

Introduction

Hi, I am Ataf

- BUET CSE'17 Batch, Ex-BUETSEC
- Secure Software Dev. @ OpenRefactory
 - Find & Fix Bugs in Open Source Projects
- Contributor/Member @ RevoltZero
 - Share & Practice Knowledge

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We'll Be Doing Today

- Different Types of HTTP Requests
- The Browser Environment
- App #1: Cookie
- App #2: Flask Debug Mode
- App #3: Fuzzing

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Network Model

TCP/IP Model	Protocols and Services	OSI Model
Application	HTTP, HTTPS, FTP, DHCP, PNG	Application
		Presentation
		Session
Transport	TCP, UDP	Transport
Internet	IP, ARP, ICMP	Network
Link	Ethernet, Wi-Fi	Datalink
		Physical

For Web Security

- HTTP/HTTPS
- TCP, UDP
- FTP

of Ports 65536

0-65535

Different Types of HTTP Requests

Mainly FOUR types of request (methods)

- GET
- POST
- PUT
- DELETE

Others

- PATCH
- HEAD
- OPTIONS and so on

Read more: https://developer.mozilla.org/en-US/docs/Web/HTTP/Methods

Different Types of HTTP Requests

Mainly FOUR types of request (methods)

- **GET** ightarrow to GET some data from server
- POST → to POST some data to server
- PUT
- DELETE

Others

- PATCH
- HEAD
- OPTIONS and so on

Read more: https://developer.mozilla.org/en-US/docs/Web/HTTP/Methods

Different Types of HTTP Requests

Mainly FOUR types of request (methods)

- **GET** → to **GET** some data from server
 - Parameters are in URL
 - No payload/body
 - Limited URL length
 - https://store.com/find_products?name=Tshirt&size=XL
- POST → to SEND some data to server
 - Parameters are in URL
 - Data in payload/body
 - https://store.com/add_product
 Data in payload

```
Let's start with a sample code - Example #1
```

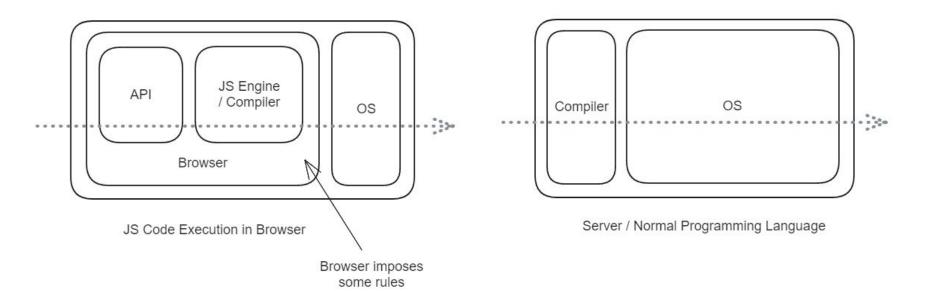
Let's run the code

- 1) In terminal using NodeJS
- 2) In browser

```
const fetch = require("node-fetch");
     const url = 'https://example.com';
     fetch(url)
     .then((res) => {
         return res.text();
     .then((data) => {
10
         console.log(data);
11
     .finally(() => {
         console.log("fetch completed");
13
    })
14
15
```

```
Let's start with a sample code -
                                                   const fetch = require("node-fetch");
Example #1
                                                   const url = 'https://example.com';
                                                   fetch(url)
                                                   .then((res) => {
Let's run the code
                                                      return res.text();
1) In terminal using NodeJS
                                                   .then((data) => {
2) In browser
                                                      console.log(data);
                                               11
                                                   .finally(() => {
Same code but
                                                      console.log("fetch completed");
                                               13
                                                  })
                                              14
why different output?
                                              15
```

Depends on How JavaScript Actually Works -



- 1) So, Different Environment = Different Output
- 2) But what are those rules?
 - No File System Access *
 - No Socket Connection
 - No Threading/Subprocess
 - Follow <u>CSP</u>, <u>Same Origin Policy</u>, etc.
- 3) Browser Plugins

Read More: https://infosec.mozilla.org/quidelines/web_security

Let's start with a sample code - Example #2

Let's run these codes

```
import requests

url = "http://localhost:5000/"
res = requests.get(url)
print(res.text)
```

```
from flask import Flask, request
    app = Flask(__name__)
 4
    @app.route("/")
    def index():
        print("************")
        print(request.headers)
        print("***********")
 9
10
        return "Hello World"
11
12
    if __name__ == "__main__":
        app.run(debug=True)
13
```

