

Strings (more detail)

String \equiv vector<char>

+ renaming of a few functions.

vector	String
v.size()	s.length()
v.push_back(x)	s += x;

Bracket notation (s[i]) works for strings too.

Exercise: Write a function that reverses a string given as input.
Reverse the string "in-place".

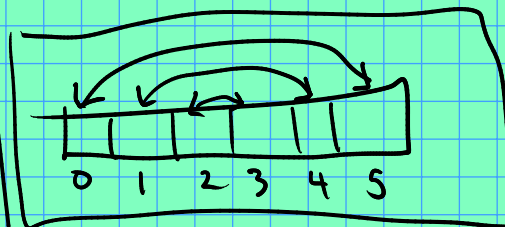
Simple not in-place solution:

```
void reverse(string& s)
{
    string temp;
    for (int i = s.length() - 1; i != -1; i--)
        temp += s[i];
    s = temp;
}
```

Works, but not "in-place". Requires

2x the memory of s.

In-place solut: on



void reverse (string & s)

```
{
    size_t len = s.length();
    for (size_t i = 0; i < len/2; i++) {
        // swap s[i] <math>\leftrightarrow</math> s[len-i-1]
        char temp = s[i];
        s[i] = s[len-1-i];
        s[len-1-i] = temp;
    }
}
```

0 \leftrightarrow 5

1 \leftrightarrow 4

2 \leftrightarrow 3

generally,

$i \leftrightarrow \text{len} - i - 1$.

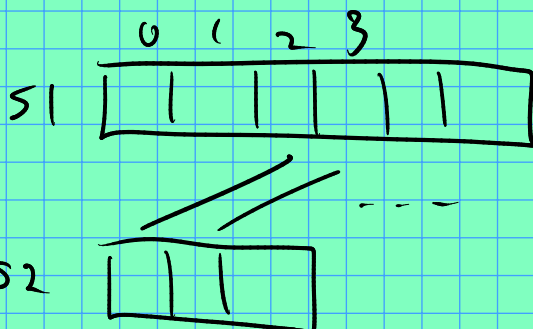
More challenging example: search for a substring.

Input: s1, s2. If s2 is a substring of s1, return the index of the first match.
Else return -1.

size_t substr (const string & s1, const string & s2)

```
{
    ;
}
```

Idea:



Idea: test for match @ all possible starting positions.

Possible starting positions:

0, 1, ..., (len1 - len2)

Outline:

```
for (i = 0; i < len1 - len2; i++) {  
    // check for match @ i  
    // is s2 = s1[i, i+1, ...] ?  
}
```