# COMPARISON OF MATLAB, OCTAVE, AND PYTHON (FOR USE IN THE NUMERICAL ANALYSIS CLASSROOM)

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On the next page are two algorithms each in Matlab/Octave (left column) and Python (right column). To download these examples, go to bueler.github.io/M615S17 and follow links in the left-hand column of the screen.

A bit of background is useful. Matlab (mathworks.com) was designed by Cleve Moler before 1980 for teaching numerical linear algebra without needing FORTRAN. It has since become a powerful programming language and engineering tool. More than half of UAF 600-level math/science/engineering students are already familiar with it. It is available in most labs and graduate student offices at UAF. It works well, looks good, and I like it.

But I do prefer free, open source software. There are effective, free alternatives to MATLAB, and at least two of these work well for this course. First, OCTAVE is a MATLAB clone. The ".m" examples on the next page work in an identical way in MATLAB and in OCTAVE. I will mostly use OCTAVE myself for teaching, but I'll test examples in both OCTAVE and MATLAB. To download OCTAVE, go to www.gnu.org/software/octave.

Second is the general-purpose language Python (python.org). With the SCIPY (scipy.org) and MATPLOTLIB (matplotlib.org) libraries it has all of MATLAB functionality plus quite a bit more. Using it with the IPYTHON interactive shell (ipython.org) gives the most MATLAB-like experience; this combination is called Pylab. Students who already use Python will like this option.

Here are some brief "how-to" comments for the MATLAB/OCTAVE examples: gaussint.m is a script. A script is run by starting MATLAB/OCTAVE, usually in the directory containing the script you want to run. Then type the name of the script at the prompt, without the ".m":

### >> gaussint

**Typing** 

## >> help gaussint

shows the block of comments as documentation. The second algorithm bis.m is a function which needs inputs. At the prompt enter

>> 
$$f = Q(x) cos(x) - x$$
  
>>  $bis(0,1,f)$ 

for example. We have given bis.m three arguments; the last is an "anonymous function."

For the PYTHON versions: Run PYTHON or IPYTHON to get a prompt. Type run gaussint.py. (You can also do python gaussint.py directly from a shell.) For the function bis.py, first do: from bis import bis. Then, in IPYTHON, type bis? to get documentation, i.e. the "docstring." At the plain PYTHON prompt, print the docstring directly by print bis.func\_doc. Run the example as shown in the docstring.

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# % plot the integrand and approximate % the integral % / 1 % | exp(-x^2/pi) dx % / 0 % by left-hand, right-hand, and % trapezoid rules N = 1000; dx = (1 - 0) / N; x = linspace(0,1,N+1); y = exp(- x.^2 / pi);

trap = (dx/2) \* sum(y(1:end-1)+y(2:end))

plot(x,v)

format long

axis([0 1 0 1]), grid

lhand = dx \* sum(y(1:end-1))

exact = (pi/2) \* erf(1/sqrt(pi))

rhand = dx \* sum(y(2:end))

gaussint.m

```
bis.m
function c = bis(a,b,f)
% BIS Apply the bisection method to solve
% f(x) = 0
% with initial bracket [a,b]. Example:
% >> f = 0(x) cos(x) - x % define fcn
  >> r = bis(0,1,f)
                              % find root
  >> f(r)
                               % confirm
if (feval(f,a)) * (feval(f,b)) > 0
 error('not a bracket!'), end
for k = 1:100
 c = (a+b)/2;
 r = feval(f,c);
 if abs(r) < 1e-12
   return % we are done
 elseif feval(f, a) * r >= 0.0
   a = c;
 else
   b = c;
 end
error('no convergence')
```

```
gaussint.py
#!/usr/bin/env python
# plot the integrand and approximate
# the integral
   / 1
   1
          exp(-x^2/pi) dx
    / 0
# by left-hand, right-hand, and
# trapezoid rules
from pylab import plot,axis,linspace,sum, \
                 pi,sqrt,exp,show,grid
from scipy.special import erf
N = 1000
dx = (1.0 - 0.0) / N
x = linspace(0.0, 1.0, N+1)
y = \exp(-x \star \star 2 / pi)
plot(x, y)
axis([0.0,1.0,0.0,1.0]); grid(True)
lhand = dx * sum(y[:-1])
print "lhand = %.15f" % lhand
rhand = dx * sum(y[1:])
print "rhand = %.15f" % rhand
trap = (dx/2) * sum(y[:-1]+y[1:])
print "trap = %.15f" % trap
exact = (pi/2) * erf(1/sqrt(pi))
print "exact = %.15f" % exact
show()
```

```
bis.py
def bis(a,b,f):
   """ BIS Apply the bisection method to solve
       f(x) = 0
   with initial bracket [a,b]. Example:
   from bis import bis
   def f(x):
       from math import cos
       return cos(x) - x
   r = bis(0.0, 1.0, f)
   print([r, f(r)])
   if f(a) * f(b) > 0.0:
       print "not a bracket!"
       return
   for k in range(100):
       c = (a+b)/2
       r = f(c)
       if abs(r) < 1e-12:
           return c # we are done
       elif f(a) * r >= 0.0:
          a = c
           b = c
   print "no convergence"
   return
```