# **Kathy Pang**

UI/UX designer looking to expand my creative horizon

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## **SKILLS**

User Research
Usability Testing
Prototyping
Mockups/Wireframing
Storyboarding
Personas/Scenarios
User Journey
Design Thinking
Graphic Design

#### **TOOLS**

Agile

Adobe XD

Adobe Photoshop CC

Invision

Balsamiq

Zeplin

Lucidchart

Wordpress

MS Word, PPT, Excel

Android Studio

Git

#### CODING

Java Python HTML/CSS

#### **EDUCATION**

**University of California, Irvine** — June 2017 Bachelor of Science in **Informatics**, specialization in **HCI** 

## **WORK EXPERIENCE**

BookingPal, UI/UX Designer

Dec 2018 - Present | Irvine, CA

Using user-centered approach to completely redesign UI and improve overall UX for company web app and create compelling designs for partner platforms.

• Collaborating with other designer, project managers and product owner to create user flows, mockups, prototypes, etc.

## SHARP, UX Designer & Researcher

### Aug 2017 - Oct 2018 | Santa Ana, CA

Delivered alpha Android app with team after 10 months, where I designed UX and UI, provided user research findings and recommended designs ideas for the future.

- Rapidly prototyped and created UI and UX for mobile and web applications
- Conducted usability testing of project concepts with design thinking best practices
- Followed design trends and industry standards to consistently deliver exceptional
   UX direction to team and create design guidelines
- Collaborated with and presented research findings and design concepts to product owner, managers and developers

# HireRight, User Acceptance Testing Intern

Jun 2016 - Sept 2016 | Irvine, CA

Conducted UAT on company's new software across browsers on web and mobile devices to ensure responsive design and that information was outputting correctly.

- Wrote and ran test cases, discovered and logged defects
- Collaborated with product managers and developers to improve overall UI/UX

#### **COURSE EXPERIENCE**

# Smart Office Assistant: Android App | Fall 2016 — Winter 2017

- Worked with SHARP clients to develop a proof-of-concept Android app in team of 5
- Lead UI & front-end developer, created wireframes, UML diagrams, requirements, personas, use cases and conducted usability evaluation and user testing

## Pettr: Web App | Winter 2017

- Created functional prototype for a pet match and adopt web app in team of 4
- Worked as front-end web designer using ReactJS, created wireframes and conducted user testing with potential users