

# Lecture 4 Heap and Heap-Sort

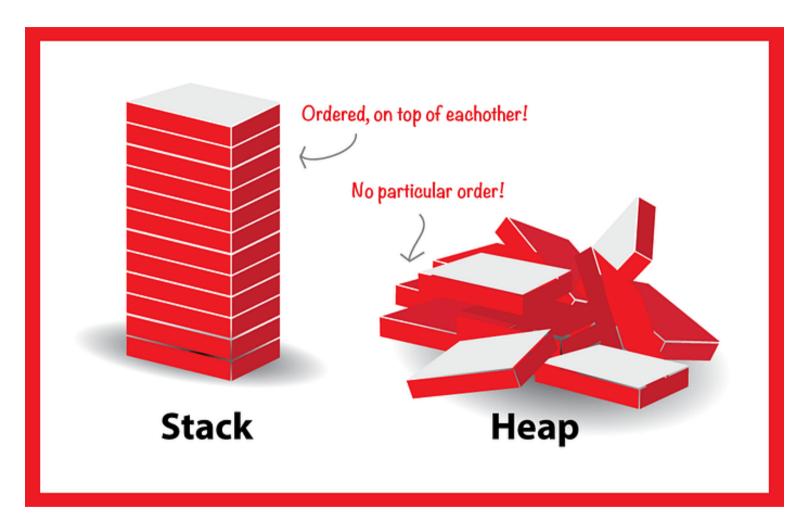
Subject Lecturer: Kevin K.F. YUEN, PhD.

Acknowledgement: Slides were offered from Prof. Ken Yiu. Some parts have been revised and indicated.

### Outline



- What is a heap?
- How do we maintain the heap property?
- How do we use a heap to sort an array?
- How do we insert, delete, update items in a heap?
- What are the variants of heaps?



Source: google photo

### Heap: Applications

- Heap (or called Max-Heap)
  - A data structure that supports fast retrieval of the maximum value
  - Also called a *priority queue*, used for managing a set of items based on their "priority"

#### Applications

- Task/resource management (based on priority)
- Sorting
- $\diamond$  Selection (e.g., finding the *k*-th largest value in an array)
- Graph problems

### Heap

Instance variables

Meaning

**Array Implementation** 

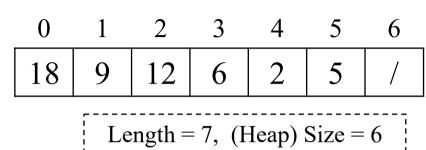
| A      | An array of items       |
|--------|-------------------------|
| length | Length of array A       |
| size   | Actual size of the heap |

Note that n=size

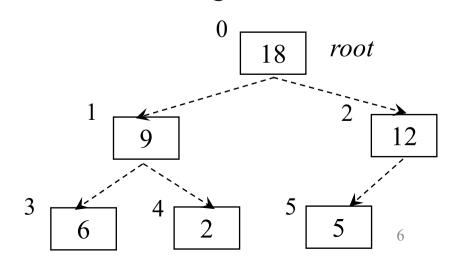
| Operation                     | Complexity  | Meaning                            |
|-------------------------------|-------------|------------------------------------|
| Max-Heapify(A, i)             | $O(\log n)$ | Maintain the heap property         |
| Build-Max-Heap(A)             | O(n)        | Build a max-heap from array        |
| Get-Max(A)                    | O(1)        | Get the maximum item               |
| Extract-Max $(A)$             | $O(\log n)$ | Remove the maximum item            |
| Update-Key( $A$ , $i$ , $k$ ) | $O(\log n)$ | Update at position $i$ by item $k$ |
| Insert-Key $(A, k)$           | $O(\log n)$ | Insert an item k                   |

### Heap Structure

- It is stored as an **array** A[0..length-1]
  - No need to store any pointer ©
  - $\triangleright$  Length: the length of array A
  - Size: the actual number of items



- It can be viewed as a hidden binary tree
  - Nodes are filled from top to bottom
  - At the same level, nodes are filled from left to right
- $\bullet$  Given node i, we can find:
  - $\bullet$  Parent(i) =  $\lfloor (i-1)/2 \rfloor$
  - $\bullet$  Left(*i*) = 2 *i* + 1

