



ARTI LANKE

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IT professional with 8 years of experience, including 2 years at Capgemini as a Senior Analyst and 6 years in game development, specializing in C#, .NET, and MS SQL. Seeking to transition back into IT software development, leveraging strong database management and backend programming expertise.

EXPERIENCE

JAN 2017 –
FEB 2019

CAPGEMINI – SENIOR ANALYST

- Provided SQL database analysis and .NET support for enterprise retail applications.
- Wrote and optimized complex SQL queries for business reports and application logic.
- Trained new joiners and maintained technical documentation.
- Recognized as Best Fresher of the Year for outstanding performance.

MAR 2019 –
JUL 2020

UNDERDOGS GAMING PVT. LTD. – UNITY DEVELOPER

- Developed 2D & 3D casual games for Android & iOS using C# and Unity.
- Worked on puzzles and architecture for an FPS game for PC.
- Implemented game mechanics and physics-based interactions.
- Integrated third-party SDKs like Pocketful of Quarters, Leia SDK, and Unity Ads.

AUG 2020 –
MAY 2023

IDZ DIGITALS – SOFTWARE DEVELOPER

- Developed Android-based applications using C# and Firebase.
- Led a small team, managing project timelines and collaboration with artists.
- Worked on UI/UX improvements and debugging.

JUNE 2023 –
PRESENT

UBISOFT ENTERTAINMENT – JUNIOR PROGRAMMER

- Worked on gameplay mechanics and UI interactions using C# and Unity.
- Debugged and optimized features for PC and console platforms.

SKILLS

- Programming: C#, .NET, SQL (MS SQL Server)
- Database Management: MS SQL, Stored Procedures, Query Optimization
- Development Tools: Visual Studio, Git, Perforce
- Ability to collaborate effectively with healthcare providers and other team members

EDUCATION

B.E. IN COMPUTER SCIENCE – JUNE 2016
K.C. College of Engineering affiliated with Mumbai University