



# Security Audit

# Report for Bubbly Finance Contracts

**Date:** September 27, 2024 **Version:** 1.1

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## Report Manifest

Item	Description
Client	Bubbly
Target	Bubbly Finance Contracts

## Version History

Version	Date	Description
1.0	July 30, 2024	First release
1.1	September 27, 2024	Second release

## Signature

**About BlockSec** BlockSec focuses on the security of the blockchain ecosystem and collaborates with leading DeFi projects to secure their products. BlockSec is founded by top-notch security researchers and experienced experts from both academia and industry. They have published multiple blockchain security papers in prestigious conferences, reported several zero-day attacks of DeFi applications, and successfully protected digital assets that are worth more than 14 million dollars by blocking multiple attacks. They can be reached at [Email](#), [Twitter](#) and [Medium](#).

# Chapter 1 Introduction

## 1.1 About Target Contracts

Information	Description
Type	Smart Contract
Language	Solidity
Approach	Semi-automatic and manual verification

The focus of this audit is on the Bubbly Finance Contracts<sup>1</sup> of the Bubbly. The Bubbly introduces a decentralized exchange (DEX) that offers a Uniswap-like trading experience for pre-market assets such as points and pre-launch tokens. It uses a Margin Liquidity Market Maker (MLMM) model, blending Concentrated Liquidity Market Makers (CLMM) with margin trading principles to enhance liquidity and price discovery. This approach aims to improve trading efficiency and liquidity for assets that lack traditional market solutions.

Please note that the audit scope is limited to the following smart contracts <sup>2</sup>:

```
1 contracts/BubblyFactory.sol
2 contracts/BubblyPool.sol
3 contracts/CollateralPositionManager.sol
4 contracts/NonfungiblePositionManager.sol
5 contracts/Delivery.sol
```

### Listing 1.1: Audit Scope for this Report

Other files are not within the scope of the audit. Additionally, all dependencies of the smart contracts within the audit scope are considered reliable in terms of both functionality and security, and are therefore not included in the audit scope.

The auditing process is iterative. Specifically, we would audit the commits that fix the discovered issues. If there are new issues, we will continue this process. The commit SHA values during the audit are shown in the following table. Our audit report is responsible for the code in the initial version ([Version 1](#)), as well as new code (in the following versions) to fix issues in the audit report. Please note that the new functions added [Version 3](#) are not within the scope of the audit.

Project	Version	Commit Hash
Bubbly Finance Contracts	<a href="#">Version 1</a>	<a href="#">8968a5a9bc60f348459a06674f370fa92138a554</a>
	<a href="#">Version 2</a>	<a href="#">02d7bea659f7b668aff982865ba24886e60baabd</a>
	<a href="#">Version 3</a>	<a href="#">84189fbbe8bdab168cb7d0d567c863fa10766e22</a>

This audit report does not constitute investment advice or a personal recommendation. It does not consider, and should not be interpreted as considering or having any bearing on, the potential economics of a token, token sale or any other product, service or other asset.

<sup>1</sup><https://github.com/bubbly-finance/bubbly-core>

<sup>2</sup>File Delivery.sol is renamed as newDelivery.sol in version 2

Any entity should not rely on this report in any way, including for the purpose of making any decisions to buy or sell any token, product, service or other asset.

This audit report is not an endorsement of any particular project or team, and the report does not guarantee the security of any particular project. This audit does not give any warranties on discovering all security issues of the smart contracts, i.e., the evaluation result does not guarantee the nonexistence of any further findings of security issues. As one audit cannot be considered comprehensive, we always recommend proceeding with independent audits and a public bug bounty program to ensure the security of smart contracts.

The scope of this audit is limited to the code mentioned in Section 1.1. Unless explicitly specified, the security of the language itself (e.g., the solidity language), the underlying compiling toolchain and the computing infrastructure are out of the scope.

## 1.2 Procedure of Auditing

We perform the audit according to the following procedure.

- **Vulnerability Detection** We first scan smart contracts with automatic code analyzers, and then manually verify (reject or confirm) the issues reported by them.
- **Semantic Analysis** We study the business logic of smart contracts and conduct further investigation on the possible vulnerabilities using an automatic fuzzing tool (developed by our research team). We also manually analyze possible attack scenarios with independent auditors to cross-check the result.
- **Recommendation** We provide some useful advice to developers from the perspective of good programming practice, including gas optimization, code style, and etc.

We show the main concrete checkpoints in the following.

### 1.2.1 Software Security

- \* Reentrancy
- \* DoS
- \* Access control
- \* Data handling and data flow
- \* Exception handling
- \* Untrusted external call and control flow
- \* Initialization consistency
- \* Events operation
- \* Error-prone randomness
- \* Improper use of the proxy system

### 1.2.2 DeFi Security

- \* Semantic consistency
- \* Functionality consistency
- \* Permission management
- \* Business logic

- \* Token operation
- \* Emergency mechanism
- \* Oracle security
- \* Whitelist and blacklist
- \* Economic impact
- \* Batch transfer

### 1.2.3 NFT Security

- \* Duplicated item
- \* Verification of the token receiver
- \* Off-chain metadata security

### 1.2.4 Additional Recommendation

- \* Gas optimization
- \* Code quality and style



**Note** The previous checkpoints are the main ones. We may use more checkpoints during the auditing process according to the functionality of the project.

## 1.3 Security Model

To evaluate the risk, we follow the standards or suggestions that are widely adopted by both industry and academy, including OWASP Risk Rating Methodology <sup>3</sup> and Common Weakness Enumeration <sup>4</sup>. The overall *severity* of the risk is determined by *likelihood* and *impact*. Specifically, likelihood is used to estimate how likely a particular vulnerability can be uncovered and exploited by an attacker, while impact is used to measure the consequences of a successful exploit.

In this report, both likelihood and impact are categorized into two ratings, i.e., *high* and *low* respectively, and their combinations are shown in Table 1.1.

**Table 1.1: Vulnerability Severity Classification**

<b>Impact</b>	<i>High</i>	High	Medium
	<i>Low</i>	Medium	Low
		<i>High</i>	<i>Low</i>
		<b>Likelihood</b>	

<sup>3</sup>[https://owasp.org/www-community/OWASP\\_Risk\\_Rating\\_Methodology](https://owasp.org/www-community/OWASP_Risk_Rating_Methodology)

<sup>4</sup><https://cwe.mitre.org/>

Accordingly, the severity measured in this report are classified into three categories: **High**, **Medium**, **Low**. For the sake of completeness, **Undetermined** is also used to cover circumstances when the risk cannot be well determined.

Furthermore, the status of a discovered item will fall into one of the following four categories:

- **Undetermined** No response yet.
- **Acknowledged** The item has been received by the client, but not confirmed yet.
- **Confirmed** The item has been recognized by the client, but not fixed yet.
- **Fixed** The item has been confirmed and fixed by the client.

## Chapter 2 Findings

In total, we found **sixteen** potential security issues. Besides, we have **five** recommendations and **one** note.

- High Risk: 12
- Medium Risk: 3
- Low Risk: 1
- Recommendation: 5
- Note: 1

ID	Severity	Description	Category	Status
1	High	Incorrect transfer logic in function <code>Deliver()</code>	Software Security	Fixed
2	High	Incorrect calculation of <code>poolReserve[pool]</code> in function <code>DeliverforX()</code>	Software Security	Fixed
3	High	Incorrect assignment of <code>vtokenToToken</code> in function <code>setToken()</code>	Software Security	Fixed
4	High	Incorrect usages of <code>add()</code> and <code>sub()</code> in function <code>Deliver()</code>	Software Security	Fixed
5	Medium	Lack of deliver methods in the CPM	Software Security	Fixed
6	High	Incorrect record handling in function <code>DeliverlistX()</code> and <code>DeliverlistY()</code>	DeFi Security	Fixed
7	High	Lack of access control on closing positions	DeFi Security	Fixed
8	High	Potential incorrect update for collateral positions' <code>token1Amount</code>	DeFi Security	Fixed
9	High	Incorrect value of <code>burnParams.lpcollateral</code> when invoking function <code>burn()</code>	DeFi Security	Fixed
10	Medium	Incorrect time check in function <code>DeliverforX()</code>	DeFi Security	Fixed
11	High	Incorrect price check in function <code>DeliverforX()</code>	DeFi Security	Fixed
12	High	Inconsistent calculation for <code>amountY</code> in function <code>DeliverforX()</code>	DeFi Security	Fixed
13	High	Incorrect fee accounting logic in function <code>swap()</code>	DeFi Security	Fixed
14	Low	Potential inconsistent calculation for the <code>amount0inUSD</code>	DeFi Security	Fixed



15	Medium	Incorrect check on <code>amountOutReceived</code> in function <code>exactOutputInternal()</code>	DeFi Security	Fixed
16	High	Lack of forced liquidation to defend against bad debts	DeFi Security	Fixed
17	-	Redundant function <code>createAndInitializePoolIfNecessary()</code>	Recommendation	Fixed
18	-	Redundant variables	Recommendation	Confirmed
19	-	Wrong comment in function <code>exactOutputInternal()</code>	Recommendation	Fixed
20	-	Use <code>safemath</code> in logic calculations that differ from UniswapV3	Recommendation	Fixed
21	-	Add a check on <code>params.quoteToken</code>	Recommendation	Fixed
22	-	Potential centralization risks	Note	-

The details are provided in the following sections.

