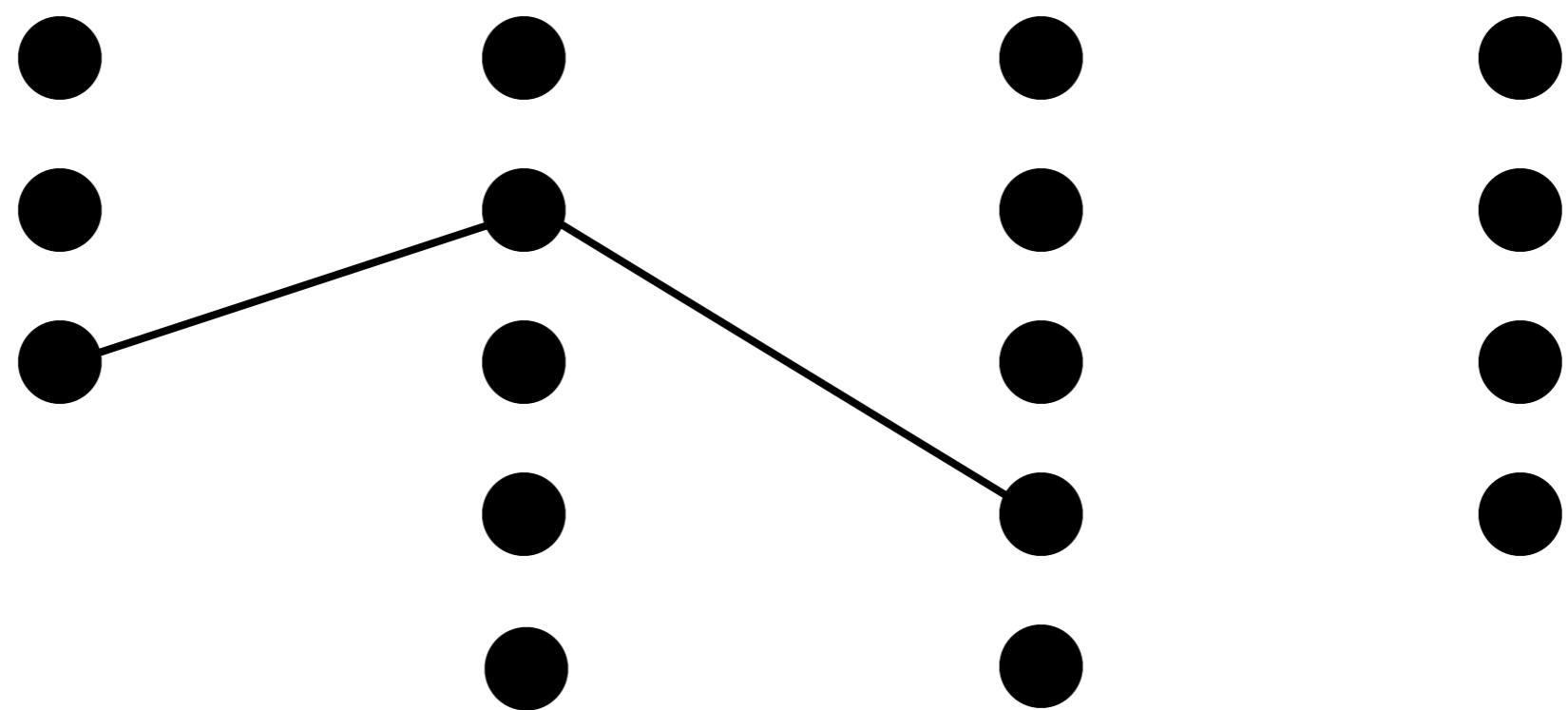
# Tracks from Overlapping Tracklets



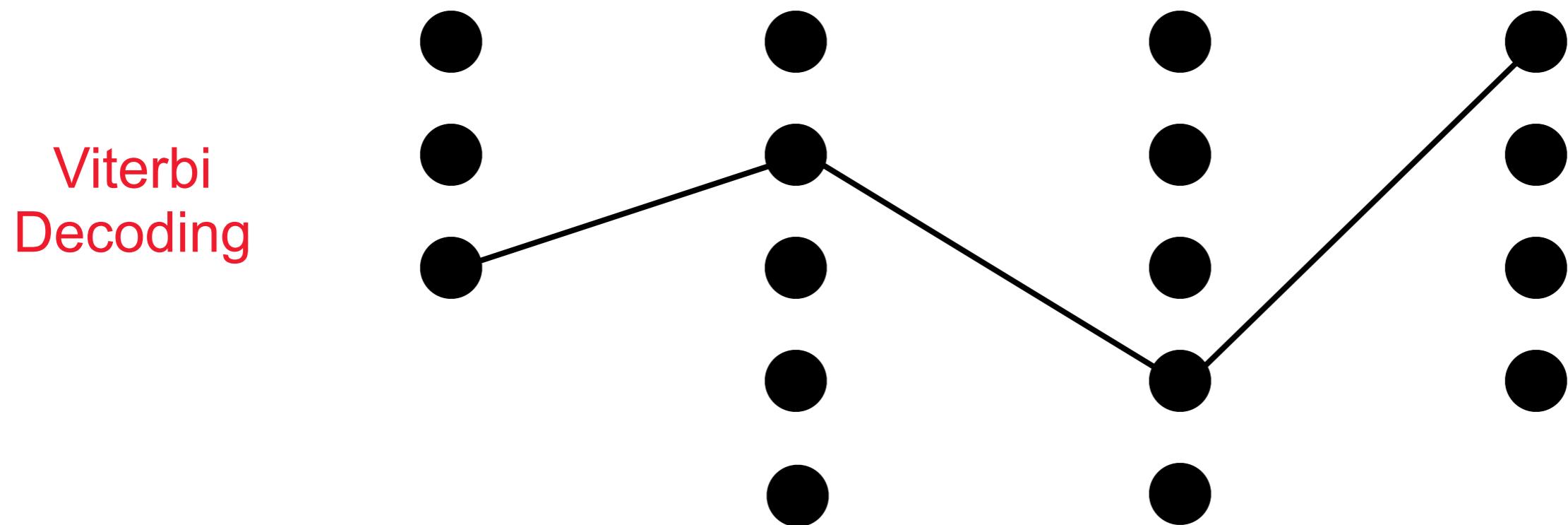
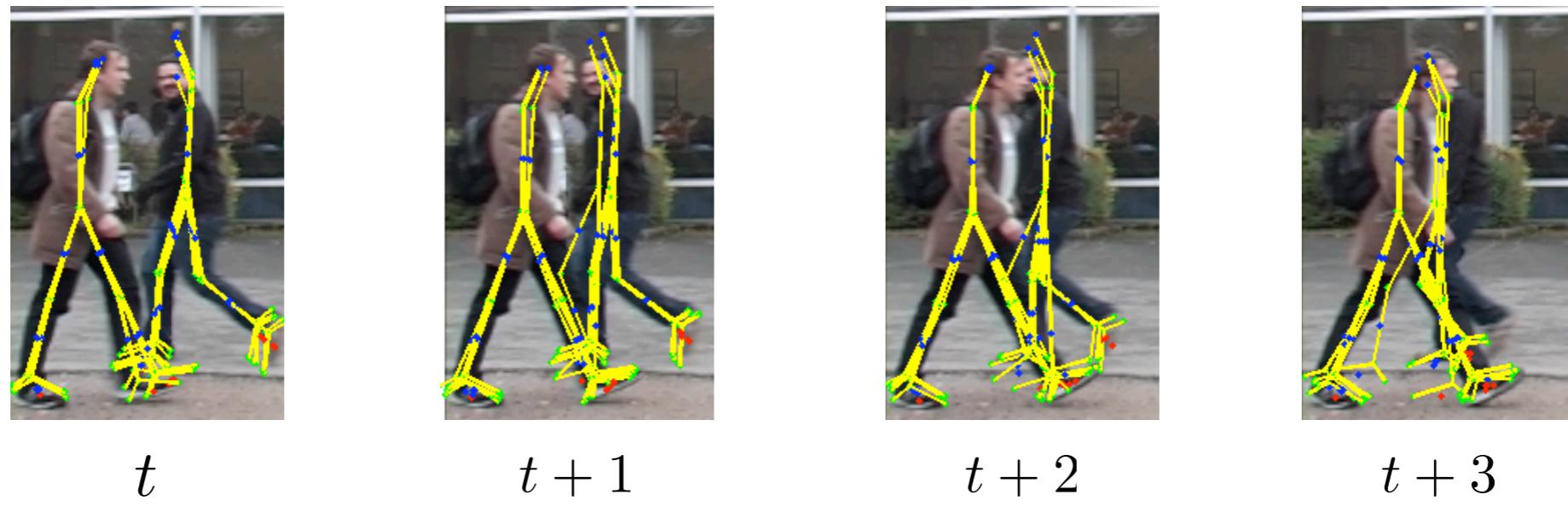
# Tracks from Overlapping Tracklets



