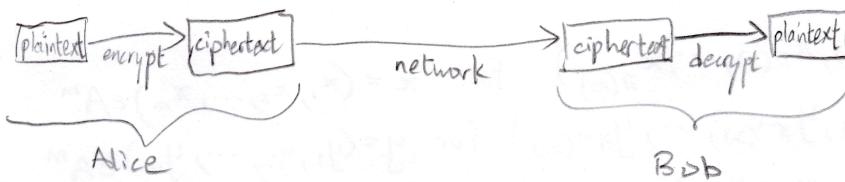
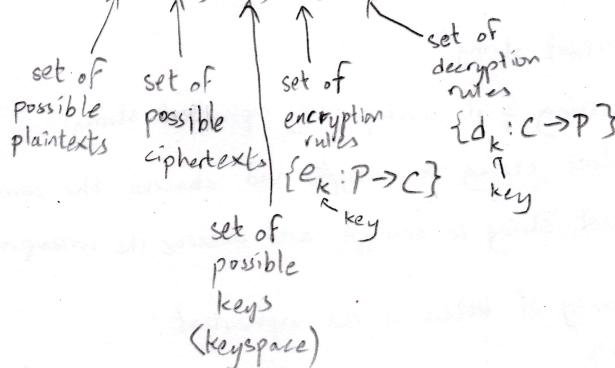


MA4261 Coding & Cryptography

1



Cryptosystem = (P, C, K, E, D)



where $\forall k \in K, d_k(e_k(x)) = x \quad \forall x \in P$

- key is shared via a separate secure channel

Good cryptosystem:

- easy to compute $e_k(x)$ and $d_k(y) \quad \forall k \in K, x \in P, y \in C$
- difficult to recover x from $e_k(x)$ if k is unknown

Multiplicative inverse thm: $\forall a \in \mathbb{Z}_n, \gcd(a, n) = 1 \Leftrightarrow \exists \text{ unique } b \in \mathbb{Z}_n \text{ s.t. } ab \equiv 1 \pmod{n}$

To find b , use the extended Euclidean algorithm

Shift Cipher: $A := n$ chars labelled $0, \dots, n-1$
(alphabet)

$$P = C = K = \mathbb{Z}_n$$

$$e_k(x) \equiv x+k \pmod{n}$$

$$d_k(y) \equiv y-k \pmod{n}$$

Affine Cipher: $P = C = \mathbb{Z}_n$

$$K = \{(a, b) \in \mathbb{Z}_n \times \mathbb{Z}_n \mid \gcd(a, n) = 1\}$$

$$e_k(x) \equiv ax+b \pmod{n}$$

$$d_k(y) \equiv a^{-1}(y-b) \pmod{n}$$

Substitution cipher: $P = C$

$$K = E = D = S_p \quad (\text{set of all permutations on } P)$$

(essentially), we can use any bijective mapping

Monoalphabetic cipher: those where $P = A$.

Generalized affine cipher: $P = C = \mathbb{Z}_n^m \leftarrow$ i.e. we encode m -character chunks

$K = \{E(A, b) \mid A \text{ is an } m \times m \text{ invertible matrix over } \mathbb{Z}_n$

requires $\gcd(\det(A), n) = 1$

$$e_k(x) = xA + b \pmod{n} \quad (x \in \mathbb{Z}_n^m)$$

$$d_k(y) = (y-b)A^{-1} \pmod{n} \quad (y \in \mathbb{Z}_n^m)$$

Permutation cipher: $P = C = A^m$

$$K = S_m$$

$\forall \pi \in K: e_\pi(x) = (x_{\pi(1)}, x_{\pi(2)}, \dots, x_{\pi(m)})$ for $x = (x_1, x_2, \dots, x_m) \in A^m$

$$d_\pi(y) = (y_{\pi^{-1}(1)}, y_{\pi^{-1}(2)}, \dots, y_{\pi^{-1}(m)})$$
 for $y = (y_1, y_2, \dots, y_m) \in A^m$

(i.e. just permute m elements at a time)
it is a subset of generalized affine cipher (using a permutation matrix)

Attack models:

- ciphertext-only attack: attacker only has the ciphertext string
- known-plaintext attack: attacker knows a plaintext string & its corresponding ciphertext string
- chosen-plaintext attack: attacker can choose a plaintext string to encrypt, and observe the corresponding ciphertext
- chosen-ciphertext attack: attacker can choose a ciphertext string to decrypt, and observe the corresponding plaintext

Frequency analysis: guess the key based on the frequency of letters in the ciphertext.
monoalphabetic ciphers are easily broken by this

known-plaintext attack for generalized affine ciphers: if we have (at least) $m+1$ distinct plaintext-ciphertext pairs,
i.e. $x^{(r)}A + b = y^{(r)}$, then let $X = \begin{pmatrix} x^{(1)} - x^{(0)} \\ x^{(2)} - x^{(0)} \\ \vdots \\ x^{(m)} - x^{(0)} \end{pmatrix}$, $Y = \begin{pmatrix} y^{(1)} - y^{(0)} \\ y^{(2)} - y^{(0)} \\ \vdots \\ y^{(m)} - y^{(0)} \end{pmatrix}$
then $XA = Y$.

so if X is invertible, then $A = X^{-1}Y$ and $b = y^{(0)} - x^{(0)}A$

Block ciphers: key does not change (i.e. there is some repeat)

Stream cipher: generate a keystream $z = z_1, \dots, z_s$, and to encrypt $x = x_1, \dots, x_s$

\Downarrow
 (P, C, K, L, E, D) and g
keystream
alphabet
 \uparrow
 $g: K \rightarrow L^\infty$
is the keystream generator

- if keystreams are periodic then it is called a periodic stream cipher (then can use known-plaintext attack with the period)
- a possible keystream generator looks at the previous m keys to generate the new key (using some function)
- also vulnerable to known-plaintext attacks if used alone
- if the generator uses a linear recurrence relation that looks at the last m bits then we only need a known-plaintext attack of size $2m$ (by solving m simultaneous linear equations).
(obtained from a $2m$ -length portion of the keystream)

(3)

S-box (substitution operation): $\pi_s : A^m \rightarrow A^{m'}$ (substitutes string x of length m by another string of length m')

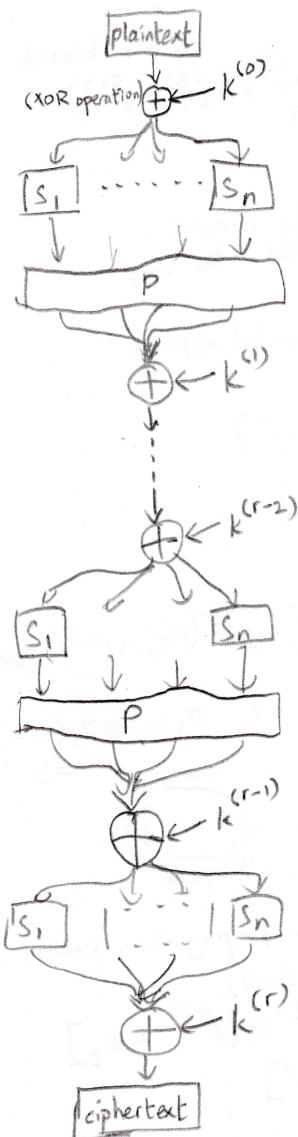
- usually, S-boxes are injective

P-box (permutation operation): $\pi_p : \{1, 2, \dots, n\} \rightarrow \{1, 2, \dots, n\}$

- is a permutation (i.e. bijective)

Substitution-permutation network: Plaintext & ciphertext are binary strings of mn bits.

