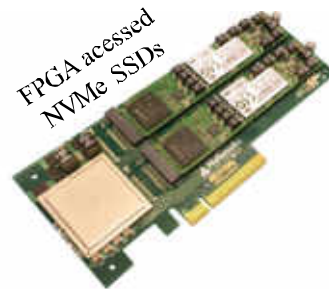


*CAPI SNAP Education Series:  
User Guide*

*CAPI SNAP Education  
hls\_nvme\_memcopy : howto?  
V1.0*



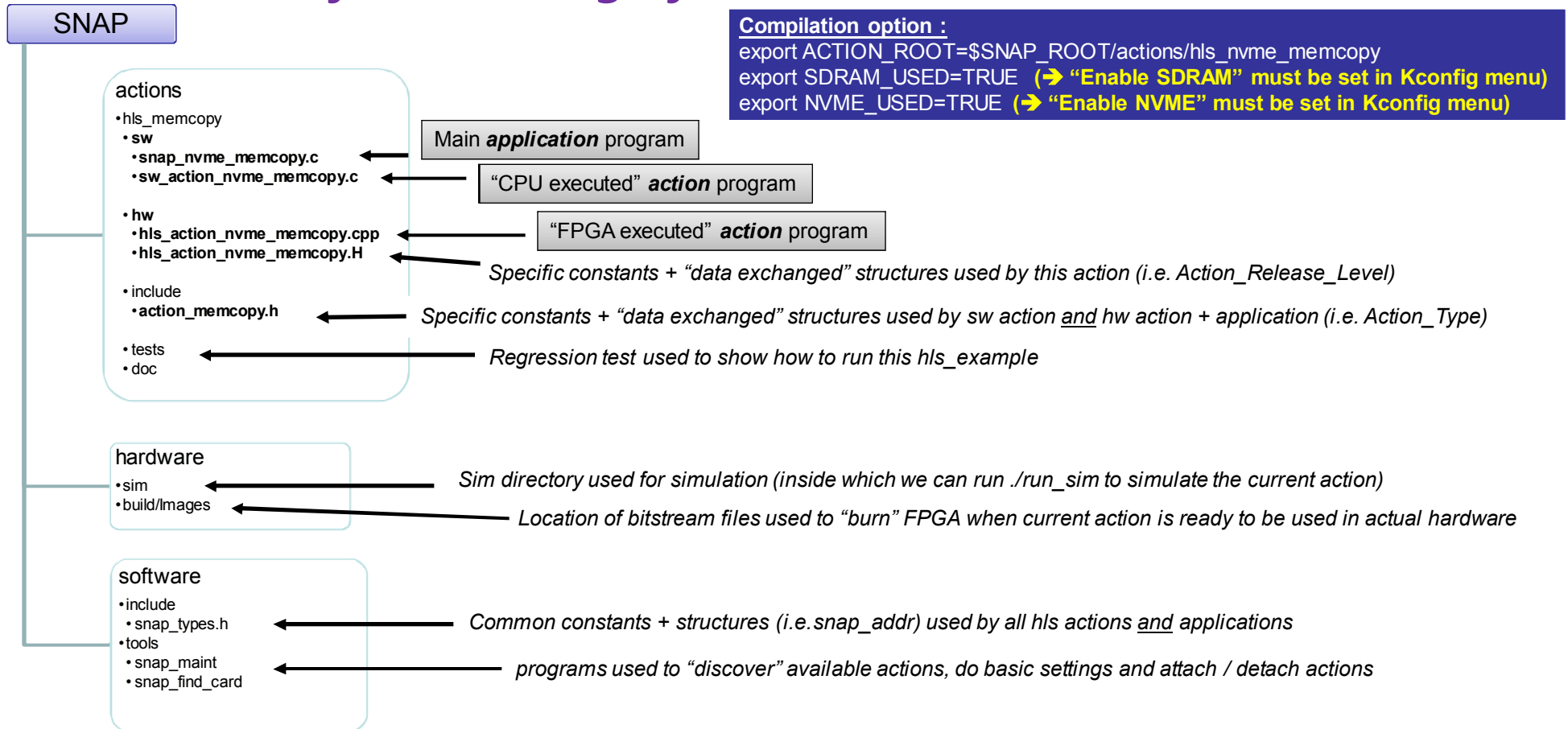
March 26<sup>th</sup>, 2018

SNAP Framework built on Power™ CAPI technology

## Generalities

1. **NVMe** stands for **non-Volatile-Memory express**. It is an open logical device interface specification for accessing non-volatile storage media attached via a [PCI Express](#) (PCIe) bus.
2. NVMe is supported on Nallatech N250S (with POWER8) and N250S+ (with POWER9) cards.
3. OpenPOWER CAPI SNAP NVMe hardware is based on a mechanism that's using SDRAM (DDR4 on FPGA board is used as a buffer) to handle data transfers.
4. Hardware bridge allows data transfers to or from the NVMe attached SSD devices from or to the SDRAM memory.
5. From there, the proposed application (*snap\_nvme\_memcopy*) demonstrates different kinds of transfers to and from :
  - Host memory (server memory)
  - SDRAM (on board DDR4)
  - NVMe devices
6. When Host memory is involved, a 2 steps transfer is performed :
  - step 1 from Host to SDRAM
  - step 2 from SDRAM to NVME (same process in the other way)
7. When a transfer is desired between the 2 NVMe devices, it requires to call *snap\_nvme\_memcopy* twice :
  - first to transfer from device #1 to SDRAM,
  - second to transfer from SDRAM to device #2)
8. There is a need for initialisation before using the NVMe attached devices.
9. Note that for simulation, it is required to have the DENALI models of the memories (use Cadence irun simulator)
10. Have a look at <https://github.com/open-power/snap/blob/master/hardware/doc/NVMe.md>

