Lab 10*: Concurrent synchSMs

*Lab 9 for Fall 2020 and during the COVID-19 pandemic

UCR EE/CS120B

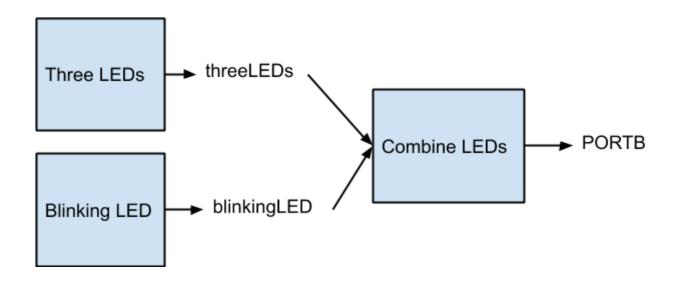
Pre-lab

Have your board fully wired and have your synchSMs and your complete C code for Exercise 1. Be sure to use the clean timer abstraction and the structured method for converting synchSMs to C.

Exercises

- 1. Connect LEDs to PB0, PB1, PB2, and PB3.
 - a. In one state machine (ThreeLEDsSM), output to a shared variable (threeLEDs) the following behavior: set only bit 0 to 1, then only bit 1, then only bit 2 in sequence for 1 second each.
 - b. In a second state machine (BlinkingLEDSM), output to a shared variable (blinkingLED) the following behavior: set bit 3 to 1 for 1 second, then 0 for 1 second.
 - c. In a third state machine (CombineLEDsSM), combine both shared variables and output to the PORTB.

Note: only one SM is writing to outputs. Do this for the rest of the quarter.



Concurrency with different period-tasks can be achieved by maintaining the elapsed time since the last tick for each task. A simple method ticks the timer at 1 ms and then counts X ticks to determine period X. (**Do** *not* tick the timer at the GCD of the tasks).

Video Demonstration: http://youtu.be/Snmt0VFE_Zs

2. Modify the above example so the threeLEDs light for 300 ms, while blinkingLED's LED still blinks 1 second on and 1 second off.

Video Demonstration: http://youtu.be/i8f5JSteH-U

3. To the previous exercise's implementation, connect your speaker's red wire to PB4 and black wire to ground. Add a third task that toggles PB4 on for 2 ms and off for 2 ms as long as a switch on PA2 is in the on position. **Don't use the PWM for this task.**

Video Demonstration: http://youtu.be/Ufrlc6xyPyQ

4. (**Challenge**) Extend the previous exercise to allow a user to adjust the sound frequency up or down using buttons connected to PAO (up) and PA1 (down). Using our 1 ms timer abstraction, the fastest you'll be able to pulse is 1 ms on and 1 ms off, meaning 500 Hz. **Again: Don't use the PWM for this task. Hint**: You'll probably want to introduce another synchSM that polls the buttons and sets a global variable storing the current frequency that in turn is read by the frequency generator task.

Video Demonstration: http://youtu.be/mt8eznAcp6o

Submission

Each student must submit their source files (.c) and any new/modified header file through Gradescope according to instructions in the <u>lab submission guidelines</u>.

Don't forget to commit and push to Github before you logout!