

COMPARISON OF MATLAB, OCTAVE, AND PYLAB

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On the next page are two algorithms each in MATLAB/OCTAVE form (left column) and PYLAB form (right column). To download these examples, go to my page bueler.github.io. To get `expint.m` below, for example, go to bueler.github.io/expint.m.

A bit of background is useful. MATLAB (www.mathworks.com) was designed by Cleve Moler around 1980 for teaching numerical linear algebra without needing FORTRAN. It has since become a powerful programming language and engineering tool. More than half of UAF 600-level math/science/engineering students are already familiar with it. It is available in most labs and graduate student offices at UAF.

But I like free, open source software. There are several free alternatives to MATLAB, and two of these work well for this course. First, OCTAVE is a MATLAB clone. The “.m” examples on the next page work in an identical way in MATLAB and in OCTAVE. I will mostly use OCTAVE myself for teaching, but I’ll test examples in both OCTAVE and MATLAB. To download OCTAVE, go to www.gnu.org/software/octave.

Second, the SCIPY (www.scipy.org) and MATPLOTLIB (matplotlib.org) libraries give the general-purpose interpreted language PYTHON (python.org) all of MATLAB functionality plus quite a bit more. This combination is called PYLAB. Using it with the IPYTHON interactive shell (ipython.org) gives the most MATLAB-like experience. The examples on the next page hint at the computer language differences and the different modes of thought between MATLAB/OCTAVE and PYTHON. Students who already use PYTHON will like this option.

Here are some brief “how-to” comments for the MATLAB/OCTAVE examples: `expint.m` is a *script*. A script is run by starting MATLAB/OCTAVE, usually in the directory containing the script you want to run. Then type the name of the script at the prompt, without the “.m”:

```
>> expint
```

Typing

```
>> help expint
```

shows the block of comments as documentation.

The second algorithm `bis.m` is a *function* which needs inputs. At the prompt enter

```
>> f = @(x) cos(x) - x
>> bis(0,1,f)
```

for example. We have given `bis.m` three arguments; the last is an “anonymous function.”

For the PYTHON versions: Type `run expint.py` at the IPYTHON prompt or `python expint.py` at a shell prompt. For the function `bis.py`, run PYTHON or IPYTHON and do: `from bis import bis`. In IPYTHON you can type `bis?` to get documentation for that function, and run the example as shown in the docstring.

expint.m

```
% plot the integrand and approximate
% the integral
%   / 1
%   |   exp(-x^2/pi) dx
%   / 0
% by left-hand, right-hand, and
% trapezoid rules

N = 1000;
dx = (1 - 0) / N;
x = linspace(0,1,N+1);
y = exp(- x.^2 / pi);

plot(x,y)
axis([0 1 0 1]), grid

format long
lhand = dx * sum(y(1:end-1))
rhand = dx * sum(y(2:end))
trap  = (dx/2) * sum(y(1:end-1)+y(2:end))
exact = (pi/2) * erf(1/sqrt(pi))
```

expint.py

```
#!/usr/bin/env python

# plot the integrand and approximate
# the integral
#   / 1
#   |   exp(-x^2/pi) dx
#   / 0
# by left-hand, right-hand, and
# trapezoid rules

from pylab import plot,axis,linspace,sum, \
                    pi,sqrt,exp,show,grid
from scipy.special import erf

N = 1000
dx = (1.0 - 0.0) / N
x = linspace(0.0,1.0,N+1)
y = exp(- x**2 / pi)

plot(x,y)
axis([0.0,1.0,0.0,1.0]); grid(True)

lhand = dx * sum(y[:-1])
print "lhand = %.15f" % lhand
rhand = dx * sum(y[1:])
print "rhand = %.15f" % rhand
trap  = (dx/2) * sum(y[:-1]+y[1:])
print "trap = %.15f" % trap
exact = (pi/2) * erf(1/sqrt(pi))
print "exact = %.15f" % exact
show() # allow user to close figure
```

bis.m

```
function c = bis(a,b,f)
% BIS Apply the bisection method to solve
%   f(x) = 0
% with initial bracket [a,b].
% example:
%   >> f = @(x) cos(x) - x      % define fcn
%   >> r = bis(0,1,f)           % find root
%   >> f(r)                     % confirm

if (feval(f,a)) * (feval(f,b)) > 0
    error('not a bracket!'), end
for k = 1:100
    c = (a+b)/2;
    r = feval(f,c);
    if abs(r) < 1e-12
        return % we are done
    elseif feval(f,a) * r >= 0.0
        a = c;
    else
        b = c;
    end
end
error('no convergence')
```

bis.py

```
def bis(a,b,f):
    """ BIS Apply the bisection method to solve
        f(x) = 0
        with initial bracket [a,b].
        example (after "from bis import bis"):
        def f(x): return cos(x) - x    # define fcn
        r = bis(0.0,1.0,f)             # find root
        print(r); print(f(r))          # confirm"""

    if f(a) * f(b) > 0.0:
        print "not a bracket!"; return
    for k in range(100):
        c = (a+b)/2
        r = f(c)
        if abs(r) < 1e-12:
            return c # we are done
        elif f(a) * r >= 0.0:
            a = c
        else:
            b = c
    print "no convergence"; return
```