CSE 310

Milestone 1 Project State

Problems encountered during code:

When implementing the left shift operation, I ran into issues where my array was being shifted one letter at a time, but it was deleted the element after each iteration leaving me with an empty array. I fixed this issue after making the temp element as the last element in the array and implemented a pointer array to output the solution. I also ran into problems trying to output the file into a .txt file and have gotten it to work about every other time I run my code but it outputs properly into the terminal. I also ran into problems when after running the make command, and if I attempt to run the ./encode insertion <haiku1.txt command, it returns "./encode: /lib64/libstdc++.so.6: version 'GLIBCXX_3.4.21' not found (required by ./encode)." On my own compiler ./encode worked but I found it needed to be run with ./project1. I've emailed TA's to try and figure out where my bug is coming from and helped me figure out and understand why it needed to be run with ./project1 rather than ./encode which worked on my compiler.

Bugs or incomplete implementation:

My code currently runs but shows the final index after the code left sorts rather than showing the index of the original string after it is sorted. My final output is also the final string after it has been sorted which I am working on getting it corrected in the final portion of the project. I also need to implement where it counts recurrences of the repeated digits. My code counts the number of occurrences if it is the next value, but does not remove them from the array.

Significant Interactions:

During my implementation of this code, I refrained from interacting with other students in order to not have any overlapping code or similar code. I emailed the TA Ujun, about my bug when running my code through the ASU compiler and he helped me with my issue through email.

Citations:

"VSCODE - Make File." YouTube, uploaded by Santiago B, 27 June 2017, www.youtube.com/watch?v=MnL7-rS1kZg.

GitHub:



