计算物理作业3

2024年9月27日

远方来朋,喜;假期俱至,悦。

1 题目 1: 高斯消元法的时间复杂度分析

1.1 题目描述

Prove that the time complexity of Gaussian elimination algorithm is $\mathcal{O}(n^3)$.

1.2 证明

Gaussian 消元法, 此处特指 Forward Elimination & Backward Substitution 法, 而不是最古老的 Gaussian-Jordan 消元法 (用于求逆的某浪漫主义教学算法), 在大多数情况下的表现, 并不如兼具精确度与效率的 **LU** 分解法, 但一些思想被嵌入后者与适用于更大规模矩阵求解的各类迭代算法中, 因此仍有必要对其进行分析。

先考虑 Forward Elimination 的时间复杂度,即通过初等行变换将原本的增广矩阵 $(A \mid b)$

$$\begin{bmatrix} a_{11} & a_{12} & \cdots & a_{1n} & b_1 \\ a_{21} & a_{22} & \cdots & a_{2n} & b_2 \\ \vdots & \vdots & \ddots & \vdots & \vdots \\ a_{n1} & a_{n2} & \cdots & a_{nn} & b_n \end{bmatrix}$$

上三角化为 U。暂不考虑 Pivot 步骤可能带来的交换操作,尽管这对于提升数值稳定性非常重要。考虑第 1 列的第 2 至 n 行,每一行需要先计算系数 a_{i1}/a_{11} ,再进行 n 次乘法与 n 次减法(各行首元素直接设为 0,不计人乘减法操作,但要考虑最右侧 b 的元素),故第 1 列的消元操作数为 (n-1)(2n+1),递推可知,第 i 步便是对 $(n-i+1)\times(n-i+1)$ 子矩阵的消元,迭代操作数为 (n-i)(2n-2i+3),总操作数为

$$T_F(n) = \sum_{i=1}^{n-1} (2n - 2i + 3)(n - i) = 2\sum_{i=1}^{n-1} (n - i)(n - i) + 3\sum_{i=1}^{n-1} (n - i) = \frac{4n^3 + 3n^2 - 7n}{6}.$$

再考虑 $Backward\ Substitution$ 的时间复杂度,当我们消元得到一个 $n \times n$ 的上三角矩阵 U

$$\begin{bmatrix} a'_{11} & a'_{12} & \cdots & a'_{1n} & b'_{1} \\ 0 & a'_{22} & \cdots & a'_{2n} & b'_{2} \\ \vdots & \vdots & \ddots & \vdots & \vdots \\ 0 & 0 & \cdots & a'_{nn} & b'_{n} \end{bmatrix}$$

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之后, 需要从最后一行开始, 逐行求解

$$x_i = \frac{1}{a'_{ii}} \left(b'_i - \sum_{j=i+1}^k a'_{ij} x_j \right).$$

每一行涉及的四则运算(我们非常流氓地忽视除法的独特地位,理论上这需要基于牛顿迭代的现代方法进行特殊处理)为(n-i)次乘法与(n-i)次减法,再进行 1次除法,故每行的操作数为[2(n-i)+1],总操作数为

$$T_B(n) = \sum_{i=1}^n [2(n-i)+1] = 2\sum_{i=1}^n (n-i) + n = n^2.$$

故 Gaussian 消元法的总操作数为

$$T(n) = T_F(n) + T_B(n) = \frac{4n^3 + 3n^2 - 7n}{6} + n^2 = \frac{4n^3 + 9n^2 - 7n}{6}.$$

其中有除法 n(n+1)/2 次,乘法与减法各 n(n-1)(2n+5)/6 次,故

$$T(n) = \mathcal{O}(n^3)$$

伙计,这听起来一点也不酷,怎么到头来还是和求逆矩阵一样是 $\mathcal{O}(n^3)$? 但如果我们将 Substitution 的思想嵌入 到 LU 分解法¹,对一些特定情形,譬如三对角矩阵的回代操作可以从 $\mathcal{O}(n^2)$ 优化到 $\mathcal{O}(n)$,且对于不同的待解向量 b,我们的圣遗物 L 和 U 可以被重复利用,这听上去还是不错的!