Given a key k , use an algorithm to generate $r+1$ round keys $k^{(0)}, \dots, k^{(r)}$ each of mn bits



- For the different rounds, we might share the same S-boxes & P-box to make it cheaper... or have more separate different S-boxes & P-box.
- S-boxes have m -bit input & m -bit output
- P-boxes have mn -bit input
- it is desirable that an S-box have the property that changing one input bit will change about half the output bits
- small changes to input should lead to large changes in output so that two similar plaintexts look independent

Linear cryptanalysis

Let X be a random variable taking values 0 or 1

Bias of X : $\varepsilon(X) = \Pr[X=0] - 0.5$ (i.e. how unfair the coin is)

If X_1, \dots, X_k are mutually independent random vars, then $\varepsilon(X_1 \oplus \dots \oplus X_k) = 2^{k-1} \varepsilon(X_1) \dots \varepsilon(X_k)$.

Bias of vector: $a = (a_1, \dots, a_m)$ in S-box $b = (b_1, \dots, b_m)$ then $\varepsilon(a, b)$ is the bias of $(a, u_1 \oplus \dots \oplus a_m u_m) \oplus (b, v_1 \oplus \dots \oplus b_m v_m)$. ↑ Piling-up lemma

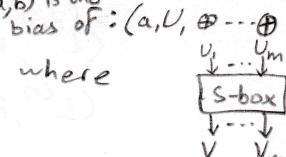
$N_L(a, b)$ = number of $2m$ -tuples

$$(u_1, \dots, u_m, v_1, \dots, v_m) \in \mathbb{Z}_2^{2m}$$

such that $(v_1, \dots, v_m) = \pi_s(u_1, \dots, u_m)$

and $(a, u_1 \oplus \dots \oplus a_m u_m) \oplus (b, v_1 \oplus \dots \oplus b_m v_m) = 0$.

So $\varepsilon(a, b) = \frac{N_L(a, b)}{2^m} - 0.5$. We want to pick a, b such that $|\varepsilon(a, b)|$ is large (i.e. it is biased)



E.g. if we find that $T_1 = U_2^{(1)} \oplus U_4^{(1)} \oplus V_3^{(1)} \oplus V_4^{(1)}$ is biased with $\epsilon(T_1) = 0.375$
 (see slides ch 2) and $T_2 = U_5^{(2)} \oplus U_7^{(2)} \oplus V_5^{(2)} \oplus V_6^{(2)}$ is biased with $\epsilon(T_2) = 0.375$

then $T_1 \oplus T_2 = X_2 \oplus X_4 \oplus U_1^{(3)} \oplus U_4^{(3)} \oplus k_2^{(0)} \oplus k_4^{(0)} \oplus k_5^{(1)} \oplus k_7^{(1)} \oplus k_1^{(2)} \oplus k_4^{(2)}$

Let $c = k_2^{(0)} \oplus k_4^{(0)} \oplus k_5^{(1)} \oplus k_7^{(1)} \oplus k_1^{(2)} \oplus k_4^{(2)}$

$$\text{so } \Pr[X_2 \oplus X_4 \oplus U_1^{(3)} \oplus U_4^{(3)} = 0] = \begin{cases} \Pr[T_1 \oplus T_2 = 0] & \text{if } c=0 \\ \Pr[T_1 \oplus T_2 = 1] & \text{if } c=1 \end{cases}$$

$$\text{hence } \epsilon(X_2 \oplus X_4 \oplus U_1^{(3)} \oplus U_4^{(3)}) = \pm \epsilon(T_1 \oplus T_2) = \pm 2(0.375)^2 = \pm 0.28$$

Since $(U_1^{(3)}, U_2^{(3)}, U_3^{(3)}, U_4^{(3)}) = \pi_S^{-1}((Y_1, Y_2, Y_3, Y_4) \oplus (k_1^{(3)}, k_2^{(3)}, k_3^{(3)}, k_4^{(3)}))$

Now suppose we have a plaintext-ciphertext pair (x_1, \dots, x_8) and (y_1, \dots, y_8) ,
 we compute $(u'_1, u'_2, u'_3, u'_4) = \pi_S^{-1}((y_1, \dots, y_4) \oplus (k'_1, \dots, k'_4))$

If (k'_1, \dots, k'_4) is not the right key, then $x_2 \oplus x_4 \oplus u'_1 \oplus u'_4 = 0$ randomly chosen.
 otherwise the bias is approx ± 0.28 .

Lemma: if the bias is ϵ , then we need $\Theta(\epsilon^{-2})$ plaintext-ciphertext pairs to mount a successful attack

Differential cryptanalysis: Picking pairs of plaintext-ciphertext pairs (x, x^*, y, y^*)
 such that $x \oplus x^* = x'$ is some fixed pattern we want.

- if u and u^* are xorred with k , then $(u \oplus k) \oplus (u^* \oplus k) = u \oplus u^* = u'$
- if u and u^* pass through a P-box, then $(u_{\pi_p(1)}, \dots, u_{\pi_p(n)}) \oplus (u^*_{\pi_p(1)}, \dots, u^*_{\pi_p(n)}) = (u'_{\pi_p(1)}, \dots, u'_{\pi_p(n)})$
- for S-boxes: for $a, b \in \mathbb{Z}_2^m$, let $N_D(a, b)$ be the number of $u \in \mathbb{Z}_2^m$ s.t. $\pi_S(u) \oplus \pi_S(u+a) = b$
 (note: $N_D(0, 0) = 2^m$)

Propagation ratio: $R_p(a, b) = \frac{N_D(a, b)}{2^m} = \Pr[\pi_S(u) \oplus \pi_S(u+a) = b \mid u \oplus u^* = a]$ i.e. $\begin{array}{ccc} u & \xrightarrow{\text{S-box}} & v \\ \uparrow & & \downarrow \\ u^* & \xrightarrow{\text{S-box}} & v^* \end{array} = b$
 for uniformly distributed inputs u and u^* .

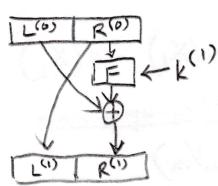
Find a differential trail with high propagation ratio (multiply together the propagation ratio
 of each item on the trail).

$$\prod_{t=1}^r R_p(a_t, b_t) = b_t \mid u^{(t)} \oplus u^{*(t)} = a_t$$

$$\leq \Pr[Y \oplus Y^* = y' \mid X \oplus X^* = x']$$

Lemma: if the bias is ϵ , then we need $\Theta(\epsilon^{-1})$ tuples (x, x^*, y, y^*) to mount a successful attack.

Feistel cipher



where $k^{(1)}, \dots, k^{(r)}$ are round keys generated from a key k ,

$F: \mathbb{Z}_2^n \times \mathbb{Z}_2^m \rightarrow \mathbb{Z}_2^n$ is the round function

$(L^{(0)}, R^{(0)}) \in \mathbb{Z}_2^{2n}$ is the plaintext

$(L^{(r)}, R^{(r)}) \in \mathbb{Z}_2^{2n}$ is the ciphertext

Decryption: $(L^{(t-1)}, R^{(t-1)}) = (R^{(t)} \oplus F(L^{(t)}, k^{(t)}), L^{(t)})$

so F does not need to be injective.

