CSE 593

Human-Computer Interaction

Farnaz Jahanbakhsh



Farnaz Jahanbakhsh

Assistant Professor of Computer Science & Engineering

Faculty at the Human-Centered Computing Lab

Pronouns: she/her/hers

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Farnaz Jahanbakhsh

• PhD in Computer Science from MIT CSAIL

Postdoc Fellow at Stanford HAI (Human-Centered AI)

Computer scientist doing HCI research

Research Interest: Social Computing

Social Computing

Study of the design of social computing systems

Computational systems that mediate social interactions













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BUSINESS INSIDER DISCOURSE | TECH The hottest new dating site: LinkedIn People are mixing business with pleasure on the job site. What could possibly go wrong?



Social Computing

Using computing techniques to design online social spaces that help:

- Support interactions between groups
- Encourage certain desirable norms
- Safeguard against harmful behaviors

Jaylin Herskovitz

5th year PhD Student, CSE

Pronouns: she/her

Website: https://jayl.in/

Research Interests: AI for visual accessibility

Office hours: Monday & Wednesday at 11am (on Zoom, see Canvas for link)



Goals

• Introduce the course

• Introduce Human-Computer Interaction

Logistics

- Canvas
- Mailing list: cse-593-f24-staff@umich.edu
- Piazza
- Attendance not mandatory, but strongly encouraged
 - In-person
 - Remote synchronous
 - Remote asynchronous

Components

- Lecture review exercises
 - Count as in-class participation
 - Open for 24 hours after lecture time
- Readings
 - Due before the class starts
- Exams:
 - Quizzes
 - Midterm
 - Final
- Assignments:
 - Individual component
 - Group component

Deadline for all components (except readings): 5pm
Deadlines extended for those who join off the waitlist

Please answer this question in Canvas

What is Human-Computer Interaction (HCI)? Select all that	apply.
☐ It is a field that studies how to design and implement in	teractiv
computer technology.	
☐ It is a field that studies how people use interactive com	puter
technology.	
☐ It is a field that studies interaction between people and	any
technology.	

You have 120 seconds...

DONE!

"study of the design and/or use of interactive computer technology"

"study of the design and/or use of interactive computer technology"

"study of the design and/or use of interactive computer technology"

Please answer this question in Canvas

Which of the following could be of interest to HCI research and practice? Select all that apply.
☐ Productivity tasks in the office.
Any aspect of people's lives in which they interact with computer technology.
☐ How to optimize network traffic.
People who do not interact with any computer technology.

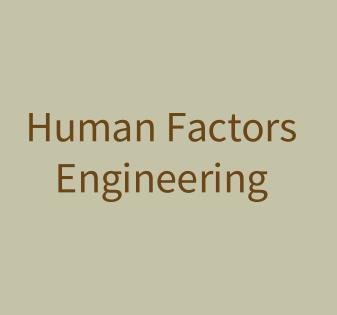
You have 120 seconds...

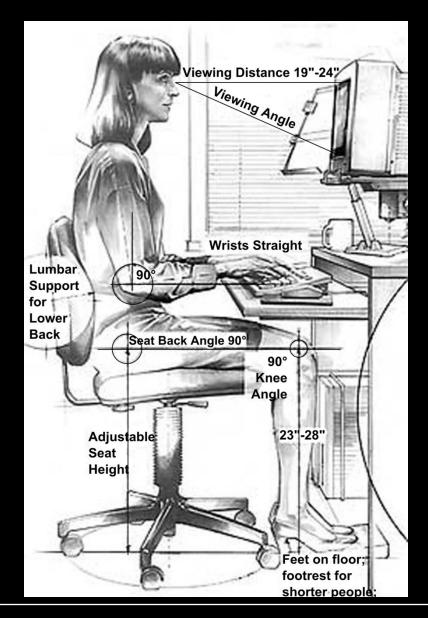
DONE!

