



ETHICAL HACKING V2 LAB SERIES

Lab 13: Understanding Buffer Overflows

Document Version: **2020-08-24**

Material in this Lab Aligns to the Following	
Books/Certifications	Chapters/Modules/Objectives
All-In-One CEH Chapters ISBN-13: 978-1260454550	6: Web-Based Hacking: Servers and Applications
EC-Council CEH v10 Domain Modules	13: Hacking Webservers 14: Hacking Web Applications 15: SQL Injection
CompTIA Pentest+ Objectives	4.4: Given a scenario, analyze a basic script (limited to Bash, Python, Ruby, and PowerShell)
CompTIA All-In-One PenTest+ Chapters ISBN-13: 978-1260135947	6: Social Engineering

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Introduction

Buffer overflows are programming errors, whether intentional or accidental. This lab shows how to create a vulnerable program and demonstrate the vulnerability.

Objective

In this lab, you will be conducting ethical hacking practices using various tools. You will be performing the following tasks:

1. Writing a Buffer Overflow Program
2. Run Code to Demonstrate Buffer Overflow
3. Analyzing and Modifying Overflow Code

Pod Topology



Kali

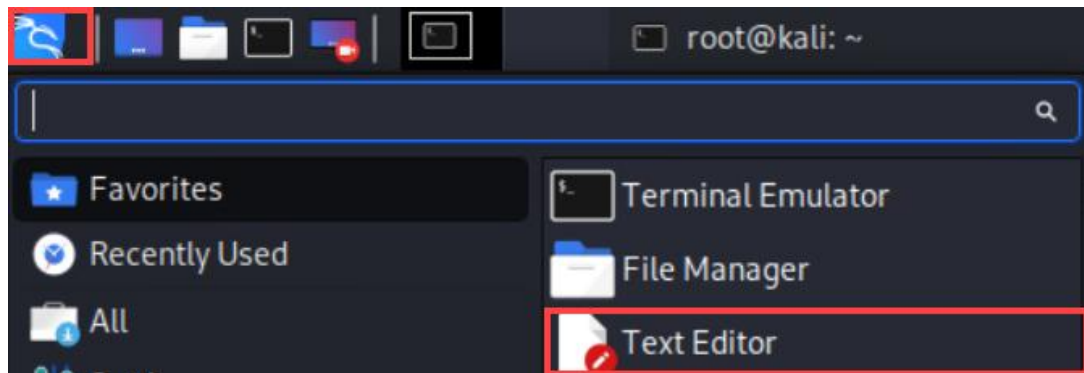
Lab Settings

The information in the table below will be needed in order to complete the lab. The task sections below provide details on the use of this information.

Virtual Machine	IP Address	Account (if needed)	Password (if needed)
Kali Linux	192.168.9.2 192.168.0.2	root	toor

1 Writing a Buffer Overflow Program

1. Click on the **Kali** tab.
2. Click within the console window and press **Enter** to display the login prompt.
3. Enter **root** as the *username*. Press **Tab**.
4. Enter **toor** as the *password*. Click **Log In**.
5. Launch the *Mousepad* editor by selecting the **Application Menu > Text Editor**.



6. Using the *Mousepad* editor, type the script below. The text shown in the red font are comments. These comments only explain what each respective line processes and do not need to be included in the script.

```
#include<stdio.h>

int main(){

    int i;                //integer value for variable "i"
    int buffer[8];        //an array of integers called "buffer" of up to 8 chars
    int num;              //integer value for variable "num"

    printf("\nEnter number of integers:"); //get user's input on the # of ints
    scanf("%d", &num); //place values into the "num" variable

    //Read into array section
    printf("\nEnter the values :"); //get the integers from the user
    for (i = 0; i < num; i++){ //loop to read the integers into the "buffer"
        scanf("%d", &buffer[i]);
    }

    //Print the array of integers
    for (i = 0; i < num; i++){ //loop thru buffer and print integers
        printf("\nbuffer[%d] = %d", i, buffer[i]);
    }

    return (0); //end the program
}
```

Text should read as shown below:

```

*Untitled1 - Mousepad
File Edit Search View Document Help
Warning, you are using the root account, you may harm your system.

#include<stdio.h>

int main(){

int i;
int buffer[8];
int num;

printf("\nEnter number of intergers:");
scanf("%d", &num);

printf("\nEnter the values :");
for (i = 0; i < num; i++){
scanf("%d", &buffer[i]);
}

for (i = 0; i < num; i++){
printf("\nbuffer[%d] = %d", i, buffer[i]);
}

return (0);

}

```

7. Click the **File** menu option from the top pane and select **Save As**.
8. Type `vuln1.c` into the *Name* text field.
9. Click **Save**.
10. Close the **Mousepad** application.

