Buck Spencer

Phone: (909) 602-6693
Email: ad3uck@gmail.com
Website: spencerdigitalworks.com
Github: github.com/buckspencer

Skills

The bulk of my ability is in dynamic web application maintenance and feature building in the Ruby on Rails ecosystem on projects involving heavy API use, metric gathering, and PDF document generation. For a short period I immersed myself into the Azure/C# world while working in the agriculture sector. My most recent focus has been in Javascript and React and CMS based development with Sanity and Netlify.

October 2019 - Present

Indexed Hash Array, Tucson AZ – *Independent Contractor*

- Worked on monolithic application maintenance and feature building in Ruby on Rails.
- Added backend and client-side features to Rails/React application including GraphQL endpoints and queries.
- Working closely with various SDLC technologies like Circle CI, Rollbar, Heroku.
- Building out small CMS powered sites in React.

December 2017 - October 2019

Pillar Technology/Industry XO/Accenture, Des Moines IA (contracting geared towards large industrial type companies)– *Software Artisan*

- C#/.NET, building out various forms and calculators for agriculture technology, using TDD heavy methodologies.
- Spent time building internal prototypes in the Azure IOT ecosystem with a small amount of C++ .

May 2015 - November 2017

Collective Bias/Inmar, Rogers AR (Influencer marketing) – *Software Engineer*

- Facebook and Twitter API integrations for metric calculations in Ruby.
- Internal "Social Media" styled application feature building.
- Monolithic type application slowly being moved over to service based architecture.
- Built Tweet sending module in React JS

Education

January 2015 - April 2015

The Iron Yard, Austin TX – *Rails Software Engineer*

September 2022 - Present

Coursera, Remote– *Google UX Design Professional Certificate*