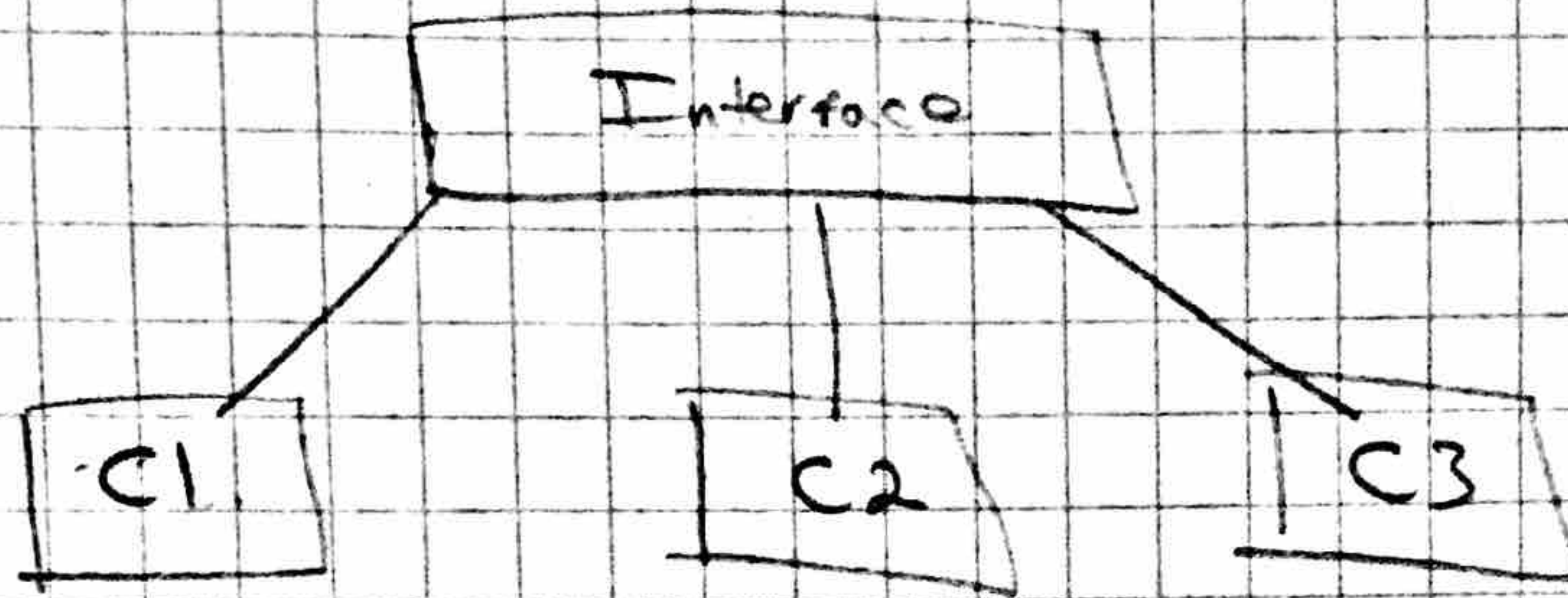


Interfaces

I want to use different classes and treat them the same way.
I just want to write single code for the different classes.



When Should I use Interfaces?

When I create a number of classes and expect them to behave in a certain way.

Interact with functionality of .Net Framework.

Defining Interfaces

<u>Scope</u>	<u>Keyword</u>	<u>name</u>
public	interface	IDemo

```
{  
    Interface members  
    int ID {get; set;}  
    String Get Demo (...);  
}
```

Implementing Interfaces

```
public class Person : IDemo  
{  
    public int ID {get; set;}  
    public string IDemo.GetDetails() ← Explicit Implementation  
    {  
    }  
}
```

Implicit Implementation is Recommended