

Delegate - Event Method Pattern

① Create Event

delegate NameChangedEvent Delegate (object sender, EventArgs e)

event NameChangedEvent NameChanged

② Raise Event

```
private void onNameChanged()
```

```
{
```

```
    // Raise Event
```

```
}
```

onNameChanged() ← Call onNameChanged()

③ Subscribe Event

```
void customer_NameChanged(object sender, EventArgs e) Reference Delegate
```

```
{
```

```
    // Do whatever Here
```

```
}
```

customer_NameChanged() ← Call customer_NameChanged()