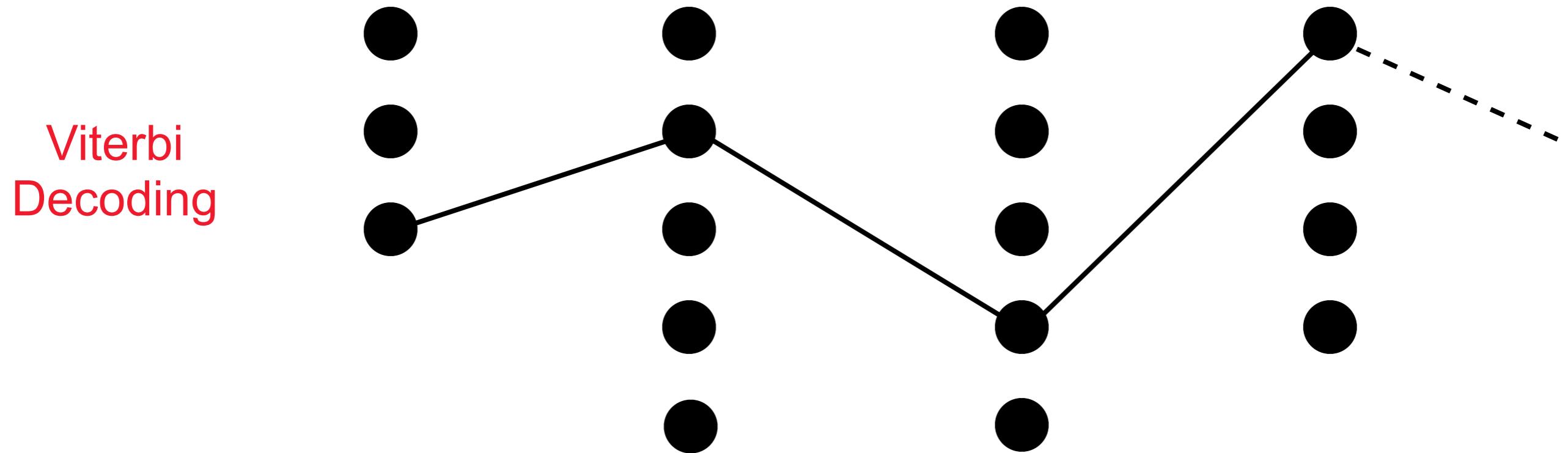
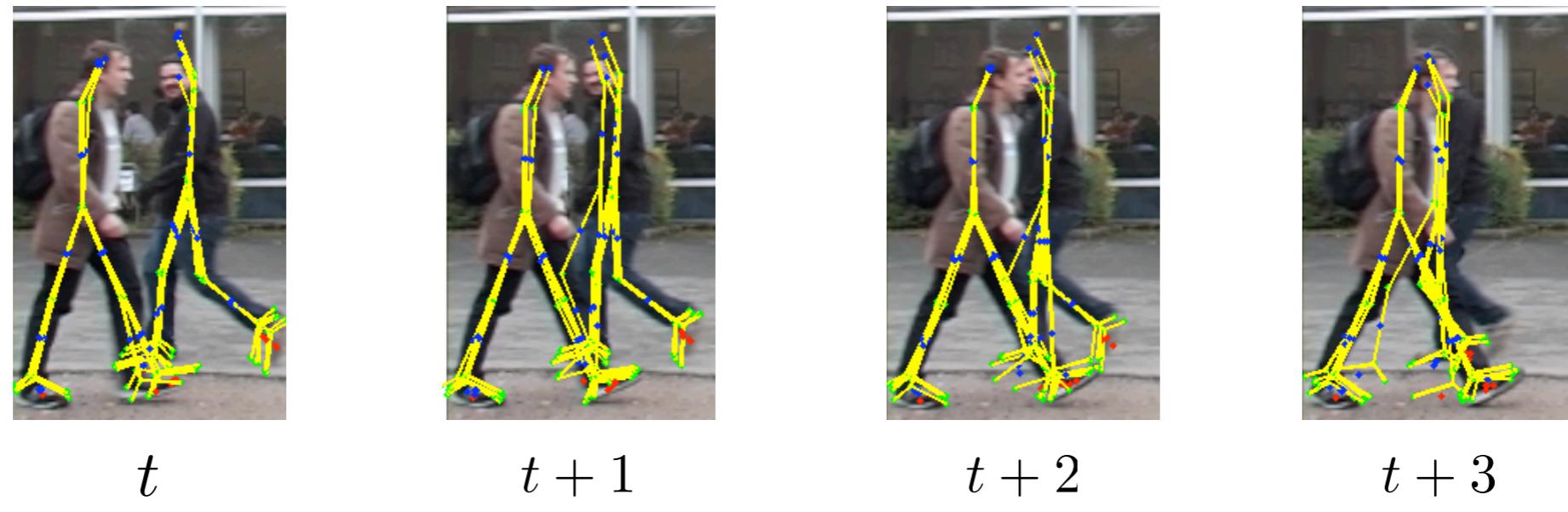
Viterbi  
Decoding



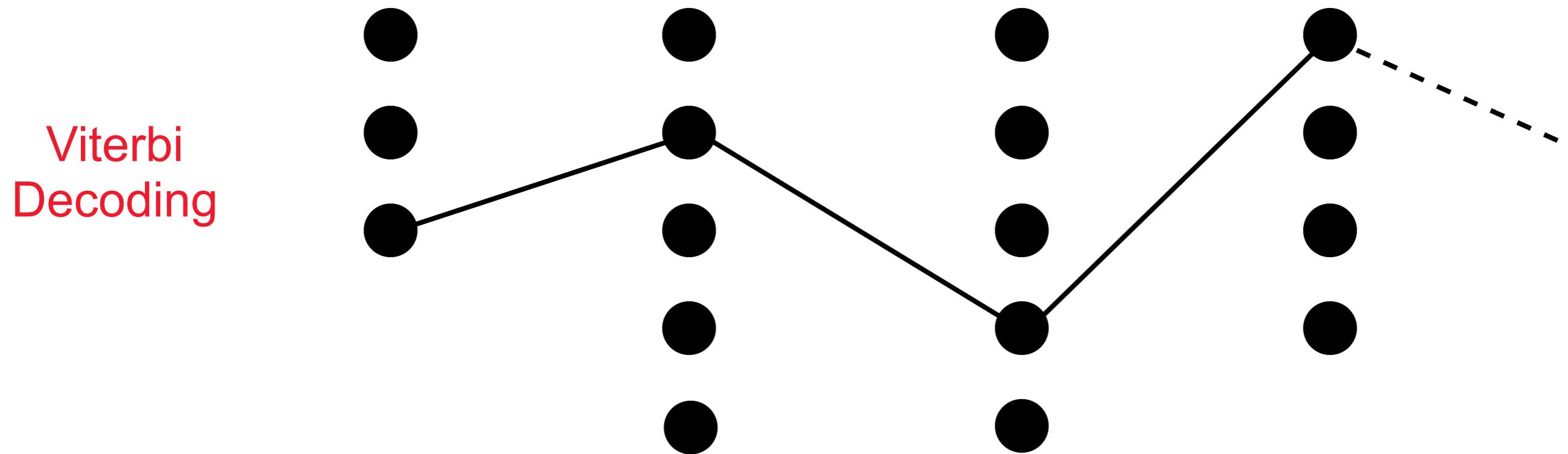
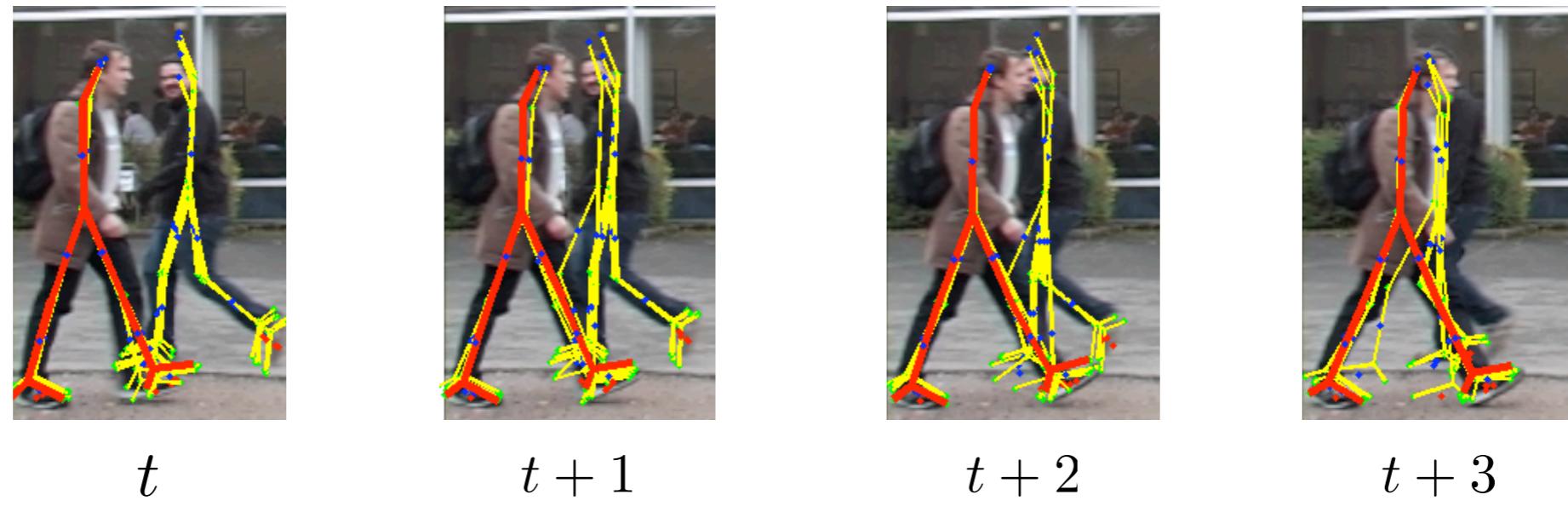
# Tracks from Overlapping Tracklets



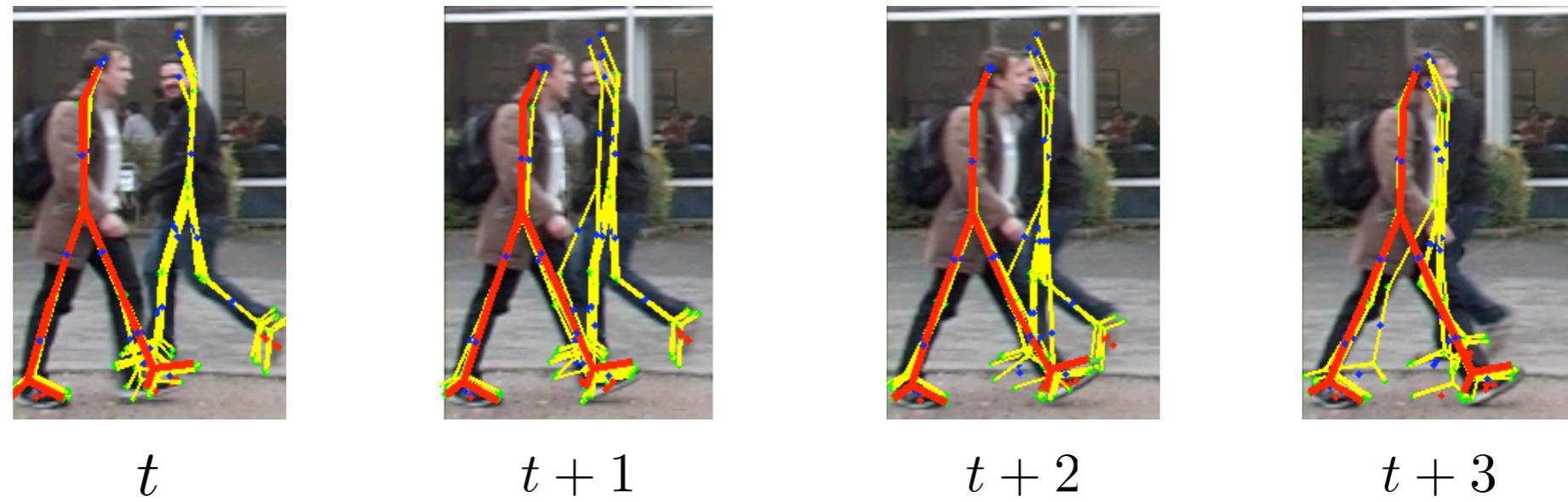
# Tracks from Overlapping Tracklets



# Tracks from Overlapping Tracklets

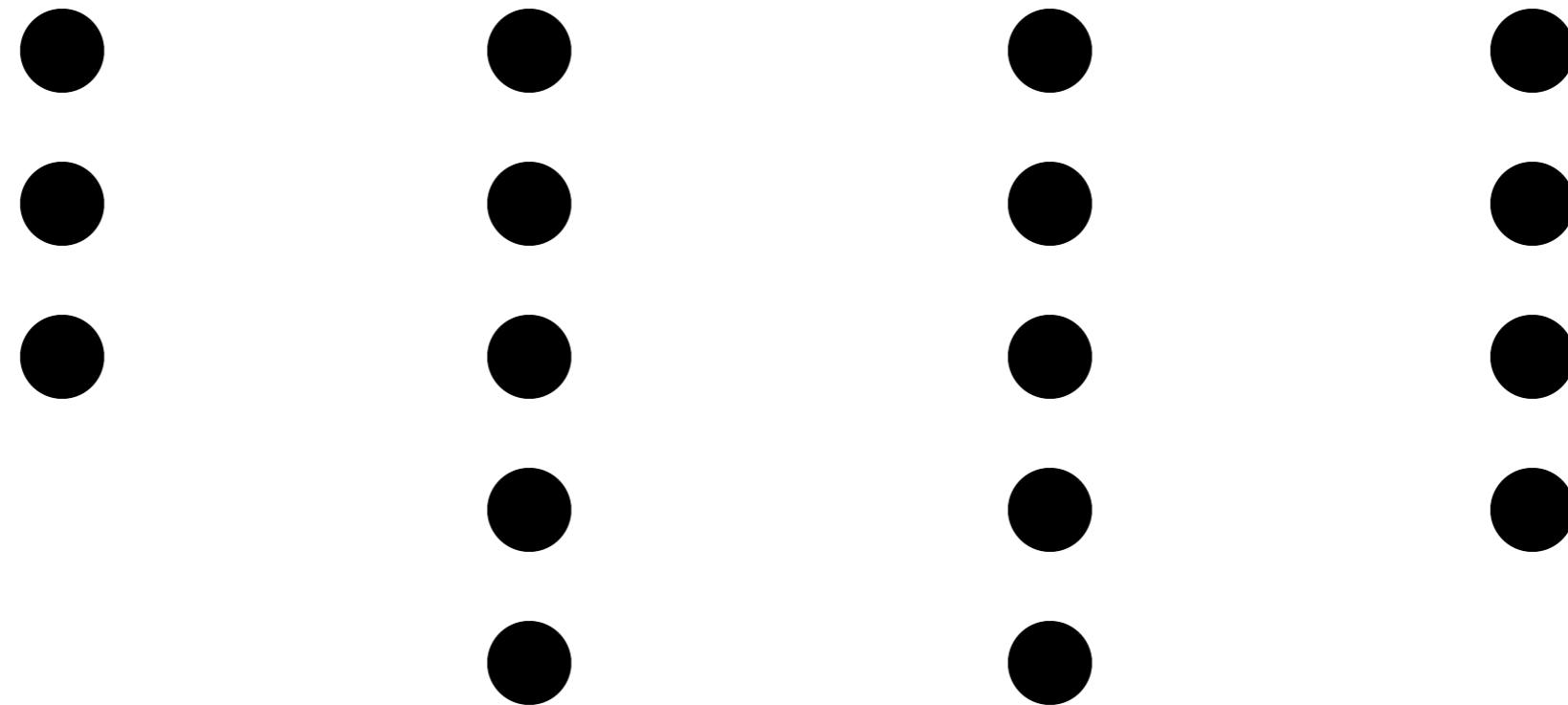


# Finding Multiple Tracks



...

