

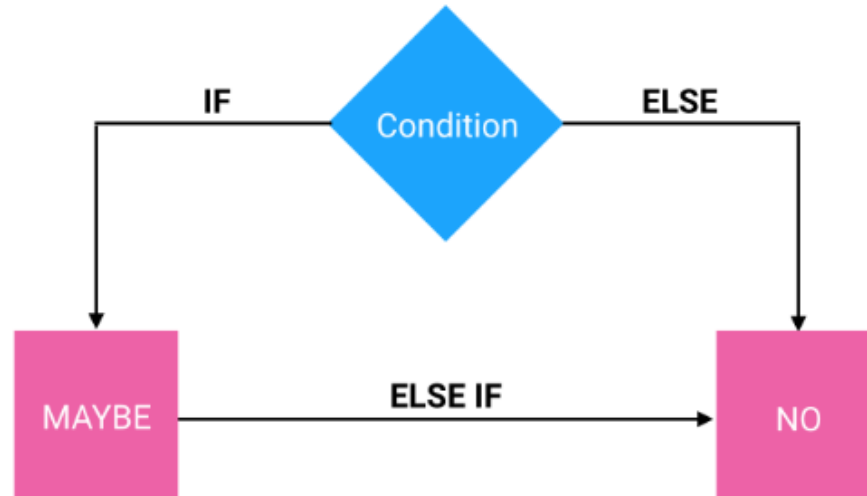
# Java Basic for Tester

## *Java Flow Control*



- *Java if...else*
- *Java switch Statement*
- *Java for Loop*
- *Java for-each Loop*
- *Java while Loop*
- *Java break Statement*
- *Java continue Statement*

In computer programming, it's often desirable to execute a certain section of code based upon whether the specified condition is true or false (which is known only during the run time).



## Java if (if-then) Statement

In Java, the syntax of the **if-then** statement is:

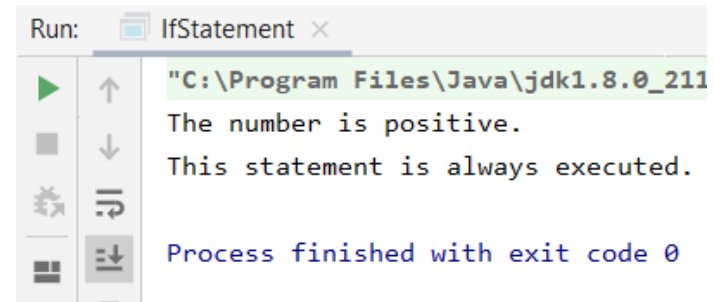
```
if (expression) {  
    // statements  
}
```

Here expression is a **boolean** expression. A boolean expression returns either **true** or **false**.

- if the expression is evaluated to **true**, statement(s) inside the body of **if** (statements inside parenthesis) are executed.
- if the expression is evaluated to **false**, statement(s) inside the body of **if** are skipped from execution.

## Java if (if-then) Statement

```
1 package JavaFlowControl;
2
3 public class IfStatement {
4     public static void main(String[] args) {
5
6         int number = 10;
7
8         // checks if number is greater than 0
9         if (number > 0) {
10             System.out.println("The number is positive.");
11         }
12         System.out.println("This statement is always executed.");
13     }
14 }
```



Run: IfStatement x

"C:\Program Files\Java\jdk1.8.0\_211

The number is positive.

This statement is always executed.

Process finished with exit code 0


## Java if...else (if-then-else) Statement

In Java, the syntax of the **if-then-else** statement is:

```
if (expression) {  
    // codes  
}  
else {  
    // some other code  
}
```


Expression is true.

```
int test = 5;  
  
if (test < 10)  
{  
    // body of if  
}  
else  
{  
    // body of else  
}
```



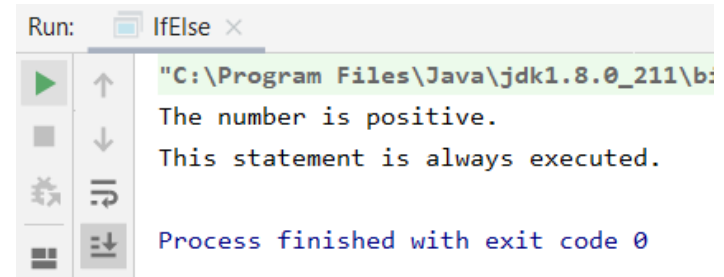
Expression is false.

```
int test = 5;  
  
if (test > 10)  
{  
    // body of if  
}  
else  
{  
    // body of else  
}
```



