

Tutorial: Runtime Performance Inefficiency Detection and Program Debugging



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Hands-on Tutorial @ CLUSTER25



- Introduction & Background
- Understanding of Vaddr Workflow
- Performance Variance Detection
- Evaluation
- Hands-on Tutorial
 - Installation
 - Case Study Call Stack Obtainment
 - Case Study Hang Detection

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Harm of Performance Variance

Applications

computational fluid dynamics

molecular dynamics simulations

graph analysis

large language models

graph neural networks

.



Harm of Performance Variance

Resource Waste

Fluctuations increase average runtime by 15-40%, raising compute costs

Scientific

Uncertainty

Unstable results require 3-5 times more test runs for statistical significance

Debugging

Complexity

Co-existence of software and hardware errors; hard to debug due to large amount

of System Scalability

Limite

.....

Challenges of Detection

Challenges of Detecting Performance Variance

Transienc

Variance occurs instantaneously and is hard to reproduce.

Dynamism

Changing patterns like sparse matrix operations.

Complexit

Multiple potential sources from hardware to software.



Vaddr

Large-scale Heterogeneous

Runtime Diagnosis



Debugging Analysis Irregular calculations

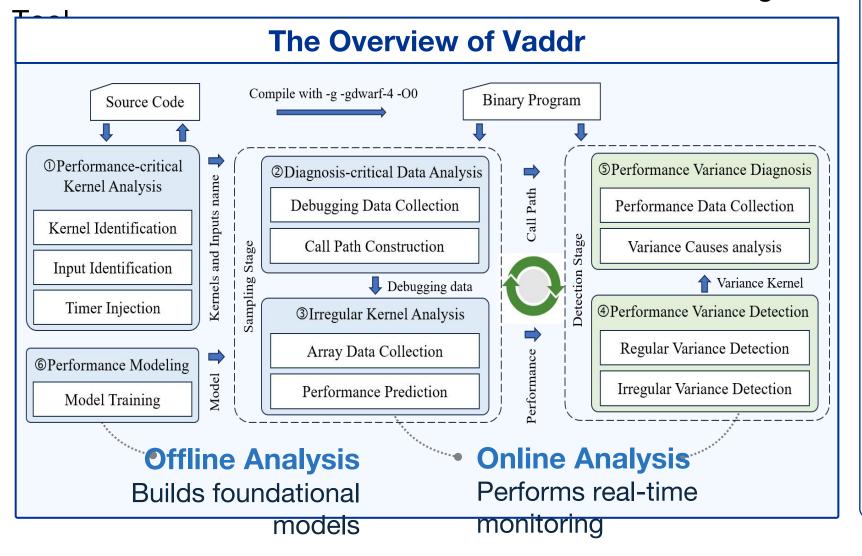


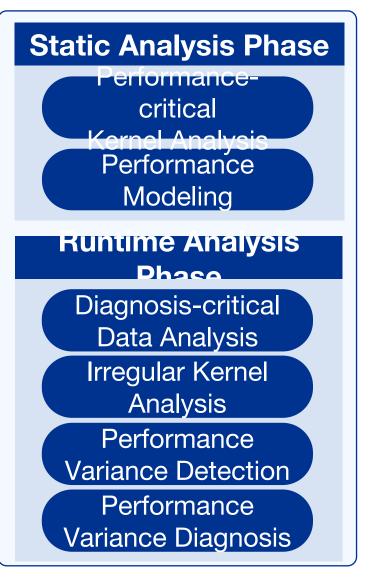
Low-Overhead

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Vaddr Overall Workflow

Vaddr: Runtime Performance Variance Detection and Diagnosis





Performance-Critical Kernel Analysis

Uses **LLVM IR** to detect **CUDA/HIP** kernels

Classifies kernels as:

Regular: Predictable memory access

Irregular: Non-contiguous access patterns

01 Source to LLVM IR Translation

• DWARF debug sympos graveryed)



