

LOGICAL DESIGN

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Exercise 1

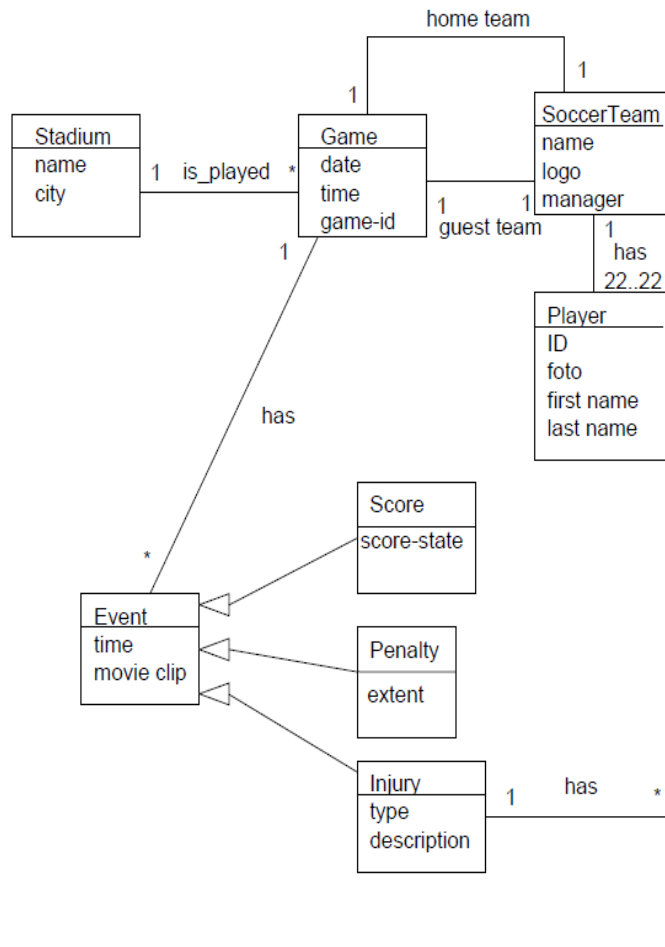
- Integrate these views:
 - a) identify conflicts (and their conflict types)
 - b) propose scenarios and interschema properties
 - c) integrate the schemas into one schema.

Exercise 1 - Conflicts

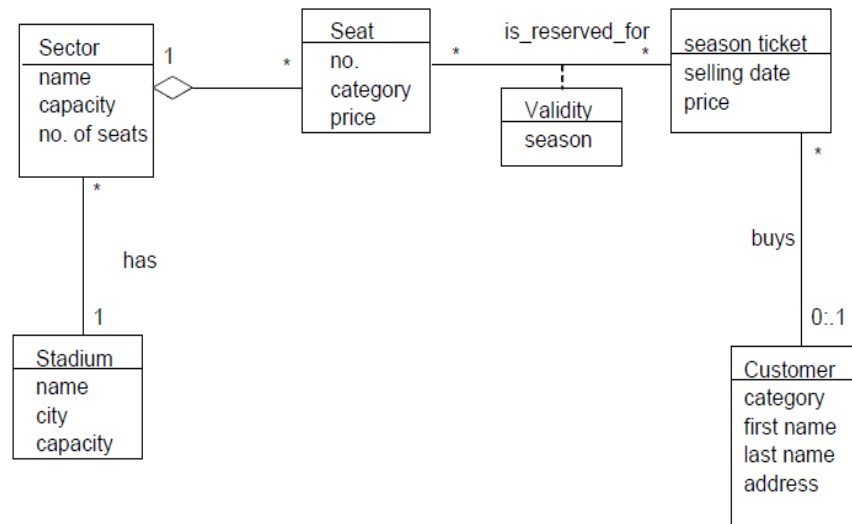
- Naming conflicts
 - ▣ homonyms: one word, different meaning
 - ▣ synonyms: different words, same meaning
 - ▣ Similarity: different names, same neighbours/constraints
 - ▣ Mismatch: same name, different neighbours /constraints
- Structural conflicts
 - ▣ Identical concepts: same structure and neighbours
 - ▣ Compatible concepts: different structure /neighbours, but no contradiction
 - ▣ Incompatible concepts: structural contradiction

