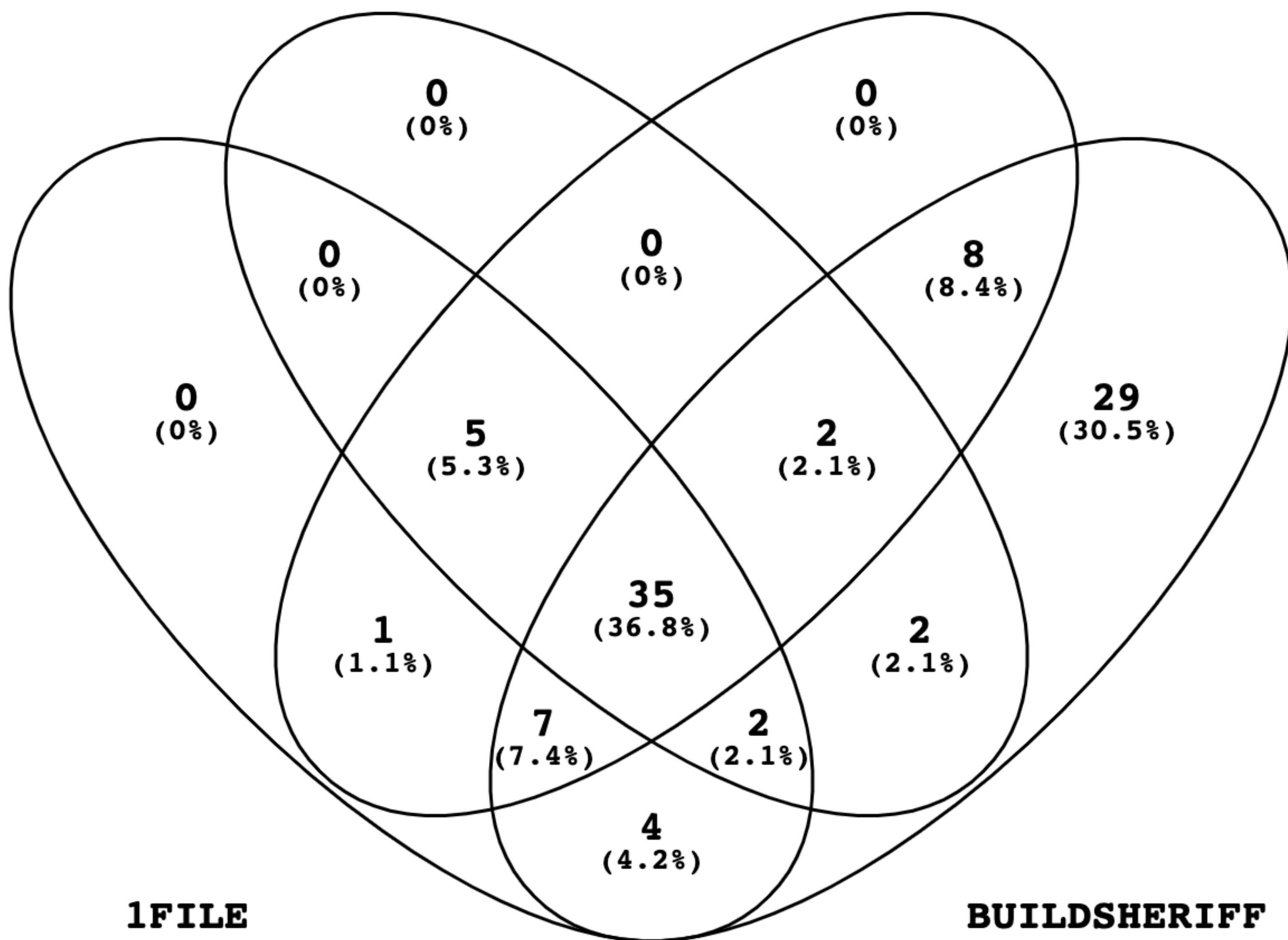


**1FRAME**

**REBUCKET**



**1FILE**

**BUILDSHERIFF**