Stokes problems using Firedrake

A glacier and ice sheet tutorial

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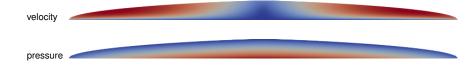
exclamation points

- I cannot explain everything in an hour!
- ask questions!
- please try the codes!
- send future questions!
 - o by email to elbueler@alaska.edu, or
 - o using github issues

stage 0	the problem and the equations
stage1/	linear Stokes
stage2/	Glen-Stokes
stage3/	extruded meshes
stage4/	bells and whistles
stage5/	3D glaciers in parallel

the glacier dynamics problem, without evolution of geometry

- conservation principles apply to ice sheets:
 - massmomentumtodaytoday
- Stokes model = momentum conservation + incompressibility
 - o incompressibility is one aspect of mass conservation
 - no attempt today to model geometry changes using surface balance, the other aspect of mass conservation
- the Stokes model determines velocity and pressure from given geometry



energy

x not today

Glen-Stokes equations

$$\begin{array}{ll} -\nabla \cdot \tau + \nabla p = \rho_{\rm i} \mathbf{g} & \textit{stress balance} \\ \nabla \cdot \mathbf{u} = 0 & \textit{incompressibility} \\ \tau = B_n |D\mathbf{u}|^{(1/n)-1} D\mathbf{u} & \textit{Glen flow law} \end{array}$$



John Glen

- f u is velocity, m p is pressure, and au is the deviatoric stress tensor
- constants: $\rho_i = 910 \text{ kg m}^{-3}$, $g = 9.81 \text{ m s}^{-2}$, n = 3, $B_n = 6.8 \times 10^7 \text{ Pa s}^{1/3}$ • isothermal, so B_n is constant
- now regularize viscosity using $\epsilon = 10^{-4}$ and $D_0 = 1 \, a^{-1}$:

$$u_{\epsilon}(|D\mathbf{u}|) = \frac{1}{2}B_{n}\left(|D\mathbf{u}|^{2} + \epsilon D_{0}^{2}\right)^{((1/n)-1)/2}$$

eliminate τ to give system for u, p:

$$-
abla \cdot (2
u_{\epsilon}(|D\mathbf{u}|) \, D\mathbf{u}) +
abla p =
ho_{\mathsf{i}}\mathbf{g}$$
 $abla \cdot \mathbf{u} = 0$

boundary conditions, as simple as possible

stress-free top:

$$\sigma \mathbf{n} = (2\nu_{\epsilon}(|D\mathbf{u}|)D\mathbf{u} - p\mathbf{l})\mathbf{n} = \mathbf{0}$$

• no slip base:

$$\mathbf{u} = \mathbf{0}$$

no attempt today to model sliding

the linear Stokes equations

 if we make viscosity constant (ν₀) then we get a linear Stokes system:

$$-\nabla \cdot (2\nu_0 \, D\mathbf{u}) + \nabla p = \rho_i \mathbf{g}$$
$$\nabla \cdot \mathbf{u} = 0$$

• with reformatting, using $\nabla \cdot D\mathbf{u} = \nabla^2 \mathbf{u}$:

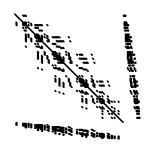
$$-\nu_0 \nabla^2 \mathbf{u} + \nabla p = \rho_i \mathbf{g}$$
$$-\nabla \cdot \mathbf{u} = 0$$

which has symmetric block structure

$$\begin{bmatrix} A & B^\top \\ B & 0 \end{bmatrix} \begin{bmatrix} \boldsymbol{u} \\ \boldsymbol{\rho} \end{bmatrix} = \begin{bmatrix} \boldsymbol{f} \\ 0 \end{bmatrix}$$

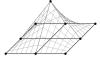


George Stokes



finite elements ... with no details

- exact solution of the Stokes model is impossible for most geometries
 exercise. slab-on-a-slope is an exception
- so we solve numerically using the finite element (FE) method
- in summary, the FE method allow us to start from a mesh of triangles (or quadrilaterals, prisms, ...) over our domain, then express the approximate solution in terms of functions built from the mesh, then more and more details which I am skipping ...





