

Konzept EIA2

MEMORY

MEMORY

Spieler 1 ♀

Pkt
0

Spieler 2 ♀

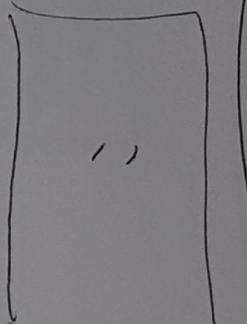
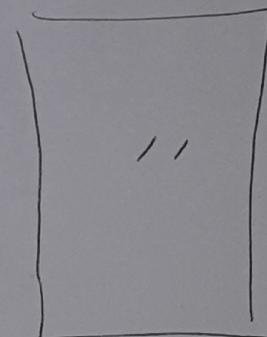
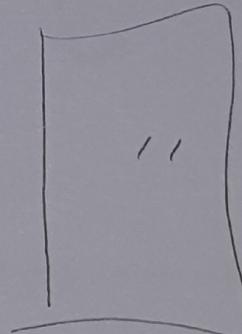
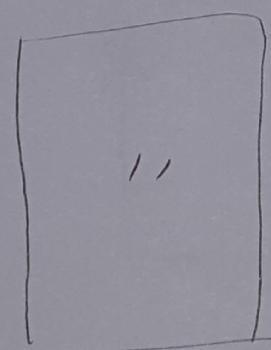
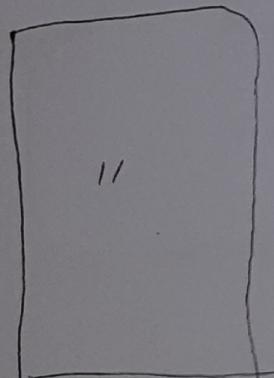
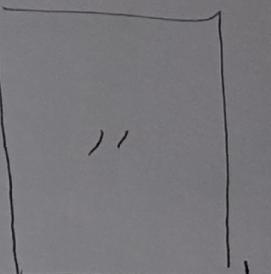
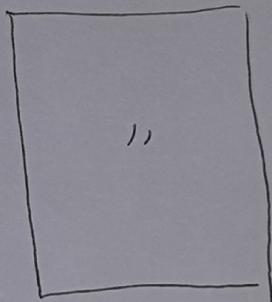
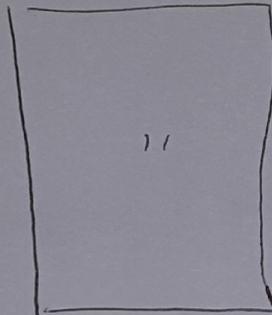
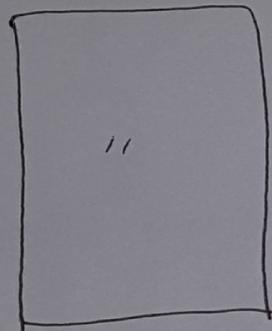
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Spieler 3 ♀

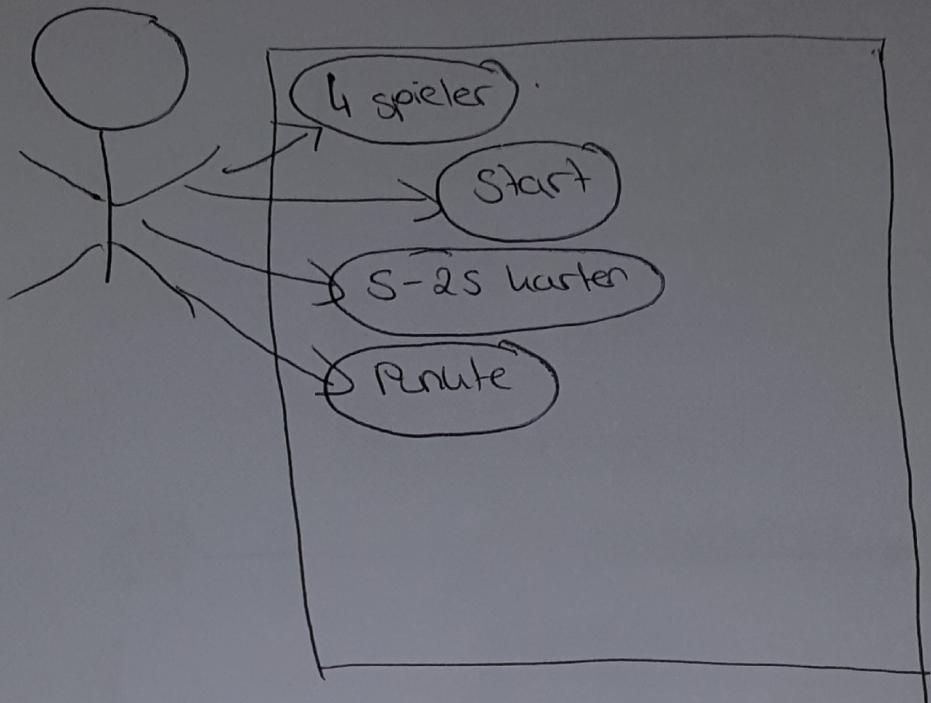
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Spieler 4 ♀