DES/AES: see slides.

Finite fields: + and \times : associative, commutative, identity has inverse.

• distributivity of multiplication over addition

Characteristic of F: least n s.t. $\forall \alpha \in F$, $n\alpha = 0$

Order of F: number of elements in F ($|F|$)

• $|F| = p^k$ for some prime p , which is the characteristic of F.

Finding the finite field of order $p^s = q$ (p : prime, $s \in \mathbb{N}$)

• if $s=1$: $F_p = \mathbb{Z}_p$

• if $s>1$: find a monic irreducible polynomial $f(x) \in \mathbb{Z}_p[x]$ of degree s : $f(x) = x^s + a_{s-1}x^{s-1} + \dots + a_1$,

let β be a new element s.t. $f(\beta) = 0$. i.e. $\beta \notin \mathbb{Z}_p$ and $\beta^s = -(a_0\beta^{s-1} + \dots + a_1)$
 then $F_q = \mathbb{Z}_p(\beta) = \{b_0\beta^{s-1} + b_1\beta^{s-2} + \dots + b_s \mid b_0, \dots, b_s \in \mathbb{Z}_p\}$
 with usual addition & multiplication, except that we replace β^s with this

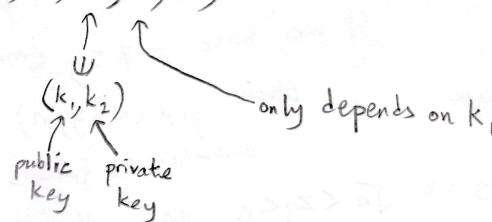
note: every element in F_q is a zero of $x^q - x$. (hence $f(x)$ is a factor of $x^q - x$.)

E.g. finite field of order 2^8 : use polynomial $a^8 = a^4 + a^3 + a + 1$

$$F = \{b_0a^7 + \dots + b_7 \mid b_0, \dots, b_7 \in \mathbb{Z}_2\}$$

AES: plaintexts and ciphertexts are 4×4 matrices where each element in F_{2^8}
 (see slides)

Public-key cryptosystems: (P, C, K, E, D)



F: finite field

$$F^* := F \setminus \{0\}$$

For $\beta \in F^*$, $\langle \beta \rangle := \{\beta^r \mid r = 1, 2, 3, \dots\}$

$$\text{o}(\beta) = \text{order of } \beta := |\langle \beta \rangle|$$

Thm: $\text{o}(\beta) \mid (q-1)$

$\alpha \in F^*$ is a primitive element of F: $\text{o}(\alpha) = q-1$
 (such $\alpha \in F^*$ always exists)

Double-and-add algorithm: $O(\log n)$ fast exponentiation to calculate a^n .

RSA cryptosystem:

based on difficulty of factoring large numbers

(it is hard to find $\varphi(n)$ without knowing p and q)

$$(P, C, K, E, D)$$

$$\begin{aligned} n &= pq \\ &\uparrow \\ &\text{large primes} \end{aligned}$$

$$\{(n, E, D) \mid DE \equiv 1 \pmod{\varphi(n)}\}$$

$$e_k(x) \equiv x^E \pmod{n}$$

$$e_k(y) \equiv y^D \pmod{n}$$

Euler's totient function: number of positive integers in $[1, n]$ relatively prime to n .

so given the public key (n, E) , it is difficult to obtain the private key D .

Proof: $DE \equiv 1 \pmod{\varphi(n)}$

so $DE \equiv 1 \pmod{p-1}$ and $\pmod{q-1}$

so if $x \equiv 0 \pmod{p}$ then $x^{DE} \equiv 0 \equiv x \pmod{p}$

otherwise, by Fermat's little theorem, $x^{p-1} \equiv 1 \pmod{p}$, so $x^{DE} = x(x^{p-1})^m \equiv x(1)^m \equiv x \pmod{p}$

... same for mod q , so $x^{DE} \equiv x \pmod{n}$

$$\text{where } DE = 1 + m(p-1)$$

Factorization algorithms (i.e. how to find p and q from $n = pq$)

Pollard p-1 algorithm: If B is a positive integer s.t. $p-1 \mid B!$, then let $b \equiv a^{B!} \pmod{n}$ small pos. int, e.g. 2. so $b \equiv a^{B!} \pmod{p}$.

Algorithm:

- ① pick B and compute $b_B \equiv a^{B!} \pmod{n}$
- ② if $b_B = 1$ then repeat step ① with a different a . else compute $d = \gcd(b_B - 1, n)$.
- ③ if $d = 1$, then repeat step ① with $B \leftarrow B + 1$ else d is a nontrivial divisor of n .

By FLT, $a^{p-1} \equiv 1 \pmod{p}$ (if $\gcd(a, p) = 1$) so (since $p-1 \mid B!$), $b \equiv 1 \pmod{p} \Rightarrow p \mid b-1$

then $d = \gcd(b-1, n)$ is a nontrivial divisor of n .

To prevent this algorithm from working well, we need to pick p and q s.t. both $p-1$ and $q-1$ have some very large prime factors.

Fermat's factorization: relies on $(x+y)(x-y) = x^2 - y^2$ identity.
if $n = x^2 - y^2$ then $x = \sqrt{n+y^2}$

we start by picking $x = \lceil \sqrt{n} \rceil$ and checking if $x^2 - n$ is square.
increment x and retry until we get a square.

To prevent this algorithm from working well, we need to pick p and q not too close.

Dixon's random squares algorithm: also relies on $(x+y)(x-y) = x^2 - y^2$.

- let $B = \{p_1, \dots, p_k\}$ be primes a factor base if we have $x \not\equiv \pm y \pmod{n}$ and $x^2 \equiv y^2 \pmod{n}$ then $\gcd(x-y, n)$ and $\gcd(x+y, n)$ are non-trivial factors of n .
- generate some z_j randomly s.t. $\sqrt{n} < z_j < n$ and all prime factors of z_j^2 are in B
- let $v_j := (a_{j1}, \dots, a_{jk})$ find some v_j 's s.t. $v_{j1} + v_{j2} + \dots + v_{js} \equiv (0, \dots, 0) \pmod{2}$ (i.e. $z_j^2 \equiv p_1^{a_{j1}} p_2^{a_{j2}} \dots p_k^{a_{jk}} \pmod{n}$)

Then let $v_{j1} + \dots + v_{js} = (2c_1, \dots, 2c_k)$
so $\underbrace{(z_{j1} \dots z_{js})^2}_n \equiv \underbrace{(p_1^{c_1} \dots p_k^{c_k})^2}_y \pmod{n}$

if $x \not\equiv \pm y \pmod{n}$ then $\gcd(x-y, n)$ is a non-trivial factor of n .
 $O(e^{(1+o(1))\sqrt{\ln(n)} \ln(\ln(n))})$

sub-exponential running time wrt. m :

Diffie-Hellman key exchange: relies on difficulty of finding x s.t. $c^x \equiv d \pmod{p}$ for known c, d, p . slower than $O(m^c)$ for any c , but faster than $O(e^{dm})$ for any d .

