

Namespace csharp_test

Classes

[App](#)

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自動車を表す抽象クラス

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トラックを表すクラス

Class App

Namespace: [csharp_test](#)








Assembly: csharp_test.dll

```
public class App
```

Inheritance

[object](#)  ← App

Inherited Members

[object.ToString\(\)](#) , [object.Equals\(object\)](#) , [object.Equals\(object, object\)](#) ,
[object.ReferenceEquals\(object, object\)](#) , [object.GetHashCode\(\)](#) , [object.GetType\(\)](#) ,
[object.MemberwiseClone\(\)](#) 

Methods

Main(string[])

```
public static void Main(string[] args)
```

Parameters

args [string](#)  []

Class Car

Namespace: [csharp_test](#)

Assembly: csharp_test.dll

自動車を表す抽象クラス

```
public abstract class Car
```








Inheritance

[object](#)  ← Car

Derived

[PassengerCar](#), [Taxi](#), [Truck](#)

Inherited Members

[object.ToString\(\)](#) , [object.Equals\(object\)](#) , [object.Equals\(object, object\)](#) ,
[object.ReferenceEquals\(object, object\)](#) , [object.GetHashCode\(\)](#) , [object.GetType\(\)](#) ,
[object.MemberwiseClone\(\)](#) 

Constructors

Car(string, int, int)

```
public Car(string name, int displacement, int maxSpeed)
```

Parameters

name [string](#) 

displacement [int](#) 

maxSpeed [int](#) 

Properties

Displacement

```
public int Displacement { get; set; }
```

Property Value

[int](#)

MaxSpeed

```
public int MaxSpeed { get; set; }
```

Property Value

[int](#)

Name

```
public string Name { get; set; }
```

Property Value

[string](#)

Methods

Run()

```
public abstract void Run()
```

ShowInfo()

```
public void ShowInfo()
```

Class PassengerCar

Namespace: [csharp_test](#)

Assembly: csharp_test.dll








乗用車を表すクラス

```
public class PassengerCar : Car
```

Inheritance

[object](#)  ← [Car](#) ← PassengerCar

Inherited Members

[Car.Name](#) , [Car.Displacement](#) , [Car.MaxSpeed](#) , [Car.ShowInfo\(\)](#) , [object.ToString\(\)](#)  ,
[object.Equals\(object\)](#)  , [object.Equals\(object, object\)](#)  , [object.ReferenceEquals\(object, object\)](#)  ,
[object.GetHashCode\(\)](#)  , [object.GetType\(\)](#)  , [object.MemberwiseClone\(\)](#) 

Constructors

PassengerCar(string, int, int)

```
public PassengerCar(string name, int displacement, int maxSpeed)
```

Parameters

name [string](#) 

displacement [int](#) 

maxSpeed [int](#) 

Methods

Run()

```
public override void Run()
```


Class Taxi

Namespace: [csharp_test](#)

Assembly: csharp_test.dll








タクシークラス

```
public class Taxi : Car
```

Inheritance

[object](#)  ← [Car](#)  ← Taxi

Inherited Members

[Car.Name](#) , [Car.Displacement](#) , [Car.MaxSpeed](#) , [Car.ShowInfo\(\)](#) , [object.ToString\(\)](#)  ,
[object.Equals\(object\)](#)  , [object.Equals\(object, object\)](#)  , [object.ReferenceEquals\(object, object\)](#)  ,
[object.GetHashCode\(\)](#)  , [object.GetType\(\)](#)  , [object.MemberwiseClone\(\)](#) 

Constructors

Taxi(int, int, int, string)

```
public Taxi(int fare, int fee, int speed, string name)
```

Parameters

fare [int](#) 

fee [int](#) 

speed [int](#) 

name [string](#) 

Properties

Fare

```
public int Fare { get; set; }
```

Property Value

[int](#)

Fee

```
public int Fee { get; set; }
```

Property Value

[int](#)

Methods

Run()

```
public override void Run()
```


Class Truck

Namespace: [csharp_test](#)

Assembly: csharp_test.dll








トラックを表すクラス

```
public class Truck : Car
```

Inheritance

[object](#)  ← [Car](#) ← Truck

Inherited Members

[Car.Name](#) , [Car.Displacement](#) , [Car.MaxSpeed](#) , [Car.ShowInfo\(\)](#) , [object.ToString\(\)](#)  ,
[object.Equals\(object\)](#)  , [object.Equals\(object, object\)](#)  , [object.ReferenceEquals\(object, object\)](#)  ,
[object.GetHashCode\(\)](#)  , [object.GetType\(\)](#)  , [object.MemberwiseClone\(\)](#) 

Constructors

Truck()

```
public Truck()
```

Methods

Run()

```
public override void Run()
```