

# The OpenVINO toolkit tutorial

Performance Optimization CV Winter Camp 2021

Eduard Zamaliev



# What we need

- Microsoft Visual Studio 2015/2017
- CMake
- The OpenVINO toolkit (contains OpenCV)
- Open Model Zoo
- Segmentation model (e.g. DeepLab V3)

# Build the project

```
cmake_minimum_required (VERSION 3.10)

project(blur_background_demo)

find_package(OpenCV REQUIRED)
add_definitions(-DUSE_OPENCV)
find_package(InferenceEngine 2.0 REQUIRED)

if(MSVC)
    add_definitions(-D_CRT_SECURE_NO_WARNINGS -DSCL_SECURE_NO_WARNINGS)
    add_compile_options(/wd4251 /wd4275 /wd4267 # disable some warnings
        /W3 # Specify the level of warnings to be generated by the compiler
        /EHsc) # Enable standard C++ stack unwinding, assume functions with extern "C" never throw
endif()

add_subdirectory(${OMZ_DEMO_DIR}/common/cpp/models models)
add_subdirectory(${OMZ_DEMO_DIR}/common/cpp/utils utils)
add_subdirectory(${OMZ_DEMO_DIR}/thirdparty/gflags gflags EXCLUDE_FROM_ALL)

add_executable(blur_background_demo blur_background_demo.cpp)

target_link_libraries(blur_background_demo ${OpenCV_LIBRARIES} ${InferenceEngine_LIBRARIES} models utils gflags)
```

# Build the project

## cmake\_minimum\_required (VERSION 3.10)

```
project(blur_background_demo)

find_package(OpenCV REQUIRED)
add_definitions(-DUSE_OPENCV)
find_package(InferenceEngine 2.0 REQUIRED)

if(MSVC)
    add_definitions(-D_CRT_SECURE_NO_WARNINGS -DSCL_SECURE_NO_WARNINGS)
    add_compile_options(/wd4251 /wd4275 /wd4267 # disable some warnings
                        /W3 # Specify the level of warnings to be generated by the compiler
                        /EHsc) # Enable standard C++ stack unwinding, assume functions with extern "C" never throw
endif()

add_subdirectory(${OMZ_DEMO_DIR}/common/cpp/models models)
add_subdirectory(${OMZ_DEMO_DIR}/common/cpp/utils utils)
add_subdirectory(${OMZ_DEMO_DIR}/thirdparty/gflags gflags EXCLUDE_FROM_ALL)

add_executable(blur_background_demo blur_background_demo.cpp)
target_link_libraries(blur_background_demo ${OpenCV_LIBRARIES} ${InferenceEngine_LIBRARIES} models utils gflags)
```

# Build the project

```
cmake_minimum_required (VERSION 3.10)
```

```
project(blur_background_demo)
```

```
find_package(OpenCV REQUIRED)
```

```
add_definitions(-DUSE_OPENCV)
```

```
find_package(InferenceEngine 2.0 REQUIRED)
```

```
if(MSVC)
```

```
    add_definitions(-D_CRT_SECURE_NO_WARNINGS -DSCL_SECURE_NO_WARNINGS)
```

```
    add_compile_options(/wd4251 /wd4275 /wd4267 # disable some warnings
```

```
        /W3 # Specify the level of warnings to be generated by the compiler
```

```
        /EHsc) # Enable standard C++ stack unwinding, assume functions with extern "C" never throw
```

```
endif()
```

```
add_subdirectory(${OMZ_DEMO_DIR}/common/cpp/models models)
```

```
add_subdirectory(${OMZ_DEMO_DIR}/common/cpp/utils utils)
```

```
add_subdirectory(${OMZ_DEMO_DIR}/thirdparty/gflags gflags EXCLUDE_FROM_ALL)
```

```
add_executable(blur_background_demo blur_background_demo.cpp)
```

```
target_link_libraries(blur_background_demo ${OpenCV_LIBRARIES} ${InferenceEngine_LIBRARIES} models utils gflags)
```

# Build the project

```
cmake_minimum_required (VERSION 3.10)
```

```
project(blur_background_demo)
```

```
find_package(OpenCV REQUIRED)
add_definitions(-DUSE_OPENCV)
find_package(InferenceEngine 2.0 REQUIRED)
```

```
if(MSVC)
```

```
    add_definitions(-D_CRT_SECURE_NO_WARNINGS -DSCL_SECURE_NO_WARNINGS)
```

```
    add_compile_options(/wd4251 /wd4275 /wd4267 # disable some warnings
```

```
        /W3 # Specify the level of warnings to be generated by the compiler
```

```
        /EHsc) # Enable standard C++ stack unwinding, assume functions with extern "C" never throw
```

```
endif()
```

```
add_subdirectory(${OMZ_DEMO_DIR}/common/cpp/models models)
```

```
add_subdirectory(${OMZ_DEMO_DIR}/common/cpp/utils utils)
```

```
add_subdirectory(${OMZ_DEMO_DIR}/thirdparty/gflags gflags EXCLUDE_FROM_ALL)
```

```
add_executable(blur_background_demo blur_background_demo.cpp)
```

```
target_link_libraries(blur_background_demo ${OpenCV_LIBRARIES} ${InferenceEngine_LIBRARIES} models utils gflags)
```

