

Mapping

<b>REVISION HISTORY</b>
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NUMBER	DATE	DESCRIPTION	NAME

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# Chapter 1

## Introduction

The goal of the meta-model-to-be is to keep traces of transformations done on a model before applying some analysis or simulations and then be able to interpret back on original model the result.

The simpler solution would be a kind of map, ie a tuple between an object of the original model (eg design) to the target model (eg analysis). While this shall work on some simple transformations, this is a well known problem in model-to-model (M2M) transformation community.

For instance, we shall have a look at

- trace mechanism of Kermeta (Falleri et al., 2006),
- trace mechanism of QVT,
- trace mechanism of ATL.

The global idea of those metamodels is to add a context to links. The context may, for instance, contain a link to rule that has produced it. One advantage is to provides error localization if target model is wrong. It also enables to adapt the back-interpretation of analysis result.

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## Chapter 2

# Requirements

- Trace from EResource to EResource so as to know source and target models.
- Provide a named context for each links so as to understand the origin of a target element, but also for analysis re-interpretation on original design.
- Have hierarchical links so as to make traces understandable on high level view. For instance, when splitting a Task we understand that it also means duplicating some WorkloadEvent for instance, and we do not want both to be at same level.

The root object of a mapping file will be ... a Mapping object with one source and one target each of Resource Artifact kind. It will also contain rules declarations used by the transformation. And finally comes the (sub)links from object to object, all via MappableArtefact.

## Chapter 3

# Mapping package

### 3.1 Overview

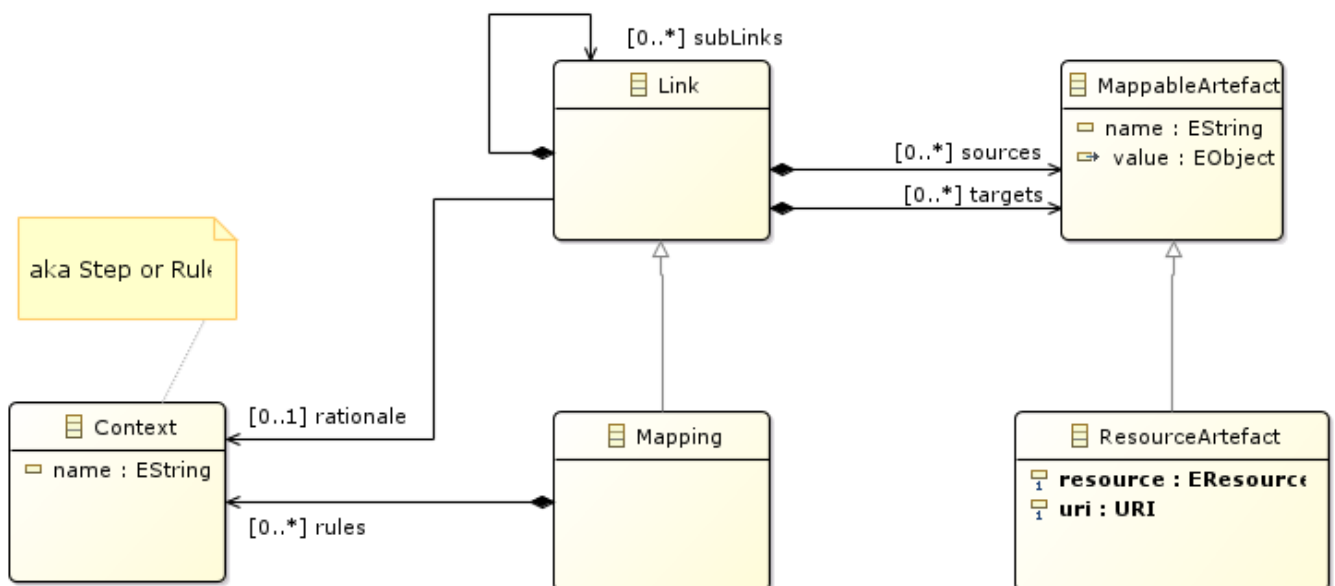


Figure 3.1: mapping-class-diagram-overview

### 3.2 Link classifier

A Link enable one to track transformation result from source to target models. A Link is kept because of a context, eg a step in multi-step rule, or a rule transformation.

#### 3.2.1 Specializations

- [Mapping](#) from [mapping](#)

### 3.2.2 Semantics

TODO: write a semantic

## 3.3 MappableArtefact classifier

A Mappable Artefact enables to identify objects that are part of a transformation.

### 3.3.1 Specializations

- [ResourceArtefact](#) from [mapping](#)

### 3.3.2 Attributes

- name: EString [0:1]

### 3.3.3 Semantics

TODO: write a semantic

## 3.4 Mapping classifier

This is the root object of a mapping file. It has at least one source and one target each of kind ResourceArtefact. It will also contain rules declarations used by the transformation (ie instance of Context).

### 3.4.1 Generalizations

- [Link](#) from [mapping](#)

### 3.4.2 Semantics

TODO: write a semantic

## 3.5 Context classifier

The context enables to declare rules or steps of a transformation.

### 3.5.1 Attributes

- name: EString [0:1]

### 3.5.2 Semantics

TODO: write a semantic

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## 3.6 ResourceArtefact classifier

TODO: write an overview

### 3.6.1 Generalizations

- [MappableArtefact](#) from [mapping](#)

### 3.6.2 Attributes

- resource: EResource [1:1]
- uri: URI [1:1]

### 3.6.3 Semantics

TODO: write a semantic

## 3.7 URI classifier

TODO: write an overview

See `org.eclipse.emf.common.util.URI`.

TODO: write a semantic

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## Chapter 4

# Bibliography

### 4.1 Bibliography

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