

PERSONAL INFORMATION

Raffaele Bua

📍 Via Pacifico 25, 08023 Fonni (NU) (Italy)

✉ me.buele@gmail.com

🌐 <http://buele.github.io>

💬 Skype raffaelebua

Sex Male | Date of birth 4 Jan 85 | Nationality Italian

POSITION

Software Developer

WORK EXPERIENCE

6 Feb 13–Present

Freelancer Software Developer

Raffaele Bua
<http://buele.github.io/>

■ Responsibilities

- To design applications specs
- To design UX
- To design applications architecture
- To design DB architectures
- To develop RESTful webservices
- To develop with languages: Objective-C, C/C++, Javascript, MYSQL, PHP, Python

■ Projects

- Book Explorer (Open source iOS App) - <http://buele.github.io/BookExplorer/>
- Turbo smtp Dashboard - <http://www.serversmtp.com/en/advanced-dashboard>

Business or sector Software Development

5 Nov 12–5 Feb 13

Software Developer

Di-SiDE, Cagliari (Italy)
<http://di-side.com/>

■ Responsibilities

- To design/develop an e-commerce web application using Symfony Framework
- To be a team player using SCRUM

■ Projects

- E-commerce - <http://www.ledout.it/>

Business or sector Software Development

2 Jan 12–19 Oct 12

Software Developer

modomodo s.r.l., Milan (Italy)
<http://www.modomodo.com/>

■ Responsibilities

- To develop a mobile application framework exploiting web technologies

- ☐ To be a team player using Kanban
- ☐ To develop with languages: C#, MySQL, Objective-C, iOS, Java, Javascript

Business or sector Software Development

21 Apr 11–30 Nov 11

Software Developer

Black Sheep Lab s.r.l., Venice (Italy)

■ Responsibilities

- ☐ To design/develop **iPhone** and **iPad** applications using Objective-C, C++
- ☐ To design/develop server API using Java

■ Projects

- ☐ Rating and review system of a navigation iOS app - <https://itunes.apple.com/us/app/marine-lakes-usa/i...>
- ☐ Gente Veneta App Server API - <https://itunes.apple.com/it/app/gente-veneta/id483...>

Business or sector Software Development

1 Mar 11–20 Apr 11

iOS Developer

Handcrafted Software, Pisa (Italy)

<http://www.handcrafted-software.com>

■ Responsibilities

- ☐ To develop **iPad** and **iPhone** applications
- ☐ To develop a C++ wrapper for a legacy C library
- ☐ To interface a C++ Wrapper with an Objective-C client
- ☐ To develop with languages: C/C++, Objective-C

■ Projects

- ☐ Refactoring of tide prediction system of a navigation iOS app - <https://itunes.apple.com/us/app/marine-lakes-usa/...>

Business or sector Software Development

EDUCATION AND TRAINING

Oct 04–Jul 10

Bachelor's degree in Computer Science Engineering

Final mark: 109/110

University of Pisa, Pisa (Italy)

Thesis:

- MULTITHREADED ENVIRONMENT CODE PARALLELISATION FOR ELECTRO-MAGNETIC FIELDS CALCULATION
 - ☐ C
 - ☐ POSIX
 - ☐ Multithreading Programming

PERSONAL SKILLS

Mother tongue(s)

Italian

Other language(s)

UNDERSTANDING	SPEAKING	WRITING

	Listening	Reading	Spoken interaction	Spoken production	
English	B2	B2	B1	B1	B2

Levels: A1/A2: Basic user - B1/B2: Independent user - C1/C2: Proficient user
[Common European Framework of Reference for Languages](#)

Communication skills

- Good communication skills
- Team spirit
- Italian: fluent
- English: Intermediate

Computer skills

OOP, RESTful, Design patterns, Objective-C, iOS, Cocoa Touch, SQL, C/C++, SPA web applications, Java, git/svn

ADDITIONAL INFORMATION

Personal Skills

I am a bright, reliable and trustworthy person who takes pride in his work. I am very comfortable working in a team orientated environment. Through my enthusiasm I posses many ideas but also take into account those of others to fully maximize thebenefit of one.