Let's start with a sample code - Example #2

Let's run these codes
Different outputs here too!

```
import requests

url = "http://localhost:5000/"
res = requests.get(url)
print(res.text)
```

```
from flask import Flask, request
    app = Flask(__name__)
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    @app.route("/")
    def index():
        print("***********")
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        return "Hello World"
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    if __name__ == "__main__":
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        app.run(debug=True)
```

Port Scanning Using `nmap`

- 1) Follow On Screen
 - a) Server 1
 - b) Server 2

2)

- 1) Challenge URL: http://23.251.153.217:6000/
- 2) Follow On Screen

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- 3) JWT: JSON Web Tokens
 - Format: {scheme/algo}. {payload/data}. {signature}
 - If you find anything, try breaking it

- 1) Challenge URL: http://23.251.153.217:6000/
- 2) Follow On Screen
- 3) JWT: JSON Web Tokens
 - Format: {scheme/algo}. {payload/data}. {signature}
 - If you find anything, try breaking it
- 4) Don't trust JWTs blindly! Always verify the signature!

Read more: https://jwt.io/

Example App #2: Flask Debug Mode

Example App #2: Flask Debug Mode

- 1) Challenge URL: http://23.251.153.217:3000/
- 2) Follow On Screen

Example App #2: Flask Debug Mode

- 1) Challenge URL: http://23.251.153.217:3000/
- 2) Follow On Screen

3) Follow these resources, solve on your own https://www.bengrewell.com/cracking-flask-werkzeug-console-pin/
https://www.youtube.com/watch?v=jwBRqaIRdqs

Example App #3: Fuzzing

- 1) Challenge URL: http://23.251.153.217:8000/
- 2) Follow On Screen
 - Fuzzing Tools:
 - dirb
 - gobuster
 - nikto

Example App #3: Fuzzing

- 1) Challenge URL: http://23.251.153.217:8000/
- 2) Follow On Screen
 - Fuzzing Tools:
 - \$ dirb http://23.251.153.217:8000 /usr/share/dirb/wordlists/common.txt
 - \$ gobuster
 - \$ nikto
 - Difference
 - `dirb` can search iteratively
 - `qobuster` is multithreaded

GitHub Codespaces



GitHub Codespaces

- 1) Install <u>GitHub CLI</u>
- 2) Install <u>VSCode</u> (not Codium)
- 3) Login to your account
- 4) Follow On Screen

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Use it as a VPS!

- Run Scripts, Fuzzers
- Host your webapps

The Hacker's Approach

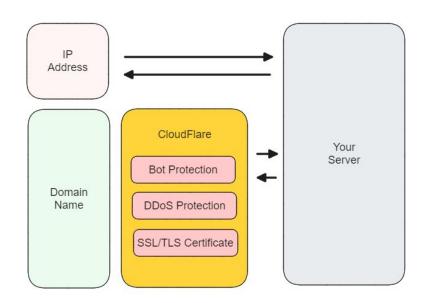
- a) Perform automation, save timei) nmap, fuzzers, scripts, ZAP
- b) Do it on a server than your PCi) Better bandwidth
 - ii) Better performance
- c) Perform recon
 - i) <u>Censys</u>, <u>Shodan</u> for finding info
 - ii) Get IP address !

The Developer's Approach

- a) Use SSL/TLS Certificates Freei) ZeroSSL, Cloudflare, etc.
- b) Use DDoS Protection
 - i) Cloudflare Free
 - ii) Never expose your IP address
 - If HTTP exposed, can perform DDoS on IP
 - DDoS Protection saves only requests coming to domain
- c) Don't expose unnecessary ports. Follow <u>HSTS</u>.
- d) Use Encryption, JWTs carefully

The Developer's Approach

- b) Use DDoS Protection
 - i) Cloudflare Free
 - ii) Never expose your IP address
 - If HTTP exposed, can perform DDoS on IP
 - DDoS Protection saves only requests coming to domain



Questions?

- Knock Anytime on <u>Discord</u>
- BUET Cyber Drill Practice Zone @ Facebook
- Resources To Study
 - <u>CS 253: Web Security</u> by Stanford CS
 - PortSwigger Labs
 - MDN Docs

- Contents: https://github.com/buetsec/web-security-workshop-2023

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Thank You