- p and θ are published
- Alice picks a secret a and Bob picks a secret b .
- Alice sends $\theta^a \pmod{p}$ and Bob sends $\theta^b \pmod{p}$
- The shared secret is $\theta^{ab} \equiv \theta^{ba} \pmod{p}$

EIGramal cryptosystem: (P, C, K, E, D) where $P = \mathbb{Z}_p^*$, $C = \mathbb{Z}_p^* \times \mathbb{Z}_p^*$, $K = \{(p, \Theta, A, a) \mid A \equiv \Theta^a \pmod{p}\}$

$$e_K(x, b) = (\Theta^b \pmod{p}, xA^b \pmod{p})$$

public key private key

plaintext (in \mathbb{Z}_p^*) random number (in \mathbb{Z}_p^*) \mathbb{Z}_p^* \mathbb{Z}_p^*

$$d_K(B, y) = y(B^{-1})$$

Find inverse using Euclidean Algorithm or FLT.

works because $d_K(e_K(x, b)) = d_K(\Theta^b \pmod{p}, xA^b \pmod{p})$

$$\equiv xA^b (\Theta^{ba})^{-1}$$

$$\equiv x\Theta^{ab} (\Theta^{ba})^{-1}$$

$$\equiv x \pmod{p}$$

Algorithms for solving the discrete logarithm problem: (i.e. find x s.t. $c^x \equiv d \pmod{p}$)

Shanks' algorithm

(baby-step giant-step algorithm)

Let $n \geq \sqrt{p}$ (usually $n = \lceil \sqrt{p} \rceil$)

create two lists: $1, c, c^2, \dots, c^{n-1}$ (mod p)

$$d, dc^{-n}, dc^{-2n}, \dots, dc^{-(n-1)n}$$

Find a match between the two lists, e.g. $c^s \equiv dc^{-tn} \pmod{p}$.

$$\text{Then with } x = s + tn, c^x = c^s c^{tn} \equiv dc^{-tn} c^{tn} \equiv d \pmod{p}$$

$$\text{Running time: } O(n \ln n) = O(e^{\frac{1}{2}(\ln(p) + \ln(\ln(p)))})$$

Pollard-rho algorithm

Let $n = o(c)$ in \mathbb{Z}_p^* (i.e. smallest n s.t. $c^n \equiv 1 \pmod{p}$)

create a sequence $z_1 = c^a, d^b, z_2 = c^{a_2} d^{b_2}, z_3 = c^{a_3} d^{b_3}, \dots$ s.t. $z_{i+1} = f(z_i)$ for some $f: \langle c \rangle \rightarrow \langle c \rangle$

e.g. $f(z) = \begin{cases} dz & \text{if } z \in S_0 \\ z^2 & \text{if } z \in S_1 \\ cz & \text{if } z \in S_2 \end{cases} \rightarrow$ for each z_{2i} , check whether $z_i = z_{2i}$

$$S_0 = \{z \in \mathbb{Z}_p^* \mid 0 < z < \frac{p}{3}\}$$

$$S_1 = \{z \in \mathbb{Z}_p^* \mid \frac{p}{3} < z < \frac{2p}{3}\}$$

$$S_2 = \{z \in \mathbb{Z}_p^* \mid \frac{2p}{3} < z < p\}$$

and initially, $z_1 = d$.

$$\text{if } z_i = z_{2i} \text{ then } c^{a_i} d^{b_i} \equiv c^{a_{2i}} d^{b_{2i}} \pmod{p}$$

then if $b_{2i} - b_i$ is invertible modulo n , then

$$x \equiv (a_i - a_{2i})(b_{2i} - b_i)^{-1} \pmod{n}, c^x \equiv d \pmod{p}$$

$$\text{Running time: } O(\sqrt{p}) = O(e^{\frac{1}{2}\ln(p)})$$

Index calculus method

Take a factor base $B = \{p_1, \dots, p_k\}$

generate a list of integers z_j with all prime factors in B , say $c^{z_j} \equiv p_1^{a_{j1}} \cdots p_k^{a_{jk}} \pmod{p}$ for $j=1, \dots, m$.

Then solve linear system (cannot do division)

$$\begin{cases} z_1 \equiv a_{11} \log_c(p_1) + \dots + a_{1k} \log_c(p_k) \pmod{n} \\ \vdots \\ z_m \equiv a_{m1} \log_c(p_1) + \dots + a_{mk} \log_c(p_k) \pmod{n} \end{cases}$$

to find $\log_c(p_1), \dots, \log_c(p_k)$ ← discrete logarithms.

Then find y s.t. $d c^y \pmod{p}$ is in B .

$$\text{say } d c^y \equiv p_1^{f_1} \cdots p_k^{f_k} \pmod{p}$$

$$\text{Then } \log_c(d) + y \equiv f_1 \log_c(p_1) + \dots + f_k \log_c(p_k)$$

$$\log_c(d) = x \text{ if } c^x \equiv d \pmod{p}$$

$$\text{Running time: } O(e^{(\frac{3}{2} + o(1)) \sqrt{\ln(n) \ln(\ln(n))}})$$

Elliptic curves over \mathbb{R}

standard form : $y^2 = x^3 + Ax + B$
(after affine transformation)

discriminant : $\Delta = -16(4A^3 + 27B^2)$

curve is "smooth" (i.e. no singular point)
if $\Delta \neq 0$

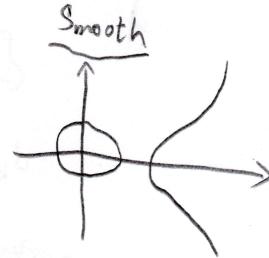
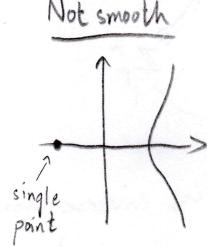
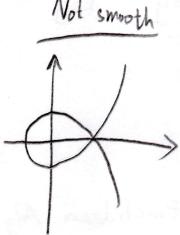
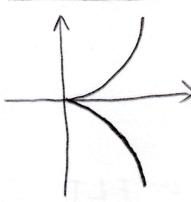
Not smooth

Not smooth

Not smooth

Smooth

Smooth



$$\mathcal{U} = \{(x, y) \in \mathbb{R}^2 \mid y^2 = x^3 + Ax + B\} \cup \{O\}$$

The number of times any line in \mathbb{R}^2 intersects \mathcal{U} can only be 1 or 3.

$$-P := \begin{cases} O & \text{if } P=O \\ (x, -y) & \text{if } P=(x, y) \end{cases}$$

Addition: $O + O = O$

$P + Q = -R$ where P, Q, R are on a straight line

(a) (i) $P=O$: $P+Q=Q$
(ii) $Q=O$: $P+Q=P$
(iii) $P=-Q$: $P+Q=O$

(b) $P \neq O$ and $Q \neq O$ and $P \neq \pm Q$:

$$(x_1, y_1), (x_2, y_2)$$

$$P+Q = (x_3, -(2x_3 + c))$$

$$\text{where } \lambda = \frac{y_2 - y_1}{x_2 - x_1}$$

$$\text{and } c = y_1 - \lambda x_1$$

(c) $P \neq O$ and $Q \neq O$ and $P \neq -Q$ and $P=Q$:

$$P+Q = (x', -(2x' + c))$$

$$\text{where } \lambda = \frac{3x^2 + A}{2y_0}$$

$$\text{and } c = y_0 - \lambda x_0$$

$$\text{and } x' = \lambda^2 - 2x_0$$

(p: odd prime)