如果想和理论计算机科学家一样, 执着于对 $\mathcal{O}(n^3)$ 的优化: Strassen 的构造可以帮你将指数因子优化到 $\mathcal{O}(n^{\log_2 7})$, 即 $\omega = \log_2 7 \approx 2.8074^2$,采用 Coppersmith—Winograd 矩阵乘法可以优化到 $\omega \leq 2.3755^3$. 但这类小数点后的"用力过度"不是我们的菜,有时候反倒是滥用主定理,即它们所需的天文数字规模 $N \times N$ 的矩阵来临时,我们早该另觅出路,比如考虑使用 Jacobi 等迭代法。

公元二〇二四年九月二十四日,午时三刻,于 HGX106 室,惊闻徐夫子欲改弦更张,悲哉!

1 题目 1: *LU* 分解法的时间复杂度分析

1.1 题目描述

Prove that the time complexity of $\boldsymbol{L}\boldsymbol{U}$ decomposition algorithm is $\mathcal{O}(n^3)$.

1.2 证明

LU 分解法的第一步是将系数矩阵 A 分解为一个下三角矩阵 L 和一个上三角矩阵 U:

$$\begin{bmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{n1} & a_{n2} & \cdots & a_{nn} \end{bmatrix} = \begin{bmatrix} l_{11} & 0 & \cdots & 0 \\ l_{21} & l_{22} & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ l_{n1} & l_{n2} & \cdots & l_{nn} \end{bmatrix} \begin{bmatrix} 1 & u_{12} & \cdots & u_{1n} \\ 0 & 1 & \cdots & u_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & 1 \end{bmatrix}.$$

¹详见 Numerical Recipes §2.4

²有个直观而有趣的讨论,详见 Numerical Recipes §2.11

 $^{^{3}\}omega < 2.404$ 的一种证明,参见 *MIT6.890* §23

这一步常采用 Crout 方法实现,即在每一轮中,我们先计算 L 的第 k 列元素 l_{ik} ,

$$l_{ik} = a_{ik} - \sum_{s=1}^{k-1} l_{is} u_{sk}, \quad i = k, k+1, \dots, n.$$

每一个 l_{ik} 的计算涉及 k-1 次乘法和 k-1 次减法, 共有 (n-k+1) 个 l_{ik} 需要计算; 再计算 U 的第 k 行元素 u_{ki} ,

$$u_{kj} = \frac{1}{l_{kk}} \left(a_{kj} - \sum_{s=1}^{k-1} l_{ks} u_{sj} \right), \quad j = k+1, k+2, \dots, n.$$

相比 l_{ik} 的计算多了一次除法, 共有 (n-k) 个 u_{ki} 需要计算, 故第 k 轮的操作数为

$$(n-k+1)\cdot(2k-2) + (n-k)\cdot(2k-1) = -4k^2 + (4n+5)k - 3n - 2.$$

因此,分解步骤的总操作数为

$$T_c(n) = \sum_{k=1}^{n} \left[-4k^2 + (4n+5)k - 3n - 2 \right] = -4 \cdot \frac{n(n+1)(2n+1)}{6} + (4n+5) \cdot \frac{n(n+1)}{2} - (3n+2) \cdot n = \frac{4n^3 - 3n^2 - n}{6}.$$

再考虑回代步骤的操作数,即用分解得到的 L 和 U 求解方程组 Ax = b。首先求解 Ly = b,即

$$\begin{bmatrix} l_{11} & 0 & \cdots & 0 \\ l_{21} & l_{22} & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ l_{n1} & l_{n2} & \cdots & l_{nn} \end{bmatrix} \cdot \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 \\ \vdots \\ b_n \end{bmatrix}.$$

这实质上是从第一行开始的 Forward Substitution,即

$$y_i = \frac{1}{l_{ii}} \left(b_i - \sum_{j=1}^{i-1} l_{ij} y_j \right).$$

每一步有 1 次除法, (i-1) 次乘法与 (i-1) 次减法; 再求解 Ux = y, 即

$$\begin{bmatrix} 1 & u_{12} & \cdots & u_{1n} \\ 0 & 1 & \cdots & u_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & 1 \end{bmatrix} \cdot \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} = \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{bmatrix},$$