- Find the best track
- Remove its hypotheses
- Repeat

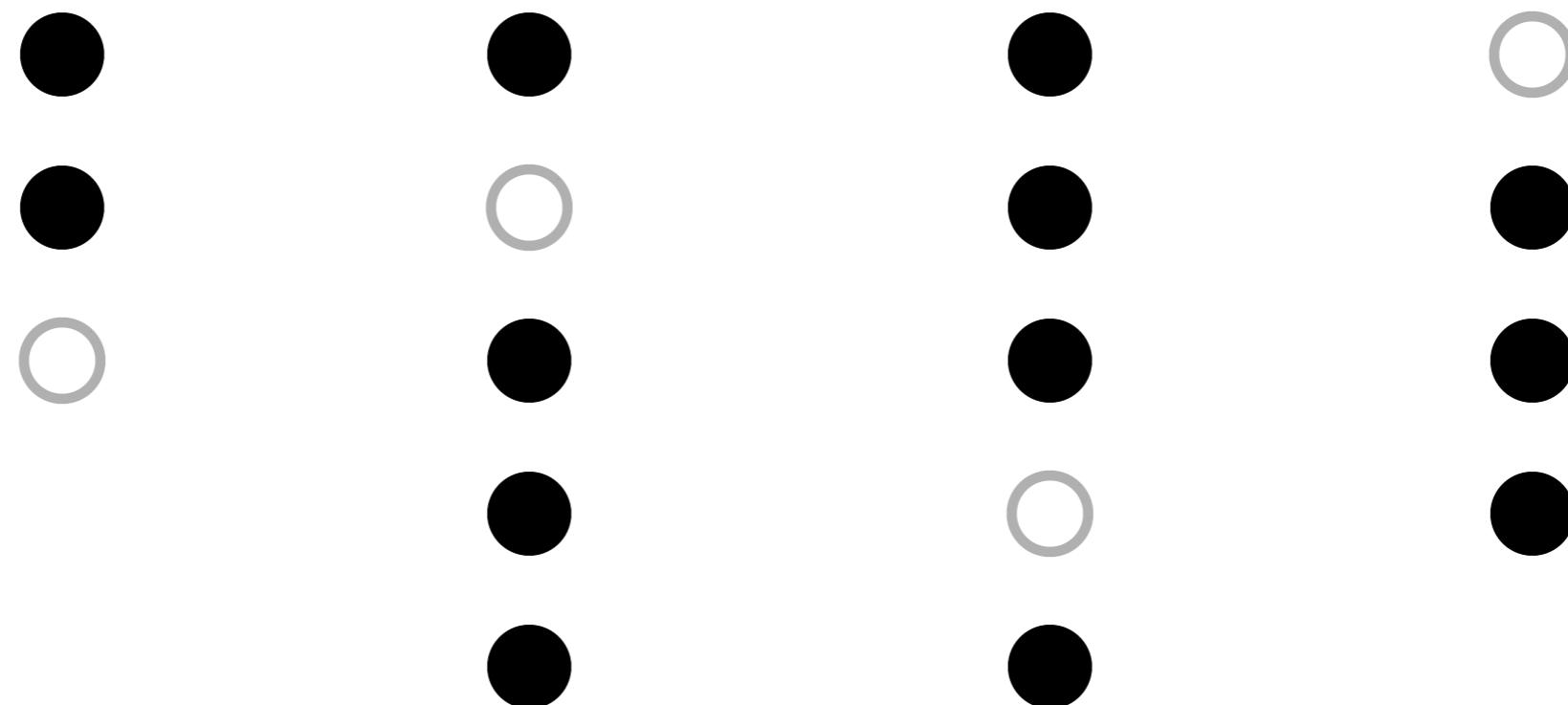


# Finding Multiple Tracks

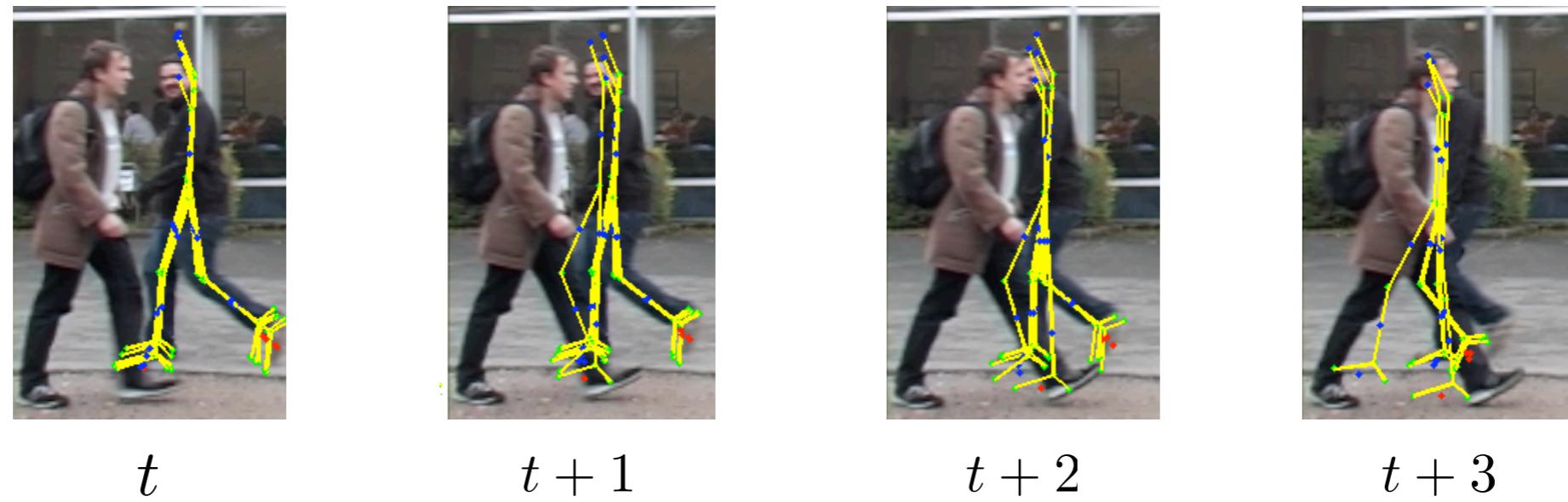
 $t$  $t + 1$  $t + 2$  $t + 3$ 

...