## Java if...else (if-then-else) Statement

```
1 package JavaFlowControl;
2
3 public class IfElse {
4     public static void main(String[] args) {
5         int number = 10;
6
7         // checks if number is greater than 0
8         if (number > 0) {
9             System.out.println("The number is positive.");
10        }
11        else {
12            System.out.println("The number is not positive.");
13        }
14
15        System.out.println("This statement is always executed.");
16    }
17 }
```



Run: IfElse x

"C:\Program Files\Java\jdk1.8.0\_211\bin\java.exe"

The number is positive.

This statement is always executed.

Process finished with exit code 0

## Java if..else..if Statement

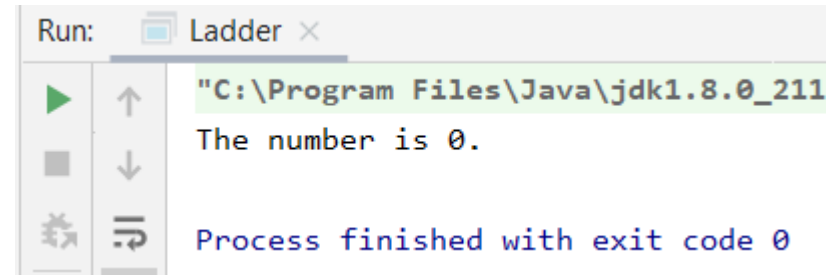
In Java, we have an **if...else...if** ladder, that can be used to execute one block of code among multiple other blocks.

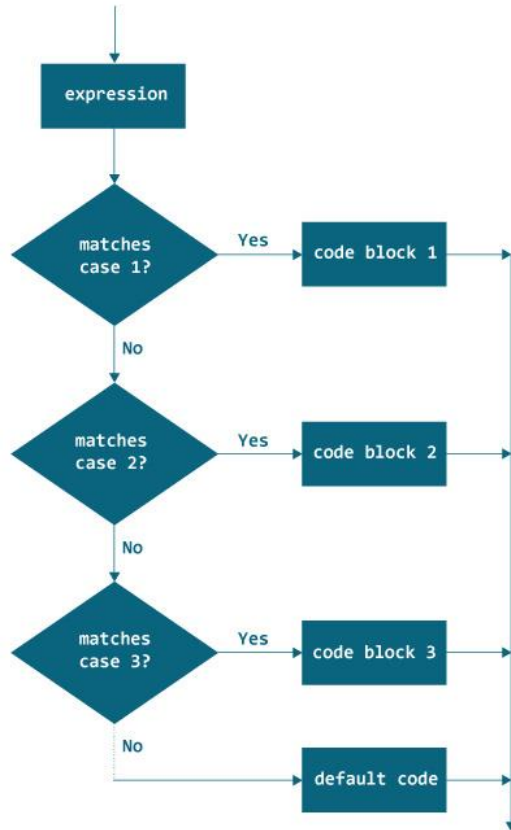
```
if (expression1) {  
    // codes  
}  
else if(expression2) {  
    // codes  
}.  
.  
else {  
    // codes  
}
```



## Java if..else..if Statement

```
1 package JavaFlowControl;
2
3 public class Ladder {
4     public static void main(String[] args) {
5
6         int number = 0;
7
8         // checks if number is greater than 0
9         if (number > 0) {
10             System.out.println("The number is positive.");
11         }
12
13         // checks if number is less than 0
14         else if (number < 0) {
15             System.out.println("The number is negative.");
16         }
17         else {
18             System.out.println("The number is 0.");
19         }
20     }
21 }
22
```





