

# AMA 505: Optimization Methods

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## Lecture 7 Semidefinite Programming II Reformulations and CVX

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### Schur complement

The following result is **crucial** in reformulating problems into SDPs.

#### Theorem 7.1

Let  $A \in \mathcal{S}^m$ ,  $C \in \mathcal{S}^n$ ,  $B \in \mathbb{R}^{m \times n}$ , and  $A \succ 0$ . Then

$$\begin{bmatrix} A & B \\ B^T & C \end{bmatrix} \succeq 0 \iff C - B^T A^{-1} B \succeq 0.$$

**Note:** We call  $C - B^T A^{-1} B$  the **Schur complement** of  $A$  in  $\begin{bmatrix} A & B \\ B^T & C \end{bmatrix}$ .

**Proof:** Note that

$$\begin{bmatrix} I & 0 \\ (-A^{-1}B)^T & I \end{bmatrix} \begin{bmatrix} A & B \\ B^T & C \end{bmatrix} \begin{bmatrix} I & -A^{-1}B \\ 0 & I \end{bmatrix} = \begin{bmatrix} A & 0 \\ 0 & C - B^T A^{-1} B \end{bmatrix}.$$

$$\left( \begin{array}{c} \cdot \\ \cdot \end{array} \right) \left( \begin{array}{cc} A & B - A(A^{-1}B) \\ B^T & C - B^T(A^{-1}B) \end{array} \right)$$

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## Schur complement cont.

**Proof of Theorem 7.1 cont.:** First, suppose that  $\begin{bmatrix} A & B \\ B^T & C \end{bmatrix} \succeq 0$ . Then

$$\begin{aligned} x^T (C - B^T A^{-1} B) x &= \begin{bmatrix} 0^T & x^T \end{bmatrix} \begin{bmatrix} A & 0 \\ 0 & C - B^T A^{-1} B \end{bmatrix} \begin{bmatrix} 0 \\ x \end{bmatrix} \\ &= \begin{bmatrix} 0^T & x^T \end{bmatrix} \begin{bmatrix} I & 0 \\ (-A^{-1} B)^T & I \end{bmatrix} \begin{bmatrix} A & B \\ B^T & C \end{bmatrix} \begin{bmatrix} I & -A^{-1} B \\ 0 & I \end{bmatrix} \begin{bmatrix} 0 \\ x \end{bmatrix} \geq 0 \end{aligned}$$

for any  $x \in \mathbb{R}^n$ . Thus,  $C - B^T A^{-1} B \succeq 0$ .

**Conversely**, suppose that  $C - B^T A^{-1} B \succeq 0$ .

Fix any  $x \in \mathbb{R}^{m+n}$  and let  $y$  be such that

$$\begin{bmatrix} I & -A^{-1} B \\ 0 & I \end{bmatrix} y = x.$$

Why does such a  $y$  exist?

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## Schur complement cont.

**Proof of Theorem 7.1 cont.:** Then,

$$\begin{aligned} x^T \begin{bmatrix} A & B \\ B^T & C \end{bmatrix} x &= y^T \begin{bmatrix} I & 0 \\ (-A^{-1} B)^T & I \end{bmatrix} \begin{bmatrix} A & B \\ B^T & C \end{bmatrix} \begin{bmatrix} I & -A^{-1} B \\ 0 & I \end{bmatrix} y \\ &= y^T \begin{bmatrix} A & 0 \\ 0 & C - B^T A^{-1} B \end{bmatrix} y. \end{aligned}$$

Now, write  $y = \begin{bmatrix} y_1 \\ y_2 \end{bmatrix}$ , where  $y_1 \in \mathbb{R}^m$ ,  $y_2 \in \mathbb{R}^n$ . Then

$$\begin{bmatrix} y_1 \\ y_2 \end{bmatrix}^T \begin{bmatrix} A & 0 \\ 0 & C - B^T A^{-1} B \end{bmatrix} \begin{bmatrix} y_1 \\ y_2 \end{bmatrix} = y_1^T A y_1 + y_2^T \underbrace{(C - B^T A^{-1} B)}_{\succeq 0 \text{ by assum.}} y_2 \geq 0.$$

Hence,  $\begin{bmatrix} A & B \\ B^T & C \end{bmatrix} \succeq 0$ .