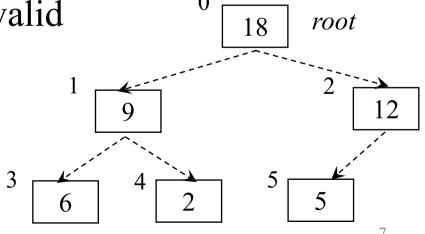


# [Exercise] find the parent, left child, and right child of node i=2

- $\bullet$  Substitute i=2 in the following functions
  - $\Rightarrow$  Parent(i) =  $\lfloor (i-1)/2 \rfloor$
  - $\bullet$  Left(*i*) = 2 *i* + 1
  - $\Rightarrow$  Right(i) = 2 i + 2

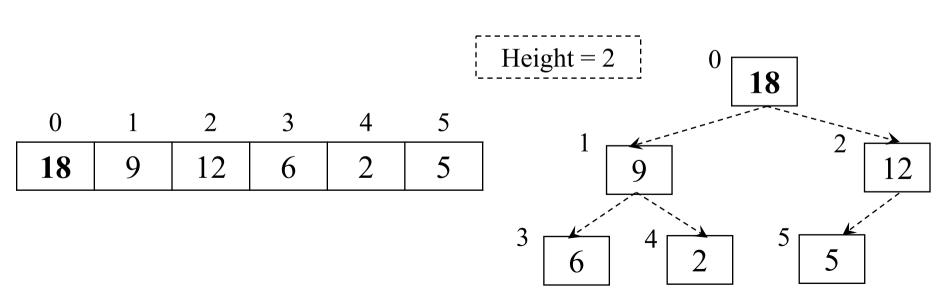
| 0  | 1 | 2  | 3 | 4 | 5 | 6 |
|----|---|----|---|---|---|---|
| 18 | 9 | 12 | 6 | 2 | 5 | / |

Which of these positions are valid (i.e., less than size=6)?



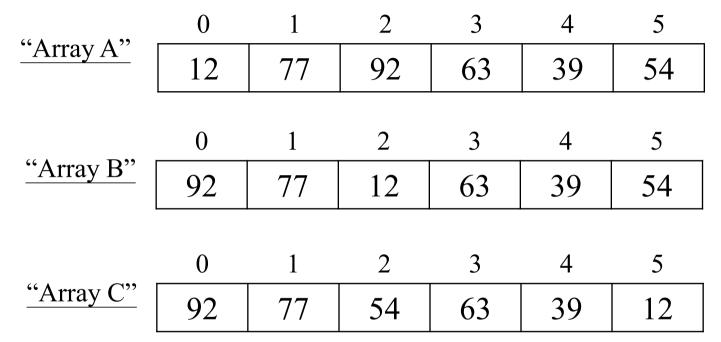
# Heap Property

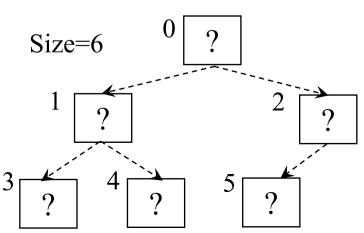
- **Heap property**:  $A[Parent(i)] \ge A[i]$ 
  - The root (i=0) stores the largest item
- Height  $h = \lfloor \log_2 n \rfloor$ , the largest distance of the path from the root to any leaf node
  - $\bullet$  where *n* is number of items in the heap





### [Exercise] Check the heap property for each array







### Heap: comparison for other types of objects

- In the previous examples, integers are stored in a heap
- Can other types of objects (e.g., strings) be stored in a heap?
  - Yes, provided that we can define the **comparator** (i.e., comparison rule) between two objects
- Example application: task management by the task priority
  - Each task object has two attributes: taskID, taskPriority
  - $\diamond$  Define the comparator for two tasks x and y as:

```
-1 if (x.taskPriority < y.taskPriority)</li>
0 if (x.taskPriority = y.taskPriority)
1 if (x.taskPriority > y.taskPriority)
```

| 0      | 1     | 2      | 3     | 4     | 5     |
|--------|-------|--------|-------|-------|-------|
| (A,18) | (B,9) | (C,12) | (D,6) | (E,2) | (F,5) |

