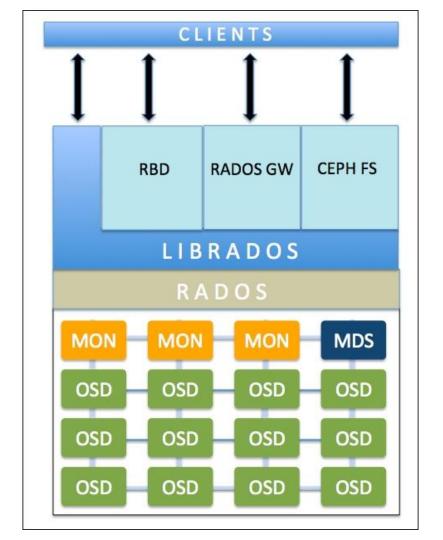
Ceph RGW-Prefetching

Ali R., Amin M., Bissenbay D.

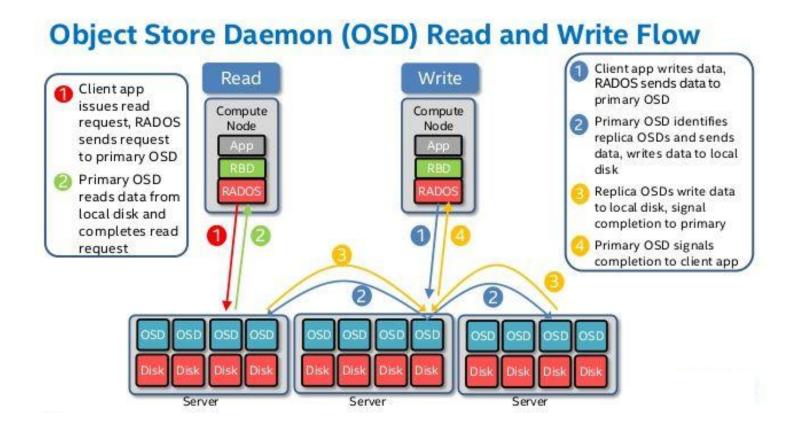
Ceph

- A distributed storage systems
- Open source
- Provides interfaces for object, block and file level storage
- Scalable to the exabyte level
- Replicates data and makes it fault-tolerant (default 3 replicas)

Ceph Architecture

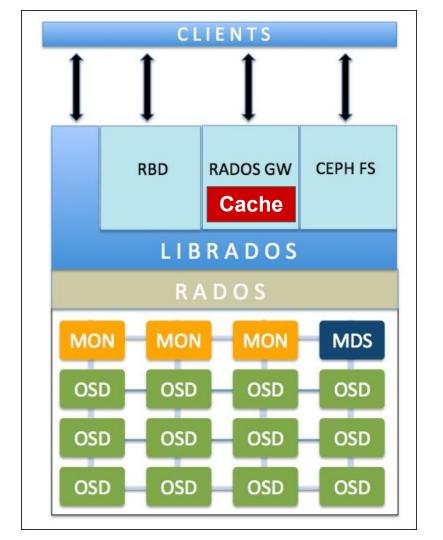


Ceph Flow



What is our project?

- Develop a prefetching mechanism and add it to the existing caching layer
- Implementing another API functions to expose the prefetching mechanism to the users
- Developing evaluating mechanism for the system (testing)



What we are going to implement?

Prefetching mechanism:

- Intercepting Ceph user requests to decide which file is requested and which blocks should be prefetched
- Using Ceph functions to read files (data blocks) from OSDs to the cache

New Ceph API functions:

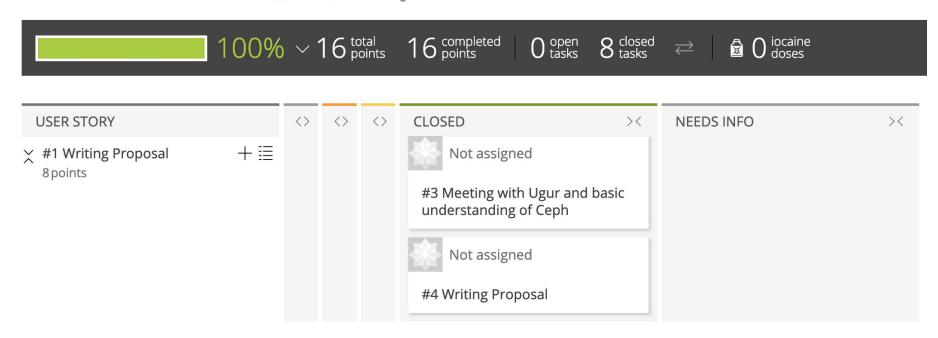
- Users should be able to prefetch data manually
- Users should be able to check the cache content.

Evaluation

- We need to make sure that prefetching is working correctly
- Devise a method to check the performance of cache and prefetching system

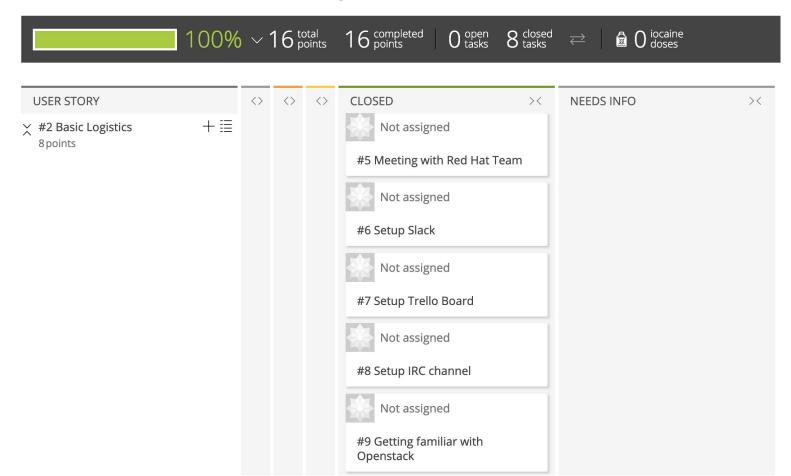
Sprint 1

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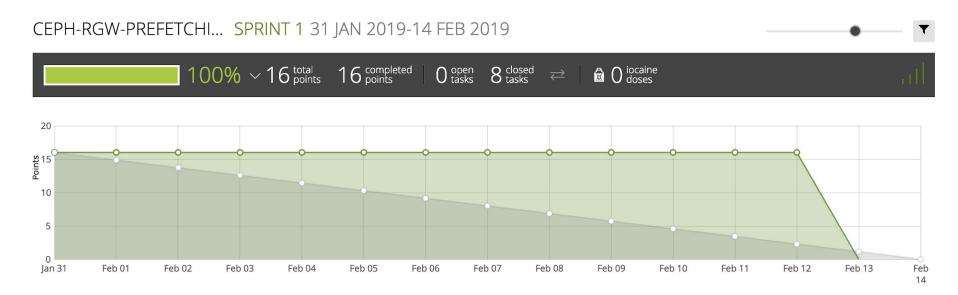


Sprint 1

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Burn down chart for Sprint 1



Progress so far ...

- VMs set up on OpenStack
 - Three VM machines
 - Centos 7
- Infrastructure is ready
 - Ceph is built
- Next step:
 - Adding cache system to the existing Ceph
 - Understanding Ceph code
 - Implementing first API functions