Exercise 1 – Identify Conflicts 1

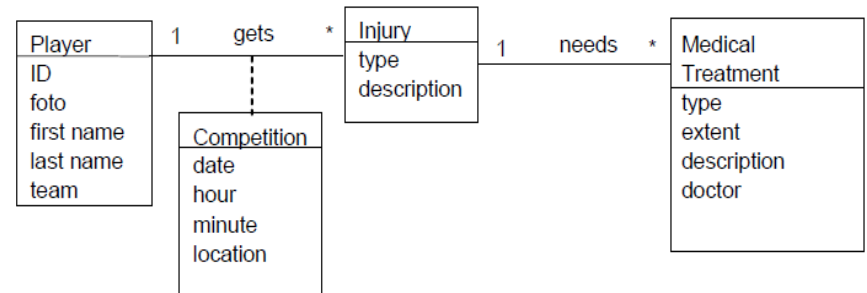
3. Game View



2. Economic View

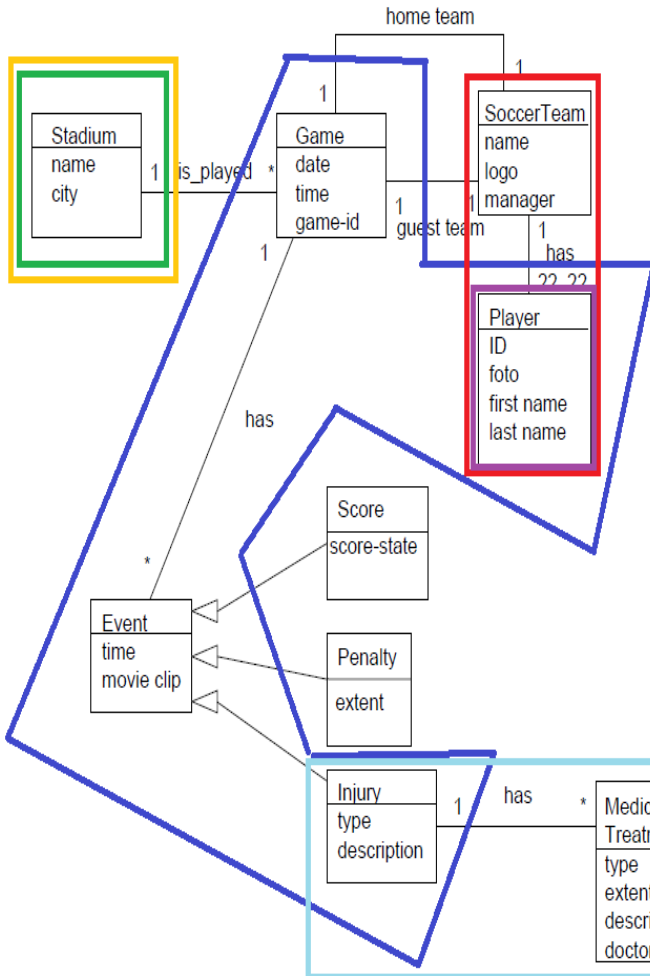


3. Medical View

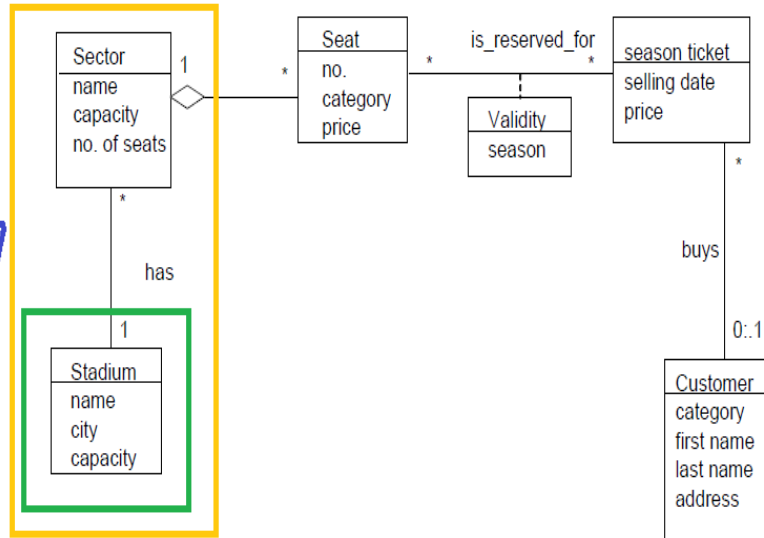


Exercise 1 – Identify Conflicts 2

3. Game View



2. Economic View



Structural:

Compatible Concepts

Incompatible Concepts

Compatible Concepts

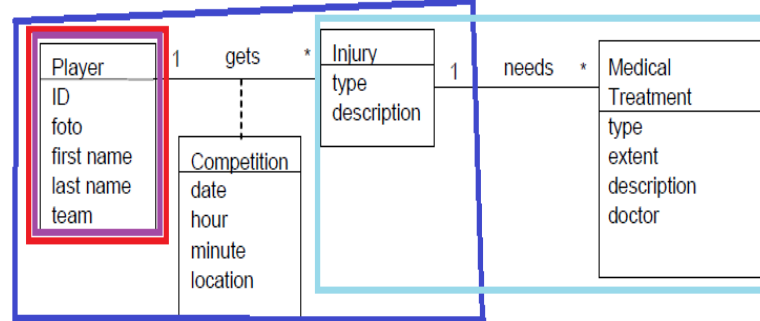
Naming:

Mismatch

Mismatch

Synonym

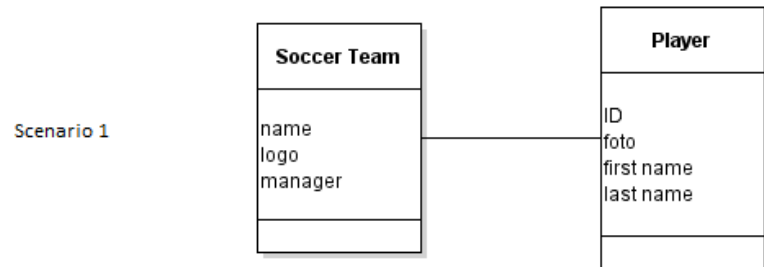
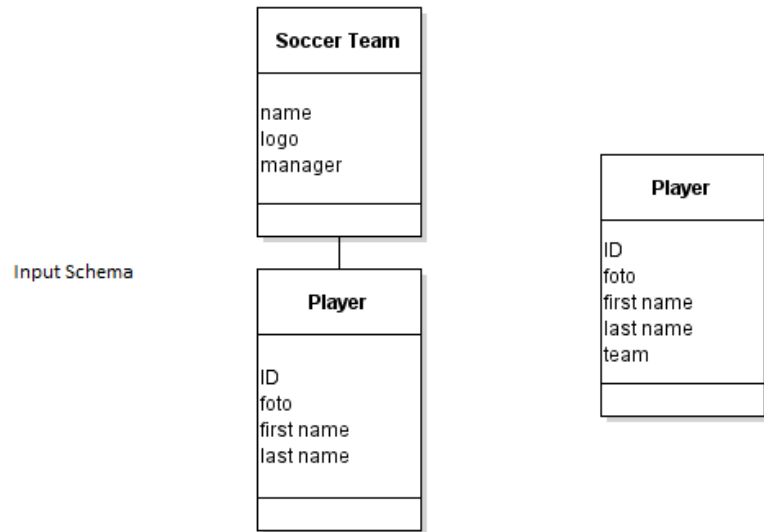
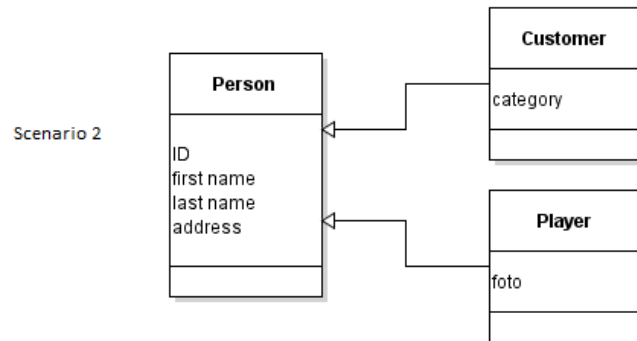
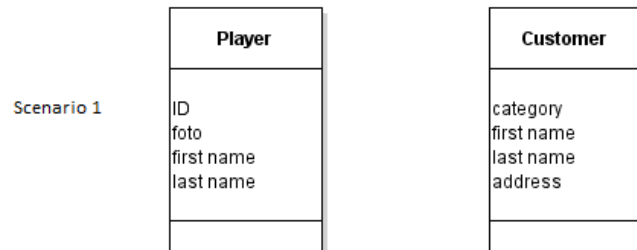
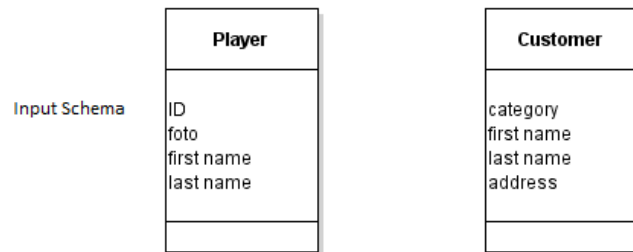
3. Medical View