# Build the project

```
cmake_minimum_required (VERSION 3.10)
```

```
project(blur_background_demo)
```

```
find_package(OpenCV REQUIRED)
```

```
add_definitions(-DUSE_OPENCV)
```

```
find_package(InferenceEngine 2.0 REQUIRED)
```

```
if(MSVC)
```

```
    add_definitions(-D_CRT_SECURE_NO_WARNINGS -DSCL_SECURE_NO_WARNINGS)
```

```
    add_compile_options(/wd4251 /wd4275 /wd4267 /W3 /EHsc)
```

```
endif()
```

```
add_subdirectory(${OMZ_DEMO_DIR}/common/cpp/models models)
```

```
add_subdirectory(${OMZ_DEMO_DIR}/common/cpp/utils utils)
```

```
add_subdirectory(${OMZ_DEMO_DIR}/thirdparty/gflags gflags EXCLUDE_FROM_ALL)
```

```
add_executable(blur_background_demo blur_background_demo.cpp)
```

```
target_link_libraries(blur_background_demo ${OpenCV_LIBRARIES} ${InferenceEngine_LIBRARIES} models utils gflags)
```

# Build the project

```
cmake_minimum_required (VERSION 3.10)
```

```
project(blur_background_demo)
```

```
find_package(OpenCV REQUIRED)
```

```
add_definitions(-DUSE_OPENCV)
```

```
find_package(InferenceEngine 2.0 REQUIRED)
```

```
if(MSVC)
```

```
    add_definitions(-D_CRT_SECURE_NO_WARNINGS -DSCL_SECURE_NO_WARNINGS)
```

```
    add_compile_options(/wd4251 /wd4275 /wd4267 # disable some warnings
```

```
        /W3 # Specify the level of warnings to be generated by the compiler
```

```
        /EHsc) # Enable standard C++ stack unwinding, assume functions with extern "C" never throw
```

```
endif()
```

```
add_subdirectory(${OMZ_DEMO_DIR}/common/cpp/models models)
```

```
add_subdirectory(${OMZ_DEMO_DIR}/common/cpp/utils utils)
```

```
add_subdirectory(${OMZ_DEMO_DIR}/thirdparty/gflags gflags EXCLUDE_FROM_ALL)
```

```
add_executable(blur_background_demo blur_background_demo.cpp)
```

```
target_link_libraries(blur_background_demo ${OpenCV_LIBRARIES} ${InferenceEngine_LIBRARIES} models utils gflags)
```



# Build the project

```
cmake_minimum_required (VERSION 3.10)

project(blur_background_demo)

find_package(OpenCV REQUIRED)
add_definitions(-DUSE_OPENCV)
find_package(InferenceEngine 2.0 REQUIRED)

if(MSVC)
    add_definitions(-D_CRT_SECURE_NO_WARNINGS -DSCL_SECURE_NO_WARNINGS)
    add_compile_options(/wd4251 /wd4275 /wd4267 # disable some warnings
        /W3 # Specify the level of warnings to be generated by the compiler
        /EHsc) # Enable standard C++ stack unwinding, assume functions with extern "C" never throw
endif()

add_subdirectory(${OMZ_DEMO_DIR}/common/cpp/models models)
add_subdirectory(${OMZ_DEMO_DIR}/common/cpp/utils utils)
add_subdirectory(${OMZ_DEMO_DIR}/thirdparty/gflags gflags EXCLUDE_FROM_ALL)
```

```
add_executable(blur_background_demo blur_background_demo.cpp)
target_link_libraries(blur_background_demo ${OpenCV_LIBRARIES}
    ${InferenceEngine_LIBRARIES} models utils gflags)
```

# Build the project

- Set the OpenVINO's environment:

```
<path/to/opencvino>/bin/setupvars.bat
```

OR

```
<path/to/opencvino>/bin/setupvars.sh
```

- Run Cmake:

```
cmake -B <path/for/build> -DOMZ_DEMO_ZOO <path/to/omz>
```

## Code: what we use

```
#include <iostream>
```

```
#include <string>
```

```
#include <opencv2/opencv.hpp>
```

```
#include <inference_engine.hpp>
```

```
#include <models/segmentation_model.h>
```

```
#include <utils/ocv_common.hpp>
```

```
#include <utils/performance_metrics.hpp>
```

# Code: application parameters

```
int main(int argc, char *argv[])
{
    std::string input = argv[1];
    std::string backgroundPath = argv[2];
    std::string model_path = argv[3];

    ...
}
```