## 2.1 Software Security

### 2.1.1 Incorrect transfer logic in function `Deliver()`

**Severity** High

**Status** Fixed in [Version 2](#)

**Introduced by** [Version 1](#)

**Description** In the contract `Delivery`, the function `Deliver()` allows sellers to deliver tokens to buyers. Specifically, the contract should receive `token0` (i.e., `vtokenToToken`) from sellers. However, the function invokes `TransferHelper.safeTransfer(vtokenToToken[pool], address(this), amount0)` to transfer the `token0` to itself, which is incorrect.

```

53  function Deliver(address pool, bool forX) external returns (uint256 amount0, uint256 amount1,
    bool getToken){
54      //pool flag check
55      require(DeliverBeginTime[pool] != uint32(0), 'Time not set');
56      require(_blockTimestamp() >= DeliverBeginTime[pool], 'Delivery not start');
57      require(DeliverEpoch != uint32(0));
58      //check overflow
59      require(_blockTimestamp() <= DeliverBeginTime[pool] + DeliverEpoch, 'Delivery after 24hs');
60      require(IBubblyPool(pool).deliveryflag());
61      // check token address
62      require(vtokenToToken[pool] != address(0));
63      getToken = forX;
64      (amount0, amount1) = _getPosition(pool, forX);
65      //check tokenBalance
66      if(!forX){
67          //seller delivery
68          require(!DeliverlistY[msg.sender], 'already delivered' );
69          DeliverlistY[msg.sender] = true;

```

```

70      //transfer real tokenY from msg.sender to contract for delivery
71      TransferHelper.safeTransfer(vtokenToToken[pool], address(this), amount0);
72      TransferHelper.safeTransferFrom(IBubblyPool(pool).token1(), pool, msg.sender, 2 *
          amount1);
73      //change state
74      poolTotalToken[pool].add(amount0);
75      poolTotalQuoteToken[pool].add(amount1);
76      poolReserve[pool].add(amount0);
77  }
78  else{
79      //buyer delivery
80      require(!DeliverlistX[msg.sender], 'already delivered' );
81      DeliverlistX[msg.sender] = true;
82      require(poolReserve[pool] >= amount0 , 'not enough balance');
83      //use library
84      require(FullMath.mulDiv(poolTotalQuoteToken[pool], uint256(1), poolTotalToken[pool]) <=
          FullMath.mulDiv(amount1, uint256(1), amount0), 'price too low');
85      TransferHelper.safeTransferFrom(vtokenToToken[pool], address(this), msg.sender, amount0
          );
86      poolReserve[pool].sub(amount0);
87  }
88  emit DeliverBeforeDeadline(msg.sender, amount0, amount1, forX, pool);
89
90  }

```

**Listing 2.1:** contracts/Delivery.sol

**Impact** The delivery cannot function as intended.

**Suggestion** Revise the transfer method and use `TransferHelper.safeTransferFrom(vtokenToToken[pool], msg.sender, address(this), amount0)` instead.

### 2.1.2 Incorrect calculation of `poolReserve[pool]` in function `DeliverforX()`

**Severity** High

**Status** Fixed in [Version 2](#)

**Introduced by** [Version 1](#)

**Description** In the `Delivery` contract, the calculation of the `poolReserve[pool]` in the function `DeliverforX()` is wrong. Specifically, the function currently fails to subtract `amountX` from `poolReserve[pool]` after executing the token transfer from `address(this)` to `msg.sender`. This oversight can lead to a scenario where if the balance of `address(this)` falls below `amountX`, the invocation of `TransferHelper.safeTransferFrom(vtokenToToken[pool], address(this), msg.sender, amountX)` will fail, preventing buyers from completing their deliveries.

```

92  function DeliverforX(address pool) external returns (uint256 amountX,uint256 amountY){
93      //pool flag check
94      require(DeliverBeginTime[pool] != uint32(0), 'Time not set');
95      require(DeliverEpoch != uint32(0));
96      require(_blockTimestamp() >= DeliverBeginTime[pool] + DeliverEpoch, 'Delivery before 24hs')
          ;
97      require(IBubblyPool(pool).deliveryflag());

```

```

98     // check token address
99     require(vtokenToToken[pool] != address(0));
100    (uint256 amount0, uint256 amount1) = _getPosition(pool, true);
101    //frontend control delivery amount = amount0
102    if(poolReserve[pool] == 0 || FullMath.mulDiv(poolTotalQuoteToken[pool], uint256(1),
        poolTotalToken[pool]) <= FullMath.mulDiv(amount1, uint256(1), amount0)){
103        //get double collateral
104        amountY = 2 * amount1;
105        TransferHelper.safeTransferFrom(IBubblyPool(pool).token1(), pool, msg.sender, amountY);
106    }
107    else{
108        //get tokenX
109        amountX = amount0 > poolReserve[pool] ? poolReserve[pool] : amount0;
110        TransferHelper.safeTransferFrom(vtokenToToken[pool], address(this), msg.sender, amountX
        );
111        amountY = amount1 - FullMath.mulDiv(amountX , amount1 , amount0);
112        if(amountY != 0) TransferHelper.safeTransferFrom(IBubblyPool(pool).token1(), pool, msg.
            sender, amountY);
113    }
114    //buyer delivery
115    require(!DeliverlistX[msg.sender], 'already delivered' );
116    DeliverlistX[msg.sender] = true;
117    emit DeliverAfterDeadline(msg.sender, amountX, amountY, pool);
118 }

```

**Listing 2.2:** contracts/Delivery.sol

**Impact** Buyers may not be delivered.

**Suggestion** The `poolReserve[pool]` should subtract `amountX` after transferring the corresponding tokens from `address(this)` to `msg.sender`.

### 2.1.3 Incorrect assignment of `vtokenToToken` in function `setToken()`

**Severity** High

**Status** Fixed in [Version 2](#)

**Introduced by** [Version 1](#)

**Description** In the `Delivery` contract, the assignment `vtokenToToken[vtoken] = token` is incorrect in the function `setToken()`. It should be `vtokenToToken[pool] = token`.

```

120 function setToken(
121     address pool,
122     address token,
123     address vtoken
124 ) external onlyFactoryOwner {
125     require(
126         IBubblyPool(pool).deliveryflag()
127     );
128     require(vtokenToToken[pool] == address(0));
129     vtokenToToken[vtoken] = token;
130     emit SetDeliveryToken(pool, vtoken ,token);
131 }

```

**Listing 2.3:** contracts/Delivery.sol

**Impact** The functions `Deliver()` and `DeliverforX()` cannot function as intended.

**Suggestion** Change the assignment to `vtokenToToken[pool] = token`.

## 2.1.4 Incorrect usages of `add()` and `sub()` in function `Deliver()`

**Severity** High

**Status** Fixed in [Version 2](#)

**Introduced by** [Version 1](#)

**Description** In the contract `Delivery`, the function `Deliver()` incorrectly uses functions in the `LowGasSafeMath` library to update the state variables. Specifically, the function does not assign the return values to the variables.

```

7  /// @notice Returns x + y, reverts if sum overflows uint256
8  /// @param x The augend
9  /// @param y The addend
10 /// @return z The sum of x and y
11 function add(uint256 x, uint256 y) internal pure returns (uint256 z) {
12     require((z = x + y) >= x);
13 }
14
15 /// @notice Returns x - y, reverts if underflows
16 /// @param x The minuend
17 /// @param y The subtrahend
18 /// @return z The difference of x and y
19 function sub(uint256 x, uint256 y) internal pure returns (uint256 z) {
20     require((z = x - y) <= x);
21 }

```

**Listing 2.4:** libraries/LowGasSafeMath.sol

```

53 function Deliver(address pool, bool forX) external returns (uint256 amount0, uint256 amount1 ,
54     bool getToken){
55     //pool flag check
56     require(DeliverBeginTime[pool] != uint32(0), 'Time not set');
57     require(_blockTimestamp() >= DeliverBeginTime[pool], 'Delivery not start');
58     require(DeliverEpoch != uint32(0));
59     //check overflow
60     require(_blockTimestamp() <= DeliverBeginTime[pool] + DeliverEpoch, 'Delivery after 24hs');
61     require(IBubblyPool(pool).deliveryflag());
62     // check token address
63     require(vtokenToToken[pool] != address(0));
64     getToken = forX;
65     (amount0, amount1) = _getPosition(pool, forX);
66     //check tokenBalance
67     if(!forX){
68         //seller delivery
69         require(!DeliverlistY[msg.sender], 'already delivered' );
70         DeliverlistY[msg.sender] = true;
71         //transfer real tokenY from msg.sender to contract for delivery
72         TransferHelper.safeTransfer(vtokenToToken[pool], address(this), amount0);

