### Gabriel Buginga

# Machine Learning CPS 863

Lista 2

October 3, 2019

Date Performed: October 3, 2019

Institution: PESC/COPPE/UFRJ
Instructors: Edmundo de Souza e Silva

Rosa M. M. Leão

Daniel Sadoc Menasché

#### Problem 1

1: For answering it precisely, we're going to model it as a Markov Chain, turning into a simple case of random walk. The index set is  $T = \{0, 1, 2, 3, ...\}$ ; for the state space let our point of view be from, for example, Maria, then  $\mathcal{X} = \{-100, 0, 100, ..., 9.900, 10.000, 10.100, 10.200, ..., \}$ ; initial state  $X_0 = 10.000$ ; transition probabilities, noting that It is a homogeneous chain,  $p_{ij} = \mathbb{P}(X_{n+1} = i \pm j | X_n = i) = 0.5, \forall i \in \mathcal{X}$ . The relevant transition is  $p_{0,0}(2n) = \binom{2n}{n} 0.5^{2n} \sim \frac{1}{\sqrt{n\pi}}$ , then  $\sum_n p_{0,0}(2n) = \infty$  which by a standard Markov Chain result [1] makes the whole chain **recurrent** because all states **communicate**, meaning that:

$$\mathbb{P}(X_n = 0 \text{ for some } n \ge 1 | X_0 = 10.000) = 1 \tag{1}$$

Finally, based on this probability we can assert that one of the players will lose: "(X)Um dos 2 perdera todo o dinheiro".

2: The following table shows the simulations for a maximum of 5000 rounds, repeated for 5 times (as required), code at:

Last round (5000 if no winners)	Joao	Maria
5000	9000.0	11000.0
5000	5200.0	14800.0
5000	4200.0	15800.0
4656	20000.0	0.0
1850	0.0	20000.0

# Problem 2

1, 2: From the code at the last section:

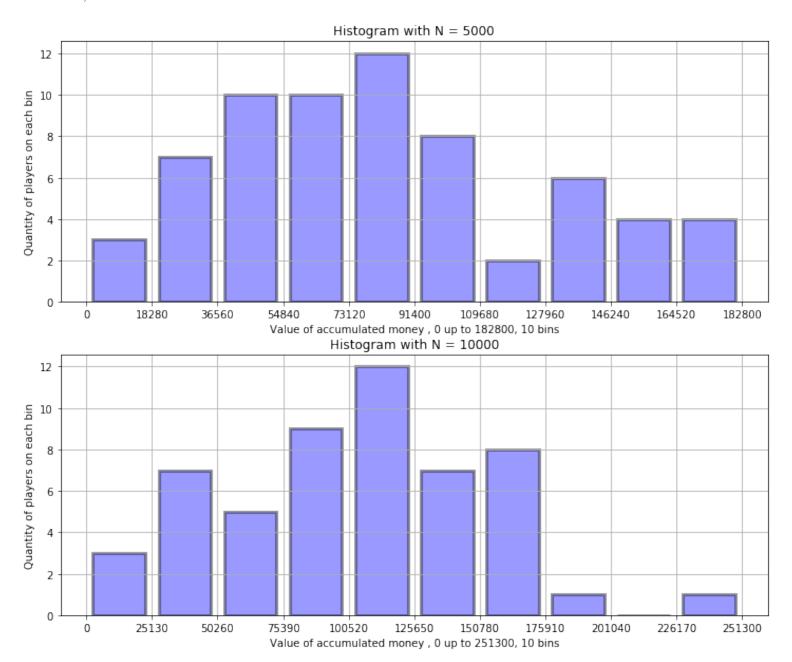


Figure 1: Histograms generated for Problems 2.

**3**: For N=5000 the fraction without money to play: 86.8%, and the fraction owning 90%: 8.2%. For N=10000: 89.4% and 6.8%.

4: Yes, we can estimate the cumulative distribution function via the broadly known statistics method called the **empirical distribution function**  $\widehat{F}_n$ , where we put a  $\frac{1}{n}$  mass at each data point

 $X_i$ , based on [1]:

$$\widehat{F}_n(x) = \frac{\sum_{i=1}^n I(X_i \le x)}{n}$$

$$I(X_i \le x) = \begin{cases} 1 & \text{if } X_i \le x \\ 0 & \text{if } X_i > x \end{cases}$$
(2)

#### Problem 3

1: Let  $U_A$  and  $U_B$  be the events of Joao choosing the respective urns, and 2blue getting 2 blue balls, then we can apply Bayes theorem [2]:

$$P(U_A|2blue) = \frac{P(2blue|U_A) \cdot P(U_A)}{P(2blue|U_A) \cdot P(U_A) + P(2blue|U_B) \cdot P(U_B)}$$

$$= \frac{\frac{1}{4} \cdot \frac{249}{999} \cdot \frac{1}{2}}{\frac{1}{4} \cdot \frac{249}{999} \cdot \frac{1}{2} + \frac{1}{10} \cdot \frac{99}{999} \cdot \frac{1}{2}}$$

$$= 0.8627$$

We can say that we do have confidence on our bet, given that the posterior probability of knowing the 2 blue balls is near 90%.

