

Angular Custom Libraries

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About me...

- Owned by <u>Lukka the Husky</u>
- Live and work in Colorado
- Developer since 1998
- Love tacos...
- Fly Fishing
- Saxophone...Smooth Jazz





What is a Library?

An Angular library is just a collection of things that can be consumed by multiple projects.



Angular CLI

A magical tool to create things Angular...



Why are they so useful?

Sharing and reusing code
- many benefits.





Do you know...?

What does the @angular/cli give us?

npm install -g @angular/cli



```
[user@buildmotion-pro ~ % ng --version]
Angular CLI: 11.2.14
Node: 16.9.1
OS: darwin x64
Angular:
Ivy Workspace:
Package
                              Version
@angular-devkit/architect
                              0.1102.14 (cli-only)
@angular-devkit/core
                             11.2.14 (cli-only)
```

11.2.14 (cli-only)

@schematics/angular11.2.14 (cli-only)@schematics/update0.1102.14 (cli-only)

user@buildmotion-pro ~ % ng new some-name-here

@angular-devkit/schematics

Do you know...?

What does the ng new CLI command give us?

ng new some-name-here



Angular Version 6 gave us the *Workspace*?

May the 4th (2018) be with you.





```
{} angular.json > ...
       Matt Vaughn, 3 hours ago | 2 authors (Matt Vaughn and others)
  1
         "$schema": "./node_modules/@angular/cli/lib/config/schema.json",
         "version": 1.
         "newProjectRoot": "projects",
         "projects": {
           "errorHandler": {
             "projectType": "library",
             "root": "projects/error-handler",
             "sourceRoot": "projects/error-handler/src",
 10
             "prefix": "lib",
 11
             "architect": {--
 44
           "portal": {
 46
 47
             "projectType": "application",
 48
             "schematics": { --
 52
             },
 53
             "root": "projects/portal",
             "sourceRoot": "projects/portal/src",
 54
             "prefix": "app",
56
             "architect": {--
164
165
166
167
         "defaultProject": "errorHandler"
168
```

What do we get with an Angular Workspace?

- Multiple projects within the same development environment.
 - Monorepo
- New project type: library
- Updated folder structure (code organization)



```
user@buildmotion-pro ~ % ng new some-name-here -d
? Do you want to enforce stricter type checking and stricter bundle budgets in the workspace?
This setting helps improve maintainability and catch bugs ahead of time.
[ For more information, see https://angular.io/strict Yes
[? Would you like to add Angular routing? Yes
]? Which stylesheet format would you like to use? SCSS [ https://sass-lang.com/documentation/syntax;
```

CREATE some-name-here/README.md (1022 bytes)
CREATE some-name-here/.editorconfig (274 bytes)
CREATE some-name-here/.gitignore (631 bytes)
CREATE some-name-here/angular.json (3769 bytes)
CREATE some-name-here/package.json (1215 bytes)

CREATE some-name-here/tsconfig.json (783 bytes)
CREATE some-name-here/tslint.json (3185 bytes)
CREATE some-name-here/.browserslistrc (703 bytes)
CREATE some-name-here/karma.conf.js (1431 bytes)
CREATE some-name-here/tsconfig.app.json (287 bytes)
CREATE some-name-here/tsconfig.spec.json (333 bytes)

CREATE some-name-here/src/favicon.ico (948 bytes)
CREATE some-name-here/src/index.html (298 bytes)
CREATE some-name-here/src/main.ts (372 bytes)
CREATE some-name-here/src/polyfills.ts (2830 bytes)
CREATE some-name-here/src/styles.scss (80 bytes)
CREATE some-name-here/src/test.ts (753 bytes)
CREATE some-name-here/src/assets/.gitkeep (0 bytes)

CREATE some-name-here/src/app/app.module.ts (393 bytes)
CREATE some-name-here/src/app/app.component.scss (0 bytes)
CREATE some-name-here/src/app/app.component.html (24955 bytes)

CREATE some-name-here/e2e/tsconfig.json (274 bytes)
CREATE some-name-here/e2e/src/app.e2e-spec.ts (665 bytes)

angular.json

·

CREATE some-name-here/src/assets/.gitkeep (0 bytes)
CREATE some-name-here/src/environments/environment.prod.ts (51 bytes)
CREATE some-name-here/src/environments/environment.ts (662 bytes)

src

CREATE some-name-here/src/app/app-routing.module.ts (245 bytes)
CREATE some-name-here/src/app/app.module.ts (393 bytes)

CREATE some-name-here/src/app/app.component.spec.ts (1081 bytes)
CREATE some-name-here/src/app/app.component.ts (219 bytes)
CREATE some-name-here/e2e/protractor.conf.js (904 bytes)

CREATE some-name-here/e2e/src/app.po.ts (274 bytes)

NOTE: The "dryRun" flag means no changes were made.

hanges were made.

