Buddhika De Silva

Software Engineer

28 Mildenhall Road,
Birmingham, B42 2PH.
+44 77 355 97 350
buddhikapde@gmail.com

EXPERIENCE

Software Engineer - *Project X Space, Australia*

AUG 2020 – DEC 2022

- Engineered modern applications with Angular, TypeScript, Flutter, Akita, Python, Android and Web Services (REST,Google APIs)
- Efficiently deploying and integrating software and updating integration/deployment scripts to improve continuous integration practices

Android Developer - *BevyLabs, Sri Lanka*

FEB 2020 – AUG 2020

- Worked on several android mobile & VR applications. Gain experiences with java, firebase, Google Vision API.

Trainee Software Engineer - *99x Technology, Sri Lanka*

SEP 2019 – FEB 2020

- Contributed to the team Compello - invoice approval management web application based in Norway.
- Researched about to develop new functions and handover prototype implementations to senior developers

EDUCATION

B.Sc. (Special) Computer Science and Technology
Uva Wellassa University, Sri Lanka

FEB 2016 – FEB 2020

Advanced Level (ICT (B) / Mathematics (C) / Physics (C))
Dharmaraja College Kandy

JAN 2012 – AUG 2014

TECH SKILLS

Angular 2+, Flutter, Android-Java, Python, Javascript, TypeScript, HTML, CSS, MySQL, SQLite, Google Cloud, Azure, WordPress

AWARDS

Gold Medal - IPITEx 2019, Thailand

Bangkok International Intellectual Property Invention, Innovation and Technology Exposition

1st Place Award for Best Maker space Startup

American Corner Kandy

Winner (Gold Medal) in ICT Category 2018

"Sahasak Nimeum" National Exhibition and Competition.

1st Runner-Up of Smart SriLanka Hackathon 2019

Sri Lanka Telecom and Mobitel (Pvt) Ltd

Winner - UWU GameJam 2018

A Game Hackathon Organized by Mozilla Campus Club - UWU.

Merit Award - National Best Quality ICT Awards (NBQSA) 2018

British Computer Society (BCS) – The Chartered Institute for IT.

Winner - Best Test Scores in **Information and Communication Technology** Subject for the All Terms on the year - 2012/2013, Dharmaraja College Kandy Srilanka

PUBLICATIONS

Augmented Reality as a Tool for Promoting the Tourist Value of the Paleontology: A Case Study Based on Reconstruct 3D Fossils Samples of Sabaragamuwa Basin, of Sri Lanka

WILD LANKA SYMPOSIUM - DEPARTMENT OF WILDLIFE CONSERVATION - SRI LANKA 2021

A Customizable Virtual Reality Application for Enhancement of Method of Loci

UWU INTERNATIONAL RESEARCH SYMPOSIUM 2019

LINKS

http://github.com/buddhikadesilva
http://linkedin.com/in/buddhikacv
http://medium.com/@buddi
http://stackoverflow.com/users/9630563