# Java: Priority Queue < E >

- PriorityQueue<E>
  - <E> is the type of item stored
  - We need a "Comparator" to compare two (type-<E>) objects
  - It behaves as a Min-heap, but not Max-heap
- Reference:
- https://docs.oracle.com/en/java/javase/21/docs/api/java.base/java/util/Priority Queue.html

#### **Operation**

#### Meaning

| boolean add(E e) | Inserts the specified item into this priority queue             |
|------------------|---|
| E peek()         | Retrieves, but does not remove, the head of this priority queue |
| E poll()         | Removes the head of this priority queue                         |
| int size()       | Returns the number of items                                     |
| void clear()     | Removes all items   |

# Code example: a priority queue for strings by increasing length

```
import java.util.*;
class CompareSTR implements Comparator<String> {
   public int compare(String s1, String s2) {
       if (s1.length() < s2.length())</pre>
           return -1;
       else if(s1.length() > s2.length())
           return 1;
       else
           return 0;
public class Test {
   public static void main(String[] args) {
       PriorityQueue<String> pg = new PriorityQueue<String>(new CompareSTR());
       pq.add("@@@@@@@@@@@@");
       pg.add("#############;");
                                               $$$$$$$$$$
       pq.add("$$$$$$$");
                                               8888888888888888888
       while (!pq.isEmpty())
                                               ###################
           System.out.println(pq.poll());
```

### Outline

What is a heap?



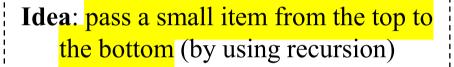
- How do we maintain the heap property?
- How do we use a heap to sort an array?
- How do we insert, delete, update items in a heap?
- What are the variants of heaps?

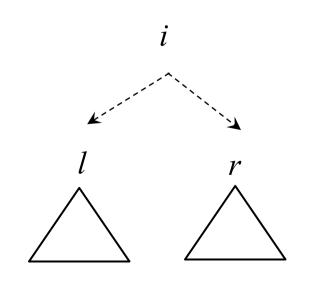
## Maintaining the Heap Property

<u>Pre-condition</u>: before calling Max-Heapify, we require that "the trees rooted at Left(i) and Right(i) are max-heaps"

### $\frac{\mathsf{Max-Heapify}}{\mathsf{Max-Heapify}}(A, i)$

- 1.  $l \leftarrow Left(i)$
- 2.  $r \leftarrow \text{Right}(i)$
- 3.  $largest \leftarrow i$
- 4. if l < A.size and A[l] > A[largest]
- 5.  $largest \leftarrow l$
- 6. if r < A.size and A[r] > A[largest]
- 7.  $largest \leftarrow r$
- 8. if  $largest \neq i$
- 9. swap A[i] with A[largest]
- 10. Max-Heapify( *A*, *largest* )



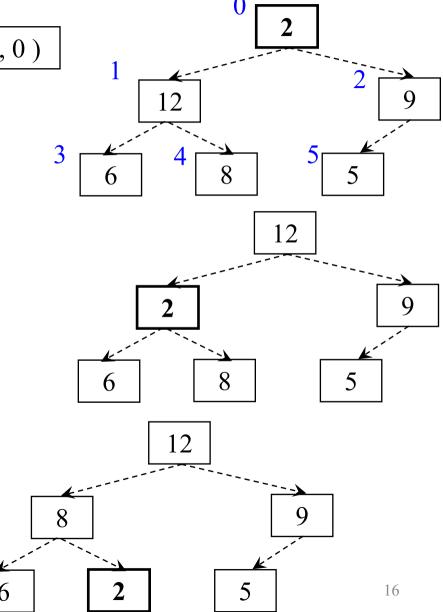


# Maintaining the Heap Property

Example: Max-Heapify(A, 0)

#### Max-Heapify (A, i)

- 1.  $l \leftarrow Left(i)$
- 2.  $r \leftarrow \text{Right}(i)$
- 3.  $largest \leftarrow i$
- 4. if l < A.size and A[l] > A[largest]
- 5.  $largest \leftarrow l$
- 6. if r < A.size and A[r] > A[largest]
- 7.  $largest \leftarrow r$
- 8. if  $largest \neq i$
- 9. swap A[i] with A[largest]
- 10. Max-Heapify( A, largest )



# Max-Heapify: Running Time

#### Max-Heapify (A, i)

- 1.  $l \leftarrow \text{Left}(i)$
- 2.  $r \leftarrow \text{Right}(i)$
- 3.  $largest \leftarrow i$
- 4. if l < A.size and A[l] > A[largest]
- 5.  $largest \leftarrow l$
- 6. if r < A.size and A[r] > A[largest]
- 7.  $largest \leftarrow r$
- 8. if  $largest \neq i$
- 9. swap A[i] with A[largest]
- 10. Max-Heapify( A, largest )

- $T(n) = O(\log n)$ 
  - $\diamond$  where *n* is *A.size*
- We skip the detailed analysis
  - beyond the scope of this course

### Outline

- What is a heap?
- How do we maintain the heap property?