# Architecture of the SNAP git files



## Action overview

**Purpose:** Transferring data between different resources :

- host memory,
- DDR,
- NVMe

**When to use it:**

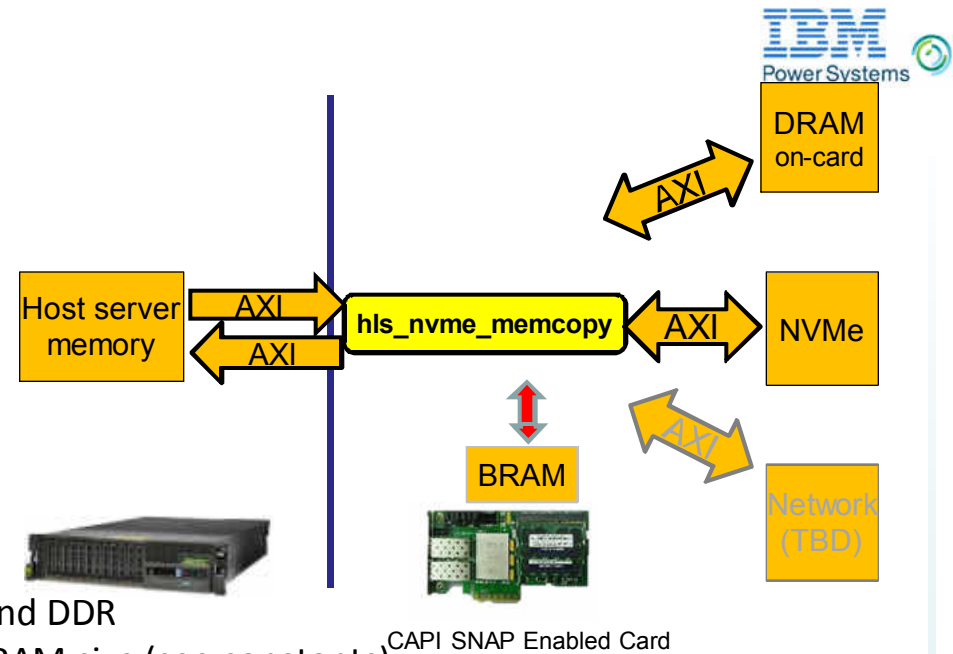
- Understand Basic access to different interfaces
- Memcopy benchmarking

**Memory management:**

- Application is managing address of Host memory and DDR
- Action is testing if size of transfer is greater than DRAM size (see constants)
- Size of buffer (BRAM) used to copy data can be configured (see constants)

**Known limitations:**

- HLS requires transfers to be 64 byte aligned and a size of multiples of 64 bytes
- DDR simulation model reads will return wrong values if non 64 bytes words or non initialized words are read (this is due to the simulation model only)
- If Source or Destination is NVME\_SSD, size must be multiples of 512 (0x200)



## Action usage (1/2)

**Usage:** `./snap_nvme_memcpy [-h] [-v, --verbose] [-V, --version]`

Usage: `./snap_nvme_memcpy [-h] [-v, --verbose] [-V, --version]`

- `-C, --card <cardno>` can be (0...3)
- `-i, --input <file.bin>` input file (HOST).
- `-o, --output <file.bin>` output file (HOST).
- `-A, --type-in <NVME_SSD, HOST_DRAM, CARD_DRAM>.`
- `-a, --addr-in <addr>` byte address in CARD\_DRAM or NVME\_SSD.
- `-D, --type-out <NVME_SSD, HOST_DRAM, CARD_DRAM>.`
- `-d, --addr-out <addr>` byte address in CARD\_DRAM or NVME\_SSD.
- `-n, --drv-id <0/1>` drive\_id if NVME\_SSD is used (default: 0)
- `-s, --size <size>` size of data (in bytes).
- `-m, --mode <mode>` mode flags.
- `-t, --timeout` Timeout in sec to wait for done. (10 sec default)
- `-X, --verify` verify result if possible
- `-N, --no_irq` Disable Interrupts

### Example :

```
export SNAP_TRACE=0x0
snap_maint -vv -C0
snap_nvme_init -vv -C0
...
echo move 4kB from Host to DDR@0x0 and back from DDR@0x0 to Host
rm t2; dd if=/dev/urandom of=in4k bs=1K count=4
./snap_nvme_memcpy -A HOST_DRAM -D NVME_SSD -i in4k.bin -d 0x0
echo 4kout.bin collected from address 0x0 of SSD1 in 8 blocs of 512 (size 0x1000)
./snap_nvme_memcpy -A NVME_SSD -D HOST_DRAM -a 0x0 -o out4k.bin -s 0x1000

diff in4k.bin out4k.bin
if diff in4k.bin out4k.bin >/dev/null;then echo "RC=$rc file_diff ok";else
echo -e "$t RC=$rc file_diff is wrong\n$del";exit 1;
```

