OLHA LATYSH (Yasenieva)

MANUAL QA ENGINEER

CONTACT

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- 🌐 linkedin.com
- 📍 Poltava, Ukraine (Remote)

HARD SKILLS

- WEB testing
- API testing
- Mobile apps (Games) testing
- Desktop apps (Games) testing
- Functional/Regression/E2E

Documentation: TestRail, JIRA, Confluence

Testing Tools: Chrome DevTools, Postman, Android Studio, Xcode, Charles Proxy, DynamoDB, Bamboo, SQL (basics)

Operating Systems: Windows, macOS, Android, iOS

SOFT SKILLS

- Teamwork
- Effective Communication
- Responsibility
- Emotional Intelligence
- Critical Thinking
- Public Speaking Skills
- Mentoring
- Time Management

LANGUAGES

- English: Intermediate
- Ukrainian: Native

PROFILE SUMMARY

Manual QA Engineer with 7 years of professional experience. For 4 years, focused on testing mobile games, ensuring high-quality user experiences through meticulous manual testing. Transitioned to web QA for the last 3 years, working on an internal company project aimed at optimizing marketing and sales campaigns within games. Expertise includes testing web platforms, managing documentation updates, and contributing to the integration of marketing tools for enhanced player engagement. Skilled in mentoring, cross-team collaboration, and maintaining high standards throughout the software development lifecycle and delivering high-quality results within Agile environments.

Worked my way up from junior to senior in the company.

WORK EXPERIENCE

G5 Entertainment   feb 2021 - dec 2023

Web QA Engineer

- Manual testing of web admin panel (UX/UI; API)
- Writing test documentation: within the project and for game projects that use the admin panel
- Controlling and maintaining the relevance of documentation
- Responsibility for major new features (during the SDLC)
- Preparing and conducting a webinar for the QA department
- Curating a new team member

G5 Entertainment   dec 2016 - jan 2021

QA Engineer

- Manual testing of mobile applications (mobile games)
- Writing test documentation within the game project in which you are involved (Checklists; Test cases; Bug reports)
- Controlling and maintaining the relevance test documentation
- Training of newbies (training of juniors during the probationary period)
- Responsibility for communication with the outsourced team of testers: setting tasks for iteration; maintaining the relevance of the information necessary for the performance of tasks; monitoring of established bug reports; monitoring of completed tasks.

EDUCATION

NATIONAL TECHNICAL UNIVERSITY "KHARKIV POLYTECHNICAL INSTITUTE"   sep 2010 - jun 2016

Master's degree "Ecology and environmental protection"
Bachelor's degree "Professional qualification: environmental manager"

2016	**SOURCE IT, KHARKIV**	"QA TESTING"
2024	**GENIUS.SPACE**	"QA ENGINEER" , "SOFT SKILLS",
	IT SKILLS	"БАЗОВИЙ SQL"
	CODE WITH MOSH	"COMPLETE SQL MASTERY"