Addition: (a) (i) $P=O$: $P+Q=Q$

(ii) $Q=O$: $P+Q=P$

(iii) $P=(x, y), Q=(x, p-y)$: $P+Q=O$

(b) $P=(x_1, y_1), Q=(x_2, y_2)$, $x_1 \neq x_2 \pmod{p}$:

$$P+Q = (x_3, -(2x_3 + c) \pmod{p})$$

$$\text{where } \lambda \equiv (y_2 - y_1)(x_2 - x_1)^{-1} \pmod{p}$$

$$\text{and } c \equiv y_1 - \lambda x_1 \pmod{p}$$

$$\text{and } x_3 \equiv \lambda^2 - x_1 - x_2 \pmod{p}$$

(c) $P=Q=(x_0, y_0)$, $y_0 \neq 0 \pmod{p}$:

$$P+Q = (x', -(2x' + c) \pmod{p})$$

$$\text{where } \lambda \equiv (3x_0^2 + A)(2y_0)^{-1} \pmod{p}$$

$$\text{and } c \equiv y_0 - \lambda x_0 \pmod{p}$$

$$\text{and } x' \equiv \lambda^2 - 2x_0 \pmod{p}$$

Scalar Multiplication: if $P \in \mathcal{U}$ and $m \in \mathbb{Z}$:

$$mP := \begin{cases} \underbrace{P + \dots + P}_{m \text{ times}} & \text{if } m > 0 \\ O & \text{if } m = 0 \\ \underbrace{(-P) + \dots + (-P)}_{-m \text{ times}} & \text{if } m < 0 \end{cases}$$

Elliptic curves over fields with characteristic 2 : different standard form needed because 2 is even — the curve for \mathbb{Z}_p would always be singular

$$\mathcal{U} = \{(x, y) \in \mathbb{F}_2^2 \mid y^2 + xy = x^3 + Ax^2 + B\} \cup \{O\}$$

$$\mathbb{F} = \mathbb{F}_{2^r}$$

$$-P := \begin{cases} O & \text{if } P=O \\ (x, x+y) & \text{if } P=(x, y) \end{cases}$$

$$\text{Note: } -(-P) = P \quad (\text{since } x+x=0)$$

Addition: (a) (i) $P=O$: $P+Q=Q$

(ii) $Q=O$: $P+Q=P$

(iii) $P=(x, y), Q=(x, x+y)$: $P+Q=O$

(b) $P=(x_1, y_1), Q=(x_2, y_2)$, $x_1 \neq x_2$:

$$P+Q = (x_3, x_3 + 2x_3 + c) \quad \text{where } \lambda = (y_1 + y_2)(x_1 + x_2)^{-1}$$

$$\text{and } c = y_1 + \lambda x_1$$

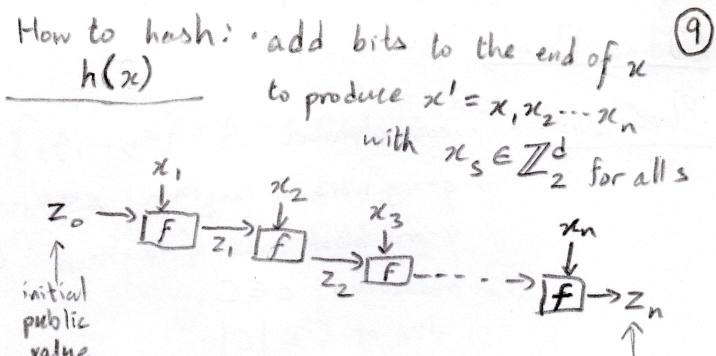
$$\text{and } x_3 = \lambda^2 + \lambda + x_1 + x_2 + A$$

(c) $P=Q=(x_0, y_0)$, $x_0 \neq 0$:

$$P+Q = (x', x' + \lambda x' + x_0^{-1}) \quad \text{where } \lambda = x_0 + y_0 x_0^{-1}$$

$$\text{and } x' = \lambda^2 + \lambda + A$$

Hash functions : $h: \bigcup_{r=1}^{\infty} \mathbb{Z}_2^r \rightarrow \mathbb{Z}_2^m$



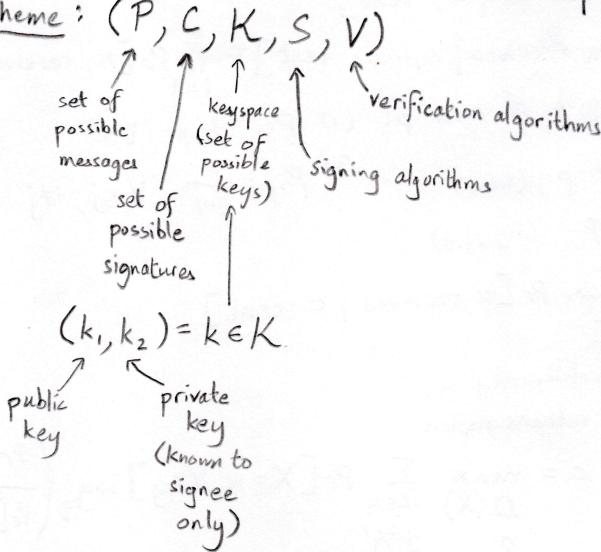
Compression function : $f: \mathbb{Z}_2^m \times \mathbb{Z}_2^d \rightarrow \mathbb{Z}_2^m$

- Security considerations
- ① Pre-image problem: Given $y \in \mathbb{Z}_2^m$, find $x \in \bigcup_{r=1}^{\infty} \mathbb{Z}_2^r$ s.t. $h(x) = y$
 - ② Second pre-image problem: Given $x \in \bigcup_{r=1}^{\infty} \mathbb{Z}_2^r$, find $x' \in \bigcup_{r=1}^{\infty} \mathbb{Z}_2^r$ s.t. $x \neq x'$ and $h(x) = h(x')$.
 - ③ Collision problem: Find $x, x' \in \bigcup_{r=1}^{\infty} \mathbb{Z}_2^r$ s.t. $x \neq x'$ and $h(x) = h(x')$.

Digital signatures to address these problems:

- ① Authentication: the receiver of the message needs to confirm sender's identity
- ② Integrity: the receiver has to be sure that the message was not altered during the transmission
- ③ Non-repudiation: the sender cannot later deny sending the message.

Signature scheme: (P, C, K, S, V)



RSA signature scheme: (P, C, K, S, V)

$$n = pq$$

$$\mathbb{Z}_n \quad \{(n, E, D) \mid DE \equiv 1 \pmod{\varphi(n)}\}$$

where p, q are large primes public private

$$\text{sig}_k(x) \equiv x^D \pmod{n}$$

$$\text{ver}_k(x, y) = \begin{cases} \text{true if } x \equiv y^E \pmod{n} \\ \text{false otherwise} \end{cases}$$

ElGamal signature scheme: (P, C, K, S, V)

$$\mathbb{Z}_p^* \quad \{(p, \theta, A, a) \mid A \equiv \theta^a \pmod{p}\}$$

$$\mathbb{Z}_p^* \times \mathbb{Z}_{p-1} \quad \text{public} \quad \text{private}$$

randomly chosen s.t. $b \in \mathbb{Z}_{p-1}^*$ (i.e. $\gcd(b, p-1) = 1$)

$$\text{sig}_k(x, b) = (\theta^b \pmod{p}, (x - aB)b^{-1} \pmod{p-1})$$

$$\text{ver}_k(x, (B, c)) = \begin{cases} \text{true if } A^B B^c \equiv \theta^x \pmod{p} \\ \text{false otherwise} \end{cases}$$

$$\text{Proof: } A^B B^c \equiv (\theta^a)^B (\theta^b)^{(x-aB)b^{-1}}$$

$$\equiv \theta^{aB + b(x-aB)b^{-1}}$$

$$\equiv \theta^x \pmod{p}$$

(since $aB + b(x-aB)b^{-1} \equiv x$)

$$\text{and } \theta^{p-1} \equiv 1 \pmod{p} \quad (\text{Fermat's little thm})$$