02 Kernel

- CU**SEPTIFICATION** analysis
- SET_K construction

Parameter extraction (m, n,

Regular matrix

gridRegular Kernel if nnz ≈ m x n

Dense matrix operations

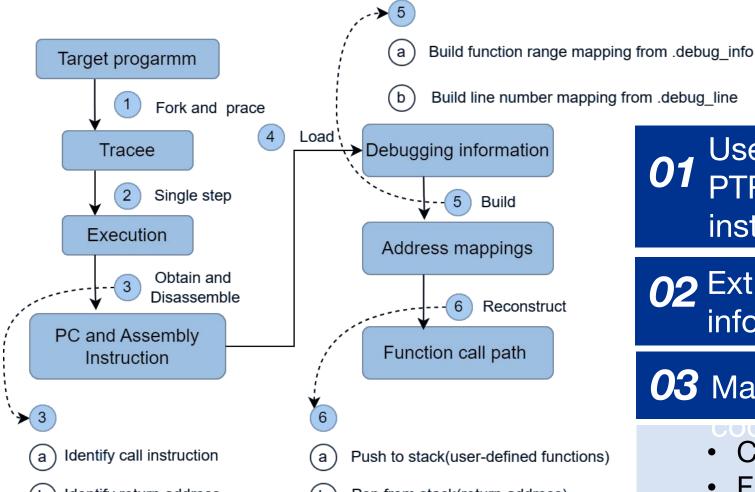
Irregular matrix

gridregular Kernel if nnz ≪ m x n

Sparse matrix operations

Determines Monitoring Strategy

Diagnosis-Critical Data Analysis



- Identify return address
- Identify user-defined functions

- Pop from stack(return address)
- Dynamic stack maintenance

- Uses Ptrace with PTRACE_SINGLESTEP for instruction-level tracing
- **02** Extracts DWARF debugging info (debug_line, debug_info)
- **03** Maps PC values to source

- Compilation Unit (CU) lookup
- Function boundary detection
- Line number table resolution

Irregular Kernel Analysis

Memory Introspection

DWARF-based array introspection:

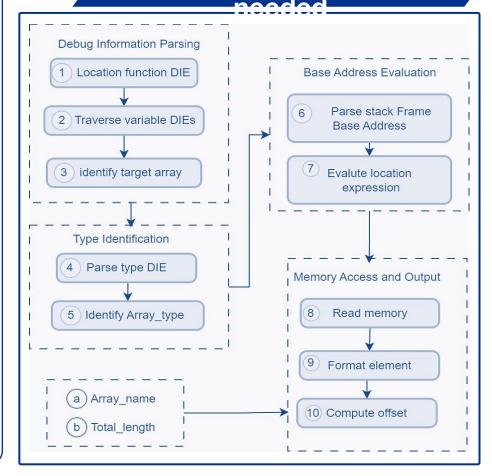
- Resolves variable DIEs (Debugging Information Entries)
- Computes base addresses via CFA (Canonical Frame Address) analysis

Feature Extraction

Extracts 4 feature categories:

- Matrix size (rows, cols, non-zeros)
- Nonzero skew (row/column distribution)
- Locality (Gini coefficient, average distance)
- Hardware specs (SMs, cache sizes)

Key advantage No full matrix copy: Only address access



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Performance Variance Detection

1 For Regular Kernels

- Normalizes execution time by fixed-work quanta
- Identifies outliers via crossprocess comparison

The **shortest duration** of same workload kernel functions as **stander time**.

2 For Irregular Kernels

- Predicts performance using ridge regression model
- Flags deviations exceeding prediction error threshold

The **predicted normal duration** of this function(related to nnz,Gini, average distance of input kernel) as **stander time.**

Threshold
Depend on experiences 10%

Performance Variance Diagnose

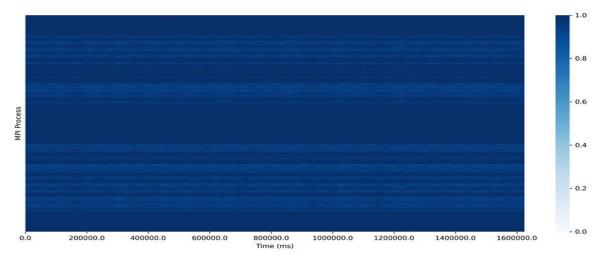
Diagnosis

1 Hardware

- Collects PMU counters via PAPI
- Normalizes metrics to [-1,1] range
- Ranks counters by Pearson

2 Software

- Source code location + call path
- Adds function stack information
- Includes array contents



The light blue part shows the hardware caused performance variation.

