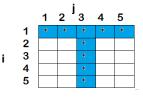
1.WAP to print following pattern

*	*	*	*	*
		*		
		*		
		*		
		*		

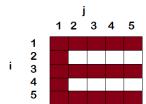
Program

```
#include <stdio.h>
void main()
{
    int i,j;
    for(i=1;i<=5;i++){
        for(j=1;j<=5;j++)
    {
        if(i==1 | | j==3)
            printf("* ");
        else
            printf(" ");
        }
        printf("\n");
}</pre>
```



i==1 || j==3

2.WAP to print following pattern



i==1||i==3||i==5 || j==1

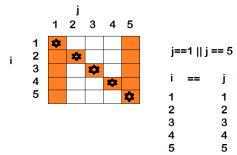
Program

}

```
#include <stdio.h>
void main()
{
    int i,j;
    for(i=1;i<=5;i++){
        for(j=1;j<=5;j++)
    {
        if(i==1||i==3||i==5||j==1)
            printf("* ");
        else
            printf(" ");
    }
    printf("\n");</pre>
```

```
}
}
```

3.WAP to print following pattern



Program

```
#include <stdio.h>
void main()
{
  int i,j;
  for(i=1;i<=5;i++){
     for(j=1;j<=5;j++)
  if(j==1||j==5||i==j)
     printf("* ");
  else
     printf(" ");
 printf("\n");
}
}
```

4.WAP to print following pattern

```
Program
```

```
#include <stdio.h>
void main()
{
  int i,j;
  for(i=1;i<=5;i++){
    for(j=1;j<=5;j++)
  if(i==1||i==5||(i+j==6))
     printf("* ");
  else
    printf(" ");
 printf("\n");
}
}
```

```
j

1 2 3 4 5

i 2 3 4 5

i 5 = 6

2 4 = 6

3 3 = 6

4 2

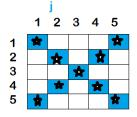
5 1

i+j==6
```

5.WAP to print following pattern Program

```
#include <stdio.h>
void main()
{
    int i,j;
    for(i=1;i<=5;i++){
        for(j=1;j<=5;j++)
        {
        if(i==j||i+j==6)
            printf("* ");
        else
            printf(" ");
        }
        printf("\n");</pre>
```

} }



i==j || i+j==6