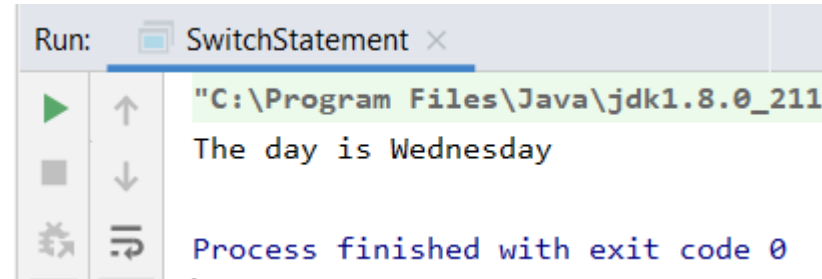
```
switch (variable/expression) {  
  case value1:  
    // statements of case1  
    break;  
  
  case value2:  
    // statements of case2  
    break;  
    .. . . .  
    .. . . .  
  default:  
    // default statements  
}
```

## The Java switch statement only works with

- Java Primitive data types: byte, short, char, and int
- Java Enumerated types
- Java String Class
- Java Wrapper Classes: Character, Byte, Short, and Integer.

# Java switch Statement

```
1 package JavaFlowControl;
2
3 public class SwitchStatement {
4     public static void main(String[] args) {
5         int week = 4;
6         String day;
7         // switch statement to check day
8         switch (week) {
9             case 1:
10                 day = "Sunday";
11                 break;
12             case 2:
13                 day = "Monday";
14                 break;
15             case 3:
16                 day = "Tuesday";
17                 break;
18             case 4:
19                 day = "Wednesday";
20                 break;
21             case 5:
22                 day = "Thursday";
23                 break;
24             default:
25                 day = "Invalid day";
26                 break;
27         }
28         System.out.println("The day is " + day);
29     }
30 }
```

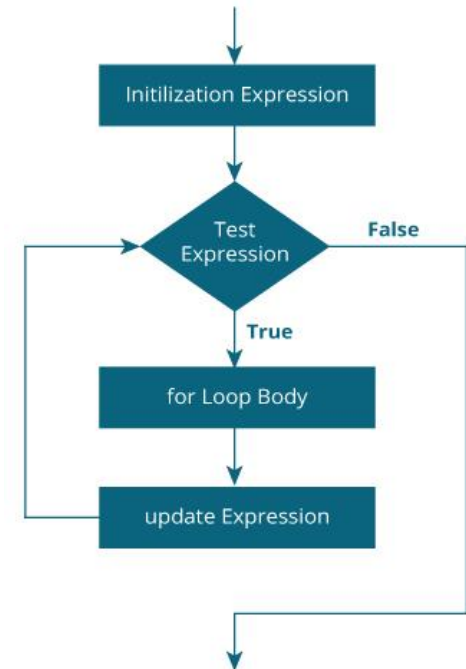


```
Run: SwitchStatement x
"C:\Program Files\Java\jdk1.8.0_211
The day is Wednesday
Process finished with exit code 0
```

In computer programming, loops are used to repeat a specific block of code until a certain condition is met (test expression is false).

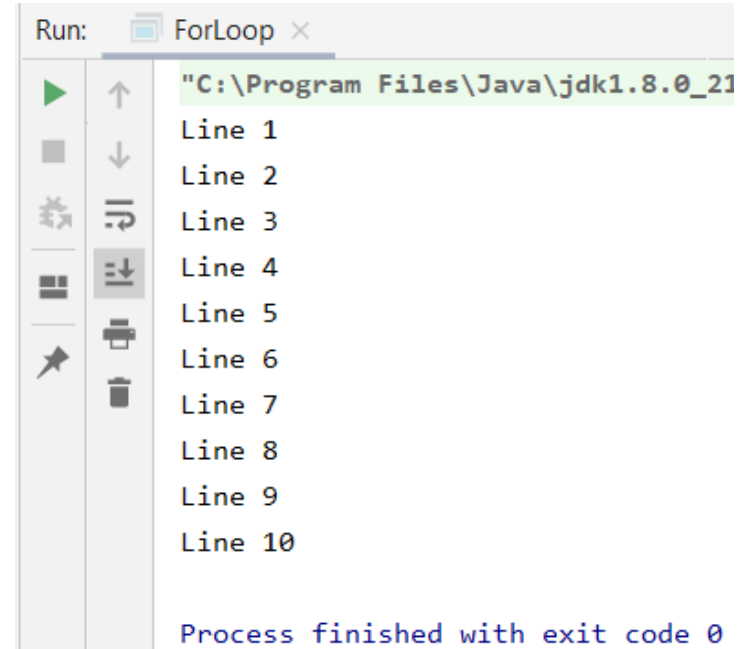
The syntax of **for loop** in Java is:

```
for (initialization; testExpression; update)
{
    // codes inside for loop's body
}
```



```
1 package JavaFlowControl;
2
3 public class ForLoop {
4     public static void main(String[] args) {
5
6         for (int i = 1; i <= 10; ++i) {
7             System.out.println("Line " + i);
8         }
9     }
10 }
```