- the whole point of Firedrake is to not see the details of FE
- one needs to know: the first step is to write a weak form

weak form

• start from the original equations, also called the *strong form*:

$$-\nabla \cdot (2\nu_{\epsilon}(|D\mathbf{u}|) D\mathbf{u}) + \nabla p = \rho_{i}\mathbf{g}$$
 (1)

$$\nabla \cdot \mathbf{u} = 0 \tag{2}$$

• multiply (1) by test velocity \mathbf{v} and (2) by test pressure q, integrate by parts, and combine into one nonlinear residual function:

$$F(\mathbf{u}, p; \mathbf{v}, q) = \int_{\Omega} 2\nu_{\epsilon}(|D\mathbf{u}|) D\mathbf{u} : D\mathbf{v} - p\nabla \cdot \mathbf{v} - q\nabla \cdot \mathbf{u} - \rho_{i}\mathbf{g} \cdot \mathbf{v} dx$$

• in Firedrake's language (= *Unified Form Language*) it looks like:

fbody = rho * Constant((0.0, 0.0, - g))
$$Du2 = 0.5 * inner(D(u), D(u)) + (eps * Dtyp)**2.0$$

$$nu = 0.5 * Bn * Du2**((1.0 / n - 1.0)/2.0)$$

$$F = (inner(2.0 * nu * D(u), D(v)) \setminus - p * div(v) - q * div(u) - inner(fbody, v)) * dx$$

• the equation solved by the FE method is the statement

$$F(\mathbf{u}, p; \mathbf{v}, q) = 0$$
 for all \mathbf{v} and q

mixed finite elements for fluid problems

- the other details we need to know about:
 - 1. choose separate function spaces for the velocity and the pressure
 - 2. choose spaces that the experts say are "stable"
- Firedrake makes choosing $P_2 \times P_1$ (Taylor-Hood) elements very easy:

```
V = VectorFunctionSpace(mesh, 'Lagrange', 2)  # u space
W = FunctionSpace(mesh, 'Lagrange', 1)  # p space
Z = V * W
up = Function(Z)
u, p = split(up)
v, q = TestFunctions(Z)
```

other mixed spaces are just as easy

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running Firedrake programs

- now I'm actually going to run some code
- grab my tutorial (codes and these slides):

```
$ git clone https://github.com/bueler/stokes-ice-tutorial.git
```

install Firedrake following these directions:

```
firedrakeproject.org/download.html
```

activate the Python virtual environment every time you use Firedrake:

```
$ unset PETSC_DIR; unset PETSC_ARCH; # may be needed
$ source ~/firedrake/bin/activate
```

- Luse an alias drakeme for this
- other tools I will need:
 - o Gmsh gmsh.info
 - o Paraview paraview.org

stage1/ linear Stokes

- purpose: solve linear Stokes on a trapezoidal glacier
 - simplified weak form

$$F(\mathbf{u}, p; \mathbf{v}, q) = \int_{\Omega} 2\nu_0 \, D\mathbf{u} \, : \, D\mathbf{v} - p \nabla \cdot \mathbf{v} - q \nabla \cdot \mathbf{u} - \rho_i \mathbf{g} \cdot \mathbf{v} \, dx$$

• source files: domain.geo, solve.py

- ← inspect these!
- generated files: domain.msh, domain_0.vtu, domain.pvd
- \$ cd stage1/
- \$ gmsh -2 domain.geo
- \$ qmsh domain.msh
- \$./solve.py
- \$ paraview domain.pvd

- # mesh the domain
- # view the mesh
- # solve linear Stokes
- # view the solution



speed |u|

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Newton's method

• linear Stokes (stage1/) needs only a single linear system:

$$\begin{bmatrix} A & B^\top \\ B & 0 \end{bmatrix} \begin{bmatrix} \mathbf{u} \\ \rho \end{bmatrix} = \begin{bmatrix} \mathbf{f} \\ 0 \end{bmatrix}$$

- Firedrake asks PETSc's KSP component to solve this
- but for Glen-Stokes the weak form is nonlinear in u:

$$F(\mathbf{u}, p; \mathbf{v}, q) = \int_{\Omega} 2 \nu_{\epsilon}(|D\mathbf{u}|) D\mathbf{u} : D\mathbf{v} - p\nabla \cdot \mathbf{v} - q\nabla \cdot \mathbf{u} - \rho_{i}\mathbf{g} \cdot \mathbf{v} dx$$

- Firedrake automatically applies Newton's method if we write the problem as solve (F == 0,...)
- all you need to know about Newton's iteration:
 - it does linearization around each iterate
 - o Firedrake uses UFL symbolic differentiation for linearization
 - Firedrake asks PETSc's SNES to do the Newton iteration
 - SNES options will monitor and control the Newton iteration