#### Options: (default option in **bold**)

**SNAP\_TRACE** = **0x0** → no debug trace  
 SNAP\_TRACE = 0xF → full debug trace

**SNAP\_CONFIG** = **FPGA** → hardware execution  
 SNAP\_CONFIG = CPU → software execution

## Action usage (2/2)

### Different cases that can be run

WARNING : All data transfers to and from NVME\_SSDs are buffered in CARD\_DRAM :  
 Check #define DRAM\_ADDR\_TO\_SSD 0x00000000 and #define DRAM\_ADDR\_FROM\_SSD 0x80000000  
 in \$ACTION\_ROOT/hw/hw\_action\_nvme\_memcpy.H  
 Usage Examples:  
 Before using NVME following command must be run :  
 \${SNAP\_ROOT}/software/tools/snap\_maint -Cn #n is card number to attach your action !  
 \${SNAP\_ROOT}/software/tools/snap\_nvme\_init prior to use NVME memory driver !

```
echo create a 128kB file with random data ...wait...
dd if=/dev/urandom of=in.bin bs=1k count=128
echo create a 512MB file with random data ...wait...
dd if=/dev/urandom of=in.bin bs=1M count=512
snap_nvme_memcpy -A HOST_DRAM -D HOST_DRAM -i in.bin -o out.bin ...
snap_nvme_memcpy -A HOST_DRAM -D CARD_DRAM -i in.bin -d 0xD000 ...
snap_nvme_memcpy -A HOST_DRAM -D NVME_SSD -i in.bin -d 0xE000 ...

snap_nvme_memcpy -A CARD_DRAM -D HOST_DRAM -a 0xD000 -o out.bin -s 0x200 ...
snap_nvme_memcpy -A CARD_DRAM -D NVME_SSD -a 0xD000 -d 0xE000 -s 0x200 ...
snap_nvme_memcpy -A CARD_DRAM -D CARD_DRAM -a 0xD000 -d 0xD200 -s 0x200 ...

snap_nvme_memcpy -A NVME_SSD -D CARD_DRAM -a 0xE000 -d 0xD000 -s 0x200 ...
snap_nvme_memcpy -A NVME_SSD -D HOST_DRAM -a 0xE000 -o out.bin -s 0x200 ...
```

- 1) In Above examples, all addresses are byte address.  
 CARD\_DRAM address limit is 0x1\_0000\_0000 ( 4294967296 Bytes = 4GB)  
 NVME\_SSD address limit is 0xDF\_9035\_6000 (960197124096 Bytes = 960GB) for one drive.  
 If Source or Destination is NVME\_SSD, size must be multiples of 512 (0x200)
- 2) NVME to NVME is not directly supported,  
 but can be done by calling snap\_nvme\_memcpy twice.
- 3) HOST to and from NVME is actually performed using 2 hardware steps with a SDRAM buffer in the middle,  
 !! See WARNING ABOVE !!

Take in account that running on a simulator is far more slow than an execution on a FPGA:  
 ➔ moving 512MB with a simulator is a HUGE challenge. May be just trying 4K should be sufficient !

## Simple transfer tests

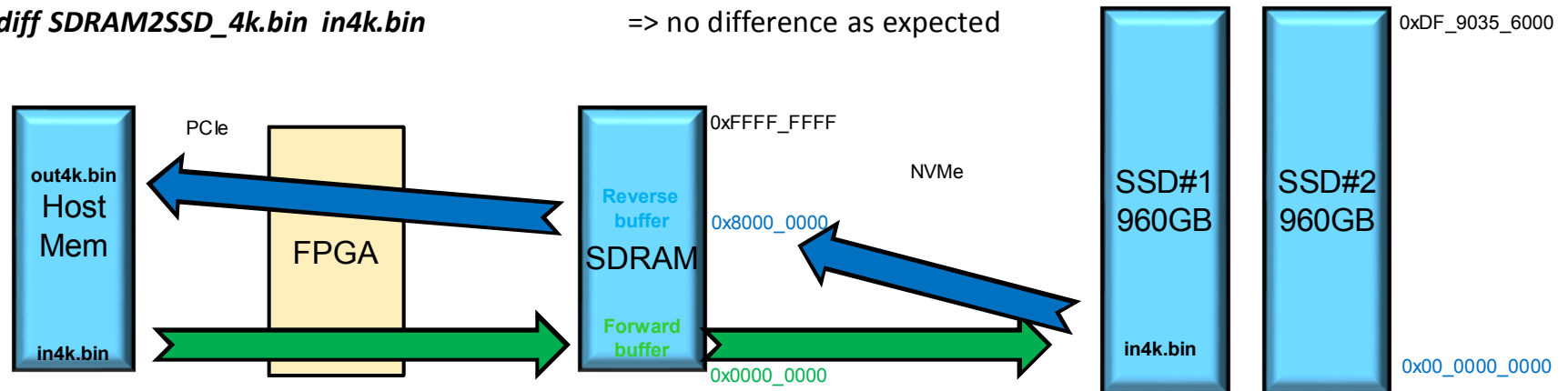
**Purpose:** Transferring 4kB data from host file to NVMe and get it back for comparison:

- File creation : `dd if=/dev/urandom of=in4k.bin bs=1k count=4`
- in4k.bin file copied into address 0x0 of SSD 1
- `./snap_nvme_memcopy -A HOST_DRAM -D NVME_SSD -i in4k.bin -d 0x0`
- 4kout.bin collected from address 0x0 of SSD1 in 8 blocs of 512 (size 0x1000)
- `./snap_nvme_memcopy -A NVME_SSD -D HOST_DRAM -a 0x0 -o out4k.bin -s 0x1000`
- `diff in4k.bin out4k.bin` => no difference as expected