2 Run Code to Demonstrate Buffer Overflow

1. Open the *Terminal* by clicking on the **Terminal** icon located at the top of the page if not already open.
2. Compile the C code by typing the command below into the *Terminal*, followed by pressing the **Enter** key.

```
gcc vuln1.c -o vuln1
```

```
root@kali:~# gcc vuln1.c -o vuln1
root@kali:~#
```

3. Run the program by entering the command below.

```
./vuln1
```

```
root@kali:~# ./vuln1
Enter number of integers:
```

4. When prompted for the number of integers, type 9 even though the buffer only allocates 8. Press **Enter**.

```
root@kali:~# ./vuln1
Enter number of integers:9
Enter the values :
```

5. When prompted to enter the values, type 1 2 3 4 5 6 7 8 9. Press **Enter**.

```
Enter the values :1 2 3 4 5 6 7 8 9
buffer[0] = 1
buffer[1] = 2
buffer[2] = 3
buffer[3] = 4
buffer[4] = 5
buffer[5] = 6
buffer[6] = 7
buffer[7] = 8
buffer[8] = 9root@kali:~#
```

Notice a buffer overrun was caused because 9 elements were chosen as an input into a buffer of 8.

3 Analyzing and Modifying Overflow Code

1. Open the **Mousepad** application once more from **Application > Text Editor**.
2. Click **File** and choose **Open**.
3. Select **vuln1.c** from the middle pane and click **Open**.
4. Observe the contents of the vuln1.c program:

```
#include<stdio.h>

int main(){

    int i;
    int buffer[8];
    int num;

    printf("\nEnter number of intergers:");
    scanf("%d", &num);

    printf("\nEnter the values :");
    for (i = 0; i < num; i++){
        scanf("%d", &buffer[i]);
    }

    for (i = 0; i < num; i++){
        printf("\nbuffer[%d] = %d", i, buffer[i]);
    }

    return (0);
}
```

-) **Section A:** This sets up the variables called *i*, *num*, and an array or list of characters *buffer* of up to 8 in length.
-) **Section B:** This section asks the user how many integers to put into the array. Note that the *scanf* function is the problem.
-) **Section C:** Asks the user for the integers to use and then puts them one by one into the array *buffer*.
-) **Section D:** Prints out the integers that the user inputted previously.
-) **Section E:** Ends the program.

5. Alter the code to prevent an overflow. Add the following lines of code to *vuln1.c*, so it reads as shown below.

```
#include<stdio.h>
#include <stdlib.h>

int main(){

    int i;                //integer value for variable "i"
    int buffer[8];        //an array of integers called "buffer" of up to 8 chars
    int num;              //integer value for variable "num"

    printf("\nEnter number of integers:"); //get user's input on the # of ints
    scanf("%d", &num);                    //place values into the "num" variable

    if (num > 8){                        //check the input is less than 8 numbers
        printf("You entered a value greater than allowed!\n");
        exit(0);                        //exit the program
    }

    //Read into array section
    printf("\nEnter the values :"); //get the integers from the user
    for (i = 0; i < num; i++){        //loop to read the integers into the "buffer"
        scanf("%d", &buffer[i]);
    }

    //Print the array of integers
    for (i = 0; i < num; i++){        //loop thru buffer and print integers
        printf("\nbuffer[%d] = %d", i, buffer[i]);
    }

    return (0);                    //end the program
}
```

The text should read as below:

```

*/root/vuln1.c - Mousepad
File Edit Search View Document Help
Warning, you are using the root account, you may harm your system.

#include<stdio.h>
#include <stdlib.h>

int main(){

int i;
int buffer[8];
int num;

printf("\nEnter number of intergers:");
scanf("%d", &num);

if (num > 8){
printf("You entered a value greater than allowed!\n");
exit(0);
}

printf("\nEnter the values :");
for (i = 0; i < num; i++){
scanf("%d", &buffer[i]);
}

for (i = 0; i < num; i++){
printf("\nbuffer[%d] = %d", i, buffer[i]);
}

return (0);
}

```

6. Click **File** and select **Save As**.
7. Type `fixed_vuln1.c` into the *Name* text field.
8. Click **Save**.
9. Close the **Mousepad** application.
10. Change focus to the **Terminal** window and enter the command below to compile the code for the new `fixed_vuln1.c` program.

```
gcc fixed_vuln1.c -o fixed_vuln1
```

```

root@kali:~# gcc fixed_vuln1.c -o fixed_vuln1
root@kali:~# █

```

11. Run the new code.

```
./fixed_vuln1.c
```

```

root@kali:~# ./fixed_vuln1
Enter number of intergers:█

```

12. When prompted for the number of integers, type 9. Press **Enter**.

```
root@kali:~# ./fixed_vuln1
Enter number of integers:9
You entered a value greater than allowed!
root@kali:~# █
```

Notice an output is given signaling that a value greater than 8 was entered and is not allowed resulting in the program to exit.

13. You may now end your reservation.