		Name	Duration	Start	Finish	Predecessors	Resources	Sep 27 - Oct 3 '15			
	ⓘ							S	M	T	W
1		Project Planning	5d?	10/05/2015	10/09/2015						
2		Front-end UI	2d?	10/12/2015	10/13/2015	1					
3		Back-end Game mechanics	7d?	10/12/2015	10/20/2015	1					
4		Level Design	2d?	10/12/2015	10/13/2015	1					
5		Level Environment Creation	2d?	10/14/2015	10/15/2015	4					
6		Object Modeling	4d?	10/12/2015	10/15/2015	1					
7		Object Testing	1d?	10/21/2015	10/21/2015	3,6					
8		Level Testing With Backend	1d?	10/21/2015	10/21/2015	3,5					
9		Object Integration with Backend	1d?	10/22/2015	10/22/2015	3,7					
10		Control Schematics	1d?	10/21/2015	10/21/2015	3					
11		Build Testing	3d?	10/23/2015	10/27/2015	2,8,9,10					