Abnormal process details:

- File callstack-3578.txt: PC 0x400d80; Source: 39 in file

/work1/wangjh/huyh/vaddr/Vaddr_case02/T_1/../target /target_modified.c

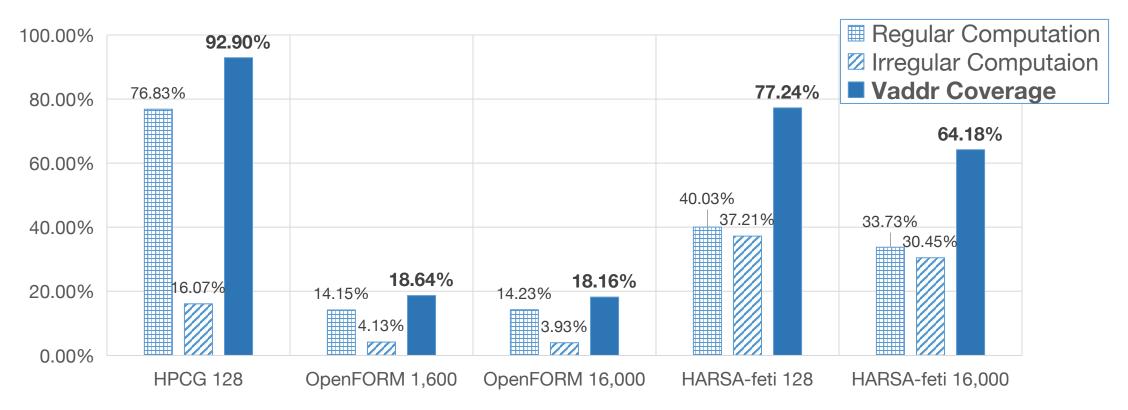
The terminal will show the software caused performance variation's rank number.

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Experimental Setup

Name	Configuration				
CPU	AMD Zen-based processor @ 2.5GHz, 32 cores				
GPU	4 AMD Instinct MI60 GPUs				
Memory	128 GB (CPU), 16 GB (GPU)				
Network	200 Gbps HDR InfniBand network (50Gbps x4)				
Storage	>200 Gbps				
Software	GCC 9.3.1, ROCM> 3.9, OpenMPI 4.0.4				
Evaluation Program	HPCG	A high-performance conjugate gradients benchmark			
	OpenFORM	A widely adopted computational fluid dynamics software			
	HARSA-feti	A scalable structural dynamics simulator in various domains			

Coverage



- Since computation workload on GPU in HPCG, OpenFORM and HARSA-feti include sparse matrix computation, the performance variance detection method for regular computation workload, only detect regular computation workload.
- Vaddr can identify irregular computation workload, thereby achieving a certain level of detection coverage.

Overhead

The detection and diagnosis overhead of Vaddr

Program	Scale	Monitor	Sampling	Analysis	Time	Storage
HPCG	128	20.10%	23.06%	56.84%	1.12x(179.04 s)	0.65GB
OpenFORM	16,000	21.47%	22.35%	56.18%	1.16x(903.08 s)	4.06GB
HARSA-feti	16,000	22.05%	21.33%	56.62%	1.14x(789.12 s)	3.58GB

The overhead of Vaddr consists of three parts, including monitor overhead, storage overhead, and analysis overhead.

- Monitor overhead: Refers to the ratio of the execution time with Vaddr of the execution time without Vaddr.
- > Storage overhead: Refers to the storage of the program tracing data, including performance and debugging data.
- Analysis overhead: Refers to the absolute time in seconds required for Vaddr analysis.