Hash-and-sign: to send message x , we send $(x, \text{sig}_k(h(x)))$

to verify, check $\text{ver}_k(h(x), y)$ where (x, y) is received

Digital signature algorithm (DSA)

Elliptic curve digital signature algorithm (ECDSA)

} see slides

Coding Theory

Block code : code alphabet: $A = \{a_1, \dots, a_q\}$

- q -ary word of length n : $x = x_1 \dots x_n$ where $x_i \in A$ (i.e. $x \in A^n$)
- q -ary block code of length n : $C \subseteq A^n$
- codeword: $c \in C$
- size of C : $|C|$
- information rate: $\frac{\log_2 |C|}{n}$ (amount of bits of information in one bit of the channel)
- (n, M) -code: code with length n and $|C| = M$
- binary code: $A = \mathbb{Z}_2$

Discrete communication channel: $A = \{a_1, \dots, a_q\}$, $A' = \{b_1, \dots, b_{q'}\}$,

- characterised by $p_{ij} = \Pr[b_j \text{ received} | a_i \text{ sent}]$
- memoryless channel: $\Pr[x_1 \dots x_n \text{ received} | c_1 \dots c_n \text{ sent}] = \prod_{i=1}^n \Pr[x_i \text{ received} | c_i \text{ sent}]$
- q -ary symmetric channel with prob. of error p : (1) $P_{ii} = 1-p \quad \forall i$
(2) $P_{ij} = p \quad \forall i, j, i \neq j$
- binary symmetric channel: (1) $P_{ii} = 1-p$ (same) (2) $P_{ij} = \frac{p}{q-1} \quad \forall i, j, i \neq j$

Maximum likelihood decoding: decode x to $\operatorname{argmax}_{c \in C} \Pr[x \text{ received} | c \text{ sent}]$

• complete (CMLD): if tie, choose arbitrarily

• incomplete (IMLD): if tie, request retransmission

Shannon's channel coding theorem: capacity: $c = \max_{\Omega(X)} \sum_{x \in A} \Pr[X=x, Y=y] \log_2 \left(\frac{\Pr[X=x, Y=y]}{\Pr[X=x] \Pr[Y=y]} \right)$
(for memoryless channels) (max possible amount of info in one bit of channel)

• thm: $\forall r < c$ and $\forall \epsilon > 0$ all probability distributions of X

s.t. $r \leq \frac{\log_2 |C|}{n} < c$ and probability of decoding wrongly is less than ϵ .

(i.e. C is an (n, M) -code over A with $q^{rn} \leq M \leq q^{cn}$)

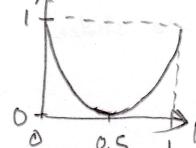
(i.e. we can find codes that approach optimal information rate)

• thm converse: if $\{C_t\}_{t=1,2,\dots}$ is a sequence of codes

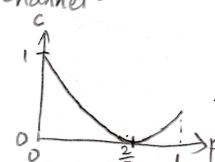
where C_t is an (n_t, M_t) -code over A , where $\{n_t\}_{t=1,2,\dots}$ is strictly increasing,
then if $\lim_{t \rightarrow \infty} \epsilon_t = 0$ then $\limsup_{t \rightarrow \infty} \frac{\log_2 M_t}{n_t} \leq c$

• For q -ary symmetric channel with err. prob. p , capacity $c = 1 + (1-p)\log_2(1-p) + p\log_2(\frac{p}{q-1})$

• For binary symmetric channel: capacity $c = 1 + (1-p)\log_2(1-p) + p\log_2 p$ these are negative



• 3-ary symmetric channel:



Minimum distance decoding (= maximum likelihood decoding for q -ary symmetric channels where $p < \frac{q-1}{q}$)

- decode to $\arg\min_{c \in C} d(x, c)$

$d(x, y)$: Hamming distance (is a metric)

- $d(x, y) \geq 0$

- $d(x, y) = 0 \iff x = y$

- $d(x, y) = d(y, x)$

- $d(x, y) \leq d(x, z) + d(z, y)$ (Δ ineq.)

- if A is an additive group, then $w(x-y) = d(x, y)$

$$\underline{d(C)} = \min_{\substack{x, y \in C \\ x \neq y}} d(x, y) \quad (\text{and hence } w(x) = d(x, 0))$$

(n, M, d) -code: length n , size M , distance d

u -error-detecting: $d(C) \geq u+1$

v -error-correcting: $d(C) \geq 2v+1$

Thm: if $d(C) = d$, then C is exactly $(d-1)$ -error-detecting and exactly $\lfloor \frac{d-1}{2} \rfloor$ -error-correcting.

Linear code: A is a field F and C is a subspace of F^n .

• $[n, k]$ -linear code: length n , $\dim(C) = k$



C is nonempty subset of F^n

→ is a (n, q^k) -code

and $\forall x, y \in C, \forall a, b \in F, ax+by \in C$

• $[n, k, d]$ -linear code: length n , $\dim(C) = k$, distance d

→ is a (n, q^k, d) -code

• $w(C) = \min_{\substack{x \in C \\ x \neq 0}} w(x)$

• if $C \neq \{0\}$ then $d(C) = w(C)$

Dual code of a linear code:

• $C^\perp = \{x \in F^n \mid x \cdot c = 0 \ \forall c \in C\} \subseteq F^n$ is a linear code over F

↑ dot product

(not a true inner product because not necessarily $\langle u, u \rangle > 0 \ \forall u \neq 0$)

• dimension theorem: $\dim(C) + \dim(C^\perp) = n$

Generator matrix of a linear code: a matrix G ^{$k \times n$ matrix} such that $C = \{aG \mid a \in F^k\}$

• G is not unique (a way to make G is $G = \begin{pmatrix} g_1 \\ \vdots \\ g_k \end{pmatrix}$ where $\{g_1, \dots, g_k\}$ is a basis for C)

• standard form generator matrix: $G = (I_k | X)$

$\begin{matrix} k \times k \\ \text{identity} \\ \text{matrix} \end{matrix}$

some $k \times (n-k)$ matrix over F

• not all lin. codes have

a generator matrix in std. form.