```

```
72     TransferHelper.safeTransferFrom(IBubblyPool(pool).token1(), pool, msg.sender, 2 *
       amount1);
73     //change state
74     poolTotalToken[pool].add(amount0);
75     poolTotalQuoteToken[pool].add(amount1);
76     poolReserve[pool].add(amount0);
77 }
78 else{
79     //buyer delivery
80     require(!DeliverlistX[msg.sender], 'already delivered' );
81     DeliverlistX[msg.sender] = true;
82     require(poolReserve[pool] >= amount0 , 'not enough balance');
83     //use library
84     require(FullMath.mulDiv(poolTotalQuoteToken[pool], uint256(1), poolTotalToken[pool]) <=
       FullMath.mulDiv(amount1, uint256(1), amount0), 'price too low');
85     TransferHelper.safeTransferFrom(vtokenToToken[pool], address(this), msg.sender, amount0
       );
86     poolReserve[pool].sub(amount0);
87 }
88 emit DeliverBeforeDeadline(msg.sender, amount0, amount1, forX, pool);
89
90 }
```

**Listing 2.5:** contracts/Delivery.sol

**Impact** The state variables cannot be properly updated, incapacitating the delivery process.

**Suggestion** Revise the function usage.

### 2.1.5 Lack of deliver methods in the CPM

**Severity** Medium

**Status** Fixed in [Version 2](#)

**Introduced by** [Version 1](#)

**Description** Currently, the CPM will set the position recipient as itself if `params.recipient` is zero. However, the CPM does not provide any method to deliver its positions and get the assets, which means the corresponding assets will be locked in the pool.

```
138 function exactInputInternal(
139     internalExactInputSingleParams memory params,
140     SwapCallbackData memory data
141 ) private returns (uint256 amountOut) {
142     // allow swapping to the router address with address 0
143     if (params.recipient == address(0)) params.recipient = address(this);
144
145     (address tokenIn, address tokenOut, uint24 fee) = data.path.decodeFirstPool();
146
147     bool zeroForOne = tokenIn != params.quoteToken;
148     if(params.isOpen == false){
149         //tokenIn is always basetoken when close a position
150         require(tokenIn != params.quoteToken);
151     }
```

```

152     (int256 amount0, int256 amount1 ,uint256 totalFeeInQuoteToken) =
153         getPool(params.quoteToken, tokenIn, tokenOut, fee).swap(
154             IBubblyPoolActions.SwapParams({
155                 recipient : params.recipient,
156                 zeroForOne : zeroForOne,
157                 amountSpecified : params.amountIn.toInt256(),
158                 isOpen : params.isOpen,
159                 collateralamount : params.collateralamount,
160                 sqrtPriceLimitX96 : params.sqrtPriceLimitX96 == 0
161                     ? (zeroForOne ? TickMath.MIN_SQRT_RATIO + 1 : TickMath.MAX_SQRT_RATIO - 1)
162                     : params.sqrtPriceLimitX96
163             }),
164             abi.encode(data)
165         );
166     //long or short
167     bool long = params.isOpen != zeroForOne;
168     address pool = address(getPool(params.quoteToken, tokenIn, tokenOut, fee));
169     int256 amount1OnPosition = amount1 > 0 ? amount1 - int256(totalFeeInQuoteToken) : amount1 +
170         int256(totalFeeInQuoteToken) ;
171     _updateposition(
172         UpdatePositionParams({
173             isOpen : params.isOpen,
174             long : long,
175             recipient : params.recipient,
176             pool : pool,
177             amount0 : uint256((amount0 > 0) ? amount0 : (-amount0)) ,
178             amount1 : uint256((amount1OnPosition > 0)? amount1OnPosition:(-amount1OnPosition))
179         })
180     );
181     return uint256(-(zeroForOne ? amount1 : amount0));
182 }

```

**Listing 2.6:** contracts/CollateralPositionManager.sol

```

212 function exactOutputInternal(
213     internalExactOutputSingleParams memory params,
214     SwapCallbackData memory data
215 ) private returns (uint256 amountIn) {
216     // allow swapping to the router address with address 0
217     if (params.recipient == address(0)) params.recipient = address(this);
218
219     (address tokenOut, address tokenIn, uint24 fee) = data.path.decodeFirstPool();
220
221     bool zeroForOne = tokenIn != params.quoteToken;
222     if(params.isOpen == false){
223         //tokenIn is always basetoken when close a position
224         require(tokenIn == params.quoteToken);
225     }
226     (int256 amount0Delta, int256 amount1Delta, uint256 totalFeeInQuoteToken) =
227         getPool(params.quoteToken, tokenIn, tokenOut, fee).swap(
228             IBubblyPoolActions.SwapParams({
229                 recipient : params.recipient,

```

```

230         zeroForOne : zeroForOne,
231         amountSpecified : -params.amountOut.toInt256(),
232         isOpen : params.isOpen,
233         collateralAmount : params.collateralAmount,
234         sqrtPriceLimitX96: params.sqrtPriceLimitX96 == 0
235         ? (zeroForOne ? TickMath.MIN_SQRT_RATIO + 1 : TickMath.MAX_SQRT_RATIO - 1)
236         : params.sqrtPriceLimitX96
237     }},
238     abi.encode(data)
239 );
240 //stack too deep
241 {
242     uint256 amountOutReceived;
243     (amountIn, amountOutReceived) = zeroForOne
244         ? (uint256(amount0Delta), uint256(-amount1Delta))
245         : (uint256(amount1Delta), uint256(-amount0Delta));
246
247     // it's technically possible to not receive the full output amount,
248     // so if no price limit has been specified, require this possibility away
249     if (params.sqrtPriceLimitX96 == 0) require(amountOutReceived == params.amountOut);
250 }
251 address pool = address(getPool(params.quoteToken, tokenIn, tokenOut, fee));
252 bool long = params.isOpen != zeroForOne;
253 int256 amount1OnPosition = amount1Delta > 0 ? amount1Delta - int256(totalFeeInQuoteToken) :
    amount1Delta + int256(totalFeeInQuoteToken) ;
254 _updateposition(
255     UpdatePositionParams({
256         isOpen : params.isOpen,
257         long : long,
258         recipient : params.recipient,
259         pool : pool,
260         amount0 : uint256((amount0Delta > 0) ? amount0Delta : (-amount0Delta)),
261         amount1 : uint256((amount1OnPosition > 0) ? amount1OnPosition : (-amount1OnPosition
262             ))
263     })
264 );
265 }

```

**Listing 2.7:** contracts/CollateralPositionManager.sol

**Impact** The CPM's assets will be locked in the pool.

**Suggestion** If there is no need to open positions for the CPM, it should revert when `params.recipient` is zero.

## 2.2 DeFi Security

### 2.2.1 Incorrect record handling in function `DeliverlistX()` and `DeliverlistY()`

**Severity** High

**Status** Fixed in [Version 2](#)

## Introduced by [Version 1](#)

**Description** In the contract `Delivery`, the functions `Deliver()` and `DeliverforX()` utilize `DeliverlistX[msg.sender]` and `DeliverlistY[msg.sender]` to check if buyers and sellers have already made deliveries. This implementation does not account for different pool indices. As a result, buyers and sellers are restricted to making a single delivery across all pools rather than per pool. This oversight can lead to the potential loss of users' assets in pools other than the first one they interact with.

```
23 mapping(address => bool) public DeliverlistX;
24 mapping(address => bool) public DeliverlistY;
```

