Math 151A

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Today...

Floating Point Arithmetic

Bisection Method

• Fixed Point Methods



Floating Point Arithmetic

- What to avoid and why?
- Avoid "Loss of significance"

•
$$x = 0.123456789$$
 $fl(x) = 0.123457$
• $y = 0.123455486$ $fl(y) = 0.123456$
• $x - y = 0.000001303$ $fl(x) - fl(y) = 0.000001$

- Relative error is large (≈7.7%)
- Avoid subtraction of two nearly equal numbers ("subtractive cancelation")
 - e.g. $\sqrt{x^2 + 1} 1$ when x is small

Reduce the number of arithmetic operations



Avoid Subtractive Cancelation

1) Avoid substraction of 2 nearly equal numbers.

Why? It causes cancelation of significant digits. Given 2 nearly equal numbers x > y of k-digit representation:

$$fl(x) = 0.d_1d_2 \dots d_p\alpha_{p+1} \dots \alpha_k \times 10^n$$

and

$$fl(y) = 0.d_1d_2 \dots d_p\beta_{p+1} \dots \beta_k \times 10^n$$

Then

$$fl(fl(x) - fl(y)) = 0.\sigma_{p+1}\sigma_{p+2} \dots \sigma_k \times 10^{n-p}$$

where

$$0.\sigma_{p+1}\sigma_{p+2} \ldots \sigma_k = \alpha_{p+1} \ldots \alpha_k - \beta_{p+1} \ldots \beta_k$$

Note that we have at most k-p significant digits i.e. we lost p significant digits! In most machines, x-y will be assigned k-significant digits with last p digits either 0 or randomly assigned.



Floating Point Arithmetic

Examples

- e.g. $\sqrt{x^2 + 1} 1$ when x is small
 - Use $\frac{x^2}{\sqrt{x^2+1}+1}$ instead
 - With 9 significant digits, $\sqrt{x^2 + 1} 1 = 10^{-8}$ and $\frac{x^2}{\sqrt{x^2 + 1} + 1} = 0.5 \times 10^{-8}$

- Reduce the number of arithmetic operations
 - Nested multiplication

•
$$a_0 + a_1 x + a_2 x^2 + a_3 x^3 + \dots + a_n x^n = a_0 + x(a_1 + x(a_2 + x(a_3 + \dots + x(a_{n-1} + a_n x)) \dots)$$



Roots of a Nonlinear Equation

• We want to find a zero/solution/root of a function $f(x): \mathbb{R} \to \mathbb{R}$

• Can't find the exact solution due to the finite precision

• We will essentially find an estimate of the solution



• We will find an estimate of the solution x^*

• A good type of estimation is to say: $x^* \in [\alpha, \beta]$ for two close numbers α and β

• For instance, if we can guarantee $x^* \in [0.99999, 1.00001]$, the absolute error is at most 10^{-5}

• The **bisection method** provides this type of estimate



Bisection method is based on the Intermediate Value Theorem

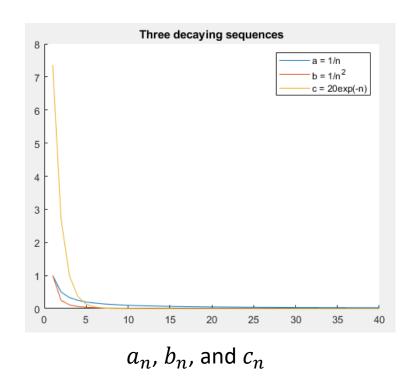
- If f(a) < 0 and f(b) > 0 then there exists $c \in (a, b)$ s.t. f(c) = 0.
 - (of course, when f is continuous $\iff f \in C[a,b]$)
- Then we just reduce the size of the interval by half at each iteration
 - The accuracy is doubled at every time