[user@buildmotion-pro ~ % ng new some-name-here --create-application=false -d
? Do you want to enforce stricter type checking and stricter bundle budgets in the workspace?
 This setting helps improve maintainability and catch bugs ahead of time.
[For more information, see https://angular.io/strict Yes
CREATE some-name-here/README.md (1022 bytes)
CREATE some-name-here/.editorconfig (274 bytes)
CREATE some-name-here/.gitignore (631 bytes)
CREATE some-name-here/angular.json (139 bytes)
CREATE some-name-here/package.json (1143 bytes)

CREATE some-name-here/tsconfig.json (783 bytes)
CREATE some-name-here/tslint.json (2992 bytes)

NOTE: The "dryRun" flag means no changes were made.

[ng new] Recap

Creates a Workspace for multi-project environment. New [library] project





Angular CLI

How to create new library projects....



Do you know...?

What does the ng g library CLI command give us?

ng generate library some-library-name --dry-run



New library project output:

NOTE: The "dryRun" flag means no changes were made.

```
CREATE projects/some-library-name/README.md (1066 bytes)
                                                                  CLI
CREATE projects/some-library-name/karma.conf.js (1438 bytes)
CREATE projects/some-library-name/ng-package.json (166 bytes)
CREATE projects/some-library-name/package.json (198 bytes)
CREATE projects/some-library-name/tsconfig.lib.json (540 bytes)
CREATE projects/some-library-name/tsconfig.lib.prod.json (230 bytes)
CREATE projects/some-library-name/tsconfig.spec.json (309 bytes)
CREATE projects/some-library-name/tslint.jsom (247 bytes) projects/some-library-name/src/public-api.ts (199 bytes)
CREATE projects/some-library-name/src/test.ts (781 bytes)
CREATE projects/some-library-name/src/lib/some-library-name.module.ts (289 bytes)
CREATE projects/some-library-name/src/lib/some-library-name.component.spec.ts (691 bytes)
CREATE projects/some-library-name/src/lib/some-library-name.component.ts (296 bytes)
CREATE projects/some-library-name/src/lib/some-library-name.service.spec.ts (404 bytes)
CREATE projects/some-library-name/src/lib/some-library-name.service.ts (144 bytes)
UPDATE angular.json (6617 bytes)
UPDATE tsconfig.json (1034 bytes)
                                                      updates files
```

[user@buildmotion-pro angular-workspace % ng generate library some-library-name --dry-run

tsconfig.

```
You, 2 minutes ago | 2 authors (matt and others)
        To learn more about this file see: https://angular.
       "compileOnSave": false,
       "compilerOptions": {
                                   Imports mapper
         "baseUrl": "./",
          "outDir": "./dist/out-tsc",
          "forceConsistentCasingInFileNames": true,
          "paths":
            "error-handler": [
10
              "dist/error-handler/error-handler",
                                                 from
              "dist/error-handler"
11
12
                                              locations
            "some-library-name":
13
              "dist/some-library-name/some-library-name",
14
              "dist/some-library-name"
15
16
17
```

tsconfig.json > { } compilerOptions

Building Libraries

Make some use out of the dist folder.



Do you know...?

What does the ng build errorHandler CLI command give us?



The ng-packagr applies the Angular Package Format to the library.

```
"projects": {
  "errorHandler": {
                                   non-Angular package
    "projectType": "library",
   "root": "projects/error-handler", by David Herges
    "sourceRoot": "projects/error-handler/src",
    "prefix": "lib",
    "architect": {
      ng run errorHandler:build
      "build": {
        "builder": "@angular-devkit/build-angular:ng-packagr",
        "options": {
          "tsConfig": "projects/error-handler/tsconfig.lib.json",
          "project": "projects/error-handler/ng-package.json"
        "configurations": {
          ng run errorHandler:build:production
          "production": { --
                          Angular Package Format
      ng run errorHandler:test
```

