

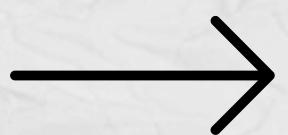
How a Small Software Bug Led to a Big Disaster

Why we should use **BigDecimal** instead of **float** and **double** types in **Java** for precise calculations

United States General Accounting Office
Report to the Chairman, Subcommittee on Investigations and Oversight, Committee on Science, Space, and Technology, House of Representatives

PATRIOT MISSILE DEFENSE

Software Problem Led to System Failure



01. Introduction



Figure 1. Raytheon's GaN-based AESA Radar Prototype

In 1991, a **software bug** in the Patriot missile defense system led to the loss of **28 lives**.

A small **floating-point error** caused this **tragic incident**.

Let's break down how such **tiny issues can have massive consequences**.

02. What is Floating-Point Arithmetic?

In our decimal system
1 / 3 equals to

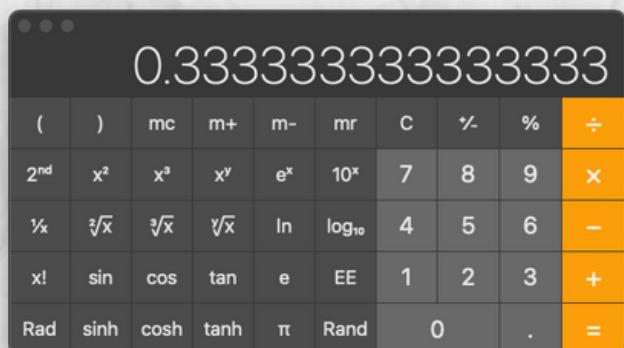


Figure 2. Apple Mac OS calculator

In binary system
1 / 10 equals to

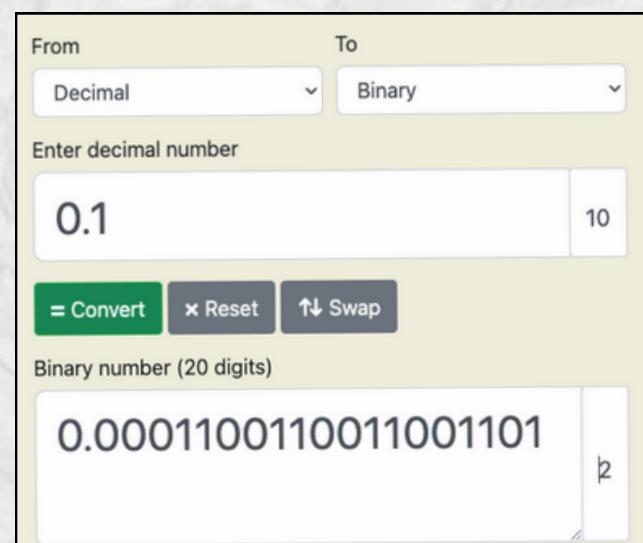


Figure 3. Decimal to Binary calculator (rapidtables.com)

**where the digit "3"
repeats indefinitely.**

**where the digits "0011"
repeat indefinitely.**

A computer uses '**Floating-point Arithmetic**' to handle real numbers (**for this example 0.1**). However, due to **limitations in binary representation (e.g., 32-bit or 64-bit)**, computers can't always store these numbers exactly.

```
System.out.println(new BigDecimal(0.1f));  
-----  
0.10000001490116119384765625
```

Figure 4. The binary representation of 0.1

Small rounding errors can accumulate over time !

