EXHIBIT 89
UNREDACTED VERSION OF DOCUMENT SOUGHT TO BE LODGED UNDER SEAL

From: Konstantinos Papamiltiadis </O=THEFACEBOOK/OU=EXTERNAL

(FYDIBOHF25SPDLT)/CN=RECIPIENTS/CN=942ACCD3D3C54FBEA8B7253E97A8A6D7>

Sent: Wednesday, April 01, 2015 5:28 PM

To: Jon Park

Subject: Re: API upgrade questions

Attachments: image001.jpg; image002.jpg; image003.jpg; image004.jpg; image005.jpg;

image006.jpg

In the meantime, if they can create a unique URL for the object that would allow them to somehow uniquely identify the user. So here is the scenario

Scenario: KP bought tickets for Jon, Patrick and Chris.

Sender Flow: KP tags Jon, Patrick and Chris and they are now notified on Facebook when the activity is posted there.

Receiver flow: Jon clicks on the URL and ends up back on TM. TM knows the name of friends tagged on this post based on the URL posted, and asks Jon if he is Jon/Chris or Patrick. Jon can then say, I am Jon, login or not and claim the seat.

Makes sense?

From: Jon Park <park@fb.com>

Date: Wednesday, April 1, 2015 at 5:22 PM

To: Konstantinos Papamiltiadis < kpapamiltiadis@fb.com >

Subject: Re: API upgrade questions

Oh this is amazing. Thank you!

On Apr 1, 2015, at 5:18 PM, Konstantinos Papamiltiadis < kpapamiltiadis@fb.com> wrote:

I talked to Eddie... So here is how I would have gone back to TM.

Interesting use case, we would like to consider this use case in the near future, based most probably on Opaque IDs that would let you map a non-app friend back to a seat/event, etc without disclosing or sharing any non-app friend data.

That said, we don't have the time to dig deep into this use case before the end of April and we would recommend that you factor the existing API restrictions into your migration efforts and then discuss about how we can support this use case once the migration is complete.

Feel free to wordsmith this as you see relevant, but certainly let them know that they are not going to be whitelisted.

1

Best,

kp

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From: Jon Park <park@fb.com>

Date: Wednesday, April 1, 2015 at 3:24 PM

To: Konstantinos Papamiltiadis < kpapamiltiadis@fb.com >

Subject: FW: API upgrade questions

Hey KP -

Still talking to Ticketmaster about the seat mapping UI:)

Based on the examples the listed below, is there use case provide enough of a case to whitelist them?

-JP

From: Elena Averbakh < Elena. Averbakh@LiveNation.com >

Date: Wednesday, April 1, 2015 at 2:38 PM

To: Jon Park park@fb.com>, Joyce Glasberg <Joyce.Glasberg@Ticketmaster.com>

Subject: RE: API upgrade questions

Hello Jon,

Thank you very much for support.

Here is the page with interactive seat map, where each marker represents Facebook user by ID.

Below you can see common use cases:

1. When I'm going to attend the concert, I want to know, if my friends on Facebook are also going.

On the interactive seat map there is a filter, that shows seats of all Facebook users or only the seats of my friends.

Every seat on the map is associated with Facebook user id.

After upgrade we'll be unable to see all friends, only app-scoped friends.

2. When I want to tag my friend on the seat map,

I chose a friend from the full list of friends, then put a marker on the seat.

For this we need friend's id.

3. When a Facebook user opens our website, if someone had tagged him on the seat (his id was found), then we ask him to confirm/remove tag.

If you allow, I would like to ask your assistance with access_token API. I hope we will find the way to tag all friends.

Thanks, Lena

From: Jon Park [mailto:park@fb.com]

Sent: Wednesday, April 01, 2015 3:05 AM

To: Elena Averbakh; Joyce Glasberg

Subject: Re: API upgrade questions

Hi Elena -

Thanks for your email. Can you also provide more details on why you need to store user ID on the interactive seat map? Getting as much context here would help us understand this use case and determine next steps.

```
Thanks,
Jon
```

From: Elena Averbakh < Elena. Averbakh@LiveNation.com > Date: Tuesday, March 31, 2015 at 12:50 PM

To: Jon Park < park@fb.com > , Joyce Glasberg < Joyce. Glasberg@Ticketmaster.com > Subject: RE: API upgrade questions

Hello Jon,
On interactive seat map we store user ID, associated with a seat and we need only ID.