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$$\text{tr}(x^T A x) = \text{tr}(A x x^T) = \text{tr}\left(A \begin{pmatrix} x_1 & x_1 x_2 \\ x_1 x_2 & x_2 \end{pmatrix}\right)$$

## Convex QPs are SDPs

Consider the following convex quadratic program.  $x^T A x + b x$

$$\begin{aligned} & \underset{x \in \mathbb{R}^2}{\text{Minimize}} && x_1^2 + 2x_1 x_2 + 2x_2^2 - x_1 - x_2 \\ & \text{subject to} && 6x_1 + x_2 \leq 3. \quad \leftarrow \text{st. polyhedron (LP)} \end{aligned}$$

We show that this is **equivalent to** an instance of SDP.

Notice that

$$x_1^2 + 2x_1 x_2 + 2x_2^2 = x^T \begin{bmatrix} 1 & 1 \\ 1 & 2 \end{bmatrix} x = \text{tr}\left(\begin{bmatrix} 1 & 1 \\ 1 & 2 \end{bmatrix} x x^T\right).$$

Since  $\begin{bmatrix} 1 & 1 \\ 1 & 2 \end{bmatrix} \succeq 0$ , from **Theorem 6.2**, we know that if we think of a  $Y \succeq x x^T$ , the above problem is equivalent to

$$\begin{aligned} & \underset{x \in \mathbb{R}^2, Y \in \mathcal{S}^2}{\text{Minimize}} && \text{tr}\left(\begin{bmatrix} 1 & 1 \\ 1 & 2 \end{bmatrix} Y\right) - x_1 - x_2 \\ & \text{subject to} && 6x_1 + x_2 \leq 3, Y \succeq x x^T. \end{aligned}$$

$\text{tr}(A(Y - x \cdot x^T)) \geq 0.$

$$\text{Thm: } A \succeq 0, B \succeq 0 \Rightarrow \text{tr}(AB) \geq 0$$

$$\Rightarrow \text{tr}(A(I - x x^T)) \geq 0$$

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## Convex QPs are SDPs cont.

Next, we apply **Theorem 7.1** to deduce that

$$\begin{bmatrix} 1 & x^T \\ x & Y \end{bmatrix} \succeq 0 \iff Y - x x^T \succeq 0.$$

Thus, the above problem is further equivalent to

$$\begin{aligned} & \underset{x \in \mathbb{R}^2, u \in \mathbb{R}, Y \in \mathcal{S}^2}{\text{Minimize}} && \text{tr}\left(\begin{bmatrix} 1 & 1 \\ 1 & 2 \end{bmatrix} Y\right) - x_1 - x_2 \\ & \text{subject to} && 6x_1 + x_2 + u = 3, \\ & && \begin{bmatrix} 1 & x^T \\ x & Y \end{bmatrix} \succeq 0, \quad \underline{u \geq 0}. \end{aligned}$$

To put this into standard form, think of a matrix variable of the form

$$\begin{bmatrix} u & 0 & 0 \\ 0 & 1 & x^T \\ 0 & x & Y \end{bmatrix}$$

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## Convex QPs are SDPs cont.

Then the above problem is further equivalent to

$$\begin{aligned} & \underset{x \in \mathbb{R}^2, u \in \mathbb{R}, Y \in \mathcal{S}^2}{\text{Minimize}} && \text{tr} \left( \begin{bmatrix} 1 & 1 \\ 1 & 2 \end{bmatrix} Y \right) - x_1 - x_2 \\ & \text{subject to} && 6x_1 + x_2 + u = 3, \\ & && \begin{bmatrix} u & 0 & 0 \\ 0 & 1 & x^T \\ 0 & x & Y \end{bmatrix} \succeq 0. \end{aligned}$$

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## Convex QPs are SDPs cont.