这实质上是从最后一行开始的 Backward Substitution,即

$$x_i = \left(y_i - \sum_{j=i+1}^n u_{ij} x_j\right).$$

每一步有 (n-i) 次乘法与 (n-i) 次减法,故回代步骤操作数为

$$T_s(n) = \sum_{i=1}^n [(2i-1) + (2n-2i)] = \sum_{i=1}^n (2n-1) = n(2n-1) = 2n^2 - n.$$

因此, LU 分解法的总操作数为

$$T(n) = T_c(n) + T_s(n) = \frac{4n^3 - 3n^2 - n}{6} + 2n^2 - n = \frac{4n^3 + 9n^2 - 7n}{6}.$$

其中有除法 n(n+1)/2 次, 乘法与减法各 n(n-1)(2n+5)/6 次, 故

$$T(n) = \mathcal{O}(n^3)$$

Amazing, 居然与 Gaussian 消元法的各种操作数都相同!

2 题目 2: 结合部分主元应用高斯消元法

2.1 题目描述

Using partial pivoting Gaussian elimination to solve the system of equations:

$$\begin{cases} 2x_1 + 3x_2 + 5x_3 = 5\\ 3x_1 + 4x_2 + 8x_3 = 6\\ x_1 + 3x_2 + 3x_3 = 5 \end{cases}$$

2.2 程序描述

本题要求结合部分主元法,也就是每次要从当前列中选取绝对值最大的元素作为主元,提升数值稳定性。具体思路如第 1 节所述,只是在必需时加上交换行的操作。虽然题目要求解的方程组具有唯一解

$$x_1 = 2$$
, $x_2 = 2$, $x_3 = -1$,

但是为了保证程序的通用性,我们仍然考虑了可能出现的无穷多组解、无解的情况,这借助于 methods.cpp 中的 DetermineRank 来计算矩阵的秩,与 CheckConsistency 来检查 (行阶梯化之后的) 增广矩阵是否无解。当被判定为非列满秩(即秩小于系数矩阵列数)时,我们将调用 ShowGeneralSolution 来输出通解,否则正常执行回代法输出唯一解。本题子目录结构如下

|-- doxygen output |-- methods.h |-- utils.cpp |-- html |-- utils.h l `-- latex |-- problem_2.tex |-- quiz.in |-- readme.html |-- inf.in `-- src |-- inf_2.in |-- no.in |-- Gaussian.exe |-- interaction.cpp |-- pi_27.in |-- interaction.h `-- pi 81.in |-- main.cpp |-- methods.cpp

助教老师审阅源代码时,可借助 readme.html 便捷查看 Doxygen 生成的注释文档。在 src 目录下,运行g++*.cpp-o main(或其它编译器,需要支持-std=c++11 标准)编译,再在当前目录使用./main 运行即可(也有已经编译好的 Gaussian.exe, 适配 Win64)。interaction.cpp 负责交互功能,包括在当前文件夹搜索.in 文件供用户选择等;main.cpp 是主程序人口点,其逻辑结构在伪代码 1 中有详细说明;methods.cpp 负责算法实现,包括使用高斯消元法行阶梯化、计算秩、检查方程组自洽性、回代法求唯一解等,逻辑结构在伪代码 2,3,4,5 中有详细说明;utils.cpp包含一些通用的工具函数,如 ReadMatrix,ShowMatrix 等,并提供计时功能。目录下还准备了 6 个测试用的.in 文件,其中 quiz.in 是本题要求的输入文件,inf.in 是约束重复导致无穷多组解的例子,inf_2.in 是方程少于未知数的例子,no.in 是无解的例子,pi_27.in 和 pi_81.in,分别是从圆周率生成的 27×28 和 81×82 的增广矩阵,用于验证前述算法时间复杂度的分析,最终结果表明,两者运行时间之比为 $3.43s:62.7s\approx1:18$,考虑到输入输出等影响,近似吻合 $O(n^3)=27$ 的时间复杂度之比。同时还借助 numpy 库的 linalg 模块在服务器上求解了 pi_81.in,其结果与本程序输出一致(还快些),验证了本算法的正确性,详细的结果分析见2.4所述。

