# COMP4420 Project Report: Sarcasm Detection in Headlines

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### 1 Abstract

This project seeks to explore different sentiment analysis techniques in the task of sarcasm detection in newspaper headlines. We compare the performance of a Naive Bayes model and LSTM model, with and without pre-trained word2vec embeddings, on the task. Naive Bayes achieved roughly 80 % accuracy and the LSTM approaches achieved roughly 90 %. Different embeddings had a negligible effect on classification, but the switch from a Naive Bayes to an LSTM approach showed significant improvement.

### 2 Introduction

Sarcasm is defined as the use of words that convey the opposite meaning to cause or show irritation. [1]

Sarcasm is a feature of natural language that is notoriously difficult to define and identify in both the spoken and written word. The assumption that a statement will be recognized as sarcastic is typically contingent upon the listener/reader knowing some outside piece of contextual information beforehand. However, this external information isn't always known, and even when it is, the relationship between it and the statement at hand may not always be clear. When this happens, the meaning can be obscured as a result, often leading to avoidable scenarios involving miscommunication.

Recognizing sarcasm typically involves picking up on subtle cues and nuance that can be difficult to identify. This can often pose a challenge for populations who encounter greater difficulty when processing certain aspects of a language. For example, someone trying to interpret a language they don't speak natively will likely have to expend more mental effort to parse out meaning from words, which in turn makes it more difficult to pick up on nuance, including sarcasm. Being unfamiliar with the cultural norms, idioms, etc. that inform the established meaning of the locally spoken language can also be a source of confusion. In addition, many neurodivergent people, in particular those with autism, can struggle to recognize and/or communicate certain social cues in conversation due to differences between their cognitive experience of language and what is expected of them.

Finally, there are unique challenges faced in detecting sarcasm in the written word. It is often possible in practice to infer a statement is sarcastic, even without necessarily having the context to understand *why* by listening to changes in the tone of the speaker. However, when translated into the written word, some or all of this information is lost, making sarcasm even more difficult to detect when only text is given. With the Internet now being extremely important to modern infrastructure, and with text being the predominant medium for online communication, this problem has become increasingly apparent over the years. This project shall explore and contrast different approaches to disambiguating sarcasm by applying concepts from the fields of computational linguistics and machine learning.

## 3 Method

First we took the dataset described in section 4 and partitioned it into train, validation, and test sets with a 70/20/10 split respectively. The test set labels were then manually verified.

A Naive Bayes model was used to get initial performance baselines.

Word2vec embeddings pre-trained on the Google News dataset were then fine-tuned over the sarcasm dataset to better fit the dataset. [2] Embeddings for words that were common and unique to the dataset

were also added. An LSTM model was then trained with and without the pre-trained embeddings. Results can be found in section 5.

#### 4 Data

The dataset we used for this project is a collection of 28,619 tagged newspaper headlines—of which 13,635 are from the satirical publication *TheOnion*, the other 14,984 being from the non-satirical publication *The Huffington Post (HuffPost)*. The data was collected from TheOnion's "News in Brief" and "News in Photos" sections and HuffPost's news archive page in 2019 [3].

For each headline, the dataset contains a JSON object with three attributes:

- is\_sarcastic (integer): the headline's label- 1 if sarcastic, 0 if not.
- headline (string): the text of the headline, case-converted to be all lowercase.
- article\_link (string): the URL of the referenced article.

This project used the contents of headline to predict the value of is\_sarcastic. Values of article\_link were not used directly for the purposes of modeling sarcasm, but for other experiments they are useful when attempting to decipher why certain models made certain predictions.

This dataset has advantages over text that could be found on social media platforms because news text is formal in nature. This means there are less words outside of the word2vec vocabulary, less spelling mistakes, and little to no slang usage. Also, because The Onion is openly sarcastic by design, there is no ambiguity regarding if labels are correct.

However, there are downsides to news headline data. In this case, there are only two news sources being used, and the model could pick up on writing styles or other details instead of sarcasm. There is another potential issue that stems from The Onion's obvious use of sarcasm. In more nuanced cases where sarcasm is more subtle, a model could do poorly.

The data was split 70/20/10 into training, validation, and testing sets, each with equal proportion of genuine and sarcastic articles. All articles labeled as genuine in the test dataset were manually reviewed to ensure there were no incorrect labels.

#### 5 Results

#### 6 Conclusion

In conclusion, we found that a neural network approach like the LSTM model was more powerful than a simpler concept like Naive Bayes. Sarcasm is a complex concept to identify, especially with only text input. Having a model that can hit near 90% accuracy is a good improvement on previous results and shows the power of an LSTM over Bayes.

This project could be extended in the future to work on further customized dictionaries with word embeddings for new words like Trump. Customized embeddings for names and/or events could lead to even better recognition of the meaning behind headlines. In terms of the model, an attention or dropout layer could also be added to see how it affects performance.

## 7 Contribution Chart:

Student Name & ID	Tasks/Subtasks	Commentary on Contribution
Bui, Nam (#01963609)	Created and Ran Bayes Model	
	Created LSTM Model	
	Debugged Models	
Conners, Riley (#01943861)	Split Data and Validated Tests	
	Created Data Loader	
	Ran Initial Runs of LSTM	
Zuk, Sam (#01642608)	Tokenized Dictionary	
	Created Custom Word Embeddings	
	Ran Final Run of LSTM Model	

## 8 References

- [1] Merriam-Webster. Sarcasm. https://www.merriam-webster.com/dictionary/sarcasm.
- [2] Tomas Mikolov, Ilya Sutskever, Kai Chen, Greg S Corrado, and Jeff Dean. Distributed representations of words and phrases and their compositionality. *Advances in neural information processing systems*, 26, 2013.
- [3] Rishabh Misra and Prahal Arora. Sarcasm detection using news headlines dataset. *AI Open,* 4:13–18, 2023.