Please take a look at response that we are getting from taggable_friends:

```
Please take a look at response that we are getting from taggable_friends:

It returns access_token, instead of ID.

{
    "id": "AaKJ-QN8OIY3m-

2DHeVnc5oQZFnx_V0ptUF8XFEstr3EcS1LltvAx0_xptve3DWc_vI1zP0s4RhVMOTk1EqDvzCHMkEqFRMIku

XtyXe5d9O1-Q",
    "name": "Somename someSurname"

}

Is it possible to get ID?

{
    "name": "Somename SomeSurname",
    "id": "100007797060798"

}

I suppose, we cannot get ID, because our test apps did not pass review of extended permissions

"user_friends".
```

Thank you very much for help!

Lena

From: Jon Park [mailto:park@fb.com]
Sent: Tuesday, March 31, 2015 12:50 AM
To: Elena Averbakh; Joyce Glasberg
Subject: Re: API upgrade questions

Facebook app ID for example: 1553007824950655

Hi Elena -

Can you elaborate on how Ticketmaster's tagging system is different from Facebook tagging, and why friends' FBIDs are required to be stored in your DB to enable this feature? While I understand that there may be some complexity, it would help us understand the challenges you may be facing with the current integration using the taggable friends API.

However to reiterate, since the taggable friends API was created to prevent unnecessary exposure of user data, by principle we wouldn't expose friends FBID data via another endpoint and we should look into an alternative solution.

Thanks, Jon

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From: Elena Averbakh < Elena. Averbakh@LiveNation.com >

Date: Monday, March 30, 2015 at 11:54 AM

To: Joyce Glasberg < Joyce. Glasberg@Ticketmaster.com >, Jon Park < park@fb.com >

Subject: RE: API upgrade questions

Hello Joyce and Jon,

Thank you very much for help.

This is a bit confusing, probably, but we have our custom system of "tagging", different from Facebook tagging. We "tag" friends on our interactive seat map.

We store friends ID in our DB, and now we cannot store access_token because it cannot be compared with other user_ids.

Is there any other end point, that allows to get all friends ID, not only those, that have used this particular Facebook application?

Thanks, Lena

From: Joyce Glasberg

Sent: Monday, March 30, 2015 9:42 PM

To: Jon Park; Elena Averbakh

Subject: RE: API upgrade questions

+Lena who is the developer working on the API upgrade.

Lena, can you please explain why our current implementation needs access to non-app friend IDs and why access tokens won't work?

From: Jon Park [mailto:park@fb.com]
Sent: Monday, March 30, 2015 11:37 AM

To: Joyce Glasberg

Subject: Re: API upgrade questions

Hey Joyce -

I apologize for my delay in response. Currently in order to access non-app friends, we issue access tokes (per your dev's response), which is by design to protect our users' data.

Can you provide more clarity on why your current implementation needs access to non-app friend ID's and why access tokens won't work?

Thanks, Jon

From: Joyce Glasberg < Joyce.Glasberg@Ticketmaster.com >

Date: Thursday, March 26, 2015 at 11:18 AM

To: Jon Park Subject: RE: API upgrade questions

Hi Jon,

Our dev team is asking how to get friends' IDs that have not accepted this app? Right now, they can only get an access_token which doesn't work for us. Any ideas on how to resolve this?

Here is the response from Dev in case this is helpful:

We are still unable to get friends id, taggable_friends doesn't return id, it returns only access_token, which we cannot store in our db.

http://stackoverflow.com/questions/23784661/facebook-getting-user-id-from-graph-api-via-taggable-friends

From the information about taggable friends api https://developers.facebook.com/docs/apps/upgrading:

"New endpoints

/me/taggable_friends: The new Taggable Friends API. In the past if you wanted to tag friends in a post, you had to get their IDs, names and then pass that information into the post to tag them. With this new API you get a set of tokens that identify friends along with their names and pictures. Using this, it's easy to build a custom tagging interface from your app. If you use this feature, your app will have to go through review before it can tag people in posts or photos. Please note that the tokens returned through this API are not the same as the IDs returned via /me/friends."

Also we found a petition https://www.change.org/p/simon-cross-allow-developers-to-access-the-list-of-friends-from-users-of-their-apps?lang=en-US

This is all that we have for now.

Looking forward for an answer from facebook team.

