

# TAN WEI QIANG BENJAMIN

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## EDUCATION & QUALIFICATION

**Bachelor of Engineering (Electrical Engineering), National University of Singapore (NUS)** **AUG 2018 – PRESENT**  
• Specialization: **Internet of Things**; Industrial Tracks: 5G and Next Gen Networks and Advanced Electronics.

## JOB EXPERIENCE

**AI for Youth Program Instructor | Sustainable Living Lab** **AUG 2021 – PRESENT**  
• To facilitate and conduct AI for Youth Program for Secondary and Junior College students to promote youth's interests in Artificial Intelligence (AI).

**Internet of Things Engineer Internship | Hydroleap Private Limited** **MAY 2021 – JUL 2021**  
• Developed a Python script to replace the popular Modbus testing tool (Modbus Poll) for data collection and testing.  
• Created a data pipeline to AWS Timestream Cloud using AWS SDK for storage and visualization.  
• Visualized data collected using AWS Quicksight and AWS Managed Grafana to track devices' health conditions in real-time. Dashboards would also trigger alerts according to the user's setpoints.  
• Miscellaneous: documentations for proper handover, procurement of hardware products, and data entry.

**Coding Tutor Freelance | Raffles Learning Lab** **JUL 2020 – MAY 2021**  
• Conducted programming lessons for students aged 7-15 and taught them basic C++, HTML, and CSS languages.  
• Provided timely feedback to students' works via email and created easy-to-digest weekly notes to facilitate learning.  
• Course 1: Indie Game Design:  
▪ Used open-source library (SFML) for the rendering of window, graphics, and audio modules into game applications.  
▪ Created classical games such as Tetris and Race Car in C++ as take-home projects.  
• Course 2: Basic Frontend Development:  
▪ Used HTML and CSS to design and built websites using open-source templates.  
▪ Created sub-domains using GitHub to make student's websites publicly available.  
▪ Used modern web design tools such as Google Sites to create websites using Graphical User Interface (GUI) method.

**Internet of Things Engineer Internship | Resync Private Limited** **MAY 2020 – DEC 2020**  
• Revised the company's firmware applications in Linux OS by adding the following functionalities into the system:  
▪ Added cryptography functionality (AES 128) using OpenSSL to securely perform data transfer between devices.  
▪ Improved cloud to device control methodology from using SSH to MQTT JSON API.  
• Wrote a Python script to automate email subscription services to alert customers of any anomaly in data collected.  
• Hardware testing of smart sockets:  
▪ Data collection using MQTT, storing of data locally using sqlite3 and visualization of data using matplotlib.  
• Miscellaneous: procurement of hardware products.

## RELEVANT COURSEWORK

**CS2040C Data Structures and Algorithms** **AY20/21 S2**  
Learning fundamental data structures and algorithms concepts.

**EE2028 Microcontroller Programming and Interfacing** **AY19/20 S1**  
Programmed LPC 1769 ARM Cortex M3 Baseboard using NXP LPCXpresso (C programming and ARM Assembly language).

**CS1010E Programming Methodology** **AY19/20 S1**  
Learned fundamental programming concepts in Python.

**EE2026 Digital Design** **AY18/19 S2**  
Programmed Digilent Basys 3 FPGA Baseboard using Xilinx Verilog (C programming).

## LEADERSHIP EXPERIENCE

**AIESEC in NUS | Global Information Session 2019 | Team Leader (Marketing)** **SEP 2019**  
Planned and executed marketing strategies to promote AIESEC Volunteering Projects to the NUS student body.

**AIESEC in NUS | August Recruitment OC 2019 | Team Leader (Logistics, Finance and Admin Matters)** **JUN 2019 – AUG 2019**  
Negotiated with external companies for product and cash sponsorships.

**Engin' Club | Engin' O'Week 2019 | Head of Programs (Games, Academics and Finale)** **MAY 2019 – JUL 2019**  
Oversaw 3 sub-groups and executed a freshmen orientation camp with over 900 participants.

**Electrical and Computing Engineering (ECE) Club | Impetus Camp 2019 | Organising Committee** **MAY 2019 – JUL 2019**  
Assisted with the execution of the games and logistical matters during orientation camp.

## RELEVANT CERTIFICATIONS / AWARDS

**Database Management Essentials** **JUN 2021**  
Credentials: <https://www.coursera.org/account/accomplishments/certificate/8EWQUZVEMKB2>

**Google Cloud Platform Big Data and Machine Learning Fundamentals** **JAN 2021**  
Credentials: <https://www.coursera.org/account/accomplishments/certificate/P6N5YW2MTQH9>

**NUS iDP Ideathon -- Ideate 2020 | Team: CAMmunication** **AUG 2020**  
• Topic: Innovate ways to improve remote collaboration (link: <https://ideate2020.devpost.com/>).  
• Solution: A software application that uses computer's camera to scan and predict emotions through Artificial Intelligence and Machine Learning Algorithms.  
• Result: 1<sup>st</sup> Place (out of 85 participants) Credentials: <https://ideate2020.devpost.com/project-gallery>

## RELEVANT SKILLS

- Hard skills:
  - Linux OS and command line interface.
  - C / C++ (for embedded systems and scripting).
  - Python (for scripting).
- Proficient in English and Chinese (simplified) languages.
- Comfortable with the use of collaboration tools such as Gitlab, Google Drive, Slack and Jira.