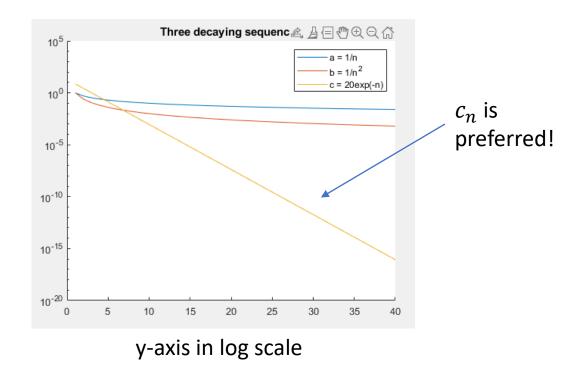
- Bisection method converges "linearly"
 - The current error bound is bounded by a linear function of the previous error bound
 - Indeed, we have $e_{k+1} \leq \frac{1}{2}e_k$ for the bisection method, where $|x_k x_*| \leq e_k$



• Consider three sequences $a_n = \frac{1}{n}$, $b_n = \frac{1}{n^2}$, and $c_n = 20e^{-n}$

• At first c_n is much larger than the other two, however, it *decays* much faster









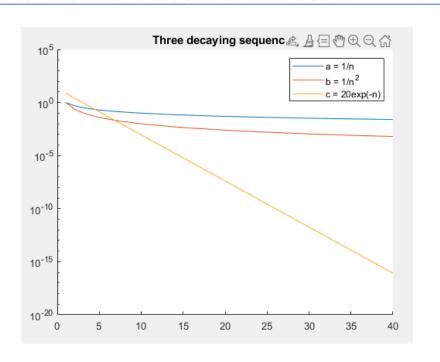
• Thus, we can define the "rate of convergence" by

Definition 1.18 Suppose $\{\beta_n\}_{n=1}^{\infty}$ is a sequence known to converge to zero and $\{\alpha_n\}_{n=1}^{\infty}$ converges to a number α . If a positive constant K exists with

$$|\alpha_n - \alpha| \le K |\beta_n|$$
, for large n ,

then we say that $\{\alpha_n\}_{n=1}^{\infty}$ converges to α with **rate**, **or order**, **of convergence** $O(\beta_n)$. (This expression is read "big oh of β_n ".) It is indicated by writing $\alpha_n = \alpha + O(\beta_n)$.

- Notice the condition "for large n"
- e.g. $c_n = 20e^{-n}$ is $O(a_n)$ and also $O(b_n)$
- But better to say $c_n = O(e^{-n})$ because it is more accurate





• For functions, we can come up with a similar definition:

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Definition 1.19 Suppose that \lim_{h\to 0} G(h) = 0 and \lim_{h\to 0} F(h) = L. If a positive constant K exists with |F(h) - L| \le K|G(h)|, for sufficiently small h, then we write F(h) = L + O(G(h)).
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- In fact, where h goes doesn't matter (i.e. can define the order of convergence for $h \to 3$ or $h \to -\infty$.)
- e.g.
 - sin(h) = O(h) near 0 (i.e. as $h \to 0$)
 - $e^h = 1 + O(h)$ and $\log(1 + h) = O(h)$
 - If f is even and analytic at 0 (roughly speaking, f is "smooth"), then $f(h) = 1 + O(h^2)$
- Taylor's Theorem is very useful



Exercises

- $e^h = 1 + O(h)$ and $\log(1 + h) = O(h)$
- If f is even and analytic at 0 (roughly speaking, f is "smooth"), then $f(h) = 1 + O(h^2)$
- The sequence $x_0 = 0.75$ and $x_n = \left(\frac{e^{x_{n-1}}}{3}\right)^{1/2}$ \leftarrow Will be revisited after going over the Fixed Point Methods



• Implementation: [Week2_Bisection_method.m]



• Error Analysis – Number of operations to achieve ϵ -accuracy



- Pros and Cons:
 - Guaranteed convergence
 - But the convergence is slow
 - Must find two points with different signs first
- There are other methods that provide faster convergence with/without convergence guarantee

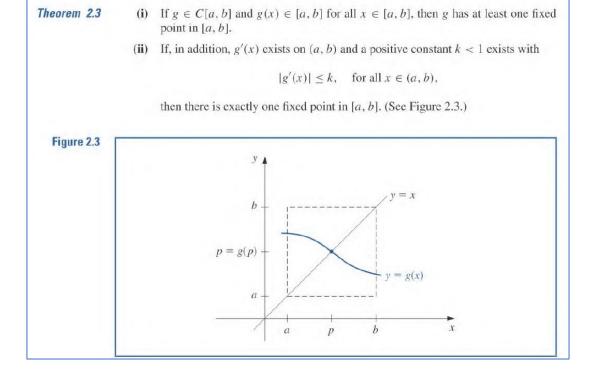


Fixed Point Methods

Banach Fixed Point Theorem

Banach Fixed Point Theorem. Let (X,d) be a non-empty complete metric space with a contraction mapping $T:X\to X.$ Then T admits a unique fixed-point x^* in X (i.e. $T(x^*)=x^*$). Furthermore, x^* can be found as follows: start with an arbitrary element $x_0\in X$ and define a sequence $(x_n)_{n\in\mathbb{N}}$ by $x_n=T(x_{n-1})$ for $n\geq 1.$ Then $\lim_{n\to\infty}x_n=x^*$.

• Real number version (part (ii))





Fixed Point Methods

- To apply the fixed point theorem, you need to show
 - First, g is continuous on [a, b]. (If it's obvious, at least mention that it is continuous)
 - Secondly, $g([a,b]) \subseteq [a,b]$
 - Finally, to show the uniqueness, $|g'(x)| \le c < 1$ for all $x \in (a, b)$
- (If any one of the above is missing you'll lose points)

- For strictly increasing/decreasing functions, it's easy to check the first two conditions
 - e.g. $g(x) = e^{x/2} 1$ on [-1, 1]
 - Note that g does not satisfy the 3^{rd} condition, but it has a unique fixed point in [-1,1]



Exercise: Fixed Point Theorem

Exercise 2.6 Consider fixed-point iteration to compute the solution of

$$\cos \alpha = \alpha$$
,

using $g(x) = \cos x$. Prove that this converges for any starting guess. Compute a few iterations to see what the approximate value of α is.



Exercise: Rate of Convergence, revisited

- Does the sequence $x_0 = 0.75$ and $x_n = \left(\frac{e^{x_{n-1}}}{3}\right)^{1/2}$ converges?
 - If so, find the rate of convergence



Exercise: Fixed Point Iteration

The following four methods are proposed to compute $7^{1/5}$. Rank them in order, based on their apparent speed of convergence, assuming $p_0 = 1$.

a.
$$p_n = p_{n-1} \left(1 + \frac{7 - p_{n-1}^5}{p_{n-1}^2} \right)^3$$

b.
$$p_n = p_{n-1} - \frac{p_{n-1}^5 - 7}{p_{n-1}^2}$$

c.
$$p_n = p_{n-1} - \frac{p_{n-1}^5 - 7}{5p_{n-1}^4}$$
 d. $p_n = p_{n-1} - \frac{p_{n-1}^5 - 7}{12}$

d.
$$p_n = p_{n-1} - \frac{p_{n-1}^5 - 7}{12}$$

- Represent each method in the form of "fixed point iteration"
- Find the apparent speed(rate) of convergence



Exercise: Fixed Point Iteration

24. a. Show that if A is any positive number, then the sequence defined by

$$x_n = \frac{1}{2}x_{n-1} + \frac{A}{2x_{n-1}}, \text{ for } n \ge 1,$$

converges to \sqrt{A} whenever $x_0 > 0$.

b. What happens if $x_0 < 0$?

