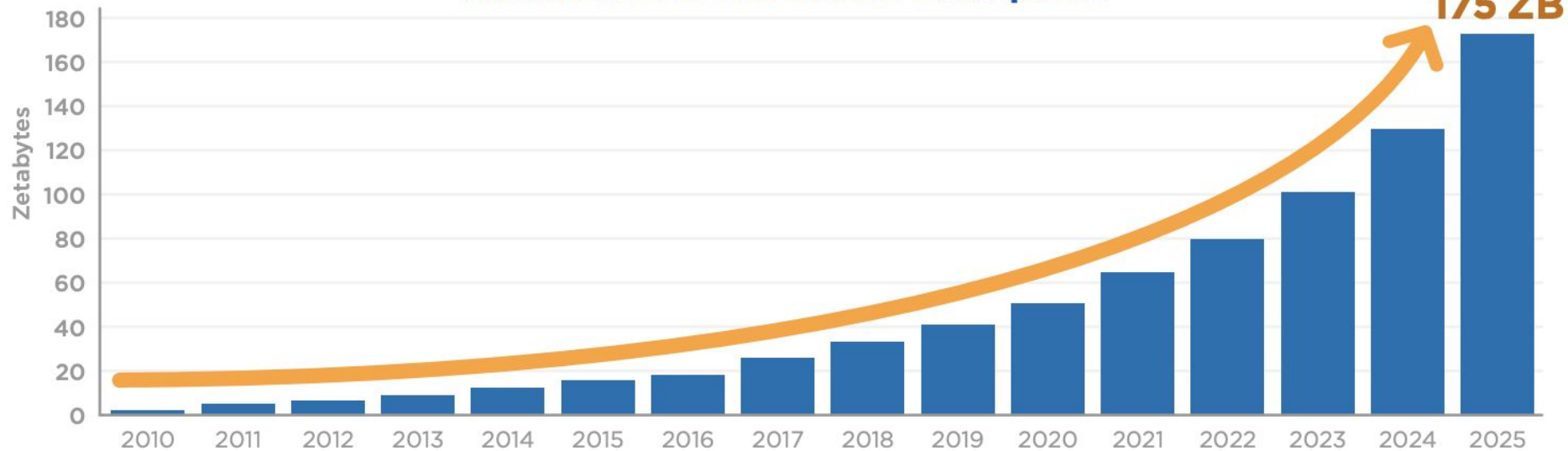


# Ceph RGW-Prefetching

Ali R., Amin M., Bissenbay D.

*Sprint 2 (Feb 14 - Feb 28)*

## Annual Size of the Global Datasphere



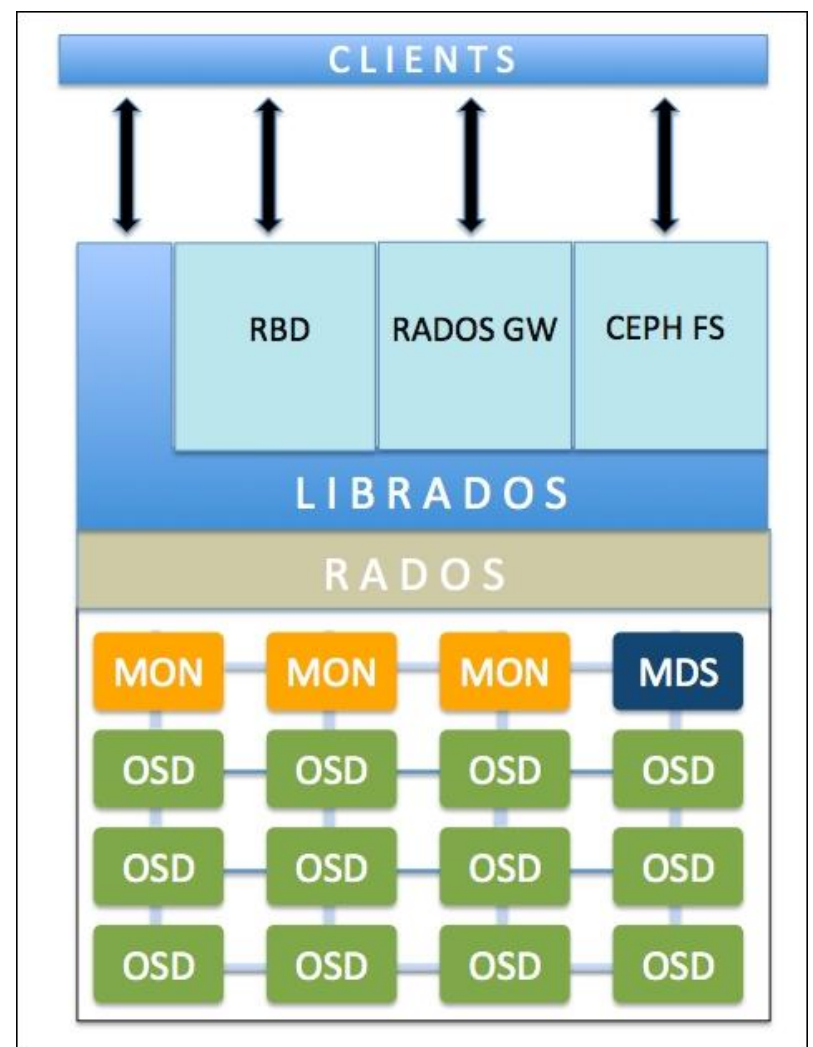
Source: Data Age 2025, sponsored by Seagate with data from IDC Global DataSphere, Nov 2018

