Programming Languages HW1

C++ Language Standard Questions

- 1. There are five kinds of tokens: identifiers, keywords, literals, operators, and other separators. Blanks, horizontal and vertical tabs, newlines, formfeeds, and comments (collectively, "white space") are ignored except as they serve to separate tokens [Page 21].
- 2. There are three kinds of selection statements described in 6.4 [Page 138]. Each choose a different flow of control:

```
if ( condition ) statementif ( condition ) statement else statementswitch ( condition ) statement
```

3. There are four kinds of iteration statements that specify looping described in 6.5 [Page 139]:

```
- while ( condition ) statement
- do statement while ( expression ) ;
- for ( for-init-statement conditionopt; expressionopt) statement
- for ( for-range-declaration : for-range-initializer ) statement
```

- 4. An example of dis-allowed function overloading are two function declarations that differ only in the return type [Page 300] (ex: two functions with the same name and parameters, but one returns a char and the other an int).
- 5. Two examples of features that work differently in C++ than in C are [Page 1232]:
- A large number of new keywords added to C++ that are not in C. This is a backwards compatibility issue since C code using these keywords as identifiers are not valid C++ programs.
- The type of a character literal is changed from int to char. This change disambiguates ints from chars, and allows for improved function overloading, but C code that is dependent on "sizeof('x') == sizeof(int)" will break.
- 6. The grammar fragment presented in section 2.13.4 (Floating literals) [Page 27] is:

In BNF, this grammar is: