Agent Based Modelling and Simulation
Session 06

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Summary

Summary of Practice Session

Examine Session 6 practice material:

1. Designing an experiment for parameter sweeping
2. Making sure other than parameter increments all other initial conditions are the same
3. Making sure that different random seeds are used for each run
4. Examine **main.c** on how to use current time to make sure that each run starts with a different random seed (See uncommented *srand(time(NULL))* line) .