

EXHIBIT 74

UNREDACTED VERSION OF DOCUMENT SOUGHT TO BE LODGED UNDER SEAL

From: Konstantinos Papamiltiadis </O=THEFACEBOOK/OU=EXTERNAL
(FYDIBOHF25SPDLT)/CN=RECIPIENTS/CN=
942ACCD3D3C54FBEA8B7253E97A8A6D7>
Sent: Thursday, August 15, 2013 10:35 AM
To: Chris Daniels
Subject: Re: Help framing up Platform's public and private API usage.

Hello Chris,

A quick update from my end. Please let me know if those regular updates are useful btw, I don't mean to litter your inbox otherwise.

We managed to pull the data for the rest of the apps last night and I have already started analyzing the different apps that request permission for `read_steam` and consequently make calls to the API.

Quick stats:

Total: 6K+ apps in the list

Apps with more than 10MAUs: 2.2K

Apps with 0-3 MAUs: 3.7K but still call the API a lot. We need to kill those asap.

Categories:

Based on the top 200 apps there are a few buckets identified, namely:

1/ "Unauthorised" FB replicas or aggregators: Majority of the apps reviewed fall under this category

2/ Games & Media & Astrology & Lifestyle: A lot of apps here as well – a bit surprised, especially with the Media folks, but I think we know those folks don't need access to the newsfeed

3/ Unknown: lot's of apps with unclear objectives that should not be there. I think at this end of this exercise, I will forward the list to Policy Enforcement, to take some of those app down

4/ Social Influence: Also a few entries here, not sure what's your view on those, but without access to the user's news feed there is no business for those apps

Mobile, TV, etc are repetition of the list we looked at yesterday.

Last but not least, I am checking manually all those apps to ensure we have a good understanding of the verticals so this is quite time consuming. I think we may need to decide what the cut off limit is below which we won't spend considerable time.

Nada kindly booked time for us to catch up on Tue morning, I will keep on working on the list and the recommendations and have a proper update for you by then.

Thanks a lot,
Konstantinos

PS. Attached where I stand after the end of the day today.

From: Chris Daniels <chrisd@fb.com>
Date: Wednesday, August 14, 2013 5:52 PM
To: Konstantinos Papamiltiadis <kpapamiltiadis@fb.com>
Subject: Re: Help framing up Platform's public and private API usage.

From: Konstantinos Papamiltiadis <kpapamiltiadis@fb.com>
Date: Wednesday, August 14, 2013 9:00 AM
To: Chris Daniels <chrisd@fb.com>
Subject: Re: Help framing up Platform's public and private API usage.

Following the same grouping as the mobile folks, I have added a few more apps in blue in the attached spreadsheet that have been whitelisted for the read_stream API.

I am still trying to work out how best to pull all the Apps that read_stream after having obtained user's permission. Data lives in different places and it's more complex than I thought.

Speak soon,
kp

From: Chris Daniels <chrisd@fb.com>
Date: Tuesday, August 13, 2013 10:53 PM
To: Konstantinos Papamiltiadis <kpapamiltiadis@fb.com>
Subject: Re: Help framing up Platform's public and private API usage.

Perfect

On Aug 13, 2013, at 1:21 PM, "Konstantinos Papamiltiadis" <kpapamiltiadis@fb.com> wrote:

Sounds good, on #1. Re #2, the list is in the order of the calls they are making, but I need to run a few more queries to be 100% sure this does not include all their API requests but instead the specific ones for read_stream.

Nada is trying to book some time for us to catch up tomorrow, I can have another update for you then.

Thanks a lot,
konstantinos

From: Chris Daniels <chrisd@fb.com>
Date: Tuesday, August 13, 2013 8:42 PM
To: Konstantinos Papamiltiadis <kpapamiltiadis@fb.com>
Cc: Simon Cross <si@fb.com>, lme Archibong <ime@fb.com>, Nada Batkovic Gregory <nada@fb.com>
Subject: Re: Help framing up Platform's public and private API usage.

On #1, lets include everything to be comprehensive. Given that Aaron and Vikas did a great job bucketing the mobile apps, I'm mostly looking for you to bucket the non-mobile ones and incorporate their thinking into a combined framework on how we think about value exchange with these APIs.

On #2, are these developers actually making calls to receive the stream? If yes, then we must include them in the analysis. If no, then lets note them, but I think we'll just cut them all off and it shouldn't impact their integrations.

Chris

From: Konstantinos Papamiltiadis <kpapamiltiadis@fb.com>
Date: Tuesday, August 13, 2013 11:24 AM
To: Chris Daniels <chrisd@fb.com>
Cc: Simon Cross <si@fb.com>, Ime Archibong <ime@fb.com>, Nada Gregory <nada@fb.com>
Subject: Re: Help framing up Platform's public and private API usage.

Hello Chris and all,

Just a quick update on this topic, after having spent some more time digging into the data.

