

QUIZZ DINO



A0 = 6,7
A1 = 3,5
A2 = 2,4

PINS / SOLUTIONS

```
const int questions[] = {A0, A1, A2}; // Boutons des questions
const int reponses[] = {2, 3, 4, 5, 6, 7}; // Boutons des réponses
```

```
const int correspondances[][6] = {
    {-1, -1, -1, -1, 6, 7}, // Question 1
    {-1, 3, -1, 5, -1, -1}, // Question 2
    {2, -1, 4, -1, -1, -1}, // Question 3
}
```

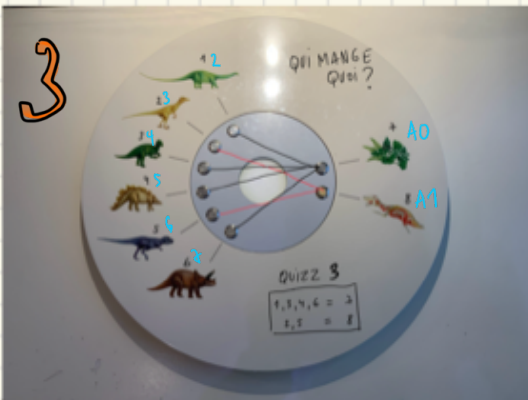


A0 = 3,6
A1 = 2,4,5,7

PINS / SOLUTIONS

```
const int questions[] = {A0, A1}; // Boutons des questions
const int reponses[] = {2, 3, 4, 5, 6, 7}; // Boutons des réponses
```

```
const int correspondances[][6] = {
    {-1, 3, -1, -1, 6, -1}, // Question 1
    {2, -1, 4, 5, -1, 7} // Question 2
}
```



A0 = 2,4,5,7
A1 = 3,6

PINS / SOLUTIONS

```
const int questions[] = {A0, A1}; // Boutons des questions
const int reponses[] = {2, 3, 4, 5, 6, 7}; // Boutons des réponses
```

```
const int correspondances[][6] = {
    {2, -1, 4, 5, -1, 7} // Question 1
    {-1, 3, -1, -1, 6, -1}, // Question 2
}
```



A0 = 3
A1 = 2
A2 = 4
A3 = 5

PINS / SOLUTIONS

```
const int questions[] = {A0, A1, A2, A3}; // Boutons des questions
const int reponses[] = {2, 3, 4, 5}; // Boutons des réponses
```

```
const int correspondances[][4] = {
    {-1, 3, -1, -1} // Question 1
    {2, -1, -1, -1}, // Question 2
    {-1, -1, 4, -1}, // Question 3
    {-1, -1, -1, 5}, // Question 4
}
```



A0 = 3

A1 = 2

A2 = 7

A3 = 4

A4 = 6

A5 = 5

QUESTION 1 QUESTION 2 QUESTION 3 QUESTION 4 QUESTION 5 QUESTION 6

```
const int questions[] = {A0, A1, A2, A3, A4, A5}; // Boutons des questions
const int reponses[] = {2, 3, 4, 5, 6, 7}; // Boutons des réponses
```

```
const int correspondances[][6] = {
    {-1, 3, -1, -1, -1, -1} // Question 1
    {2, -1, -1, -1, -1, -1}, // Question 2
    {-1, -1, -1, -1, -1, 7}, // Question 3
    {-1, -1, 4, -1, -1, -1}, // Question 4
    {-1, -1, -1, -1, 6, -1}, // Question 5
    {-1, -1, -1, 5, -1, -1}, // Question 6
}
```

CODE GÉNÉRAL

+ZONE À ADAPTER A CHAQUE QUIZZ

```
const int ledVerte = 10;  
const int ledRouge = 11;
```

```
const int questions[] = {A2, 3}; // Boutons des questions  
const int reponses[] = {5, 6, 7}; // Boutons des réponses  
  
const int correspondances[][3] = {  
  {5, 6, -1}, // Question 1 a deux bonnes réponses  
  {7, -1, -1} // Question 2 a une seule bonne réponse  
};
```

```
const int nbQuestions = sizeof(questions) / sizeof(questions[0]);  
const int nbReponses = sizeof(reponses) / sizeof(reponses[0]);  
const int maxReponses = sizeof(correspondances[0]) / sizeof(correspondances[0][0]);
```

```
void setup() {  
  pinMode(ledVerte, OUTPUT);  
  pinMode(ledRouge, OUTPUT);  
  
  for (int i = 0; i < nbQuestions; i++) {  
    pinMode(questions[i], INPUT_PULLUP);  
  }  
  for (int i = 0; i < nbReponses; i++) {  
    pinMode(reponses[i], INPUT_PULLUP);  
  }  
}
```

```
void loop() {  
  int questionAppuyee = -1;  
  int reponseAppuyee = -1;  
  int nbBoutonsAppuyes = 0;  
  
  for (int i = 0; i < nbQuestions; i++) {  
    if (digitalRead(questions[i]) == LOW) {  
      questionAppuyee = i;  
      nbBoutonsAppuyes++;  
    }  
  }  
  
  for (int j = 0; j < nbReponses; j++) {  
    if (digitalRead(reponses[j]) == LOW) {  
      reponseAppuyee = reponses[j];  
      nbBoutonsAppuyes++;  
    }  
  }  
  
  if (nbBoutonsAppuyes == 2 && questionAppuyee != -1 && reponseAppuyee != -1) {  
    bool bonneReponse = false;  
    for (int k = 0; k < maxReponses; k++) {  
      if (correspondances[questionAppuyee][k] == reponseAppuyee) {  
        bonneReponse = true;  
        break;  
      }  
    }  
    if (bonneReponse) {  
      digitalWrite(ledVerte, HIGH);  
      digitalWrite(ledRouge, LOW);  
    } else {  
      digitalWrite(ledVerte, LOW);  
      digitalWrite(ledRouge, HIGH);  
    }  
    delay(300);  
    digitalWrite(ledVerte, LOW);  
    digitalWrite(ledRouge, LOW);  
  } else {  
    digitalWrite(ledVerte, LOW);  
    digitalWrite(ledRouge, LOW);  
  }  
}
```