### Listing 2.8: contracts/Delivery.sol

```
53 function Deliver(address pool, bool forX) external returns (uint256 amount0, uint256 amount1,
    bool getToken){
54     //pool flag check
55     require(DeliverBeginTime[pool] != uint32(0), 'Time not set');
56     require(_blockTimestamp() >= DeliverBeginTime[pool], 'Delivery not start');
57     require(DeliverEpoch != uint32(0));
58     //check overflow
59     require(_blockTimestamp() <= DeliverBeginTime[pool] + DeliverEpoch, 'Delivery after 24hs');
60     require(IBubblyPool(pool).deliveryflag());
61     // check token address
62     require(vtokenToToken[pool] != address(0));
63     getToken = forX;
64     (amount0, amount1) = _getPosition(pool, forX);
65     //check tokenBalance
66     if(!forX){
67         //seller delivery
68         require(!DeliverlistY[msg.sender], 'already delivered' );
69         DeliverlistY[msg.sender] = true;
70         //transfer real tokenY from msg.sender to contract for delivery
71         TransferHelper.safeTransfer(vtokenToToken[pool], address(this), amount0);
72         TransferHelper.safeTransferFrom(IBubblyPool(pool).token1(), pool, msg.sender, 2 *
            amount1);
73         //change state
74         poolTotalToken[pool].add(amount0);
75         poolTotalQuoteToken[pool].add(amount1);
76         poolReserve[pool].add(amount0);
77     }
78     else{
79         //buyer delivery
80         require(!DeliverlistX[msg.sender], 'already delivered' );
81         DeliverlistX[msg.sender] = true;
82         require(poolReserve[pool] >= amount0, 'not enough balance');
83         //use library
84         require(FullMath.mulDiv(poolTotalQuoteToken[pool], uint256(1), poolTotalToken[pool]) <=
            FullMath.mulDiv(amount1, uint256(1), amount0), 'price too low');
85         TransferHelper.safeTransferFrom(vtokenToToken[pool], address(this), msg.sender, amount0
            );
86         poolReserve[pool].sub(amount0);
87     }
```



```

88     emit DeliverBeforeDeadline(msg.sender, amount0, amount1, forX, pool);
89
90 }
91
92 function DeliverforX(address pool) external returns (uint256 amountX,uint256 amountY){
93     //pool flag check
94     require(DeliverBeginTime[pool] != uint32(0),'Time not set');
95     require(DeliverEpoch != uint32(0));
96     require(_blockTimestamp() >= DeliverBeginTime[pool] + DeliverEpoch, 'Delivery before 24hs')
97     ;
98     require(IBubblyPool(pool).deliveryflag());
99     // check token address
100    require(vtokenToToken[pool] != address(0));
101    (uint256 amount0, uint256 amount1) = _getPosition(pool, true);
102    //frontend control delivery amount = amount0
103    if(poolReserve[pool] == 0 || FullMath.mulDiv(poolTotalQuoteToken[pool], uint256(1),
104        poolTotalToken[pool]) <= FullMath.mulDiv(amount1, uint256(1), amount0)){
105        //get double collateral
106        amountY = 2 * amount1;
107        TransferHelper.safeTransferFrom(IBubblyPool(pool).token1(), pool, msg.sender, amountY);
108    }
109    else{
110        //get tokenX
111        amountX = amount0 > poolReserve[pool] ? poolReserve[pool] : amount0;
112        TransferHelper.safeTransferFrom(vtokenToToken[pool], address(this), msg.sender, amountX
113        );
114        amountY = amount1 - FullMath.mulDiv(amountX , amount1 , amount0);
115        if(amountY != 0) TransferHelper.safeTransferFrom(IBubblyPool(pool).token1(), pool, msg.
116            sender, amountY);
117    }
118    //buyer delivery
119    require(!DeliverlistX[msg.sender], 'already delivered' );
120    DeliverlistX[msg.sender] = true;
121    emit DeliverAfterDeadline(msg.sender, amountX, amountY, pool);
122 }

```

**Listing 2.9:** contracts/Delivery.sol

**Impact** Users' assets in other pools will be lost when delivering.

**Suggestion** Change the type of `DeliverlistX` and `DeliverlistY` from `mapping(address => bool)` to `mapping(address => mapping(address => bool))` and use `DeliverlistX[pool][msg.sender]` and `DeliverlistY[pool][msg.sender]` instead.

## 2.2.2 Lack of access control on closing positions

**Severity** High

**Status** Fixed in [Version 2](#)

**Introduced by** [Version 1](#)

**Description** Currently, anyone can call the function `exactInputSingle()` or `exactOutputSingle()` with arbitrary `params.recipient`, which means anyone can close others' positions.

```
185 function exactInputSingle(ExactInputSingleParams calldata params)
186     external
187     payable
188     override
189     checkDeadline(params.deadline)
190     returns (uint256 amountOut)
191 {
192     uint256 collateralamount = _getcollateral(params.isOpen, params.tokenIn != params.
        quoteToken, address(getPool(params.quoteToken, params.tokenIn, params.tokenOut, params
        .fee)), params.recipient, params.amountIn);
193     amountOut = exactInputInternal(internalExactInputSingleParams({
194         amountIn : params.amountIn,
195         recipient : params.recipient,
196         sqrtPriceLimitX96: params.sqrtPriceLimitX96,
197         isOpen: params.isOpen,
198         collateralamount : collateralamount,
199         quoteToken : params.quoteToken
200     })),
201     SwapCallbackData({path: abi.encodePacked(params.tokenIn, params.fee, params.tokenOut),
        payer: msg.sender});
202 };
203 require(amountOut >= params.amountOutMinimum, 'Too little received');
204 }
```

**Listing 2.10:** contracts/CollateralPositionManager.sol

```
267 function exactOutputSingle(ExactOutputSingleParams calldata params)
268     external
269     payable
270     override
271     checkDeadline(params.deadline)
272     returns (uint256 amountIn)
273 {
274     // avoid an SLOAD by using the swap return data
275     uint256 collateralamount = _getcollateral(params.isOpen, params.tokenIn != params.
        quoteToken, address(getPool(params.quoteToken, params.tokenIn, params.tokenOut, params
        .fee)), params.recipient, params.amountOut);
276     amountIn = exactOutputInternal(internalExactOutputSingleParams({
277         amountOut : params.amountOut,
278         recipient : params.recipient,
279         sqrtPriceLimitX96 : params.sqrtPriceLimitX96,
280         isOpen : params.isOpen,
281         collateralamount : collateralamount,
282         quoteToken : params.quoteToken
283     })),
284     SwapCallbackData({path: abi.encodePacked(params.tokenOut, params.fee, params.tokenIn),
        payer: msg.sender});
285 };
286
287 require(amountIn <= params.amountInMaximum, 'Too much requested');
288 // has to be reset even though we don't use it in the single hop case
289 amountInCached = DEFAULT_AMOUNT_IN_CACHED;
290 }
```

### Listing 2.11: contracts/CollateralPositionManager.sol

**Impact** Users lose assets.

**Suggestion** Add restriction that the `params.recipient` must be the `msg.sender`.

#### 2.2.3 Potential incorrect update for collateral positions' `token1Amount`

**Severity** High

**Status** Fixed in [Version 2](#)

**Introduced by** [Version 1](#)

**Description** In the `CollateralPositionManager` contract, the `_updatePosition()` function is designed to modify users' collateral positions. This function decreases `token0Amount` by a specified `amount0` and conditionally adjusts `token1Amount` based on whether the `token0Amount` is equal to zero upon closing a position. This conditional update can lead to discrepancies between the states of `token0Amount` and `token1Amount`. A malicious seller can partially close a short position while leaving a minimal residual of `token0`. This can enable the seller to redeem a large quantity of `token1` while delivering only a small amount of `token0`.

```

286  function _updateposition(UpdatePositionParams memory params) internal{
287      CollateralPosition memory oldposition = _checkposition(params.long, params.recipient,
           params.pool);
288      CollateralPosition memory newposition;
289      if(params.isOpen){
290          newposition = CollateralPosition({
291              token0amount:oldposition.token0amount.add(params.
                   amount0) ,
292              token1amount:oldposition.token1amount.add(params.
                   amount1)
293          });
294      }else{
295          require(oldposition.token0amount >= params.amount0,'pne');
296          newposition = CollateralPosition({
297              token0amount:oldposition.token0amount.sub(params.
                   amount0) ,
298              token1amount:(oldposition.token0amount == params.
                   amount0) ? 0 : oldposition.token1amount
299          });
300      }
301
302      if (params.long) {
303          _longpositions[params.pool][params.recipient] = newposition;
304      }
305      else{
306          _shortpositions[params.pool][params.recipient] = newposition;
307      }
308
309      emit updatePosition(params.recipient, params.pool, newposition.token0amount, newposition.
           token1amount, params.long, params.isOpen);

```

310 }

## Listing 2.12: contracts/CollateralPositionManager.sol

```

53  function burn(
54      int24 tickLower,
55      int24 tickUpper,
56      uint128 amount,
57      burnParams calldata burnparams
58  ) external override lock onlyNPM returns (uint256 amount0, uint256 amount1, uint256 amount0used
    , uint256 amount1used, uint256 amountowed) {
59
60      (Position.Info storage position, int256 amount0Int, int256 amount1Int) =
61          _modifyPosition(
62              ModifyPositionParams({
63                  owner: msg.sender,
64                  tickLower: tickLower,
65                  tickUpper: tickUpper,
66                  liquidityDelta: -int256(amount).toInt128()
67              })
68          );
69
70      amount0 = uint256(-amount0Int);
71      amount1 = uint256(-amount1Int);
72      uint256 amount0inUSD;
73      if(amount0 > 0){
74          uint160 tickUpperSqrtPriceX96 = TickMath.getSqrtRatioAtTick(tickUpper);
75          uint160 tickLowerSqrtPriceX96 = TickMath.getSqrtRatioAtTick(tickLower);
76
77          if ( slot0.sqrtPriceX96 < tickLowerSqrtPriceX96 || slot0.sqrtPriceX96 >
            tickUpperSqrtPriceX96){
78              amount0inUSD = SqrtPriceMath.getAmount1Delta(tickLowerSqrtPriceX96,
                tickUpperSqrtPriceX96, amount, false);
79          }else{
80              amount0inUSD = SqrtPriceMath.getAmount1Delta(slot0.sqrtPriceX96,
                tickUpperSqrtPriceX96, amount, false);
81          }
82      }
83  }
84
85      if(burnparams.liquidity > 0){
86
87          amount0used = FullMath.mulDivRoundingUp(uint256(amount), burnparams.lpamount0, uint256(
            burnparams.liquidity));
88          amount1used = FullMath.mulDivRoundingUp(uint256(amount), burnparams.lpamount1, uint256(
            burnparams.liquidity));
89
90          uint256 amount1delta = amount1used > amount1 ? (amount1used - amount1) : (amount1 -
            amount1used);
91
92          amountowed = burnparams.lpcollateral - amount1delta;
93
94          if(amountowed > 0){