- initialization expression: `int i = 1`.e
- test expression: `i <= 10`
- update expression: `++i`



Run: ForLoop x

"C:\Program Files\Java\jdk1.8.0\_21

Line 1  
Line 2  
Line 3  
Line 4  
Line 5  
Line 6  
Line 7  
Line 8  
Line 9  
Line 10

Process finished with exit code 0

```
class ForLoop {  
    public static void main(String[] args) {  
  
        char[] vowels = {'a', 'e', 'i', 'o', 'u'};  
  
        for (int i = 0; i < vowels.length; ++ i) {  
            System.out.println(vowels[i]);  
        }  
    }  
}
```

```
class AssignmentOperator {  
    public static void main(String[] args) {  
  
        char[] vowels = {'a', 'e', 'i', 'o', 'u'};  
  
        for (char item: vowels) {  
            System.out.println(item);  
        }  
    }  
}
```

The syntax of **for each loop** in Java is:

```
for(data_type item : collections) {  
    ...  
}
```

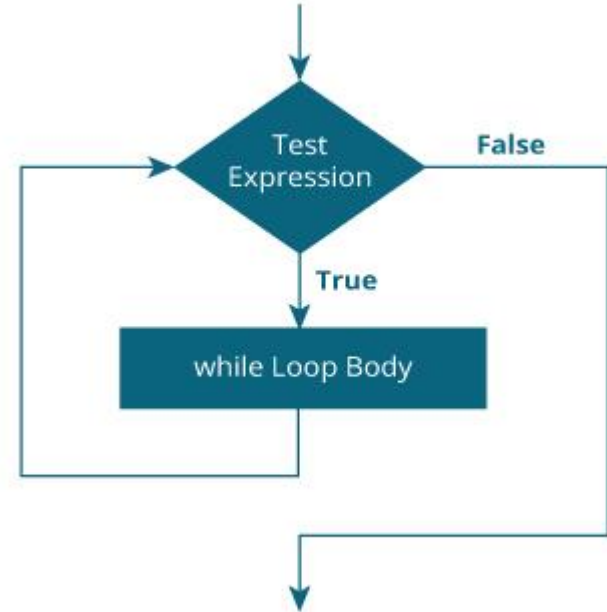
- **collection** - a collection or array that you have to loop through.
- **item** - a single item from the collections.



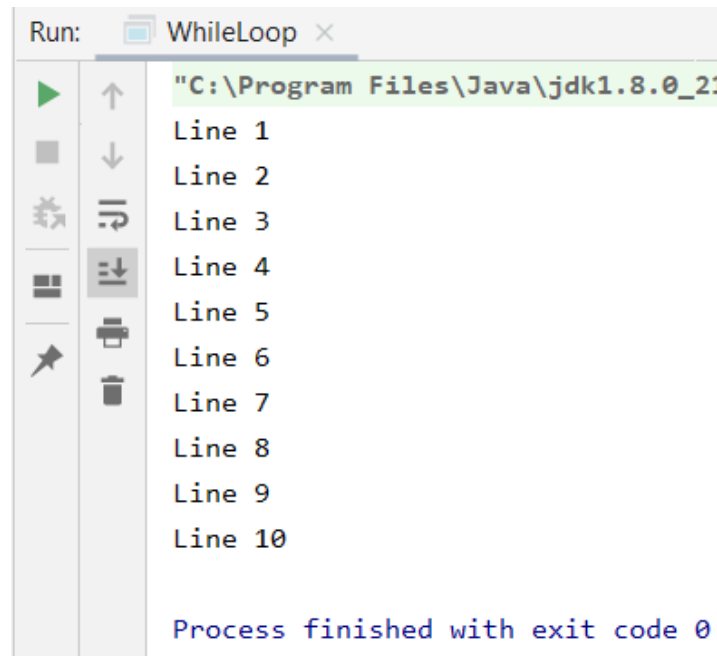
## Java while Loop

The syntax of **while** loop in Java is:

```
while (testExpression) {  
    // codes inside the body of while loop  
}
```



