



Beyond Shared Hierarchies: Deep Multitask Learning through Soft Layer Ordering

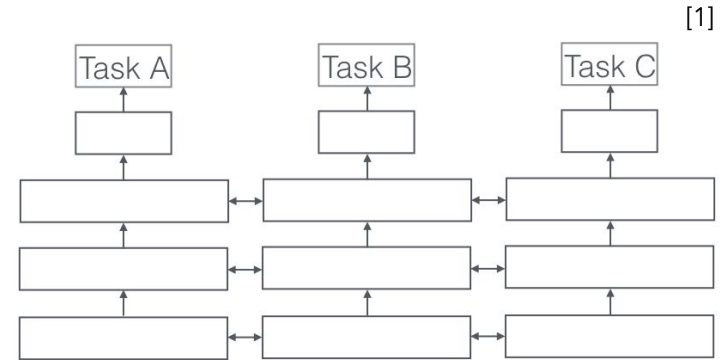
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**MACHINE
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Multitask Learning

- Shares information between related tasks
- Learn from seemingly unrelated tasks
- How does it work:
 - Implicit data augmentation
 - Attention focusing
 - Eavesdropping
 - Regularization



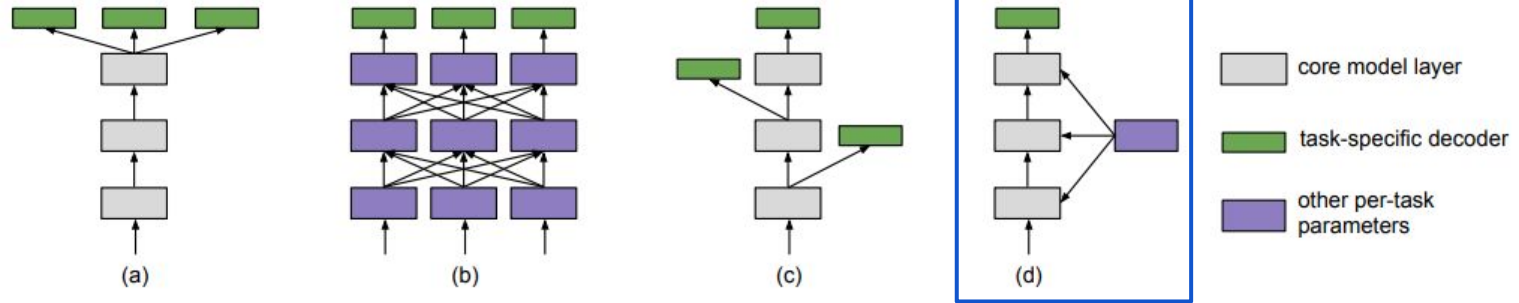
The Problem

- Past Multitask Learning (MTL) approaches have been constrained to training few or closely related tasks
- Two assumptions
 - Learned information can be shared across tasks
 - This sharing takes place only at aligned layers - *parallel ordering assumption*

The Parallel Ordering Examples

A common assumption is that layers within a deep network extract progressively higher level features at further depths.

a. Classical Approach **b.** Column Based approach **c.** Supervision at custom depths **d.** Universal representations



Breaking Down the Parallel Ordering Assumption

The Assumption:

$$y_i = (\mathcal{D}_i \circ \phi_D \circ W_D^i \circ \phi_{D-1} \circ W_{D-1}^i \circ \dots \circ \phi_1 \circ W_1^i \circ \mathcal{E}_i)(x_i), \text{ with } W_k^i \approx W_k^j \forall (i, j, k).$$

Where:

W_D^i	- Weight tensor at depth D	} Multitask Network
ϕ_D	- Nonlinearity/Activation at depth D	
\mathcal{E}_i	- Encoder for task i	
\mathcal{D}_i	- Decoder for task i	

Permuting Shared Layers

Standard Multitask Network:

$$y_i = (\mathcal{D}_i \circ \phi_D \circ W_D \circ \phi_{D-1} \circ W_{D-1} \circ \dots \circ \phi_1 \circ W_1 \circ \mathcal{E}_i)(x_i)$$



Permuted Multitask Network:

$$y_i = (\mathcal{D}_i \circ \phi_D \circ \underline{W_{\rho_i(D)}} \circ \phi_{D-1} \circ \underline{W_{\rho_i(D-1)}} \circ \dots \circ \phi_1 \circ \underline{W_{\rho_i(1)}} \circ \mathcal{E}_i)(x_i)$$

This results in a set of **layers that are assembled in different ways for different tasks.**

