

A Music Visualizer

### Team Members

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## Purpose

- The purpose of our app is to provide an extra level of entertainment to music for people.
- The app allows users to upload audio files where they are the audio is analyzed and then visualized for the user using canvas drawing



 $(source: https://res.cloudinary.com/featureupvote/image/upload/f\_auto/1\_bphhav.jpg)$ 

# Tools for Avoke (with ratings $\star$

- Methodology- Agile (★★★★)
- Version control- GitHub (★★★★)
- User stories- Jira (★★)
- Text editor- VScode (★★★★★)
- Database- Postgresql (★★★★)
- Host testing localHost  $( \star \star \star \star \star)$
- Setting up server- Node.js (★★★)
- Version control help -Gitkraken (★★★★★)
- Communication Discord (★★★★★)
- Database server-pgAdmin 4 (★★★)

## Testing

#### **User Acceptance Testing Test Cases**

- 1. User should be able to login to their account if using the correct credentials
- 2. User authentication fails when the user provides invalid credentials

#### **Acceptance Criteria**

1. A user must complete all mandatory fields to log in

First Name

Last Name

Email

Password

Information from the form is stored in the 'users' table in the database

2. If a user enters an invalid credential, the login should not go through. The system should reset and allow user to re-enter credentials

## Challenges

- Collaborating effectively with Github
- Communicating in different time-zones
- Working on visualizer with ejs
- Working with GitHub (learning branching)
- Connecting database with localhost server
- Making the login work
- Too big of ideas for the time we had
- Implementing cookies and sessions



Source(https://www.fipp.com/wp-content/uploads/2020/03/challenges.png)

# Demo

http://localhost:3000/login

# Questions?