And further:

$$\begin{aligned} & \underset{x \in \mathbb{R}^2, u \in \mathbb{R}, Y \in \mathcal{S}^2}{\text{Minimize}} && \text{tr} \left( \begin{bmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & -0.5 & -0.5 \\ 0 & -0.5 & 1 & 1 \\ 0 & -0.5 & 1 & 2 \end{bmatrix} \begin{bmatrix} u & 0 & 0 & 0 \\ 0 & 1 & x_1 & x_2 \\ 0 & x_1 & y_{11} & y_{12} \\ 0 & x_2 & y_{12} & y_{22} \end{bmatrix} \right) \\ & \text{subject to} && \text{tr} \left( \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 3 & 0.5 \\ 0 & 3 & 0 & 0 \\ 0 & 0.5 & 0 & 0 \end{bmatrix} \begin{bmatrix} u & 0 & 0 & 0 \\ 0 & 1 & x_1 & x_2 \\ 0 & x_1 & y_{11} & y_{12} \\ 0 & x_2 & y_{12} & y_{22} \end{bmatrix} \right) = 3, \\ & && \begin{bmatrix} u & 0 & 0 \\ 0 & 1 & x^T \\ 0 & x & Y \end{bmatrix} \succeq 0. \end{aligned}$$

To bring this into **standard primal form**, replace the matrix variable by  $X$  and impose constraints such as  $x_{22} = 1$ , etc.

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## Convex QPs are SDPs cont.

And further:

$$\begin{aligned} & \underset{X \in \mathcal{S}^4}{\text{Minimize}} && \text{tr} \left( \begin{bmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & -0.5 & -0.5 \\ 0 & -0.5 & 1 & 1 \\ 0 & -0.5 & 1 & 2 \end{bmatrix} X \right) \\ & \text{subject to} && \text{tr} \left( \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 3 & 0.5 \\ 0 & 3 & 0 & 0 \\ 0 & 0.5 & 0 & 0 \end{bmatrix} X \right) = 3, \\ & && x_{12} = x_{13} = x_{14} = 0, x_{22} = 1, \\ & && X \succeq 0. \end{aligned}$$

This can be brought to **standard primal form** by using  $E_{ij}$ 's on Slide 5 of Lecture 6.

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## Convex QPs are SDPs cont.

**More generally**, consider the following convex quadratic program.

$$\begin{aligned} & \underset{x \in \mathbb{R}^n}{\text{Minimize}} && x^T Q x + 2c^T x \\ & \text{subject to} && Ax \leq b. \end{aligned}$$

where  $Q \in \mathcal{S}_+^n$ ,  $c \in \mathbb{R}^n$ ,  $A \in \mathbb{R}^{m \times n}$  and  $b \in \mathbb{R}^m$ .

Invoking [Theorem 6.2](#) and [Theorem 7.1](#), the above problem can be equivalently transformed into

$$\begin{aligned} & \underset{Y \in \mathcal{S}^n, x \in \mathbb{R}^n, u \in \mathbb{R}^m}{\text{Minimize}} && \text{tr}(QY) + 2c^T x \\ & \text{subject to} && Ax + u = b, u \geq 0, \\ & && \begin{bmatrix} 1 & x^T \\ x & Y \end{bmatrix} \succeq 0. \end{aligned}$$

This can be brought to **standard primal form** similarly as before.

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## CVX: calling IPM solvers

- The previous derivations are **routine but tedious**. However, SDP solvers do require (as input) **explicit** identifications of  $A_i$ ,  $C$  and  $b$  in the **primal or dual standard form**.
- The situation changed with the emergence of **interfaces** such as CVX and Yalmip.
- CVX is a package for so-called **disciplined convex programming**.
  - ★ It is based on MATLAB.
  - ★ It allows users to input a large variety of optimization problems that can be transformed into SDPs.
  - ★ This package **automatically transforms** the problem into formats required by **IPM-based SDP solvers** such as **SeDuMi** and **SDPT3**.
  - ★ It also has versions for Python and Julia.
- We will study some concrete examples and discuss how they are solved with the aid of CVX.

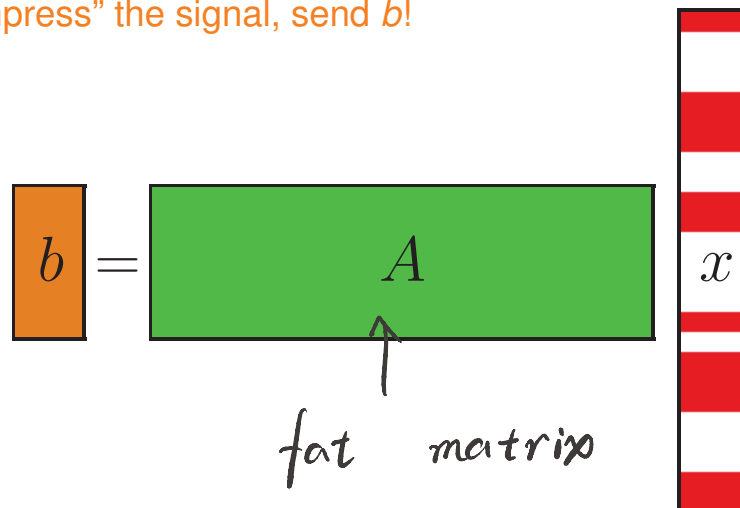
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## Compressed sensing