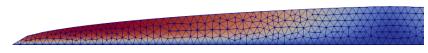
Isaac Newton

stage2/ Glen-Stokes

- purpose: solve Glen-Stokes on a flat-bed glacier
- source files: domain.py, solve.py ← inspect these!
- generated files: dome.geo, dome.msh, dome_0.vtu, dome.pvd

```
$ cd stage2/
```

- \$./domain.py
- \$ gmsh -2 dome.geo
- \$ qmsh dome.msh
- \$./solve.py -s_snes_monitor -s_snes_converged_reason
- \$ paraview dome.pvd



speed |u|

github.com/bueler/stokes-ice-tutorial

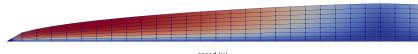
extruded meshes stage3/

stage3/ extruded meshes

- purpose: solve same problem using an extruded quadrilateral mesh
- source files: solve.py ← inspect this!
- generated files: dome_0.vtu, dome.pvd

```
$ cd stage3/
```

- \$./solve.py -s_snes_monitor -s_snes_converged_reason
- \$ paraview dome.pvd



speed |u|

convergence?

• stage3/ code solve.py allows adjustable resolution, e.g.:

velocity results are reasonable and consistent:

mesh	$\Delta x \times \Delta z$ (m)	av. u (m/a)	max. u (m/a)
40 × 4	500 × 250	1787	3293
80×8	250 × 125	1769	3223
160×16	125 × 63	1762	3199
320×32	63 × 31	1759	3192
640×64	31 × 16	1758	3190

- *unfortunately*, the finest resolution needed $\epsilon = 10^{-2}$ to get "unstuck" from the $\mathbf{u}, p = \mathbf{0}, 0$ initial iterate
- we need better initial iterates for high-resolution runs

github.com/bueler/stokes-ice-tutorial

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stage5/ 3D glaciers in parallel

stage4/ bells and whistles

- purpose: additional robust and/or useful features
 - o rescale the equations
 - vertical grid sequencing
 - \circ 100 ϵ on coarse meshes in sequencing
 - \circ generate stress tensor τ from solution
 - \circ generate effective viscosity u_{ϵ} from solution
- source files: solve.py
- generated files: dome_0.vtu, dome.pvd

```
better conditioning
better initial iterates
better initial iterates
diagnostic
diagnostic
```

← inspect this!

```
$ cd stage4/
$ ./solve.py
$ ./solve.py -mx 320 -mz 2 -refine 2 \
    -s_snes_atol 1.0e-2 -s_snes_monitor
$ paraview dome.pvd
```

github.com/bueler/stokes-ice-tutorial

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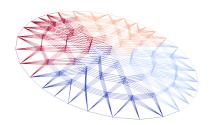
stage4/ bells and whistles

stage5/ 3D glaciers in parallel

stage5/ 3D glaciers in parallel

- purpose: 3D ice sheet in parallel on bumpy bed
- source files: solve.py ← inspect this!
- generated files: dome_0_k.vtu, dome_0.pvtu, dome.pvd

```
$ cd stage5/
$ mpiexec -n 4 ./solve.py -refine 0 \
    -s_snes_atol 1.0e-2 -s_snes_monitor
$ paraview dome.pvd
$ mpiexec -n 12 ./solve.py -refine 2 -baserefine 5 \
    -s_snes_atol 1.0e-2 -s_snes_monitor -o hires.pvd
$ paraview hires.pvd
```



- Firedrake: firedrakeproject.org
 - tutorials & manual: .../documentation.html
 - Jupyter notebooks page: .../notebooks.html
- PETSc website: www.mcs.anl.gov/petsc
- for Glen-Stokes eqns, see Ch. 1 by Hewitt:
 Fowler & Ng, ed., Glaciers and Ice Sheets in the Climate System: The Karthaus Summer School Lecture Notes,
 Springer 2021
- for finite elements and linear Stokes:
 Elman, Silvester, & Wathen, Finite Elements and Fast Iterative Solvers, With Applications in Incompressible Fluid Dynamics. Oxford 2014. 2nd ed.
- for PETSc, Firedrake, and Stokes (Ch. 14):
 Bueler, PETSc for Partial Differential Equations: Numerical Solutions in C and Python, SIAM 2021