- How do we use a heap to sort an array?
- How do we insert, delete, update items in a heap?
- What are the variants of heaps?

### Heap Sort

- Sorting problem

  - Output: an array of n items in ascending order
- The idea of heap sort
  - 1. Build a heap from an array
  - 2. Repeatedly move the largest item in the heap to the end of the array
- How do we implement these steps?

### Building a Heap from Array

Is this method is correct?

#### Build-1 ( *A* )

- 1.  $n \leftarrow A$ .length
- 2. for  $i \leftarrow 0$  to n-1
- 3. Max-Heapify (A, i)

Pre-condition (of Max-Heapify): The trees rooted at Left(i) and Right(i)

are required to be max-heaps!

Any wasted work in this method?

#### Build-2 (A)

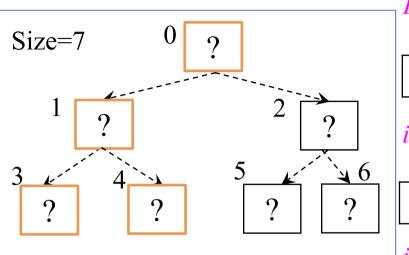
- 1.  $n \leftarrow A$  length
- 2. for  $i \leftarrow n-1$  downto 0
- 3. Max-Heapify (A, i)

#### Build-3 ( A

- 1.  $n \leftarrow A.length$
- 2. for  $i \leftarrow \lfloor n/2 \rfloor 1$  downto 0
- 3. Max-Heapify (A, i)

| 0  | 1  | 2  | 3  | 4  | 5  | 6  |
|----|----|----|----|----|----|----|
| 11 | 22 | 33 | 44 | 55 | 66 | 77 |

### Building a Heap from Array



Build-Max-Heap (A)

2. for  $i \leftarrow \lfloor n/2 \rfloor - 1$  downto 0

Max-Heapify (A, i)

1.  $n \leftarrow A.length$ 

*In the beginning:* 

|          | 1         |    | 3  | 4  | 3  | O  |
|----------|-----------|----|----|----|----|----|
| 11       | 22        | 33 | 44 | 55 | 66 | 77 |
| i=2, aft | er line 3 | 3: | 2  | 1  | 5  | 6  |
| U        | 1         | 2  | 3  | 4  | 3  | O  |

44

55

33

66

i=1, after line 3:

11

22

| 0  | 1  | 2  | 3  | 4  | 5  | 6  |
|----|----|----|----|----|----|----|
| 11 | 55 | 77 | 44 | 22 | 66 | 33 |

i=0, during the execution of line 3:

77

| 0  | 1  |    |    | 4  |    | 6  |
|----|----|----|----|----|----|----|
| 77 | 55 | 11 | 44 | 22 | 66 | 33 |

i=0, after line 3:

| 0  | 1  | 2  | 3  | 4  | 5  | 6                       |
|----|----|----|----|----|----|-------------------------|
| 77 | 55 | 66 | 44 | 22 | 11 | <sup>2</sup> <b>3</b> 3 |

### Build-Max-Heap: Correctness

| 0  | 1  | 2  | 3  | 4  | 5  | 6  |
|----|----|----|----|----|----|----|
| 11 | 22 | 33 | 44 | 55 | 66 | 77 |

### Build-Max-Heap (A)

- 1.  $n \leftarrow A.length$
- 2. for  $i \leftarrow \lfloor n/2 \rfloor 1$  downto 0
- 3. Max-Heapify (A, i)

#### Loop invariant

At the start of iteration of loop i, each node i+1, i+2, ..., n-1 is the root of a max-heap

Initialization: We have:  $i = \lfloor n/2 \rfloor - 1$  before 1<sup>st</sup> iteration. Each node  $\lfloor n/2 \rfloor$ ,  $\lfloor n/2 \rfloor + 1$ ,  $\lfloor n/2 \rfloor + 2$ , ..., n-1 is a leaf.