Algorithm 1: Gaussian Elimination Solver

```
Input: Augmented Matrix (float,shape=(m,n));
                                                               // The augmented matrix from .in file
  Output: Solutions (array);
                                                   // May be no solution or parameterized solution
1 while True do
      selected_file \leftarrow SelectInputFile();
                                                                             // Select the input file
 \mathbf{2}
      if selected_file is empty then
 3
         exit;
                                                                      // Exit if no file is selected
 4
      end
 5
      InitMatrix(matrix, rows, cols, selected_file);
                                                                             // Initialize the matrix
 6
      ShowEquations(matrix, rows, cols) ;
                                                                  // Display the system of equations
7
      exchange count \leftarrow Gaussian Elimination(matrix, rows, cols); // Perform Gaussian elimination
 8
       and record row exchanges
      rank \leftarrow DetermineRank(matrix, rows, cols);
9
                                                                 // Determine the rank of the matrix
      consistent \leftarrow CheckConsistency(matrix, rows, cols);
                                                                // Check if the system is consistent
10
      if not consistent then
11
         DisplaySolution("No solution");
                                                                      // Display no solution message
12
      end
13
      else if rank < (cols - 1) then
14
         DisplaySolution("Parameterized solution");
                                                                   // Display parameterized solution
15
      end
16
      else
17
         solution \leftarrow BackSubstitution(matrix, rows, cols);
                                                                        // Perform back substitution
18
         if solution exists then
19
            DisplaySolution(solution);
                                                                      // Display the unique solution
20
         end
21
\mathbf{22}
         else
            DisplaySolution("No solution");
                                                  // If no solution exists, display no solution
23
         end
24
      end
25
      choice \leftarrow AskRunAgain();
                                                               // Ask if the user wants to run again
26
      if choice \neq 'y' and choice \neq 'Y' then
27
         break;
                                                       // Exit loop if the choice is not 'y' or 'Y'
28
      end
29
30 end
31 WaitForExit();
                                                                             // Wait for program exit
```

Algorithm 2: Gaussian Elimination with Partial Pivoting

```
Input: matrix (Matrix), rows (int), cols (int)
   Output: exchange_count (int)
 1 exchange_count \leftarrow 0;
 2 for k \leftarrow 0 to cols - 2 do
       pivot \leftarrow PartialPivoting(matrix, k, rows);
                                                                                                // Select pivot row
 3
       if pivot \neq k then
 4
           SwapRows(matrix, k, pivot);
                                                                                        // Swap rows for pivoting
 \mathbf{5}
           exchange\_count \leftarrow exchange\_count + 1;
 6
       end
 7
       for i \leftarrow k+1 to rows -1 do
 8
          factor \leftarrow matrix[i][k] / matrix[k][k];
                                                                                   // Compute elimination factor
 9
           for j \leftarrow k to cols - 1 do
10
              matrix[i][j] \leftarrow matrix[i][j] - factor · matrix[k][j] ;
                                                                                            // Update matrix entry
11
           \mathbf{end}
12
       \mathbf{end}
13
14 end
15 return exchange_count;
```

Algorithm 3: Determine Rank

```
Input: matrix (Matrix), rows (int), cols (int)
   Output: rank (int)
 1 rank \leftarrow 0;
 2 for i \leftarrow 1 to rows do
       for j \leftarrow 1 to cols - 1 do
 3
           if matrix[i][j] \neq 0 then
 4
              rank \leftarrow rank + 1;
                                                      // Check non-zero element in row except last column
 5
              break;
 6
           \mathbf{end}
 7
       end
 8
 9 end
10 return rank;
```

Algorithm 4: Check Consistency

```
Input: matrix (Matrix), rows (int), cols (int)
   Output: consistent (bool)
 1 for i \leftarrow 0 to rows -1 do
       all\_zero \leftarrow true;
 2
       for j \leftarrow 0 to cols - 2 do
 3
          if matrix[i][j] \neq 0 then
 4
              all\_zero \leftarrow false;
 \mathbf{5}
              break;
 6
          end
 7
       end
 8
       if all_zero and matrix[i][cols - 1] \neq 0 then
 9
          return false;
                                                                             // Inconsistent equation detected
10
       end
11
12 end
13 return true;
```

