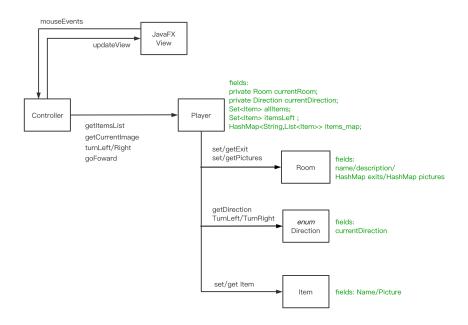
IPPO Coursework2 - worksheet.pdf

My final design is shown below.



Comparing to the initial design, I simplified the code of the controller: it is only responsible for the interaction with GUI and does not include any logical operation related to the model. When the view needs to be updated, the controller just ask Player class for the information it needs.