- Find the best track
- Remove its hypotheses
- Repeat

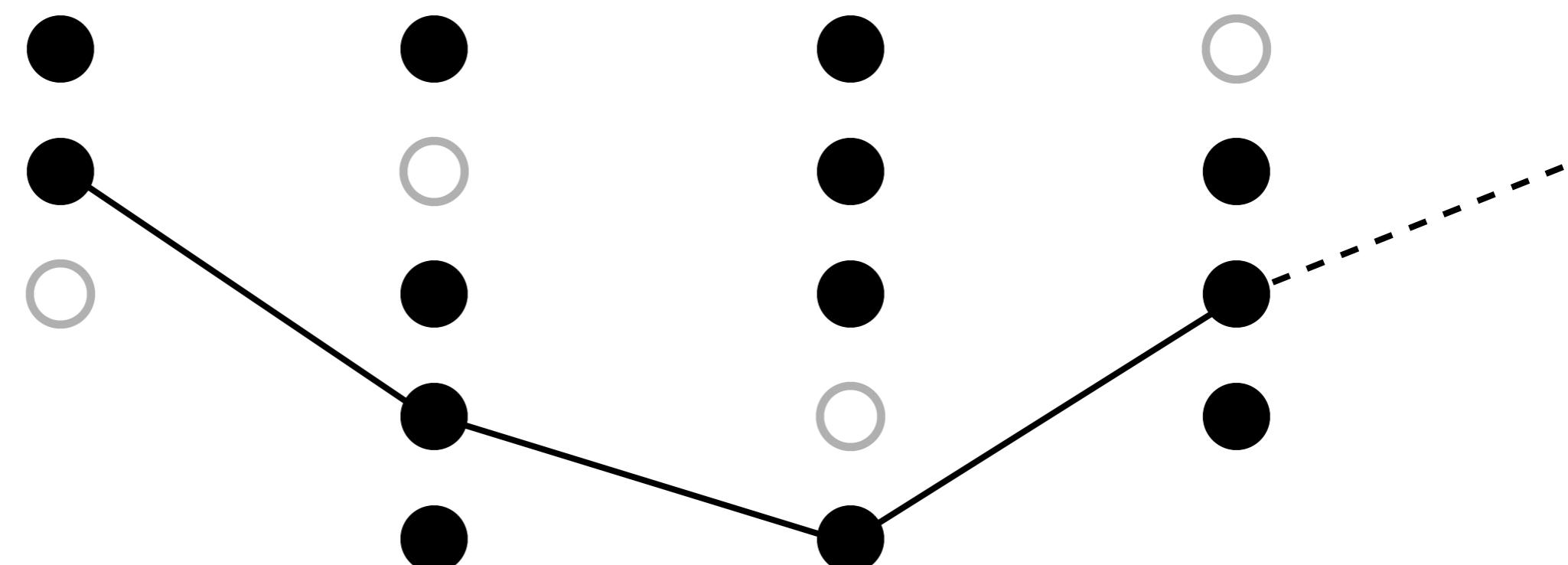


# Finding Multiple Tracks

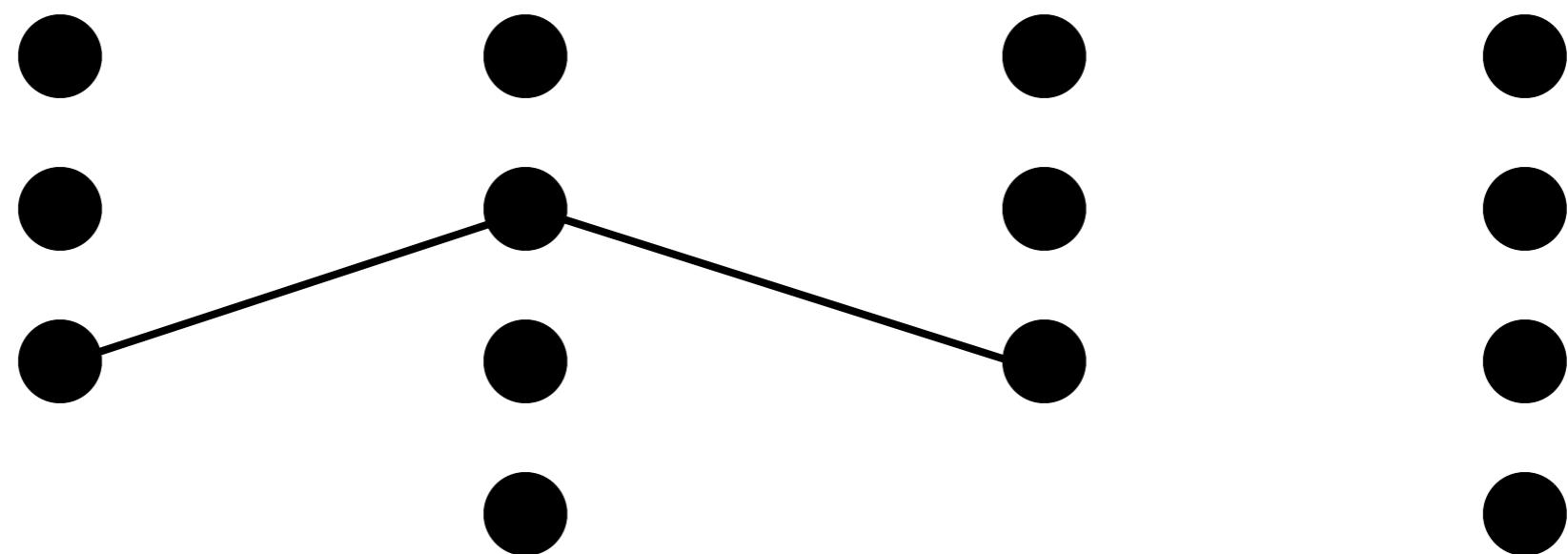
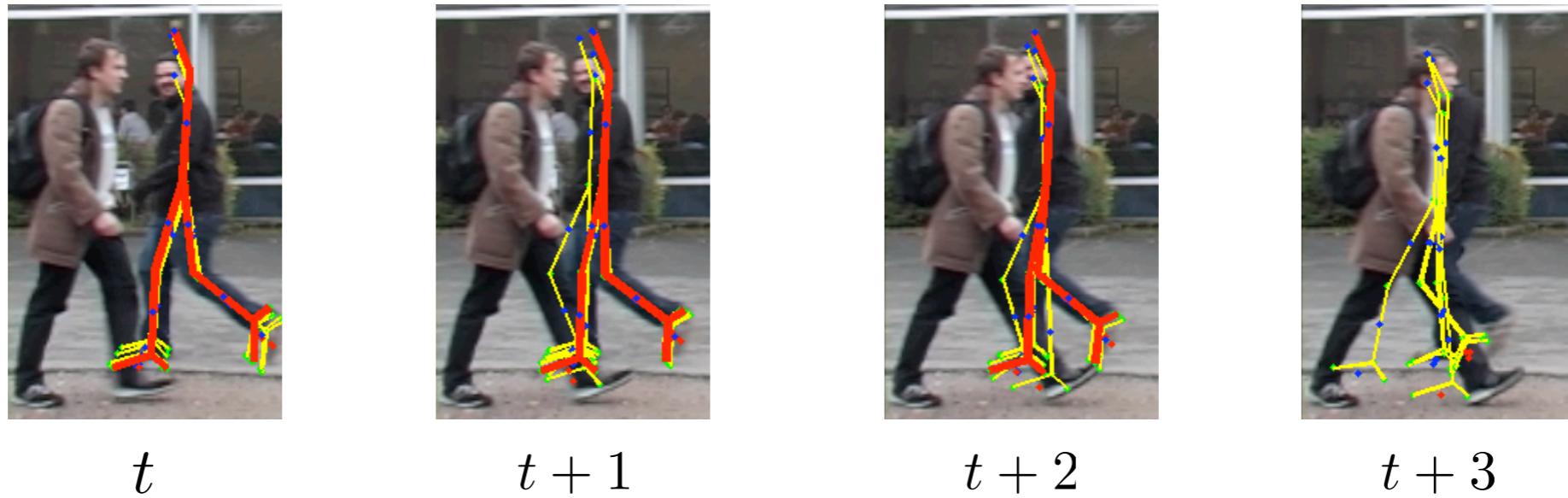


...