Algorithm 5: Back Substitution

```
Input: matrix (Matrix), rows (int), cols (int)
   Output: solution (Vector)
1 solution \leftarrow Vector(cols - 1);
2 for i \leftarrow rows - 1 downto 0 do
       sum \leftarrow 0;
3
      for j \leftarrow i+1 to cols-2 do
 4
          sum \leftarrow sum + (matrix[i][j] \cdot solution[j]);
 \mathbf{5}
      end
 6
      if matrix[i][i] == 0 then
 7
          return solution does not exist;
                                                           // Division by zero implies no unique solution
 8
9
       solution[i] \leftarrow (matrix[i][cols - 1] - sum)/matrix[i][i];
                                                                          // Compute solution for variable i
10
11 end
12 return solution;
```

2.4 结果示例

```
Do you want to run the program again? (y/n): y
Multiple .in files found. Please select one:
1. inf.in
2. inf 2.in
4. pi_27.in
5. pi_81.in
6. quiz.in
7. unique.in
                                                   Gaussian elimination completed.
Enter the number of the file you want to use (1-7): 6
                                                   Starting back-substitution process...
2 \times 1 + 3 \times 2 + 5 \times 3 = 5
                                                   Calculating x3:
3 \times 1 + 4 \times 2 + 8 \times 3 = 6
                                                        RHS after subtraction = 0.40
                                                        x3 = 0.40 / -0.40 = -1.0000
Starting Gaussian elimination process...
Processing column 1...
Swapping row 1 with row 2.
                                                   Calculating x2:
Eliminating element in row 2, column 1:
                                                        0.3333 * x3 = -0.3333
Multiplying row 1 by 0.6667 and subtracting from row 2.
                                                        RHS after subtraction = 3.3333
Eliminating element in row 3, column 1:
                                                        x2 = 3.3333 / 1.6667 = 2.0000
Multiplying row 1 by 0.3333 and subtracting from row 3.
Current matrix state:
                                                   Calculating x1:
      0.33
             -0.33
                                                        4.0000 * x2 = 8.0000
      1.67
             0.33
                                                        8.0000 * x3 = -8.0000
Processing column 2...
                                                        RHS after subtraction = 6.0000
Swapping row 2 with row 3.
                                                        x1 = 6.0000 / 3.0000 = 2.0000
Eliminating element in row 3, column 2:
Multiplying row 2 by 0.2000 and subtracting from row 3.
                                                   The system has a unique solution:
Current matrix state:
                                                   x1 = 2.0000
             0.33
                                                   x2 = 2.0000
             -0.40 0.40
                                                   x3 = -1.0000
Processing column 3...
                                                   Time elapsed: 0.0247 seconds.
No need to swap rows for column 3.
                                                   Do you want to run the program again? (y/n):
      1.67
             0.33
             -0.40 0.40
                                                  Gaussian elimination completed.
```

图 1: 原题要求解的 quiz.in

```
The current system of linear equations is:
1 \times 1 + 2 \times 2 + 3 \times 3 = 4
2 \times 1 + 4 \times 2 + 6 \times 3 = 8
1 \times 1 + 2 \times 2 + 3 \times 3 = 5
Starting Gaussian elimination process...
Processing column 1...
Swapping row 1 with row 2.
Eliminating element in row 2, column 1:
Multiplying row 1 by 0.5000 and subtracting from row 2.
Eliminating element in row 3, column 1:
Multiplying row 1 by 0.5000 and subtracting from row 3.
Current matrix state:
2
        4
                 6
                          8
0
        0
                 0
                         0
        0
                 0
                          1
Processing column 2...
No need to swap rows for column 2.
Warning: Pivot element in row 2 is close to zero. The matrix may be singular.
Processing column 3...
No need to swap rows for column 3.
Warning: Pivot element in row 3 is close to zero. The matrix may be singular.
Gaussian elimination completed.
The system of equations is inconsistent and has no solution.
```

