

EXHIBIT 94

UNREDACTED VERSION OF DOCUMENT SOUGHT TO BE LODGED UNDER SEAL

From: Konstantinos Papamiltiadis </O=THEFACEBOOK/OU=EXTERNAL
(FYDIBOHF25SPDLT)/CN=RECIPIENTS/CN=
942ACCD3D3C54FBEA8B7253E97A8A6D7>
Sent: Wednesday, February 11, 2015 5:08 AM
To: Amodt, Keith
Cc: Bryan Hurren; Steve Jarrett
Subject: Re: Automotive contact
Attachments: image001.jpg; image002.jpg

Hello Keith,

This permissions won't be available to anyone post 04.30, so inevitably all similar integrations will be subject to the same deprecations/restrictions.

Thanks a lot,
kp

From: <Amodt>, Keith <kamodt@Airbiquity.com>
Date: Tuesday, February 10, 2015 at 10:11 PM
To: Konstantinos Papamiltiadis <kpapamiltiadis@fb.com>
Cc: Bryan Hurren <bryanhurren@fb.com>; Steve Jarrett <stevejarrett@fb.com>
Subject: RE: Automotive contact

Okay, I understand what you're saying, I'm just disappointed that we won't be able to support the app properly.

Is it possible for you to assure us that no other in-car systems are exempt from this restriction? I want to make sure I have all of the facts when we explain this issue to our OEM.

Thanks,
Keith

From: Konstantinos Papamiltiadis [mailto:kpapamiltiadis@fb.com]
Sent: Tuesday, February 10, 2015 1:40 PM
To: Amodt, Keith
Cc: Bryan Hurren; Steve Jarrett
Subject: Re: Automotive contact

Hello Keith,

Trust me when I say this, but this is not the first time, I have a similar conversation with a partner of an in-car integration.... We have considered all those points below, but ultimately we think the experience of the in-car integrations Vs what people can experience using the main FB app is sub-optimal.

For that reason, we have decided to include in-car head units, in the list of platforms we won't be supporting with access to the newsfeeds any longer. Please note, people should not use the FB apps while driving, this is a given, but at the same time, we want them to get the full experience when they are legally able to do so.

Best,

kp

From: <Amodt>, Keith <kamodt@Airbiquity.com>
Date: Tuesday, February 10, 2015 at 8:56 PM
To: Konstantinos Papamiltiadis <kpapamiltiadis@fb.com>
Cc: Bryan Hurren <bryanhurren@fb.com>, Steve Jarrett <stevejarrett@fb.com>
Subject: RE: Automotive contact

KP,

I'm sorry to be so insistent, but I don't agree with this reasoning.

1/ FB apps provide a better user experience overall

I would agree with this if we're only talking about the UX on the phone. Users, by law, aren't supposed to be using their phones while driving, so the UX while driving is zero. Our solution allows them to continue using FB safely while driving.

2/ FB adds features on the mobile apps every month – the release cycle of in-car integrations is way slower than that

Our solution utilizes the cloud, so we can update our Head Unit Platform (HUP) software whenever necessary and do so frequently. We don't rely on HU manufacturers, or car makers, to update the software we need when changes need to be made whether these are new features or bug fixes.

So, as you can see, we feel that we're providing a safe solution for Facebook users while driving. I would appreciate an opportunity to speak with you or the Automotive team so we can explain our reasoning. Please let me know if this is possible.

Thanks,

Keith

From: Konstantinos Papamiltiadis [<mailto:kpapamiltiadis@fb.com>]

Sent: Tuesday, February 10, 2015 12:29 PM

To: Amodt, Keith

Cc: Bryan Hurren; Steve Jarrett

Subject: Re: Automotive contact

Hello Keith,

I appreciate your feedback, but we have made a decision not to support rendering of newsfeed inside in-car head units and thus we won't be approving those integrations. A few reasons below:

1/ FB apps provide a better user experience overall

2/ FB adds features on the mobile apps every month – the release cycle of in-car integrations is way slower than that

So all in all, read_stream will only be approved for FB branded apps for platforms we don't have the resources to build the native apps on our own (Windows, Blackberry, etc).

Existing apps based on the v1 of the API will also need to go through Login review and as such read_stream will not be approved, so we are actively working with partners to migrate them to different solutions.

