

TAN WEI QIANG BENJAMIN

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EDUCATION & QUALIFICATION

Bachelor of Engineering (Electrical Engineering), National University of Singapore (NUS) <ul style="list-style-type: none">Specialising in Internet of Things and 5G and Next Gen Networks	AUG 2018 – PRESENT
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JOB EXPERIENCE

Internet of Things Engineer Internship <ul style="list-style-type: none">Summation Run 7An apprenticeship program under SGInnovate to match top students with high potential deep tech start-ups in the field of AI, Cybersecurity, IoT, Robotics and Quantum Computing.	MAY 2021 – PRESENT
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Coding Tutor Freelance <ul style="list-style-type: none">Delivered clear and easy-to-digest contents to students from age 7-15 with weekly notes to facilitate learning.<ul style="list-style-type: none">Course 1: Indie Game Design<ul style="list-style-type: none">Used open-source library (SFML) for the rendering of window, graphics, and audio modules.Created classical games such as Tetris and Race Car.Course 2: Basic Frontend Development (UI/UX)<ul style="list-style-type: none">Using HTML and CSS to design and build websites using open-source templates.Creating sub-domains to make their website public.Using modern web development tools such as Google Sites to create websites using GUI method.Sample: https://btwq97.github.io	JUL 2020 – MAY 2021
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Internet of Things Engineer Internship <ul style="list-style-type: none">Revised and updated company's firmware applications in Linux OS.Explored many communication protocols such as MQTT and Modbus.Established cloud to device control using MQTT from scratch.Devised encryption and decryption functionality using openssl for JSON string transfer from scratch.Wrote a Python script to automate email subscription services from scratch.	MAY 2020 – DEC 2020
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RELEVANT COURSEWORKS

CS2040C Data Structures and Algorithms <ul style="list-style-type: none">Learning fundamental data structures and algorithms concepts.	AY20/21 S2
EE2028 Microcontroller Programming and Interfacing <ul style="list-style-type: none">Programmed LPC 1769 ARM Cortex M3 Baseboard using NXP LPCXpresso (C programming and ARM Assembly language).	AY19/20 S1
CS1010E Programming Methodology <ul style="list-style-type: none">Learnt fundamental programming concepts in Python.	AY19/20 S1
EE2026 Digital Design <ul style="list-style-type: none">Programmed Digilent Basys 3 FPGA Baseboard using Xilinx Verilog (C programming).	AY18/19 S2

LEADERSHIP EXPERIENCE

AIIESEC in NUS Global Information Session 2019 Team Leader (Marketing) <ul style="list-style-type: none">Planned and executed marketing strategies to promote AIIESEC Volunteering Projects to the NUS student body.	SEP 2019
AIIESEC in NUS August Recruitment OC 2019 Team Leader (Logistics, Finance and Admin Matters) <ul style="list-style-type: none">Negotiated with external companies for product and cash sponsorships.	JUN 2019 – AUG 2019
Engin' Club Engin' O'Week 2019 Head of Programs (Games, Academics and Finale) <ul style="list-style-type: none">Oversaw 3 sub-groups and executed a freshmen orientation camp with over 900 participants.	MAY 2019 – JUL 2019
Electrical and Computing Engineering (ECE) Club Impetus Camp 2019 Organising Committee (Games) <ul style="list-style-type: none">Assisted with the execution of the games and logistical matters during orientation camp.	MAY 2019 – JUL 2019

RELEVANT CERTIFICATIONS / AWARDS

Google Cloud Platform Big Data and Machine Learning Fundamentals <ul style="list-style-type: none">Used GCP interface for big data analysis and machine learning.Created VM instances for cloud storage purposes.	JAN 2021
NUS iDP Ideathon -- Ideate 2020 <ul style="list-style-type: none">Topic: Innovate ways to improve remote collaboration (link: https://ideate2020.devpost.com/).Solution: A software application that uses computer's camera to scan and predict emotions through Artificial Intelligence and Machine Learning Algorithms.Result: 1st Place (out of 85 participants).	AUG 2020

RELEVANT SKILLS

<ul style="list-style-type: none">Hard skills:<ul style="list-style-type: none">Linux OS and command line interface.C / C++ (for embedded systems and scripting).Python (for scripting).	<ul style="list-style-type: none">Proficient in English and Chinese (simplified) languages.Comfortable with the use of collaboration tools such as Gitlab, Google Drive, Slack and Jira.
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