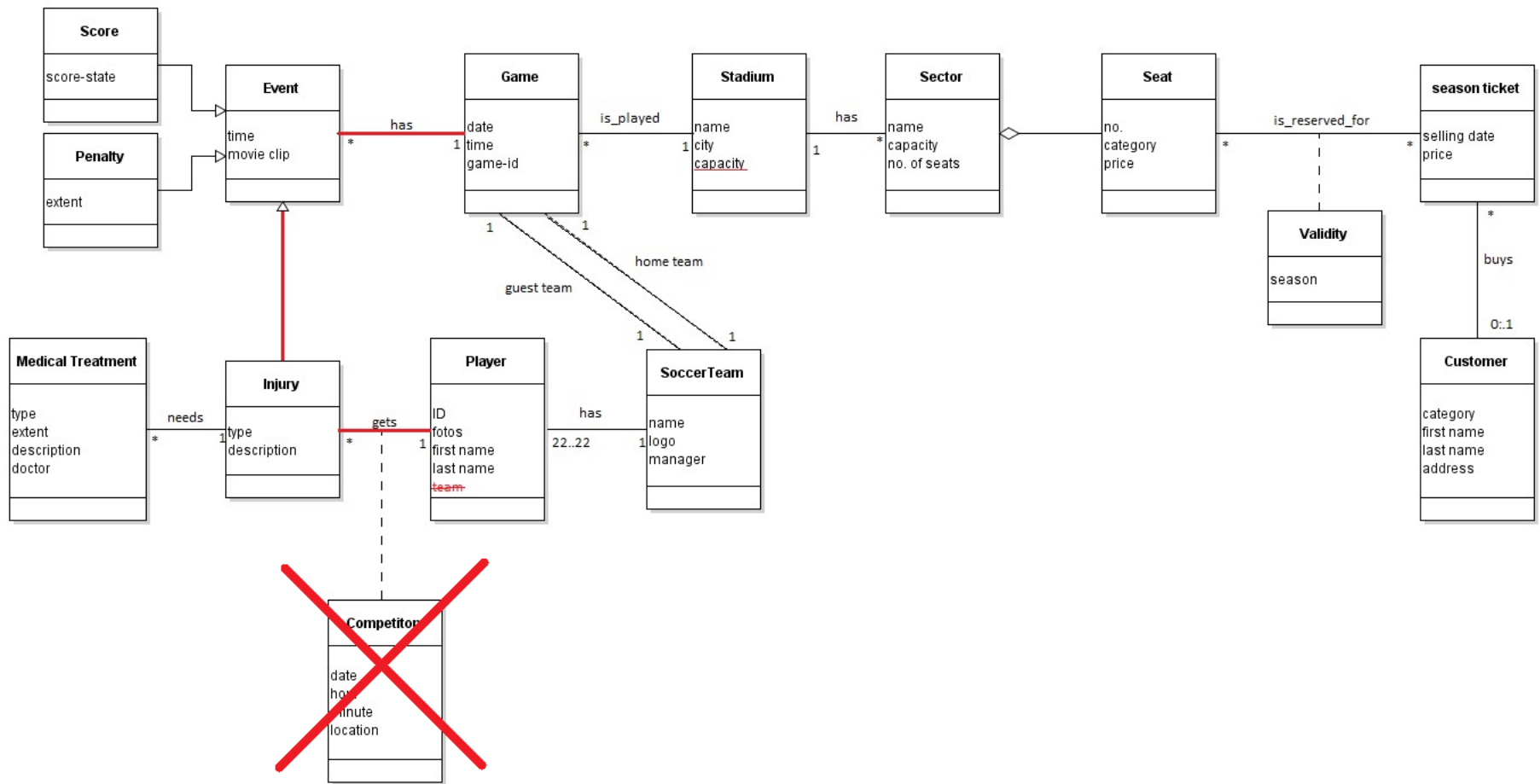
Example 1 – Identify Conflicts 3

- ❑ Stadium – Stadium: (Mismatch, Compatible Concepts)
- ❑ Injury & MT – Injury & MT: (Synonym, Identical Concepts)
- ❑ Game, Event, Injury, Player – Injury, Player, Competition: (Incompatible Concepts)
- ❑ Player, Soccer Team – Player: (Mismatch, Compatible Concepts)

scenarios and interschema properties

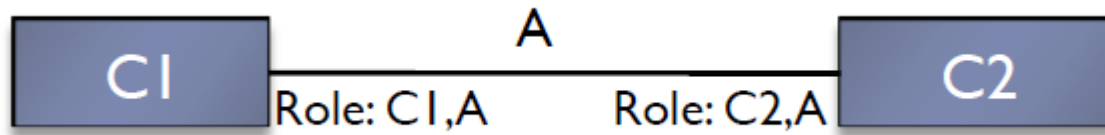


integrate the schemas



Exercise 2 –

Determination of Quantities



$N(C)$ = average number of instances per class

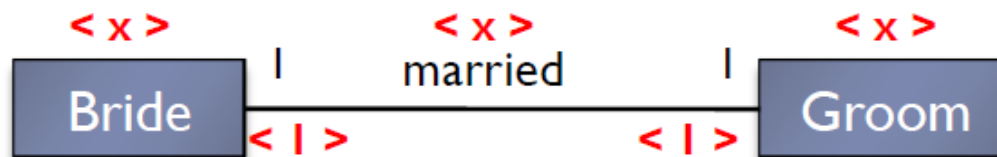
$N(A)$ = average number of association instances per association