Default buffers locations, see :  
\$ACTION\_ROOT/hw/hw\_action\_nvme\_memcopy.H

Check SDRAM (used as buffer) content :

- `./snap_nvme_memcopy -A CARD_DRAM -D HOST_DRAM -a 0x00000000 -o SDRAM2SSD_4k.bin -s 0x1000`
- `./snap_nvme_memcopy -A CARD_DRAM -D HOST_DRAM -a 0x80000000 -o SSD2SDRAM_4k.bin -s 0x1000`
- `diff SDRAM2SSD_4k.bin SSD2SDRAM_4k.bin` => no difference as expected
- `diff SDRAM2SSD_4k.bin in4k.bin` => no difference as expected



## Simple transfer tests

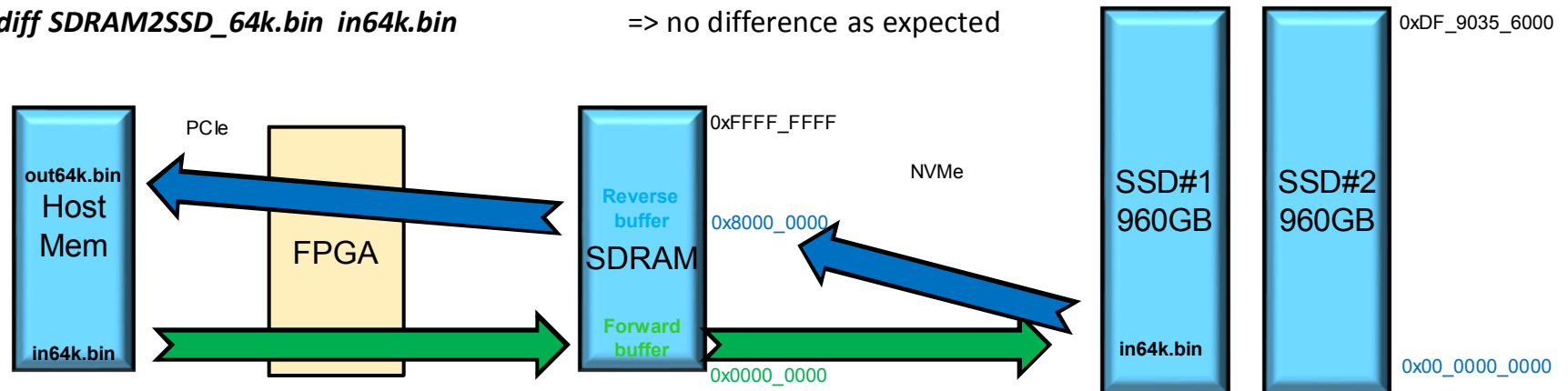
**Purpose:** Transferring 64kB data from host file to NVMe and get it back for comparison:

- File creation : `dd if=/dev/urandom of=in64k.bin bs=1k count=64`
- in64k.bin file copied into address 0x0 of SSD 1
- `./snap_nvme_memcpy -A HOST_DRAM -D NVME_SSD -i in64k.bin -d 0x0`
- 4kout.bin collected from address 0x0 of SSD1 in 128 blocs of 512 (size 0x10000)
- `./snap_nvme_memcpy -A NVME_SSD -D HOST_DRAM -a 0x0 -o out64k.bin -s 0x10000`
- `diff in64k.bin out64k.bin` => no difference as expected

Default buffers locations, see :  
\$ACTION\_ROOT/hw/hw\_action\_nvme\_memcpy.H

Check SDRAM (used as buffer) content :

- `./snap_nvme_memcpy -A CARD_DRAM -D HOST_DRAM -a 0x00000000 -o SDRAM2SSD_64k.bin -s 0x10000`
- `./snap_nvme_memcpy -A CARD_DRAM -D HOST_DRAM -a 0x80000000 -o SSD2SDRAM_64k.bin -s 0x10000`
- `diff SDRAM2SSD_64k.bin SSD2SDRAM_64k.bin` => no difference as expected
- `diff SDRAM2SSD_64k.bin in64k.bin` => no difference as expected





## Simple transfer tests

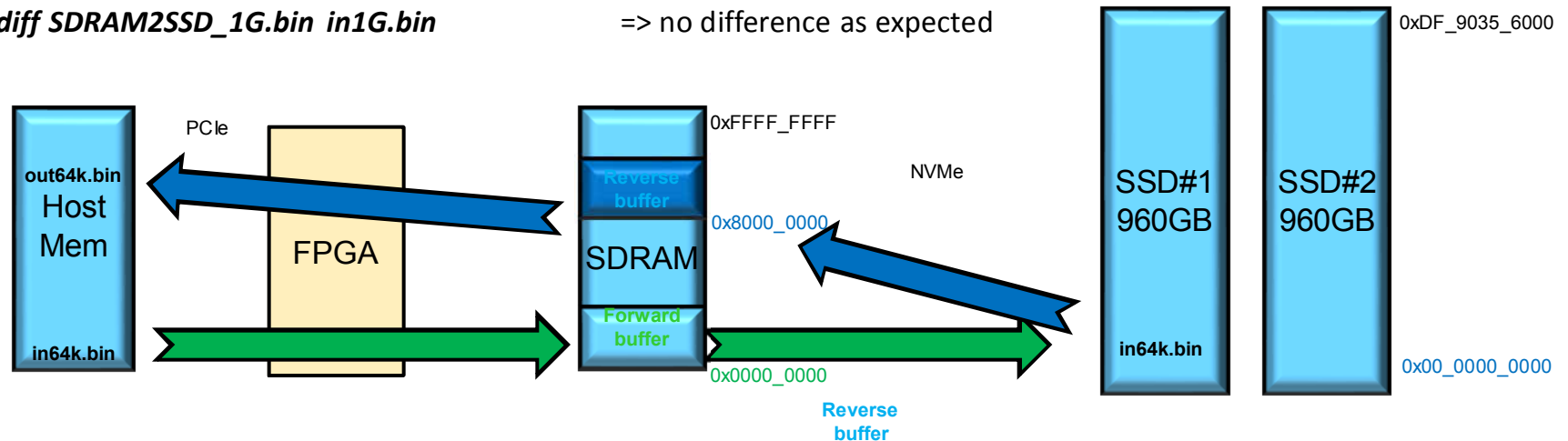
**Purpose:** Transferring 1GB data from host file to NVMe and get it back for comparison:

- File creation : **`dd if=/dev/urandom of=in1G.bin bs=1M count=1024`**
- in64k.bin file copied into address 0x0 of SSD 1
- **`./snap_nvme_memcpy -A HOST_DRAM -D NVME_SSD -i in1G.bin -d 0x0`**
- 4kout.bin collected from address 0x0 of SSD1 in XXX blocs of 512 (size 0x4000\_0000)
- **`./snap_nvme_memcpy -A NVME_SSD -D HOST_DRAM -a 0x0 -o out1G.bin -s 0x40000000`**
- **`diff in1G.bin out1G.bin`** => no difference as expected

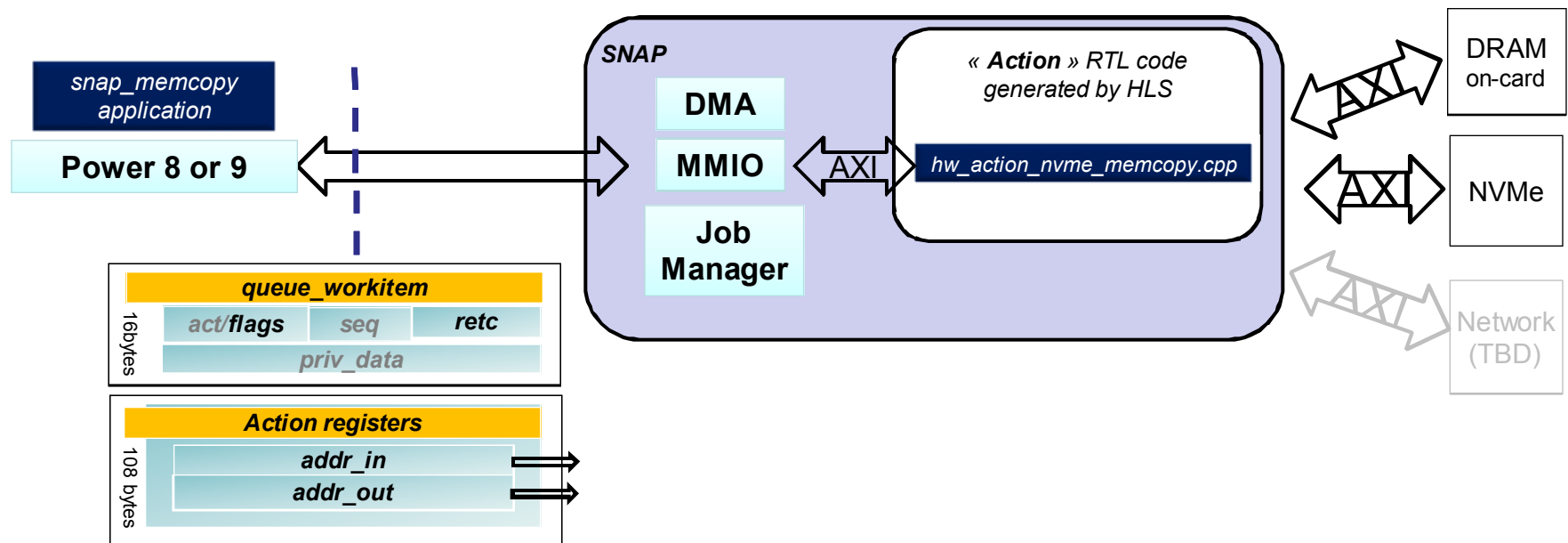
Default buffers locations, see :  
\$ACTION\_ROOT/hw/hw\_action\_nvme\_memcpy.H

Check SDRAM (used as buffer) content :