"test": {--

},

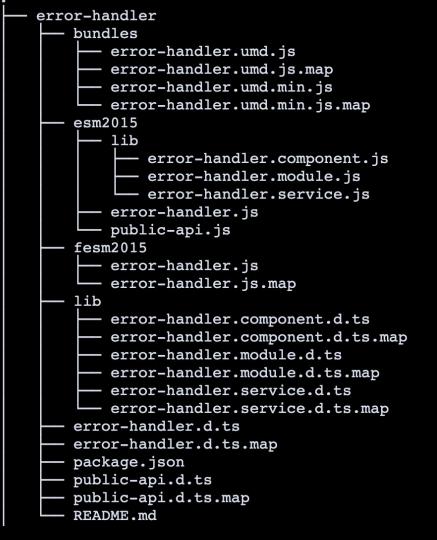
user@buildmotion-pro angular-workspace % ng build errorHandler Building Angular Package ***********************************	
Building entry point 'error-handler'	Angular compiler
<pre>Compiling TypeScript sources through NGC Bundling to FESM2015(node:51338) [DEP0148] DeprecationWarning: Use odule resolution of the package at /Users/user/work/github/ijs-custom ckage.json. Update this package.json to use a subpath pattern like "./*". (Use `nodetrace-deprecation` to show where the warning was cre > Bundling to FESM2015 > Bundling to UMD > Minifying UMD bundle > Writing package metadata i Built error-handler</pre>	-angular-libraries/angular-workspa
Built Angular Package - from: /Users/user/work/github/ijs-custom-angular-libraries/angular - to: /Users/user/work/github/ijs-custom-angular-libraries/angular	

Do you know...?

Where does the ng build errorHandler CLI command put our package?



Package output in the [dist] folder.



The library output [dist] package.json file:

```
dist > error-handler > {} package.json > ...
         "name": "error-handler",
                                                       Require manual install
         "version": "0.0.1",
         "peerDependencies": -{-
          "@angular/common": "^11.2.14",
          "@angular/core": "^11.2.14"
  6
                                                    Indicates dependencies that
         "dependencies": {
                                                   will be installed automatically.
          "tslib": "^2.0.0"
 10
         "main": "bundles/error-handler.umd.js",
 11
                                                      Entry points for different module
 12
         "module": "fesm2015/error-handler.js",
                                                           loaders for the package.
         "es2015": "fesm2015/error-handler.js",
 13
         "esm2015": "esm2015/error-handler.js",
 14
 15
         "fesm2015": "fesm2015/error-handler.js",
         "typings": "error-handler.d.ts",
 16
         "sideEffects": false,
 17
         > Debug
         "scripts": {
 18
          "prepublishOnly": "node --eval \"console.error('ERROR: Trying to publish a package that
 19
 20
 21
```

The public-api exports the public members of the library.

```
dist > error-handler > TS public-api.d.ts

1    export * from './lib/error-handler.service';

2    export * from './lib/error-handler.component';

3    export * from './lib/error-handler.module';

4    //# sourceMappingURL=public-api.d.ts.map
```

CLI command recap...?

The CLI simplifies our workflow, right?

```
ng new angular-workspace --create-application-false
ng generate library error-handler
ng build errorHandler
```



Use the Library

How to use a new library project....



ErrorHandlerService in the Library

```
You, seconds ago | 3 authors (Matt Vaughn and others)
      import { ErrorHandler, Injectable } from '@angular/core';
 2
      You, seconds ago | 3 authors (Matt Vaughn and others)
 3
      @Injectable({
        providedIn: 'root'
      })
 5
      export class ErrorHandlerService implements ErrorHandler {
 6
 8
        constructor(
              FIXME: consider injecting a logging service here; AN OPP FOR ANOTHER LIBRARY PROJECT! :)
10
11
12
        handleError(error: any): void {
          console. error(`ErrorHandlerService: ${error}`); // really? you'll want to do much more than this, ri
13
14
             FIXME: USE A LOGGING SERVICE TO SEND THE INFORMATION HOME...KNOW AND UNDERSTAND THE HEALTH OF THE A
15
16
17
```

Do you know...?

How do we use the library in our application?