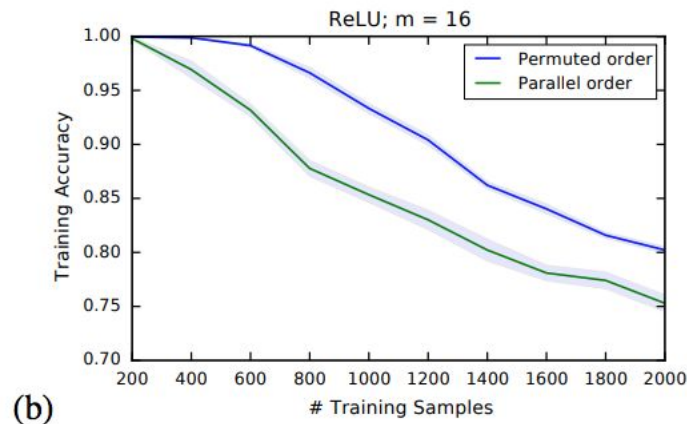
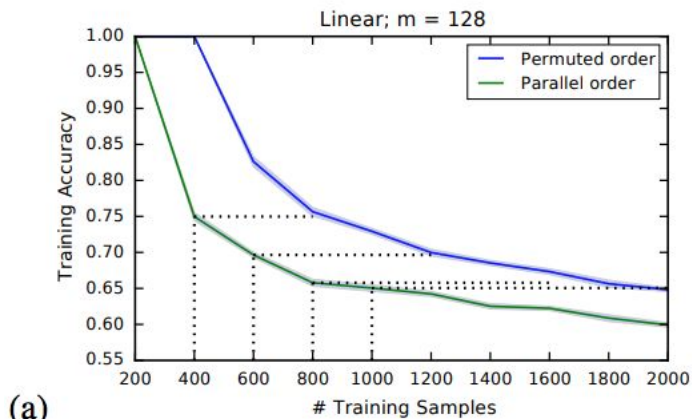
Expressivity of Permuted Ordering

- Tasks fitted to randomly generated patterns

Permuted Multitask Network:

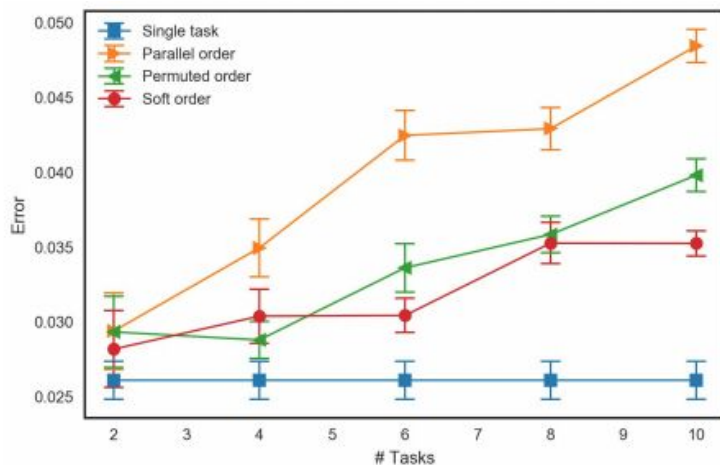
$$y_1 = (O \circ \phi \circ \underline{W_2} \circ \phi \circ \underline{W_1})(x_1) \text{ and } y_2 = (O \circ \phi \circ \underline{W_1} \circ \phi \circ \underline{W_2})(x_2)$$

Results:

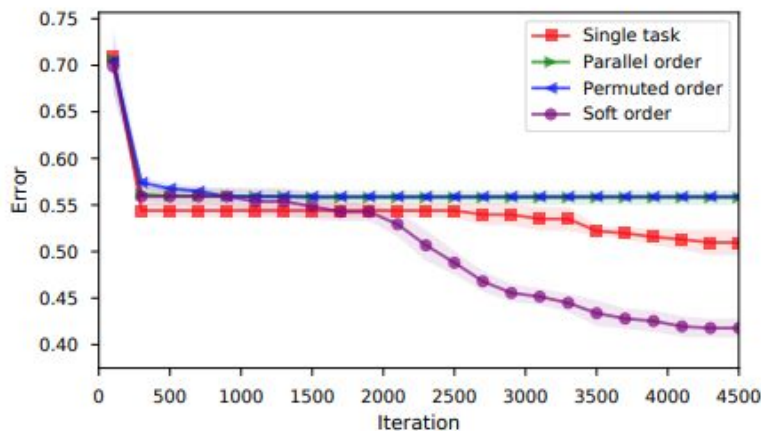


Soft Ordering Evaluation - Related and Unrelated Tasks

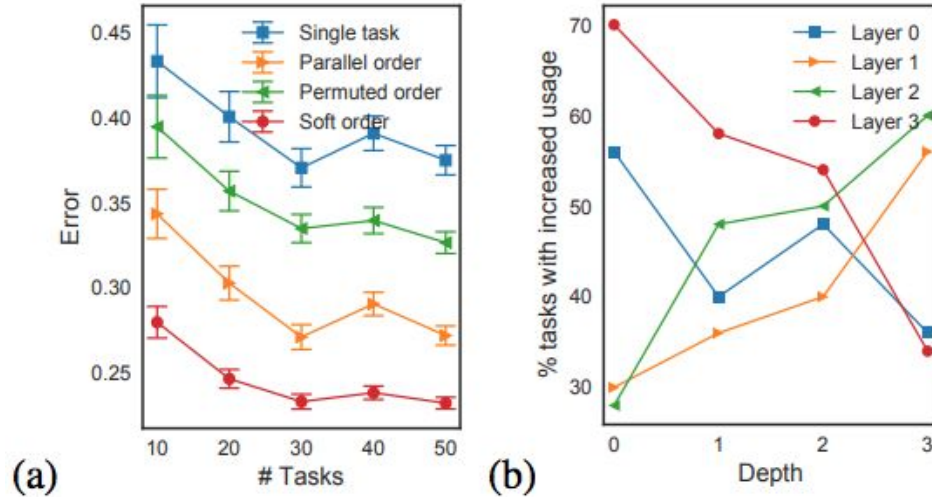
MNIST - digit vs digit classification



10 UCI dataset tasks

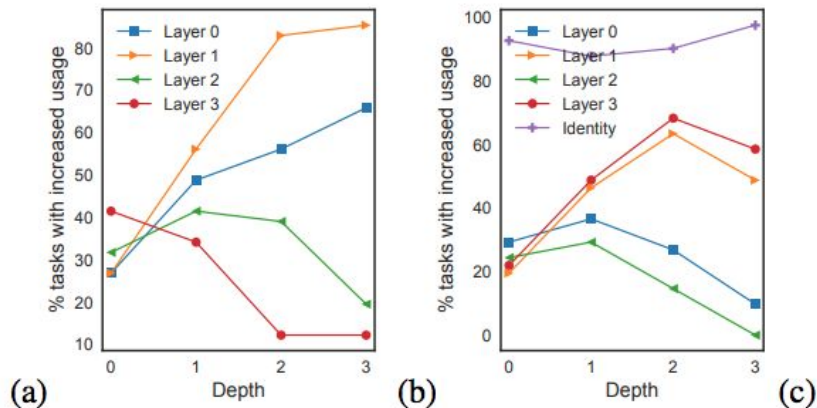


Soft Ordering Evaluation - Omniglot



- A "hierarchy" of layers is discovered with soft ordering

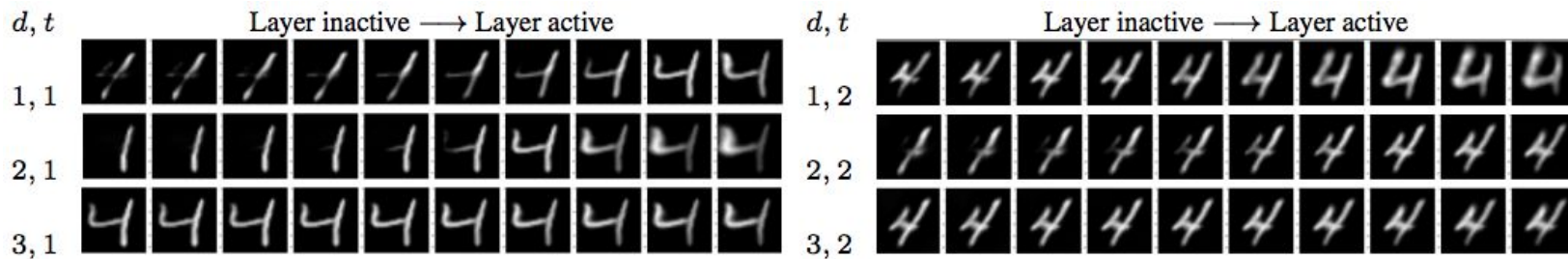
Soft Order Evaluation - Facial Attribute Recognition



Deep MTL method	Test Error %
Single Task (He et al., 2017)	10.37
MTL Baseline (He et al., 2017)	9.58
Parallel Order	10.21
Parallel Order + Landmarks	10.29
Soft Order	8.79
Soft Order + Landmarks	8.75
Soft Order + Identity	8.64
Soft Order + Landmarks + Identity	8.68

Visualizing the Behavior of Soft Ordered Layers

The success of soft layer ordering suggests that layers learn *functional primitives* that can be applied in different contexts.



Conclusion

- Future Work
 - Connections to recurrent architectures
 - Generalizing the structure of shared layers
 - Training generalizable building blocks
- Aligning closer to our understanding of real-world processes



References and Further Reading

1. Ruder, Sebastian. "[*An Overview of Multi-Task Learning in Deep Neural Networks*](#)" arXiv preprint arXiv:1706.05098 2017.
2. Liang, Jason, et al. "[*Evolutionary Architecture Search For Deep Multitask Networks*](#)." arXiv preprint arXiv:1803.03745. 2018.