• in standard form, $a \in F^k$ is encoded to the codeword $c = aG = a(I_k | X) = (aI_k, aX)$

$$= (a, aX)$$

Parity-check matrix of a linear code:

- parity-check matrix for C = generator matrix for $C^\perp := H$ $\xrightarrow{(n-k) \times n \text{ matrix}}$
- if $G = (I_k | X)$ is a std. form generator matrix for C , then $H = (-X^T | I_{n-k})$ is a parity-check matrix for C
- $C = \{c \in F^n \mid cH^T = 0\}$ (i.e. C is the nullspace of H)
- $d(C) \geq d \Leftrightarrow$ any $d-1$ columns of H are lin. indep.
- $d(C) < d \Leftrightarrow \exists d-1$ columns of H that are lin. dep.
- $d(C) = d \Leftrightarrow \begin{cases} \text{any } d-1 \text{ columns of } H \text{ are lin. indep.} \\ H \text{ has } d \text{ columns that are lin. dep.} \end{cases}$

Syndrome decoding:

- Given $x \in F^n$, the syndrome of x is $s_H(x)^T := Hx^T$ (so $s_H(x) = xH^T$)

- If $c \in C$ is sent and $y = c + e$ is received, then $s_H(y) = s_H(e)$

Coset containing x : $\xrightarrow{\text{transmission error}}$

$$x + C := \{x + y \mid y \in C\}$$

- $x, y \in F^n$ are in the same coset of $C \Leftrightarrow s_H(x) = s_H(y)$

- coset leader: the vector in the coset with least weight
(something like the delta to the closest codeword)

Syndrome decoding:

- (init): choose a coset leader and compute its syndrome for every coset, and list down the syndromes and corresponding coset leaders in a table
- (query): when receiving y , compute $s_H(y)$, and lookup the table to get the coset leader e (s.t. $s_H(e) = s_H(y)$), and decode y to $y - e$.

Information rate: $R(C) = \frac{\log_2 M}{n}$ (amount of information per digit sent)
(aka. efficiency)

Relative minimum distance: $\delta(C) = \frac{d-1}{n}$
(aka. error-correcting capacity)

$A_q(n, d)$: largest possible M such that a q -ary (n, M, d) -code exists

$B_q(n, d)$: largest possible q^k such that a $[n, k, d]$ -linear code over F_q exists

Basic results

$$B_q(n, d) \leq A_q(n, d) \leq q^n \text{ for } 1 \leq d \leq n$$

$$B_q(n, 1) = A_q(n, 1) = q^n$$

$$B_q(n, 2) = A_q(n, 2) = q^{n-1} \quad \leftarrow \text{parity check digit}$$

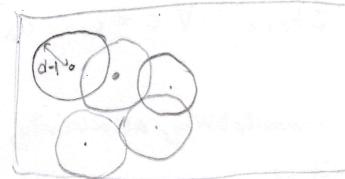
$$B_q(n, n) = A_q(n, n) = q \quad \text{if } q \text{ is a prime power only}$$

Sphere of radius r and centre x : $S_A(x, r) = \{y \in A^n \mid d(x, y) \leq r\}$

$$V_q^n(r) = |S_A(x, r)| = \begin{cases} \sum_{s=0}^r \binom{n}{s} (q-1)^s & \text{if } r < n \\ q^n & \text{if } r \geq n \end{cases}$$

Lower bounds:

Sphere-covering bound: $A_q(n, d) \geq \frac{q^n}{V_q^n(d-1)}$



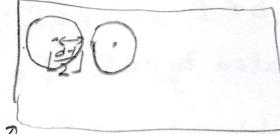
Gilbert-Varshamov theorem: If $2 \leq d \leq n$ and $1 \leq k \leq n$ and $V_q^{n-1}(d-2) < q^{n-k}$ then there exists an $[n, k]$ -linear code over F_q with min. dist. at least d

(equiv.) Gilbert-Varshamov bound: $A_q(n, d) \geq B_q(n, d) \geq q^{n-\lceil \log_2(V_q^{n-1}(d-2)+1) \rceil}$

Upper bounds:

Hamming bound (Sphere-packing bound): $A_q(n, d) \leq \frac{q^n}{V_q^n(\lfloor \frac{d-1}{2} \rfloor)}$

usually only useful when d is small



Perfect code: where equality holds (i.e. no uncovered spaces)

Hamming code: $\text{Ham}(r, q)$: code formed when parity check matrix H has r rows and $\frac{q^r - 1}{q - 1}$ columns

Hence $\text{Ham}(r, q)$ is a $\left[\frac{q^r - 1}{q - 1}, \frac{q^r - 1}{q - 1} - r, 3 \right]$ -linear code over F_q .

All Hamming codes are perfect.

Thm: Let q be a prime power such that there exists an (n, M, d) -perfect code with $1 < d < n$. Then either:

- it is a Hamming code (i.e. $n = \frac{q^r - 1}{q - 1}$, $M = q^{n-r}$, $d = 3$), or
- $(q, n, M, d) = (2, 23, 2^{12}, 7)$ or $(3, 11, 3^6, 5)$

this is maximum possible, because if $x \in F_q^r \setminus \{0\}$, there are $q-1$ nonzero scalar multiples of x , and H cannot have two lin. indep. columns

Singleton bound: Given $1 \leq d \leq n$, $B_q(n, d) \leq A_q(n, d) \leq q^{n-d+1}$ Golay codes

For linear codes, if q is a prime power and $B_q(n, d) = q^{n-d+1}$ (i.e. the bound is attained), then they are maximum distance separable (MDS) codes

Equiv. MDS codes: (1) C is an MDS code

(2) any $n-k$ columns of H are lin. indep.

(3) any k columns of G are lin. indep.

(4) C^\perp is an MDS code

Binary MDS codes: either one of the following must be true:

(1) $[n, k, d] = [n, n, 1]$ (i.e. $C = \mathbb{Z}_2^n$)

(2) $[n, k, d] = [n, 1, n]$ (i.e. $C = \{0 \dots 0, 1 \dots 1\}$)

(3) $[n, k, d] = [n, n-1, 2]$ (i.e. C is the dual code of $\{0 \dots 0, 1 \dots 1\}$)

Plotkin bound: If $r < d$ where $r = \frac{q-1}{q}$, then $A_q(n, d) \leq \lfloor \frac{d}{d-rn} \rfloor$

Improved version for binary codes: When d is even: $A_2(n, d) \leq \begin{cases} 2 \lfloor \frac{d}{2d-n} \rfloor & \text{if } n < 2d \\ 4d & \text{if } n = 2d \end{cases}$

When d is odd: $A_2(n, d) \leq \begin{cases} 2 \lfloor \frac{d+1}{2d+1-n} \rfloor & \text{if } n < 2d+1 \\ 4d+4 & \text{if } n = 2d+1 \end{cases}$

useful when d is large relative to n

Asymptotic bounds (when $n \rightarrow \infty$): $\alpha_q(\delta) := \limsup_{n \rightarrow \infty} \frac{\log_q A_q(n, \lfloor \delta n \rfloor)}{n}$ (i.e. amount of codewords relative to n)

Asymptotic singleton bound: $\alpha_q(\delta) \leq 1 - \delta$

$\lim_{n \rightarrow \infty} \frac{1}{n} \log_q (V_q^n(\lfloor \delta n \rfloor)) = H_q(\delta) := -(1-\delta) \log_2(1-\delta) - \delta \log_2(\frac{\delta}{q-1})$ (i.e. some kind of entropy)

asymptotic Gilbert-Varshamov bound: $\alpha_q(\delta) \geq 1 - H_q(\frac{\delta}{2})$

asymptotic Hamming bound: $\alpha_q(\delta) \leq 1 - H_q(\frac{\delta}{2})$ if $\delta \leq \frac{q-1}{q}$

Cyclic Codes : a linear code where $\forall c = c_0 \dots c_{n-1} \in C$, $\sigma(c) := c_{n-1}c_0 \dots c_{n-2} \in C$

Rings $(R, +, \cdot)$: "+" satisfies commutativity, associativity, identity, invertibility
"·" is associative

"·" is distributive over "+".