**2**: For this case  $P(U_A) = 0.15$  and  $P(U_B) = 0.85$ , then we reapply Bayes:

$$\begin{split} P(U_A|2blue) &= \frac{P(2blue|U_A) \cdot P(U_A)}{P(2blue|U_A) \cdot P(U_A) + P(2blue|U_B) \cdot P(U_B)} \\ &= \frac{0.15 \cdot \frac{249}{999} \cdot \frac{1}{2}}{\frac{1}{4} \cdot \frac{249}{999} \cdot 0.15 + \frac{1}{10} \cdot \frac{99}{999} \cdot 0.85} \\ &= 0.5259 \end{split}$$

Differently from before, now we're not so sure, the probability is near 50% so we change and don't bet or trust it any more.

#### Problem 4

1: Check **Problem 1: 1** for the modelling.

2: The mean time of the random walk according to [2] is m(x) = (B - x)(x - A), for a game starting at x and ending by breaking through (-A, B). then m(0) = (100)(100) = 10000 is the mean time for any player to loose.

## Code in Python

#### Problem 1

```
import numpy as np
import pandas as pd
import matplotlib.pyplot as plt
players = np. linspace(10000, 10000, 2)
N = 5000
simulations, results = np.arange(5),[]
for sim in simulations:
    players, n_{\text{final}} = np. linspace (10000, 10000, 2), 0
    for n in np.arange(N):
        throw = np.random.randint(2, size=1) #It wins or not
        if throw == 1:
             players[0] = players[0] + 100
            players[1] = players[1] - 100
        if throw==0:
            players[0] = players[0] - 100
             players[1] = players[1] + 100
        \#print (players)
        n_final = n + 1
        if np.max(players <= 0):
            break
    results.append([n_final] + players.copy().tolist())
df = pd. DataFrame(results, columns = ['Last_round_(5000_if_no_winners)',\
                                        'Joao', 'Maria'])
print (df.to_latex(index=False))
Problem 2
import numpy as np
import pandas as pd
import matplotlib.pyplot as plt
plt. figure (figsize = (12,10))
results = []
for subprob, N in enumerate ([5000, 10000]):
    players = np. linspace (10000, 10000, 500)
    mask = players >= 0
    for n in np.arange(N):
        for k,p in enumerate(players):
             if mask[k]:
                 throw = np.random.randint(2, size=len(players))
                 for i,t in enumerate(throw):
                     if i>k and mask[i]:
                         if t==1:
                              players[k] = players[k] + 100
                              players [i] = players [i] - 100
                         if t==0:
```

```
players [i] = players [i] + 100
        #Mask the players with value less than zero after a whole round.
        mask = players >= 0
    results.append(players)
    #Now we plot the results
    bins = np.linspace(0, np.amax(players), 11)
    hist, bins = np.histogram(players, bins=bins)
    width = np.diff(bins)
    center = (bins[:-1] + bins[1:]) / (2)
    plt.subplot (2,1,subprob+1)
    plt.bar(center, hist, align='center', color = "blue", width=0.8*width\
             , alpha=0.40, edgecolor = "black", lw="3")
    plt.grid(True)
    plt.xticks(bins)
    plt.ylabel("Quantity_of_players_on_each_bin")
    plt . xlabel ("Value \_ of \_ accumulated \_ money \_ , \_ 0 \_ up \_ to \_%d , \setminus
___10_bins" % np.amax(players))
    plt.title("Histogram_with_N_=_%d" % N)
plt.show()
for t in results:
    fraction\_lost = np.sum(t <= 0)/t.size
    t = np.sort(t)
    fraction_acc = 0
    for k, v in enumerate(t):
        if (np.sum(t)*0.9) > = np.sum(t[k:]):
             fraction_acc =t[k:].size/t.size
            break
    print ("Fraction_Lost_:_%f_|_Fraction_owning_90%%:_%f"\
           %(fraction_lost, fraction_acc))
```

players[k] = players[k] - 100

#### References

- [1] L. Wasserman, All of statistics: a concise course in statistical inference. Springer Science & Business Media, 2013.
- [2] A. N. Shiryaev, "Probability-1," 2016.