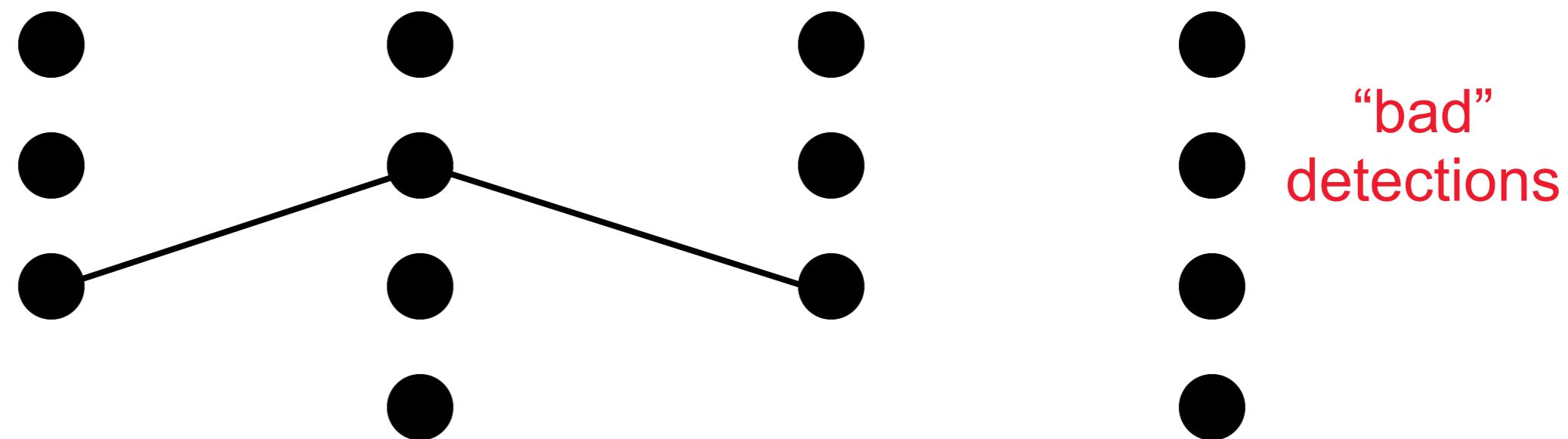
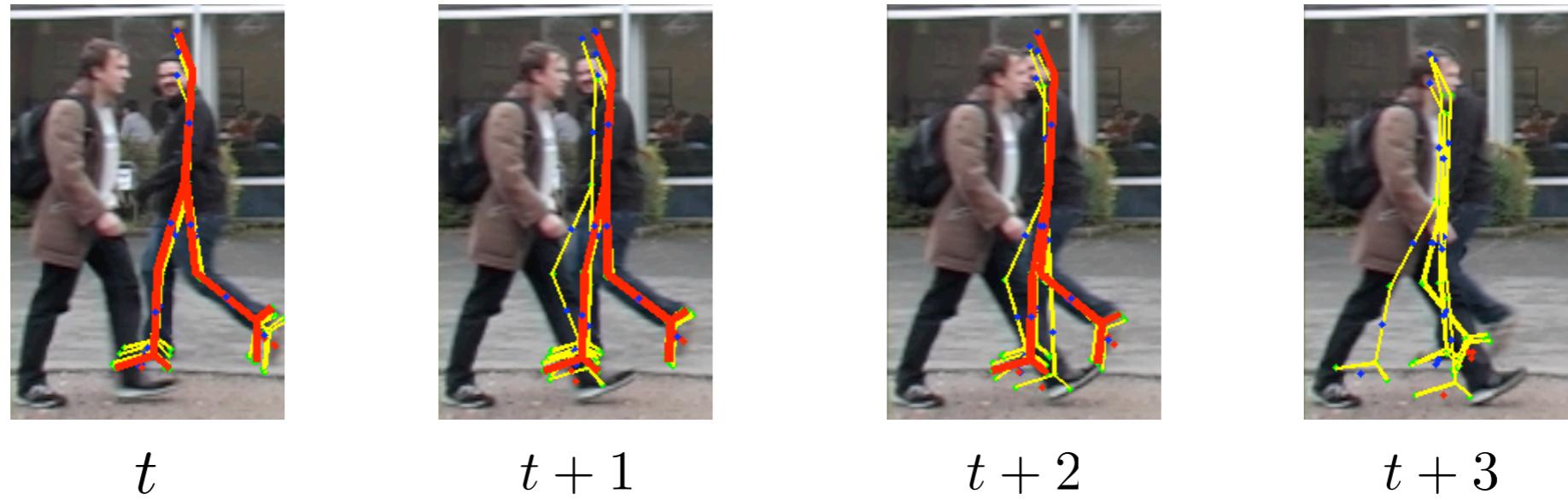
- Find the best track
- Remove its hypotheses
- Repeat



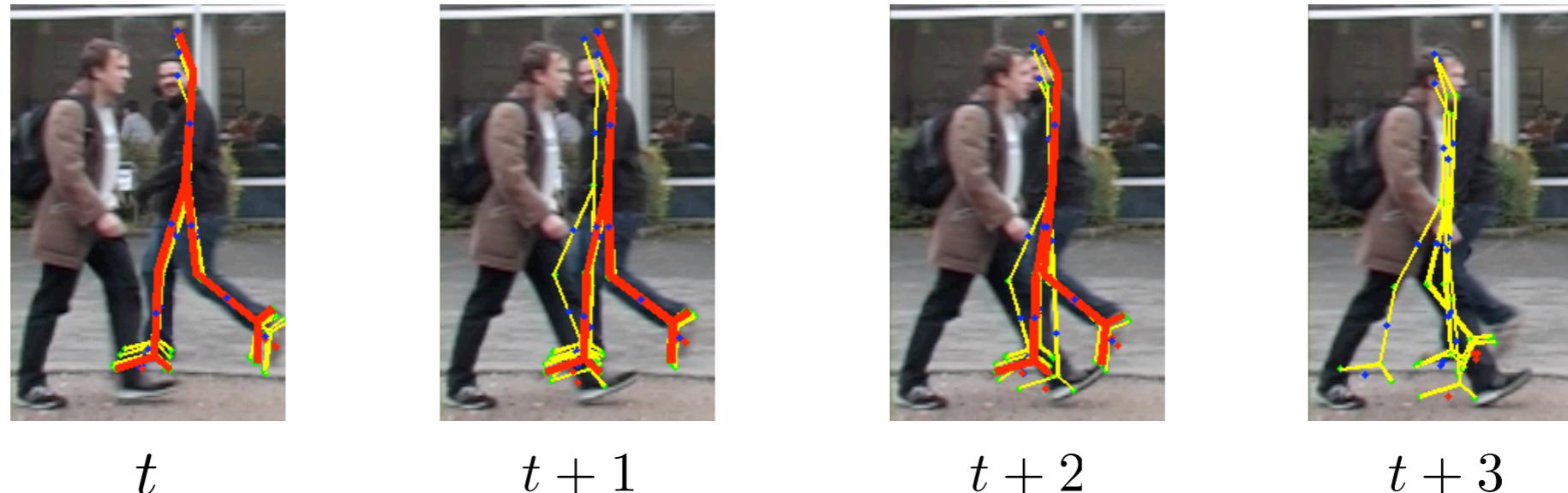
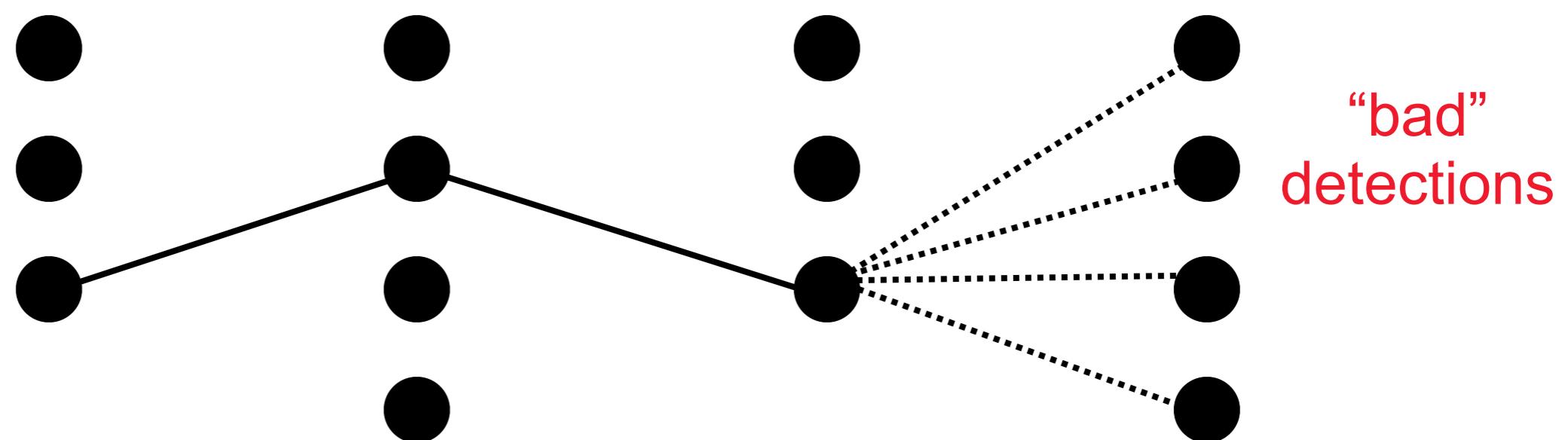
# Occlusion Event