03. The Patriot Missile System's Role

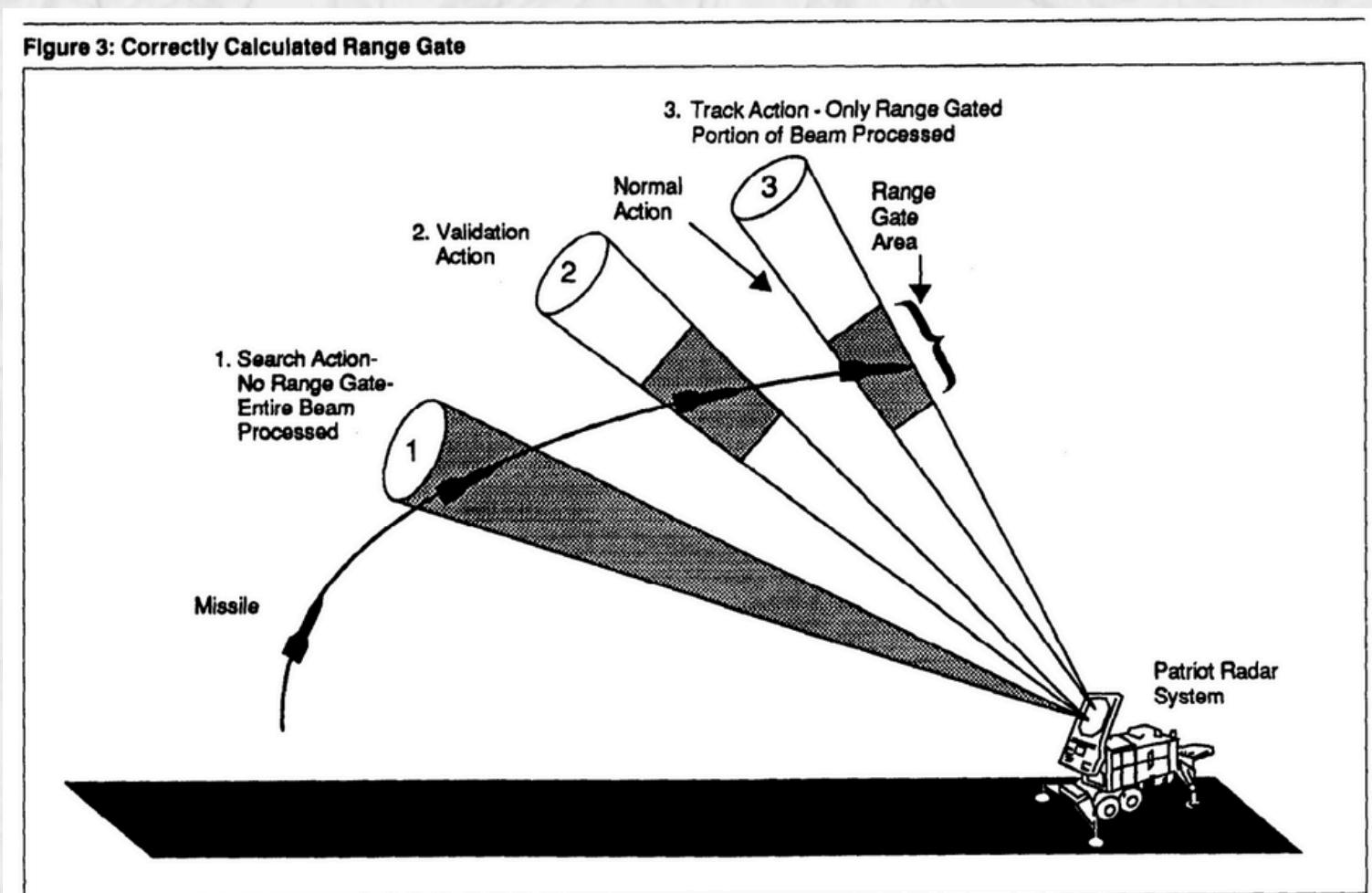


Figure 5. Correctly Calculated Range Gate

The Patriot missile defense system was designed to track and intercept incoming missiles.

It relied on a **tracking algorithm** that continuously calculated the position of incoming targets **based on elapsed time** since tracking began.

This time was tracked using an **internal system clock**, and the calculations depended heavily on **accurate timing**.

04. The Bug: Floating-Point Precision Error

The core of the issue was a **rounding error** caused by the way the **system's clock tracked time**.

The system used a **24-bit** register to keep track of time and the internal clock used **floating-point arithmetic** to calculate time based on increments of **0.1 seconds**.

The error was extremely small per calculation but accumulated over time. After the system had been running for **100 hours**, the **accumulated error amounted to 0.34 seconds**.