```

```

95         position.tokensOwed += uint128(amountowed);
96     }
97 }
98 emit Burn(msg.sender, tickLower, tickUpper, amount, amount0, amount1);
99 }

```

**Listing 2.13:** contracts/BubblyPool.sol

**Impact** Potential steal of funds due to the inconsistent update.

**Suggestion** Revise the update logic for the `token1Amount`.

## 2.2.4 Incorrect value of `burnParams.lpcollateral` when invoking function `burn()`

**Severity** High

**Status** Fixed in [Version 2](#)

**Introduced by** [Version 1](#)

**Description** In the function `decreaseLiquidity()` of contract `NonfungiblePositionManager`, the provided value of parameter (i.e., `burnParams.lpcollateral`) to function `burn()` is incorrect. Specifically, the value should be collateral corresponding to the proportion of the amount in the total liquidity of the position instead of the total collateral supplied by the liquidity provider.

```

431 function burn(
432     int24 tickLower,
433     int24 tickUpper,
434     uint128 amount,
435     burnParams calldata burnparams
436 ) external override lock onlyNPM returns (uint256 amount0, uint256 amount1, uint256 amount0used
    , uint256 amount1used, uint256 amountowed) {
437
438     (Position.Info storage position, int256 amount0Int, int256 amount1Int) =
439         _modifyPosition(
440             ModifyPositionParams({
441                 owner: msg.sender,
442                 tickLower: tickLower,
443                 tickUpper: tickUpper,
444                 liquidityDelta: -int256(amount).toInt128()
445             })
446         );
447
448
449     amount0 = uint256(-amount0Int);
450     amount1 = uint256(-amount1Int);
451     uint256 amount0inUSD;
452     if(amount0 > 0){
453         uint160 tickUpperSqrtPriceX96 = TickMath.getSqrtRatioAtTick(tickUpper);
454         uint160 tickLowerSqrtPriceX96 = TickMath.getSqrtRatioAtTick(tickLower);
455
456         if ( slot0.sqrtPriceX96 < tickLowerSqrtPriceX96 || slot0.sqrtPriceX96 >
            tickUpperSqrtPriceX96){
457             amount0inUSD = SqrtPriceMath.getAmount1Delta(tickLowerSqrtPriceX96,
                tickUpperSqrtPriceX96, amount, false);

```

```
458         }else{
459             amount0inUSD = SqrtPriceMath.getAmount1Delta(slot0.sqrtPriceX96,
460                 tickUpperSqrtPriceX96, amount, false);
461         }
462     }
463
464     if(burnparams.liquidity > 0){
465
466         amount0used = FullMath.mulDivRoundingUp(uint256(amount), burnparams.lpamount0, uint256(
467             burnparams.liquidity));
468         amount1used = FullMath.mulDivRoundingUp(uint256(amount), burnparams.lpamount1, uint256(
469             burnparams.liquidity));
470
471         uint256 amount1delta = amount1used > amount1 ? (amount1used - amount1) : (amount1 -
472             amount1used);
473
474         amountowed = burnparams.lpcollateral - amount1delta;
475
476         if(amountowed > 0){
477             position.tokensOwed += uint128(amountowed);
478         }
479         emit Burn(msg.sender, tickLower, tickUpper, amount, amount0, amount1);
480     }
```

**Listing 2.14:** contracts/BubblyPool.sol

```
260     function decreaseLiquidity(DecreaseLiquidityParams calldata params)
261         external
262         override
263         isAuthorizedForToken(params.tokenId)
264         checkDeadline(params.deadline)
265         returns (uint256 amount0, uint256 amount1)
266     {
267         require(params.liquidity > 0);
268         Position storage position = _positions[params.tokenId];
269
270         uint128 positionLiquidity = position.liquidity;
271         require(positionLiquidity >= params.liquidity);
272         uint256 amount0used;
273         uint256 amount1used;
274         uint256 amountowed;
275         PoolAddress.PoolKey memory poolKey = _poolIdToPoolKey[position.poolId];
276         IBubblyPool pool = IBubblyPool(PoolAddress.computeAddress(factory, poolKey));
277
278         (amount0, amount1, amount0used, amount1used, amountowed) = pool.burn(
279             position.tickLower,
280             position.tickUpper,
281             params.liquidity,
282             IBubblyPoolActions.burnParams({
```

```

283             liquidity:position.liquidity,
284             lpamount0:position.lpamount0,
285             lpamount1:position.lpamount1,
286             lpcollateral:position.lpcollateral
287         })
288     };

```

**Listing 2.15:** contracts/NonfungiblePositionManager.sol

**Impact** If the liquidity provider removes only partial liquidity from the pool, this discrepancy can result in a larger withdrawable collateral than intended.

**Suggestion** Revise the value of `burnParams.lpcollateral`.

### 2.2.5 Incorrect time check in function `DeliverforX()`

**Severity** Medium

**Status** Fixed in [Version 2](#)

**Introduced by** [Version 1](#)

**Description** Function `DeliverforX()` checks that `_blockTimestamp() >= DeliverBeginTime[pool] + DeliverEpoch`. Additionally, function `Deliver()` checks that `_blockTimestamp() <= DeliverBeginTime[pool] + DeliverEpoch`. However, when `_blockTimestamp() == DeliverBeginTime[pool] + DeliverEpoch`, both `Deliver()` and `DeliverforX()` can be invoked which is against the protocol design.

```

53 function Deliver(address pool, bool forX) external returns (uint256 amount0,uint256 amount1 ,
    bool getToken){
54     //pool flag check
55     require(DeliverBeginTime[pool] != uint32(0), 'Time not set');
56     require(_blockTimestamp() >= DeliverBeginTime[pool], 'Delivery not start');
57     require(DeliverEpoch != uint32(0));
58     //check overflow
59     require(_blockTimestamp() <= DeliverBeginTime[pool] + DeliverEpoch, 'Delivery after 24hs');

```

**Listing 2.16:** contracts/Delivery.sol

```

92 function DeliverforX(address pool) external returns (uint256 amountX,uint256 amountY){
93     //pool flag check
94     require(DeliverBeginTime[pool] != uint32(0), 'Time not set');
95     require(DeliverEpoch != uint32(0));
96     require(_blockTimestamp() >= DeliverBeginTime[pool] + DeliverEpoch, 'Delivery before 24hs')
    ;

```

**Listing 2.17:** contracts/Delivery.sol

**Impact** Function `DeliverforX()` can be invoked before `Deliver()`, which results in DoS.

**Suggestion** Ensure `_blockTimestamp() > DeliverBeginTime[pool] + DeliverEpoch` in function `DeliverforX()`.

## 2.2.6 Incorrect price check in function DeliverforX()

**Severity** High

**Status** Fixed in [Version 2](#)

**Introduced by** [Version 1](#)

**Description** In the function `DeliverforX()`, when the buyer's position price is higher than the average price of the sellers' delivery price, `vToken` (i.e., `token0`), instead of collateral (i.e., `token1`), should be delivered to the buyer if there is. Otherwise, if buyers whose position prices are lower invoke the function `DeliverforX()` earlier, the collateral in the pool may not be sufficient for some buyers.

```

92  function DeliverforX(address pool) external returns (uint256 amountX,uint256 amountY){
93      //pool flag check
94      require(DeliverBeginTime[pool] != uint32(0),'Time not set');
95      require(DeliverEpoch != uint32(0));
96      require(_blockTimestamp() >= DeliverBeginTime[pool] + DeliverEpoch, 'Delivery before 24hs')
97      ;
98      require(IBubblyPool(pool).deliveryflag());
99      // check token address
100     require(vtokenToToken[pool] != address(0));
101     (uint256 amount0, uint256 amount1) = _getPosition(pool, true);
102     //frontend control delivery amount = amount0
103     if(poolReserve[pool] == 0 || FullMath.mulDiv(poolTotalQuoteToken[pool], uint256(1),
104         poolTotalToken[pool]) <= FullMath.mulDiv(amount1, uint256(1), amount0)){
105         //get double collateral
106         amountY = 2 * amount1;
107         TransferHelper.safeTransferFrom(IBubblyPool(pool).token1(), address(this), msg.sender,
108             amountY);
109     }
110     else{
111         //get tokenX
112         amountX = amount0 > poolReserve[pool] ? poolReserve[pool] : amount0;
113         TransferHelper.safeTransferFrom(vtokenToToken[pool], address(this), msg.sender, amountX
114             );
115         amountY = amount1 - FullMath.mulDiv(amountX , amount1 , amount0);
116         if(amountY != 0) TransferHelper.safeTransferFrom(IBubblyPool(pool).token1(), address(
117             this), msg.sender, amountY);
118     }
119     //buyer delivery
120     require(!DeliverlistX[msg.sender], 'already delivered' );
121     DeliverlistX[msg.sender] = true;
122     emit DeliverAfterDeadline(msg.sender, amountX, amountY, pool);
123 }