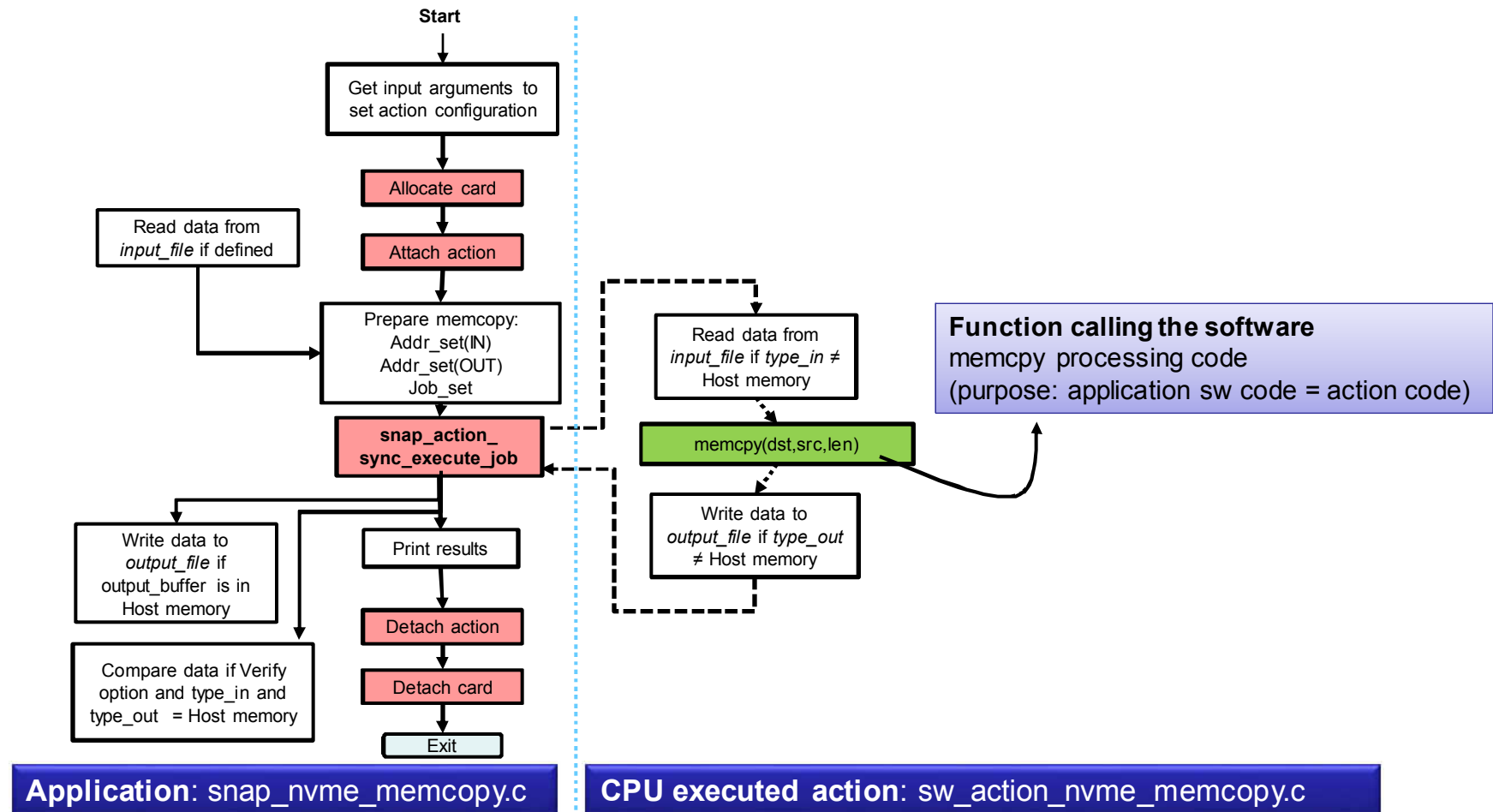
- **`./snap_nvme_memcpy -A CARD_DRAM -D HOST_DRAM -a 0x00000000 -o SDRAM2SSD_1G.bin -s 0x40000000`**
- **`./snap_nvme_memcpy -A CARD_DRAM -D HOST_DRAM -a 0x80000000 -o SSD2SDRAM_1G.bin -s 0x40000000`**
- **`diff SDRAM2SSD_1G.bin SSD2SDRAM_1G.bin`** => no difference as expected
- **`diff SDRAM2SSD_1G.bin in1G.bin`** => no difference as expected