I hope this makes sense,

kp

From: <Amodt>, Keith <kamodt@Airbiquity.com>

Date: Tuesday, February 10, 2015 at 7:38 PM

To: Konstantinos Papamiltiadis <kpapamiltiadis@fb.com>
Cc: Bryan Hurren <bryanhurren@fb.com>, Steve Jarrett <stevejarrett@fb.com>
Subject: RE: Automotive contact

KP,

I'm confused about why `read_stream` wouldn't be approved. The purpose of our app is to reduce the use of the phone while driving to avoid driver distraction. If a user's Facebook feed is important to them, we think it would be better to display or use TTS to read the feed from the car's head unit rather than have them fumble with their phone while driving. As far as I know, there is no other way for them to access their Facebook account while in their car. Millions of Nissan drivers are doing this today with our app (based on v1.0 APIs) and Facebook and we believe they will want to continue doing so. Without the News Feed, there doesn't seem much utility for our users and we will have to recommend to our OEM that this app would be seriously degraded.

As for photos, we were considering asking the user to approve the Photos permission, but we've decided that our use of photos is in-coming rather than out-going. As long as our user's friends have included them in sharing their photos we would be able to display them in News Feed updates. This goes away if `read_stream` is not approved however.

I'm really concerned that the new rules will prevent us from supporting Facebook for our OEM customers. It is a highly desirable application but not if we are limited to Messages and Events.

Keith

From: Konstantinos Papamiltiadis [mailto:kpapamiltiadis@fb.com]
Sent: Tuesday, February 10, 2015 11:24 AM
To: Amodt, Keith
Cc: Bryan Hurren; Steve Jarrett
Subject: Re: Automotive contact

Hello Keith

As per my previous note, `read_stream` won't be approved for an app like yours.

`Read_mailbox` could be because eventually we may allow in car-apps with voice dictation to let people to reply to messages, but until then you can request for `read_mailbox` if you want to render messages on the screen.

No issue with `user_events`.

Not sure about the photos that you mentioned on the previous email... Can you please clarify?

When people go through Login and x-out from the requested permissions, the API will return an error. You can find more info here on how to handle missing permissions:

<https://developers.facebook.com/docs/facebook-login/permissions/v2.2#handling>

I would advice you to go ahead and submit for review, for everything listed below with the exception of `read_stream`. With that in mind I would not submit screenshots where you render the newsfeed or interactions of people with their friends stories.

I hope this helps,
kp

From: <Amodt>, Keith <kamodt@Airbiquity.com>
Date: Tuesday, February 10, 2015 at 6:16 PM
To: Konstantinos Papamiltiadis <kpapamiltiadis@fb.com>
Cc: Bryan Hurren <bryanhurren@fb.com>, Steve Jarrett <stevejarrett@fb.com>
Subject: RE: Automotive contact

KP,

We have not submitted our app for review yet as we want to make sure we are capturing the correct screens for the permissions we need. The purpose of our app is to allow the user to view, or listen to via TTS, the most important Facebook information to them without having to use their smartphone while driving. Focusing on driver safety, we use TTS to listen to the News Feed, preset comments, and disable the Head Unit keyboard when the vehicle is in motion. In one of your last emails you had mentioned that read_stream might be approved if we were using TTS rather than just visual text. We're not aware of any other Facebook in-car solutions, but our OEM customers feel this app is very important to their customers.

The permissions we're asking users to approve are:

- read_stream – Lets driver listen to their News Feed updates
- read_mailbox – Lets driver listen to their Messages
- user_events – Presents upcoming Events

The status that I included in my previous mail was regarding expected error scenarios when permissions were either On or Off. We think we may have misinterpreted the information on your developer site as our app is different from a typical smartphone app.

I've included some screenshots that we're planning to include with our submittal. Please let me know if you have any questions about this or anything else.

Thanks,
Keith

From: Konstantinos Papamiltiadis [<mailto:kpapamiltiadis@fb.com>]
Sent: Tuesday, February 10, 2015 2:37 AM
To: Amodt, Keith
Cc: Bryan Hurren; Steve Jarrett
Subject: Re: Automotive contact

Hello Keith,

I am afraid I have hard time to follow what's going on here.

Could you please:

- 1/ List the permissions you are requesting from the users?
- 2/ Confirm you have gone through Login review?

From the below it seems that you are requesting read_stream and user_events... which is not what you have originally suggested a few emails back.

Thanks a lot,
kp

From: <Amodt>, Keith <kamodt@Airbiquity.com>
Date: Tuesday, February 10, 2015 at 12:47 AM
To: Konstantinos Papamiltiadis <kpapamiltiadis@fb.com>
Cc: Bryan Hurren <bryanhurren@fb.com>, Steve Jarrett <stevejarrett@fb.com>
Subject: RE: Automotive contact

Hi KP,

It's taken some time but we believe we're close to submitting our app for review. We do have some questions and I'm hoping you can direct me to the right resource to get some answers. It may be that we're just misunderstanding how the permissions are to be used, but the following comes from one of our developers who is commenting on the behavior we see in our testing. Choreo is our cloud app that uses the smartphone as the conduit to the car's head-unit.