```

**Listing 2.18:** contracts/Delivery.sol

**Impact** The collateral in the pool may not be sufficient for some buyers.

**Suggestion** Revise the logic for the function `DeliverforX()`.



## 2.2.7 Inconsistent calculation for amountY in function DeliverforX()

**Severity** High

**Status** Fixed in [Version 2](#)

**Introduced by** [Version 1](#)

**Description** In the [Delivery](#) contract, the function [DeliverforX\(\)](#) refunds double the initial principal when the [poolReserve](#) is zero or the buyer purchased at a higher price. However, in other scenarios, it only refunds the remaining collateral [amountY](#) (on Line 111) to buyers instead of doubling the amount as compensation.

```

92  function DeliverforX(address pool) external returns (uint256 amountX,uint256 amountY){
93      //pool flag check
94      require(DeliverBeginTime[pool] != uint32(0),'Time not set');
95      require(DeliverEpoch != uint32(0));
96      require(_blockTimestamp() >= DeliverBeginTime[pool] + DeliverEpoch, 'Delivery before 24hs')
97      ;
98      require(IBubblyPool(pool).deliveryflag());
99      // check token address
100     require(vtokenToToken[pool] != address(0));
101     (uint256 amount0, uint256 amount1) = _getPosition(pool, true);
102     //frontend control delivery amount = amount0
103     if(poolReserve[pool] == 0 || FullMath.mulDiv(poolTotalQuoteToken[pool], uint256(1),
104         poolTotalToken[pool]) <= FullMath.mulDiv(amount1, uint256(1), amount0)){
105         //get double collateral
106         amountY = 2 * amount1;
107         TransferHelper.safeTransferFrom(IBubblyPool(pool).token1(), address(this), msg.sender,
108             amountY);
109     }
110     else{
111         //get tokenX
112         amountX = amount0 > poolReserve[pool] ? poolReserve[pool] : amount0;
113         TransferHelper.safeTransferFrom(vtokenToToken[pool], address(this), msg.sender, amountX
114             );
115         amountY = amount1 - FullMath.mulDiv(amountX , amount1 , amount0);
116         if(amountY != 0) TransferHelper.safeTransferFrom(IBubblyPool(pool).token1(), address(
117             this), msg.sender, amountY);
118     }
119     //buyer delivery
120     require(!DeliverlistX[msg.sender], 'already delivered' );
121     DeliverlistX[msg.sender] = true;
122     emit DeliverAfterDeadline(msg.sender, amountX, amountY, pool);
123 }

```

**Listing 2.19:** contracts/Delivery.sol

**Impact** Some buyers may not receive the correct amount of collateral as expected.

**Suggestion** Revise the calculation for [amountY](#) to be doubled.

## 2.2.8 Incorrect fee accounting logic in function swap()

**Severity** High

**Status** Fixed in [Version 2](#)

**Introduced by** [Version 1](#)

**Description** Currently, fees will be charged during the swap process in two different directions (i.e., zeroForOne and OneForZero). However, there are flaws in the fee accounting logic for both directions. First, when the swap direction is OneForZero, the fees are already added to the `amount1` variable and shouldn't be added again before the function `BubblySwapCallback()` is invoked. Second, when the direction is zeroForOne and swap is closed, the `totalFeeInQuoteToken` should be added to the `amount1` (negative) instead of subtracting from it.

```
718 // do the transfers and collect payment
719 if (swapParams.zeroForOne) {
720
721     if(!swapParams.isOpen){
722         //0->1 close long position
723         //sub swap fee
724         if (amount1 < 0) {
725             amount1 = amount1 - int256(totalFeeInQuoteToken);
726             TransferHelper.safeTransfer(token1, swapParams.recipient, uint256(-amount1));
727         }
728         //for quoter
729         IBubblySwapCallback(msg.sender).BubblySwapCallback(token1, swapParams.isOpen, amount0,
730             amount1, data);
731     }
732     else{
733         //open short position
734         uint256 balance1Before = balance1();
735         //add swap fee
736         amount1 = amount1 - int256(totalFeeInQuoteToken);
737         IBubblySwapCallback(msg.sender).BubblySwapCallback(token1, swapParams.isOpen, amount0,
738             amount1, data);
739         require(balance1Before.add(uint256(-amount1)) <= balance1(), 'IIA');
740     }
741 }
742 else {
743     if(!swapParams.isOpen){
744         //close short position
745         //ensure collateralamount > 0 ,confirm by periphery
746         //add fee for position record
747         amount1 += int256(totalFeeInQuoteToken);
748         uint256 amountToPay = 2 * swapParams.collateralamount > uint256(amount1) ? (2 *
749             swapParams.collateralamount).sub(uint256(amount1)):0;
750         if (amount1 > 0) TransferHelper.safeTransfer(token1, swapParams.recipient, amountToPay)
751             ;
752         //for quoter
753         IBubblySwapCallback(msg.sender).BubblySwapCallback(token1, swapParams.isOpen, amount0,
754             amount1, data);
755     }
756     else{
757         //1->0 open long position
758         //add fee for position record
```

```

755     amount1 += int256(totalFeeInQuoteToken);
756     uint256 balance1Before = balance1();
757     IBubblySwapCallback(msg.sender).BubblySwapCallback(token1, swapParams.isOpen, amount0,
        amount1, data);
758     require(balance1Before.add(uint256(amount1)) <= balance1(), 'IIA');
759 }
760
761 }
```

**Listing 2.20:** contracts/BubblyPool.sol

**Impact** Users will get more tokens when they close positions or deliver.

**Suggestion** Revise the fee accounting logic. Further, it is suggested that an overflow check should be added on the calculation result of `amount1 = amount1 + int256(totalFeeInQuoteToken)`.

### 2.2.9 Potential inconsistent calculation for the amount0inUSD

**Severity** Low

**Status** Fixed in [Version 2](#)

**Introduced by** [Version 1](#)

**Description** In the [BubblyPool](#) contract, there exists a discrepancy in how position ranges are determined between the `mint()` and `_modifyPosition()` functions. This inconsistency could potentially lead to unexpected behaviors, deviating from the original UniswapV3 design. In the `_modifyPosition()` function, a position is considered to be in-range if it meets the condition specified on line 233: `tickLower <= current tick < tickUpper`. This implies an open interval for the upper bound of the tick range. However, in the `mint()` function, a position is defined as in-range using a closed interval for both bounds. It utilizes prices converted from ticks to set the in-range condition, diverging from the approach used in `_modifyPosition()`.

```

202     function _modifyPosition(ModifyPositionParams memory params)
203     private
204     noDelegateCall
205     returns (
206         Position.Info storage position,
207         int256 amount0,
208         int256 amount1
209     )
210 {
211
212     checkTicks(params.tickLower, params.tickUpper);
213
214     Slot0 memory _slot0 = slot0; // SLOAD for gas optimization
215
216     position = _updatePosition(
217         params.owner,
218         params.tickLower,
219         params.tickUpper,
220         params.liquidityDelta,
```

```
221     _slot0.tick
222 );
223
224 if (params.liquidityDelta != 0) {
225     if (_slot0.tick < params.tickLower) {
226         // current tick is below the passed range; liquidity can only become in range by
227         // crossing from left to
228         // right, when we'll need _more_ token0 (it's becoming more valuable) so user must
229         // provide it
230         amount0 = SqrtPriceMath.getAmount0Delta(
231             TickMath.getSqrtRatioAtTick(params.tickLower),
232             TickMath.getSqrtRatioAtTick(params.tickUpper),
233             params.liquidityDelta
234         );
235     } else if (_slot0.tick < params.tickUpper) {
236         // current tick is inside the passed range
237         uint128 liquidityBefore = liquidity; // SLOAD for gas optimization
```

**Listing 2.21:** contracts/BubblyPool.sol

```
353 function mint(
354     address recipient,
355     int24 tickLower,
356     int24 tickUpper,
357     uint128 amount,
358     bytes calldata data
359 ) external override lock onlyNPM returns (uint256 amount0, uint256 amount1, uint256 collateral)
360 {
361     require(!deliveryflag);
362     require(amount > 0);
363
364     (, int256 amount0Int, int256 amount1Int) =
365         _modifyPosition(
366             ModifyPositionParams({
367                 owner: recipient,
368                 tickLower: tickLower,
369                 tickUpper: tickUpper,
370                 liquidityDelta: int256(amount).toInt128()
371             })
372         );
373
374     amount0 = uint256(amount0Int);
375     amount1 = uint256(amount1Int);
376     uint256 amount0inUSD;
377     //stack too deep
378     {
379         uint160 tickUppersqrtPriceX96 = TickMath.getSqrtRatioAtTick(tickUpper);
380         uint160 tickLowersqrtPriceX96 = TickMath.getSqrtRatioAtTick(tickLower);
381
382         if ( slot0.sqrtPriceX96 < tickLowersqrtPriceX96 || slot0.sqrtPriceX96 >
383             tickUppersqrtPriceX96){
384             amount0inUSD = SqrtPriceMath.getAmount1Delta(
385                 tickLowersqrtPriceX96,
```

```

384         tickUppersqrtPriceX96,
385         amount,
386         true
387     );