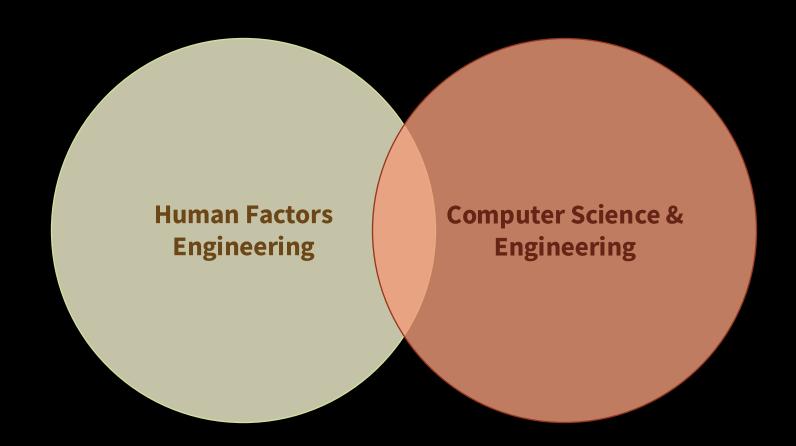
The goal of Human-Computer Interaction

Ensure computational technology has a positive impact on people with as little harm as possible

1960's – 1980's Productivity

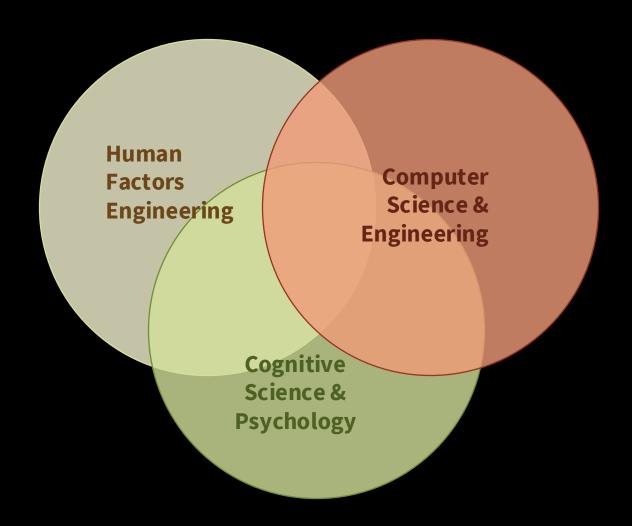