Please let me know what you think,

Thanks,
Keith

Brief Summary of API Expectation

- Our expectation is that when we request content which the user has turned off, we will get a 31509 error code, and will then be able to show the user a popup.

Actual Implementation

- Messages
 - Works. We receive the error code, and we show the popup.
- Events
 - Instead of receiving the error code, we receive an empty response. We can't use that as a determining factor for showing the popup, because the user may just have zero events.
- News Feed
 - All feed data still shows up even when it is turned off. There is nothing in the response to indicate that the permission for this feature has been denied by the user.
- Photos
 - All photos still show up even when they are turned off. There is nothing in the response to indicate that the permission for this feature has been denied by the user.

Possible Solutions?

- Choreo has filed tickets for these issues with Facebook. Currently they are saying, look at the ICD - it's implemented correctly.
- We will just have to live with the following behaviour until we get a resolution from Facebook.
 - Events will show empty list
 - News feed will still show up

- Photos will still show up

From: Konstantinos Papamiltiadis [mailto:kpapamiltiadis@fb.com]
Sent: Wednesday, November 19, 2014 6:50 PM
To: Amodt, Keith
Cc: Bryan Hurren; Steve Jarrett
Subject: Re: Automotive contact

Hello Keith,

Access to read_mailbox provided the users can reply via VR would be approved then.

Let me know when you go ahead with your submission and I will make a note to the team that does the Login review.

Please ensure when you are about to submit that you provide screenshots for every place where those permissions are in use. If you are also considering asking for publishing permissions, please provide screenshots of how stories shared through your app will show up on Facebook.

Best,
kp

From: <Amodt>, Keith <kamodt@Airbiquity.com>
Date: Wednesday, November 19, 2014 at 10:44 AM
To: Konstantinos Papamiltiadis <kpapamiltiadis@fb.com>
Cc: Bryan Hurren <bryanhurren@fb.com>, Steve Jarrett <stevejarrett@fb.com>
Subject: RE: Automotive contact

KP,

Yes, Voice Recognition is supported in most modern head-units today and our app supports VR for responding to texts, messages, email, etc. As I said, we follow strict driver distraction rules, which OEMs require, so we utilize TTS and VR whenever possible. It is possible that some HU's won't support VR or TTS, but those are on the lower-end.

Thanks,
Keith

From: Konstantinos Papamiltiadis [mailto:kpapamiltiadis@fb.com]
Sent: Tuesday, November 18, 2014 7:23 PM
To: Amodt, Keith
Cc: Bryan Hurren; Steve Jarrett
Subject: Re: Automotive contact

Hello Keith,

Will there be a way for people to reply to those message using voice dictation? If so, that may be interesting. Otherwise, this is probably not going to be approved as per my earlier feedback.

Best,
kp

From: <Amodt>, Keith <kamodt@Airbiquity.com>
Date: Tuesday, November 18, 2014 at 3:39 PM
To: Konstantinos Papamiltiadis <kpapamiltiadis@fb.com>
Cc: Bryan Hurren <bryanhurren@fb.com>, Steve Jarrett <stevejarrett@fb.com>
Subject: RE: Automotive contact

KP,

So, we won't be able to display a user's messages from others on the HU? We are trying to limit the functions to those that don't cause driver distraction, and on most HU's, messages user TTS technology. Our goal is to limit the need for the driver to access their phone while driving. I'm concerned that we may not have a very useful FB tool if we can only display News, Status, Events, and Check-ins.

Here is an example of the Message and Message Details HU screens today. The user can tap the "right arrow" button to start the TTS feature.



We will plan on providing the screen-shots for the other permissions we need, but please let me know if you think we can make a case for Messages as well.

Thanks,
Keith

From: Konstantinos Papamiltiadis [mailto:kpapamiltiadis@fb.com]
Sent: Tuesday, November 18, 2014 3:20 PM
To: Amodt, Keith
Cc: Bryan Hurren; Steve Jarrett
Subject: Re: Automotive contact

Hello Keith,

With the exception of `read_mailbox` which is going to be available for specific use cases, in-car integrations may not be one of them, you should be fine submitting screenshots for the rest of the permissions and have them approved.