Maintenance: Any children of the current node *i* is greater than *i*. The pre-condition of Max-Heapify is true. After the call, the heap property holds at the subtree rooted at *i*. Decrementing *i* maintains the invariant.

Termination: We have: i=0 at termination.

Node 0 is the root of the whole max-heap.

# Heapsort: Example

Idea: extract the maximum item from the heap repeatedly

### Heapsort (A)

- 1. Build-Max-Heap (A)
- 2. for  $i \leftarrow A$ .length-1 downto 1
- 3. swap A[0] with A[i]
- 4.  $A.size \leftarrow A.size 1$
- 5. Max-Heapify (A, 0)

Continue with these steps to get a sorted array .....

| After          | line 1:   |       |    |    |    |           |
|----------------|-----------|-------|----|----|----|-----------|
| 0              | 1         | 2     | 3  | 4  | 5  | 6         |
| 77             | 55        | 66    | 44 | 22 | 11 | 33        |
| <i>i</i> =6, a | ıfter liı | ne 3: |    |    |    |           |
| 0              | 1         | 2     | 3  | 4  | 5  | 6         |
| 33             | 55        | 66    | 44 | 22 | 11 | <b>77</b> |
| <i>i</i> =6, a | fter lir  | ne 5: |    |    |    |           |
| 0              | 1         | 2     | 3  | 4  | 5  | 6         |
| 66             | 55        | 33    | 44 | 22 | 11 | 77        |
| <i>i</i> =5, a | fter lin  | ie 3: |    |    |    |           |
| 0              | 1         | 2     | 3  | 4  | 5  | 6         |
| 11             | 55        | 33    | 44 | 22 | 66 | 77        |
| <i>i</i> =5, a | fter lin  | ie 5: |    |    |    |           |
| 0              | 1         | 2     | 3  | 4  | 5  | 6         |
| 55             | 44        | 33    | 11 | 22 | 66 | 77        |

# Heapsort: Running Time

#### Heapsort (A)

- 1. Build-Max-Heap (A)
- 2. for  $i \leftarrow A$ .length-1 downto 1
- 3. swap A[0] with A[i]
- 4.  $A.size \leftarrow A.size 1$
- 5. Max-Heapify (A, 0)

- $\bullet$  Build-Max-Heap: O(n) time
- Total n 1 calls of Max-Heapify
  - $\bullet$  Max-Heapify: O(log n) time

#### Total time:

$$= O(n) + (n-1) * O(\log n)$$

$$= O(n + (n-1) * log n)$$

$$= \frac{O(n + n \log n)}{n}$$

$$= \frac{O(n \log n)}{n}$$

### Outline

- What is a heap?
- How do we maintain the heap property?
- How do we use a heap to sort an array?



- How do we insert, delete, update items in a heap?
- What are the variants of heaps?

## Heap: Get-Max(A)

Get-Max(A)
1. return A[0]

| 0         | 1  | 2  | 3  | 4  | 5  | 6 |
|-----------|----|----|----|----|----|---|
| <b>77</b> | 55 | 66 | 44 | 22 | 11 | / |

♦ Time: O(1)

### Heap: Extract-Max(A)

### Extract-Max(A)

- 1. assert A.size  $\geq 1$
- 2.  $max \leftarrow A[0]$
- $3. A[0] \leftarrow A[A.size-1]$
- 4. A.size  $\leftarrow$  A.size -1
- 5. Max-Heapify (A, 0)
- 6. return *max*

| 0  | 1  | 2  | 3  | 4  | 5  | 6 |
|----|----|----|----|----|----|---|
| 77 | 55 | 66 | 44 | 22 | 11 | / |

| 0  | 1  | 2  | 3  | 4  | 5 | 6 |
|----|----|----|----|----|---|---|
| 11 | 55 | 66 | 44 | 22 | / | / |

| 0  | 1  | 2  | 3  | 4  | 5 | 6 |
|----|----|----|----|----|---|---|
| 66 | 55 | 11 | 44 | 22 | / | / |

 $\rightarrow$  Time: O(log n)

Pre-condition (of Max-Heapify):

The trees rooted at Left(*i*) and Right(*i*) are max-heaps!