# nvme\_memcopy registers



# Application Code + software action code : what's in it?

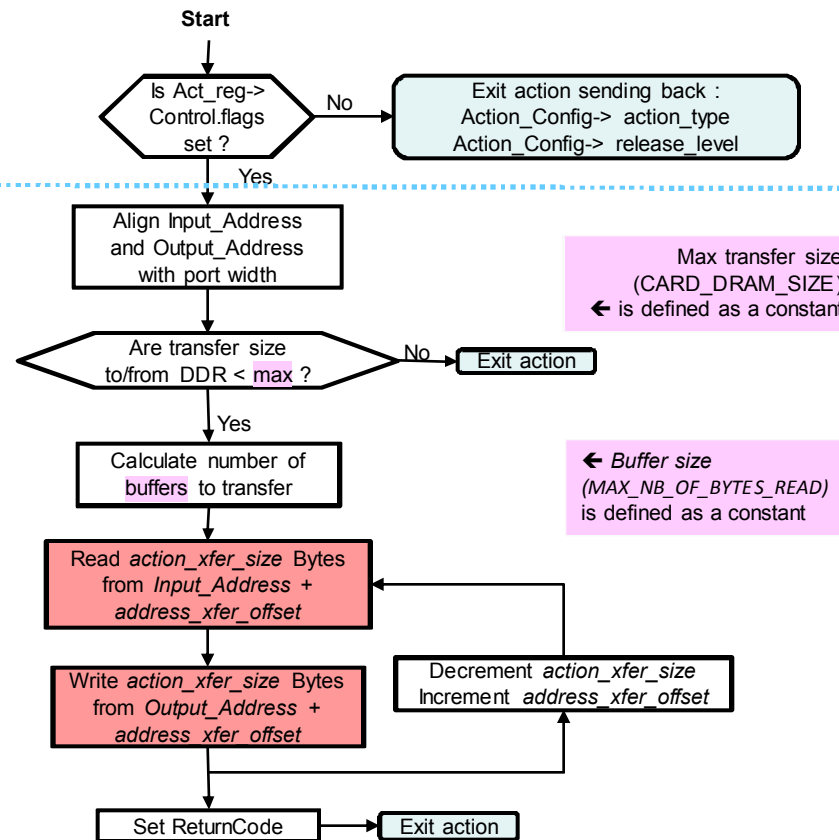


# Hardware action Code : what's in it?

Used during  
discovery phase only

hls\_action

process\_action



FPGA executed Action: hls\_action\_nvme\_memcpy.cpp

## Constants - Ports

**Constants:** ➔ \$ACTION\_ROOT = snap/actions/hls\_nvme\_memcopy

Constant name	Value	Type	Definition location	Usage
MEMCOPY_ACTION_TYPE	0x10141000	Fixed	\$ACTION_ROOT/include/action_nvme_memcopy.h	memcopy ID - list is in snap/ActionTypes.md
RELEASE_LEVEL	0x00000001 // ../h	Variable	\$ACTION_ROOT/hw/hw_action_nvme_memcopy.H	release level – user defined
MAX_NB_OF_BYTES_READ	(256 * 1024)	Variable	\$ACTION_ROOT/hw/hw_action_nvme_memcopy.H	Max size in Bytes of the buffer for read/write access
MAX_NB_OF_WORDS_READ	(MAX_NB_OF_BYTES_READ/BPERDW)	Operation	\$ACTION_ROOT/hw/hw_action_nvme_memcopy.H	Max size in 64B words of the buffer for read/write access
CARD_DRAM_SIZE	(4 * 1024 * 1024 * 1024)	Variable	\$ACTION_ROOT/hw/hw_action_nvme_memcopy.H	Max size of the DDR - prevents from moving data with a size larger than this value

### Ports used:

Ports name	Description	Enabled
din_gmem	Host memory data bus input Addr : 64bits - Data : 512bits	Yes
dout_gmem	Host memory data bus output Addr : 64bits - Data : 512bits	Yes
d_ddrmem	DDR3 - DDR4 data bus in/out Addr : 33bits - Data : 512bits	Yes
nvme	NVMe data bus in/out Addr : 32bits - Data : 32bits	Yes

# MMIO Registers

0x3C42	0x108	0x188	Private Data				c0febabe			
0x3C43	0x10C	0x18C	Private Data				deadbeef			
action_reg.Data memcpy_job_t	Action specific - user defined - need to stay in 108 Bytes									
	This is the way for application and action to exchange information through this set of registers									
	Write@	Read@	3	2	1	0	Typical Write value		Typical Read value	
0x3C44	0x110	0x190	snap_addr.addr_in (LSB)							
0x3C45	0x114	0x194	snap_addr.addr_in (MSB)							
0x3C46	0x118	0x198	snap_addr.in.size							
0x3C47	0x11C	0x19C	snap.addr_in.flags (SRC, DST, ...)		snap.addr_in.type (HOST, DRAM, NVME,...)					
0x3C48	0x120	0x1A0	snap_addr.addr_out (LSB)							
0x3C49	0x124	0x1A4	snap_addr.addr_out (MSB)							
0x3C4A	0x128	0x1A8	snap.addr_out.size							
0x3C4B	0x12C	0x1AC	snap.addr_out.flags (SRC, DST, ...)		snap.addr_out.type (HOST, DRAM, NVME,...)					
	0x130	0x1B0								
	0x134	0x1B4								
	0x138	0x1B8								
	0x13C	0x1BC								
	0x140	0x1C0								
	0x144	0x1C4								

**\$ACTION\_ROOT/hw/hw\_action\_nvme\_memcpy.H**

```
typedef struct {
    CONTROL; /* 16 bytes */
    memcpy_job_t Data; /* 108 bytes */
    uint8_t padding[SNAP_HLS_JOBSIZE - sizeof(memcpy_job_t)];
} action_reg;
```

**\$SNAP\_ROOT/actions/include/hls\_snap.H**

```
typedef struct {
    snapu8_t sat; // short action type
    snapu8_t flags;
    snapu16_t seq;
    snapu32_t Retc;
    snapu64_t Reserved; // Priv_data
} CONTROL;
```

**\$ACTION\_ROOT/include/action\_memcpy.h**

```
typedef struct memcpy_job {
    struct snap_addr in; /* input data */
    struct snap_addr out; /* output data */
} memcpy_job_t;
```

**\$SNAP\_ROOT/software/include/snap\_types.h**

```
typedef struct snap_addr {
    uint64_t addr;
    uint32_t size;
    snap_addrtype_t type; /* DRAM, NVME, ... */
    snap_addrflag_t flags; /* SRC, DST, EXT, ... */
} snap_addr_t;
```

## Performances measurements

### Measurements on N250S card

hls_nvme_memcopy / N250S board				
1-direction access, 1GB data going from or to SSD				
256KBytes buffer - 64 access/burst	Read from Host	Write to Host	Read from DDR4	Write to DDR4
Bytes transfered	BW (MBps)	BW (MBps)	BW (GBps)	BW (GBps)
1GB memory area transfer	498	705	624	973

Latency to access DDR4 memory:

- Read : from HLS\_action request to data in HLS : 184ns
- Write : from HLS\_action request to data in DDR : 105ns

## Performances measurements

To run these performances, run the following :

**`snap_find_card -v -AN250S`**

A N250S card has been detected in card position 0

```
PSL Revision is           : 0x3007
Device ID    is           : 0x0632
Sub device   is           : 0x060a
Image loaded is self defined as : user
Next image to be loaded at next reset (load_image_on_perst) is : user
```

**`snap_maint -vv`**

[main] Enter

[snap\_version] Enter

SNAP on N250S Card, NVME enabled, 4096 MB DRAM available.