# Occlusion Event

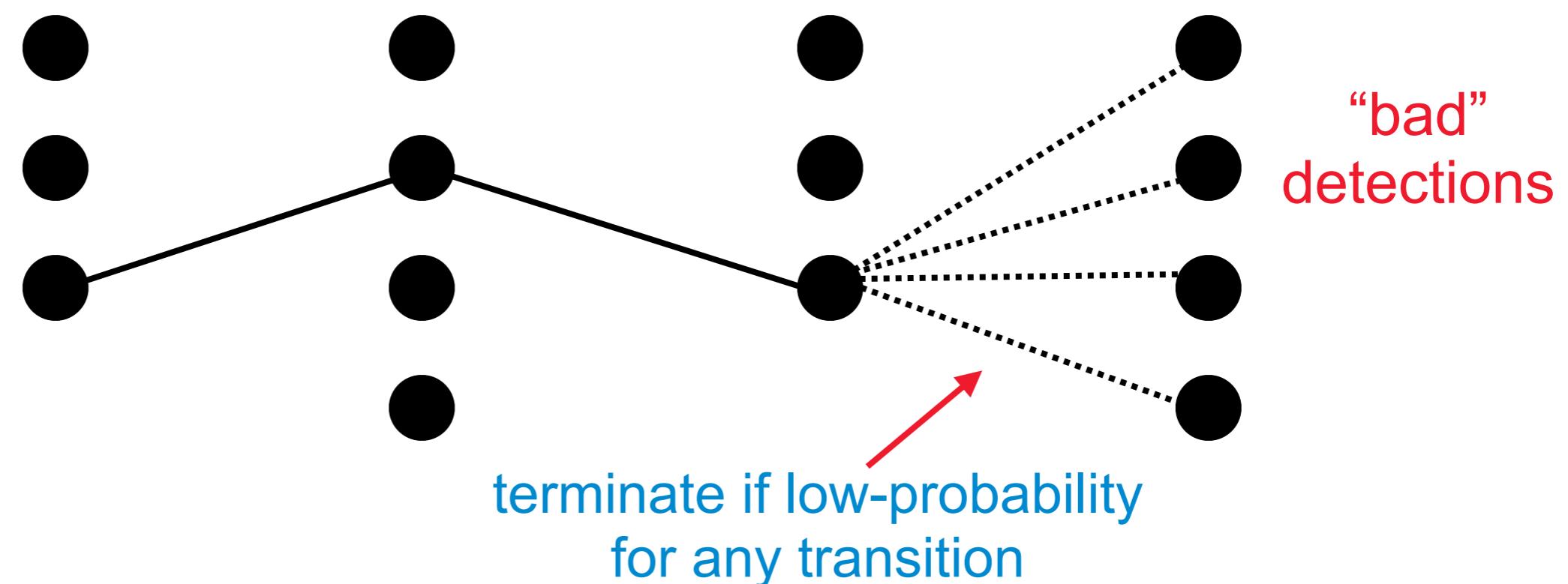
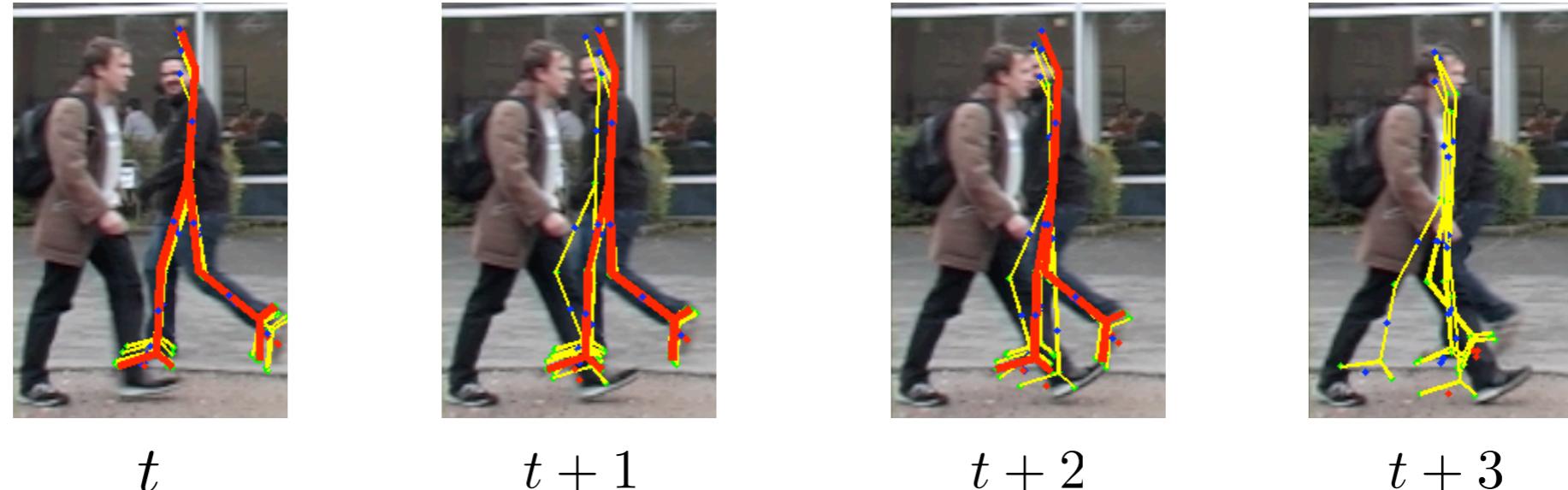


# Occlusion Event

 $t$  $t + 1$  $t + 2$  $t + 3$ 

"bad"  
detections

# Occlusion Event



# Appearance Model for Occlusion Recovery



- Extract person-specific appearance model for each limb:
  - ▶ Color histogram.
- Require relatively accurate pose estimate:
  - ▶ Pose from extracted tracks.
- Appearance comparison measure:
  - ▶ Bhattacharyya distance.



# Appearance Model for Occlusion Recovery



- Extract person-specific appearance model for each limb:
  - ▶ Color histogram.
- Require relatively accurate pose estimate:
  - ▶ Pose from extracted tracks.
- Appearance comparison measure:
  - ▶ Bhattacharyya distance.



# Appearance Model for Occlusion Recovery

- Extract person-specific appearance model for each limb:
  - ▶ Color histogram.
- Require relatively accurate pose estimate:
  - ▶ Pose from extracted tracks.



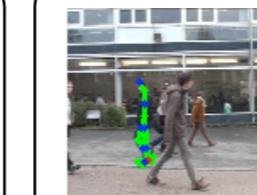
# Appearance Model for Occlusion Recovery



- Extract person-specific appearance model for each limb:
  - ▶ Color histogram.
- Require relatively accurate pose estimate:
  - ▶ Pose from extracted tracks.
- Appearance comparison measure:
  - ▶ Bhattacharyya distance.



# Occlusion Recovery



time →

- Greedily link partial tracks based on:
  - ▶ Motion & articulation compatibility.
  - ▶ Plus appearance compatibility.

# Occlusion Recovery



time →

- Greedily link partial tracks based on:
  - ▶ Motion & articulation compatibility.
  - ▶ Plus appearance compatibility.