Candès, Donoho, Tao, around 2004. Donoho, Shaw Prize 2013

**Problem:** Given a high dimensional signal  $x \in \mathbb{R}^n$  ( $n \gg 10000$ ). Suppose that the signals are **intrinsically sparse / approximately sparse**, i.e., many zeroes. Can one save transmission power by transmitting a signal with lower dimension?

**Idea:** "Compress" the signal, send  $b$ !



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## Compressed sensing cont.

### Remarks:

- Why are signals possibly **sparse**?

Signals can be made sparse by changing to a suitable **basis**.  
Based on Fourier analysis / wavelet analysis, one can **construct basis** under which signals are **approximately sparse**.

- Why is recovery possible?  $A \in \mathbb{R}^{m \times n}$  with  $m \ll n$  is not even invertible!

Under **certain conditions** on  $A$ , assuming **no transmission noise**, the original signal can be recovered by solving

$$\begin{aligned} & \underset{x \in \mathbb{R}^n}{\text{Minimize}} && \sum_{i=1}^n |x_i| \\ & \text{subject to} && Ax = b. \end{aligned}$$

Examples of conditions on  $A$  include **restricted isometry property**.

[https://en.wikipedia.org/wiki/Restricted\\_isometry\\_property](https://en.wikipedia.org/wiki/Restricted_isometry_property)  
It holds with high probability when  $A$  has standard i.i.d. Gaussian entries and when  $m$  is sufficiently large relative to the number of nonzero entries in the original signal.

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## Compressed sensing cont.

$$\begin{aligned} & \underset{x \in \mathbb{R}^n}{\text{Minimize}} && \sum_{i=1}^n |x_i| \\ & \text{subject to} && Ax = b. \end{aligned}$$

can be **equivalently** transformed into an LP (and hence an SDP):

$$\begin{aligned} & \underset{x \in \mathbb{R}^n}{\text{Minimize}} && \sum_{i=1}^n y_i \\ & \text{subject to} && Ax = b, -y \leq x \leq y. \end{aligned}$$

### CVX syntax:

```
cvx_begin
    variable x(n,1)
    minimize norm(x,1)
    subject to
        A*x == b;
cvx_end
```

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## Compressed sensing cont.

Random problem generation: Noiseless compressed sensing

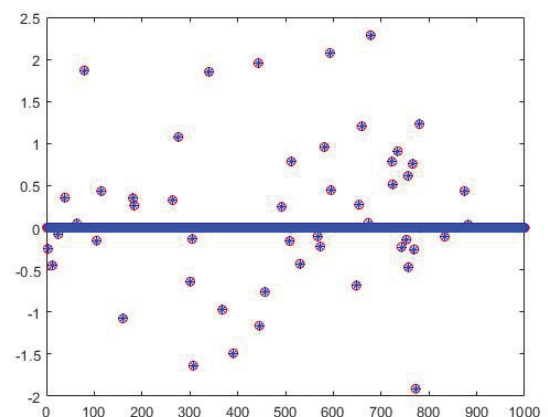
```
n = 1000;  
r = 50; % number of nonzeros in a signal  
m = 200; % number of measurements (size of b)  
  
A = randn(m,n); % sensing matrix  
x0 = zeros(n,1);  
I = randperm(n);  
x0(I(1:r)) = randn(r,1); % random sparse signal  
b = A*x0;
```

- The true signal is  $x_0$ , the measurement is  $b$ .  $A$  is the sensing matrix.

