

Section 1: Time & Space Complexity

Q1. Which notation is commonly used to describe the *worst-case* time complexity of an algorithm?

- A. Ω (Omega)
- B. Θ (Theta)
- C. O (Big O)
- D. o (Small o)

Q2. If an algorithm has a time complexity of $O(n^2)$, doubling the input size approximately increases the running time by what factor?

- A. 2 times
- B. 4 times
- C. n times
- D. Exponential increase

Q3. Consider an algorithm that has a constant time complexity, regardless of the input size. Which of the following best describes its complexity?

- A. $O(1)$
- B. $O(n)$
- C. $O(\log n)$
- D. $O(n!)$

Q4. Which statement best describes *space complexity*?

- A. It only counts the number of CPU cycles required.
- B. It measures the amount of memory used by an algorithm as a function of input size.
- C. It determines how quickly an algorithm executes.
- D. It is the maximum number of loops in the algorithm.

Q5. What is the space complexity of an algorithm that uses an extra array equal in size to the input?

- A. $O(1)$
- B. $O(\log n)$
- C. $O(n)$
- D. $O(n^2)$

Q6. Which complexity class denotes a linear increase in running time relative to the input size?

- A. $O(1)$
- B. $O(\log n)$
- C. $O(n)$
- D. $O(n \log n)$

Q7. If an algorithm performs nested iterations over the input, each iterating n times, what is its time complexity?

- A. $O(n)$
- B. $O(n \log n)$
- C. $O(n^2)$
- D. $O(2^n)$

Q8. Which scenario likely uses a trade-off between time complexity and space complexity?

- A. Sorting an already sorted array
- B. Using caching (memoization) to avoid repeated computations
- C. Recursion without a base case
- D. Comparing two numbers

Q9. What does Big O notation primarily describe?

- A. The best-case scenario performance
- B. The average-case performance
- C. The worst-case upper bound on running time
- D. The exact number of operations performed

Q10. An algorithm that divides the problem in half at every step usually has which time complexity?

- A. $O(1)$
- B. $O(\log n)$
- C. $O(n)$
- D. $O(n!)$

Section 2: Arrays Basics (Theoretical)

Q1. What is an array?

- A. A collection of items stored at non-contiguous memory locations
- B. A list-like data structure that stores elements sequentially in contiguous memory
- C. A dynamically resizable list used only in high-level programming languages
- D. A type of linked list with bidirectional pointers

Q2. Which of the following is a primary advantage of using arrays?

- A. Dynamic memory allocation without a fixed size
- B. Quick access to elements using index positions
- C. Built-in support for complex data structures
- D. Efficient insertion and deletion at arbitrary positions

Q3. Which operation on an array has a time complexity of $O(1)$?

- A. Appending an element at the end (if capacity is available)
- B. Inserting an element at the beginning
- C. Removing an element from the middle
- D. Shifting elements after deletion

Q4. In most programming languages, how is the first element of an array typically indexed?

- A. 0
- B. 1
- C. It depends on the language
- D. -1

Q5. What is the drawback of a static array compared to a dynamic array?

- A. Faster element access
- B. Fixed size, requiring allocation of memory up front
- C. Lower memory overhead
- D. Better cache performance

Q6. How does a dynamic array handle the insertion of elements when it is full?

- A. It raises an error immediately
- B. It creates a new, larger array and copies the old elements over
- C. It discards the new element
- D. It automatically compresses the existing array

Q7. Which of the following operations is typically most costly in terms of time complexity on an array?

- A. Accessing an element by index
- B. Updating an element by index
- C. Inserting an element at the start
- D. Iterating over the array

Q8. What is the average-case time complexity for searching an element in an unsorted array?

- A. $O(1)$
- B. $O(\log n)$
- C. $O(n)$
- D. $O(n \log n)$

Q9. Which of the following is true regarding arrays in most programming languages?

- A. Arrays are immutable by default
- B. Arrays have a predetermined fixed size (unless implemented dynamically)
- C. Arrays automatically sort their elements upon insertion
- D. Arrays provide built-in methods for multi-dimensional lookup without additional libraries

Q10. Multi-dimensional arrays are often used to represent:

- A. A single list of items
- B. Complex data structures like trees
- C. Matrices or grids
- D. Linked lists

Section 3: Binary Search

Q1. What is the basic precondition for performing a binary search on an array?

- A. The array must be unsorted
- B. The array must be sorted
- C. The array must contain only unique elements
- D. The array must be of even length

Q2. What is the average-case time complexity of binary search?

- A. $O(1)$
- B. $O(\log n)$
- C. $O(n)$
- D. $O(n \log n)$

Q3. In a binary search, how is the middle element of an array determined?

- A. It is always the first element
- B. It is always the last element
- C. It is the element at index $(\text{low} + \text{high}) / 2$
- D. It is selected randomly

Q4. What happens if the target value is smaller than the middle element during a binary search?

- A. The search continues in the right subarray
- B. The algorithm terminates immediately
- C. The search continues in the left subarray
- D. The search moves to the next adjacent element

Q5. If a binary search fails to find the target value, what is typically returned?

- A. The target value
- B. The position of the nearest element
- C. A special indicator (e.g., -1 or null)
- D. The size of the array

Q6. Which best describes binary search's method of dividing the search interval?

- A. Linear division
- B. Iterative halving
- C. Exponential separation
- D. Quadratic reduction

Q7. When implementing binary search recursively, what is the primary condition that stops the recursion?

- A. When the target is found
- B. When the lower index exceeds the upper index
- C. Both A and B
- D. When the array is completely traversed

Q8. What type of search is binary search considered as?

- A. A brute-force search
- B. A divide-and-conquer algorithm
- C. A dynamic programming approach
- D. A greedy algorithm

Q9. Which scenario might require modifications to the standard binary search algorithm?

- A. Searching for an exact match in a sorted array
- B. Searching in a circularly sorted array
- C. Accessing an array element by index
- D. Iterating through all elements in a sorted array

Q10. Which of the following is a benefit of using binary search over linear search in sorted data?

- A. Binary search is easier to implement
- B. Binary search requires no preconditions
- C. Binary search significantly reduces the number of comparisons
- D. Binary search works on both sorted and unsorted arrays equally well