$N(C,A)$ = average number of class instances per association

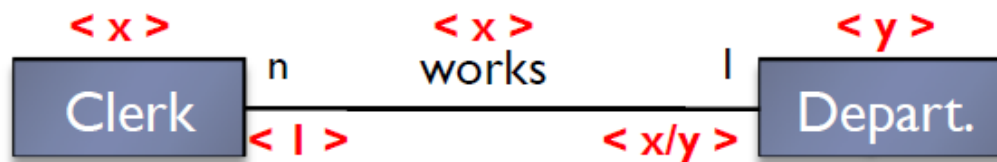
$$N(C1) \times N(C1,A) = N(A) = N(C2) \times N(C2,A)$$

Exercise 2 – Calculation rules

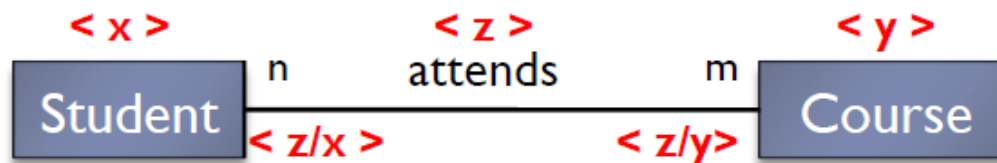
► 1:1 association



► 1:n association

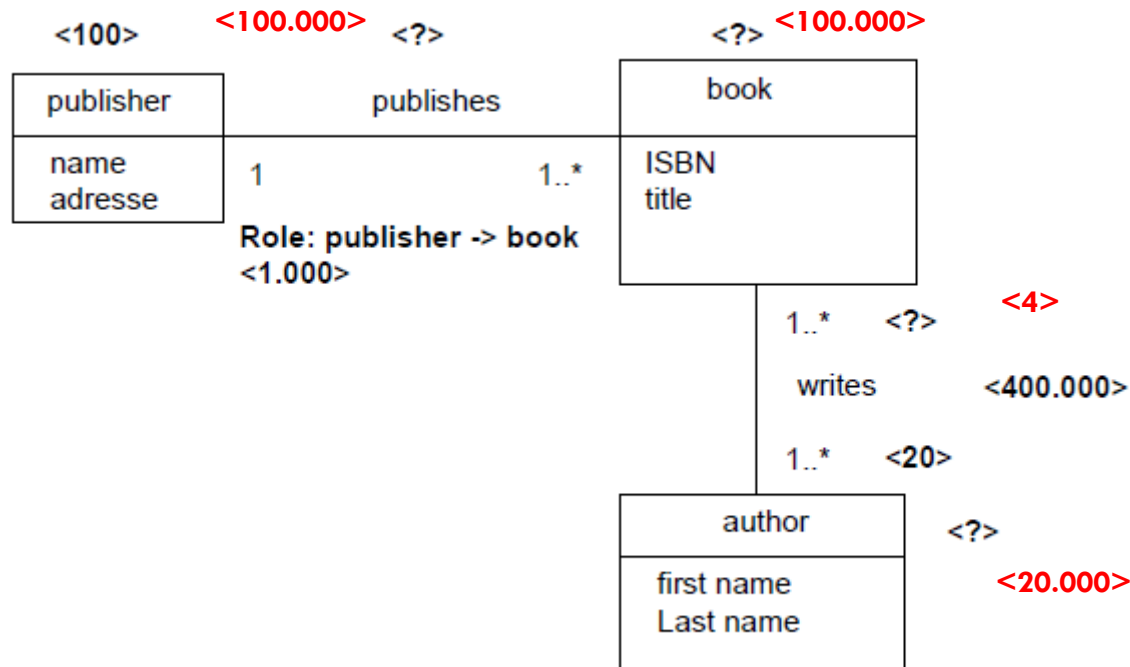


► n:m association



Exercise 2 –

Determination of Quantities



$$N(\text{publisher}) \times N(\text{publisher, publishes}) = N(\text{publishes}) = N(\text{book})$$

$$\Rightarrow N(\text{book}) = N(\text{publishes}) = 100 \times 1.000 = 100.000$$