Hours	Seconds	Calculated Time (Seconds)	Inaccuracy (Seconds)	Approximate Shift In Range Gate (Meters)
0	0	0	0	0
1	3600	3599.9966	.0034	7
8	28800	28799.9725	.0275	55
20 ^a	72000	71999.9313	.0687	137
48	172800	172799.8352	.1648	330
72	259200	259199.7528	.2472	494
100 ^b	360000	359999.6667	.3433	687

^aContinuous operation exceeding about 20 hours—target outside range gate
^bAlpha Battery ran continuously for about 100 hours

Figure 6. Effect of Extended Run Time on Patriot Operation

05. Why 0.34 Seconds Was Critical

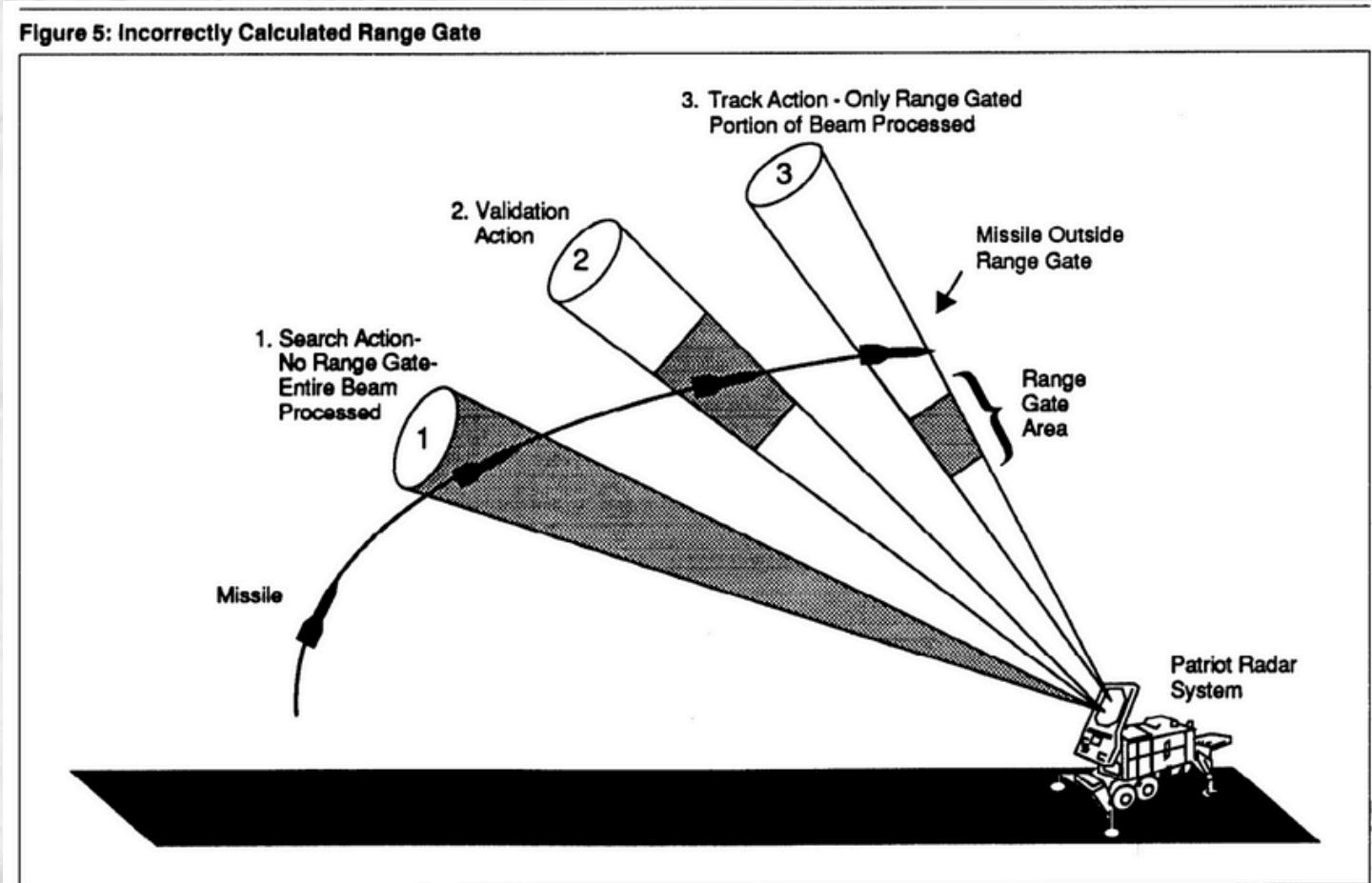


Figure 7. Incorrectly Calculated Range Gate

In a missile defense system, precision is crucial. A **0.34-second** error might not seem significant in many systems, but in the case of the Patriot system, **this was disastrous**.

Missiles like the Scud travel at **very high speeds** (several kilometers per second).

Due to this error, the Patriot system **miscalculated the position** of the incoming Scud missile.

As a result, it failed to engage the missile in time to intercept it.

06. Floating-Point Precision Error In Java

I've tried to simulate the problem in Java using the 'double' type on my 64-bit machine.

The screenshot shows a Java code editor with a file named Main.java. The code increments a double variable by 0.1 for 36,000 iterations and prints the result every 10 iterations. The output terminal shows the calculated time after each iteration, which is expected to reach 3600 seconds. However, due to floating-point precision errors, the output shows a gradual increase that plateaus around 3599.9999975663, failing to reach the expected value of 3600.0.

```
>Main.java > ...
0 references
1 public class Main {
2     public static void main(String[] args) {
3         double elapsedTime = 0;
4
5         for (int i = 1; i <= 60 * 60 * 100; i++) {
6             elapsedTime += 0.1;
7
8             if (i % 10 == 0) {