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## Compressed sensing cont.

```
-----  
number of iterations = 14  
primal objective value = 3.56876613e+01  
dual objective value = 3.56876611e+01  
gap := trace(XZ) = 2.67e-07  
relative gap = 3.69e-09  
actual relative gap = 3.68e-09  
rel. primal infeas (scaled problem) = 1.19e-11  
rel. dual " " " = 1.10e-11  
rel. primal infeas (unscaled problem) = 0.00e+00  
rel. dual " " " = 0.00e+00  
norm(X), norm(y), norm(Z) = 9.4e+00, 6.4e-01, 3.6e+01  
norm(A), norm(b), norm(C) = 4.5e+02, 1.0e+02, 3.3e+01  
Total CPU time (secs) = 1.82  
CPU time per iteration = 0.13  
termination code = 0  
DIMACS: 6.5e-11 0.0e+00 1.8e-10 0.0e+00 3.7e-09 3.7e-09  
-----
```



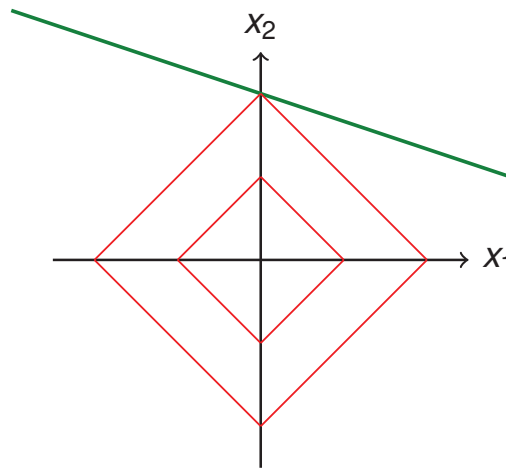
- Algorithm analytics are shown on the left.
- Red circles are the original signals and blue asterisks are the computed solutions.

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# Compressed sensing cont.

Why  $\ell_1$  works? Intuitively, we have



That is, the optimizer is at the corner, which is **sparse**.

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看手写 tutorial 5

## Compressed sensing cont.



$$\begin{cases} \sigma = 0 \\ \sigma > 0 \end{cases} \quad \sigma > 0$$

In practice, there can be **noise** in the measurement. Suppose that a noise tolerance  $\sigma > 0$  is given. One can consider:

$$\begin{aligned} &\text{Minimize}_{x \in \mathbb{R}^n} \sum_{i=1}^n |x_i| \\ &\text{subject to} \quad \|Ax - b\|_2 \leq \sigma. \end{aligned}$$

$$\text{Min } \sum y_i \quad x_i$$

$$\Rightarrow -y_i \leq x_i \leq y_i, \quad y_i \geq 0$$

This can be formulated as an SDP. Indeed, note from [Theorem 7.1](#):

$$\|Ax - b\|_2^2 \leq \sigma^2 \iff \begin{bmatrix} \sigma I_m & Ax - b \\ (Ax - b)^T & \sigma \end{bmatrix} \succeq 0.$$

$$\text{Min } \sum x_i^+ - x_i^-$$

$$x_i^+ \geq 0, \quad x_i^- \geq 0$$

CVX syntax:

```
cvx_begin
    variable x(n,1)
    minimize norm(x,1)
    subject to
        norm(A*x - b) <= sigma;
cvx_end
```

Why split  $\sigma^2$  to  $\sigma$ ?

$$Ax - b = z$$

$$\sigma \geq 0$$

we can linearize  $\|x\|_1 = y$

$$\sigma^2 - (Ax - b)^T (Ax - b) \geq 0$$

$$\begin{pmatrix} I & (Ax - b) \\ (Ax - b)^T & \sigma^2 \end{pmatrix} \succeq 0$$

$$\begin{pmatrix} I & z \\ z^T & \sigma^2 \end{pmatrix} \succeq 0$$

can't set  $y = \sigma^2$ .

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## Compressed sensing cont.

### Random problem generation: Noisy compressed sensing

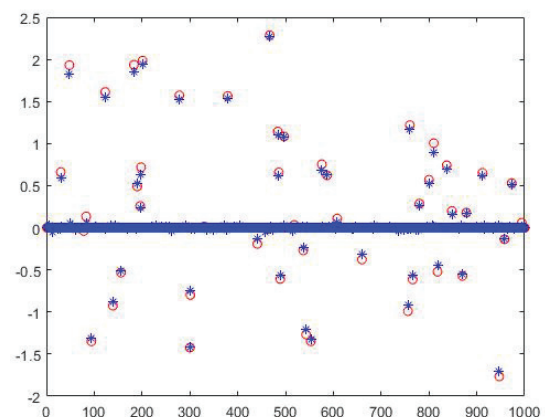
```
n = 1000;  
r = 50; % number of nonzeros in a signal  
m = 200; % number of measurements (size of b)  
  
A = randn(m,n); % sensing matrix  
x0 = zeros(n,1);  
I = randperm(n);  
x0(I(1:r)) = randn(r,1); % random sparse signal  
  
error = 0.05*randn(m,1);  
b = A*x0 + error;  
sigma = 1.1*norm(error); % error estimation
```

- The true signal is  $x_0$ , the **noisy** measurement is  $b$ .  $A$  is the sensing matrix.