图 2: 无解情形 no.in

Time elapsed: 0.0094 seconds.

```
The current system of linear equations is:
1 \times 1 + 2 \times 2 + 3 \times 3 = 6
2 \times 1 + 4 \times 2 + 6 \times 3 = 12
3 \times 1 + 6 \times 2 + 9 \times 3 = 18
Starting Gaussian elimination process...
Processing column 1...
Swapping row 1 with row 3.
Eliminating element in row 2, column 1:
Multiplying row 1 by 0.6667 and subtracting from row 2.
Eliminating element in row 3, column 1:
Multiplying row 1 by 0.3333 and subtracting from row 3.
Current matrix state:
         a
                   0
                   0
                             0
Processing column 2...
No need to swap rows for column 2.
Warning: Pivot element in row 2 is close to zero. The matrix may be singular.
Processing column 3...
No need to swap rows for column 3.
Warning: Pivot element in row 3 is close to zero. The matrix may be singular.
Gaussian elimination completed.
The system has infinitely many solutions.
Solution space dimension: 2
General solution:
x = [6.0000, 0.0000, 0.0000] + t1 * [-2.0000, 1.0000, 0.0000] + + t2 * [-3.0000, 0.0000, 1.0000]
Time elapsed: 0.0135 seconds.
Do you want to run the program again? (y/n): y Multiple .in files found. Please select one:
2. inf_2.in
3. no.in
4. pi_27.in
5. pi_81.in
6. quiz.in
Enter the number of the file you want to use (1-6): 2
1 x1 + 2 x2 + 3 x3 + 4 x4 = 5
6 x1 + 7 x2 + 8 x3 + 9 x4 = 10
Starting Gaussian elimination process...
Processing column 1...
Swapping row 1 with row 2.
Eliminating element in row 2, column 1:
Multiplying row 1 by 0.1667 and subtracting from row 2.
Current matrix state:
       7 8 9 10
0.83 1.67 2.50 3.33
Processing column 2...
No need to swap rows for column 2.
Current matrix state:
Gaussian elimination completed.
The system has infinitely many solutions.
Solution space dimension: 2
x = [-3.0000, 4.0000, 0.0000, 0.0000] + t1 * [1.0000, -2.0000, 1.0000, 0.0000] + + t2 * [2.0000, -3.0000, 0.0000, 1.0000]
Time elapsed: 0.0111 seconds.
```