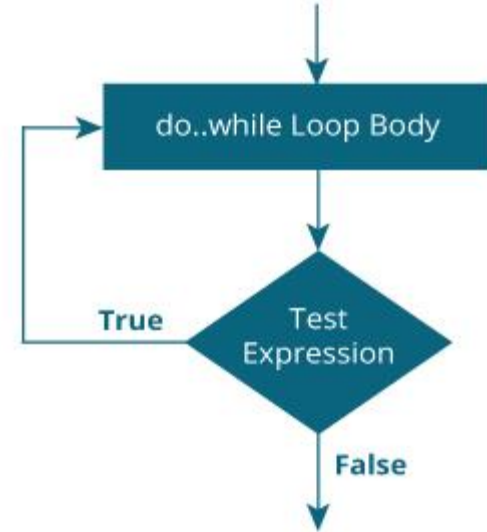
```
1 package JavaFlowControl;
2
3 public class WhileLoop {
4     public static void main(String[] args) {
5
6         int i = 1;
7
8         while (i <= 10) {
9             System.out.println("Line " + i);
10            ++i;
11        }
12    }
13 }
```



## Java do...while Loop

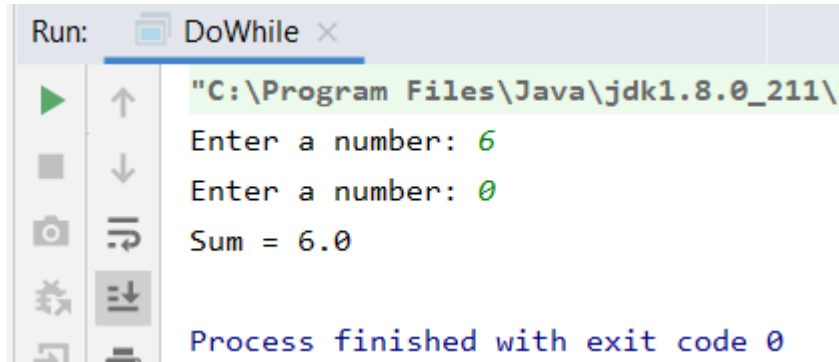
The syntax of the do...while loop.

```
do {  
    // codes inside body of do while loop  
} while (testExpression);
```



## Java do...while Loop

```
1 package JavaFlowControl;
2
3 import java.util.Scanner;
4
5 public class DoWhile {
6     public static void main(String[] args) {
7
8         Double number, sum = 0.0;
9         // creates an object of Scanner class
10        Scanner input = new Scanner(System.in);
11
12        do {
13
14            // takes input from the user
15            System.out.print("Enter a number: ");
16            number = input.nextDouble();
17            sum += number;
18        } while (number != 0.0); // test expression
19
20        System.out.println("Sum = " + sum);
21    }
22 }
```