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## Compressed sensing cont.

```
number of iterations = 21  
primal objective value = 3.82165783e+01  
dual objective value = 3.82165775e+01  
gap := trace(XZ) = 8.81e-07  
relative gap = 1.14e-08  
actual relative gap = 1.14e-08  
rel. primal infeas (scaled problem) = 4.60e-12  
rel. dual " " " = 1.48e-12  
rel. primal infeas (unscaled problem) = 0.00e+00  
rel. dual " " " = 0.00e+00  
norm(X), norm(y), norm(Z) = 9.5e+00, 9.3e-01, 3.7e+01  
norm(A), norm(b), norm(C) = 4.5e+02, 1.0e+02, 3.3e+01  
Total CPU time (secs) = 2.83  
CPU time per iteration = 0.13  
termination code = 0  
DIMACS: 2.5e-11 0.0e+00 2.4e-11 0.0e+00 1.1e-08 1.1e-08  
-----
```



- Algorithm analytics are shown on the left.
- Red circles are the original signals and blue asterisks are the computed solutions.

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## Portfolio optimization

- Consider  $n$  stocks and suppose that the rate of return  $r_i$  for each stock is random.
- For a portfolio  $w \in \mathbb{R}^n$  (formally, an arrangement on assigning your money for investment), the return is given by

$$\sum_{i=1}^n r_i w_i.$$

- Write  $\mu_i = E(r_i)$ ,  $m = [\mu_1 \ \cdots \ \mu_n]^T$ , and  $\Sigma = \text{Cov}(z)$ , where  $z = [r_1 \ \cdots \ r_n]^T$ . Given a portfolio  $w \in \mathbb{R}^n$ , the expected return and the variance are, respectively,

$$E\left(\sum_{i=1}^n r_i w_i\right) = m^T w \text{ and } \text{Var}\left(\sum_{i=1}^n r_i w_i\right) = w^T \Sigma w.$$

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## Portfolio optimization cont.

- The Markowitz model attempts to find an optimal portfolio that minimizes the risk (variance) with guaranteed expected return. Given a target expected return  $\mu_g$ , the model is no short-selling

$$\begin{aligned} &\text{Minimize} && w^T \Sigma w \\ &\text{subject to} && m^T w \geq \mu_g, \quad e^T w = 1, \quad w \geq 0. \end{aligned}$$

Random problem generation:

$n$  = number of stocks.

```
t = 1000; n = 30;
```

```
R = randn(t,n);
```

```
m = mean(R)';
```

```
Rm = R-repmat(m',t,1);
```

```
S = Rm'*Rm;
```

```
mg = 0.75*mean(m);
```

CVX syntax:

```
cvx_solver sdpt3
```

```
cvx_begin
```

```
variable w(n,1)
```

```
minimize quad_form(w,S)
```

```
subject to
```

```
m'*w >= mg;
```

```
sum(w) == 1;
```

```
w >= 0;
```

```
cvx_end
```

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## Remarks

- Roughly speaking, functions have to be convex and have to be built using **convexity-preserving operations** for CVX.

- Extracted from <http://cvxr.com/cvx/doc/CVX.pdf>

$x .* x$	<code>square( x ) (real x)</code>
$\text{conj}( x ) .* x$	<code>square_abs( x )</code>
$y' * y$	<code>sum_square_abs( y )</code>
$(A*x-b)' * Q * (A*x-b)$	<code>quad_form( A*x - b, Q )</code>

- Since squaring does not preserve convexity in general, things like  $\|Ax - b\|^2$  **cannot** be coded as `norm(A*x-b)^2`. Rather, one should use

`sum_square_abs(A*x - b)`

or

`square_pos(norm(A*x - b))`

However,  $x(1)^p$  is valid whenever  $p$  is a positive even integer.