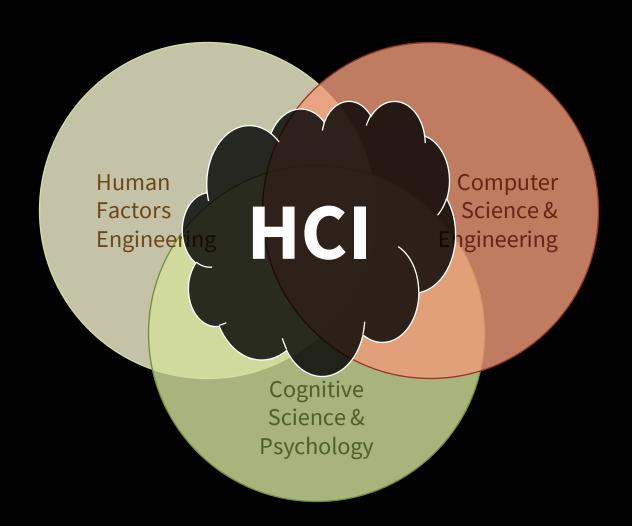




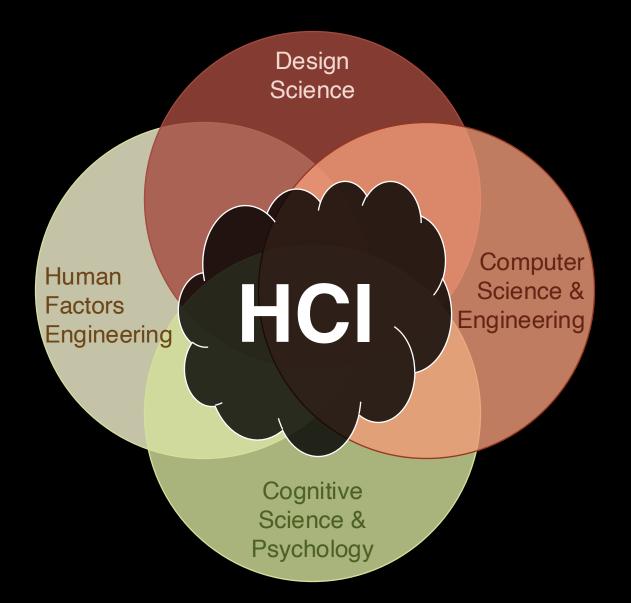
Early 1980's

Productivity



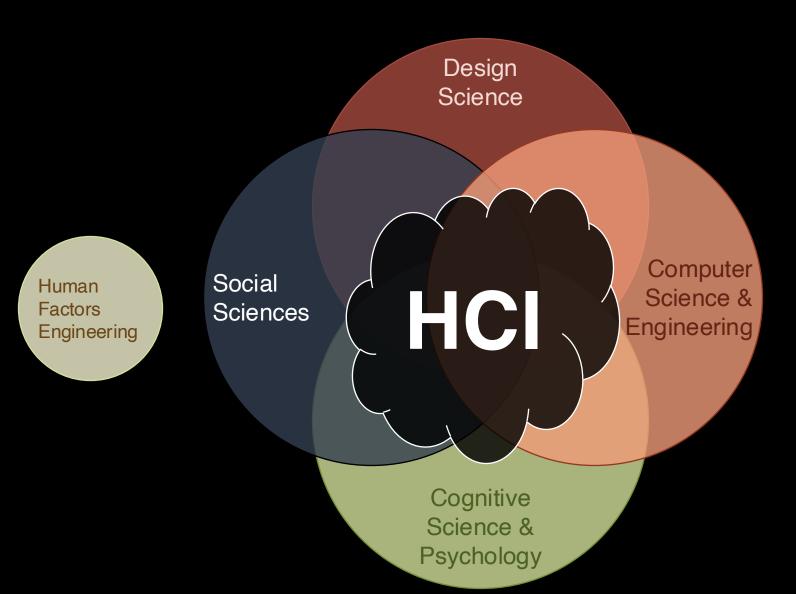


CHI '82: Proceedings of the 1982 Conference on Human Factors in Computing Systems

