UTouch

Arduino and chipKit Universal TFT touchscreen library

Supported display modules

These display modules have been tested, and work well with the library.

Supplier:	ITead Studio	
Website:	**http://iteadstudio.com/store/**	
Module	**TOUCH_ORIENTATION**	**Notes**
ITDB02-2.2	PORTRAIT	
ITDB02-2.4	PORTRAIT	Retired
ITDB02-2.4D	PORTRAIT	Retired
ITDB02-2.4E	PORTRAIT	
ITDB02-2.5H	LANDSCAPE	Retired
ITDB02-2.8	PORTRAIT	
ITDB02-3.2	PORTRAIT	Retired
ITDB02-3.2S	PORTRAIT	
ITDB02-3.2WC	PORTRAIT	Retired
ITDB02-3.2WD	PORTRAIT	
ITDB02-4.3	LANDSCAPE	
ITDB02-5.0	LANDSCAPE	

Supplier:	ElecFreaks	
Website:	**http://www.elecfreaks.com/store/**	
Module	**TOUCH_ORIENTATION**	**Notes**
TFT01-2.4	PORTRAIT	
TFT01-2.8	PORTRAIT	
TFT01-3.2	PORTRAIT	
TFT01-3.2W	PORTRAIT	Retired
TFT01-3.2WD	PORTRAIT	
TFT01-4.3	LANDSCAPE	
TFT01-5.0	LANDSCAPE	
TFT01-7.0	LANDSCAPE	

Supplier:	Coldtears Electronics	
Website:	**http://stores.ebay.com/coldtears-electronics-store**	
Module	**TOUCH_ORIENTATION**	**Notes**
2.8" TFT LCD Module	PORTRAIT	
3.2" TFT LCD Module	PORTRAIT	
3.2" (480x320) TFT LCD Module	PORTRAIT	
3.2" Wide TFT LCD Module	PORTRAIT	
3.5" IPS TFT LCD Module	PORTRAIT	
4.0" TFT LCD Module	PORTRAIT	
5.0" TFT LCD Module	LANDSCAPE	
7.0" TFT LCD Module	LANDSCAPE	

Unlisted display modules:

If your display module isn't listed here it might still work fine. To find the
TOUCH_ORIENTATION for your module you must look for the Flat Flex Cable (FFC) from the
touch screen. It is usually a 4 wire FFC. If the FFC is on one of the short sides it
is highly likely that the TOUCH_ORIENTATION should be *PORTRAIT*. If it is on one of the
long sides you should probably use *LANDSCAPE* as TOUCH_ORIENTATION.