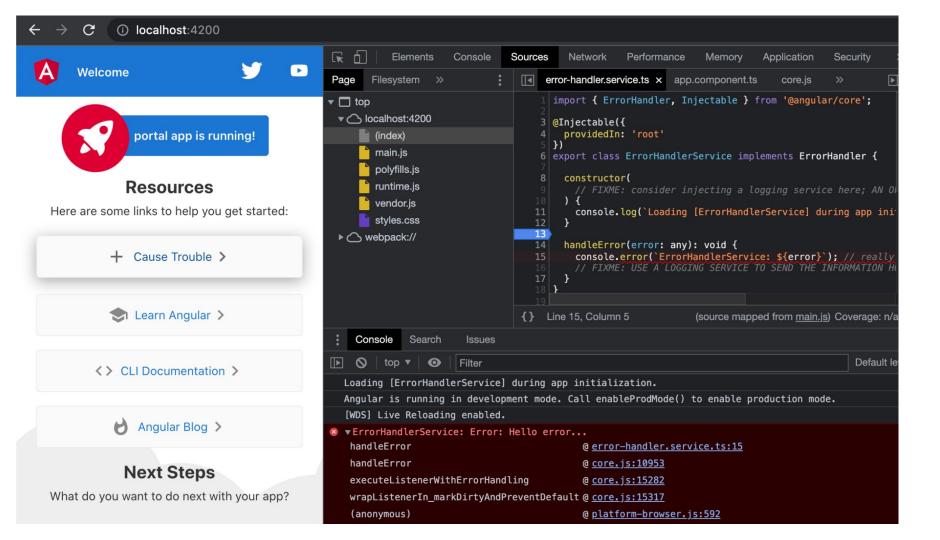
Import the service using the library name (tsconfig|paths)

```
projects > portal > src > app > TS app.module.ts > ...
       import { ErrorHandler, NgModule } from '@angular/core';
       import { BrowserModule } from '@angular/platform-browser';
       import { AppRoutingModule } from './app-routing.module';
       import { AppComponent } from './app.component';
  6
       import { ErrorHandlerService } from 'error-handler'
       Matt Vaughn, 7 hours ago | 1 author (Matt Vaughn)
       @NgModule({
         declarations: [
 10
 11
           AppComponent
 12
 13
         imports: [
           BrowserModule,
 14
 15
           AppRoutingModule
         providers: [
 17
             provide: ErrorHandler,
 19
             useClass: ErrorHandlerService
 20
 21
         bootstrap: [AppComponent]
 23
 24
       })
 25
       export class AppModule { }
 26
```

Library Demo

Inject the Library Service into the app...





Angular Library Types

Different flavors...kind of like ice-cream



Different libraries for different reasons...

- UI Components
- Cross-Cutting Concerns
- UI Feature(s)
- Domain Service
- Frameworks
- Validators



Identify Library Candidates

Be on the lookout for potential library candidates.



Do you see any potential candidates...

- Code with similarities scattered throughout the codebase
 - Refactor to a single location
 - Isolate the code single-source of truth
 - Determine the variations and refactor
- Multiple applications have similar needs (e.g., cross-cutting concerns)
 - Logging, security, error-handling, configuration, etc.
- Shared UI feature across different applications



Publishing a Library

Sharing is caring.



Did you know...?

Need to modify

angularCompilerOptions in the

library's tsconfig file?

"compilationMode": "partial"



Publishing to NPM

- 1. create an account https://npmjs.com
- 2. create and build your library (i.e., package)
- 3. go to the dist folder and login: npm login
- 4. use the npm publish command to publish the package



@angular/core: package.json

- version
- description
- author
- license
- repository

```
"name": "@angular/core",
"version": "0.0.0-PLACEHOLDER",
"description": "Angular - the core framework",
"author": "angular",
"license": "MIT",
"engines": {
 "node": "^12.14.1 || >=14.0.0"
"dependencies": {
 "tslib": "^2.3.0"
"peerDependencies": {
 "rxjs": "^6.5.3 || ^7.0.0",
 "zone.js": "~0.11.4"
"repository": {
 "type": "git",
 "url": "https://github.com/angular/angular.git",
 "directory": "packages/core"
"ng-update": {
```

Library Versioning

Semantic version...



Did you know...?

You can use npm to version your package:

- npm version patch
- npm version minor
- npm version major



Code Organization Strategies

With Libraries....



Opportunities for code organization...

- Monorepo: many projects, one repository
 - Developer workflow (efficient and effective)
 - No publish libraries
- Single implementations of common code
 - Well-tested, verified, higher quality
- Layered Architecture
 - UI/UX feature libraries
 - Domain libraries



Angular Library Resources

More information....



More about Angular libraries...?

- Contributing packages to the registry npmjs.com
- The Best Way To Architect Your Angular Libraries by Tomas Trajan
- Publish to NPM npmjs.com
- Nrwl.io provides the Nx Workspace at Nx.dev
 - Advanced Workspace for Angular application and library projects
 - NestJS (backend)



More Angular Library

Information....



Free Guide with more details about Angular Libs...target publish date in November 2021.





Take code organization, sharing, and reuse to a whole new level. The new strategy for enterprise web applications.

Leverage the guidance from real-world Angular applications and team development.



Vers. 9 - 12



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