$$N(\text{author}) = N(\text{writes}) / N(\text{writes, author})$$

$$\Rightarrow N(\text{author}) = 400.000 / 20 = 20.000$$

$$N(\text{book, writes}) = N(\text{writes}) / N(\text{books})$$

$$\Rightarrow N(\text{book, writes}) = 400.000 / 100.000 = 4$$

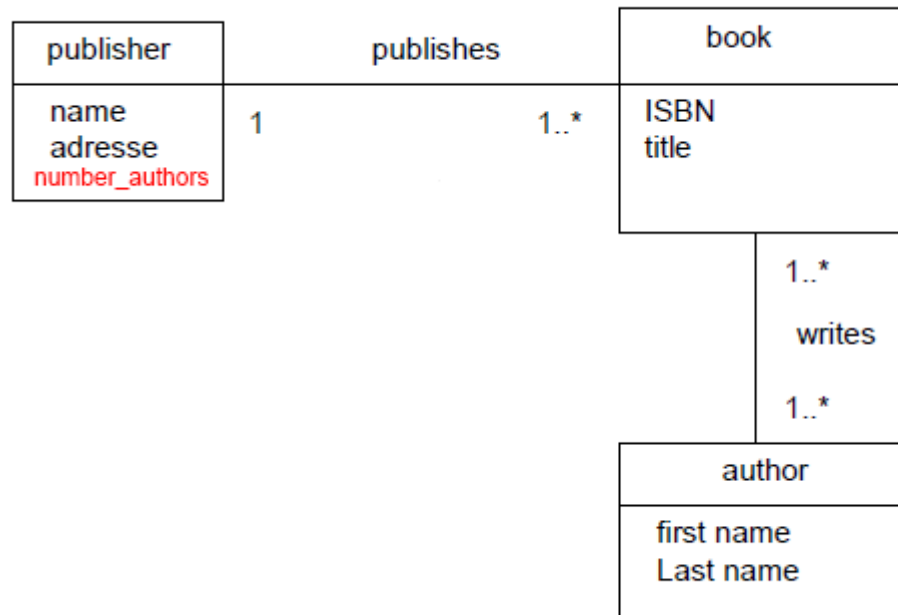
Exercise 2 - Navigation

- ❑ To get the result of a query or to execute an operation, multiple entity types and relations might have to be accessed.
- ❑ Navigation path shows, which entity types and relations are accessed and in which order.
- ❑ Necessary for evaluating costs of database operations

Exercise 3 – Redundancy

- Redundancy occurs, if the same information or derivable information is stored multiple times.
- Pros:
 - ▣ Speeds up data access (navigation path is shortened for some operations)
- Cons:
 - ▣ Additional updates
 - ▣ Risk of inconsistency (=> more consistency checks needed)
 - ▣ Additional storage space

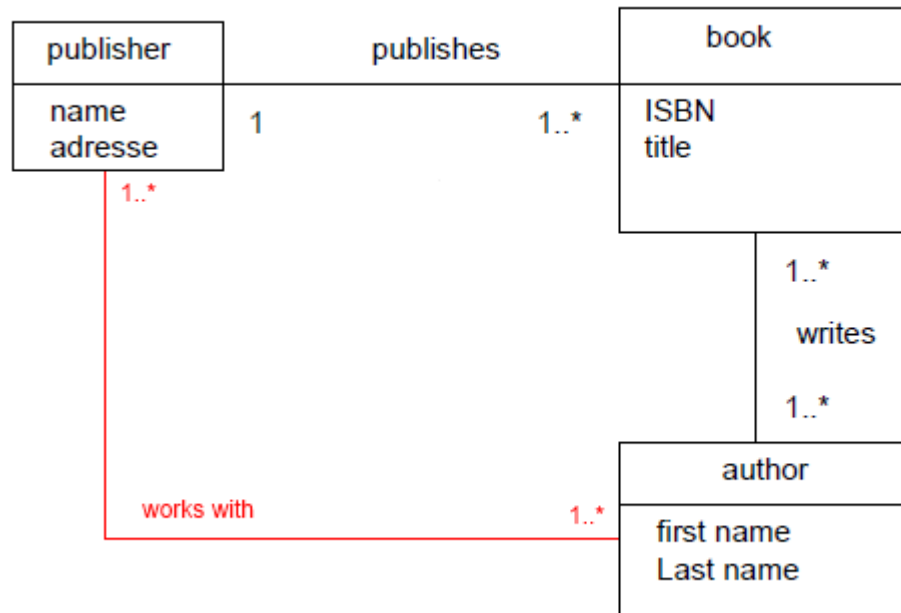
Redundant Attribute



READ: Saves access to *book* and *writes*

WRITE: Every insert and delete and some updates in *book* and *writes* forces update of **number_authors** in *publisher*

Redundant Association



READ: *book* class is not needed in navigation path (w.r.t publisher -> author)

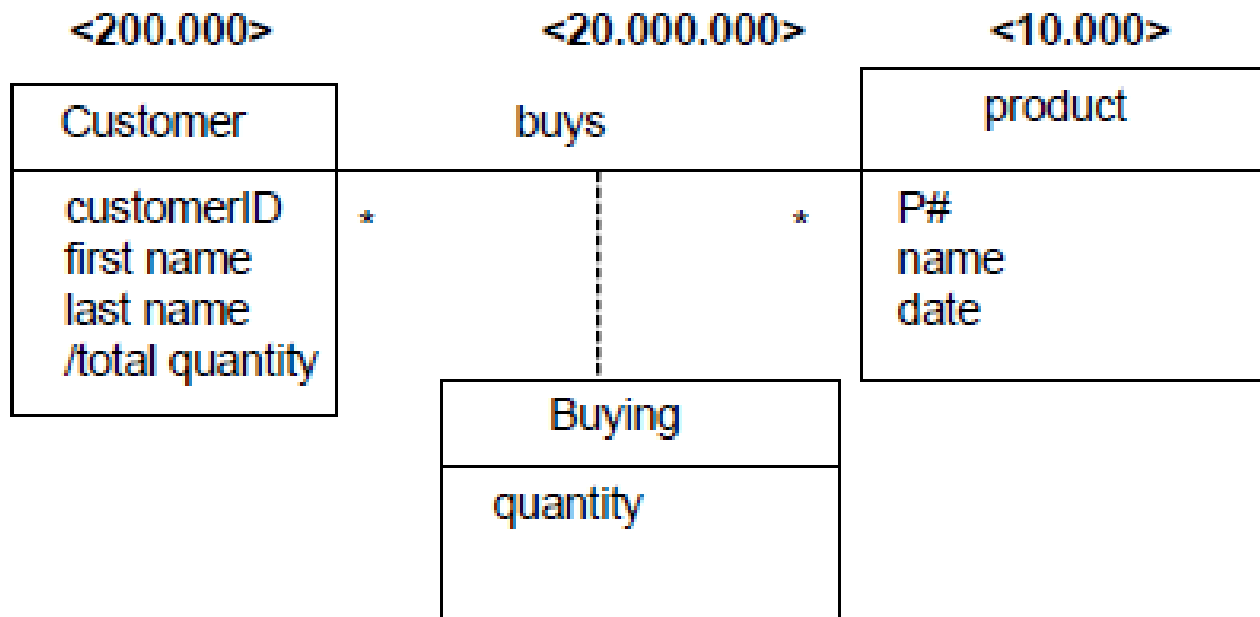
WRITE: Insert/Update/Delete operations on *book* and *writes* might trigger
Insert and Delete operations on *works_with*

Redundancy – How to Decide

- Look at the operations influenced by the redundancy
- Calculate number of accesses for these operations
 - ▣ with redundancy
 - ▣ without redundancy
- If $\#Accesses \text{ with redundancy} < \#Accesses \text{ without redundancy} \Rightarrow \text{Keep redundancy}$
- Else: Remove redundancy

Exercise 3b

Check, if we should keep the redundant attribute `total_quantity`



Exercise 3b - Operations

Operation	Description	Frequency
T1	Insert a new customer	50 times / month
T2	Insert a new product	5 times /month
T3	Insert of a „Buying“	50 times / day (= 1000 times / month) *
T4	Listing of total quantitiy for each customer	2 times /month

***) Note: A month has 20 working days.**

Next: calculate accesses per operation with and without redundancy, where ...