9                 System.out.printf(format:"Calculated time after %d seconds: ", i / 10);
10                System.out.println(elapsedTime);
11            }
12        }
13    }
14 }
```

PROBLEMS	OUTPUT	DEBUG CONSOLE	TERMINAL	PORTS	GITLENS	POSTMAN CONSOLE	COMMENT		
			Calculated time after 35971 seconds: 35970.99999975705 Calculated time after 35972 seconds: 35971.999999757034 Calculated time after 35973 seconds: 35972.99999975702 Calculated time after 35974 seconds: 35973.999999757005 Calculated time after 35975 seconds: 35974.99999975699 Calculated time after 35976 seconds: 35975.999999756976 Calculated time after 35977 seconds: 35976.99999975696 Calculated time after 35978 seconds: 35977.99999975695 Calculated time after 35979 seconds: 35978.99999975693 Calculated time after 35980 seconds: 35979.99999975692 Calculated time after 35981 seconds: 35980.9999997569 Calculated time after 35982 seconds: 35981.99999975689 Calculated time after 35983 seconds: 35982.999999756874 Calculated time after 35984 seconds: 35983.99999975686 Calculated time after 35985 seconds: 35984.999999756845 Calculated time after 35986 seconds: 35985.99999975683 Calculated time after 35987 seconds: 35986.999999756816 Calculated time after 35988 seconds: 35987.9999997568 Calculated time after 35989 seconds: 35988.99999975679 Calculated time after 35990 seconds: 35989.99999975677 Calculated time after 35991 seconds: 35990.99999975676 Calculated time after 35992 seconds: 35991.99999975674 Calculated time after 35993 seconds: 35992.99999975673 Calculated time after 35994 seconds: 35993.999999756714 Calculated time after 35995 seconds: 35994.9999997567 Calculated time after 35996 seconds: 35995.999999756685 Calculated time after 35997 seconds: 35996.99999975667 Calculated time after 35998 seconds: 35997.999999756656 Calculated time after 35999 seconds: 35998.99999975664 Calculated time after 36000 seconds: 35999.99999975663						