1/ read_stream (API): Besides the mobile apps listed on the spreadsheet, there seems to be a number (small) of other non-mobile apps that have been whitelisted for this (Karma, Playstation, Xbox to name a few). What I wanted to bring to your attention is that the spreadsheet list does not include apps such as Facebook Pages Manager for iOS/Android, FB for Google Glass, the FB app for the Blackberry Playbook that have also been whitelisted. Should I include those for the benefits of our audit or do we think the previous list is sufficiently accurate?

2/ read_stream (extended permission): Now this is an interesting one. While the API whitelist provides access to Newsfeed for the whitelisted apps, there are a lot of developers that have opted-in to ask for the user's permission to gain access to the same content (Yahoo!, MSN, Flipboard, etc). I have found almost 21K of those apps, and some of them should not be asking for this kind of permissions to be honest (Candy Crush Saga, Horoscope apps, etc to give you an idea).

My take on this, is that we should consider Apps that fall under #2 as part of our audit – maybe the top 1000 if not all. Especially if we decide to deprecate access to the permission for "read_stream" as part of Platform 3.0 we need to have an idea of how their products will be affected and what kind of comms we should plan.

Thoughts?

Thanks a lot,
konstantinos

From: Chris Daniels <chrisd@fb.com>
Date: Monday, August 12, 2013 11:00 PM
To: Konstantinos Papamiltiadis <kpapamiltiadis@fb.com>
Cc: Simon Cross <si@fb.com>, Ime Archibong <ime@fb.com>, Nada Batkovic Gregory <nada@fb.com>
Subject: Re: Help framing up Platform's public and private API usage.

Perfect, thanks.

Good luck with the move Simon – looking forward to having you here!

From: Konstantinos Papamiltiadis <kpapamiltiadis@fb.com>
Date: Monday, August 12, 2013 2:59 PM
To: Chris Daniels <chrisd@fb.com>
Cc: Simon Cross <si@fb.com>, Ime Archibong <ime@fb.com>, Nada Gregory <nada@fb.com>
Subject: Re: Help framing up Platform's public and private API usage.

Hello Chris,

Awesome! Thanks for clarifying the immediate ask.

I think it's feasible to have an answer to both #1 & #2 later this week. We can pull the data from existing tools while waiting for the new more accurate iteration of this to finalize the audit.

Will try to set up something for Thur (although Simon will be on PTO until early next week ahead of his move to MPK).

Thanks a lot,
Konstantinos

On 12 Aug 2013, at 22:50, "Chris Daniels" <chrisd@fb.com> wrote:

Hey Simon and Konstantinos,

Psyched that you guys are going to work on this. Can I ask that we prioritize the investigation into the newsfeed api (read_stream)? I'd love to know: 1) who is using it today, 2) for what purpose. I'll forward you the analysis that Vikas pulled together for mobile developers using the app – I'd love to get the same for non-mobile users and understand for each user of the API, is their use something that a) we get value from, and/or b) we would be hurt by turning it off. My default stance will be if we're not "yes" for a) or b), then we should turn off access. Happy to chat and give more context if needed before you get started.

LMK when you might be able to chat about this, Nada can find us time later this week.

Thanks,

Chris

From: Ime Archibong <ime@fb.com>
Date: Friday, August 9, 2013 7:59 PM
To: Simon Cross <si@fb.com>, Konstantinos Papamiltiadis <kpapamiltiadis@fb.com>
Subject: Help framing up Platform's public and private API usage.

Simon, Konstantinos -- Can you two work together to get a comprehensive review of the Platform APIs, FQL calls, and permissions that will be impacted by Platform 3.0 and, more generally, by our evolved thinking on what data to expose to our developers/partners? I'd begun pulling this work together but need your to help pull it over the finish line while I'm out. I think the initial framing that we're looking for is:

- Slide 1. A break out of (1) all private/whitelisted apis and (2) the public apis that will be impacted by Platform 3.0 changes. For (1) I've referenced this url (<https://developers.facebook.com/docs/guides/mobile/dig/privateAPIsList/>) and also looked at some of the REST APIs that developers still have access to per contractual agreement. There are probably more private APIs that I have not included in my attached doc, so please review. For (2) according to Constantin there are only 3 public APIs that will be affected by the changes — *read_stream, friends_* (many friend_apis) and friends.get*.
- Slide 2. A list of all the developers/partners that are using (1) and (2). After flushing out the list, I think we should highlight (a) all the apps that are delivering us value by using these apis (e.g. all the mobile companies that we're not going to build a FB native app for

— like BlackBerry; or developers that demonstrate a great use case, like Flipboard) and (b) apps that aren't using it well but could cause a PR storm if we turn them off.

Chris is interested in getting a simple framing like this pulled together to share with Zuck and others. As mentioned, I've started working on this but know that it will be difficult to finish up while I'm out of the office. **Do you two think that we can have a draft pulled together by the end of next week?**

Attached:

1. A spreadsheet of the Private APIs and the Grandfathered REST APIs that we've given to partners. It also includes the public permissions and apis that will be impacted by Platform 3.0
2. A email chain that has all the partners that are using read_stream and some thinking on which are valuable to us vs. not.