图 3: 两种无穷多组解情形 inf.in,inf_2.in

```
The system has a unique solution: x40 = -0.9182
                                                                              x41 = 0.7534
                                       x1 = -1.6318
                                                                              x42 = -0.0658
                                       x2 = -0.9868
                                                                              x43 = 1.4881
                                       x3 = 0.8429
                                                                              x44 = 1.4790
                                       x4 = -1.0154
                                                                              x45 = -0.9100
                                       x5 = -0.9447
                                                                              x46 = -0.5683
                                       x6 = 0.2995
                                                                              x47 = -0.6131
                                       x7 = -1.4177
                                                                              x48 = -0.1306
                                       x8 = 1.3829
                                                                              x49 = 1.5099
                                                                              x50 = 1.0835
                                       x9 = -0.4568
                                       x10 = 0.9717
                                                                              x51 = -0.6266
                                                                              x52 = 0.7832
                                       x11 = -0.2491
                                                                              x53 = 2.2129
                                       x12 = -1.0581
   RHS after subtraction = 4.5511
                                                                              x54 = 0.2451
                                       x13 = 0.7315
   x1 = 4.5511 / 9.0000 = 0.5057
                                                                              x55 = -0.1876
                                       x14 = -0.1885
                                       x15 = 1.6247
                                                                              x57 = -0.1671
x1 = 0.5057
                                       x16 = -0.8925
                                                                              x58 = 3.3290
x2 = -1.1792
                                       x17 = -0.7250
                                                                              x59 = 0.6205
x3 = -0.8168
                                       x18 = -0.2015
                                                                              x60 = -0.7486
x4 = 0.0473
                                       x19 = -0.8511
                                                                              x61 = -0.0633
x5 = -0.7058
                                                                              x62 = -0.4715
                                       x20 = -2.3190
x6 = -0.6934
                                                                              x63 = -0.8488
                                       x21 = 0.4608
x8 = 0.4977
                                                                              x64 = -2.0176
                                       x22 = -1.9414
x9 = 0.7810
                                                                              x65 = -0.1525
                                       x23 = 1.5265
x10 = 0.0197
                                                                              x66 = 1.4100
                                       x24 = -2.4478
x11 = 2.1042
                                                                              x67 = 2.4528
                                       x25 = 0.9353
x12 = -1.5972
                                                                              x68 = 1.9063
x13 = 0.1461
                                       x26 = -0.6120
                                                                              x69 = -0.5773
x14 = -0.3963
                                       x27 = 0.6882
                                                                              x70 = -1.1413
x15 = 0.1691
                                       x28 = -0.4503
                                                                              x71 = 0.0072
x16 = 0.2348
                                       x29 = -1.1766
x17 = 0.9394
                                                                              x72 = -0.9076
x18 = -0.1236
                                       x30 = -1.4630
                                                                              x73 = -0.5376
x19 = -0.0702
                                                                              x74 = 0.1484
                                       x31 = -0.5930
x20 = -0.3895
                                                                              x75 = 1.4359
                                       x32 = 2.6558
x21 = 0.8455
                                                                              x76 = 0.8827
                                       x33 = 0.0641
x22 = 0.2198
                                                                              x77 = 0.3133
                                       x34 = 1.0405
x23 = 1.0598
                                                                              x78 = 0.0475
x24 = 0.3168
                                       x35 = 0.3373
                                                                              x79 = -0.3452
x25 = -0.8931
                                       x36 = 0.6479
                                                                              x80 = 0.5196
x26 = 1.0243
                                       x37 = -3.0002
                                                                              x81 = 0.4806
x27 = 0.4382
                                       x38 = 1.3626
                                                                              Time elapsed: 62.7475 seconds.
Time elapsed: 3.4286 seconds.
                                       x39 = 0.0641
Do you want to run the program again? (y/n)
                                       x40 = -0.9182
                                                                              Do you want to run the program again?
```

图 4: 圆周率提取的 pi_27.in 和 pi_81.in 对比

```
🗘 😰 Vaults
              ■ SFTP
                      X yqyang
Solution to the system (rounded to 4 decimal places):
[-1.6318 -0.9868 0.8429 -1.0154 -0.9447
                                          0.2995 -1.4177
                                                         1.3829 -0.4568
  0.9717 -0.2491 -1.0581 0.7315 -0.1885
                                          1.6247 -0.8925 -0.725
                                                                 -0.2015
 -0.8511 -2.319
                  0.4608 -1.9414
                                1.5265 -2.4478
                                                 0.9353 -0.612
                                                                  0.6882
 -0.4503 -1.1766 -1.463
                        -0.593
                                  2.6558 0.0641
                                                  1.0405
                                                          0.3373
                                                                  0.6479
 -3.0002
         1.3626
                 0.0641 -0.9182 0.7534 -0.0658
                                                  1.4881
                                                          1.479
                                                                 -0.91
 -0.5683 -0.6131 -0.1306 1.5099 1.0835 -0.6266 0.7832
                                                          2.2129
                                                                  0.2451
 -0.1876 -0.3249 -0.1671
                          3.329
                                  0.6205 -0.7486 -0.0633 -0.4715 -0.8488
 -2.0176 -0.1525
                                 1.9063 -0.5773 -1.1413
                 1.41
                          2.4528
                                                          0.0072 - 0.9076
 -0.5376 0.1484
                 1.4359
                         0.8827
                                 0.3133 0.0475 -0.3452
                                                          0.5196
```

图 5: pi_81.in 使用 numpy 库求解的结果

3 题目 3: 变分法求解一维薛定谔方程

3.1 题目描述

Solve the 1D Schrödinger equation with the potential (i) $V(x) = x^2$; (ii) $V(x) = x^4 - x^2$ with the variational approach using a **Gaussian basis** (either fixed widths or fixed centers)

$$\phi_i(x) = (\frac{\nu_i}{\pi})^{1/2} e^{-\nu_i(x-s_i)^2}.$$

Consider the three lowest energy eigenstates.

- 3.2 程序描述
- 3.3 伪代码
- 3.4 结果示例