I hope this helps,
kp

On 18 Nov 2014, at 12:47, "Amodt, Keith" <kamodt@Airbiquity.com> wrote:

Hi KP,

Thanks for getting back to me. I will forward your responses on to our development team. As for permissions, in addition to public_profile, email and user_friends, we will ask for these:

user_checkins
read_mailbox
user_photos

Our understanding of the user_friends permission is that it will only return those friends who use Facebook and our application. Since our app is used only by owners of late-model Nissan and Infiniti vehicles, we believe the user base will be too small to make this feature useful. We will drop the "Display Friends" and "Nearby Friends" features we currently have and will focus on the features above.

Please let me know if you think sending screen-shots of these features will be sufficient when we ask to have our app reviewed.

Thanks again for your help.

Keith

From: Konstantinos Papamiltiadis [mailto:kpapamiltiadis@fb.com]
Sent: Tuesday, November 18, 2014 12:22 PM
To: Amodt, Keith
Cc: Bryan Hurren; Steve Jarrett
Subject: Re: Automotive contact
Importance: High

Hello Keith,

A few answers inline....{kp}

From: <Amodt>, Keith <kamodt@Airbiquity.com>
Date: Tuesday, November 18, 2014 at 11:34 AM
To: Konstantinos Papamiltiadis <kpapamiltiadis@fb.com>
Cc: Bryan Hurren <bryanhurren@fb.com>, Steve Jarrett <stevejarrett@fb.com>
Subject: RE: Automotive contact

Konstantinos,

Please let me know if you can answer our developer's questions below. We are working on an upgrade for one of our major auto OEM customers and I want to make sure we hit our schedule.

Thank you,

Keith Amodt | Product Manager | Airbiquity | kamodt@airbiquity.com | o: 206.219.2782 | m: 425.205.1153 |

<image001.jpg> <image002.jpg> <image003.png> <image004.jpg>

From: Bryan Hurren [mailto:bryanhurren@fb.com]
Sent: Wednesday, November 12, 2014 11:48 AM

To: Amodt, Keith; Steve Jarrett
Cc: Konstantinos Papamiltiadis
Subject: Re: Automotive contact

Hi Keith,

Good questions. +KP the lead platform partnerships person for the team – he'll answer these questions much better than I can.

Bryan.

--

bryan hurren | strategic partnerships | facebook | bryanhurren@fb.com

From: <Amodt>, Keith <kamodt@Airbiquity.com>
Date: Tuesday, November 11, 2014 at 9:43 AM
To: Bryan Hurren <bryanhurren@fb.com>, Steve Jarrett <stevejarrett@fb.com>
Subject: RE: Automotive contact

Hi Bryan,

Thank you for offering to help us find the right resource to answer our questions.

1. Our Facebook app is deployed in vehicles world-wide in production today and we integrate with unversioned graph api of Facebook. We would like to upgrade our apps to V2.0 one country at a time. In that context, will Facebook pose any limitations on talking to multiple versions of graph API until all the users have upgraded to V2.0?
{kp} Not really. It's up to you to change the end points at your own convenience, considering the restrictions/content available in the V2 of the API.
2. Do access tokens obtained through unversioned API work with V2.0 of graph API? As unversioned api will be deprecated on Apr 30,2015, will the tokens that are valid beyond Apr 30,2015 work with V2.0 after Apr 30,2015?
{kp} I believe the answer is yes here, as access tokens are not API dependent.
3. Is there any limitation on tokens, generated through a specific version, have to be used only with that version of graph api?
{kp} Same as above, I don't think this is tied to a version of the API, but I can double check.
4. We noticed new error codes were introduced in V2.0 of graph api and we didn't find any information online regarding the codes. Is there any documentation that provides this information?
{kp} We are constantly updating our docs with the error codes, best to search developers.facebook.com with the specific error code you are getting.
5. We understand that our application will need to be reviewed by Facebook due to the permissions we're asking of the end-user. As our application sends Facebook information to a vehicle's head-unit, testing our app without a head-unit is not possible. We can offer screen-shots of the head-unit display for each element which requires a permission if that's acceptable. Otherwise, we will need to make other arrangements.
{kp} Can we please confirm what kind of permissions you ask for? Provide screenshots would suffice for our review team, but please ensure those are all documented and screenshots are attached. If you can tell me which permissions you are asking for, I can give you an idea of which ones may or may not be approved.

Please let me know if any of these are unclear and I will get a clarification.

Thanks again for your help and we look forward to the response.