# Ceph

- A distributed storage systems
- Open source
- Provides interfaces for object, block and file level storage
- Scalable to the exabyte level
- Fault-tolerant, Self-healing

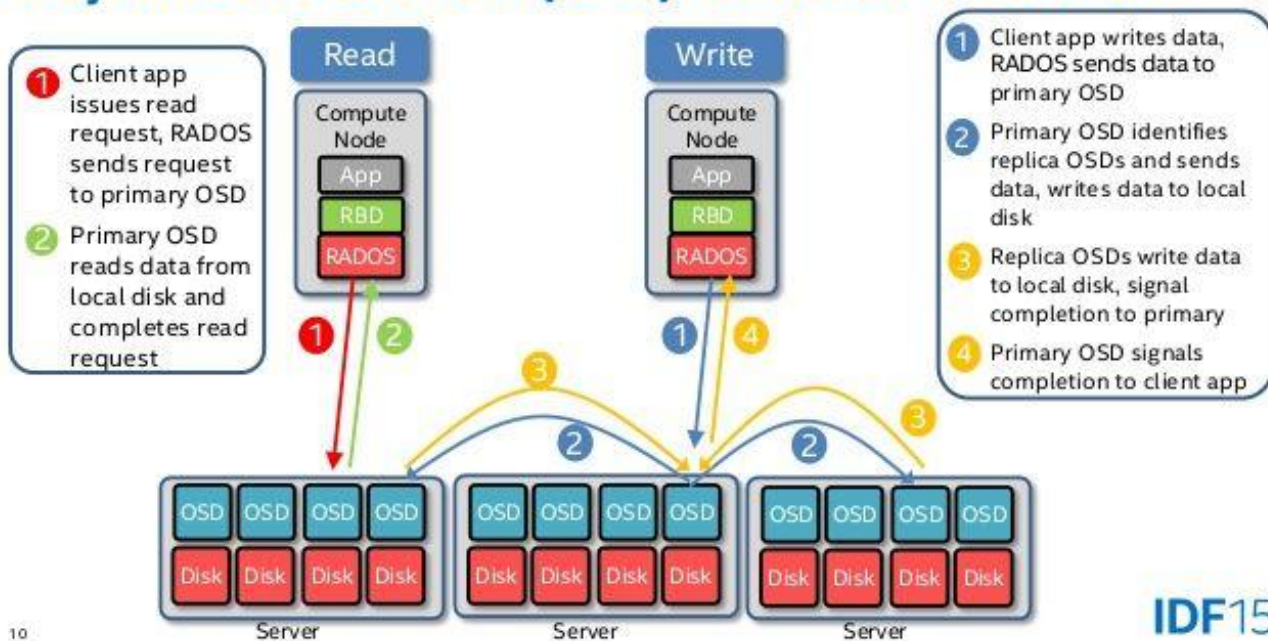
# Ceph Architecture

- RADOS
- OSD
- RADOS Gateway
- CRUSH



# Ceph Flow

## Object Store Daemon (OSD) Read and Write Flow



# Challenges

- Best place to implement prefetching (*lower level vs higher level*)
  - Being explicit or implicit (Using API)
  - Designing prefetching algorithm
  - Extracting the required object information
- Ceph “limits” the client perceived bandwidth
  - We need to be careful about hurting the performance
- Use of debugging tool i.e. gdb
  - Asynchronous functions
- Code is not “well documented”

# Implementation Plan

- Previous implementation of cache in Ceph is helpful
- Low Level Implementation
  - “ceph/src/rgw/rgw\_rados.cc”
- High Level Implementation
  - “ceph/src/rgw/rgw\_op.cc”
- Modify the request data structure being passed to lower level
  - Introduce a flag that indicates the “prefetching request”
  - Check the flag before replying to client and drop if the request was “prefetching request”
- Evaluation: COSBench - Cloud Object Storage Benchmark

# Sprint 2 - update

- Code walk with caching team
- Code walk with mentors
- Deploy ceph with cache
- Store and retrieve data



# Taiga Updates

Installing Ceph. Storing & retrieving data	Code Walk	Brainstorming design and implementation of prefetching
Installing Standard Ceph	Code walks with RedHat Team	Team Meetings
Integrating Ceph with Cache code		
Storing & retrieving data using S3 API (BOTO SDK)		

# Burndown chart in Taiga (cont.)

CEPH-RGW-PREFETCHI... SPRINT 2 14 FEB 2019-28 FEB 2019



50%



12 total points

6 completed points

1 open tasks

10 closed tasks



0 locaine doses

