

EE 146 COMPUTER VISION

Department of Electrical & Computer Engineering
University of California at Riverside

Tues., Thurs. 3:30 - 4:50pm, Online Class, WCH 142, Winter Quarter 2022
Labs Wed 8:00 --10:50am, Online; Thurs. 11:00 -- 1:50pm, Online

EE 146 Lab 9, March 2 & 3, 2022

Goal: Understand co-occurrence matrices as a characteristic of texture in images.

Problem 1: Co-occurrence matrices and features

A co-occurrence matrix is a two-dimensional array C in which both the rows and the columns represent a set of possible image values V . Co-occurrence matrix $C(i, j)$ indicates how many times gray scale value i co-occurs with gray scale value j in some designated spatial relationship d . d is a displacement vector (dr, dc) where dr is a displacement in rows and dc is a displacement in columns.

Co-occurrence matrix $C(i, j)$ is defined by

$$C(i, j) = |\{[r, c] \mid I(r, c)=i \text{ and } I(r + dr, c + dc)=j\}|$$

In this lab, first, you will calculate co-occurrence matrices from images and then you will compute several features, such as energy, entropy, contrast, homogeneity and correlation from the normalized co-occurrence matrix.

Steps:

- 1) Download images from ilearn.
- 2) For each image
 - a) Compute co-occurrence matrix $C(1, 2)$, $C(2, 2)$, $C(2, 3)$.
 - b) Normalize the co-occurrence matrix.
 - c) Compute energy, entropy, contrast and correlation.
- 3) Display co-occurrence matrices as gray scale images and submit them.
- 4) Submit the calculated features.