Pkt
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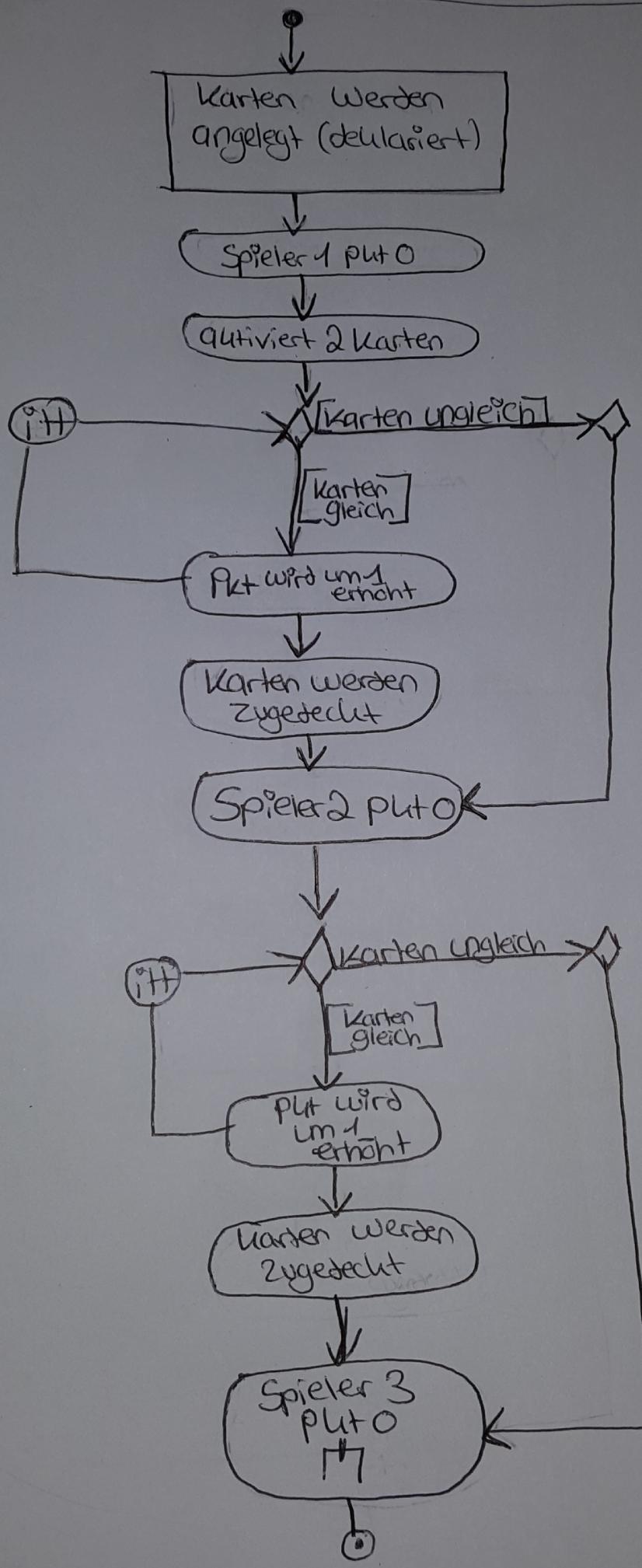