Thanks! Joyce

From: Jon Park [mailto:park@fb.com]
Sent: Tuesday, March 24, 2015 11:13 AM

To: Joyce Glasberg

Subject: Re: API upgrade questions

Hi Joyce -

- 1. Yes that's correct
- 2. user_friends is a part of the basic permissions (what you've taken as a screenshot) as long as users accept the basic permissions, they won't need to accept any additional perms.

-JP

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From: Joyce Glasberg < Joyce. Glasberg@Ticketmaster.com>

Date: Tuesday, March 24, 2015 at 9:24 AM

To: Jon Park < <u>park@fb.com</u>> **Subject:** RE: API upgrade questions

Thanks, Jon. Couple of follow up questions to make sure I'm understanding correctly.

1. If a user gives permissions to use user_friends, they would be able to tag friends that have not yet accepted the TM app permissions, correct?

2. Today we ask for access to friend list (see attached). Would current app users still need to accept the user friends permission?

Thanks!

From: Jon Park [mailto:park@fb.com]
Sent: Tuesday, March 24, 2015 9:10 AM

To: Joyce Glasberg

Subject: Re: API upgrade questions

[-Moving Jackie to BCC]

Hi Joyce -

Thanks for your email. Please see my responses below:

- 1) You could use the Taggable friends API for this use case, but the user will need to give permission to use user_friends. Our recommendation is for you to request this permission in context again if you want to enable this feature for people that have declined user_friends earlier. Since <5% of the users decline access to this permission, re-requesting user_friends permission shouldn't be a concern.
- 2) I'm confirming that FB IDs acquired before their migration won't be updated to App Scoped IDs.

Please let me know if you have any questions! Jon

From: Joyce Glasberg < Joyce.Glasberg@Ticketmaster.com >

Date: Monday, March 23, 2015 at 11:31 AM

To: Jon Park com>
Co: Jackie Chang chang com>
Subject: API upgrade questions

Hi Jon,

We're in the process of upgrading all of our Ticketmaster apps to Graph API v2.2 and our dev team came across some possible limitations. Here are the questions they have asked me to reach out about.

- 1. We are trying to retrieve friends IDs who have not accepted user_friends permissions. The reason we need to do this is because we have functionality that allows users to tag FB friends in seats once they have purchased tickets. Limiting to only friends who have accepted the app is not a good user experience for the ticket purchaser. Is there a way to get all friends via taggable_friends or any other endpoint?
- 2. We store user_id in our database. Can you confirm that a user id that has logged in with this app before we upgraded to v2.2 will not change to the app_scoped_user_id and we won't lose our information?

I'm also attaching screenshots of our tagging flow so that you can better understand what I'm asking in #1.

Once I have purchased tickets and land on our purchase confirmation page, I am prompted to RSVP to the event:

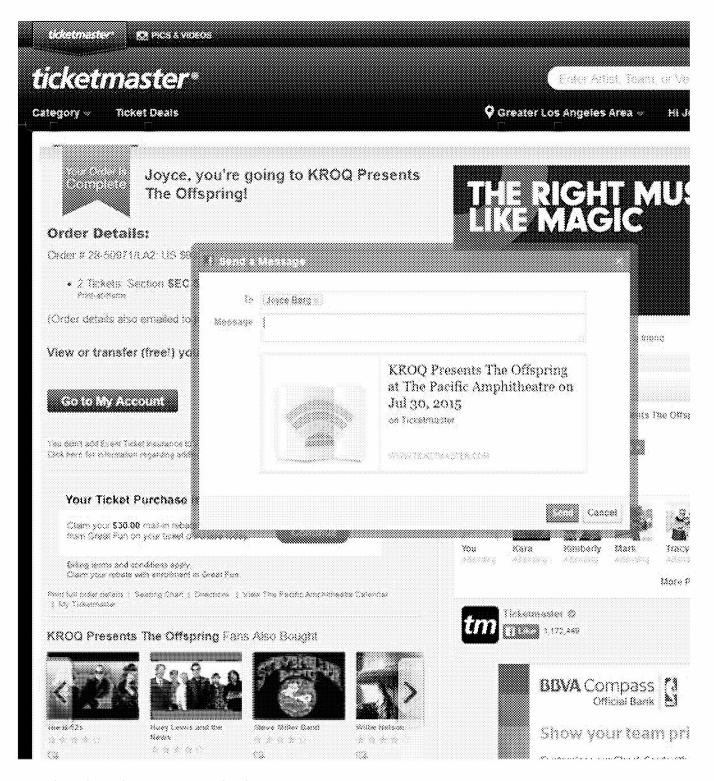


After clicking Attending, I can tag any of my Facebook friends (regardless of whether they have accepted the Ticketmaster App permissions):