Figure 8. A simulation of 0.1 increment in Java

O7. Enter BigDecimal for Exact Precision

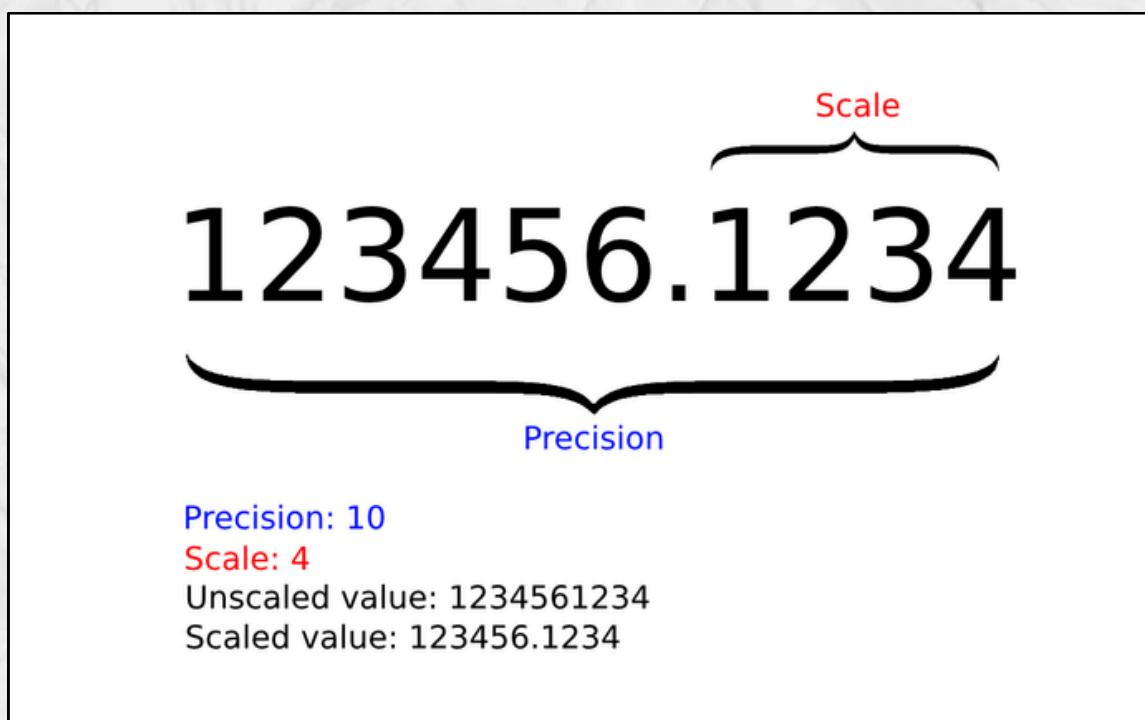


Figure 9. A representation of the BigDecimal saving a value

BigDecimal in Java saves values with **arbitrary precision** by representing numbers in a structured way that **separates the value** (or unscaled value) and the **scale** (the decimal point position).

This approach allows it to handle very large or very small numbers accurately **without being limited to a fixed number of bits (like double or float)**.

BigDecimal internally uses **BigInteger** for its **unscaled value**, and **BigInteger** is an **arbitrary-precision** integer, which means **it can represent values as large as the available memory allows**.

08. Other advantages of BigDecimal

```
BigDecimal value1 = new BigDecimal(val:"1");
BigDecimal value2 = new BigDecimal(val:"3");
BigDecimal result = value1.divide(value2, scale:2, RoundingMode.HALF_UP);
System.out.println(result); // Output: 0.33
```

Figure 10. A representation of the BigDecimal rounding a value

In scenarios where **rounding** is necessary (e.g. when dividing numbers with long decimal expansions), **BigDecimal** gives you **full control over how the rounding is done.**

You can specify the rounding mode to ensure that **rounding behaves exactly as required** (e.g., rounding up, rounding down, or rounding half-up).