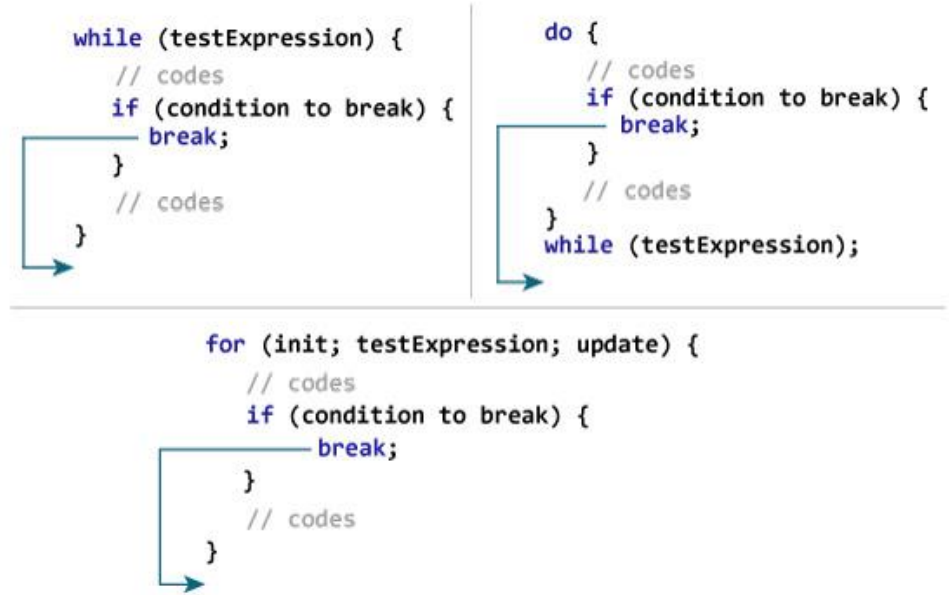


Run: DoWhile x

"C:\Program Files\Java\jdk1.8.0\_211\  
Enter a number: 6  
Enter a number: 0  
Sum = 6.0  
Process finished with exit code 0

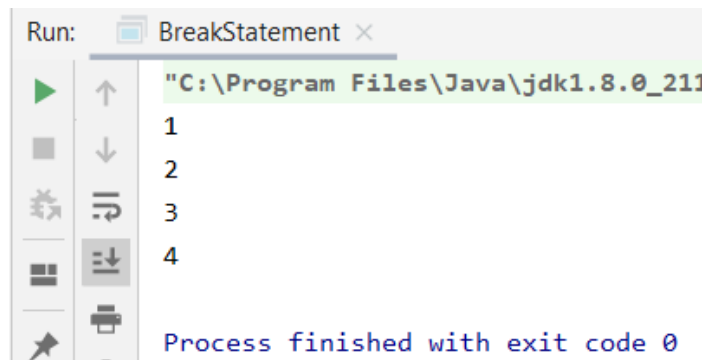
While working with loops, it is sometimes desirable to skip some statements inside the loop or terminate the loop immediately without checking the test expression.

The **break statement** in Java terminates the loop immediately, and the control of the program moves to the next statement following the loop.



# Java break Statement

```
1 package JavaFlowControl;
2
3 public class BreakStatement {
4     public static void main(String[] args) {
5
6         // for Loop
7         for (int i = 1; i <= 10; ++i) {
8
9             // if the value of i is 5 the loop terminates
10            if (i == 5) {
11                break;
12            }
13            System.out.println(i);
14        }
15    }
16 }
```

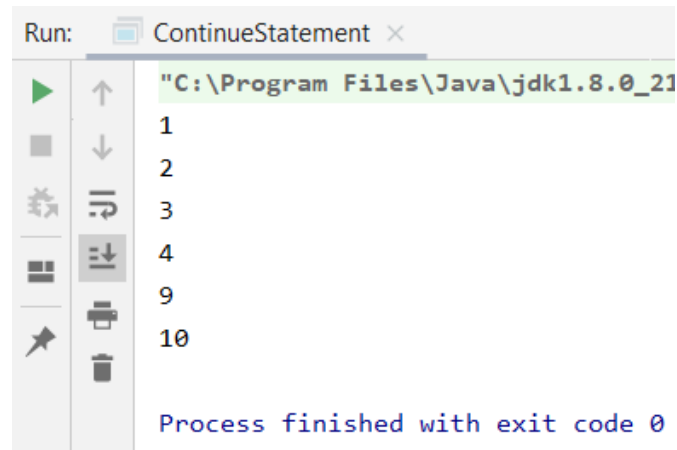


The continue statement in Java skips the current iteration of a loop (for, while, do...while, etc) and the control of the program moves to the end of the loop. And, the test expression of a loop is evaluated.



# Java continue Statement

```
1 package JavaFlowControl;
2
3 public class ContinueStatement {
4     public static void main(String[] args) {
5
6         // for loop
7         for (int i = 1; i <= 10; ++i) {
8
9             // if value of i is between 4 and 9, continue is executed
10            if (i > 4 && i < 9) {
11                continue;
12            }
13            System.out.println(i);
14        }
15    }
16 }
```





# Thank you