### Update-Key(A,i,k): Decrease

- Consider the case that the new key k is less than A[i]
- Should we go up or go down the tree?
- Time complexity:  $O(\log n)$
- Example: Update-Key(A, 1, 33)

# Update-Key (A, i, k)1. if A[i] > k

- 2.  $A[i] \leftarrow k$
- Max-Heapify (A, i)
- 4. else

| 0  | 1  | 2  | 3  | 4  | 5  | 6 |
|----|----|----|----|----|----|---|
| 77 | 55 | 66 | 44 | 22 | 11 | / |

| 0  | 1  | 2  | 3  | 4  | 5  | 6 |
|----|----|----|----|----|----|---|
| 77 | 33 | 66 | 44 | 22 | 11 | / |

| 0  | 1  | 2  | 3  | 4  | 5  | 6 |
|----|----|----|----|----|----|---|
| 77 | 44 | 66 | 33 | 22 | 11 | / |

## Update-Key(A,i,k): Increase

- Consider the case that the new key k is greater than A[i]
- Should we go up or go down the tree?
- $\diamond$  Time complexity:  $O(\log n)$
- $\bullet$  Example: Update-Key(A, 1, 88)

|  | Update-Key | (A, | i, | k) |
|--|------------|-----|----|----|
|--|------------|-----|----|----|

1. if A[i] > k

• • • • •

4. else

- $5. \qquad A[i] \leftarrow k$
- 6. while  $i \ge 0$  and  $A[Parent(i)] \le A[i]$
- 7. swap A[i] with A[Parent(i)]
- 8.  $i \leftarrow Parent(i)$

| U  | 1  |    | 3  | 4  | 3  | Ö |
|----|----|----|----|----|----|---|
| 77 | 55 | 66 | 44 | 22 | 11 | / |
|    |    |    |    |    |    |   |

| 0  | 1  | 2  | 3  | 4  | 5  | 6 |
|----|----|----|----|----|----|---|
| 77 | 88 | 66 | 44 | 22 | 11 | / |

| 0  | 1  | 2  | 3  | 4  | 5  | 6 |
|----|----|----|----|----|----|---|
| 88 | 77 | 66 | 44 | 22 | 11 | / |

### Insert-Key(A,k)

### Insert-Key(A, k)

- 1. A.size  $\leftarrow$  A.size + 1
- 2.  $A[A.size-1] \leftarrow -\infty$
- 3. Update-Key(A, A.size–1, k)

- $\bullet$  Example: Insert-Key( A, 70 )
- $\bullet$  Time: O(log n)

| 0  | 1  | 2  | 3  | 4  | 5  | 6 |
|----|----|----|----|----|----|---|
| 77 | 55 | 66 | 44 | 22 | 11 | / |

| 0  | 1  | 2  | 3  | 4  | 5  | 6         |
|----|----|----|----|----|----|-----------|
| 77 | 55 | 66 | 44 | 22 | 11 | <b>70</b> |

| 0  | 1  | 2         | 3  | 4  | 5  | 6  |
|----|----|-----------|----|----|----|----|
| 77 | 55 | <b>70</b> | 44 | 22 | 11 | 66 |

### Outline

- What is a heap?
- How do we maintain the heap property?
- How do we use a heap to sort an array?
- How do we insert, delete, update items in a heap?



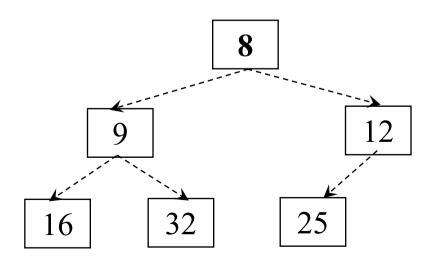
What are the variants of heaps?

