MAST90104: A First Course in Statistical Learning

Week 1 Workshop/Lab

Workshop questions

- 1. Show that X^TX is a symmetric matrix.
- 2. (a) Let

$$A = \left[\begin{array}{cc} a & b \\ c & d \end{array} \right]$$

be a nonsingular 2×2 matrix. Show by direct multiplication that

$$A^{-1} = \frac{1}{ad - bc} \left[\begin{array}{cc} d & -b \\ -c & a \end{array} \right].$$

(b) Find the inverse of

$$\left[\begin{array}{cc} 3 & 1 \\ 4 & -2 \end{array}\right].$$

3. Let

$$A = \left[\begin{array}{rrr} -6 & 3 & 0 \\ 1 & -1 & 1 \end{array} \right]$$

and

$$B = \left[\begin{array}{ccc} 0 & 6 & -1 \\ 8 & -1 & 0 \\ 0 & 2 & 3 \end{array} \right]$$

- (a) Find the product AB
- (b) Does BA exist?
- (c) Can we calculate B^TA^T ? If so, what is it?
- 4. Let $\mathbf{x} = \begin{bmatrix} 1 & 6 & -4 & 2 \end{bmatrix}^T$ and $\mathbf{y} = \begin{bmatrix} 2 & -1 & -1 & 0 \end{bmatrix}^T$
 - (a) What is the norm of \mathbf{x} ?
 - (b) Are \mathbf{x} and \mathbf{y} orthogonal?
- 5. Is

orthogonal? If not, what value of c makes the matrix cX orthogonal?

- 6. For the following matrices, find the eigenvalues and eigenvectors
 - (a) $\begin{bmatrix} 1 & 2 \\ 0 & -1 \end{bmatrix}$
 - (b) $\begin{bmatrix} 2 & 1 \\ 1 & 2 \end{bmatrix}$

Practical questions

The following are taken from Chapter 2 of spuRs (Introduction to Scientific Programming and Simulation Using R).

- 1. Give R assignment statements that set the variable z to
 - (a) x^{a^b}
 - (b) $(x^a)^b$
 - (c) $3x^3 + 2x^2 + 6x + 1$ (try to minimise the number of operations required)
 - (d) the second-to-last digit of x before the decimal point (hint: use floor(x) and/or %)
 - (e) z + 1
- 2. Give R expressions that return the following matrices and vectors
 - (a) (1, 2, 3, 4, 5, 6, 7, 8, 7, 6, 5, 4, 3, 2, 1)
 - (b) (1, 2, 2, 3, 3, 3, 4, 4, 4, 4, 5, 5, 5, 5, 5)
 - $\begin{array}{cccc}
 (c) & \begin{pmatrix} 0 & 1 & 1 \\ 1 & 0 & 1 \\ 1 & 1 & 0 \end{pmatrix}
 \end{array}$
 - (d) $\begin{pmatrix} 0 & 2 & 3 \\ 0 & 5 & 0 \\ 7 & 0 & 0 \end{pmatrix}$
- 3. Use R to produce a vector containing all integers from 1 to 100 that are not divisible by 2, 3, or 7.
- 4. Which of the following assignments will be successful? What will the vectors \mathbf{x} , \mathbf{y} , and \mathbf{z} look like at each stage?

5. Build a 10×10 identity matrix. Then make all the non-zero elements 5. Do this latter step in at least two different ways.