- ... read accesses have weight 1
- ... write accesses have weight 2
- ... update accesses have weight 3

Exercise 3b – Data Access Table

Operation	Accesses with redundancy	Accesses without
T1	100 customer (write $50 * 2$) = 100 accesses	100 customer (write $50 * 2$) = 100 accesses
T2	10 product (write $5 * 2$) = 10 accesses	10 product (write $5 * 2$) = 10 accesses
T3	2.000 buys (write $1.000 * 2$) + 3.000 customer (update $1.000 * 3$) = 5.000 accesses	2.000 buys (write $1.000 * 2$) = 2.000 accesses
T4	400.000 customer (200.000 read twice) = 400.000 accesses	400.000 customer (read 200.000 twice) + 40.000.000 buys (read 20.000.000 twice) = 40.400.000 accesses
Sum	= 405.110 accesses per month	= 40.402.110 accesses per month

Exercise 3b – Conclusion

□ Accesses per month without redundancy:

40.402.110

□ Accesses per month with redundancy:

405.110

□ **Therefore: Keep redundancy!**

Exercise 4

- Explain the notions total, partial, exclusive, and overlapping in the context of generalization.
- What kind of flattening strategies exist for generalization hierarchies? Explain them with an example of your own.
- How can you determine, which flattening strategy should be used? What data do you need for the decision?

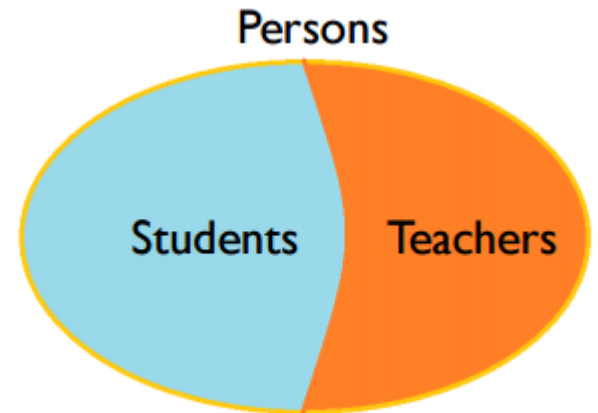
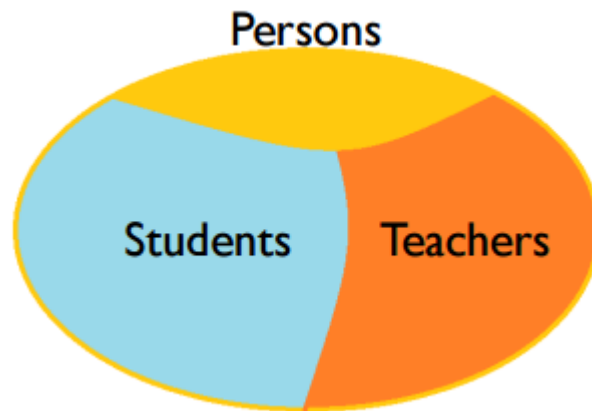
total vs partial

- total

- ▣ every instance of a super-class is also an instance of a (direct) sub-class children

