

Quelle: *UNIX - Network Programming*
Volume 1
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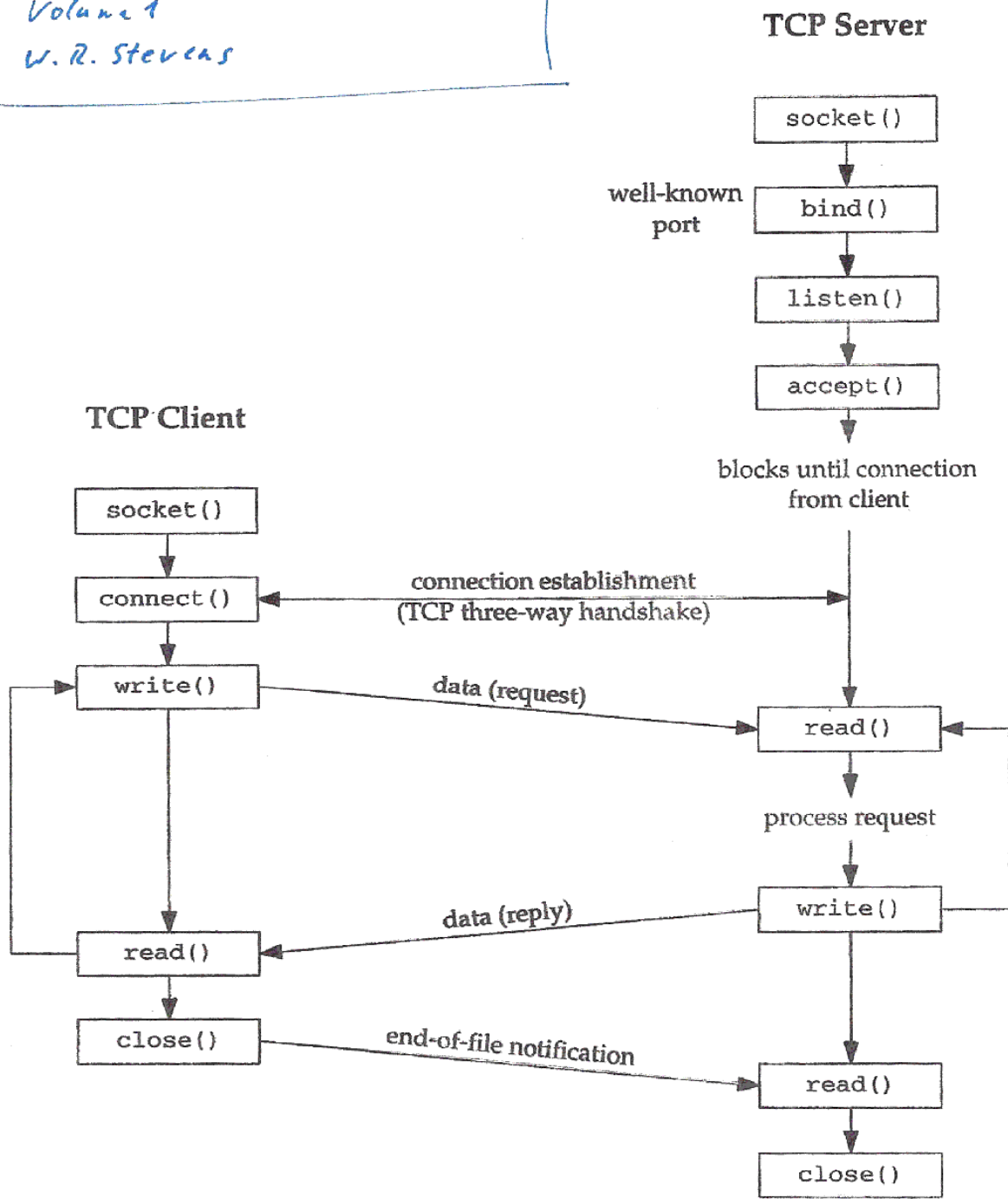


Figure 4.1 Socket functions for elementary TCP client-server.

```
#include <sys/socket.h>

int socket(int family, int type, int protocol);

Returns: nonnegative descriptor if OK, -1 on error
```