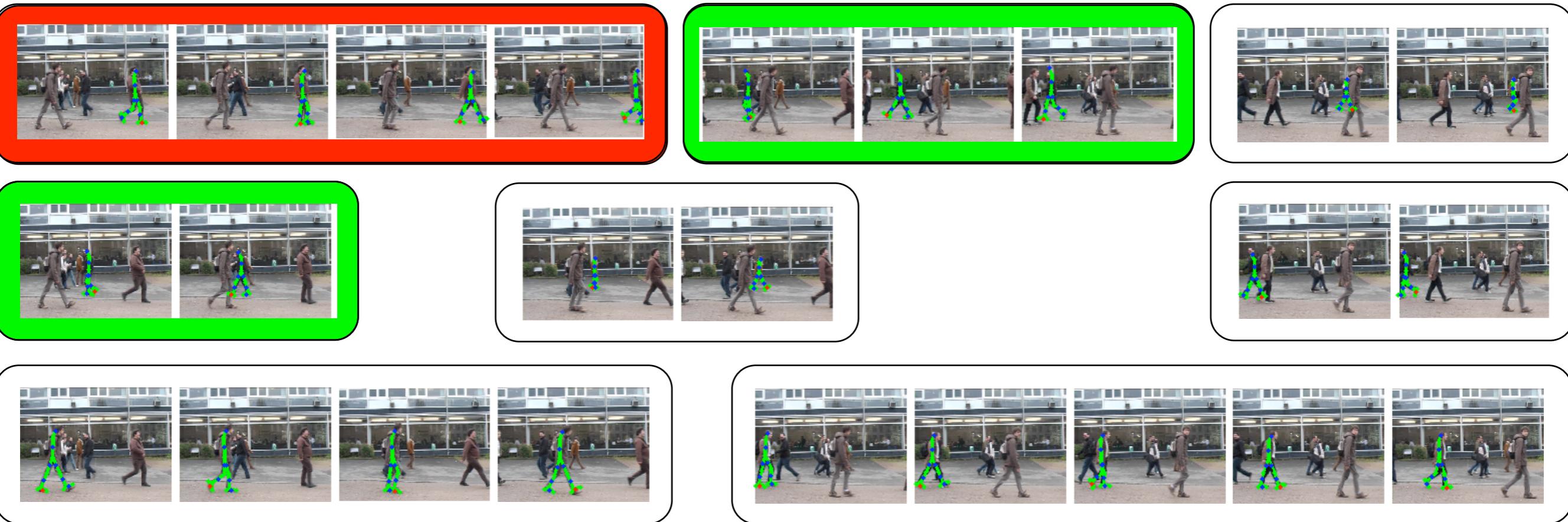
# Occlusion Recovery



time →

- Greedily link partial tracks based on:
  - ▶ Motion & articulation compatibility.
  - ▶ Plus appearance compatibility.

# Occlusion Recovery



time →

- Greedily link partial tracks based on:
  - ▶ Motion & articulation compatibility.
  - ▶ Plus appearance compatibility.

# Occlusion Recovery



time →

- Greedily link partial tracks based on:
  - ▶ Motion & articulation compatibility.
  - ▶ Plus appearance compatibility.

# Occlusion Recovery



time →

- Greedily link partial tracks based on:
  - ▶ Motion & articulation compatibility.
  - ▶ Plus appearance compatibility.

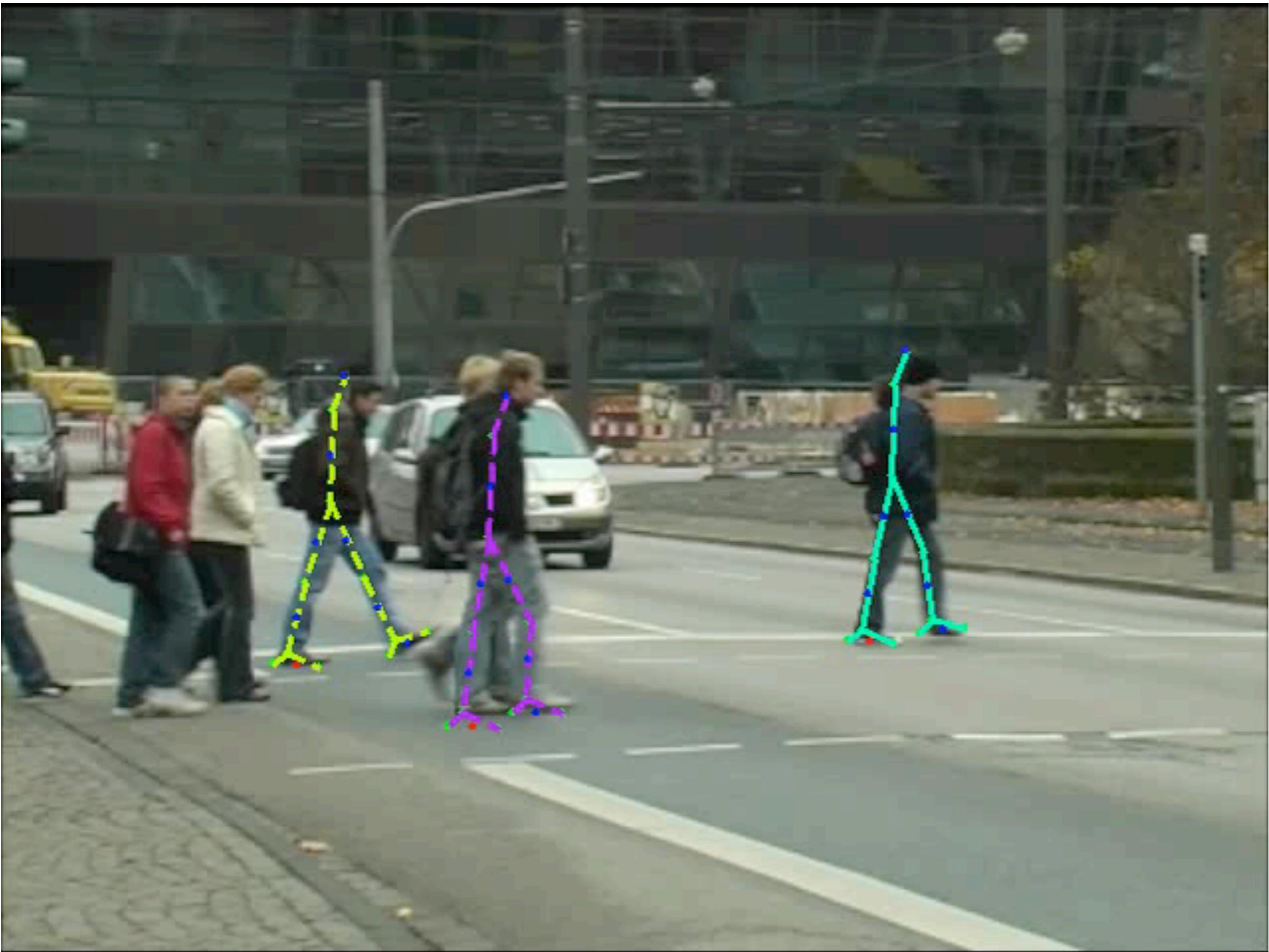
# Occlusion Recovery



time →

- Greedily link partial tracks based on:
  - ▶ Motion & articulation compatibility.
  - ▶ Plus appearance compatibility.





# Summary

- partISM: Extended the ISM detection framework to part-based detection:
  - ▶ Improved detection
  - ▶ Basis for incorporating body dynamics.
- Incorporated temporal continuity in a “tracklet” detection framework:
  - ▶ hGPLVM dynamics model.
  - ▶ Improves occlusion robustness.
  - ▶ Reduces false positives.
- Extracted and combined tracks across occlusion events:
  - ▶ Person identification throughout entire sequences.



# Thanks!

---

- **Acknowledgements:**
  - ▶ Neil Lawrence for his GPLVM code.
  - ▶ Mario Fritz for helpful discussions.
  - ▶ Partial funding through DFG GRK “Cooperative, Adaptive and Responsive Monitoring in Mixed Mode Environments”
  - ▶ Travel funding from DFG.
- Data available at:

<http://www.mis.informatik.tu-darmstadt.de/>