```

**Listing 2.22:** contracts/BubblyPool.sol

**Impact** The inconsistency could potentially lead to unexpected behaviors, deviating from the original UniswapV3 design

**Suggestion** Revise the logic to be consistent between the functions.

### 2.2.10 Incorrect check on `amountOutReceived` in function `exactOutputInternal()`

**Severity** Medium

**Status** Fixed in [Version 2](#)

**Introduced by** [Version 1](#)

**Description** In the `CollateralPositionManager` contract, it requires `amountOutReceived == params.amountOut` when `params.sqrtPriceLimitX96 == 0` in the function `exactOutputInternal()`. However, when `tokenOut == params.quoteToken`, `amountOutReceived` contains `totalFeeInQuoteToken` while `params.amountOut` does not, which might lead to a revert.

```

212 function exactOutputInternal(
213     internalExactOutputSingleParams memory params,
214     SwapCallbackData memory data
215 ) private returns (uint256 amountIn) {
216     // allow swapping to the router address with address 0
217     if (params.recipient == address(0)) params.recipient = address(this);
218
219     (address tokenOut, address tokenIn, uint24 fee) = data.path.decodeFirstPool();
220
221     bool zeroForOne = tokenIn != params.quoteToken;
222     if (params.isOpen == false) {
223         // tokenIn is always base token when close a position
224         require(tokenIn == params.quoteToken);
225     }
226     (int256 amount0Delta, int256 amount1Delta, uint256 totalFeeInQuoteToken) =
227         getPool(params.quoteToken, tokenIn, tokenOut, fee).swap(
228             IBubblyPoolActions.SwapParams({
229                 recipient : params.recipient,
230                 zeroForOne : zeroForOne,
231                 amountSpecified : -params.amountOut.toInt256(),
232                 isOpen : params.isOpen,
233                 collateralAmount : params.collateralAmount,
234                 sqrtPriceLimitX96: params.sqrtPriceLimitX96 == 0
235                     ? (zeroForOne ? TickMath.MIN_SQRT_RATIO + 1 : TickMath.MAX_SQRT_RATIO - 1)
236                     : params.sqrtPriceLimitX96
237             }),
238             abi.encode(data)
239         );
240     // stack too deep

```

```
241     {
242         uint256 amountOutReceived;
243         (amountIn, amountOutReceived) = zeroForOne
244             ? (uint256(amount0Delta), uint256(-amount1Delta))
245             : (uint256(amount1Delta), uint256(-amount0Delta));
246
247         // it's technically possible to not receive the full output amount,
248         // so if no price limit has been specified, require this possibility away
249         if (params.sqrtPriceLimitX96 == 0) require(amountOutReceived == params.amountOut);
250     }
251     address pool = address(getPool(params.quoteToken, tokenIn, tokenOut, fee));
252     bool long = params.isOpen != zeroForOne;
253     int256 amount1OnPosition = amount1Delta > 0 ? amount1Delta - int256(totalFeeInQuoteToken) :
        amount1Delta + int256(totalFeeInQuoteToken) ;
254     _updateposition(
255         UpdatePositionParams({
256             isOpen : params.isOpen,
257             long : long,
258             recipient : params.recipient,
259             pool : pool,
260             amount0 : uint256((amount0Delta > 0) ? amount0Delta : (-amount0Delta)),
261             amount1 : uint256((amount1OnPosition > 0) ? amount1OnPosition : (-amount1OnPosition
                ))
262         })
263     );
264 }
```

**Listing 2.23:** contracts/CollateralPositionManager.sol

**Impact** This might lead to a revert.

**Suggestion** Require `amountOutReceived == params.amountOut + totalFeeInQuoteToken` when `params.sqrtPriceLimitX96 == 0 && tokenOut == params.quoteToken` and `amountOutReceived == params.amountOut` when `params.sqrtPriceLimitX96 == 0 && tokenOut != params.quoteToken`.

### 2.2.11 Lack of forced liquidation to defend against bad debts

**Severity** High

**Status** Fixed in [Version 3](#)

**Introduced by** [Version 1](#)

**Description** Currently, there is no forced liquidation for short positions, which may bring bad debt risks for the protocol. For example, an attacker can open a short position to manipulate the price, followed by adding a large amount of liquidity with only a small amount of collateral (e.g., USDC). This keeps the price low when closing the short position, resulting in profits for the short position. This form of attack drains the liquidity of other liquidity providers (LPs), leaving behind significant bad debts. The liquidity is added at depressed prices, and the LPs, now acting as sellers, are unable to repurchase `token0`, exacerbating the situation. Furthermore, attackers can also first open a short position to manipulate the price, followed by opening a short position again, and then close the first short position to gain profit.

Additionally, the attacker can open a short position followed by buying a large amount of `token0` at a low price, and close part of the long position (selling) after other users buy the `token0` later. In this attack, the profit comes from other buyers, leaving the attacker's short position a bad debt.

**Impact** Attackers can leverage this vulnerability to drain the pool or hold a large amount of the `token0`.

**Suggestion** Disable the position closing function.

## 2.3 Additional Recommendation

### 2.3.1 Redundant function `createAndInitializePoolIfNecessary()`

**Status** Fixed in [Version 2](#)

**Introduced by** [Version 1](#)

**Description** In the `NonfungiblePositionManager` contract, there is an external function `createAndInitializePoolIfNecessary()` since the contract inherits the `PoolInitializer` contract. However, the invocation of the external function `createAndInitializePoolIfNecessary` will revert since the function `createPool` and `initialize` requires the authority of the factory's owner.

```

13  function createAndInitializePoolIfNecessary(
14      address token0,
15      address token1,
16      uint24 fee,
17      uint160 sqrtPriceX96
18  ) external payable override returns (address pool) {
19      //require(token0 < token1);
20      pool = IBubblyFactory(factory).getPool(token0, token1, fee);
21
22      if (pool == address(0)) {
23          pool = IBubblyFactory(factory).createPool(token0, token1, fee);
24          IBubblyPool(pool).initialize(sqrtPriceX96);
25      } else {
26          (uint160 sqrtPriceX96Existing, , , , , ) = IBubblyPool(pool).slot0();
27          if (sqrtPriceX96Existing == 0) {
28              IBubblyPool(pool).initialize(sqrtPriceX96);
29          }
30      }
31  }

```

**Listing 2.24:** `contracts/base/PoolInitializer.sol`

```

38  function createPool(
39      address tokenA,
40      address tokenB,
41      uint24 fee
42  ) external override noDelegateCall returns (address pool) {
43      require(msg.sender == owner);
44      //check NPM&&CPM initialized

```

```

45     require(NPM != address(0), 'NPM0');
46     require(CPM != address(0), 'CPM0');
47     require(tokenA != tokenB);
48     //token1 always quoteToken
49     (address token0, address token1) = (tokenA, tokenB) ;
50     require(token0 != address(0));
51     int24 tickSpacing = feeAmountTickSpacing[fee];
52     require(tickSpacing != 0);
53     require(getPool[token0][token1][fee] == address(0));
54     pool = deploy(CPM, NPM, address(this), token0, token1, fee, tickSpacing);
55     getPool[token0][token1][fee] = pool;
56     // populate mapping in the reverse direction, deliberate choice to avoid the cost of
57     // comparing addresses
58     getPool[token1][token0][fee] = pool;
59     emit PoolCreated(token0, token1, fee, tickSpacing, pool);
60 }

```

**Listing 2.25:** contracts/BubblyFactory.sol

```

167 function initialize(uint160 sqrtPriceX96) external override onlyFactoryOwner{
168     require(slot0.sqrtPriceX96 == 0, 'AI');
169
170     int24 tick = TickMath.getTickAtSqrtRatio(sqrtPriceX96);
171
172     (uint16 cardinality, uint16 cardinalityNext) = observations.initialize(_blockTimestamp());
173
174     slot0 = Slot0({
175         sqrtPriceX96: sqrtPriceX96,
176         tick: tick,
177         observationIndex: 0,
178         observationCardinality: cardinality,
179         observationCardinalityNext: cardinalityNext,
180         feeProtocol: 0,
181         unlocked: true
182     });
183
184     emit Initialize(sqrtPriceX96, tick);
185 }

```

**Listing 2.26:** contracts/BubblyPool.sol

**Suggestion** Remove the function `createAndInitializePoolIfNecessary` `gestion()`.

### 2.3.2 Redundant variables

**Status** Confirmed

**Introduced by** Version 1

**Description** In the contract `BubblyPool`, the `amount0inUSD` variable is unused in the function `burn()`. Therefore, the variable and corresponding arithmetic operations can be safely removed for simplicity.

```

431 function burn(