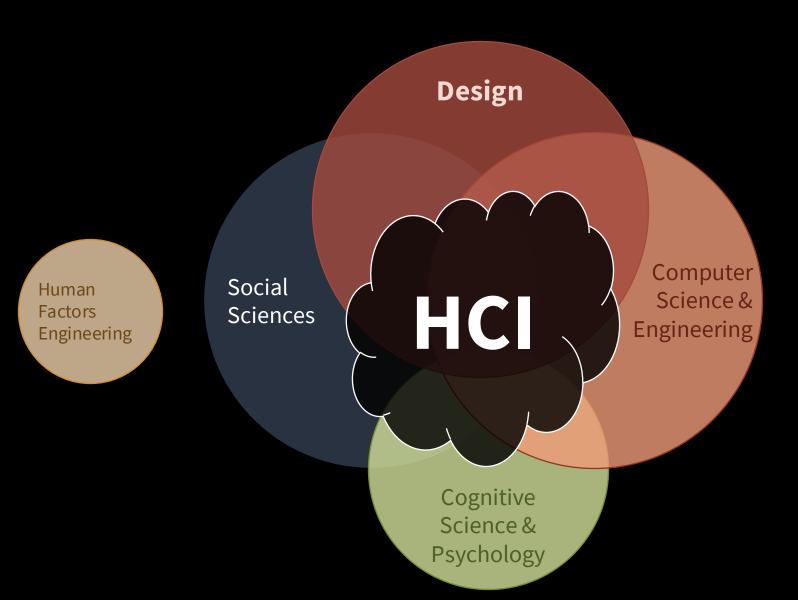


1980's - 2000's

Productivity
Behavior Models
The Sciences of Artificial
Social Computing

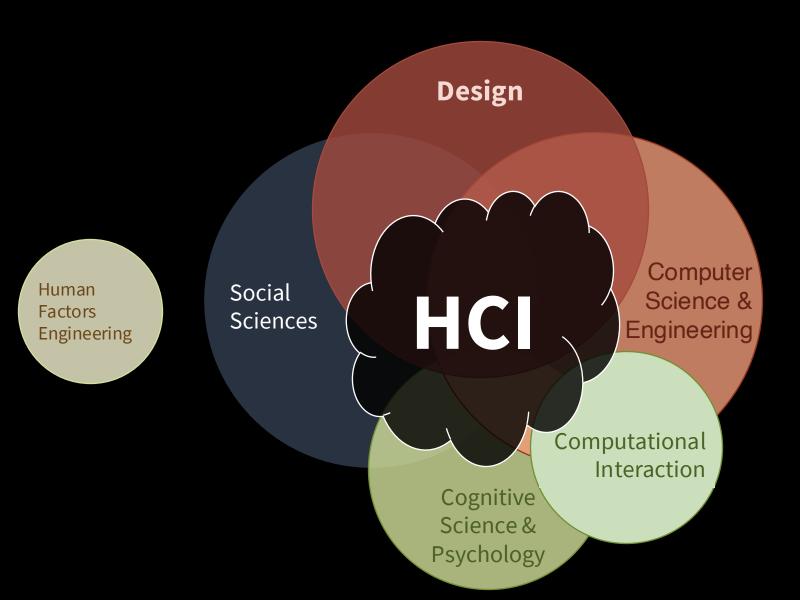


January 9, 2007



2010's

UX/Interaction Design Ubiquitous Computing Social Computing Design Research



2020's - ?

Interaction Design **Ubiquitous Computing** Social Computing Design Research **Human-Al Interaction** Critical Computing

(Technical) HCI Conferences and Journals

In alphabetical (otherwise no particular) order:

- CHI umbrella HCI conference
- CSCW social computing
- DIS design research
- IMWUT ubiquitous and mobile computing
- UIST novel user interactions and systems
- IUI human-AI interaction

(Some) CHI 2024 Sub-committees:

Learning, Education, and Families

Design

Interaction Beyond the Individual Games and Play Health Accessibility and Aging Critical Computing, Sustainability, and Social Justice Privacy and Security Visualization Building Devices: Hardware, Materials, and Fabrication Interacting with Devices: Interaction Techniques & Modalities Blending Interaction: Engineering Interactive Systems & Tools Understanding People: Theory, Concepts, and Methods Computational Interaction User Experience and Usability

What is Technical HCI?

Please answer this question in Canvas

What is technical HCI? Select all that apply.	
There is no such distinction really; we use these words to placate Computer Scientists and Engineers.))
☐ It is a field that studies how to design and implement int computer technology.	eractiv
It is a field that studies how people use interactive complete technology.	uter

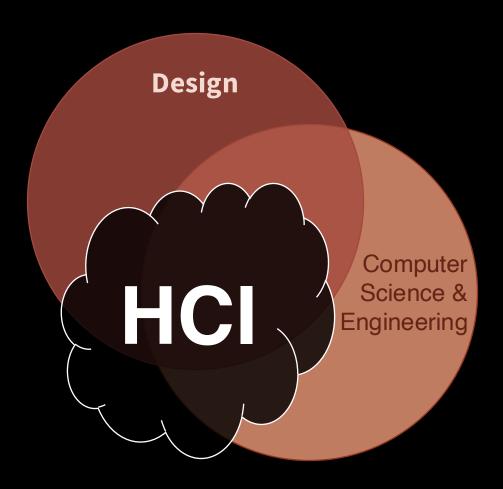
You have 120 seconds...

DONE!

What is technical HCI?

"study of the design and use of interactive computer technology"

What is technical HCI?





Reading Assignments

Who are the authors?

Where was it published? Who were they targeting?

- At a minimum, read the abstract, introduction, and discussion
 - What was the "Promise"?
 - What were the "Obstacles"?
 - What was their "Solution"?
 - What are the "Takeaways"?
 - Reflection/ Connections/ Application

How to read research papers

• If the abstract & introduction shows the article is highly relevant read the remaining sections; otherwise skim them.

 Always skim/read the related work to get more "leads"! Questions, comments, and/or concerns?

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