- partial

- ▣ otherwise



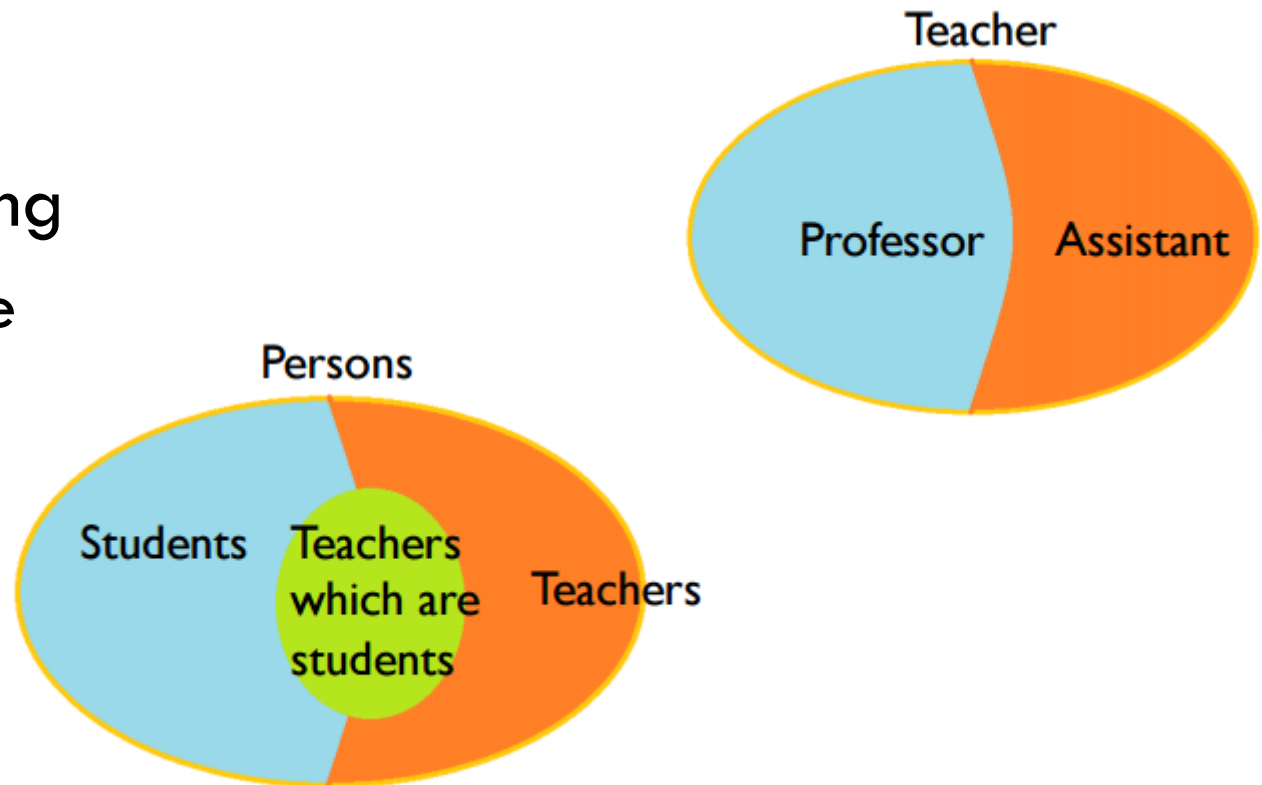
exclusive vs overlapping

□ exclusive

- ▣ no instance of the super-class belongs to more than one sub-class

□ overlapping

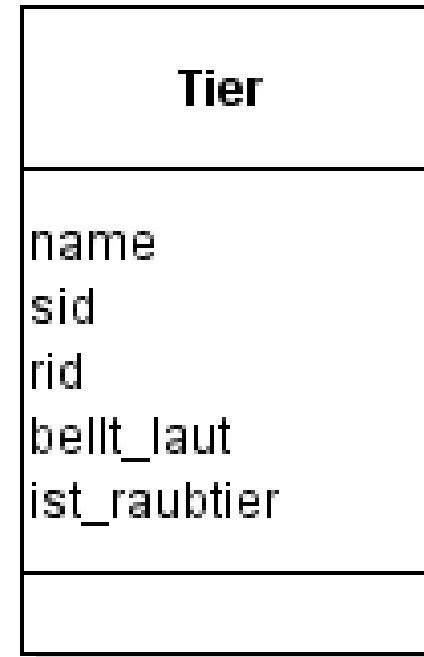
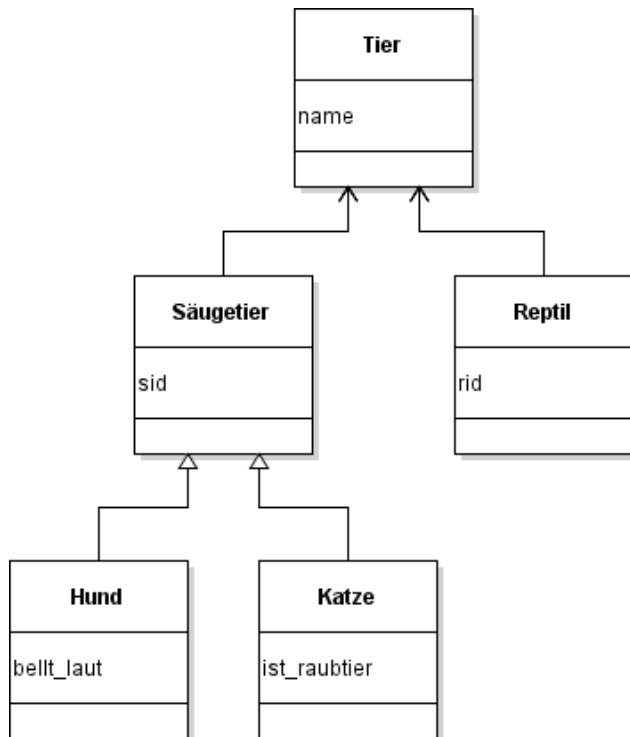
- ▣ otherwise



Flattening(1 / 3)

□ Ceiling

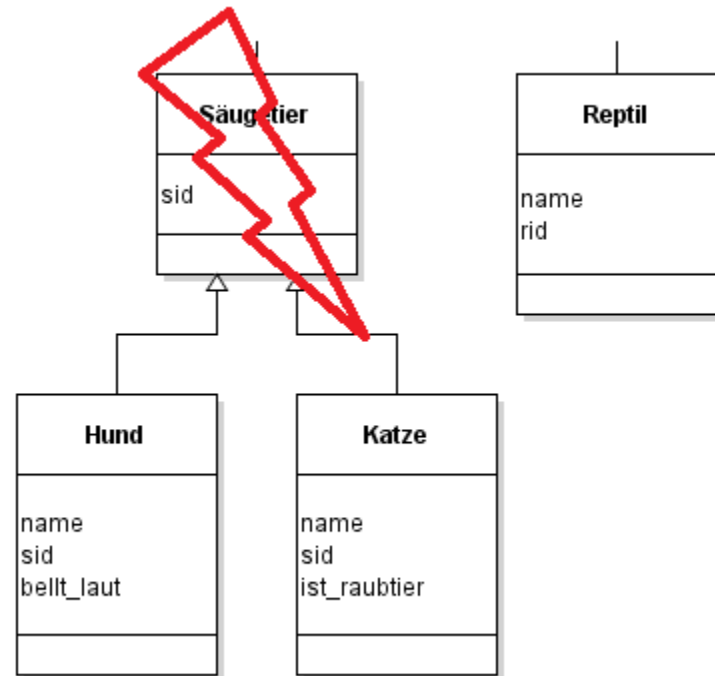
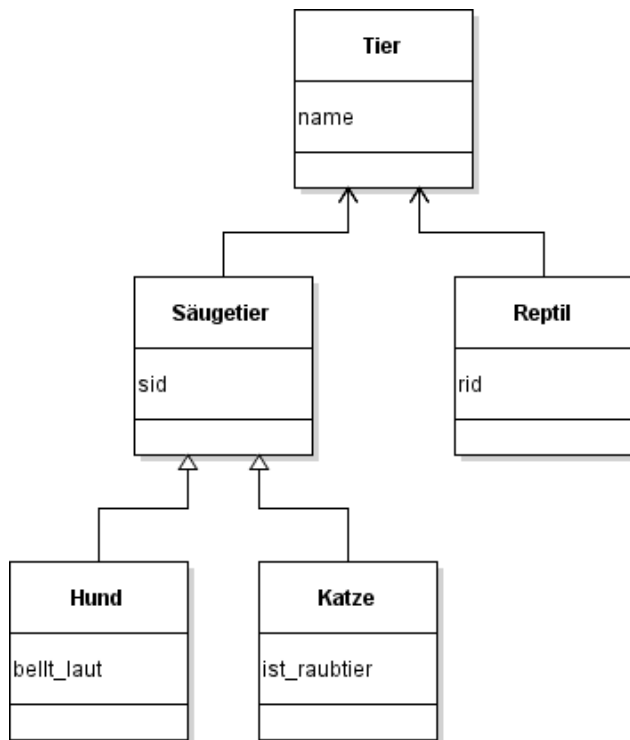
- nur Superklasse
- hat alle Attribute von Subclassen