# Code: open camera

```
int main(int argc, char *argv[])
{
    ...

    cv::VideoCapture cap;
    if (cap.open(std::stoi(input)))
    {
        cap.set(cv::CAP_PROP_FRAME_WIDTH, 1280);
        cap.set(cv::CAP_PROP_FRAME_HEIGHT, 720);
        cap.set(cv::CAP_PROP_BUFFERSIZE, 1);
        cap.set(cv::CAP_PROP_AUTOFOCUS, true);
        cap.set(cv::CAP_PROP_FOURCC, cv::VideoWriter::fourcc('M', 'J', 'P', 'G'));
    }

    ...
}
```

## Code: prepare engine and model

```
int main(int argc, char *argv[])
{
    ...

    InferenceEngine::Core engine;

    ModelBase *model = new SegmentationModel(model_path, true);
    InferenceEngine::CNNNetwork cnnNetwork =
        engine.ReadNetwork(model->getModelFileName());

    ...
}
```

# Code: prepare engine and model

```
int main(int argc, char *argv[])
{
    ...

    model->prepareInputsOutputs(cnnNetwork);

    std::string inputName  = model->getInputsNames()[0];
    std::string outputName = model->getOutputsNames()[0];

    ...
}
```

## Code: prepare engine and model

```
int main(int argc, char *argv[])
{
    ...

    InferenceEngine::ExecutableNetwork execNetwork =
        engine.LoadNetwork(cnnNetwork, "GPU");

    InferenceEngine::InferRequest inferRequest =
        execNetwork.CreateInferRequest();

    ...
}
```



# Code: main work cycle

```
while (cap.isOpened())  
{  
    auto startTime = std::chrono::steady_clock::now();  
  
    cv::Mat frame;  
    cap.read(frame);  
  
    ...  
}
```

# Code: main work cycle

```
while (cap.isOpened())  
{  
    ...  
  
    InferenceEngine::Blob::Ptr imgBlob = wrapMat2Blob(frame);  
    inferRequest.SetBlob(inputName, imgBlob);  
  
    inferRequest.Infer();  
    InferenceEngine::Blob::Ptr result = inferRequest.GetBlob(outputName);  
  
    ...  
}
```

# Code: main work cycle

```
while (cap.isOpened())
{
    ...

    InferenceResult inferenceResult;
    inferenceResult.outputsData.emplace(outputName,
        std::make_shared<InferenceEngine::TBlob<float>>(
            *InferenceEngine::as<InferenceEngine::TBlob<float>>(result)));
    inferenceResult.internalModelData =
        std::shared_ptr<InternalImageModelData>(
            new InternalImageModelData(frame.size[1], frame.size[0]));

    std::unique_ptr<ResultBase> segmentationResult = model->postprocess(inferenceResult);

    ...
}
```

# Code: main work cycle

```
while (cap.isOpened())
{
    ...

    cv::Mat outFrame;
    switch (type)
    {
        case DELETE:
            outFrame = remove_background(frame, segmentationResult->asRef<SegmentationResult>());
            break;
        case BACKGROUND:
            outFrame = replace_background(frame, background,
                                         segmentationResult->asRef<SegmentationResult>());
            break;
    }

    ...
}
```

# Code: main work cycle

```
while (cap.isOpened())
{
    ...

    metrics.update(startTime, outFrame, { 10, 22 }, cv::FONT_HERSHEY_COMPLEX,
0.65);
    cv::imshow("Video", outFrame);
    int key = cv::waitKey(1);
    if (key == 27)
        break;
    if (key == 9)
    {
        type++;
        if (type == NONE)
            type = 0;
    }
}
```

# Image transformation

```
cv::Mat replace_background(  
    cv::Mat frame,  
    cv::Mat background,  
    SegmentationResult& segmentationResult)  
{  
    auto mask = segmentationResult.mask;  
  
    cv::resize(background, background, frame.size());  
  
    ...  
}
```

# Image transformation

```
cv::Mat replace_background(...)
{
    ...

    const int personLabel = 15;
    cv::Mat personMask = cv::Mat(mask.size(), mask.type(), 15);
    cv::compare(mask, personMask, personMask, cv::CMP_EQ);

    ...
}
```

# Image transformation

```
cv::Mat replace_background(...)  
{  
    ...  
  
    cv::Mat maskedFrame;  
    cv::bitwise_or(frame, frame, maskedFrame, personMask);  
  
    ...  
}
```



# Image transformation

```
cv::Mat replace_background(...)  
{  
    ...  
  
    cv::Mat backgroundMask;  
    cv::bitwise_not(personMask, backgroundMask);  
  
    cv::Mat maskedBackground;  
    cv::bitwise_or(background, background, maskedBackground,  
        backgroundMask);  
  
    ...  
}
```

# Image transformation

```
cv::Mat replace_background(...)  
{  
    ...  
  
    cv::bitwise_or(maskedFrame, maskedBackground, frame);  
  
    return frame;  
}
```