### Min-Heap

- Min-heap is a data structure that supports fast retrieval of the minimum value
  - ♦ Min-heap property:  $A[Parent(i)] \le A[i]$
  - The root (i=0) contains the smallest item
- Algorithms for max-heap can be easily modified to work on min-heap

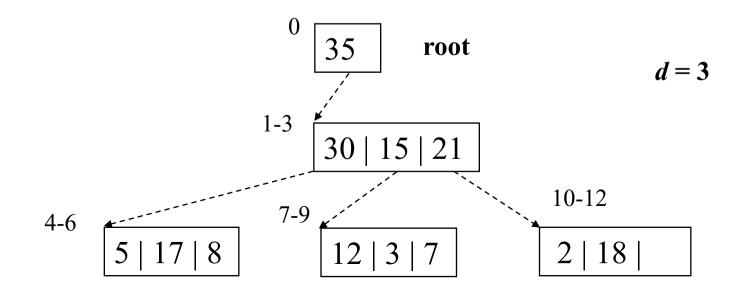
How?

| 0 | 1 | 2  | 3  | 4  | 5  |
|---|---|----|----|----|----|
| 8 | 9 | 12 | 16 | 32 | 25 |



# d-ary Heap

- $\bullet$  d-ary heap is a generalization of binary heap
  - In d-ary heap, each node stores d keys
- How do we define the parent and children of a key?
  - Let i be the absolute position of a key in the array
  - ♦ Access parent: Parent(i) =  $\lfloor (i-1)/d \rfloor$
  - ♦ Access *j*-th child: Child<sub>*j*</sub>(*i*) = d i + j



### d-ary Heap Property

- d-ary heap property:
- $A[Parent(i)] \ge A[i]$
- Height  $h = \lfloor \log_d n \rfloor$



- Smaller height than binary heap
- Insert operations:

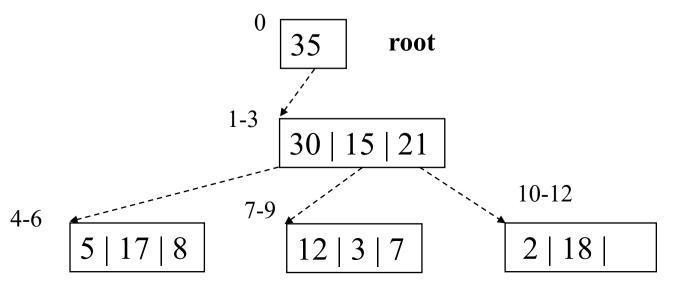
 $O(\log_d n)$ 

faster

Extract-max operations:

 $O(d \log_d n)$ 

slower



d=3

# Some Questions about Heaps

#### Question 1

Given two heaps A and B, how to print all their items in the descending order?

#### Question 2

 $\diamond$  Given an array A, how to find the k-minimum value quickly by using a heap?

# About Week 5 (2 Oct 2024)

- 1 Oct 2024 is the public holiday. No Class on Tuesday.
- 6:30 pm 9:20 pm, 2 Oct 2024: the hybrid lab class (Online +lab rooms)
- Both Tuesday and Wednesday groups should join online or in person.
- ♦ Lab rooms are at PQ604ABC and PQ603. First come, first served. (because #Student > #lab computers).
- Online link of Microsoft Teams will be sent within one day before the class. Please use your PolyU Connect account to login MS Teams.
- Recorded video will be provided after the class, if you are not available to join.
- You are encouraged to use your own computer. So, you can easily continue the unfinished work after the class.
- If you use lab computers, please save the file in J: or the other proper space.
  Reboot will reset everything.
- If your laptop OS is macOS and you are new to the programming area, please use lab computer in Windows System.
- If you use your own laptop, please refer to previous guide to install JDK 21 and IntelliJ (community Edition 2024) before the class.

### Information about Quiz 1

- Date/Time: a 45-minute time slot
  - Quiz 1 for Tuesday class: about 8:00pm, 8 Oct 2024,
  - Quiz 1 for Wednesday class: about 8:00pm, 9 Oct 2024.
  - No resit quiz will be made.
- $\diamond$  Scope: Lectures 1-5
  - Data structures: stack, queue, linked list, tree, heap
  - Sorting algorithms
- Format: short questions on 3 hard-copy pages
  - E.g., draw the running steps of an algorithm
  - E.g., apply a data structure to solve a problem
  - Closed book

### Summary

- The heap structure and heap property
- Sort an array by using a heap
- Heap operations
  - Extract-Max, Update-Key, Insert-Key
- How do we solve problems by using heap?
- Please read Chapter 9 in the book
   "Data Structures and Algorithms in Java", 6th Edition