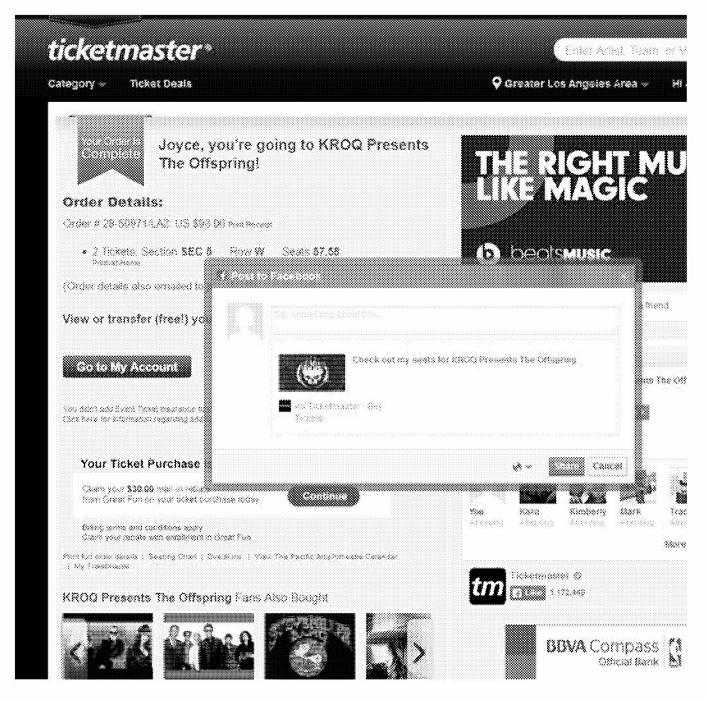




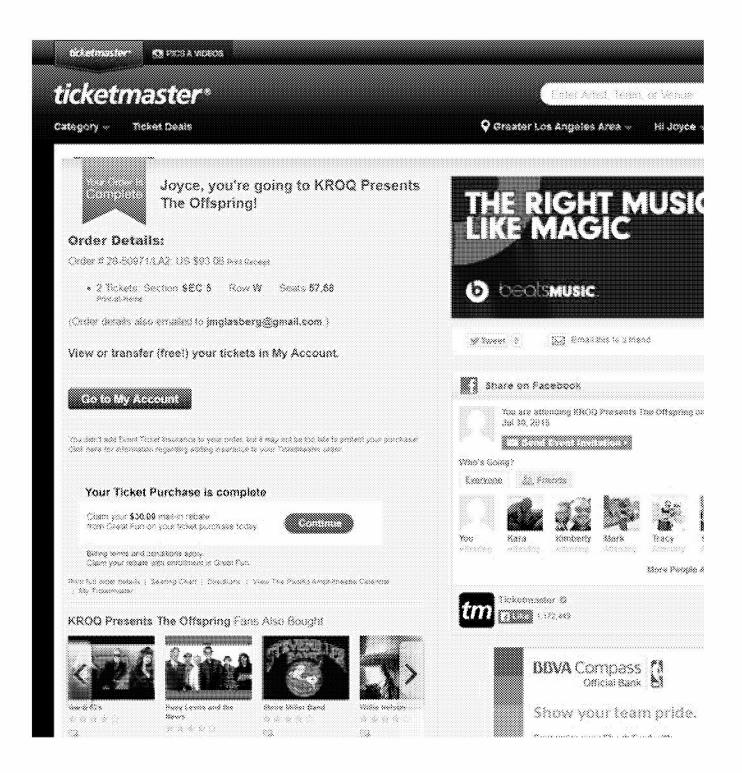
I'm then prompted to send a message to my friend:



I can then Share this RSVP on Facebook;



This is what the confirmation page looks like – notice we then show you friends who are also attending the event as well as "Everyone" who has RSVPed.



Thanks,
Joyce Glasberg
Product Manager, eCommerce
Ticketmaster
(310) 734-1089
Joyce.Glasberg@ticketmaster.com

<image001.jpg>

<image002.jpg>

<image003.jpg>

<image004.jpg>

<image005.jpg> <image006.jpg>

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