SNAP FPGA Release: v1.3.5 Distance: 43 GIT: 0xe7036da5

SNAP FPGA Build (Y/M/D): 2018/03/21 Time (H:M): 17:04

SNAP FPGA CIR Master: 1 My ID: 0

SNAP FPGA Up Time: 226 sec

[snap\_version] Exit

[snap\_m\_init] Enter

SNAP FPGA Exploration already done (MSAT: 1 MAID: 1)

Short	Action Type	Level	
0	0x10141007	0x00000001	IBM HLS NVMe memcpy

[snap\_m\_init] Exit rc: 0

[main] Exit rc: 0



## Performances measurements

To run these performances, run the following:

```
snap_nvme_memcpy -A HOST_DRAM -D NVME_SSD -i in1G.bin -d 0x0
```

reading input data 1073741824 bytes from in1G.bin

PARAMETERS:

```
input:      in1G.bin
output:     unknown
type_in:    0 HOST_DRAM
addr_in:    00003fff73b70000
type_out:   2 NVME_SSD
addr_out:   0000000000000000
drive_id:   0
size_in/out: 40000000
mode:       00000000
```

prepare nvme\_memcpy job of 40 bytes size

This is the register information exchanged between host and fpga

```
00000000: 00 00 b7 73 ff 3f 00 00 00 00 00 40 00 00 12 00 | ...s.....
00000010: 00 00 00 00 00 00 00 00 00 00 00 40 02 00 23 00 | .....
00000020: 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 | .....
```

get starting time

Action is running .... got end of exec. time

SUCCESS

memcpy of 1073741824 bytes took 2157638 usec @ **497.647** MiB/sec

This represents the register transfer time + memcpy action time

## Performances measurements

To run these performances, run the following:

```
snap_nvme_memcopy -A NVME_SSD -D HOST_DRAM -a 0xE000 -o out1G.bin -s 0x40000000
```

PARAMETERS:

```
input:      unknown
output:     out1G.bin
type_in:    2 NVME_SSD
addr_in:    0000000000000e000
type_out:   0 HOST_DRAM
addr_out:   00003fff58120000
drive_id:   0
size_in/out: 40000000
mode:       00000000
```

prepare nvme\_memcopy job of 40 bytes size

This is the register information exchanged between host and fpga

```
00000000: 00 e0 00 00 00 00 00 00 00 00 00 40 02 00 12 00 | .....
00000010: 00 00 12 58 ff 3f 00 00 00 00 00 40 00 00 23 00 | ...X.....
00000020: 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 | .....
```

get starting time

Action is running .... got end of exec. time

writing output data 0x3fff58120000 1073741824 bytes to out1G.bin

SUCCESS

memcpy of 1073741824 bytes took 1522240 usec @ **705.370** MiB/sec

This represents the register transfer time + memcpy action time

## Performances measurements

To run these performances, run the following:

```
snap_nvme_memcopy -A CARD_DRAM -D NVME_SSD -a 0x000 -d 0x000 -s 0x40000000
```

PARAMETERS:

```
input:      unknown
output:     unknown
type_in:    1 CARD_DRAM
addr_in:    000000000000000000
type_out:   2 NVME_SSD
addr_out:   000000000000000000
drive_id:   0
size_in/out: 40000000
mode:       00000000
```

prepare nvme\_memcopy job of 40 bytes size

This is the register information exchanged between host and fpga

```
00000000: 00 00 00 00 00 00 00 00 00 00 00 00 40 01 00 12 00 | .....
00000010: 00 00 00 00 00 00 00 00 00 00 00 00 40 02 00 23 00 | .....
00000020: 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 | .....
```

get starting time

Action is running .... got end of exec. time

SUCCESS

memcpy of 1073741824 bytes took 1721294 usec @ 623.799 MiB/sec

This represents the register transfer time + memcpy action time

## Performances measurements

To run these performances, run the following:

```
snap_nvme_memcopy -A NVME_SSD -D CARD_DRAM -a 0x0 -d 0x0 -s 0x40000000
```

PARAMETERS:

```
input:      unknown
output:     unknown
type_in:    2 NVME_SSD
addr_in:    0000000000000000
type_out:   1 CARD_DRAM
addr_out:   0000000000000000
drive_id:   0
size_in/out: 40000000
mode:       00000000
```

prepare nvme\_memcopy job of 40 bytes size

This is the register information exchanged between host and fpga

```
00000000: 00 00 00 00 00 00 00 00 00 00 00 00 40 02 00 12 00 | .....
00000010: 00 00 00 00 00 00 00 00 00 00 00 00 40 01 00 23 00 | .....
00000020: 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 | .....
```

get starting time

Action is running .... got end of exec. time

SUCCESS

memcpy of 1073741824 bytes took 1104054 usec @ **972.545** MiB/sec

This represents the register transfer time + memcpy action time

## *Path of improvements*

1. HLS memcpy function waits for the end of the request before starting a new one. Being able to parallelize reads with writes since both ports are independent would increase performance since the DMA is able to pipeline requests.

## *History of this document and of the action release level*

V1.0: initial document