USE Case

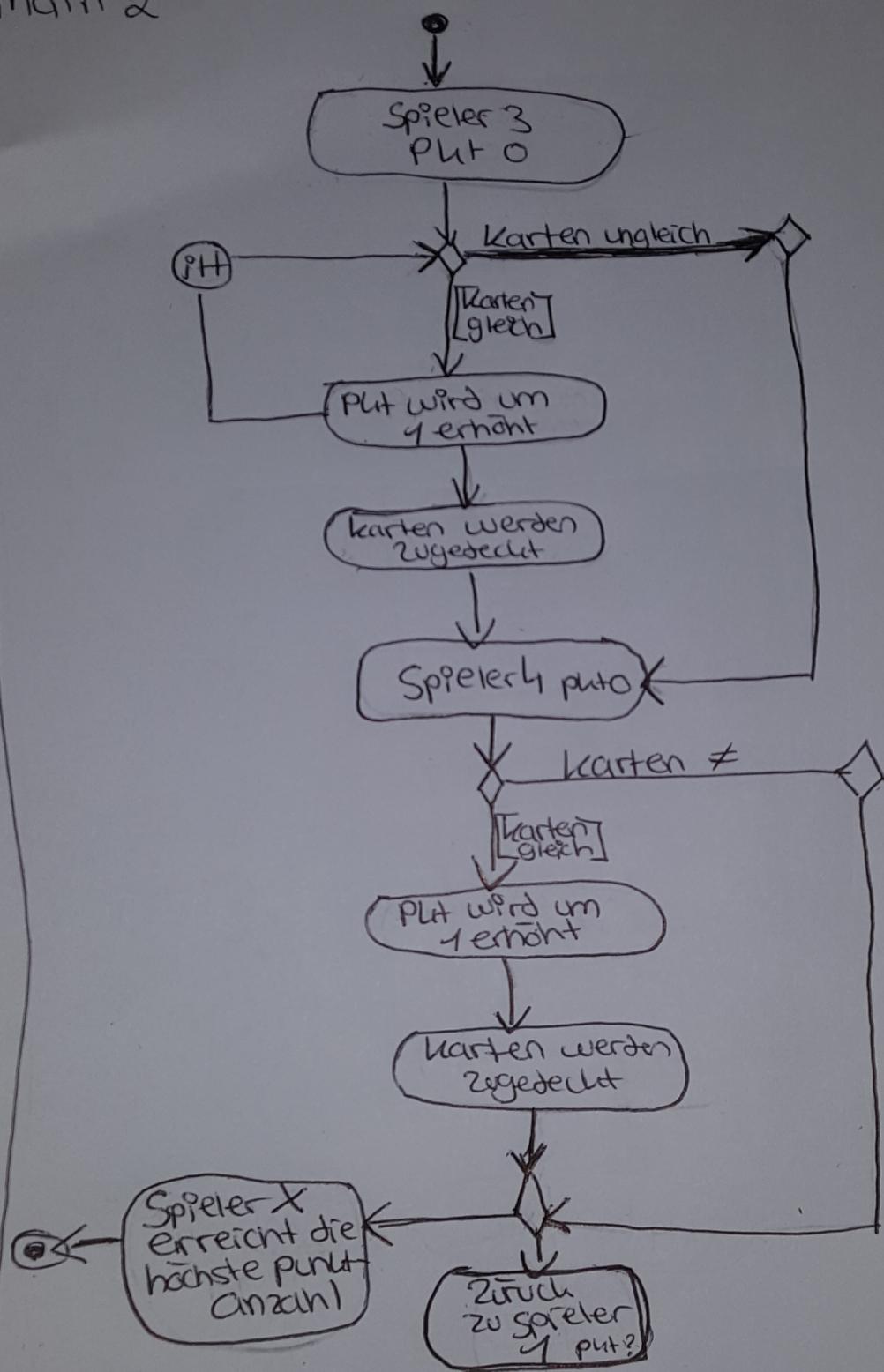


Autivitätsdiagramm MEMORY

Main



Main 2



CSS Style Declaration

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text-align : X
font-size : X
border : X
top : X
right : X
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body : X
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