Flattening(2/3)

□ Floor

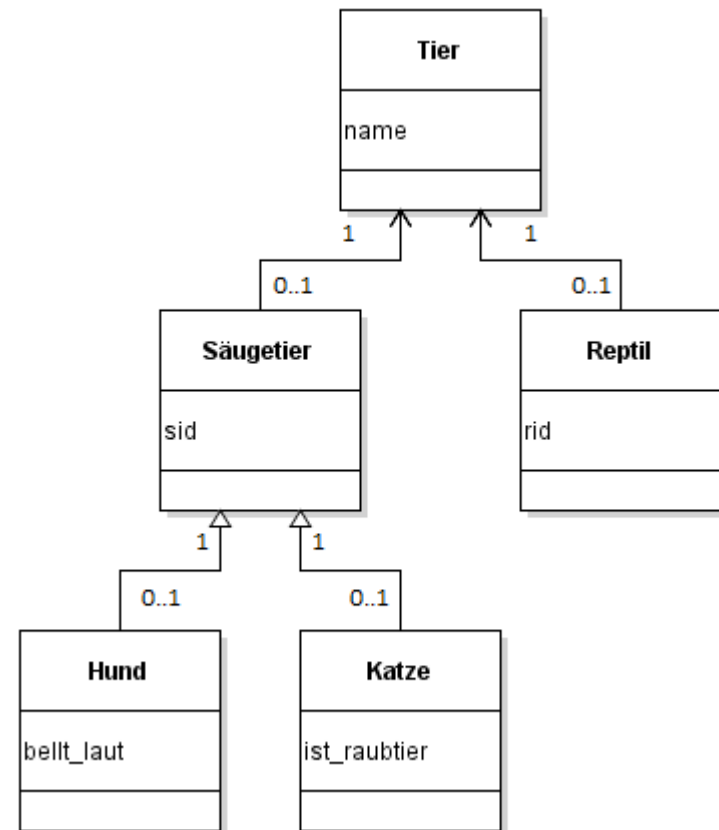
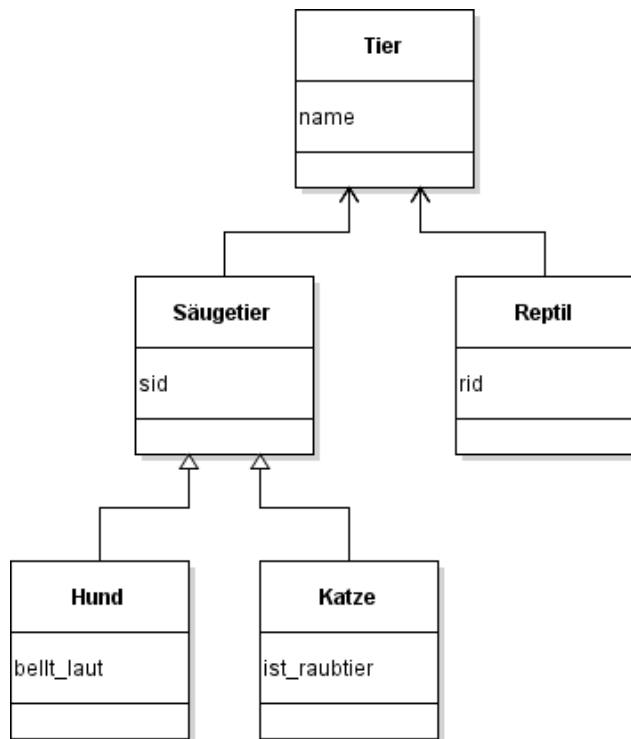
- nur Klassen die Blätter im generalization hierarchy tree sind



Flattening(3/3)

□ Cohesion

- each generalization is represented as 1:1 relation



Which Flattening Strategy?

1. Two operation sets

- ▣ S1 set of operations, which access attributes of the super-class
- ▣ S2 set of operations, which access attributes of super-class and one sub-class

2. Calculate access counts for S1 and S2

3. Decide

if S2 dominates → floor

else analyse data manipulation operations

if domination of operations that ..

 ..access attributes of both super- and sub-class →
ceiling

 ..access attributes of either super- or sub-class →
cohesion

Exercise 5

- What is vertical partitioning, what is horizontal partitioning? Explain it with an example of your own.
- Why might partitioning be necessary?
- What do you have to consider before partitioning – how do you decide?

Vertical partitioning(1 / 2)

- split class vertically
- new classes have different set of attributes
- needs join operation to retrieve original set of instances

Horizontal partitioning

- split class horizontally
- new classes have same set of attributes
- multiplication of original associations required
- needs union operation to retrieve original set of instances

vertical / horizontal example

horizontal

ID	Name	Age	Address
1	Lukas	23	Street 21
2	Dominic	24	Address 54
3	Bob	25	Str 19
4	Alice	26	Way 46
5	Eve	27	Abc 39

vertical

ID	Name	Age	Address
1	Lukas	23	Street 21
2	Dominic	24	Address 54
3	Bob	25	Str 19

ID	Name	Age	Address
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why partitioning?

- horizontal partitioning
 - ▣ many operations on different sets of instances
- vertical partitioning
 - ▣ many operations on different sets of attributes
- split huge attributes (BLOBs)
- security aspects
- reduce networking traffic in distributed databases

consider before partitioning

- which sets of instances are in use?
- which sets of attributes are in use?
- change programmatically access to db