• If R has multiplicative identity, then R is a ring with unity

• If R has commutative multiplication, then R is a commutative ring

Ideal $I \subseteq R$: $\forall a, b \in I$ and $r \in R$: $a-b, ra, ar \in I$

• Principal ideal generated by $a \in R$ of a commutative ring with identity : $aR := \{ar \mid r \in R\} = \{ra \mid r \in R\}$

Ring of polynomials modulo $x^n - 1$: $F[x; n] := \{f(x) \in F[x] \mid \deg(f(x)) < n\}$ is a commutative ring with unity

Field

addition is usual polynomial addition

multiplication is polynomial multiplication modulo $x^n - 1$

• $F[x; n]$ is a vector space over F .

• $\tilde{a} \in F^n \iff a(x) = a_0 + a_1x + \dots + a_{n-1}x^{n-1} \in F[x; n]$

• $\tilde{b} = \sigma(\tilde{a}) \iff b(x) \equiv xa(x) \pmod{x^n - 1}$

• $C \subseteq F^n$ is a cyclic code $\iff C' := \{c(x) \mid \tilde{c} \in C\}$ is an ideal of $F[x; n]$

• weight: $w(f(x)) :=$ number of nonzero coefficients in $f(x)$

• distance: $d(f(x), g(x)) := w(f(x) - g(x))$

Generator polynomials: $g(x) \in F[x]$ such that:

(i) $g(x)$ divides $x^n - 1$

(ii) $\deg(g(x)) = n-k$

(iii) $C' = \{f(x)g(x) \mid f(x) \in F[x] \text{ and } \deg(f(x)) \leq k-1\}$ (note: C' is defined here)

(iv) $g(x)$ is monic

• C is an $[n, k]$ -cyclic code \iff such $g(x)$ exists

• Encoding: a message $u \in F^k$ is encoded to:

(polynomial $u(x)$)

(1) Non-systematic encoding: $c(x) = u(x)g(x)$

(2) Systematic encoding: Find the remainder when $x^{n-k}u(x)$ is divided by $g(x)$,

let the remainder be $r(x) = r_0 + r_1x + \dots + r_{n-k-1}x^{n-k-1}$,
then $c(x) = x^{n-k}u(x) - r(x) = g(x)q(x)$

(where $x^{n-k}u(x) = g(x)q(x) + r(x)$)

(so the codeword is $(-r_0, \dots, -r_{n-k-1}, u_0, \dots, u_{k-1})$)

quotient ↑
remainder ↑
message is part of
the codeword!

• Decoding:

• Syndrome polynomial: given $a \in F^n$, $s_a(x)$ is the remainder when
(i.e. $a(x) \in F[x; n]$) $a(x)$ is divided by $g(x)$

• Thm: given $a, b \in F^n$, a and b are in the same coset of $C \iff s_a(x) \equiv s_b(x) \pmod{g(x)}$ and $\deg(s_a(x)) < \deg(g(x))$

• $s_{\sigma(a)}(x) \equiv x s_a(x) \pmod{g(x)}$

• Meggitt decoding algorithm: see slides: Ch 9 p. 42

• Runs of zeroes: $a = a_0 \dots a_{n-1} \in F^n$ has a run of 0 of length s : $\exists i$ ($0 \leq i < n$) s.t. $a_i = a_{i+1} = \dots = a_{i+s-1} = 0$

• Error trapping: see slides: Ch 9. p. 48

• Error trapping decoding: see slides: Ch 9 p. 51

mod n ,
so it wraps around

BCH codes

Characteristic of a ring: $\text{char}(R) = \text{smallest } p \in \mathbb{N} \text{ s.t. } \forall a \in R, pa := \underbrace{a + \dots + a}_{p \text{ times}} = 0$

Lemma 1: In any commutative ring R where $\text{char}(R) = p$ is prime,
 $\forall a, b \in R, \forall s \in \mathbb{N}, (a+b)^{p^s} = a^{p^s} + b^{p^s}$

Lemma 2: If K and F are finite fields s.t. F is a subfield of K and order of F is q , then:

$$(1) |K| = q^t \text{ for some } t \in \mathbb{N}$$

$$(2) \forall \beta \in K, \beta^{|K|} = \beta$$

$$(3) \beta \in F \Leftrightarrow \beta^q = \beta$$

Minimal polynomial of $\beta \in K$ over F : Monic polynomial $f(x) \in F[x]$ s.t.

(1) $f(x)$ is irreducible over F

(2) β is a root of $f(x)$ (computed in K), i.e. $f(\beta) = 0$

see examples: Ch 10 p. 4

• If m is the smallest positive integer s.t. $\beta^{q^m} = \beta$, then $\beta, \beta^q, \beta^{q^2}, \dots, \beta^{q^{m-1}}$ are distinct elements in K

• Thm: $M_\beta(x) := \prod_{j=0}^{m-1} (x - \beta^{q^j})$ is the minimal polynomial of β over F

Primitive element $\alpha \in K$: order of α in K is $|K|-1$ (i.e. every $x \in K \setminus \{0\}$ can be written as $x = \alpha^i$ for some integer i)

- so $\alpha, \alpha^2, \dots, \alpha^{q^{t-1}}$ are distinct (where $|K| = q^t$)
- so $\deg(M_\alpha(x)) = t$
- $M_\alpha(x)$ is called a primitive polynomial

• Examples: Ch 10 p. 10.

BCH code: Given $\beta \in K^*$ and order of β is n (n is a divisor of $q^t - 1$),

for any θ, δ , the q -ary cyclic code with generator polynomial

$g(x) = \text{lcm}\{M_{\beta^\theta}(x), M_{\beta^{\theta+1}}(x), \dots, M_{\beta^{\theta+\delta-2}}(x)\}$ is a BCH code over F

• If β is a primitive element of K (so $n = q^t - 1$), then it is a primitive BCH code.

• If $\theta = 1$, then it is a narrow-sense BCH code.

• See examples: Ch 10 p. 18.

• min distance thm: $d(C) \geq \delta$

Binary Hamming code: ($F = \mathbb{Z}_2$ and K is a finite extension of F and $|K| = 2^t$ for some $t \in \mathbb{N}$)

Given a primitive element α of K , with $\beta = \alpha$ and $\theta = 1$ and $\delta = 3$,

we obtain a narrow-sense primitive BCH code C of length $n = 2^t - 1$ using the generator polynomial $g(x) = \text{lcm}\{M_\alpha(x), M_{\alpha^2}(x)\} = M_\alpha(x)$.

Then $\deg(g(x)) = \deg(M_\alpha(x)) = t$, and C is a $[2^t - 1, 2^t - 1 - t]$ -cyclic code,

and C is a binary Hamming code $\text{Ham}(t, 2)$.

Reed-Solomon code:

• If $F = K$ and $|F| = q$, then $\forall \beta \in K^* = F^*$, $M_\beta(x) = x - \beta$

• For any primitive element $\alpha \in K$ and any θ , we obtain a primitive BCH code C with length $n = q - 1$ with generator polynomial $g(x) = \text{lcm}\{M_{\alpha^\theta}(x), M_{\alpha^{\theta+1}}, \dots, M_{\alpha^{\theta+\delta-2}}(x)\} = (x - \alpha^\theta)(x - \alpha^{\theta+1}) \dots (x - \alpha^{\theta+\delta-2})$

• This code C is a Reed-Solomon code, and is a $[q-1, q-\delta]$ -cyclic code, and $d(C) = \delta$, and are MDS codes.