- For detailed explanations on **valid CVX syntax**, see [Section 8.4](#) in [https://archive.siam.org/books/mo19/M019\\_ch8.pdf](https://archive.siam.org/books/mo19/M019_ch8.pdf), and also [Sections 5.4](#) through [5.6](#) in the official user manual <http://cvxr.com/cvx/doc/CVX.pdf>.

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## Portfolio optimization cont.

- Another problem in Portfolio optimization is to find the **nearest correlation matrix**.
- A correlation matrix on returns can be empirically obtained from everyday data. However, sometimes there are **missing entries**, rendering the matrix an **invalid** correlation matrix. i.e.,  $\notin S_+^n$
- One may look for a **correlation matrix** that is a **closest fit** to the matrix  $C \in \mathcal{S}^n$  obtained from data.

$$\begin{aligned} & \underset{X \in \mathcal{S}^n}{\text{Minimize}} \quad \|X - C\|_F \quad \Leftrightarrow \quad \|\text{vec}(X - C)\|_2 \\ & \text{subject to} \quad x_{ii} = 1 \quad i = 1, \dots, n, \\ & \quad \quad \quad X \succeq 0. \end{aligned}$$

$$\text{tr}(X - C)^T(X - C)$$

$$Y = X - C \quad \text{no} \quad \left| \quad Y_{n \times n} \text{ not } n \times n \right|.$$

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## Portfolio optimization cont.

- The problem can be rewritten into an SDP. To see this, note that it is equivalent to

$$\begin{aligned} & \underset{X \in \mathcal{S}^n, t \in \mathbb{R}}{\text{Minimize}} && t \\ & \text{subject to} && t \geq \|X - C\|_F, \\ & && x_{ii} = 1 \quad i = 1, \dots, n, \\ & && X \succeq 0. \end{aligned}$$

And notice from [Theorem 7.1](#) that for  $t \geq 0$ : *exam is OK.*

$$\begin{aligned} t^2 \geq \|X - C\|_F^2 &\iff t^2 \geq \text{vec}(X - C)^T \text{vec}(X - C) \\ &\iff \begin{bmatrix} t I_{n^2} & \text{vec}(X - C) \\ \text{vec}(X - C)^T & t \end{bmatrix} \succeq 0. \end{aligned}$$

- Note:** We use  $t \geq \|X - C\|_F$  instead of  $t = \|X - C\|_F$  because the former defines a convex set but not the latter.

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## Portfolio optimization cont.

Let  $n$  and  $C \in \mathcal{S}^n$  be given. Possible **CVX syntax** are:

```
cvx_solver sdpt3
cvx_begin
    variable X(n,n) semidefinite
    minimize norm(X - C, 'fro')
    subject to
        diag(X) == 1;
cvx_end
```

```
cvx_solver sdpt3
cvx_begin
    variable X(n,n) symmetric
    minimize norm(X - C, 'fro')
    subject to
        diag(X) == 1;
        X == semidefinite(n);
cvx_end
```

- 'fro' is the flag for Fröbenius norm in MATLAB.
- On the left,  $X$  is directly specified to be in  $\mathcal{S}_+^n$ .
- On the right,  $X$  is defined to be in  $\mathcal{S}^n$ . Positive semidefiniteness is imposed later. This can be handy if only **part of  $X$**  needs to be PSD: for example, `X(1:3, 1:3) == semidefinite(3)`.

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## Variable selections/LASSO

- Roughly speaking, variable selections attempt to select the “best” subset of predictors in a regression model.
- Let  $X \in \mathbb{R}^{n \times p}$  with  $n \ll p$  be a collection of **predictors**, and  $y \in \mathbb{R}^n$  be the **responses**. The LASSO model attempts to solve

$$\underset{\beta \in \mathbb{R}^n}{\text{Minimize}} \quad \underbrace{\frac{1}{2} \|X\beta - y\|_2^2}_{\text{affine } \beta} + \mu \|\beta\|_1, \quad \checkmark \text{ convex}$$

where  $\mu > 0$  is a parameter.

- **CVX syntax:**

```
cvx_solver sdpt3
cvx_begin
    variable u(p,1)
    minimize 0.5*sum_square_abs(X*u - y) + mu*norm(u,1)
cvx_end
```

$f(x) = x^2$  is not always convex?