```



```

432     int24 tickLower,
433     int24 tickUpper,
434     uint128 amount,
435     burnParams calldata burnparams
436 ) external override lock onlyNPM returns (uint256 amount0, uint256 amount1, uint256 amount0used
    , uint256 amount1used, uint256 amountowed) {
437
438     (Position.Info storage position, int256 amount0Int, int256 amount1Int) =
439         _modifyPosition(
440             ModifyPositionParams({
441                 owner: msg.sender,
442                 tickLower: tickLower,
443                 tickUpper: tickUpper,
444                 liquidityDelta: -int256(amount).toInt128()
445             })
446         );
447
448
449     amount0 = uint256(-amount0Int);
450     amount1 = uint256(-amount1Int);
451     uint256 amount0inUSD;
452     if(amount0 > 0){
453         uint160 tickUpperSqrtPriceX96 = TickMath.getSqrtRatioAtTick(tickUpper);
454         uint160 tickLowerSqrtPriceX96 = TickMath.getSqrtRatioAtTick(tickLower);
455
456         if ( slot0.sqrtPriceX96 < tickLowerSqrtPriceX96 || slot0.sqrtPriceX96 >
            tickUpperSqrtPriceX96){
457             amount0inUSD = SqrtPriceMath.getAmount1Delta(tickLowerSqrtPriceX96,
                tickUpperSqrtPriceX96, amount, false);
458         }else{
459             amount0inUSD = SqrtPriceMath.getAmount1Delta(slot0.sqrtPriceX96,
                tickUpperSqrtPriceX96, amount, false);
460         }
461
462     }

```

**Listing 2.27:** contracts/BubblyPool.sol

In the contract `CollateralPositionManager`, the value of the `amountInCached` variable is not used and this variable can be removed.

```

58     /// @dev Transient storage variable used for returning the computed amount in for an exact
    output swap.
59     uint256 private amountInCached = DEFAULT_AMOUNT_IN_CACHED;

```

**Listing 2.28:** contracts/CollateralPositionManager.sol

**Suggestion** Remove the redundant variables and related codes.

### 2.3.3 Wrong comment in function `exactOutputInternal()`

**Status** Fixed in [Version 2](#)

**Introduced by** [Version 1](#)

**Description** The comment lined out below is wrong (line 223):

```
212 function exactOutputInternal(  
213     internalExactOutputSingleParams memory params,  
214     SwapCallbackData memory data  
215 ) private returns (uint256 amountIn) {  
216     // allow swapping to the router address with address 0  
217     if (params.recipient == address(0)) params.recipient = address(this);  
218  
219     (address tokenOut, address tokenIn, uint24 fee) = data.path.decodeFirstPool();  
220  
221     bool zeroForOne = tokenIn != params.quoteToken;  
222     if(params.isOpen == false){  
223         //tokenIn is always basetoken when close a position  
224         require(tokenIn == params.quoteToken);  
225     }
```

**Listing 2.29:** contracts/CollateralPositionManager.sol

**Suggestion** Revise the comment.

### 2.3.4 Use `safemath` in logic calculations that differ from UniswapV3

**Status** Fixed in [Version 2](#)

**Introduced by** [Version 1](#)

**Description** The solidity version of the project is 0.7.6 which does not check on overflow/underflow natively. So it is recommended to use `safemath` in logic calculations that differ from UniswapV3.

**Suggestion** Use `safemath` in logic calculations that differ from UniswapV3.

### 2.3.5 Add a check on `params.quoteToken`

**Status** Fixed in [Version 2](#)

**Introduced by** [Version 1](#)

**Description** In the contract `CollateralPositionManager`, the functions `exactInputInternal()` and `exactOutputInternal()` does not check whether `params.quoteToken` equals `IBubblyPool(pool).token1()`.

```
138 function exactInputInternal(  
139     internalExactInputSingleParams memory params,  
140     SwapCallbackData memory data  
141 ) private returns (uint256 amountOut) {  
142     // allow swapping to the router address with address 0  
143     if (params.recipient == address(0)) params.recipient = address(this);  
144  
145     (address tokenIn, address tokenOut, uint24 fee) = data.path.decodeFirstPool();  
146  
147     bool zeroForOne = tokenIn != params.quoteToken;  
148     if(params.isOpen == false){  
149         //tokenIn is always basetoken when close a position
```

```
150     require(tokenIn != params.quoteToken);
151 }
152 (int256 amount0, int256 amount1, uint256 totalFeeInQuoteToken) =
153     getPool(params.quoteToken, tokenIn, tokenOut, fee).swap(
154         IBubblyPoolActions.SwapParams({
155             recipient : params.recipient,
156             zeroForOne : zeroForOne,
157             amountSpecified : params.amountIn.toInt256(),
158             isOpen : params.isOpen,
159             collateralamount : params.collateralamount,
160             sqrtPriceLimitX96 : params.sqrtPriceLimitX96 == 0
161                 ? (zeroForOne ? TickMath.MIN_SQRT_RATIO + 1 : TickMath.MAX_SQRT_RATIO - 1)
162                 : params.sqrtPriceLimitX96
163         }),
164         abi.encode(data)
165     );
166 //long or short
167 bool long = params.isOpen != zeroForOne;
168 address pool = address(getPool(params.quoteToken, tokenIn, tokenOut, fee));
169 int256 amount1OnPosition = amount1 > 0 ? amount1 - int256(totalFeeInQuoteToken) : amount1 +
170     int256(totalFeeInQuoteToken) ;
171 _updateposition(
172     UpdatePositionParams({
173         isOpen : params.isOpen,
174         long : long,
175         recipient : params.recipient,
176         pool : pool,
177         amount0 : uint256((amount0 > 0) ? amount0 : (-amount0)) ,
178         amount1 : uint256((amount1OnPosition > 0)? amount1OnPosition:(-amount1OnPosition))
179     })
180 );
181 return uint256(-(zeroForOne ? amount1 : amount0));
182 }
```

**Listing 2.30:** contracts/CollateralPositionManager.sol

```
212 function exactOutputInternal(
213     internalExactOutputSingleParams memory params,
214     SwapCallbackData memory data
215 ) private returns (uint256 amountIn) {
216     // allow swapping to the router address with address 0
217     if (params.recipient == address(0)) params.recipient = address(this);
218
219     (address tokenOut, address tokenIn, uint24 fee) = data.path.decodeFirstPool();
220
221     bool zeroForOne = tokenIn != params.quoteToken;
222     if(params.isOpen == false){
223         //tokenIn is always basetoken when close a position
224         require(tokenIn == params.quoteToken);
225     }
226     (int256 amount0Delta, int256 amount1Delta, uint256 totalFeeInQuoteToken) =
227         getPool(params.quoteToken, tokenIn, tokenOut, fee).swap(
```

```

228         IBubblyPoolActions.SwapParams({
229             recipient : params.recipient,
230             zeroForOne : zeroForOne,
231             amountSpecified : -params.amountOut.toInt256(),
232             isOpen : params.isOpen,
233             collateralAmount : params.collateralAmount,
234             sqrtPriceLimitX96: params.sqrtPriceLimitX96 == 0
235             ? (zeroForOne ? TickMath.MIN_SQRT_RATIO + 1 : TickMath.MAX_SQRT_RATIO - 1)
236             : params.sqrtPriceLimitX96
237         }),
238         abi.encode(data)
239     );
240     //stack too deep
241     {
242         uint256 amountOutReceived;
243         (amountIn, amountOutReceived) = zeroForOne
244             ? (uint256(amount0Delta), uint256(-amount1Delta))
245             : (uint256(amount1Delta), uint256(-amount0Delta));
246
247         // it's technically possible to not receive the full output amount,
248         // so if no price limit has been specified, require this possibility away
249         if (params.sqrtPriceLimitX96 == 0) require(amountOutReceived == params.amountOut);
250     }
251     address pool = address(getPool(params.quoteToken, tokenIn, tokenOut, fee));
252     bool long = params.isOpen != zeroForOne;
253     int256 amount1OnPosition = amount1Delta > 0 ? amount1Delta - int256(totalFeeInQuoteToken) :
        amount1Delta + int256(totalFeeInQuoteToken) ;
254     _updateposition(
255         UpdatePositionParams({
256             isOpen : params.isOpen,
257             long : long,
258             recipient : params.recipient,
259             pool : pool,
260             amount0 : uint256((amount0Delta > 0) ? amount0Delta : (-amount0Delta)),
261             amount1 : uint256((amount1OnPosition > 0) ? amount1OnPosition : (-amount1OnPosition
                ))
262         })
263     );
264 }

```

**Listing 2.31:** contracts/CollateralPositionManager.sol

**Suggestion** Ensure `params.quoteToken` equals `IBubblyPool(pool).token1()`.

## 2.4 Note

### 2.4.1 Potential centralization risks

**Introduced by** Version 1

**Description** There are several important functions like `setDeliveryTime()`, `setToken()`, `setDeliverEpoch()`, `setNPM()`, `setCPM()`, etc., which are only callable by the factory's owner.

If the owner's private key is lost or compromised, it could lead to losses for the protocol and users.