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Installation - Vaddr

Install in tutorial cluster:

• Dependencies: gcc-7.3.1, gcc-11.2.1, g++, make, cmake-3.24.3,

zycore-c-1.5.1, zydis, papi-7.0.0, hip-5.2,

clang-14.0.0, Ilvm-14.0.0, libunwind, libunwind,

libelfin, linenoise, C++17

• Source Code Package: cp /work1/wangjh/huyh/vaddr/Vaddr.tar.gz ./

Compilation Instruction: tar -xzvf Vaddr.tar.gz

cd Vaddr

Instruction to analyze the target program :

./run.sh

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Case Study – Call Stack Obtainment (~

Get the Vaddr: cp /work1/wangjh/huyh/vaddr/Vaddr_case01.tar.gz ./

 tar -xzvf Vaddr_case01.tar.gz

 cd Vaddr_case01

- Run for the first time ./run.sh
- Save the call stac cp -r ./T_234/build/output/ ./output1
- Modify the target program vim target/target.cpp

```
47 int main(int argc, char** argv) {
                                                                    47 int main(int argc, char** argv) {
     int rank, size;
                                                                         int rank, size;
49
                                                     Uncommen
                                                                          f();
50
       / f();
                                                                    50
51
       int foo=7;
                                                                    51
                                                                          int foo=7;
52
                                                                    52
53
     // Initialize MPI
                                                                    53
                                                                          // Initialize MPI
     MPI_Init(&argc, &argv);
54
                                                                          MPI_Init(&argc, &argv);
     MPI_Comm_rank(MPI_COMM_WORLD, &rank);
                                                                          MPI_Comm_rank(MPI_COMM_WORLD, &rank);
     MPI_Comm_size(MPI_COMM_WORLD, &size);
                                                                          MPI_Comm_size(MPI_COMM_WORLD, &size);
```

Case Study – Call Stack Obtainment

 Modify the target program Press "I" to "--INSERT--" mode Uncomment line 50 & 51 Press "ESC" to exit "--INSERT--" mode Press ":wq" to save the modification and exit Run for the second time ./run.sh Save the call stack cp -r ./T_234/build/output/ ./output2 output1 output2 run.sh T_1 T_234 target Call stack for Call stack for the second the first time time

Case Study – Call Stack Obtainment

- Resulting files are generated in ./T_234/build/output/ folder
- Files are named with callstack-<PID>.txt

[2025-08-05 10:51:11.074] Debugger started Time of the operationrun util main PC: 0x400d79 arrive at main entry point Linenormal: 19 in file /work1/wangih/wangky/ptrace/T 1/../target/target modified.cpp function call: main The line number of the current [2025-08-05 10:51:11.117] step line operation Current PC: 0x400d78 Linenormal: 19 in file /work1/wangih/wangky/ptrace/T 1/../target/target modified.cpp function call: main Current PC value Received SIGTRAP at 0x400d7a [2025-08-05 10:51:11.117] step line Path to the code file Current PC: 0x400d7b Linenormal: 19 in file /work1/wangih/wangky/ptrace/T 1/../target/target modified.cpp function call: main Received SIGTRAP at 0x400d7f Function name of the callstackoperation cnids tyt

Case Study - Call Stack Obtainment

The call stack of target.cpp with nested function.

```
target/target_modified.c

pp

9 void a() {
10   int foo = 1;
11 }
12
13 void b() {
14   int foo = 2;
15   a();
16 }
17
18 void c() {
19   int foo = 3;
20   b();
21 }
22
......
```

You will see the process of entering and exiting nested functions, and the information provided corresponds to the source code line numbers.

```
Received SIGTRAP at 0x400f72
current_pc1: 0x400f73
 depth: 6 -- custom func in line: 11 in file
/work1/wangjh/huyh/vaddr/Vaddr_case01/T_1/../target/target_modified.cpp
function call: main->f()->e()->d()->c()->b()->a()
Received SIGTRAP at 0x400fca
current_pc1: 0x400fcb
 depth: 6 -- custom func in line: 16 in file
/work1/wangjh/huyh/vaddr/Vaddr_case01/T_1/../target/target_modified.cpp
function call: main\rightarrowf()\rightarrowe()\rightarrowe()\rightarrowc()\rightarrowb()
Received SIGTRAP at 0x400f9a
current_pc1: 0x400f9b
 depth: 5 -- custom func in line: 21 in file
/work1/wangjh/huyh/vaddr/Vaddr_case01/T_1/../target/target_modified.cpp
function call: main \rightarrow f() \rightarrow e() \rightarrow d() \rightarrow c()
Received SIGTRAP at 0x400fff
current_pc1: 0x401000
 depth: 3 -- custom func in line: 26 in file
/work1/wangjh/huyh/vaddr/Vaddr_case01/T_1/../target/target_modified.cpp
function call: main->f()->e()->d()
                                                       output2/callstack-<pid>.txt
```