Keith

From: Bryan Hurren [bryanhurren@fb.com]
Sent: Monday, November 10, 2014 2:20 PM
To: Amodt, Keith; Steve Jarrett
Subject: Re: Automotive contact

Hi Keith, good to meet you. Send through your questions, and I'll find the right person to help Bryan

--

bryan hurren | strategic partnerships | facebook | bryanhurren@fb.com

From: <Amodt>, Keith <kamodt@Airbiquity.com>
Date: Monday, November 10, 2014 at 1:06 PM
To: Steve Jarrett <stevejarrett@fb.com>
Cc: Bryan Hurren <bryanhurren@fb.com>
Subject: RE: Automotive contact

Understood. My development team just wants to get some clarification on the new API's that weren't clear to them on the Developer's Site. I promise to keep it brief and to the point.

Thanks,
Keith

From: Steve Jarrett [<mailto:stevejarrett@fb.com>]
Sent: Monday, November 10, 2014 11:57 AM
To: Amodt, Keith
Cc: Bryan Hurren
Subject: Re: Automotive contact

Scott is a friend and has moved on to a new team.

Don't know the other guys.

Bryan's team is the right team, but slammed. Hopefully can point you in the right direction, but most of the support is online

Thanks,
Steve

<image005.png>
Steve Jarrett
Mobile Partnerships
+1(650)666-5691 (mobile)
stevejarrett@fb.com

From: <Amodt>, Keith <kamodt@Airbiquity.com>
Date: Monday, November 10, 2014 at 11:43 AM
To: Steve Jarrett <stevejarrett@fb.com>
Cc: Bryan Hurren <bryanhurren@fb.com>
Subject: RE: Automotive contact

Thanks Steve. Here are the names of some previous contacts we've had there. The first two bounced as no longer with the company and the second two did not respond.

Annand Sharma [annand@fb.com](#)
Bill Stephenson [billstephenson@fb.com](#)
Scott Hannan [scotth@fb.com](#)
David Pio [davidpio@fb.com](#)

Thanks,
Keith

From: Steve Jarrett [mailto:stevejarrett@fb.com]
Sent: Monday, November 10, 2014 11:40 AM
To: Amodt, Keith
Cc: Bryan Hurren
Subject: Re: Automotive contact

+Bryan Hurren in our Partnerships team

Bryan, who is the right person to help Keith with the API questions below?

In what geographies are the cars shipping? Will also intro you the right sales guys managing Automotive so at least they know what you are up to.

Thanks,
Steve

<image005.png>
Steve Jarrett
Mobile Partnerships
+1(650)666-5691 (mobile)
stevejarrett@fb.com

From: <Amodt>, Keith <kamodt@Airbiquity.com>
Date: Monday, November 10, 2014 at 11:35 AM
To: Steve Jarrett <stevejarrett@fb.com>
Subject: RE: Automotive contact

Steve,

Here is some marketing info about the company with a little more info. We currently support Nissan/Infiniti, Fiat-Chrysler, Ford, and Renault among others.

Airbiquity® is the global leader in connected car services and a pioneer in the development and engineering of automotive telematics technology, the foremost application of Machine-to-Machine (M2M). Airbiquity enables the vision of the connected car today with the industry's most advanced cloud based vehicle services delivery platform: "Choreo™." Working in partnership with Airbiquity, Automotive Manufacturers, Tier 1 Suppliers and Wireless Carriers are delivering customized connected car solutions meeting the management, safety and infotainment needs of their customers in 50+ countries and 30+ languages. Looking beyond automotive, Airbiquity is extending its innovative solutions to enable the next wave of M2M applications serving the Home Automation, Medical and Utility industries. Learn more about Airbiquity by viewing this [video](#) or visiting www.airbiquity.com.

Thanks again for your help.

Keith Amodt | Product Manager | Airbiquity | kamodt@airbiquity.com | o: 206.219.2782 | m: 425.205.1153 |

<image001.jpg> <image002.jpg> <image003.png> <image004.jpg>

From: Amodt, Keith
Sent: Sunday, November 09, 2014 11:33 AM
To: stevejarrett@fb.com
Subject: Automotive contact

Steve,

Thanks for getting back to me. Airbiquity supports about 5M cars right now, globally, for OEMs like Nissan, Chrysler, Renault, etc. We support FB now in our solution but we're still using the v1.0 APIs. We're going to migrate to v2.0/2.1/2.2 but we have some technical questions that we can't get sufficient answers to on the forums. Our previous contacts there are no longer with the company so it would be helpful to know who we can contact. I don't anticipate we would need much more than a few email exchanges to get the answers we need.

I really appreciate your offer to help and I hope you are doing well.

Cheers,
Keith