Also, **BigDecimal** is **immutable**, meaning that once an instance is created, it **cannot be modified**. Every arithmetic operation (addition, subtraction, etc.) **creates a new BigDecimal instance.**

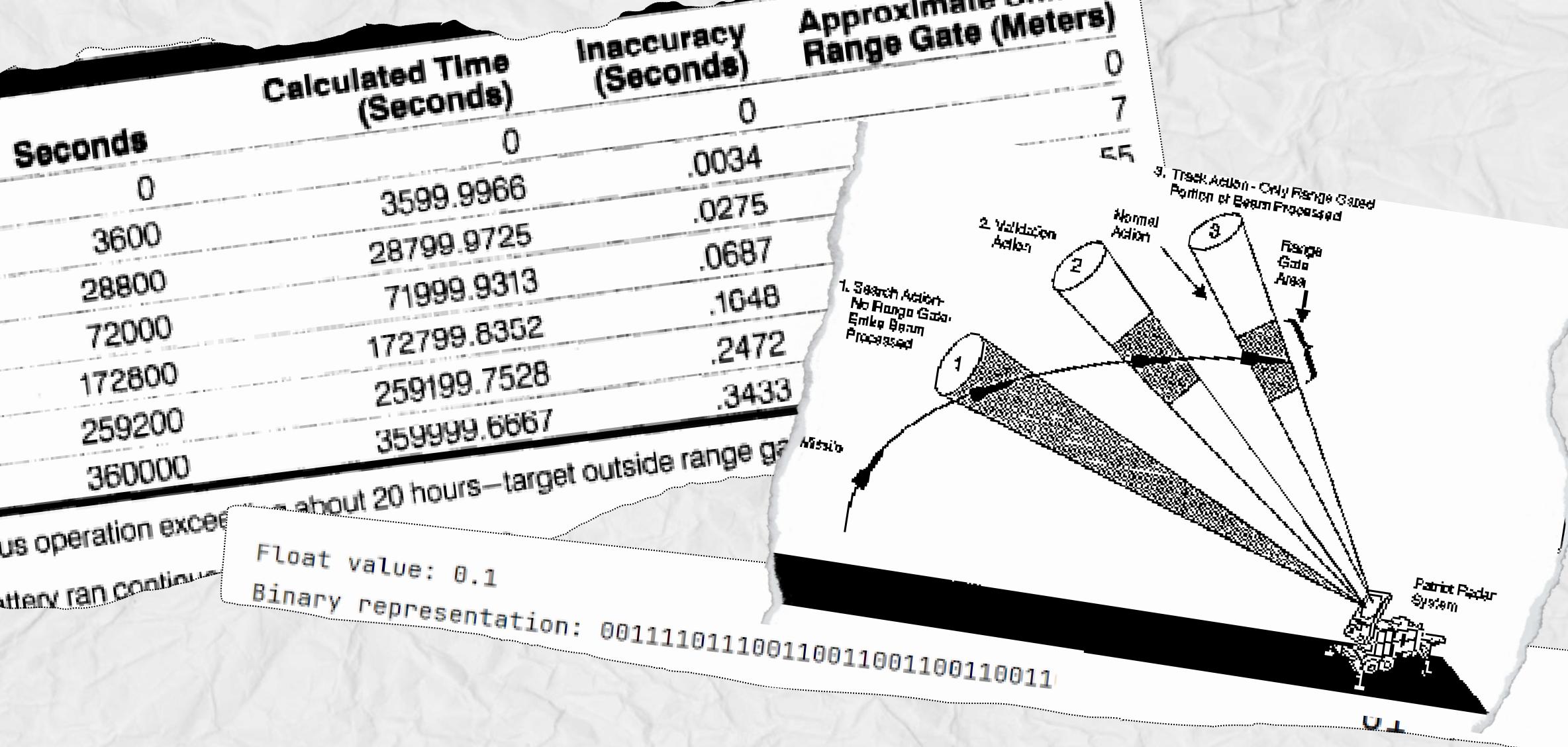
This **immutability** makes the **BigDecimal thread safe** because there's **no risk of modifying the value unexpectedly across different threads.**

08. Usage of BigDecimal



Figure 11. Turkish sport shooter Yusuf Dikeç competing Summer Olympic Games Paris 2024

- **Financial Calculations:** In financial systems, where **exact amounts** of currency must be tracked and manipulated **without rounding errors**.
- **Scientific Calculations:** For cases where **precision** is critical, such as dealing with very small or very large numbers in **simulations or models**.
- **Any Case Requiring Exact Decimal Precision:** Whenever **accuracy** is paramount and **floating-point rounding errors cannot be tolerated**, such as in GPS calculations, measurements, or accounting.



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