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Case Study - Hang Detection(~ 10min)

```
    Get the Vaddr: /work1/wangjh/huyh/vaddr/Vaddr_case02.tar.gz ./
    tar -xzvf Vaddr_case02.tar.gz
    cd Vaddr_case02
```

• Run Vaddr: ./run.sh

```
target/target_modified.
                                                                  [ermina]
                                                                   Output
   MPI_Bcast(h_in, N * N, MPI_FLOAT, 0,
MPI_COMM_WORLD);
                                                              Abnormal process details:
37
                                                              - File callstack-3578.txt: PC 0x400d80;
38
    if (rank == 1) {
                                 Corresponding line number
                                                              Source: 39 in file
39
       sleep(10);
                                                              /work1/wangjh/huyh/vaddr/Vaddr_case02/T
40
                                                              _1/../target/target_modified.c
41
                                                              Saved CSV to pauses.csv
     hipMemcpy(d_in, h_in, N * N * sizeof(float),
hipMemcpyHostToDevice);
```

Case Study - Hang Detection(~ 10min)

Modify the target program vim target/target.cpp

For ease of observation, UNCOMMENT only ONE sleep() at a time.

Press "I" to "--INSERT--" mode

Comment / uncomment code

Press "ESC" to exit "--INSERT--" mode

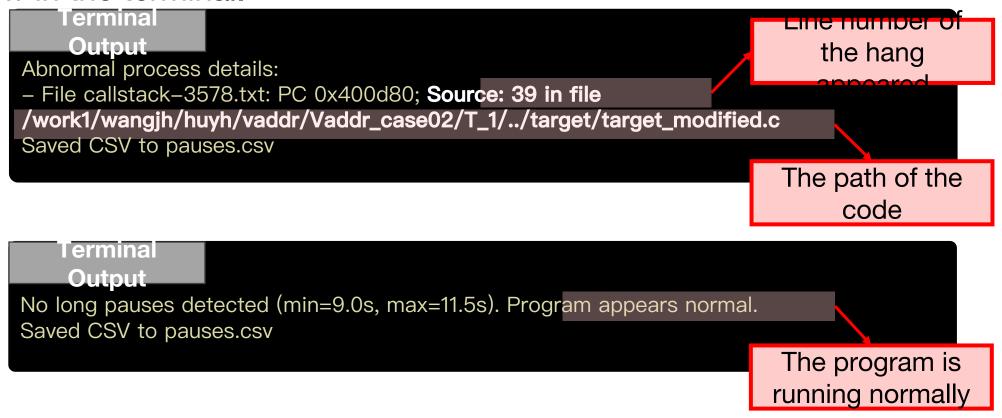
Press ":wq" to save the modification and exit

```
target/target_modified.
50 \text{ if (rank } == 0)
       std::cout << "Output Matrix:" << std::endl;
        for (int i = 0; i < N; ++i) {
53
          for (int j = 0; j < N; ++j) {
    std::cout << h_out[i * N + j] << " ";
54
55
56
57
          std::cout << std::endl;
58
59
         (rank == 3) {
                                                       Uncomment
          sleep(10);
```

```
50 if (rank == 0) {
51 // sleep(10);
52    std::cout << "Output Matrix:" << std::endl;
53    for (int i = 0; i < N; ++i) {
54         for (int j = 0; j < N; ++j) {
55             std::cout << h_out[i * N + j] << " ";
56         }
57         std::cout << std::endl;
58    }
59 }
60 if (rank == 3) {
51         sleep(10);
62 }
```

Case Study – Hang Detection

- Run Vaddr: ./run.sh
- Result show in the terminal.





Thanks!

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